# **Time Series Problem**

#### **Abstract:**

Time series are one of the most common data types encountered in daily life. Financial prices, weather, home energy usage, and even weight are all examples of data that can be collected at regular intervals. Almost every data scientist will encounter time series in their daily work and learning how to model them is an important skill in the data science toolbox. One powerful yet simple method for analyzing and predicting periodic data is the additive model. The idea is straightforward: represent a time-series as a combination of patterns at different scales such as daily, weekly, seasonally, and yearly, along with an overall trend. Your energy use might rise in the summer and decrease in the winter, but have an overall decreasing trend as you increase the energy efficiency of your home. An additive model can show us both patterns/trends and make predictions based on these observations.

As the name suggests, TS is a collection of data points collected at constant time intervals. These are analyzed to determine the long term trend so as to forecast the future or perform some other form of analysis. But what makes a TS different from say a regular regression problem? There are 2 things:

It is time dependent. So the basic assumption of a linear regression model that the observations are independent doesn't hold in this case.

Along with an increasing or decreasing trend, most TS have some form of seasonality trends, i.e. variations specific to a particular time frame. For example, if you see the sales of a woolen jacket over time, you will invariably find higher sales in winter seasons.

# 1. INTRODUCTION

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# 2. Literature Survey

#### 2.1 BIG DATA

Bata data is a propelling term that depicts any voluminous measure of sorted out, semi-composed and unstructured data that can be burrowed for information. Though huge data doesn't suggest a specific sum, the term is much of the time used when discussing Petabytes and Exabyte's of data.

Bigdata is a term for informational collections that are so extensive or complex that customary information handling application programming is lacking to manage them. Gigantic data is used to depict a tremendous volume of data that is expansive to the point that it's difficult to process. The data is excessively colossal that outperforms current getting ready cutoff. Gigantic Data is an articulation used to mean an enormous volume of both sorted out and unstructured data that is so sweeping it is difficult to process using traditional database and programming frameworks. In most undertaking situations the volume of information is too enormous or it moves too quick or it surpasses current handling limit. Huge Data can possibly enable organizations to enhance operations and make speedier, more keen choices. This information, when caught, organized, controlled, put away, and investigated can enable an organization to increase helpful understanding to expand incomes, to get or hold clients, and enhance operations.

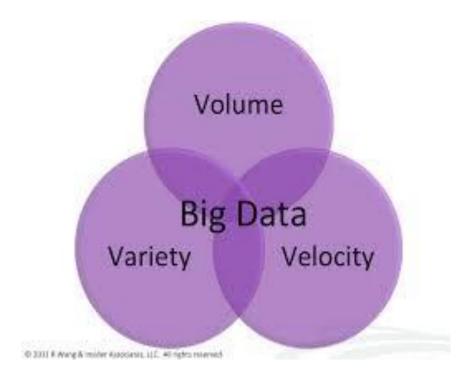


Fig 2.1 Big Data 3V's

Big data can be portrayed by 3Vs: the outrageous volume of information, the wide assortment of sorts of information and the speed at which the information must be must procedures

# Volume

Volume is the V most connected with huge information since, well, volume can be huge. Affiliations assemble data from an arrangement of sources, including business trades, web based systems administration and information from sensor or machine-to-machine data. Beforehand, securing it would've been an issue For example, facebook stores pictures of around 250 billions.

# Velocity

Speed is the measure of how quick the information is coming in. Information streams in at an extraordinary speed and should be managed in an opportune way. For instance, Facebook needs to deal with a torrent of photos consistently. It needs to ingest everything, process it, document it, and by one means or another, later, have the capacity to recover it.

# Variety

Data arrives in an extensive variety of associations – from sorted out, numeric data in standard databases to unstructured substance chronicles, email, video, sound, stock ticker data and cash related trades.

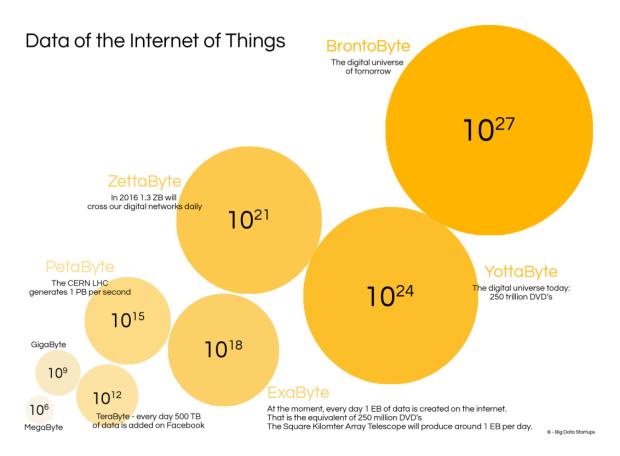


Fig 2.2 Data Measurements

An instance of colossal data might be petabytes (1,024 terabytes) or Exabyte's (1,024 petabytes) of data involving billions to trillions of records.

# 2.2 About Python

**Python** is a programming language, which means it'a a language both people and computers can understand. Python was developed by a Dutch software engineer named Guido van Rossum, who created the language to solve some problems he saw in computer languages of the time.

**Python** is an interpreted high-level programming language for general-purpose programming. Created by Guido van Rossum and first released in 1991, Python has a design philosophy that emphasizes code readability, and a syntax that allows programmers to

express concepts in fewer lines of code, notably using significant whitespace. It provides constructs that enable clear programming on both small and large scales.

Python features a dynamic type system and automatic memory management. It supports multiple programming paradigms, including object-oriented, imperative, functional and procedural, and has a large and comprehensive standard library.

Python interpreters are available for many operating systems. C Python, the reference implementation of Python, is open source software and has a community-based development model, as do nearly all of its variant implementations. C Python is managed by the non-profit Python Software Foundation.

# You Can Use Python for Pretty Much Anything

One significant advantage of learning Python is that it's a general-purpose language that can be applied in a large variety of projects. Below are just some of the most common fields where Python has found its use:

- Data science
- Scientific and mathematical computing
- Web development
- Computer graphics
- Basic game development
- Mapping and geography (GIS software)

# **Python Is Widely Used in Data Science**

Python's ecosystem is growing over the years and it's more and more capable of the statistical analysis.

It's the best compromise between scale and sophistication (in terms od data processing).

Python emphasizes productivity and readability.

Python is used by programmers that want to delve into data analysis or apply statistical techniques (and by devs that turn to data science)

There are plenty of Python scientific packages for data visualization, machine learning, natural language processing, complex data analysis and more. All of these factors make Python a great tool for scientific computing and a solid alternative for commercial packages such as MatLab. The most popular libraries and tools for data science are:

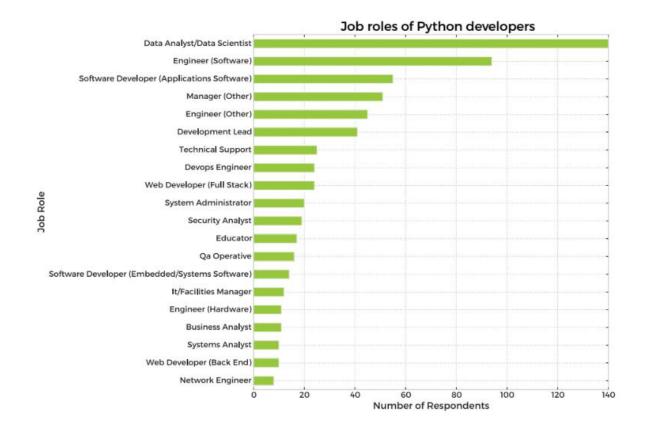
**Pandas**: a library for data manipulation and analysis. The library provides data structures and operations for manipulating numerical tables and time series.

**NumPy**: the fundamental package for scientific computing with Python, adding support for large, multi-dimensional arrays and matrices, along with a large library of high-level mathematical functions to operate on these arrays.

**SciPy**: a library used by scientists, analysts, and engineers doing scientific computing and technical computing.

Being a free, cross-platform, general-purpose and high-level programming language, Python has been widely adopted by the scientific community. Scientists value Python for its precise and efficient syntax, relatively flat learning curve and the fact that it integrates well with other languages (e.g. C/C++).

As a result of this popularity there are plenty of Python scientific packages for data visualization, machine learning, natural language processing, complex data analysis and more. All of these factors make Python a great tool for scientific computing and a solid alternative for commercial packages such as MatLab.



# Here's our list of the most popular Python scientific libraries and tools

# **Astropy**

The Astropy Project is a collection of packages designed for use in astronomy. The core astropy package contains functionality aimed at professional astronomers and astrophysicists, but may be useful to anyone developing astronomy software.

# **Biopython**

Biopython is a collection of non-commercial Python tools for computational biology and bioinformatics. It contains classes to represent biological sequences and sequence annotations, and it is able to read and write to a variety of file formats.

# Cubes

Cubes is a light-weight Python framework and set of tools for the development of reporting and analytical applications, Online Analytical Processing (OLAP), multidimensional analysis and browsing of aggregated data.

#### **DEAP**

DEAP is an evolutionary computation framework for rapid prototyping and testing of ideas. It incorporates the data structures and tools required to implement most common evolutionary computation techniques such as genetic algorithm, genetic programming, evolution strategies, particle swarm optimization, differential evolution and estimation of distribution algorithm.

#### **SCOOP**

SCOOP is a Python module for distributing concurrent parallel tasks on various environments, from heterogeneous grids of workstations to supercomputers.

# **PsychoPy**

PsychoPy is a package for the generation of experiments for neuroscience and experimental psychology. PsychoPy is designed to allow the presentation of stimuli and collection of data for a wide range of neuroscience, psychology and psychophysics experiments.

# **Pandas**

Pandas is a library for data manipulation and analysis. The library provides data structures and operations for manipulating numerical tables and time series.

## **Mlpy**

Mlpy is a machine learning library built on top of NumPy/SciPy, the GNU Scientific Libraries. Mlpy provides a wide range of machine learning methods for supervised and unsupervised problems and it is aimed at finding a reasonable compromise between modularity, maintainability, reproducibility, usability and efficiency.

# matplotlib

Matplotlib is a python 2D plotting library which produces publication quality figures in a variety of hardcopy formats and interactive environments across platforms. Matplotlib allows

you to generate plots, histograms, power spectra, bar charts, errorcharts, scatterplots, and more.

### NumPy

NumPy is the fundamental package for scientific computing with Python, adding support for large, multi-dimensional arrays and matrices, along with a large library of high-level mathematical functions to operate on these arrays.

#### NetworkX

NetworkX is a library for studying graphs which helps you create, manipulate, and study the structure, dynamics, and functions of complex networks.

# **TomoPy**

TomoPy is an open-sourced Python toolbox to perform tomographic data processing and image reconstruction tasks. TomoPy provides a collaborative framework for the analysis of synchrotron tomographic data with the goal to unify the effort of different facilities and beamlines performing similar tasks.

#### Theano

Theano is a numerical computation Python library. Theano allows you to define, optimize, and evaluate mathematical expressions involving multi-dimensional arrays efficiently.

# **SymPy**

SymPy is a library for symbolic computation and includes features ranging from basic symbolic arithmetic to calculus, algebra, discrete mathematics and quantum physics. It provides computer algebra capabilities either as a standalone application, as a library to other applications, or live on the web.

#### **SciPy**

SciPy is a library used by scientists, analysts, and engineers doing scientific computing and technical computing. SciPy contains modules for optimization, linear algebra, integration, interpolation, special functions, FFT, signal and image processing, ODE solvers and other tasks common in science and engineering.

#### Scikit-learn

Scikit-learn is a machine learning library. It features various classification, regression and clustering algorithms including support vector machines, random forests, gradient boosting, k-means and DBSCAN, and is designed to interoperate with the Python numerical and scientific libraries NumPy and SciPy.

# Scikit-image

Scikit-image is a image processing library. It includes algorithms for segmentation, geometric transformations, color space manipulation, analysis, filtering, morphology, feature detection, and more.

# **ScientificPython**

ScientificPython is a collection of modules for scientific computing. It contains support for geometry, mathematical functions, statistics, physical units, IO, visualization, and parallelization.

# SageMath

SageMath is mathematical software with features covering many aspects of mathematics, including algebra, combinatorics, numerical mathematics, number theory, and calculus. SageMath uses the Python, supporting procedural, functional and object-oriented constructs.

#### Veusz

Veusz is a scientific plotting and graphing package designed to produce publication-quality plots in popular vector formats, including PDF, PostScript and SVG.

# **Graph-tool**

Graph-tool is a module for the manipulation and statistical analysis of graphs.

# **SunPy**

SunPy is a data-analysis environment specializing in providing the software necessary to analyze solar and heliospheric data in Python.

#### **Bokeh**

Bokeh is a Python interactive visualization library that targets modern web browsers for presentation. Bokeh can help anyone who would like to quickly and easily create interactive plots, dashboards, and data applications. Its goal is to provide elegant, concise construction of novel graphics in the style of D3.js, but also deliver this capability with high-performance interactivity over very large or streaming datasets.

#### **TensorFlow**

TensorFlow is an open source software library for machine learning across a range of tasks, developed by Google to meet their needs for systems capable of building and training neural networks to detect and decipher patterns and correlations, analogous to the learning and reasoning which humans use. It is currently used for both research and production at Google products, often replacing the role of its closed-source predecessor, DistBelief.

#### Nilearn

Nilearn is a Python module for fast and easy statistical learning on NeuroImaging data. Nilearn makes it easy to use many advanced machine learning, pattern recognition and multivariate statistical techniques on neuroimaging data for applications such as MVPA (Mutli-Voxel Pattern Analysis), decoding, predictive modelling, functional connectivity, brain parcellations, connectomes.

#### **Dmelt**

DataMelt, or DMelt, is a software for numeric computation, statistics, analysis of large data volumes ("big data") and scientific visualization. The program can be used in many areas, such as natural sciences, engineering, modeling and analysis of financial markets. DMelt can be used with several scripting languages including Python/Jython, BeanShell, Groovy, Ruby, as well as with Java.

# Python-weka-wrapper

Weka is a suite of machine learning software written in Java, developed at the University of Waikato, New Zealand. It contains a collection of visualization tools and algorithms for data analysis and predictive modeling, together with graphical user interfaces for easy access to

these functions. The python-weka-wrapper package makes it easy to run Weka algorithms and filters from within Python.

#### Dask

Dask is a flexible parallel computing library for analytic computing composed of two components: 1) dynamic task scheduling optimized for computation, optimized for interactive computational workloads, and 2) Big Data collections like parallel arrays, dataframes, and lists that extend common interfaces like NumPy, Pandas, or Python iterators to larger-than-memory or distributed environments.

# **Python Saves Time**

```
Even the classic "Hello, world" program illustrates this point:

print("Hello, world")

For comparison, this is what the same program looks like in Java:

public class HelloWorld {

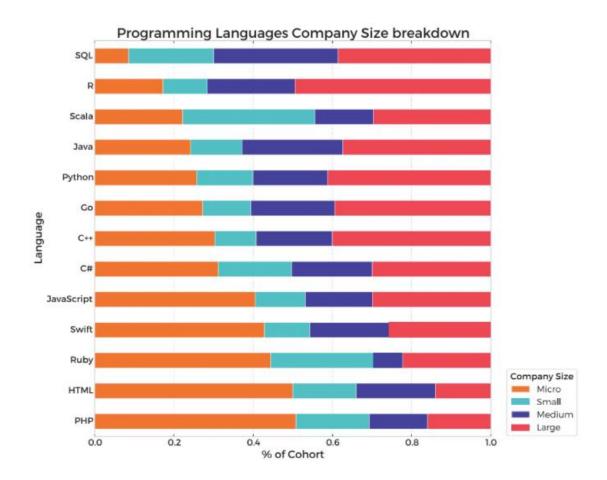
   public static void main(String[] args) {

       System.out.println("Hello, world");

   }

}
```

All the Big Names Use Python



# Python Keywords and Identifier

Keywords are the reserved words in Python.

We cannot use a keyword as variable name, function name or any other identifier. They are used to define the syntax and structure of the Python language.

In Python, keywords are case sensitive.

There are 33 keywords in Python 3.3. This number can vary slightly in course of time.

All the keywords except True, False and None are in lowercase and they must be written as it is. The list of all the keywords is given below.

False	class	finally	nming langua is	return	
None	continue	for	lambda	try	
True	def	from	nonlocal	while	
and	del	global	not	with	
as	elif	if	or	yield	
assert	else	import	pass		
break	except	in	raise		

Identifier is the name given to entities like class, functions, variables etc. in Python. It helps differentiating one entity from another.

# Rules for writing identifiers

Identifiers can be a combination of letters in lowercase (a to z) or uppercase (A to Z) or digits (0 to 9) or an underscore (\_). Names like myClass, var\_1 and print\_this\_to\_screen, all are valid example.

An identifier cannot start with a digit. Ivariable is invalid, but variable 1 is perfectly fine.

Keywords cannot be used as identifiers.

```
>>> global = 1
File "<interactive input>", line 1
global = 1
^
```

SyntaxError: invalid syntax

We cannot use special symbols like !, @, #, \$, % etc. in our identifier.

```
>>> a@ = 0
File "<interactive input>", line 1
a@ = 0
    ^
SyntaxError: invalid syntax
```

Identifier can be of any length.

# **Python**

Python features a dynamic type system and automatic memory management. It supports multiple programming paradigms, including object-oriented, imperative, functional and procedural, and has a large and comprehensive standard library.

Python interpreters are available for many operating systems. C Python, the reference implementation of Python, is open source software and has a community-based development model, as do nearly all of its variant implementations. C Python is managed by the non-profit Python Software Foundation.



Python Logo

#### 3. SYSTEM ANALYSIS

# **3.1 Existing System:**

Machine Learning implementation is a very complex part in terms of Data analytics. Working on the data which deals with prediction and making the code to predicit the future of out comes from the customer is challenging part.

# **Disadvantages of Existing System:**

- Complexity in analyzing the data.
- Prediction is challenging task working in the model
- Coding is complex maintaining multiple methods.
- Libraries support was not that much familiar.

# 3.2 Proposed System:

Python has a is a good area for data analytical which helps us in analyzing the data with better models in data science. The libraries in python makes the predication for loan data

and results with multiple terms considering all properties of the customer in terms of predicting.

### **Advantages:**

- Libraries helps to analyse the data.
- Statistical and prediction is very easy comparing to existing technologies.
- Results will be accurate compared to other methodologies.

# 4. SOFTWARE REQUIREMENT SPECIFICATION

The reason for this SRS record is to distinguish the necessities and functionalities for Intelligent Network Backup Tool. The SRS will characterize how our group and the customer consider the last item and the attributes or usefulness it must have. This record additionally makes a note of the discretionary prerequisites which we intend to execute yet are not required for the working of the venture.

This stage assesses the required necessities for the Images Processing for an orderly method for assessing the prerequisites a few procedures are included. The initial step associated with dissecting the prerequisites of the framework is perceiving the idea of framework for a solid examination and all the case are defined to better comprehend the investigation of the dataset.

#### INTENDED AUDIENCE AND READING SUGGESTIONS

This record is proposed for extend engineers, directors, clients, analyzers and documentation journalists. This report goes for examining plan and execution imperatives, conditions, framework highlights, outside interface prerequisites and other non utilitarian necessities.

#### **IDENTIFICATION OF NEEDS**

The first and imperative need for a business firm or an association is to know how they are performing in the market and parallelly they have to know how to conquer their rivals in the market.

To do as such we have to investigation our information in view of all the accessible variables

# 4.1 FEASIBILITY STUDY

A credibility contemplate expects to fair-mindedly and soundly uncover the qualities and inadequacies of a present business or proposed meander, openings and threats present in nature, the benefits required to bring through, and in the long run the prospects for advance. In its most clear terms, the two criteria to judge believability are incurred significant injury required and motivator to the fulfilled.

An inside and out arranged feasibility ponder should give a recorded establishment of the business or wander, a delineation of the thing or organization, accounting explanations, purposes of enthusiasm of the operations and organization, publicizing examination and game plans, budgetary data, authentic necessities and cost duties. All things considered, plausibility looks at go before specific change and wander utilization. There are three sorts of attainability

- Economical Feasibility
- Technical Feasibility
- Operational Feasibility

# **Economical feasibility**

The electronic structure manages the present existing system's data stream and technique absolutely and should make each one of the reports of the manual structure other than a substantial gathering of the other organization reports. It should be filled in as an electronic application with specific web server and database server. Advance a segment of the associated trades happen in different ranges. Open source programming like TOMCAT, JAVA, MySQL and Linux is used to restrict the cost for the Customer. No extraordinary wander need to manage the instrument.

# **Technical feasibility**

Surveying the particular probability is the trickiest bit of a believability consider. This is in light of the fact that, starting at the present moment, not a lot of point by point layout of the system, making it difficult to get to issues like execution, costs on (by excellence of the kind of development to be passed on) et cetera.

Different issues must be considered while doing a particular examination. Grasp the

differing progressions required in the proposed system. Before starting the wander, we should

be clear about what are the advances that are to be required for the change of the new system.

Check whether the affiliation by and by has the required advancements. Is the required

development open with the affiliation?

In case so is the utmost sufficient?

For instance – "Will the present printer have the ability to manage the new reports and

structures required for the new system?"

**Operational feasibility** 

Proposed wanders are profitable just if they can be changed into information systems

that will meet the affiliations working necessities. Simply communicated, this trial of

probability asks with reference to whether the structure will work when it is made and

presented. Are there genuine obstacles to Implementation? Here are questions that will help

test the operational achievability of a wander.

Is there sufficient help for the wander from organization from customers? In case the

present structure is particularly cherished and used to the extent that individuals won't

have the ability to see purposes behind change, there may be resistance.

Are the present business methodologies qualified to the customer? If they are not,

Users may welcome a change that will accomplish a more operational and supportive

systems.

Have the customer been locked in with the orchestrating and change of the wander?

Early commitment decreases the chances of impenetrability to the structure.

**4.2 SOFTWARE REQUIREMENTS** 

Operating System: Windows 7, Windows 8, (or higher versions)

Language: Python 3.5

Mozilla Firefox(or any browser)

# 4.3 HARDWARE REQUIREMENTS

Processor: Pentium 3, Pentium 4 and higher

RAM: 2GB/4GB RAM and higher

Hard disk: 40GB and higher

Processor	:	Pentium
RAM	:	2GB
Hard disk	:	80GB

Figure 4.1

# **5. SYSTEM DESIGN:**

The System Design Document describes the system requirements, operating environment, system and subsystem architecture, files and database design, input formats, output layouts, human-machine interfaces, detailed design, processing logic, and external interfaces.

This section describes the system in narrative form using non-technical terms. It should provide a high-level system architecture diagram showing a subsystem breakout of the system, if applicable. The high-level system architecture or subsystem diagrams should, if applicable, show interfaces to external systems. Supply a high-level context diagram for the system and subsystems, if applicable. Refer to the requirements trace ability matrix (RTM) in the Functional Requirements Document (FRD), to identify the allocation of the functional requirements into this design document.

This section describes any constraints in the system design (reference any trade-off analyses conducted such, as resource use versus productivity, or conflicts with other systems) and includes any assumptions made by the project team in developing the system design.

The organization code and title of the key points of contact (and alternates if appropriate) for the information system development effort. These points of contact should include the Project Manager, System Proponent, User Organization, Quality Assurance (QA) Manager, Security Manager, and Configuration Manager, as appropriate.

# **5.1 SYSTEM ARCHITECTURE**

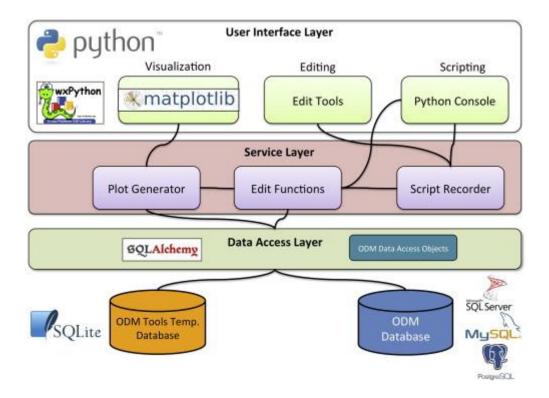


Fig 5.1 System architecture

# 5.2 Modules

- Import Data
- Data Processing
- Results Evaluation

# **5.3 UML Diagrams**

UML (Unified Modeling Language) is a standard vernacular for choosing, envisioning, making, and specifying the collectibles of programming structures. UML is a pictorial vernacular used to make programming blue prints. It is in like way used to exhibit non programming structures similarly like process stream in a gathering unit and so forth.

UML is not a programming vernacular yet rather instruments can be utilized to make code in different tongues utilizing UML graphs. UML has an incite relationship with question composed examination and outline. UML expect a fundamental part in portraying trade viewpoints of a structure.

# Use case Diagram:

The use case graph is for demonstrating the direct of the structure. This chart contains the course of action of use cases, performing pros and their relationship. This chart might be utilized to address the static perspective of the structure.

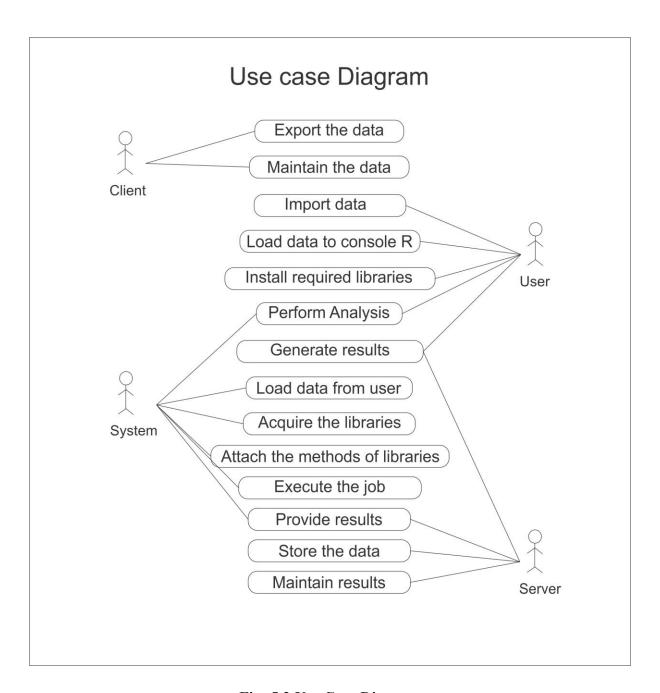


Fig: 5.2 Use Case Diagram

In the above diagram, the performing specialists are customer, structure, client, server, Python and data cleaning. The client exchanges the data to the system which disengages the data into squares and gives the data to Python. By then Python does the data cleaning which is just performing data connection and data repairing, by then the results will be secured. These results can be seen using Python and can be secured in server for future reason. The gained results can be created as reports by the customer.

# **Class Diagram:**

The class graph is the most normally pulled in layout UML. It addresses the static course of action perspective of the structure. It solidifies the strategy of classes, interfaces, joint attempts and their affiliations.

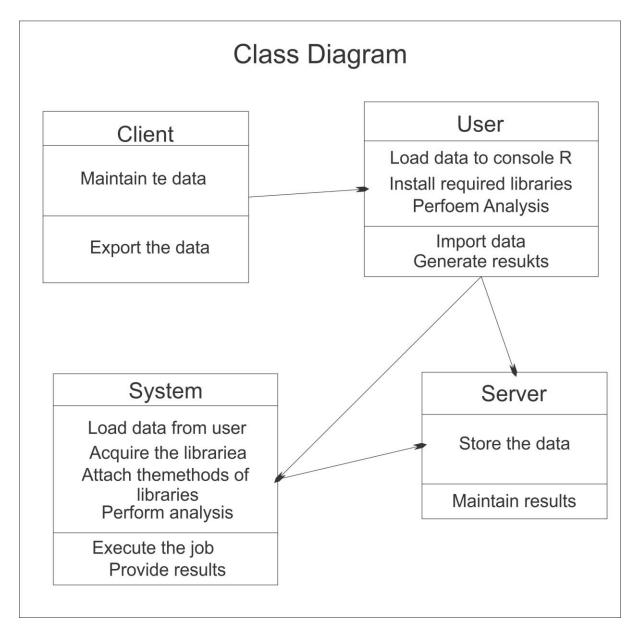


Fig: 5.3 Class Diagram

In the above class diagram, the relationship that is the dependence between each one of the classes is sketched out. Additionally, even the operations performed in each and every class is similarly appeared.

# **Sequence Diagram:**

This is a cooperation design which tends to the time requesting of messages. It includes set of parts and the messages sent and gotten by the instance of parts. This chart is utilized to address the dynamic perspective of the structure.

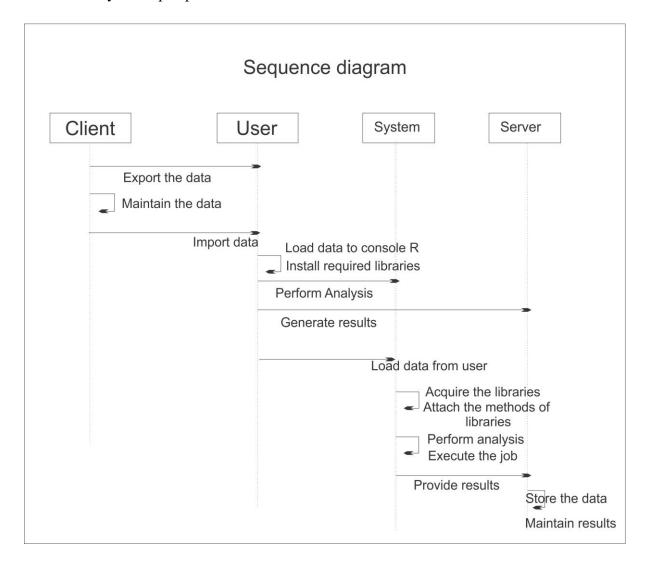


Fig: 5.4 Sequence Diagram

A succession outline indicates question communications masterminded in time arrangement. In the above graph, there are five articles cooperating with each other. Each protest has a vertical dashed line which speaks to the presence of a question over some undefined time frame. This graph has additionally a tall, thin rectangle which is called center of control that demonstrates the timeframe amid which a protest is playing out an activity, either specifically or through a subordinate system.

# **Collaboration Diagram:**

This is a support format, which tends to the principal relationship of articles that send and get messages. It incorporates set of parts, connectors that interface the parts and the messages sent and get by those parts. This graph is utilized to address the dynamic perspective of the framework.

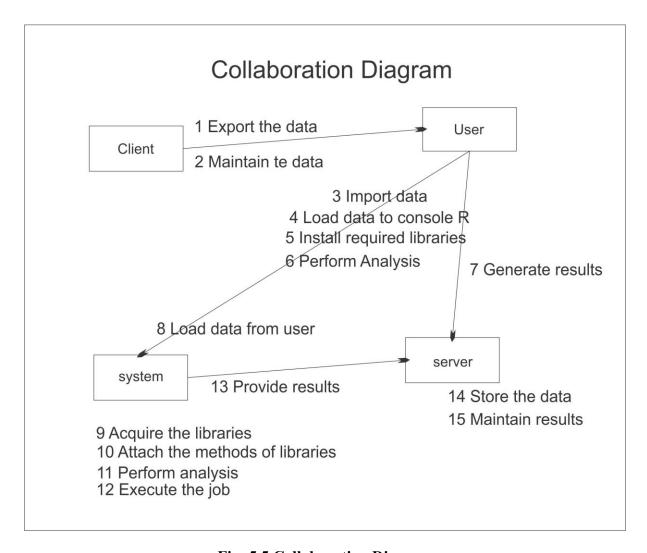


Fig: 5.5 Collaboration Diagram

The joint effort outline contains articles, way and arrangement number. In the above graph, there are five questions specifically customer, client, framework, Python and server. These items are connected to each other utilizing a way. A succession number show the time request of a message.

# **State Chart Diagram:**

The state graph contains the game-plan of states, occasions and exercises. This graph is noteworthy for tending to the lead of the interface, class and made effort. The key

centralization of state outline is to show the occasion sort out lead of the request. The state follows diagram the dynamic perspective of the framework.

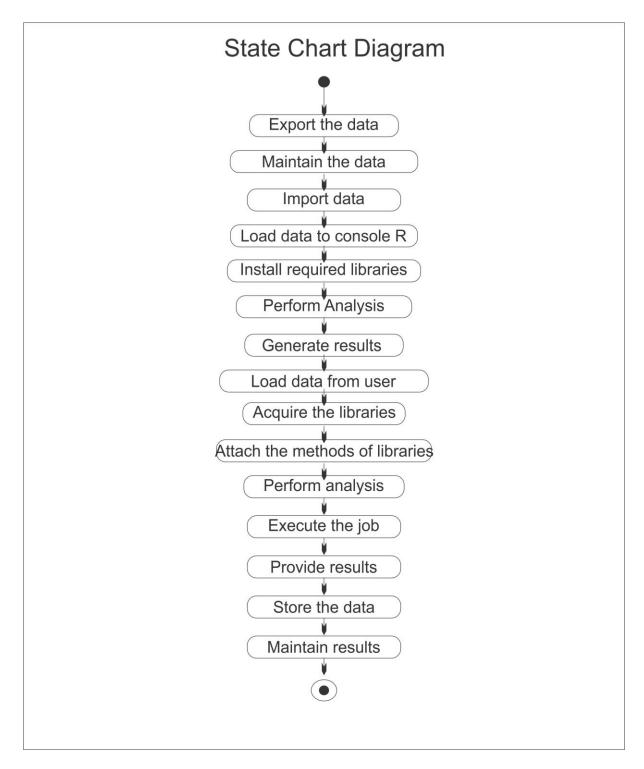


Fig: 5.6 State Chart Diagram

A state outline graph contains two components called states and progress. States speak to circumstances amid the life of a question. We can without much of a stretch outline a state in Smart Draw by utilizing a rectangle with adjusted corners. Change is a strong bolt speaks to the

way between various conditions of a question. Name the change with the occasion that activated it and the activity those outcomes from it.

# **Component Diagram:**

The imperative portion of part format is segment. This diagram demonstrates within parts, connectors and ports that understand the piece. Precisely when section is instantiated, duplicates of inside parts are besides instantiated.

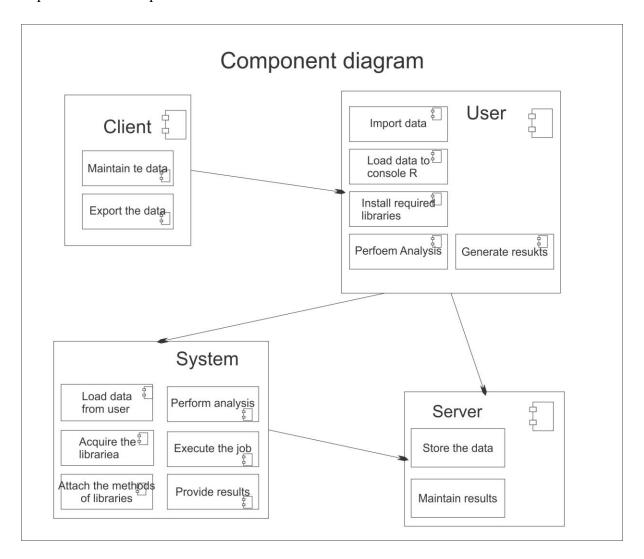


Fig: 5. 7 Component Diagram

A part outline is spoken to utilizing segment. A part is a physical building piece of the framework. It is spoken to as a rectangle with tab. Part outline portrays the inward handling of the venture. The information is sent to the Python where sqoop is utilized for information cleaning and the reports are produced utilizing hive.

# **Deployment Diagram:**

The fundamental fragment in game-plan layout is a middle point. The strategy of focus focuses and their relationship with other is tended to utilizing sending plot. The sending outline is identified with the area diagram, that is one focus purpose obviously of activity format frequently includes no short of what one sections. This outline is in like way critical for tending to the static perspective of the framework.

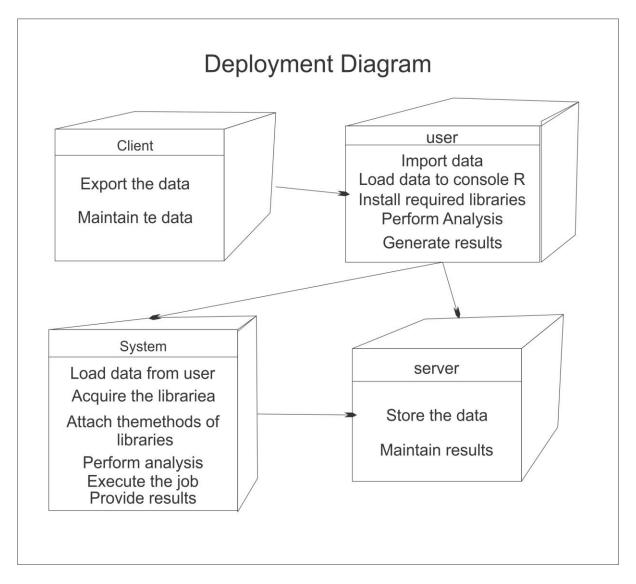


Fig: 5.8 Deployment Diagram

An arrangement graph is spoken to utilizing hub. A hub is a physical asset that executes code parts. They are likewise used to portray run time handling of hubs. The information is sent to the Python where sqoop is utilized for information cleaning and the reports are produced utilizing hive.

# **5.4 DATA FLOW DIAGRAMS**

An information stream design (DFD) is a graphical portrayal of the "stream" of information through a data framework, demonstrating its strategy edges. A DFD is a significant part of the time utilized as a preparatory stroll to make an overview of the framework, which can later be cleared up. DFDs can in like way be utilized for the depiction of information prepare. A DFD indicates what sort of data will be sense of duty regarding and yield from the structure, where the information will begin from and go to, and where the information will be secured. It doesn't demonstrate data about the organizing of process or data about whether strategy will work in game-plan or in parallel.

# **DFD Symbols:**

In the DFD, there are four symbols

• A square defines a source or destination of system data.

• An arrow identifies data flow. It is the pipeline through which the information flows.

\_\_\_\_\_**>** 

• A circle represents a process that transforms incoming data flow into outgoing data flow.

 $\bigcirc$ 

• An open rectangle is a data store, data at rest or a temporary repository of data.

# **Level 0: System input/output level**

A level 0 DFD describes the system wide boundaries, dealing input to and output flow from the system and major processes.

# Step - 0



Fig 5.5 Level 0 DFD

DFD Level 0 is in like way called a Context Diagram. It's a urgent review of the entire structure or process being bankrupt down or appeared. It's required to be an at first watch, demonstrating the framework as a particular surprising state handle, with its relationship to outside substances.

# Level 1: Sub system level data flow

Level 1 DFD delineates the accompanying level of purposes of enthusiasm with the data stream between subsystems. The Level 1 DFD exhibits how the system is secluded into sub-structures (shapes), each of which oversees no less than one of the data streams to or from an outside pro, and which together give most of the helpfulness of the system as a rule.

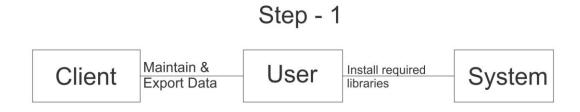


Fig 5.6 Level 1 DFD

# Level 2: File level detail data flow

Plausibility and danger examination are connected here from various perspectives. The level 2 DFD elucidates the fundamental level of understanding about the system's working.

# Step - 2



Fig 5.7 Level 2 DFD

# Level 3:

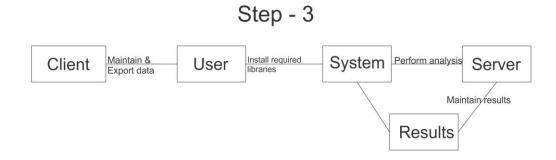


Fig 5.8 Level 3 DFD

# 6. Implementation

# 6.1 Sample Code

# 7. TESTING

#### 7.1 INTRODUCTION TO TESTING

Testing is a procedure, which uncovers blunders in the program. Programming testing is a basic component of programming quality affirmation and speaks to a definitive audit of determination, outline and coding. The expanding perceivability of programming as a framework component and chaperon costs related with a product disappointment are propelling variables for we arranged, through testing. Testing is the way toward executing a program with the plan of finding a mistake. The plan of tests for programming and other built items can be as trying as the underlying outline of the item itself It is the significant quality measure utilized amid programming improvement. Amid testing, the program is executed with an arrangement of experiments and the yield of the program for the experiments is assessed to decide whether the program is executing as it is relied upon to perform.

## 7.2 TESTING STRATEGIES

A technique for programming testing coordinates the outline of programming experiments into an all around arranged arrangement of steps that outcome in fruitful improvement of the product. The procedure gives a guide that portrays the means to be taken, when, and how much exertion, time, and assets will be required. The procedure joins test arranging, experiment configuration, test execution, and test outcome gathering and assessment. The procedure gives direction to the specialist and an arrangement of points of reference for the chief. Due to time weights, advance must be quantifiable and issues must surface as ahead of schedule as would be prudent

Keeping in mind the end goal to ensure that the framework does not have blunders, the distinctive levels of testing techniques that are connected at varying periods of programming improvement are:

# **Unit Testing**

Unit Testing is done on singular modules as they are finished and turned out to be executable. It is restricted just to the planner's prerequisites. It centers testing around the capacity or

programming module. It Concentrates on the interior preparing rationale and information structures. It is rearranged when a module is composed with high union

- Reduces the quantity of experiments
- Allows mistakes to be all the more effectively anticipated and revealed **Black Box**Testing

It is otherwise called Functional testing. A product testing strategy whereby the inward workings of the thing being tried are not known by the analyzer. For instance, in a discovery test on a product outline the analyzer just knows the information sources and what the normal results ought to be and not how the program touches base at those yields. The analyzer does not ever inspect the programming code and does not require any further learning of the program other than its determinations. In this system some experiments are produced as information conditions that completely execute every single practical prerequisite for the program. This testing has been utilizations to discover mistakes in the accompanying classifications:

- Incorrect or missing capacities
- Interface blunders
- Errors in information structure or outside database get to
- Performance blunders
- Initialization and end blunders.

In this testing just the yield is checked for rightness.

# White Box testing

It is otherwise called Glass box, Structural, Clear box and Open box testing. A product testing procedure whereby express learning of the inner workings of the thing being tried are utilized to choose the test information. Not at all like discovery testing, white box testing utilizes particular learning of programming code to inspect yields. The test is precise just if the analyzer comprehends what the program should do. He or she would then be able to check whether the program veers from its expected objective. White box testing does not

represent blunders caused by oversight, and all obvious code should likewise be discernable. For an entire programming examination, both white box and discovery tests are required.

In this the experiments are produced on the rationale of every module by drawing stream diagrams of that module and sensible choices are tried on every one of the cases. It has been utilizations to produce the experiments in the accompanying cases:

- Guarantee that every single free way have been Executed.
- Execute every single intelligent choice on their actual and false Sides.

# **Integration Testing**

Coordination testing guarantees that product and subsystems cooperate an entirety. It tests the interface of the considerable number of modules to ensure that the modules carry on legitimately when coordinated together. It is characterized as a deliberate procedure for developing the product engineering. In the meantime reconciliation is happening, lead tests to reveal blunders related with interfaces. Its Objective is to take unit tried modules and assemble a program structure in view of the recommended outline

Two Approaches of Integration Testing

- Non-incremental Integration Testing
- Incremental Integration Testing

# **System Testing**

Framework testing includes in-house testing of the whole framework before conveyance to the client. Its point is to fulfill the client the framework meets all necessities of the customer's determinations. This testing assesses working of framework from client perspective, with the assistance of particular report. It doesn't require any inward learning of framework like plan or structure of code.

It contains utilitarian and non-useful zones of utilization/item. Framework Testing is known as a super arrangement of a wide range of testing as all the significant sorts of testing are shrouded in it. In spite of the fact that attention on sorts of testing may differ on the premise of item, association procedures, course of events and necessities. Framework Testing is the start of genuine testing where you test an item all in all and not a module/highlight.

# **Acceptance Testing**

Acknowledgment testing, a testing method performed to decide if the product framework has met the prerequisite particulars. The principle motivation behind this test is to assess the framework's consistence with the business necessities and check in the event that it is has met the required criteria for conveyance to end clients. It is a pre-conveyance testing in which whole framework is tried at customer's site on genuine information to discover blunders. The acknowledgment test bodies of evidence are executed against the test information or utilizing an acknowledgment test content and afterward the outcomes are contrasted and the normal ones.

The acknowledgment test exercises are completed in stages. Right off the bat, the essential tests are executed, and if the test outcomes are palatable then the execution of more intricate situations are done.

#### 7.3 TEST APPROACH

A Test approach is the test system usage of a venture, characterizes how testing would be done. The decision of test methodologies or test technique is a standout amongst the most intense factor in the achievement of the test exertion and the precision of the test designs and gauges.

Testing should be possible in two ways

- Bottom up approach
- Top down approach

# **Bottom up Approach**

Testing can be performed beginning from littlest and most reduced level modules and continuing each one in turn. In this approach testing is directed from sub module to primary module, if the fundamental module is not built up a transitory program called DRIVERS is utilized to recreate the principle module. At the point when base level modules are tried consideration swings to those on the following level that utilization the lower level ones they are tried exclusively and afterward connected with the already inspected bring down level modules

# **Top down Approach**

In this approach testing is directed from fundamental module to sub module. in the event that the sub module is not built up an impermanent program called STUB is utilized for mimic the sub module. This sort of testing begins from upper level modules. Since the nitty gritty exercises more often than not performed in the lower level schedules are not given stubs are composed. A stub is a module shell called by upper level module and that when achieved legitimately will restore a message to the calling module demonstrating that appropriate association happened.

# 7.4 VALIDATION

The way toward assessing programming amid the improvement procedure or toward the finish of the advancement procedure to decide if it fulfills determined business prerequisites. Approval Testing guarantees that the item really addresses the customer's issues. It can likewise be characterized as to exhibit that the item satisfies its proposed utilize when sent on proper condition.

The framework has been tried and actualized effectively and along these lines guaranteed that every one of the prerequisites as recorded in the product necessities determination are totally satisfied.

#### 7.5 Test Cases

Experiments include an arrangement of steps, conditions and sources of info that can be utilized while performing testing undertakings. The principle expectation of this action is to guarantee whether a product passes or bombs as far as usefulness and different perspectives. The way toward creating experiments can likewise help discover issues in the prerequisites or plan of an application. Experiment goes about as the beginning stage for the test execution, and in the wake of applying an arrangement of information esteems, the application has a conclusive result and leaves the framework at some end point or otherwise called execution post condition.

**Table 7.1 Test Cases** 

	-		-	<del>-</del>		-
Test Case Id	Test Cases	Input Values	Expected Results	Obtained Results	Error	Error Resolution
1	Starting Python shell	Python shell	Python shell	Python shell	No	None
2	Install Libraries	Libraries	Library INstalled	Dependecny required	Yes	Load dependency libraries first
3	Install Libraries	Libraries	Library INstalled	Libaries Loaded	No	None
4	Load Data from local system	Path of the data to be loaded	Data Successfully Loaded	Error in path	Yes	Check the path of the data
5	Load Data from local system	Path of the data to be loaded	Data Successfully Loaded	Data Loaded	No	None
6	Perform Statistics	Data Parameters analysis like job, education	Graphs	Graphs	No	None
7	ivide the data to train and testin	Data	Two different data train and test	Data with train and test	No	None
8	Perform prediction	Kable method	Precition of the data	Data prediction	No	None

#### 8. Screenshots

# 9. Conclusion

In this study, a new method for recognizing sentiment in iris has been proposed. The analysis shows that overall sentiment (both in iris and text) is governed by little sentiment bearing terms. In order to exploit this fact, a new method that uses Keyword Spotting (KWS) to search for sentiment bearing terms in iris has been proposed. By focusing on the terms that impact decision and ignoring non-sentiment bearing words/phrases, the overall system is more immune to speech recognition errors. Additionally, a new method to create the sentiment bearing keyword list for KWS has also been proposed.

#### **Future Enhancement**

Two of the three species were gathered in the Gaspé Peninsula "all from a similar field, and singled out that day and estimated in the meantime by a similar individual with a similar mechanical assembly.

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