EXPERIMENT - 2 FINAL REPORT

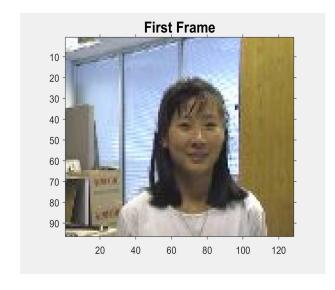
OBJECT TRACKING ALGORITHM

Archana Narayanan

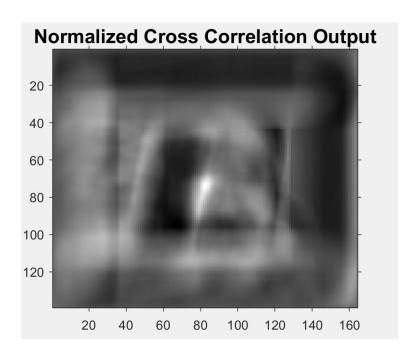
TEMPLATE MATCHING:

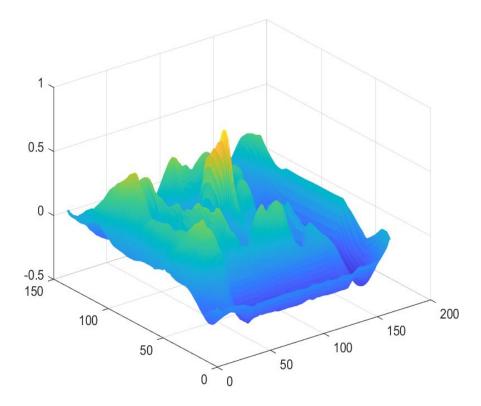
For template matching, a portion of the image is extracted from the first frame to form a template. The small portion is extracted using four element position vector values from first frame which will constitute the template for the video. Normalized Cross Correlation is used to calculate the similarity of features between the last frame and template. Normalized Cross Correlation is preferred over the ordinary cross correlation since it is less sensitive to linear changes in the amplitude of illumination in the two compared images. Additionally, the Normalized Cross Correlation is confined in the range between –1 and 1. The setting of detection threshold value is much simpler than the cross correlation [Ref1]. The maximum value of the normalized cross correlation and its location helps identify the location of the template in the last frame

Results of Template Matching on Girl Video:

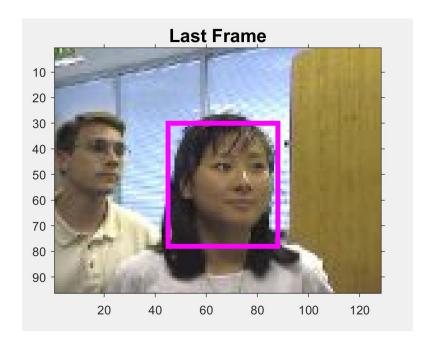






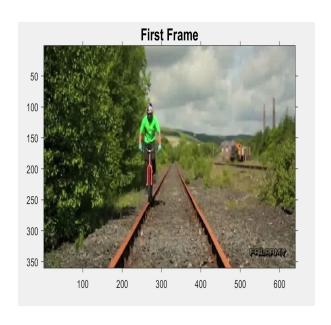


Location of the template in the last frame: (Frame 500)

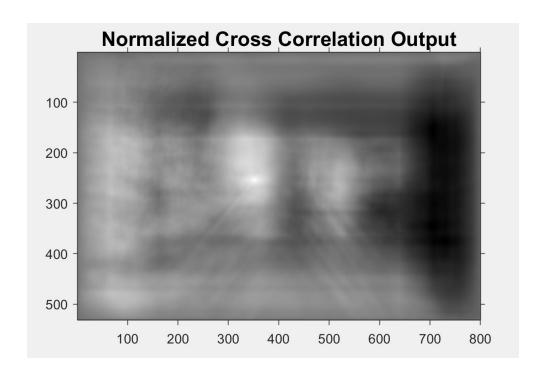


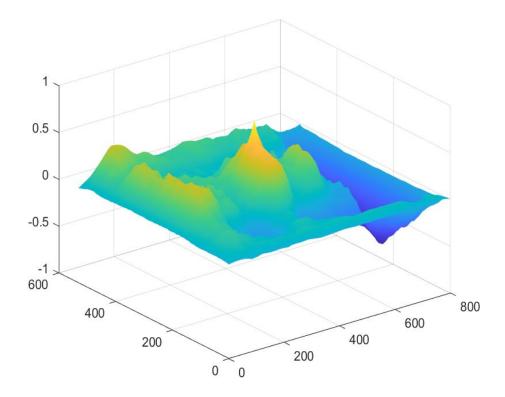
IoU Overlap with Ground Truth of Last Frame: 63.58%

Results of Template Matching on Biker Video:

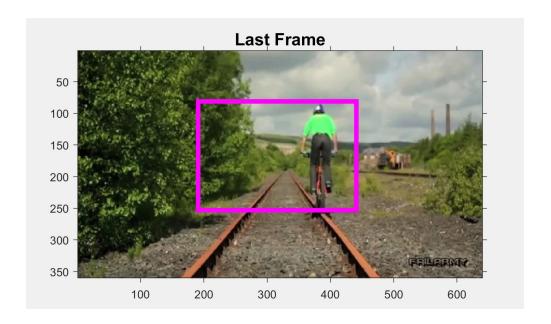






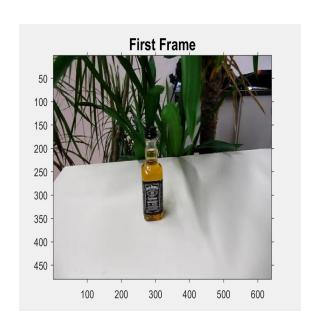


Location of the template in the last frame: (Frame 500)

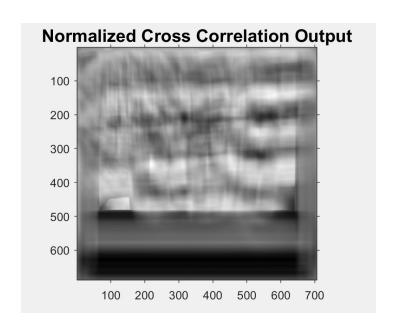


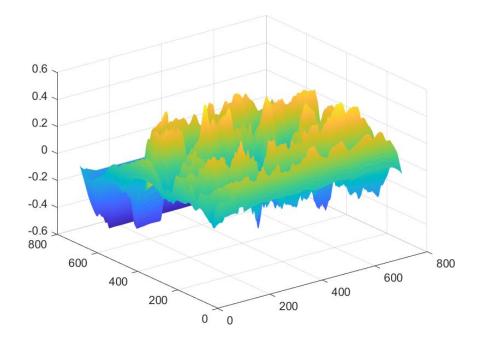
IoU Overlap with ground truth = 76%

Results of Template Matching on Liquor Video(Video of own choice):

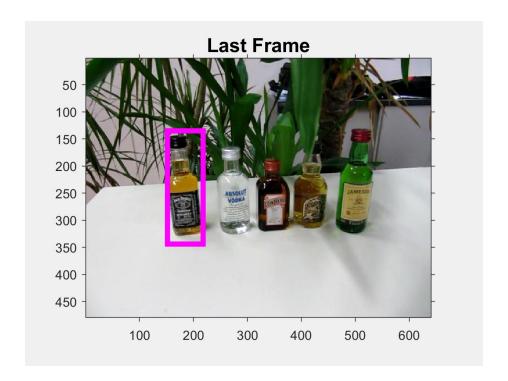




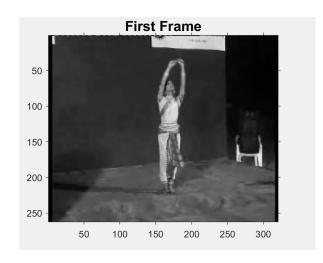


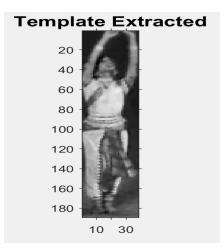


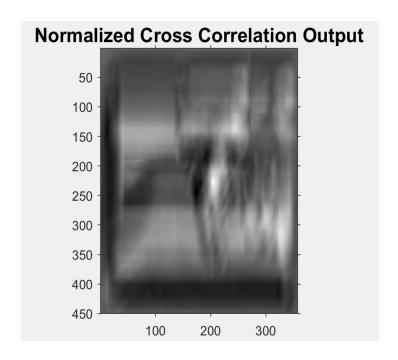
Location of the template in the last frame: (Frame 500)

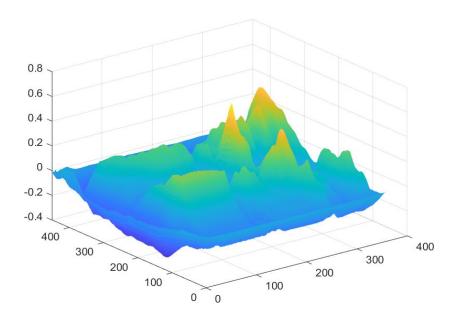


Results of Template Matching on Dance2 Video(Video of own choice):

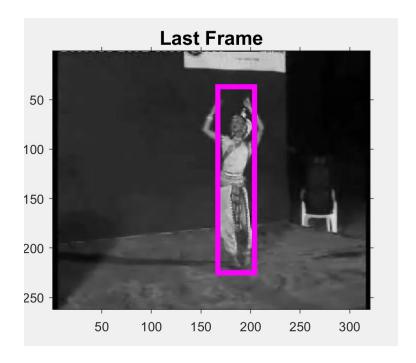








Location of the template in the last frame: (Frame 150)



IoU Overlap with ground truth = 71.0630 %

TRACKING ALGORITHM:

For the tracking algorithm, background subtraction is performed to identify the object of interest for tracking since the background remains the same in these videos. By taking the difference between the object of interest and the stationary part of the image, the background is computed across all the frames. From these set of background images the mean/ average value of these frames is considered to form a reference background image.

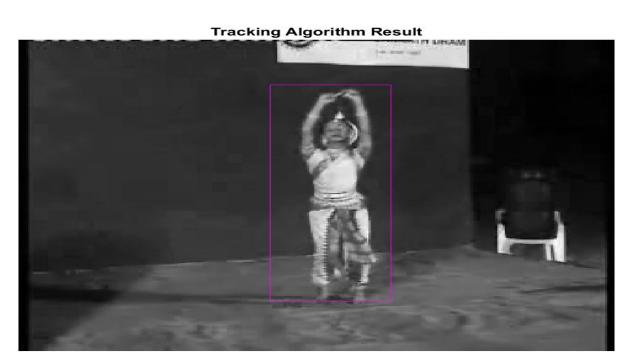
In addition to this, eigen background is computed using region based spatial information(from literature readings). Eigen model is used to create background using normalized mean and variance of these images. A single frame is represented as a column vector and a sample of N images are considered and their mean is computed. The mean normalized image vectors are gathered to form the singular value decomposition. The Eigen background is computed and image is reduced in this subspace. By computing the difference between the input image and reduced subspace image, the moving object is detected.

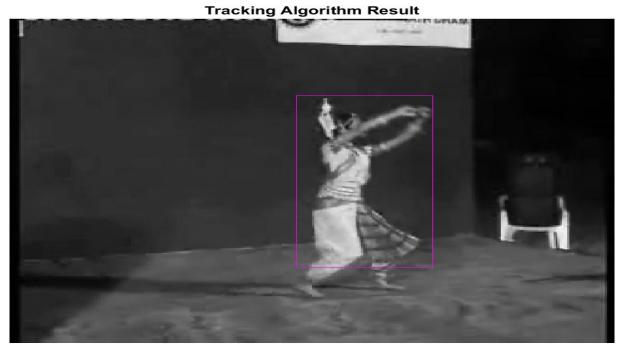
Erode and Dilate operations is performed on the final image for improved results.

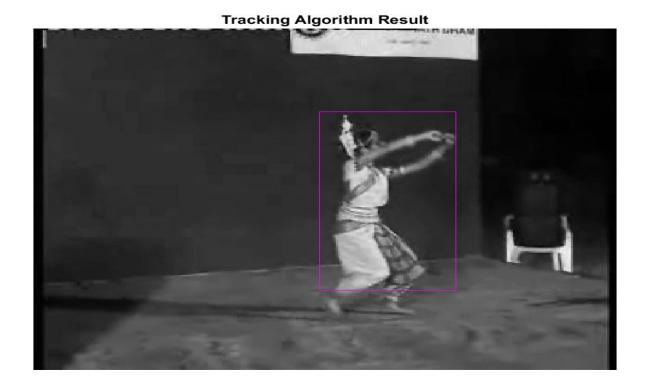
I also tried using average gaussian function to create the background image where each pixel's history is modelled as an average gaussian function. The results are attached for biker video. However this did not work well for Girl etc video where there is more than one moving object in frames.

The values of the bounding box are extracted for each frame and compared with their respective ground truth values. For evaluation of the results with the ground truth, the **Intersection Over Union Value** is calculated for each frame and the value is plotted in graph. It can be seen that it produced results >50% for most of the frames. Some of frames have a lesser overlap percentage since the boundaries of the template vary between the ground truth and that produced by the algorithm. This causes a major difference in overlap region and results in lesser IoU value. However, the algorithm tracks the object throughout the video for the most part successfully.

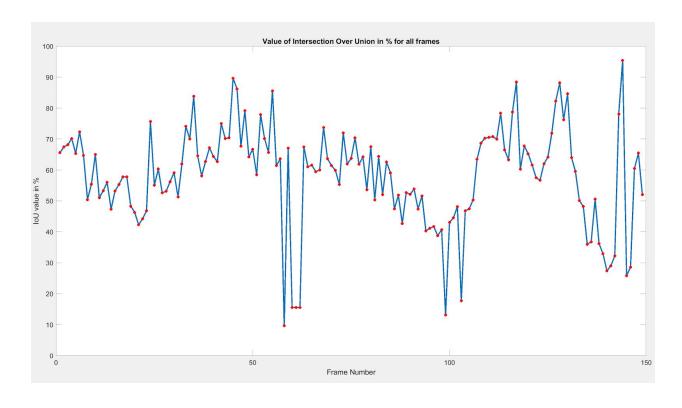
Tracking Algorithm Results for Dancer2 Video:



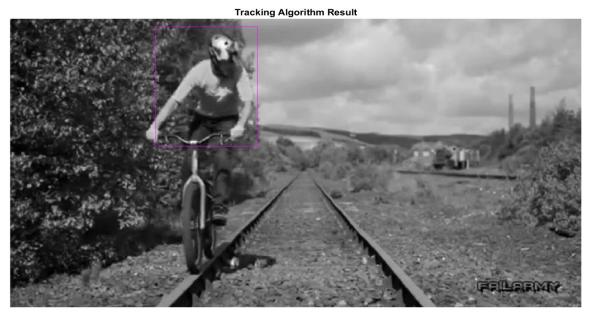




Comparison with Ground Truth: Intersection Over Union Plot for all Frames:



Tracking Algorithm Results for Biker Video: The algorithm remains the same except for converting the frames from RGB to gray and modifying the number of images to be read in the video.



Tracking Algorithm Result



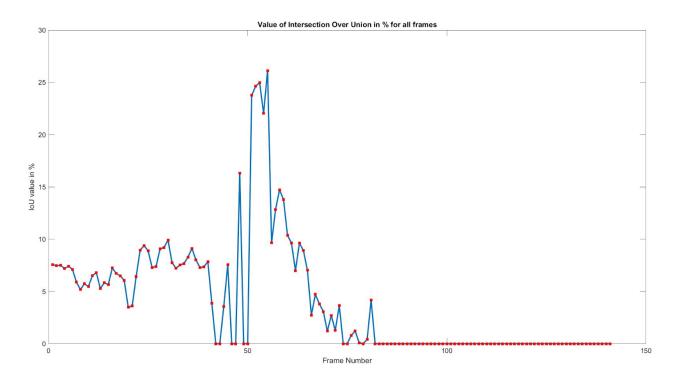
Tracking Algorithm Result



Tracking Algorithm Result



Comparison with Ground Truth: Intersection Over Union Plot for all Frames:



Tracking Algorithm Results for Girl Video:

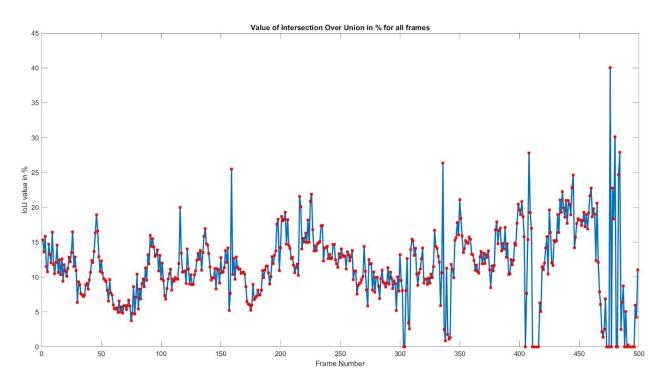




Tracking Algorithm Result



Comparison with Ground Truth: Intersection Over Union Plot for all Frames:



CITATIONS:

[1]APPLICATION OF NORMALIZED CROSS CORRELATION TO IMAGE REGISTRATION,IJRET: International Journal of Research in Engineering and Technology eISSN: 2319-1163 | pISSN: 2321-7308, Y. Raghavender Rao et al.

http://citeseerx.ist.psu.edu/viewdoc/download?doi=10.1.1.675.1379&rep=rep1&type=pdf

[2] BACKGROUND SUBTRACTION WITH EIGEN BACKGROUND METHODS, Ilmiyati Sari, Nola Marina

http://ilmiyati.staff.gunadarma.ac.id/Publications/files/2732/EIGENBACKGROUND+SUBSTARACTION+METHOD.pdf

https://www.mathworks.com/content/dam/mathworks/mathworks-dot-com/moler/eigs.pdf

APPENDIX A: CODE

Tracking Algorithm for Dancer2 Video:

```
clc
2- clear all
3- close all
4 % Give image directory and extension
 5- imPath = 'C:\Users\Archana Narayanan\Desktop\DIP\Tracking ALgorithm\Template Matching\Dancer2\Dancer2\Ding'; imExt = 'jpg';
 6- filearray = dir([imPath filesep '*.' imExt]); % get all files in the directory
7- num images = size(filearray,1); % get the number of images
8
9 % Get image parameters
10- image name = [imPath filesep filearray(1).name]; % get image name
11- I = imread(image name);
12- video w = size(I,2);
13 video h = size(I,1);
14 - image sequence = zeros(video h, video w, num images);
15
16- for mean=1:num_images
17-
         image name = [imPath filesep filearray(mean).name]; % get image name
18-
         image sequence(:,:,mean) = (imread(image name)); % load image
19- end
20
21
```

```
%% ------ BACKGROUND SUBTRACTION-----
23- Efor i = 1:video h
24-
     for j = 1:video w
             % Taking median of frame to frame
25
26-
              I = median(image_sequence(i,j,:));
27 -
              background(i,j) = I; % background Image
28 -
29-
     end
30
31
      % Moving object in every frame with threshold
32 -
    for m = 1:size(image_sequence,3)
33-
          M = image sequence(:,:,m);
                                                   % Current Frame
34 -
          foreground = M- background;
35 -
          fore_thresh = foreground>25;
36-
37
                   ===== Eigen background ===
38
      % Initialising Variables
39-
      N = 30; k = 15; T = 25;
40
      % Reshaping Images
41 -
    for i = 1:size(image sequence, 3)
42 -
      \underline{x}(:,i) = reshape(image_sequence(:,:,i), [], 1);
43 -
      end
44
      % The Mean Image
45 -
      mean = 1/N*sum(x(:,1:N),2);
46
      % Compute mean-normalized image vectors
47 -
      normalised_mean = x - repmat(mean,1,size(x,2));
      % SVD of the matrix X
48
49-
      [U, S, V] = svd( normalised_mean, 'econ');
50
51
      \mbox{\%} Keep the k principal components of \mbox{U}
      eigen_background = U(:,1:k);
      figure;
54-
         Es = cell(100,1);
 55- For i = 1:size(image sequence, 3)
 56-
            img cons = x(:,i);
            p = eigen_background' * (img_cons - mean);
 57-
 58 -
            Sub_Image = eigen_background * p + mean;
 59
 60 -
            mask = abs(Sub_Image - img_cons) > T;
 61 -
            Image_Reshaped = reshape(img_cons .* mask, video_h, video_w);
 62
 63
            %Get the bounding box
            Final Image = im2bw(Image_Reshaped);
 64 -
 65
            %% Morphological Operations
            Final_Image = imerode(Final_Image, strel('rectangle', [2 2]));
 66-
            Final_Image = imdilate(Final_Image, strel('rectangle', [5 5]));
bounding box = regionprops(Final_Image, 'BoundingBox', 'Area');
 67 -
 68 -
 69-
            area_val = cat(1, bounding_box.Area);
 70 -
            if(area_val)
 71 -
                [~,ind] = max(area val);
 72-
                B_box = bounding_box(ind).BoundingBox;
 73 -
                Es\{i\} = B box;
 74-
            end
 75
 76-
            imshow(image sequence(:,:,i),[]), title('Tracking Algorithm Result');
 77 -
            if (area val)
 78 -
                hold on;
 79 -
                 rectangle('Position', B_box,'EdgeColor','m');
 80-
                hold off;
 81-
            end
 82-
            drawnow;
 83-
```

```
85-
       fid = fopen('groundtruth_rect.txt', 'rt');
86-
       tline = fgetl(fid);
87 -
       headers = strsplit(tline, ',');
                                             %a cell array of strings
       datacell = textscan(fid, '%f%f%f%f', 'Delimiter',',', 'CollectOutput', 1);
88-
89-
       fclose(fid);
       datavalues = datacell{1};
                                      %as a numeric array
91
92
       \mbox{\%} bounding box values obtained from \mbox{Es}\{\mbox{i}\}
93-
       fid = fopen('dance.txt', 'rt');
94 -
       tline = fgetl(fid);
95 -
       headers = strsplit(tline, ','); %a cell array of strings
       datacell predicted = textscan(fid, '%f%f%f%f', 'Delimiter',',', 'CollectOutput', 1);
96-
97 -
       fclose(fid);
       98-
99
100
       %% IoU calculation
101-
       Overlap value = cell(100,1);
102- ☐ for i = 1: 149
           rect1 = datavalues(i,:,:,:);
103-
104-
           rect2 = predicted_values(i,:,:,:);
105-
           intersectionArea = rectint(rect1,rect2);
106-
            union Area = data values (i, 3) * predicted\_values (i, 4) + predicted\_values (i, 3) * predicted\_values (i, 4) - intersection Area; \\ 
107 -
           overlap = intersectionArea/unionArea * 100;
108-
           Overlap value{i} = overlap;
109-
           overlapRatio = bboxOverlapRatio(rect1, rect2);
110 - end
111- plot value = cell2mat(Overlap value);
112
113 —
             %% Plot IoU Value
             figure();
x_plot = 1:1:149;
             x_plot = 1:1:149;
plot(x_plot,plot_value,'-s','MarkerSize',3,...
    'LineWidth',2,...
    'MarkerEdgeColor','red',...
    'MarkerFaceColor',[1 .4 .4])
title('Value of Intersection Over Union in % for all frames')
xlabel('Frame Number')
ylabel('IoU value in %')
115 —
117
118
119-
120 -
121 -
```

Template Matching:

```
rgbImage = imread('C:\Users\Archana Narayanan\Desktop\DIP\Tracking Algorithm\Template Matching\Dancer2\Dancer2\img\0001.jpg');
comparison_Image = imread('C:\Users\Archana Narayanan\Desktop\DIP\Tracking Algorithm\Template Matching\Dancer2\Dancer2\Dancer2\img\0150.jpg');
        tMatcher vision.TemplateMatcher
        [rows ,columns, colours] = size(rgbImage);
subplot(2, 2, 1);
        imshow(rgbImage, []);
        axis on;
        title('First Frame', 'FontSize', 15);
        set(gcf, 'units', 'normalized', 'outerposition', [0, 0, 1, 1]);
10
11
        templateWidth = 40
templateHeight = 188
        template_I = imcrop(rgbImage, [150.5, 32.5, templateWidth, templateHeight]);
        subplot(2, 2, 2);
        imshow(template I, []);
        title('Template Extracted', 'FontSize', 15);
18-
20
21 -
        %% Normalized Cross Correlation
        colour chanel = 1;
        correlation_output = normxcorr2(template_I(:,:,1), comparison_Image(:,:, 1));
        subplot(2, 2, 3);
24 -
        imshow(correlation output, []);
        title('Normalized Cross Correlation Output', 'FontSize', 15);
[max_corr, index val] = max(abs(correlation_output(:)));
[y_peak, x_peak] = ind2sub(size(correlation_output),index_val(1))
26-
        corr_offset = [(x_peak-size(template_I,2)) (y_peak-size(template_I,1))]
        %% Plot it on the original image
        subplot(2, 2, 4);
imshow(comparison_Image);
```

```
31
      %% Plot it on the original image.
32 -
      subplot(2, 2, 4);
33-
      imshow(comparison Image);
34 -
      ROI = [corr offset(1) corr offset(2) templateWidth, templateHeight];
35
      %[location] = tMatcher(rgb2gray(rgbImage),rgb2gray(template_I));
36-
      [location] = tMatcher((rgbImage), (template I));
37 –
      axis on;
38 -
      hold on;
39
40
      %% Draw the rectangle for the template box
41-
      boxRect = [corr offset(1), corr offset(2),40,188]
42 -
      rectangle('position', boxRect, 'edgecolor', 'm', 'linewidth',4);
43 -
      title('Last Frame', 'FontSize', 15);
44
45
46-
      figure;
47 -
      surf(correlation output), shading flat
48
49
50 -
      rect1 = [corr offset(1), corr offset(2),40,188]
51 -
      rect2 = [166, 63, 42, 152];
52 -
      intersectionArea = rectint(rect1, rect2);
53-
      unionArea = 40*188 + 42*152 - intersectionArea;
      overlap = intersectionArea/unionArea * 100;
```

The above code was modified for different datasets with respect to number of frames and RGB to grayscale conversion of images.

Code for average gaussian function that I tried before Eigenvectors:

```
% Initializing mean, variance and alpha
mean = image sequence(:,:,1);
sigma = 1000*ones(video_h, video_w);
alpha = 0.01;
final = zeros(video h, video w);
figure;
for m = 1: size(image_sequence,3)
    M = image_sequence(:,:,m); % Current Frame
    foreground = M - background;
    mean(:,:,m+1) = alpha*image_sequence(:,:,m)+(1-alpha)*mean(:,:,m);
    d = abs(image sequence(:,:,m)-mean(:,:,m+1));
    sigma(:,:,m+1) = (d.^2)*alpha+(1-alpha)*(sigma(:,:,m));
    final = d>2*sqrt(sigma(:,:,m+1)); % Computed Foreground
    subplot(221),imshow(background,[]), title('Background Image');
    subplot(222),imshow(M,[]), title('Current Image');
    subplot(223),imshow(final,[]), title('Running average gaussian');
    subplot(224),imshow(foreground,[]), title('Object Detection');
    drawnow;
end
```

Results:



