

CS-541: Artificial Intelligence

Lecture 11

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April 25, 2022

Ingredients of a logic

Syntax: defines a set of valid formulas (Formulas)

Example: $\text{Rain} \wedge \text{Wet}$

Semantics: for each formula, specify a set of models (assignments/configurations of the world)

Example:

		Wet	
		0	1
Rain	0		
	1		

Inference rules: given f , what new formulas g can be added that are guaranteed to follow ($\frac{f}{g}$)?

Example: from $\text{Rain} \wedge \text{Wet}$, derive Rain

Recap: Generating Inference Rules

Start with KB

Repeatedly apply inference rules

Finally get f

Recap: Generating Inference Rules

Modus Ponens

$$\frac{p, p \rightarrow q}{q}$$

e.g., $\frac{\text{Rain}, \text{Rain} \rightarrow \text{Wet}}{\text{Wet}}$

**Modus Ponens with
horn clauses**

$$\frac{p_1, \dots, p_k, (p_1 \wedge \dots \wedge p_k) \rightarrow q}{q}$$

e.g., $\frac{\text{Wet}, \text{Weekday}, \text{Wet} \wedge \text{Weekday} \rightarrow \text{Traffic}}{\text{Traffic}}$

Resolution

$$\frac{f_1 \vee \dots \vee f_n \vee p, \neg p \vee g_1 \vee \dots \vee g_m}{f_1 \vee \dots \vee f_n \vee g_1 \vee \dots \vee g_m}$$

e.g., $\frac{\text{Rain} \vee \text{Snow}, \neg \text{Snow} \vee \text{Traffic}}{\text{Rain} \vee \text{Traffic}}$

Recap: Soundness & Completeness

Soundness: *nothing but the truth*

Entailment ($KB \models f$)

Completeness: *whole truth*

Derivation ($KB \vdash f$)

Recap: Soundness

Is $\frac{Rain, Rain \rightarrow Wet}{Wet}$ (Modus ponens) sound?

$$\mathcal{M}(Rain) \cap \mathcal{M}(Rain \rightarrow Wet) \subseteq \mathcal{M}(Wet)$$

		Wet	
		0	1
Rain	0		
	1		

		Wet	
		0	1
Rain	0		
	1		

		Wet	
		0	1
Rain	0		
	1		

Sound!

Recap: Completeness

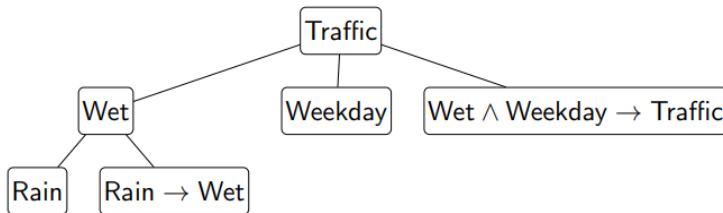
KB

Rain
Weekday
Rain \rightarrow Wet
Wet \wedge Weekday \rightarrow Traffic
Traffic \wedge Careless \rightarrow Accident

Modus ponens with horn clauses

$$\frac{p_1, \dots, p_k, (p_1 \wedge \dots \wedge p_k) \rightarrow q}{q}$$

$$KB \models \text{Traffic} \leftrightarrow KB \vdash \text{Traffic}$$



Limitations of propositional logic

Alice and Bob both know arithmetic.

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AliceKnowsArithmetic \wedge *BobKnowsArithmetic*

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AliceIsStudent \rightarrow *AliceKnowsArithmetic*

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...

Limitations of propositional logic

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$AliceKnowsArithmetic \wedge BobKnowsArithmetic$

All students know arithmetic.

$AliceIsStudent \rightarrow AliceKnowsArithmetic$

$BobIsStudent \rightarrow BobKnowsArithmetic$

...

Every even integer greater than 2 is the sum of two primes.

?

Limitations of propositional logic

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AliceIsStudent \rightarrow *AliceKnowsArithmetic*

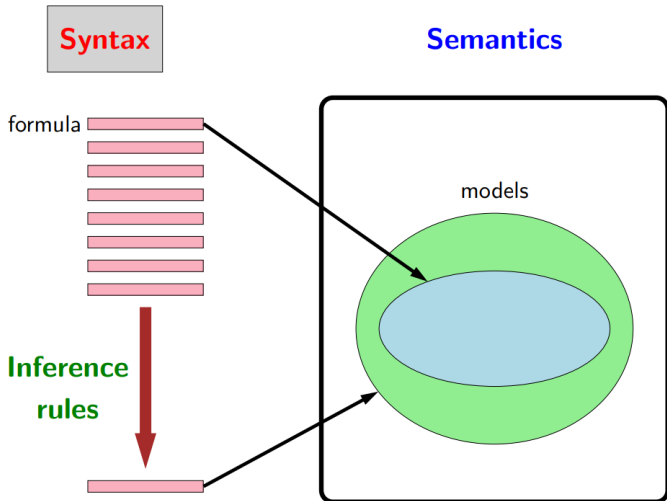
BobIsStudent \rightarrow *BobKnowsArithmetic*

. . .

Propositional logic is very clunky. What's missing?

- Objects and predicates: propositions (e.g., *AliceKnowsArithmetic*) have more internal structure (alice, Knows, arithmetic)
- Quantifiers and variables: all is a quantifier which applies to each person, don't want to enumerate them all...

First-order logic



First-order logic: examples

Alice and Bob both know arithmetic.

$$\textit{Knows}(\textit{alice}, \textit{arithmetic}) \wedge \textit{Knows}(\textit{bob}, \textit{arithmetic})$$

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$$\forall x \textit{Student}(x) \rightarrow \textit{Knows}(x, \textit{arithmetic})$$

Syntax of first-order logic

Terms (refer to objects):

- Constant symbol (e.g., *arithmetic*)
- Variable (e.g., x)
- Function of terms (e.g., $Sum(3, x)$)

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- Constant symbol (e.g., *arithmetic*)
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- Function of terms (e.g., $Sum(3, x)$)

Formulas (refer to truth values):

- Atomic formulas (atoms): predicate applied to terms (e.g., $Knows(x, arithmetic)$)
- Connectives applied to formulas (e.g., $Student(x) \rightarrow Knows(x, arithmetic)$)
- Quantifiers applied to formulas (e.g., $\forall x Student(x) \rightarrow Knows(x, arithmetic)$)

Quantifiers

Universal quantification (\forall):

Think conjunction: $\forall x P(x)$ is like $P(A) \wedge P(B) \wedge \dots$

Existential quantification (\exists):

Think disjunction: $\exists x P(x)$ is like $P(A) \vee P(B) \vee \dots$

Some properties:

- $\neg \forall x P(x)$ equivalent to $\exists x \neg P(x)$
- $\forall x \exists y \text{ Knows}(x, y)$ different from $\exists y \forall x \text{ Knows}(x, y)$

Natural language quantifiers

Universal quantification (\forall):

Every student knows arithmetic.

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Note the different connectives!

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$$\forall x \text{ EvenInt}(x) \wedge \text{Greater}(x, 2) \rightarrow \exists y \exists z \text{ Equals}(x, \text{Sum}(y, z)) \wedge \text{Prime}(y) \wedge \text{Prime}(z)$$

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$$\forall x \forall y \forall z (\text{Student}(x) \wedge \text{Takes}(x, y) \wedge \text{Course}(y) \wedge \text{Covers}(y, z)) \rightarrow \text{Knows}(x, z)$$

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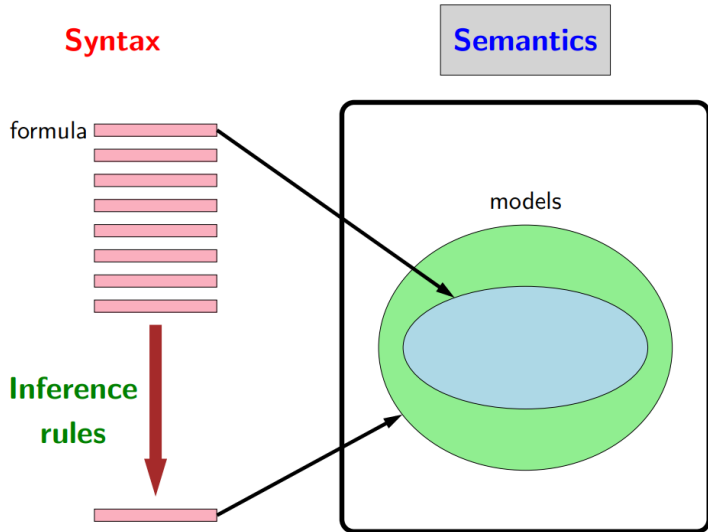
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First-order logic



Models in first-order logic

Recall a model represents a possible situation in the world.

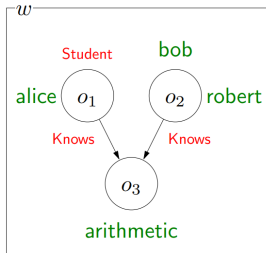
Propositional logic: Model w maps propositional symbols to truth values.

$$w = \{AliceKnowsArithmetic : 1, BobKnowsArithmetic : 0\}$$

First-order logic: ?

Graph representation of a model

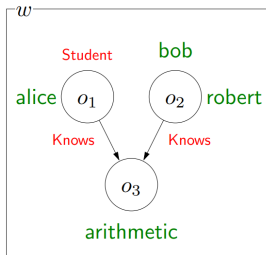
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If only have unary and binary predicates, a model w can be represented as a directed graph:



- Nodes are objects, labeled with constant symbols (bob, arithmetic etc.)
- Directed edges are binary predicates, labeled with predicate symbols; unary predicates are additional node labels (Knows, Student)

Models in first-order logic

A model w in first-order logic maps:

- constant symbols to objects

$$w(\text{alice}) = o_1, w(\text{bob}) = o_2, w(\text{arithmetic}) = o_3$$

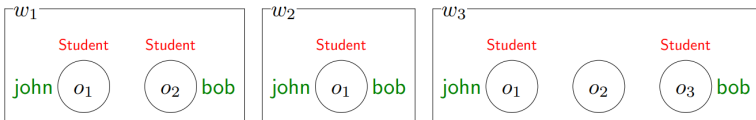
- predicate symbols to tuples of objects

$$w(\text{Knows}) = \{(o_1, o_3), (o_2, o_3), \dots\}$$

A restriction on models

John and Bob are students.

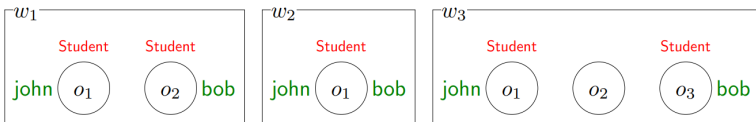
$$Student(john) \wedge Student(bob)$$



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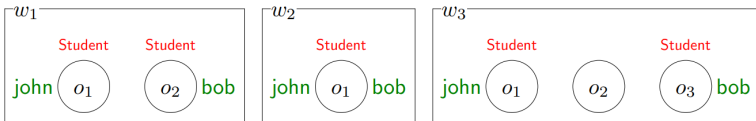


- Unique names assumption: Each object has at most one constant symbol. This rules out w_2 .
- Domain closure: Each object has at least one constant symbol. This rules out w_3 .

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Point:



Propositionalization

If one-to-one mapping between constant symbols and objects (**unique names** and **domain closure**),

first-order logic is syntactic sugar for propositional logic:

Knowledge base in first-order logic

$\begin{aligned} &Student(alice) \wedge Student(bob) \\ &\forall x \, Student(x) \rightarrow Person(x) \\ &\exists x \, Student(x) \wedge Creative(x) \end{aligned}$
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Knowledge base in propositional logic

$$\begin{aligned} &Studentalice \wedge Studentbob \\ &(Studentalice \rightarrow Personalice) \wedge (Studentbob \rightarrow Personbob) \\ &(Studentalice \wedge Creativealice) \vee (Studentbob \wedge Creativebob) \end{aligned}$$

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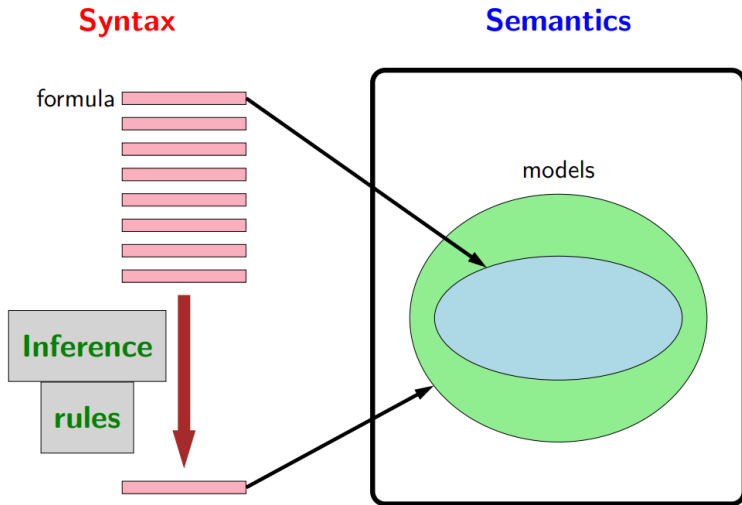
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Knowledge base in propositional logic

$$\begin{aligned} &Studentalice \wedge Studentbob \\ &(Studentalice \rightarrow Personalice) \wedge (Studentbob \rightarrow Personbob) \\ &(Studentalice \wedge Creativealice) \vee (Studentbob \wedge Creativebob) \end{aligned}$$

Point: use any inference algorithm for propositional logic!

First-order logic



Definite clauses

$$\forall x \forall y \forall z (Takes(x, y) \wedge Covers(y, z)) \rightarrow Knows(x, z)$$

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Definite clause (first-order logic)

A definite clause has the following form:

$$\forall x_1 \cdots \forall x_n (a_1 \wedge \cdots \wedge a_k) \rightarrow b$$

for variables x_1, \cdots, x_n and atomic formulas a_1, \cdots, a_k, b (which contain those variables)

Modus ponens (first attempt)

$$\frac{a_1, \dots, a_k, \quad \forall x_1 \dots \forall x_n (a_1 \wedge \dots \wedge a_k) \rightarrow b}{b}$$

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Setup:

Given $P(\text{alice})$ and $\forall x P(x) \rightarrow Q(x)$.

Problem:

Can't infer $Q(\text{alice})$ because $P(x)$ and $P(\text{alice})$ don't match!

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Solution: substitution and unification

Substitution

$$\text{Subst}[\{x/\text{alice}\}, P(x)] = P(\text{alice})$$

$$\text{Subst}[\{x/\text{alice}, y/z\}, P(x) \wedge K(x, y)] = P(\text{alice}) \wedge K(\text{alice}, z)$$

Substitution:

A substitution θ is a mapping from variables to terms.

$\text{Subst}[\theta, f]$ returns the result of performing substitution θ on f .

Unification

$$\textit{Unify}[\textit{Knows}(\textit{alice}, \textit{arithmetic}), \textit{Knows}(x, \textit{arithmetic})] = \{x/\textit{alice}\}$$

Unification

$Unify[Knows(alice, arithmetic), Knows(x, arithmetic)] = \{x/alice\}$

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$Unify[Knows(alice, y), Knows(bob, z)] = fail$

Substitution can only replace variables

Unification

$Unify[Knows(alice, arithmetic), Knows(x, arithmetic)] = \{x/alice\}$

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$Unify[Knows(alice, y), Knows(x, F(x))] = \{x/alice, y/F(alice)\}$

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Unification:

Unification takes two formulas f and g and returns a substitution θ which is the most general unifier:

$Unify[f, g] = \theta$ such that $Subst[\theta, f] = Subst[\theta, g]$ or "fail" if no such θ exists.

Modus ponens

$$\frac{a'_1, \dots, a'_k \quad \forall x_1 \forall x_n (a_1 \wedge \dots \wedge a_k) \rightarrow b}{b}$$

Get most general unifier θ on premises:

- $\theta = \text{Unify}[a'_1 \wedge \dots \wedge a'_k, a_1 \wedge \dots \wedge a_k]$

Apply θ to conclusion:

- $\text{Subst}[\theta, b] = b'$

Modus ponens example

Modus ponens in first-order logic

Premises:

$Takes(alice, cs541)$

$Covers(cs541, mdp)$

$\forall x \forall y \forall z \text{ Takes}(x, y) \wedge \text{Covers}(y, z) \rightarrow \text{Knows}(x, z)$

Conclusion:

$\theta = \{x/alice, y/cs541, z/mdp\}$

Derive $\text{Knows}(alice, mdp)$

Complexity

$$\forall x \forall y \forall z P(x, y, z)$$

Each application of Modus ponens produces an atomic formula.

- If no function symbols, number of atomic formulas is at most

$$(\text{num-constant-symbols})^{(\text{maximum-predicate-arity})}$$

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Each application of Modus ponens produces an atomic formula.

- If no function symbols, number of atomic formulas is at most

$$(\text{num-constant-symbols})^{(\text{maximum-predicate-arity})}$$

- If there are function symbols (e.g., F), then infinite...

$$Q(a) \quad Q(F(a)) \quad Q(F(F(a))) \quad Q(F(F(F(a)))) \quad \dots$$

Complexity

Completeness:

Modus ponens is complete for first-order logic with only Horn clauses.

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Semi-decidability:

First-order logic (even restricted to only Horn clauses) is semi-decidable.

- If $KB \models f$, forward inference on complete inference rules will prove f in finite time.
- If $KB \not\models f$, no algorithm can show this in finite time.

Resolution

Recall: First-order logic includes non-Horn clauses

$$\forall x \textit{Student}(x) \rightarrow \exists y \textit{Knows}(x, y)$$

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High-level strategy (same as in propositional logic):

- Convert all formulas to CNF
- Repeatedly apply resolution rule

Conversion to CNF

Input:

$$\forall x (\forall y \textit{Animal}(y) \rightarrow \textit{Loves}(x, y)) \rightarrow \exists y \textit{Loves}(y, x)$$

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$$(\textit{Animal}(Y(x)) \vee \textit{Loves}(Z(x), x)) \wedge (\neg \textit{Loves}(x, Y(x)) \vee \textit{Loves}(Z(x), x))$$

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New to first-order logic:

- All variables (e.g., x) have universal quantifiers by default
- Introduce **Skolem functions** (e.g., $Y(x)$) to represent existential quantified variables

Conversion to CNF (part 1)

Anyone who likes all animals is liked by someone.

Input:

$$\forall x (\forall y \text{ Animal}(y) \rightarrow \text{Loves}(x, y)) \rightarrow \exists y \text{ Loves}(y, x)$$

Eliminate implications (old):

$$\forall x \neg (\forall y \text{ Animal}(y) \rightarrow \text{Loves}(x, y)) \vee \exists y \text{ Loves}(y, x)$$

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Eliminate implications (old):

$$\forall x \neg (\forall y \neg \text{Animal}(y) \vee \text{Loves}(x, y)) \vee \exists y \text{ Loves}(y, x)$$

Push \neg inwards, eliminate double negation (old):

$$\forall x (\exists y \text{ Animal}(y) \wedge \neg \text{Loves}(x, y)) \vee \exists y \text{ Loves}(y, x)$$

Standardize variables (new):

$$\forall x (\exists y \text{ Animal}(y) \wedge \neg \text{Loves}(x, y)) \vee \exists z \text{ Loves}(z, x)$$

Conversion to CNF (part 2)

$$\forall x (\exists y \text{ Animal}(y) \wedge \neg \text{Loves}(x, y)) \vee \exists z \text{ Loves}(z, x)$$

Replace existentially quantified variables with Skolem functions (new):

$$\forall x [\text{Animal}(Y(x)) \wedge \neg \text{Loves}(x, Y(x))] \vee \text{Loves}(Z(x), x)$$

Distribute \vee over \wedge (old):

$$\forall x [\text{Animal}(Y(x)) \vee \text{Loves}(Z(x), x)] \wedge [\neg \text{Loves}(x, Y(x)) \vee \text{Loves}(Z(x), x)]$$

Remove universal quantifiers (new):

$$[\text{Animal}(Y(x)) \vee \text{Loves}(Z(x), x)] \wedge [\neg \text{Loves}(x, Y(x)) \vee \text{Loves}(Z(x), x)]$$

Resolution

Resolution rule (first-order logic)

$$\frac{f_1 \vee \cdots \vee f_n \vee p, \neg q \vee g_1 \vee \cdots \vee g_m}{Subst[\theta, f_1 \vee \cdots \vee f_n \vee g_1 \vee \cdots \vee g_m]}$$

where $\theta = Unify[p, q]$

Resolution

Resolution rule (first-order logic)

$$\frac{f_1 \vee \dots \vee f_n \vee p, \neg q \vee g_1 \vee \dots \vee g_m}{\text{Subst}[\theta, f_1 \vee \dots \vee f_n \vee g_1 \vee \dots \vee g_m]}$$

where $\theta = \text{Unify}[p, q]$

Example:

$$\frac{\text{Animal}(Y(x)) \vee \text{Loves}(Z(x), x), \neg \text{Loves}(u, v) \vee \text{Feeds}(u, v)}{\text{Animal}(Y(x)) \vee \text{Feeds}(Z(x), x)}$$

Substitution: $\theta = \{u/Z(x), v/x\}$

Summary

Propositional logic

First-order logic

\Leftarrow propositionalization

modus ponens (Horn clauses) modus ponens++ (Horn clauses)

resolution (general) resolution++ (general)

++: unification and substitution

Summary

Propositional logic

First-order logic

\Leftarrow propositionalization

modus ponens (Horn clauses) modus ponens++ (Horn clauses)

resolution (general)

resolution++ (general)

++: unification and substitution

Key idea: variables in first-order logic

Variables yield compact knowledge representations

Recap

First-order logic

Syntax & Semantics

Inference Rules

Substitution & Unification

Modus ponens

Resolution

References



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The End