

Course Title:

Advanced AI/ML for Teaching, Research, and Innovation

Target Audience:

Faculty members in Computer Science, Engineering, and IT-related disciplines

Course Duration:

3 Days (7 Hours/Day) - Total: 21 Hours

Delivery Mode:

Blended (In-person or Online Synchronous with Hands-on Labs)

Prerequisites:

- Basic understanding of programming (preferably Python)
- Familiarity with computer science or engineering curricula
- Prior exposure to data analysis or basic ML concepts is helpful

Course Description:

This advanced course is designed for technical faculty aiming to integrate AI/ML into their teaching, research, and academic innovation practices. It offers a balanced mix of theoretical depth and practical exposure, with hands-on labs and case-based learning. Key topics include deep learning, NLP, AI ethics, curriculum enhancement using AI, and developing AI-powered academic projects.

Learning Objectives:

By the end of the course, participants will:

- 1. Understand AI & ML frameworks and their applications in academia and industry.
- 2. Apply AI methodologies in research and teaching innovation.
- 3. Use AI tools for curriculum development and instructional enhancement.
- 4. Develop and deploy AI models for real-world applications.
- 5. Evaluate ethical and compliance issues in AI applications.

Learning Outcomes:

Participants will be able to:

- Apply AI/ML frameworks (TensorFlow, PyTorch) to research problems.
- Create Al-driven course content and automate assessment tasks.
- Implement deep learning and NLP models for education.
- Address AI ethics and bias in academic settings.
- Design an Al-enhanced curriculum or research project.

Key Skills Gained:

AI/ML model development & deployment



- Predictive analytics for research
- Deep learning & NLP for education
- Al ethics and policy compliance
- Al-powered instructional design
- LMS integration with AI tools

Instructional Methodology:

- Expert-led sessions with domain specialists
- Hands-on labs and toolkits (Jupyter, TensorFlow, etc.)
- Case study analysis and academic simulations
- Peer collaboration and project-based learning
- Ethical debates and policy discussions
- Final capstone project with peer review

Course Modules Overview:

M	odule	Title	Duration
M	odule 1	AI & ML Fundamentals for Technical Faculty	3 Hours
M	odule 2	Al for Research & Academic Innovation	3 Hours
M	odule 3	Deep Learning & NLP in Education	3 Hours
M	odule 4	Al for Teaching & Curriculum Enhancement	3 Hours
М	odule 5	AI Ethics, Governance & Future Trends	3 Hours

Final Capstone Project + Presentations 6 Hours

Assessment Strategy:

- Formative quizzes and coding exercises
- Peer-reviewed hands-on activities
- Final project: Al-enhanced curriculum or research design
- Feedback and reflection sessions



Advanced AI/ML for Teaching, Research, and Innovation

Duration: 3 Days | **Daily Hours:** 7 (Including breaks)

Day 1: Foundations and Research Applications

Session 1: Course Introduction & Orientation

(4) 09:00 AM - 10:00 AM

Objectives:

- Introduce the course structure, expectations, and delivery model
- Outline the relevance of AI/ML in academia and research
- Engage participants in reflective goal-setting
- Align learning goals with participants' teaching/research contexts
- Conduct a pre-assessment to measure entry-level understanding

Outcomes:

- Clear understanding of course learning paths and expectations
- Established individual learning objectives
- Awareness of AI/ML's impact on academic practices
- Confidence in navigating the course flow
- Identified personal learning goals

Key Skills Gained:

- Goal articulation and expectation setting
- Engagement in collaborative academic environments
- Familiarity with faculty development practices
- Pre-assessment interpretation
- Reflective goal alignment

Key Takeaways:

- Shared understanding of the course and its value
- Identified gaps in AI/ML knowledge
- Orientation to peer learning culture
- Personal baseline readiness
- Enhanced awareness of educational innovation needs

Hands-On Activities:



- Pre-course self-assessment quiz
- Peer introduction and expectation mapping
- Learning objective planning worksheet
- Warm-up discussion on AI/ML in teaching
- Concept mapping exercise on "AI in my classroom"

Case Studies:

- Overview of AI integration at select universities
- Illustrative example: Introductory course redesign using AI

Scenario-Based Discussions:

- "What if your grading system was Al-driven?"
- "How would you explain AI to a non-tech student?"
- "Al integration barrier or opportunity?"
- "How would your students respond to AI assessments?"

Topics Covered:

- Orientation to course flow
- Pre-assessment and self-reflection
- AI/ML landscape in higher education
- Participant roles and expectations
- Tea Break 10:00 AM to 10:15 AM

Session 2: Module 1 - AI & ML Fundamentals for Technical Faculty

10:15 AM - 01:15 PM

Objectives:

- Introduce foundational AI/ML concepts and algorithms
- Familiarize participants with TensorFlow and PyTorch
- Demonstrate basic model training and evaluation
- Explore use cases in higher education
- Enable participants to configure AI environments

Outcomes:

- Functional AI environment set up
- Executed simple AI models for classification/prediction
- Explained key AI/ML terminology



- Identified frameworks suitable for academic use
- Mapped basic AI concepts to teaching

Key Skills Gained:

- Environment setup using Jupyter Notebook
- Using TensorFlow and PyTorch libraries
- Data preparation for modeling
- Running and interpreting ML models
- Linking AI tools with course design

Key Takeaways:

- Confidence in running basic AI experiments
- Understanding of educationally relevant models
- Awareness of differences between AI frameworks
- Preparedness for advanced modeling tasks
- Introduction to AI-supported academic workflows

Hands-On Activities:

- Installing Jupyter Notebooks and libraries
- Training a simple image/text classification model
- Model evaluation: Accuracy, Loss
- Visualizing model performance
- Framework comparison: TensorFlow vs PyTorch

Case Studies:

- Automated grading of Python assignments
- Facial recognition for attendance systems
- Predicting lab performance using historic data

Scenario-Based Discussions:

- "Which AI framework fits your course needs?"
- "How do we introduce model training to students?"
- "What risks exist in using pretrained models in education?"
- "Can your LMS support AI plugins?"

Topics Covered:

AI/ML definitions and types



- TensorFlow & PyTorch basics
- Supervised learning fundamentals
- Case examples in technical education

Lunch Break – 01:15 PM to 02:00 PM

Session 3: Module 2 - AI for Research & Academic Innovation

(P) 02:00 PM - 04:30 PM

Objectives:

- Demonstrate AI in academic data analysis and modeling
- Introduce tools like Scikit-learn and AutoML
- Build predictive models using educational datasets
- Explore simulation and modeling in CS/STEM research
- Link AI outputs to research innovation

Outcomes:

- Developed and tested predictive models
- Used AI to draw insights from research data
- Evaluated models based on accuracy and utility
- Created simple academic simulations
- Applied AI to domain-specific research questions

Key Skills Gained:

- Predictive analytics
- Dataset processing and visualization
- Modeling and simulation using AI
- Applying AI to scientific problems
- Interpretation of model results in research

Key Takeaways:

- Al supports dynamic and complex research workflows
- Understanding of model fit and generalization
- Tools and packages relevant for academic innovation
- Al as an accelerator for data-driven research
- Awareness of domain-specific adaptations

Hands-On Activities:



- Dataset cleaning and preparation
- Training models using Scikit-learn
- Comparing regression and classification models
- AutoML experimentation
- Using AI for simulation in computational research

Case Studies:

- Predictive dropout risk analysis
- Al for optimizing lab schedules
- Citation prediction models

Scenario-Based Discussions:

- "How can AI validate your research hypothesis?"
- "Could your department collaborate with AI startups?"
- "Are faculty ready to publish with AI tools?"
- "What if thesis evaluation used AI support?"

Topics Covered:

- Al in academic research
- Predictive modeling
- Scientific simulations using AI
- Research toolkits and automation

Reflection & Q&A — 04:30 PM – 05:00 PM

Recap, group insights, open forum

Day 2 - Deep Learning, NLP & Educational Applications (7 Hours)

Session 4: Module 3 – Deep Learning & NLP in Education

① 09:00 AM - 11:30 AM

Objectives:

- Introduce neural networks and NLP in educational contexts
- Demonstrate the design of academic recommender systems
- Explore tools like SpaCy, NLTK, and HuggingFace
- Discuss Al's ability to interpret and generate text
- Highlight NLP's role in adaptive learning



Outcomes:

- Participants build a basic NLP model
- Create a basic recommender system for academic use
- Understand preprocessing and feature extraction
- Link deep learning to real classroom applications
- Recognize the potential of generative models in teaching

Key Skills Gained:

- Text tokenization and vectorization
- Neural network construction basics
- Implementation of NLP for feedback analysis
- Introduction to word embeddings and transformers
- Recommendation logic using AI

Key Takeaways:

- NLP helps personalize learning experiences
- Deep learning models can aid educational equity
- Importance of context in academic text processing
- NLP improves communication and assessment feedback
- Tools like GPT and BERT have transformative potential

Hands-On Activities:

- Build a sentiment classifier from student feedback
- Create a keyword extractor for curriculum tagging
- Design a mini course recommendation engine
- Experiment with transformers for text summarization
- Compare Al-generated vs human feedback

Case Studies:

- Al for sentiment analysis in course evaluations
- GPT-powered academic support bots
- BERT-based document classification in LMS systems

Scenario-Based Discussions:

- "How would AI process feedback from a low-performing class?"
- "Should Al-generated responses be disclosed to students?"



- "Could an AI assistant handle student FAQs?"
- "How would you moderate Al-written responses for bias?"

Topics Covered:

- Introduction to deep learning and neural nets
- NLP applications in education
- Al-powered recommendation systems
- Ethics of Al-generated content

Tea Break – 11:30 AM to 11:45 AM

Session 5: Module 4 - AI for Teaching & Curriculum Enhancement

11:45 AM - 02:15 PM

Objectives:

- Showcase AI for adaptive learning and grading automation
- Integrate AI into LMS platforms like Moodle or Canvas
- Apply AI to content sequencing and difficulty adjustment
- Discuss pedagogical theories (Bruner, Laurillard) in AI design
- Create Al-enhanced teaching prototypes

Outcomes:

- Designed adaptive content using AI tools
- Implemented auto-grading plugins into LMS
- Modeled intelligent feedback loops for students
- Understood instructional theory and AI synergy
- Identified implementation paths for personal courses

Key Skills Gained:

- LMS plugin integration
- Automated test and quiz generation
- Adaptive sequencing based on performance
- Use of AI for course analytics
- Scaffolding curriculum using AI insights

Key Takeaways:

- Al creates personalized, data-driven experiences
- Auto-grading reduces workload and bias



- LMS integration enables continuous feedback
- Alignment with learning science enhances outcomes
- Future-ready teaching depends on tech agility

Hands-On Activities:

- Use Moodle or Open edX to embed AI tools
- Create adaptive assessments with auto-feedback
- Implement a chatbot for student engagement
- Design a micro-course with Al-powered paths
- Analyze student engagement through AI analytics

Case Studies:

- Al in formative assessments (e.g., Edmodo, Knewton)
- Bruner's spiral curriculum in adaptive LMS modules
- Laurillard's conversational model and AI dialog systems

Scenario-Based Discussions:

- "Would you trust AI to grade programming assignments?"
- "Can AI detect academic disengagement early?"
- "What AI signals would you use to adjust teaching pace?"
- "How to communicate AI use to your students?"

Topics Covered:

- Al-assisted instruction and feedback
- Personalized learning via Al
- Grading automation and fairness
- Instructional design meets AI

Lunch Break – 02:15 PM to 03:00 PM

Reflection & Peer Review

() 03:00 PM - 05:00 PM

Objectives:

- Allow peer critique of initial AI-enhanced ideas
- Reflect on design decisions and teaching transformation
- Develop cross-course collaboration insights
- Build community for post-course innovation



• Refine ideas for capstone preparation

Activities:

- Small group presentations of prototype tools
- Peer review rubric discussions
- Instructor feedback for improvements
- Cross-topic comparison
- Strategic planning for final project

Day 3 – Ethics, Future Trends, and Capstone (7 Hours)

Session 6: Module 5 – AI Ethics, Governance & Future Trends

4 09:00 AM - 11:30 AM

Objectives:

- Explore ethics of bias, fairness, and transparency in AI
- Introduce regulatory frameworks (GDPR, IEEE)
- Examine consequences of misused AI in education
- Study decolonial and critical approaches to AI
- Identify trends shaping Al's future in academia

Outcomes:

- Participants assess bias in AI models and decisions
- Drafted AI ethics and compliance checklist
- Analyzed real-world AI failures in academic settings
- Connected equity principles to algorithm design
- Explored scalable governance models

Key Skills Gained:

- Bias detection and mitigation in academic AI
- Designing ethics rubrics for project approval
- Understanding legal implications in AI deployment
- Critical AI literacy
- Awareness of equity-centered design

Key Takeaways:

• Al ethics is not optional — it's foundational



- Fairness ≠ equal treatment it means equitable treatment
- Compliance must be contextual and intentional
- Inclusion must be built into data and design
- Ethical AI requires multi-disciplinary collaboration

Hands-On Activities:

- Analyze a biased model from an academic context
- Create a checklist for AI ethical review in course planning
- Draft policies for LMS-based AI tools
- Simulate an ethical audit of an academic AI project
- Review GDPR-aligned AI consent practices

Case Studies:

- Cathy O'Neil's Weapons of Math Destruction
- Ruha Benjamin's critique of algorithmic injustice
- Proctoring software bias against darker skin tones
- Al misidentification in college admissions

Scenario-Based Discussions:

- "Who is responsible when AI makes a harmful decision?"
- "How transparent should AI grading systems be to students?"
- "Can algorithmic fairness be audited by faculty?"
- "Should institutions require an AI ethics board?"

Topics Covered:

- AI bias, discrimination, and fairness
- Governance and regulation (GDPR, IEEE, campus policies)
- Future of AI in education
- Critical pedagogy and algorithmic justice

Tea Break – 11:30 AM to 11:45 AM

Session 7: Capstone Project Development & Presentation

11:45 AM – 04:30 PM (includes lunch)

Objectives:

- Synthesize all learning into a research or course innovation
- Apply tools, frameworks, and ethical thinking into a final product

Trans Neuron Technologies Pvt. Ltd.
No. 43-M, Jalan Thambypillai
Off Jalan Tun Sambanthan, 50470 Kuala Lumpur
www.transneuron.com | info@transneuron.com



- Receive mentor and peer guidance
- Present and review innovations
- Plan next steps for institutional implementation

Outcomes:

- A completed Al-enhanced curriculum module or research prototype
- Applied ethical frameworks in project decisions
- Presented to peers and instructors for critique
- Identified roadmap for deployment at institution
- Built confidence for academic leadership in AI

Key Skills Gained:

- Educational AI design thinking
- Cross-functional implementation planning
- Innovation communication and feedback management
- Alignment of tech with pedagogy and ethics
- Long-term project visioning

Key Takeaways:

- Al can powerfully support academic excellence
- Good design = ethical, inclusive, effective
- Implementation success requires local leadership
- Collaboration amplifies innovation
- Faculty are catalysts for responsible AI adoption

Hands-On Activities:

- Finalize capstone with peer feedback
- Presentation preparation (pitch or demonstration)
- Feedback cycles with rubrics
- Final review of tools and frameworks used
- Upload project to institutional knowledge base

Scenario-Based Discussions:

- "What could go wrong with your AI design?"
- "How will you support your department in Al adoption?"
- "What policies will you need to succeed?"





• "How do you measure student impact?"

Topics Covered:

- Capstone synthesis of teaching/research AI
- Project presentations
- Post-course implementation planning
- Faculty leadership in AI innovation
- **Lunch Break** 01:30 PM 02:15 PM (within Capstone session)

Final Presentations & Course Wrap-Up

9 04:30 PM - 05:00 PM

Activities:

- Capstone demos and idea showcases
- Peer and instructor recognition
- Post-assessment and certificate ceremony
- Final reflection roundtable
- Group photo and alumni network invitation