

STRATA

This project is an approach to creating space within multiple layers. In order to create the layers, I have taken the original facade from my chosen site and modified it to create 4 different layers which display motion in a stagnant form. Each layer is superimposed on another, creating an extension from the original facade and adding depth to it. The surfaces show the process of the facade shifting from one state to another and in each stage of movement, the structure of the surface is altered in order to align the layers accordingly. The altercations between each layer adds complexity to the structure and the see through materials emphasize the ability to see the interior and the space within the layers from the outside. The concept of creating a space that is visible through multiple layers was derived from my original object from phase 1.2, a disposable correction tape, which is structured with a see-through case that reveals the interior and the mechanics within the object. The design also includes glass orbs that are embedded into the outer layer of the structure; these glass orbs show a distorted view of the environment when looked through and allow people to observe their surroundings through it from a different perspective.