

Guide to Testing and Debugging in Software Development

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1 Introduction

This guide provides a comprehensive overview of testing and debugging techniques essential for software development. It covers writing unit tests using JUnit (for Java) and PyTest (for Python), Test-Driven Development (TDD), and effective logging and debugging strategies. The goal is to equip developers with practical skills to ensure robust and reliable code.

2 Writing Unit Tests

Unit testing involves testing individual components or functions of a program to ensure they work as expected. This section covers two popular frameworks: JUnit for Java and pytest for Python.

2.1 JUnit (Java)

JUnit is a widely-used testing framework for Java applications. It provides annotations and assertions to write and run tests efficiently.

2.1.1 Example: Testing a Calculator Class

Consider a simple `Calculator` class with an `add` method. Below is an example of a JUnit test for this class.

```
1 import org.junit.Test;
2 import static org.junit.Assert.*;
3
4 public class CalculatorTest {
5     @Test
6     public void testAdd() {
7         Calculator calc = new Calculator();
8         assertEquals(5, calc.add(2, 3));
9         assertEquals(-1, calc.add(-2, 1));
10        assertEquals(0, calc.add(0, 0));
11    }
12 }
```

2.1.2 Key Features of JUnit

- **Annotations:** Use `@Test`, `@BeforeEach`, `@AfterEach` to define test methods and setup/teardown logic.
- **Assertions:** Use `assertEquals`, `assertTrue`, `assertThrows` to verify expected outcomes.
- **Test Suites:** Group multiple test classes using `@Suite`.

2.2 pytest (Python)

pytest is a flexible and powerful testing framework for Python, known for its simplicity and extensive plugin ecosystem.

2.2.1 Example: Testing a Calculator Function

Below is an example of a pytest test for a Python calculator module.

```
1 # calculator.py
2 def add(a, b):
3     return a + b
4
5 # test_calculator.py
6 def test_add():
7     from calculator import add
8     assert add(2, 3) == 5
9     assert add(-2, 1) == -1
```

```
10 | assert add(0, 0) == 0
```

2.2.2 Key Features of PyTest

- **Simple Syntax:** Write tests as regular Python functions with `assert` statements.
- **Fixtures:** Use `@pytest.fixture` for reusable setup/teardown code.
- **Parameterized Tests:** Use `@pytest.mark.parametrize` to run tests with multiple inputs.

3 Test-Driven Development (TDD)

Test-Driven Development is a methodology where tests are written before the actual code, ensuring that the code meets requirements and is testable.

3.1 TDD Process

1. **Write a Test:** Create a test for a small piece of functionality.
2. **Run All Tests:** Ensure the new test fails (since the functionality isn't implemented yet).
3. **Write Code:** Implement the minimum code to pass the test.
4. **Run Tests Again:** Verify all tests pass.
5. **Refactor:** Improve the code while ensuring tests still pass.
6. **Repeat:** Continue for the next piece of functionality.

3.2 Example: TDD for a Stack Implementation

Suppose we want to implement a `Stack` class in Java. We start by writing a test.

```
1 import org.junit.Test;
2 import static org.junit.Assert.*;
3
4 public class StackTest {
5     @Test
6     public void testPushAndPop() {
7         Stack stack = new Stack();
8         stack.push(1);
9         assertEquals(1, stack.pop());
10    }
11 }
```

Initially, this test fails because the `Stack` class doesn't exist. We then implement the `Stack` class:

```
1 public class Stack {
2     private int[] items = new int[10];
3     private int top = -1;
4
5     public void push(int item) {
6         items[++top] = item;
7     }
8
9     public int pop() {
```

```

10         return items[top--];
11     }
12 }

```

After running the test and confirming it passes, we can add more tests (e.g., for empty stack scenarios) and continue the TDD cycle.

4 Logging and Debugging Skills

Effective logging and debugging are critical for identifying and resolving issues in software.

4.1 Logging

Logging involves recording information about a program's execution to aid in debugging and monitoring.

4.1.1 Examples

- **Java (SLF4J with Logback):**

```

1 import org.slf4j.Logger;
2 import org.slf4j.LoggerFactory;
3
4 public class MyApp {
5     private static final Logger logger = LoggerFactory.getLogger(
6         MyApp.class);
7
8     public void process() {
9         logger.info("Starting process");
10        try {
11            // Some operation
12            logger.debug("Processing data...");
13        } catch (Exception e) {
14            logger.error("Error occurred", e);
15        }
16    }
17 }

```

- **Python (logging module):**

```

1 import logging
2
3 logging.basicConfig(level=logging.DEBUG, filename='app.log')
4 logger = logging.getLogger(__name__)
5
6 def process():
7     logger.info("Starting process")
8     try:
9         # Some operation
10        logger.debug("Processing data...")
11    except Exception as e:
12        logger.error("Error occurred", exc_info=True)

```

4.1.2 Best Practices

- Use appropriate log levels (DEBUG, INFO, WARN, ERROR).

- Include contextual information (e.g., timestamps, class names).
- Avoid logging sensitive data.
- Configure log rotation to manage file size.

4.2 Debugging

Debugging involves identifying and fixing defects in the code using tools and techniques.

4.2.1 Techniques

- **Breakpoints:** Use IDEs like IntelliJ IDEA or VS Code to set breakpoints and inspect variables.
- **Stack Traces:** Analyze stack traces to pinpoint where errors occur.
- **Interactive Debugging:** Step through code to observe its behavior.
- **Print Debugging:** Temporarily add print statements to trace execution flow.

4.2.2 Tips

- Reproduce the issue in a controlled environment.
- Use version control to revert to a known good state.
- Leverage debuggers' watch expressions to monitor variables.
- Combine logging with debugging for better insights.

5 Conclusion

Testing and debugging are integral to building reliable software. By mastering unit testing with frameworks like JUnit and PyTest, adopting Test-Driven Development, and employing effective logging and debugging techniques, developers can ensure high-quality code. Practice these skills regularly to improve your development workflow.

6 References

- JUnit Documentation: <https://junit.org>
- PyTest Documentation: <https://docs.pytest.org>
- Test-Driven Development by Kent Beck
- SLF4J Documentation: <https://www.slf4j.org>
- Python Logging: <https://docs.python.org/3/library/logging.html>