# **Computer Vision HW2 Report**

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(a)

```
for i in range(r):
    for j in range(c):
        if(img[i][j] >= 128):
        img[i][j] = 255
        else:
        img[i][j] = 0
```

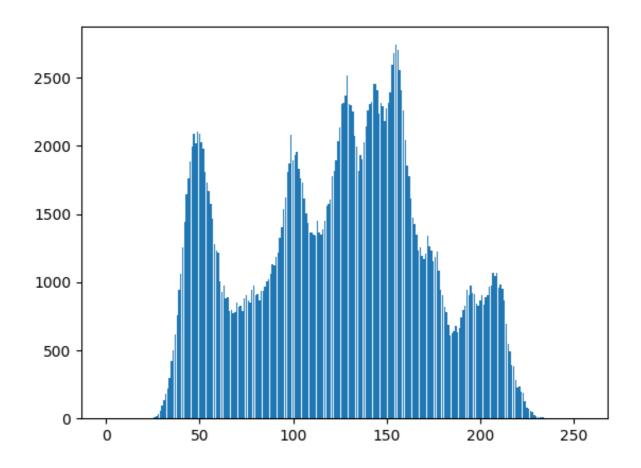


(b)

```
y = np.zeros(256, dtype = np.int)

for i in range(r):
   for j in range(c):
     y[im.getpixel((i,j))] += 1

x= np.arange(256)
plt.bar(x,y)
plt.savefig("histogram", format = "png")
```



(c)

#### **Step 1 (Find components)**

利用 iterative 演算法。 首先給予所有 binary-1 的 pixel 一個 unique label。 Top-down 先掃一次整張圖得到第一階段 4-connected 的 region 分佈圖。 接著再 Bottom-up 掃一次 圖, 得到完整的 conncted component 分佈圖。pseudocode 如上課投影片:



## 2.3.3 An Iterative Algorithm

```
procedure Iterate;
1 "Initialization of each 1-pixel to a unique label"
  for L := 1 to NLINES do
    for P := 1 to NPIXELS do
      if I(L,P) = 1
      then LABEL (L,P) := NEWLABEL()
      else LABEL(L,P) := 0
    end for
  end for:
2."Iteration of top-down followed by bottom-up passes"
                                                              "Bottom-up pass"
  "Top-down pass"
                                                             for L := NLINES to 1 by -1 do
  CHANGE := false;
                                                                for P := NPIXELS to 1 by -1 do
  for L := 1 to NLINES do
                                                                  if LABEL(L,P) <> 0 then
    for P := 1 to NPIXELS do
                                                                    begin
      if LABEL(L,P) <> 0 then
                                                                      M := MIN(LABELS(NEIGHBORS((L,P)) \cup (L,P)));
                                                                      if M \iff LABEL(L,P)
          M := MIN(LABELS(NEIGHBORS((L,P)) \cup (L,P)));
                                                                      then CHANGE := true:
          if M <> LABEL(L,P)
                                                                      LABEL(L,P) := M
          then CHANGE := true;
                                                                    end
          LABEL(L,P) := M
                                                               end for
        end
                                                             end for
   end for
                                                           until CHANGE := false
 end for;
                                                           end Iterate
                                                                                                                     36
```

### **Step 2 (Find boundary)**

掃過整個圖,過程中持續更新每個region的 top, left, down, right, count

```
"""labelList: [ label_number, top, left, down, right, count ] """
labelList = []

for i in range(1,row+1,1):
   for j in range(1,col+1,1):
    if img_table[i][j] != 0:
        if len(labelList) == 0:
            labelList.append([img_table[i][j],i-1,j-1,i-1,j-1,1])
        else:
        isExist = False
        for k in range(len(labelList)):
```

```
if img_table[i][j] == labelList[k][0]:
    isExist = True
    if labelList[k][1] > i-1:
        labelList[k][2] > j-1:
        labelList[k][2] = j-1
    if labelList[k][3] < i-1:
        labelList[k][3] = i-1
    if labelList[k][4] < j-1:
        labelList[k][4] = j-1
    labelList[k][5] += 1

    break
if isExist == False:
    labelList.append([img_table[i][j],i-1,j-1,i-1,j-1,1])</pre>
```

接著挑出個數不少於 500 個的 label,總共有5個。使用ImageDraw的rectangle並將合法的五個region之(top,down,left,right)當作參數傳入便可畫出boundary。

### **Step 3 (Find centroid)**

掃過圖一遍,將相同region的每個 pixel 座標相加,最後再除上區域大小就是centroid位置。 用ImageDraw的line在centroid附近畫兩條紅色短線形成十字。

