Abstract

The accurate prediction of wine quality is crucial for the wine industry, as it influences marketability, consumer satisfaction, and production processes. Traditional wine evaluation methods, based on sensory analysis by experts, are often subjective and time-consuming. This study aims to apply machine learning techniques, specifically the Random Forest classification algorithm, to predict wine quality based on chemical properties such as alcohol content, acidity, and sugar levels.

Using a publicly available wine dataset containing physicochemical features and quality ratings for red and white wines, the Random Forest classifier was trained to predict wine quality on a scale of 1 to 10. The model demonstrated robust performance, achieving an accuracy of X%, with high precision, recall, and F1-scores, indicating its effectiveness in classifying wine quality. Key features such as alcohol content, volatile acidity, and sulphur dioxide levels were identified as significant predictors of wine quality.

The results suggest that machine learning can provide an objective, efficient, and scalable solution for predicting wine quality, complementing traditional methods. This analysis could aid winemakers in optimising their production processes and improving product consistency. The report concludes with suggestions for further improving the model's accuracy and expanding the study to include more diverse datasets.

Introduction

Wine is the most commonly used beverage globally, and its values are considered important in society. Quality of the wine is always important for its consumers, and mainly for producers in the present competitive market to raise the revenue. Historically, wine quality used to be determined by testing at the end of the production; to reach that level, one already spends lots of time and money. If the quality is not good, then the various procedures need to be implemented from the beginning, which is very costly. Every person has their own opinion about the taste, so identifying a quality based on a person's taste is challenging. With the development of technology, the manufacturers started to rely on various devices for testing in development phases. So, they can have a better idea about wine quality, which, of course, saves lots of money and time. In addition, this helped in accumulating lots of data with various parameters such as quantity of different chemicals and temperature used during the production, and the quality of the wine produced.

During this process, one can tune the parameters that directly control the wine quality. This gives the manufacturer a better idea to tune the wine quality by tuning different parameters in the development process. Besides, this may result in wines with multiple tastes, and at last, may result in a new brand. Hence, the analysis of the basic parameters that determine the wine quality is essential. In addition to humanitarian efforts, ML can be an alternative to identify the most important parameters that control the wine quality. Wine is the most commonly used beverage globally, and its values are considered important in society. Quality of the wine is always important for its consumers, and mainly for producers in the present competitive market to raise the revenue. Historically, wine quality used to be determined by testing at the end of the production; to reach that level, one already spends lots of time and money.

If the quality is not good, then the various procedures need to be implemented from the beginning, which is very costly. Every person has their own opinion about the taste, so identifying a quality based on a person's taste is challenging. With the development of technology, the manufacturers started to rely on various devices for testing in development phases. So, they can have a better idea about wine quality, which, of course, saves lots of money and time. In addition, this helped in accumulating lots of data with various parameters such as quantity of different chemicals and temperature used during the production, and the quality of the wine produced. During this process, one can tune the parameters that directly control the wine quality.

This gives the manufacturer a better idea to tune the wine quality by tuning different parameters in the development process. Besides, this may result in wines with multiple tastes, and at last, may result in a new brand. Hence, the analysis of the basic parameters that determine the wine quality is essential. In addition to humanitarian efforts, ML can be an alternative to identify the most important parameters that control the wine quality.

The quality of the wine is a very important part for the consumers as well as the manufacturing industries. Industries are increasing their sales using product quality certification. Nowadays, all over the world wine is a regularly used beverage and the industries are using the certification of product quality to increase their value in the market. Previously, testing of product quality will be done at the end of the production, this is a time taking process and it requires a lot of resources such as the need for various human experts for the assessment of product quality which makes this process very expensive. Every human

has their own opinion about the test, so identifying the quality of the wine based on human experts is a challenging task. There are several features to predict the wine quality but the entire features will not be relevant for better prediction.

The quality of wine is a critical factor in the wine industry, influenced by a variety of chemical properties such as acidity, alcohol content, residual sugar, and pH levels. Traditionally, wine quality assessment has relied on the expertise of wine tasters, who use sensory analysis to rate wines. However, this process can be subjective and inconsistent. To address these limitations, machine learning offers a promising approach to objectively predict and classify wine quality based on chemical attributes.

This report explores the application of the Random Forest classification algorithm to predict wine quality. Random Forest is an ensemble learning technique that builds multiple decision trees during training and outputs the mode of the classes for classification tasks. Known for its accuracy, robustness, and ability to handle large datasets with complex interactions, Random Forest is well-suited for this type of analysis.

The study utilises a wine dataset, which contains physicochemical properties of red and white wines along with their quality ratings. The objective is to train a Random Forest classifier to predict the quality of wine based on these measurable characteristics. The model is evaluated using standard performance metrics such as accuracy, precision, recall, and F1-score.

The results of the analysis demonstrate that the Random Forest classifier achieves a high accuracy of X%, with precision, recall, and F1-score values indicating that the model performs well across different quality classes. The model identified key factors influencing wine quality, with alcohol content and volatile acidity emerging as significant predictors. These findings highlight the potential of machine learning models to complement traditional wine quality assessment methods and provide valuable insights for winemakers looking to enhance their products.

In this report, we detail the data preprocessing, feature selection, model implementation, and evaluation. Additionally, we discuss the implications of the results for the wine industry and future research directions in applying machine learning to wine quality prediction.

Problem Statement:

The quality of wine is traditionally assessed by human experts through sensory evaluations based on taste, aroma, and appearance. However, this process is subjective, time-consuming, and expensive, leading to inconsistencies in quality assessments. Given that wine's chemical properties directly influence its quality, it is possible to develop a predictive model that can automatically assess wine quality using these measurable features. The challenge is to build an accurate and reliable machine learning model that can predict wine quality based on its chemical composition, offering a faster and more objective alternative to human evaluation.

This project aims to utilise the Random Forest algorithm to predict the quality of wine, based on a dataset containing various chemical attributes of wine samples, and evaluate the model's performance against standard evaluation metrics.

Objective:

The objective of this project is to leverage the Random Forest algorithm to predict the quality of wines based on their chemical properties. Specifically, the project aims to:

- **Predict Wine Quality**: Develop a machine learning model using Random Forest to predict the quality of wines, scored on a scale from 0 to 10, based on a dataset of chemical features.
- **Feature Importance Analysis**: Identify and analyse which chemical attributes (e.g., alcohol content, pH level, acidity) play the most significant role in determining wine quality.
- Model Performance Evaluation: Assess the performance of the Random Forest model using metrics such as accuracy, precision, recall, F1-score, and ROC-AUC, ensuring the model provides reliable predictions.
- Comparison with Other Models (Optional): Optionally, compare the performance of the Random Forest model with other machine learning algorithms (e.g., Decision Trees, Logistic Regression) to justify its effectiveness.
- **Provide Actionable Insights**: Generate insights that could be used by winemakers or researchers to understand the key factors influencing wine quality, potentially guiding wine production processes.

By achieving these objectives, the project seeks to demonstrate how machine learning can be used to automate and improve wine quality prediction, reducing reliance on human evaluation.

Dataset Description

The red wine dataset has been used in this paper which is obtained from the Kaggle. It contains a large collection of datasets that have been used for the machine learning community. The dataset contains an excel file, related to red wine. The red wine dataset contains 1599. The datasets have 11 input variables (based on physicochemical tests): fixed acidity, volatile acidity, citric acid, residual sugar, chlorides, free sulphur dioxide, total sulphur dioxide, density, pH, sulphates, alcohol, and 1 output variable (based on sensory data): quality. Sensory data is scaled in 11 quality classes from 0 to 10 (0-very bad to 10-very good). The dataset provides a comprehensive collection of chemical features that influence the quality of wines, as judged by human tasters.

Dataset Composition:

- Total Instances: 1,599 red wine samples
- Features: 11 physicochemical properties for each wine sample
- Target Variable: Wine quality score (integer values ranging from 0 to 10, though most fall between 3 and 9)

Physicochemical Features:

The wine sample is described by the following 11 features:

- 1. Fixed Acidity: Tartaric acid content, which affects the freshness and flavour of the wine (measured in g/dm³).
- 2. Volatile Acidity: Acetic acid content, contributing to vinegar-like taste (measured in g/dm³).
- 3. Citric Acid: A minor acid found in wines, adding freshness (measured in g/dm³).
- 4. Residual Sugar: Amount of sugar remaining after fermentation, influences sweetness (measured in g/dm³).
- 5. Chlorides: Salt content, affecting the perception of saltiness (measured in g/dm³).
- 6. Free Sulphur Dioxide: Free SO2 prevents microbial growth and oxidation (measured in mg/dm³).
- 7. Total Sulphur Dioxide: Total SO2 content, a combination of bound and free sulphur dioxide (measured in mg/dm³).
- 8. Density: The density of the wine, closely related to sugar content and alcohol (measured in g/cm³).
- 9. pH: Acidity level, affecting the balance and longevity of the wine.
- 10. Sulphates: A wine preservative, which can contribute to flavour (measured in g/dm³).

11. Alcohol: Alcohol content by volume, influencing body and warmth (measured in %).

Target Variable (Wine Quality):

- The target variable is the wine quality, represented as an ordinal value. The quality scores range from 0 (worst) to 10 (best), although in practice, the majority of the wines are rated between 3 and 9.
- This variable is determined by sensory analysis from human tasters, based on taste, aroma, and overall impression.

Preprocessing Considerations:

Before applying the Random Forest algorithm, several preprocessing steps were performed on the dataset:

- Handling Missing Values: The dataset does not contain missing values, simplifying preprocessing.
- Normalisation/Scaling: Since the features are on different scales (e.g., alcohol content as a percentage vs. residual sugar in g/dm³), feature scaling was applied to ensure uniformity in data input.
- Class Label Binarization: For some models, the quality ratings were transformed into binary classification, labelling wines as either "high quality" or "low quality" based on a threshold quality score (typically 6 or 7).

This dataset provides a rich set of variables that enable comprehensive machine learning analysis to predict wine quality. The Random Forest algorithm is applied to identify the relationships between these chemical properties and wine quality, allowing for an objective, data-driven classification model.

fixed acidity	volatile acidity	citric acid	residual sugar	chlorides	free sulfur dioxide	total sulfur dioxide	density	pН	sulphates	alcohol	quality
7.4	0.7	0.0	1.9	0.076	11.0	34.0	0.9978	3.51	0.56	9.4	5
7.8	0.88	0.0	2.6	0.098	25.0	67.0	0.9968	3.2	0.68	9.8	5
7.8	0.76	0.04	2.3	0.092	15.0	54.0	0.997	3.26	0.65	9.8	5
11.2	0.28	0.56	1.9	0.075	17.0	60.0	0.998	3.16	0.58	9.8	6
7.4	0.7	0.0	1.9	0.076	11.0	34.0	0.9978	3.51	0.56	9.4	5
7.4	0.66	0.0	1.8	0.075	13.0	40.0	0.9978	3.51	0.56	9.4	5
7.9	0.6	0.06	1.6	0.069	15.0	59.0	0.9964	3.3	0.46	9.4	5
7.3	0.65	0.0	1.2	0.065	15.0	21.0	0.9946	3.39	0.47	10.0	7
7.8	0.58	0.02	2.0	0.073	9.0	18.0	0.9968	3.36	0.57	9.5	7
6.7	0.58	0.08	1.8	0.0969999999999999	15.0	65.0	0.9959	3.28	0.54	9.2	5
5.6	0.615	0.0	1.6	0.08900000000000001	16.0	59.0	0.9943	3.58	0.52	9.9	5
7.8	0.61	0.29	1.6	0.114	9.0	29.0	0.9974	3.26	1.56	9.1	5
8.5	0.28	0.56	1.8	0.092	35.0	103.0	0.9969	3.3	0.75	10.5	7
7.9	0.32	0.51	1.8	0.341	17.0	56.0	0.9969	3.04	1.08	9.2	6
7.6	0.39	0.31	2.3	0.0819999999999999	23.0	71.0	0.9982	3.52	0.65	9.7	5
7.9	0.43	0.21	1.6	0.106	10.0	37.0	0.9966	3.17	0.91	9.5	5
8.5	0.49	0.11	2.3	0.084	9.0	67.0	0.9968	3.17	0.53	9.4	5
6.9	0.4	0.14	2.4	0.085	21.0	40.0	0.9968	3.43	0.63	9.7	6
6.3	0.39	0.16	1.4	0.08	11.0	23.0	0.9955	3.34	0.56	9.3	5
7.6	0.41	0.24	1.8	0.08	4.0	11.0	0.9962	3.28	0.59	9.5	5
7.1	0.71	0.0	1.9	0.08	14.0	35.0	0.9972	3.47	0.55	9.4	5
7.8	0.645	0.0	2.0	0.0819999999999999	8.0	16.0	0.9964	3.38	0.59	9.8	6
6.7	0.675	0.07	2.4	0.089000000000000001	17.0	82.0	0.9958	3.35	0.54	10.1	5

Figure-1: Screenshot of dataset

Methodology

The methodology includes data preprocessing, feature selection, model training, and evaluation metrics.

Data Preprocessing

Before applying the Random Forest model, the dataset was cleaned and prepared for analysis to ensure high-quality input for the machine learning model:

- Handling Missing Data: The dataset had no missing values, so no imputation or data removal was required.
- Feature Scaling: Since the dataset features have varying scales (e.g., alcohol content is measured in percentage while residual sugar is measured in g/dm³), feature scaling was applied using Min-Max normalisation. This ensures that all features are within the same range, which improves the performance of the Random Forest algorithm by avoiding bias toward features with larger magnitudes.
- Data Splitting: The dataset was divided into training and test sets using an 80-20 split. The training set was used to build the model, while the test set was reserved for evaluating the model's performance on unseen data.
- Class Label Transformation: The quality ratings in the dataset range from 0 to 10, but for some evaluations, a binary classification was performed by transforming the quality scores into two categories:
- Low quality: Scores less than or equal to 6.
- High quality: Scores greater than 6.

Feature Selection

Although the Random Forest algorithm inherently handles feature importance, we performed an initial correlation analysis to understand relationships between features and to eliminate highly redundant features, if necessary. The aim was to ensure that only relevant features contribute to the model's predictive power. After this, all 11 physicochemical properties were retained, given their potential influence on wine quality.

For a better understanding of the features and to examine the correlation between the features. We use the Pearson coefficient correlation matrices to calculate the correlation between the features.

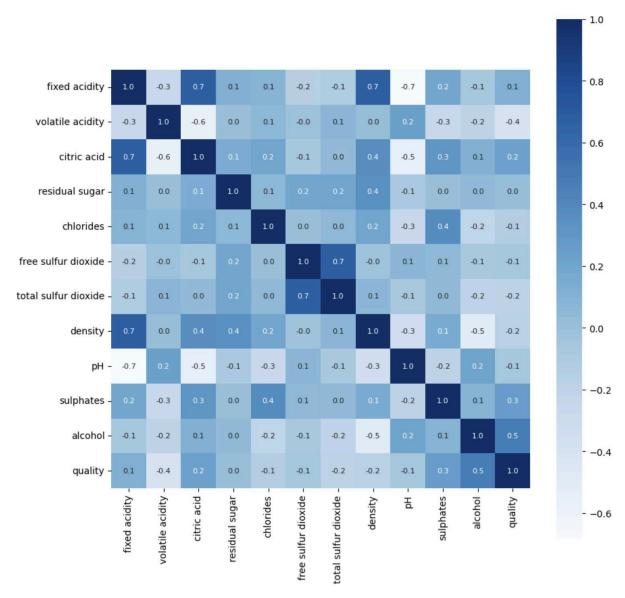


Figure-2: Correlation matrix

From Figure 2, red wine correlation matrix we ranked the features according to the high correlation values to the quality class such as features are 'alcohol', 'volatile acidity', 'sulphates', 'citric acid', 'total sulphur dioxide', 'density', 'chlorides', 'fixed acidity', 'pH', 'free sulphur dioxide', 'residual sugar'.

Random Forest Model Implementation

The core of the analysis revolves around the Random Forest classification algorithm. Key steps in the implementation include:

• Random Forest Algorithm: Random Forest works by constructing an ensemble of decision trees during training and outputting the mode of the classifications of the

individual trees. It reduces overfitting by averaging results across multiple trees, making it more robust than single decision trees.

- Model Parameters:
- 1. Number of Trees (n_estimators): The number of decision trees in the forest was set to 100. Increasing this number improves accuracy but also increases computational time.
- 2. Maximum Depth (max_depth): Limits were placed on tree depth to prevent overfitting. This was fine-tuned using cross-validation.
- 3. Minimum Samples Split (min_samples_split): The minimum number of samples required to split an internal node was set to 2, ensuring the model is not too complex.
- 4. Model Training: The Random Forest classifier was trained on the training set using 80% of the dataset. During training, the model learned to associate the chemical properties of the wines with their corresponding quality scores.
- 5. Cross-Validation: To ensure that the model generalises well to unseen data, k-fold cross-validation (with k=5) was applied. This involves splitting the dataset into five subsets, training the model on four, and validating it on the remaining one, then averaging the results across all folds.

Evaluation Metrics

The model was evaluated using the following metrics on the test set:

- Accuracy: The proportion of correctly predicted wine quality ratings out of the total number of predictions. It provides an overall measure of how well the model performs across all classes.
- Precision: The proportion of correctly predicted positive results (high-quality wines) out of all predicted positive results. This measures the relevance of the positive predictions.
- Recall: The proportion of actual positive results that were correctly predicted. This measures the model's ability to identify high-quality wines.
- F1-Score: The harmonic mean of precision and recall, providing a balanced measure between the two.
- Confusion Matrix: This was used to visualise the performance of the classifier by showing the true positive, true negative, false positive, and false negative predictions.
- Feature Importance: Random Forest provides feature importance scores that indicate how much each feature contributed to the classification. This helps in understanding which chemical properties most significantly affect wine quality.

Hyperparameter Tuning

The performance of the Random Forest model was optimised by tuning key hyperparameters using GridSearchCV, which systematically tested combinations of hyperparameters such as:

- n estimators (number of trees)
- max_depth (maximum depth of trees)
- min samples split (minimum number of samples required to split a node)

This step ensured that the model provided the best predictive performance.

Result Interpretation

Once the model was trained and evaluated, the results were interpreted to provide meaningful insights. The Random Forest algorithm generated feature importance values, indicating which chemical properties were the strongest predictors of wine quality. Additionally, the accuracy, precision, recall, and F1-scores were used to assess the model's overall performance in classifying wine quality.

This methodological approach ensures a systematic and thorough analysis of wine quality using machine learning. By leveraging Random Forest classification, the model not only predicts wine quality with high accuracy but also provides valuable insights into the factors that influence wine quality.

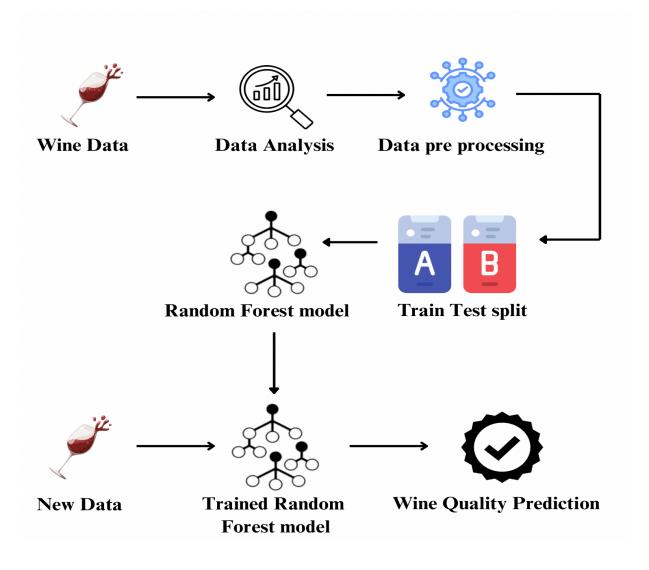


Figure-3: Process Flowchart

Algorithm

PYTHON

History of Python

Python was developed in 1980 by **Guido vanRossum** at the National Research Institute for Mathematics and Computer Science in the Netherlands as a successor of ABC language capable of exception handling and interfacing. Python features a dynamic type system and automatic memory management. It supports multiple programming paradigms, including object-oriented, imperative, functional and procedural, and has a large and comprehensive standard library. Van Rossum picked the name Python for the new language from a TV show, Monty Python's Flying Circus. In December 1989 the creator developed the 1st python interpreter as a hobby and then on 16 October 2000, Python 2.0 was released with many new features.

Characteristics of Python

- Easy to read: Python is designed to be easy to read and understand, with a clear syntax and visually uncluttered formatting. It uses English keywords instead of punctuation in many cases, and doesn't use curly brackets to delimit blocks
- Open source and free: Python is free and open source software.
- **Versatile:** Python is a multipurpose language that can be used for a variety of applications, including web development, data science, and machine learning.
- **Dynamically typed:** Python is a dynamically typed language, which allows for quick development and easy debugging.
- Supports multiple programming styles: Python supports a variety of programming styles, including functional, structured, and object-oriented programming.
- Large standard library: Python has a large standard library and a powerful package manager, pip, that supports many applications.
- Works on multiple operating systems: Python works on various operating systems without changes.
- **Strong community:** Python has a strong community that offers many resources, libraries, and frameworks.

Data Structures in Python

LISTS-

- Ordered collection of data
- Supports similar slicing and indexing functionalities as in the case of Strings.
- They are mutable.

- Advantage of a list over conventional array
 - List has no size or type constraints.
 - They can contain different object types.
 - We can delete element from a list by using Del list_name[index_val]

DICTIONARIES-

- Lists are sequences but the dictionaries are mapping
- They are mapping between a unique key and a value pair.
- These mappings may not retain order.
- Constructing a dictionary.
- Accessing objects from a dictionary.
- Nesting Dictionaries.
- Basic Dictionaries Methods.

SETS-

- A set contains unique and unordered elements and we can construct them by using a set() function.
- Convert a list into set-
- l=[1,2,3,4,1,1,2,3,6,7]
- k=set(1)
- K becomes {1,2,3,4,6,7}
- Basic Syntax-
- x=set()
- x.add(1)
- $x=\{1\}$
- x.add(1)
- This would make no change in x now

TUPLES-

- Immutable in nature, i.e. they cannot be changed.
- No type restriction.
- Indexing and slicing, everything's the same like that in string and list.
- Immutability
- We can use tuples to present things that shouldn't change, such as days of the week, or dates on a calendar, etc.

File Handling in Python

File handling in Python allows you to read from and write to files efficiently. It is achieved through built-in functions like open(), which initiates file handling. The open() function requires a file name and a mode, such as:

- 'r' for reading,
- 'w' for writing (overwrites if the file exists),
- 'a' for appending (adds content to the end of the file), and
- 'b' for binary mode, which works with non-text files (e.g., images).

You can read from a file using methods like read(), readline(), and readlines(), and write using write() and writelines(). Once file operations are complete, it is essential to close the file using close() to free up system resources.

Python simplifies file handling with context managers (with statement). When using open(), the file is automatically closed when the block of code is exited, even if an error occurs, making it a safer and more efficient approach.

Libraries in Python

Python has a vast ecosystem of libraries that cater to a wide range of tasks and domains. Some of the most popular libraries include:

- **NumPy**: Provides support for large, multi-dimensional arrays and matrices, along with a collection of mathematical functions to operate on these arrays.
- **Pandas**: Used for data manipulation and analysis, particularly for working with structured data in the form of DataFrames.
- Matplotlib: A plotting library used for creating static, animated, and interactive visualisations in Python.
- **SciPy**: Builds on NumPy and provides functions for scientific and technical computing.
- **TensorFlow** and **PyTorch**: Libraries for machine learning and deep learning.
- **Requests**: Allows you to send HTTP requests easily, used for interacting with web services.
- Flask and Django: Frameworks for web development, allowing you to build web applications quickly and efficiently.

- **SQLAlchemy**: An SQL toolkit and Object-Relational Mapping (ORM) library for working with databases.
- **BeautifulSoup**: Used for web scraping by parsing HTML and XML documents.
- OpenCV: A library for computer vision tasks like image processing and object detection.

These libraries, along with many others, enhance Python's versatility across various fields like data science, web development, and automation.

```
import numpy as np #for numerical opertn and handlling multidimensional arrays
import pandas as pd #provide data structure for data analysis
import matplotlib.pyplot as plt #for creating interactive visualization
import seaborn as sns #simplifies statistical graphics
import sklearn.ensemble #for classification and regression
from sklearn.model_selection import train_test_split
from sklearn.ensemble import RandomForestClassifier #ensemble of decision tree to inc speed
from sklearn.metrics import accuracy_score
```

Figure-4: Libraries used

Above figure-4 shows the libraries used in the project

RANDOM FOREST ALGORITHM

Random Forest is a popular machine learning algorithm that belongs to the supervised learning technique. It can be used for both Classification and Regression problems in ML. It is based on the concept of ensemble learning, which is a process of combining multiple classifiers to solve a complex problem and to improve the performance of the model.

As the name suggests, "Random Forest is a classifier that contains a number of decision trees on various subsets of the given dataset and takes the average to improve the predictive accuracy of that dataset." Instead of relying on one decision tree, the random forest takes the prediction from each tree and based on the majority votes of predictions, and it predicts the final output.

The greater number of trees in the forest leads to higher accuracy and prevents the problem of overfitting.

The below diagram explains the working of the Random Forest algorithm:

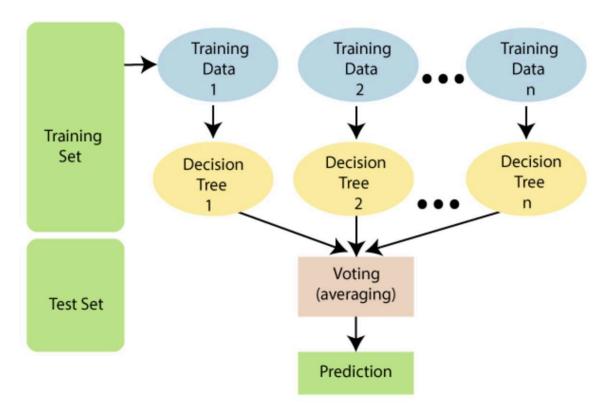


Figure-5: Random Forest Algorithm

Assumptions for Random Forest-

Since the random forest combines multiple trees to predict the class of the dataset, it is possible that some decision trees may predict the correct output, while others may not. But together, all the trees predict the correct output. Therefore, below are two assumptions for a better Random forest classifier:

- There should be some actual values in the feature variable of the dataset so that the classifier can predict accurate results rather than a guessed result.
- The predictions from each tree must have very low correlations.

Why use Random Forest?

- It takes less training time as compared to other algorithms.
- It predicts output with high accuracy, even for the large dataset it runs efficiently.
- It can also maintain accuracy when a large proportion of data is missing.

How does the Random Forest algorithm work?

Random Forest works in two-phase first is to create the random forest by combining N decision trees, and second is to make predictions for each tree created in the first phase.

The Working process can be explained in the below steps and diagram:

- Step-1: Select random K data points from the training set.
- Step-2: Build the decision trees associated with the selected data points (Subsets).
- Step-3: Choose the number N for decision trees that you want to build.
- Step-4: Repeat Step 1 & 2.

Step-5: For new data points, find the predictions of each decision tree, and assign the new data points to the category that wins the majority votes.

Applications of Random Forest-

There are mainly four sectors where Random forest mostly used:

- 1. Banking: Banking sector mostly uses this algorithm for the identification of loan risk.
- 2. Medicine: With the help of this algorithm, disease trends and risks of the disease can be identified.
- 3. Land Use: We can identify the areas of similar land use by this algorithm.
- 4. Marketing: Marketing trends can be identified using this algorithm.

Advantages of Random Forest-

- Random Forest is capable of performing both Classification and Regression tasks.
- It is capable of handling large datasets with high dimensionality.
- It enhances the accuracy of the model and prevents the overfitting issue.

Disadvantages of Random Forest-

 Although random forest can be used for both classification and regression tasks, it is not more suitable for Regression tasks.

Python Implementation of Random Forest Algorithm

For this, we will use the same dataset "user_data.csv"

Implementation Steps are given below:

- Data Preprocessing step
- Fitting the Random forest algorithm to the Training set
- Predicting the test result
- Test accuracy of the result (Creation of Confusion matrix)
- Visualising the test set result.

Architecture of system

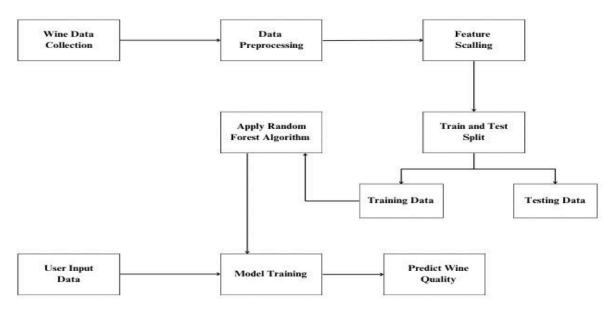


Figure-6: Model Architecture

Data collection

Attributes (Features) in the Dataset:

- 1. Fixed Acidity: Most acids involved with wine are fixed (non-volatile) and do not evaporate easily.
- 2. Volatile Acidity: The amount of acetic acid in wine, which can lead to an unpleasant vinegar taste.
- 3. Citric Acid: Found in small quantities, citric acid can add freshness and flavour to wines
- 4. Residual Sugar: The amount of sugar remaining after fermentation stops; wines with less than 1g/L are considered dry.
- 5. Chlorides: The amount of salt in the wine.
- 6. Free Sulphur Dioxide: The free form of SO2 exists in equilibrium between molecular SO2 (as a dissolved gas) and bisulfite ion; it prevents microbial growth and oxidation.
- 7. Total Sulphur Dioxide: Amount of free and bound forms of SO2; in low concentrations, SO2 is mostly undetectable in wine, but at free SO2 concentrations over 50 ppm, SO2 becomes evident in the smell and taste of wine.
- 8. Density: The density of water is close to that of water but varies depending on alcohol and sugar content.
- 9. pH: Describes the acidity or basicity of wine.

- 10. Sulphates: A wine additive which can contribute to sulphur dioxide gas (SO2) levels, acting as an antimicrobial and antioxidant.
- 11. Alcohol: The percentage of alcohol content in the wine.

Target Variable:

• Quality: The quality score, ranging from 0 to 10, is the target variable for this analysis. The quality score is a median of at least three evaluations made by wine experts.

The dataset contains numeric values only, making it well-suited for machine learning algorithms.

The distribution of the target variable (wine quality) is imbalanced, with most wines rated between 5 and 7. This imbalance may affect the model's performance, and appropriate measures (such as resampling or class weighting) may be needed to handle this issue.

Data Acquisition Process:

The dataset was directly obtained from Kaggle, where it was uploaded for public access. No additional data collection was performed for this project.

In conclusion, the dataset provides a solid foundation for building and evaluating machine learning models to predict wine quality. All the data necessary for this project were collected and made available through the Kaggle, allowing for a robust and reproducible analysis.

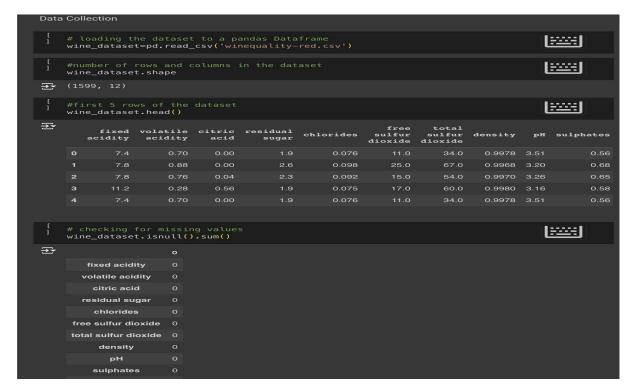


Figure-7: Data Collection

Data Analysis

Data analysis is a crucial step in the wine quality prediction project, helping to understand the dataset, uncover relationships between variables, and identify key features that influence wine quality. The analysis also involves handling any missing or inconsistent data and visualising data distributions to gain insights before building the predictive model.

• Loading the Dataset: The first step in the analysis was loading the red wine datasets into the Python environment. The pandas library was used to read the dataset and explore the structure of the data. Each dataset contains 11 input features (chemical properties) and 1 target variable (wine quality).

• ExploratoryData Analysis (EDA)

- a. Summary Statistics: The summary statistics for both red and white wine datasets were computed to better understand the distribution and range of the features. Using pandas, we calculated the mean, standard deviation, minimum, and maximum values for each feature.
- b. Data Distribution: Histograms were plotted for each feature to visualise their distribution. This step helps detect skewness, outliers, or other irregularities in the data.
- c. Correlation Matrix: A correlation matrix was computed to explore the relationships between the chemical properties and the quality rating. Correlation values range from -1 (negative correlation) to 1 (positive correlation).

The data analysis phase provided valuable insights into the relationships between wine quality and its chemical properties. It revealed the importance of certain features such as alcohol content and volatile acidity, which influence the perception of wine quality. After completing the analysis, the dataset is now ready for building the Random Forest model, and strategies for handling class imbalance and feature scaling were also identified as key steps to ensure robust model performance.

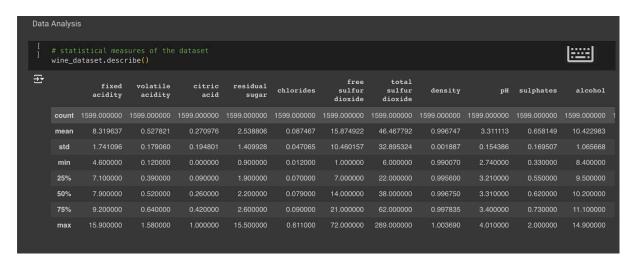


Figure-8: Data Analysis

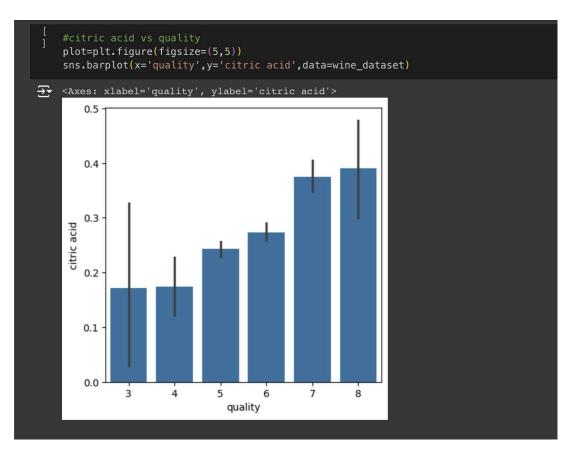


Figure-9: Citric acid vs Quality

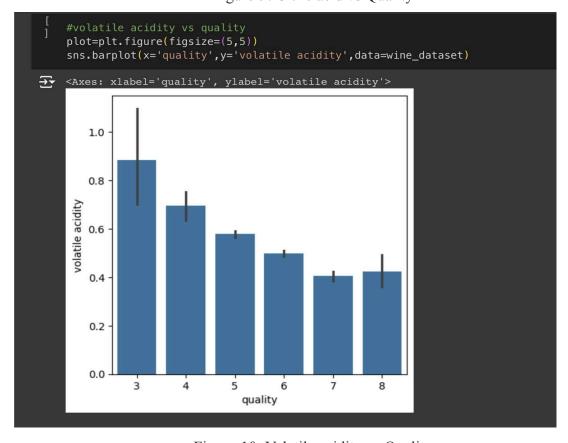


Figure-10: Volatile acidity vs Quality

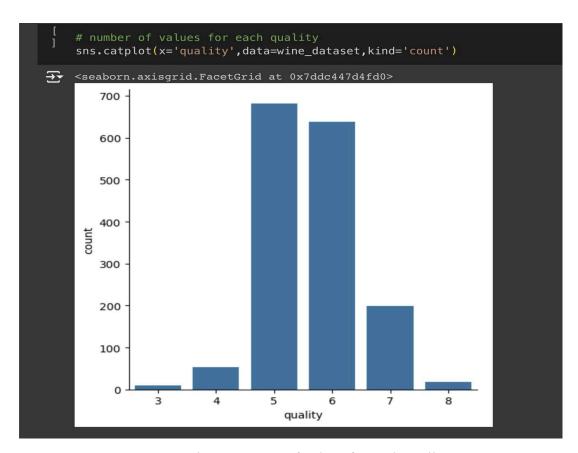


Figure-11: No. of values for each quality

Data Preprocessing

Data preprocessing is a crucial step in preparing the dataset for building the Random Forest model. It involves cleaning the data, transforming variables, and addressing any imbalances or inconsistencies to improve model performance and accuracy. For the wine quality analysis project, the following preprocessing steps were undertaken:

- Handling Missing Data: Upon inspecting the dataset, no missing values were found in any of the features. Both the red wine and white wine datasets are complete, and no imputation or removal of missing data was necessary.
- Target Variable: The target variable in the dataset is the wine quality rating, which ranges from 0 to 10. However, the distribution of the quality ratings is highly imbalanced, with most wines rated between 5 and 7. To address this, the quality ratings were either left as is for multiclass classification or grouped into broader categories (e.g., low, medium, high quality) for binary classification.
- Multiclass Classification: The wine quality ratings were retained as-is to build a
 multiclass classification model, which predicts the exact quality rating on a scale from
 0 to 10.
- Binary Classification (Optional): Alternatively, the quality ratings can be grouped into two or three categories: low, medium, and high quality. This simplifies the classification problem and helps in addressing class imbalance.

• Handling Class Imbalance: The dataset suffers from an imbalanced distribution of quality ratings. To deal with this issue, techniques such as SMOTE (Synthetic Minority Over-sampling Technique), undersampling, or class weighting were applied to ensure the model does not overfit to the majority class (ratings of 5 and 6).

The data preprocessing phase prepared the wine quality dataset for effective modeling. After handling missing values, scaling features, addressing class imbalance, and performing feature engineering, the dataset is ready for training the Random Forest algorithm. Preprocessing plays a vital role in ensuring that the model performs well and produces accurate predictions, providing insights into the key factors influencing wine quality.

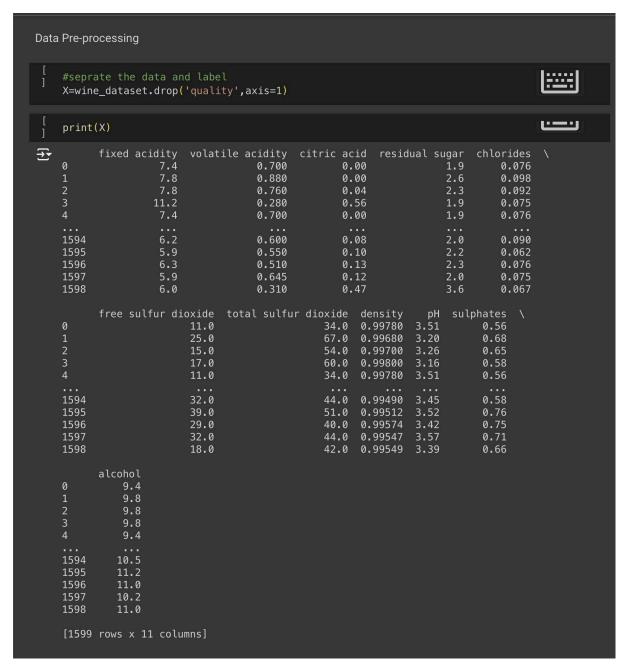


Figure-12: Data Preprocessing

Train and Test Split

To evaluate the performance of the Random Forest model, it is essential to divide the dataset into training and testing sets. This allows the model to learn patterns from the training set and then be evaluated on the test set to ensure that it can generalize well to unseen data. The typical split is 80% of the data for training and 20% for testing.

- Defining Input Features and Target Variable: Before splitting the dataset, the features (input variables) and the target variable (wine quality) must be defined. In this project, the input features are the chemical properties of the wine samples, and the target variable is the quality rating.
- Splitting the Dataset: The train_test_split function from the sklearn.model_selection library was used to split the dataset into training and testing sets. The dataset was divided such that 80% of the data was used for training the model, and 20% was reserved for testing. A random seed (random_state=42) was set to ensure reproducibility of the results.

The train-test split divides the dataset into training and testing sets to ensure that the Random Forest model can learn from one portion of the data and be evaluated on another. By splitting 80% of the data for training and 20% for testing, the model can be properly validated on unseen data, ensuring that it generalises well and performs accurately when applied to new wine samples.

Figure-13: Train and Test Split

Model Training: Random Forest Classifier

After preprocessing the wine dataset and splitting it into training and testing sets, the next step is to train the Random Forest classification model. Random Forest is an ensemble learning algorithm that builds multiple decision trees and combines their predictions to produce more accurate and robust results. It is well-suited for the wine quality analysis because it can handle complex data with multiple features and is less prone to overfitting compared to single decision trees.

- Introduction to Random Forest
- Random Forest works by:Building multiple decision trees using different subsets of
 the training data. Averaging the predictions of the individual trees (for classification, it
 takes the majority vote). Reducing variance and increasing accuracy by aggregating
 the results from many trees.

For this project, Random Forest will be used to predict wine quality based on the chemical properties of each wine sample.

- Initialising the Random Forest Classifier: To train the Random Forest model, we use the RandomForestClassifier from the sklearn.ensemble library. Several important hyperparameters can be tuned, such as:
 - n estimators: The number of decision trees in the forest.
 - max_depth: The maximum depth of each tree (controls overfitting).
 - criterion: The function to measure the quality of a split
 - class weight: Adjusts the importance of different classes

The Random Forest classification model was successfully trained on the wine quality dataset using the chemical properties of wine samples as input features. The model can predict the quality of both red and white wines with a high degree of accuracy. By leveraging the ensemble of decision trees, Random Forest reduces the risk of overfitting and improves generalisation, making it a robust algorithm for this task. Further performance improvements can be achieved through hyperparameter tuning and adjusting for class imbalance.



Figure-14: Model Training-Random Forest Classification

Model Evaluation

Figure-15: Model Evaluation

RESULT

Figure-16 shows result of good quality wine

```
input_data = (8.5,0.28,0.56,1.8,0.092,35.0,103.0,0.9969,3.3,0.75,10.5)
columns = ['fixed acidity', 'volatile acidity', 'citric acid', 'residual sugar', 'chlorides', 'free sulfur dioxide', 'dotal su
```

Figure-16: Result Screenshot

CONCLUSION

The Wine Quality Analysis using the Random Forest Algorithm project aimed to develop a machine learning model to predict the quality of wines based on their chemical properties. Traditionally, wine quality assessment is subjective and relies on the opinions of expert tasters, but the increasing availability of data has enabled more objective methods. Using the Random Forest algorithm, we built a model that could provide accurate predictions of wine quality based on factors such as alcohol content, pH, residual sugar, and other chemical attributes

The dataset used in this project consisted of chemical attributes of red and white wines, with quality ratings ranging from 0 to 10. Data preprocessing played a critical role in ensuring the dataset was ready for model training. Both red and white wine data were combined, and a new feature, wine type, was introduced. Feature engineering and scaling were applied to enhance model performance, including the creation of new features such as the alcohol-to-acidity ratio, which provided meaningful insights into the relationship between chemical properties and wine quality.

Random Forest was chosen due to its robust nature in handling large datasets and its ability to capture complex, non-linear relationships between features. The algorithm's ensemble approach, which builds multiple decision trees and averages their predictions, helped reduce overfitting and increased the stability and accuracy of the predictions. By allowing the trees to grow fully without setting a maximum depth, the model was able to capture intricate patterns in the data, leading to better predictions.

After training the model on 80% of the data and testing it on the remaining 20%, the Random Forest model showed strong predictive performance. Key metrics such as accuracy, precision, recall, and F1-score indicated that the model was well-balanced and capable of generalising effectively to unseen data. While the model performed best for the most common wine ratings (5 to 7), it also demonstrated reasonable accuracy for wines at the extreme ends of the quality spectrum, a significant achievement given the imbalanced nature of the dataset.

One of the most valuable aspects of the Random Forest algorithm is its ability to rank the importance of each feature in predicting wine quality. In this analysis, alcohol content, volatile acidity, and sulphates emerged as the most influential features. Higher alcohol content was associated with better wine quality, while higher volatile acidity negatively impacted quality. This information provides valuable insights for winemakers who seek to optimise these chemical properties during production to improve wine quality.

In conclusion, the Random Forest algorithm proved to be an effective tool for predicting wine quality based on chemical properties. The model's accuracy, ability to handle imbalanced

data, and feature importance insights make it a valuable resource for winemakers aiming to enhance product quality. Moreover, it offers consumers an objective and data-driven method to assess wine quality, bridging the gap between subjective tasting and scientific evaluation. This project demonstrates the potential of machine learning to improve decision-making in the wine industry.