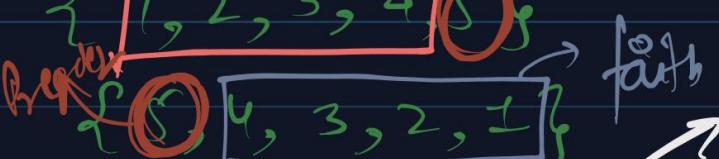


Recursion - level - 1 Revision

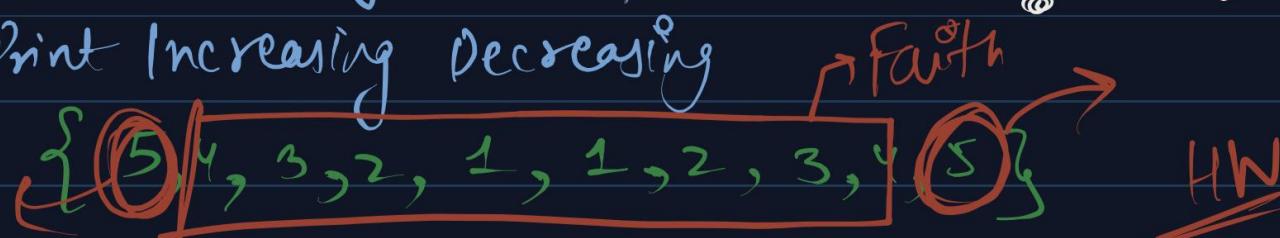
- Print Increasing



- Print Decreasing



- Print Increasing Decreasing



$$U^N + \{k^k\}^{N+k} = O(N)$$

①

Expectation : $\text{PI}(N) \rightarrow 1, 2, \dots, N$

Faith : $\text{PI}(N-1) \rightarrow 1, 2, 3, \dots, N-1$

Meeting Expectation : $\text{Syso}(N)$

Preorder

$\text{Syso}(N)$

Postorder

$\text{PI}(N-1)$

Preorder

Sys₀(n)

P I(N-1)

Postorder

P I(N-1)

Sys₀(n)

```
public class Main {
    public static void main(String[] args) throws Exception {
        Scanner scn = new Scanner(System.in);
        int n = scn.nextInt();
        printIncreasing(n);
    }

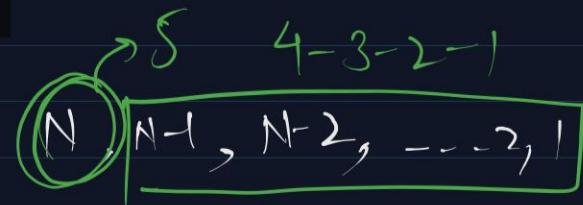
    public static void printIncreasing(int n){
        if(n == 0) return; // Base Case

        printIncreasing(n - 1); // Faith
        System.out.println(n); // Meeting Expectation with Faith
    }
}
```

Call → 1
height → N

$$(1)^N + \{0+k\}^N \Rightarrow \underline{\underline{O(N)}}$$

② Expectation: → P D(N) :→



Faith: → P D(N-1) :→ N-1, N-2, ... 1

Meeting Expectation: → Preorder: Sys₀(n)

$$\left. \begin{array}{l} \text{calls} = 1, \text{height} = N \\ (1)^N + \{k+0\}^N \\ = \underline{\underline{O(N)}} \end{array} \right\}$$

```
public static void main(String[] args) throws Exception {
    Scanner scn = new Scanner(System.in);
    int n = scn.nextInt();
    printDecreasing(n);
}

public static void printDecreasing(int n){
    if(n == 0) return;
    System.out.println(n);
    printDecreasing(n - 1);
}
```

Power Function

~~E~~

Expectation $\mapsto x^n \xleftarrow{\text{pow}(x,n)}$

$$x = 2.0, n = 5 \therefore 2^5 = 32$$

Faith $\rightarrow x^{n-1} * x$
 $\text{pow}(x, n-1)$ Meeting expectation

Generic Time Complexity of Recursion

\hookrightarrow $(\text{calls})^{\text{height}} + \{\text{Preorder} + \text{Postorder}\} * \text{height}$

Generic Time Complexity of Recursion

$$\text{Calls}^{\text{height}} + \{\text{Preorder+Postorder}\} * \text{height}$$

```

public double power(double x, int n){
    if(n == 0) return 1.0;
    double pxn1 = power(x, n - 1); // Faith
    return pxn1 * x; // Meeting Expectation
}

public double myPow(double x, int n) {
    if(x == 0) return 0.0;
    if(x == 1) return 1.0;

    if(n < 0){
        return 1.0 / power(x, -n);
    }

    return power(x, n);
}

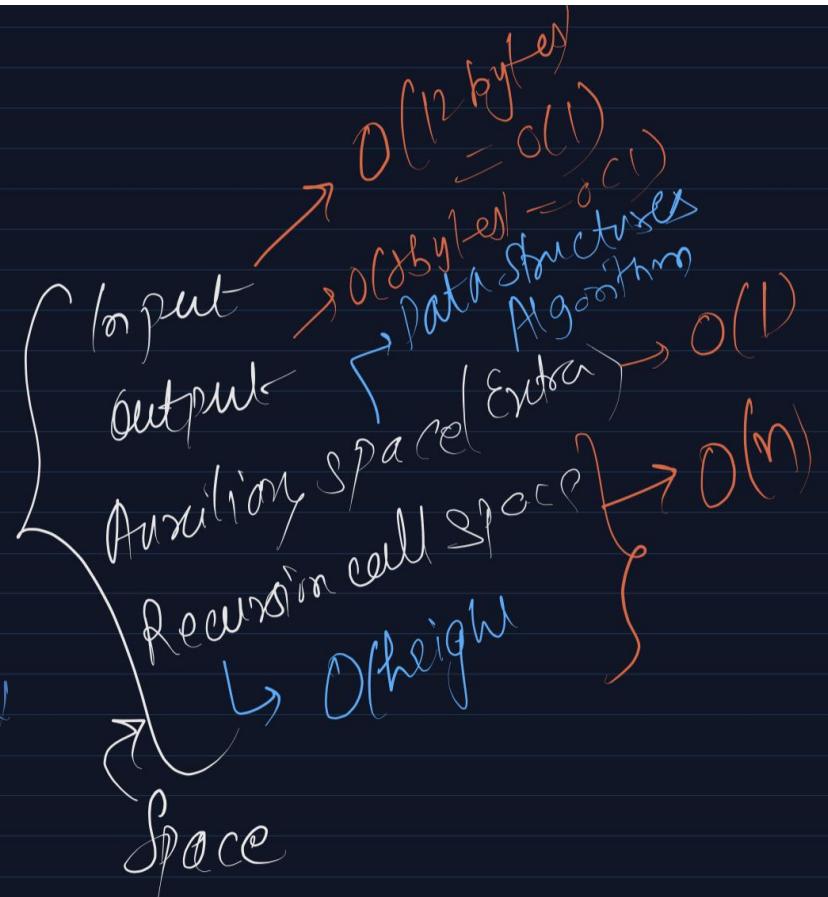
```

Brute force

$$\begin{aligned} \text{Calls} &= 1 \\ \text{height} &= N \end{aligned}$$

$$1^N + \{k+k\}^N$$

$$\approx \underline{\underline{O(N)}}$$



Power → Optimized

$$\text{even } \left\{ \begin{array}{l} x^n = x^{n/2} * x^{n/2} \\ 2^6 = 2^3 * 2^3 = 2^{3+3} = 2^6 \end{array} \right.$$

$$\text{odd } \left\{ \begin{array}{l} x^n = x^{n/2} * x^{n/2} * x \\ 2^7 = 2^3 * 2^3 * 2 = 2^{6+1} = 2^7 \end{array} \right.$$

```
class Solution {
    public double power(double x, int n){
        if(n == 0) return 1.0;

        if(n % 2 == 0)
            return power(x, n/2) * power(x, n/2); // Meeting Expectation
        else
            return power(x, n/2) * power(x, n/2) * x;
    }

    public double myPow(double x, int n) {
        if(x == 0) return 0.0;
        if(x == 1) return 1.0;

        if(n < 0){
            return 1.0 / power(x, -n);
        }

        return power(x, n);
    }
}
```

calls $\Rightarrow 2^{\log n}$ breadth

height $\Rightarrow \log n$

depth

$$\Rightarrow O(2^{\log n}) = O(n)$$

Input $\rightarrow O(1)$
Output $\rightarrow O(1)$
Extra $\rightarrow O(1)$

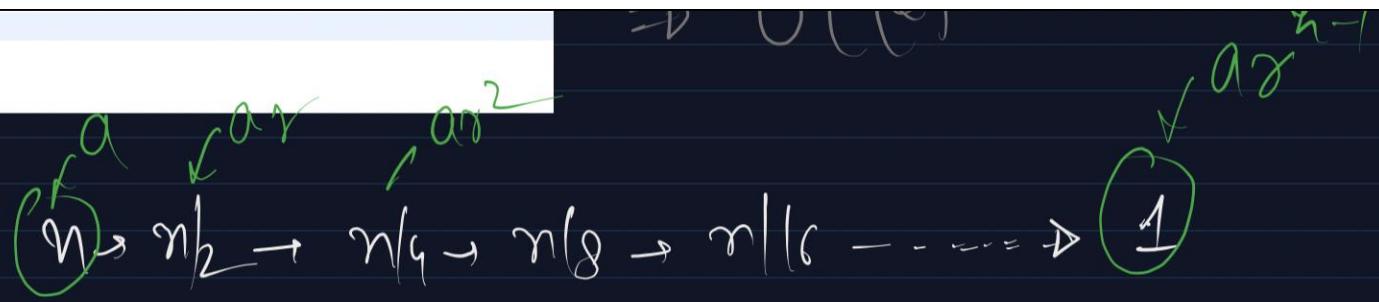
Rec. call stack $\rightarrow O(\log n)$

$n \rightarrow n/2 \rightarrow n/4 \rightarrow n/8 \rightarrow n/16 \dots \rightarrow 1$

h terms

```
    return power(x, n);  
}
```

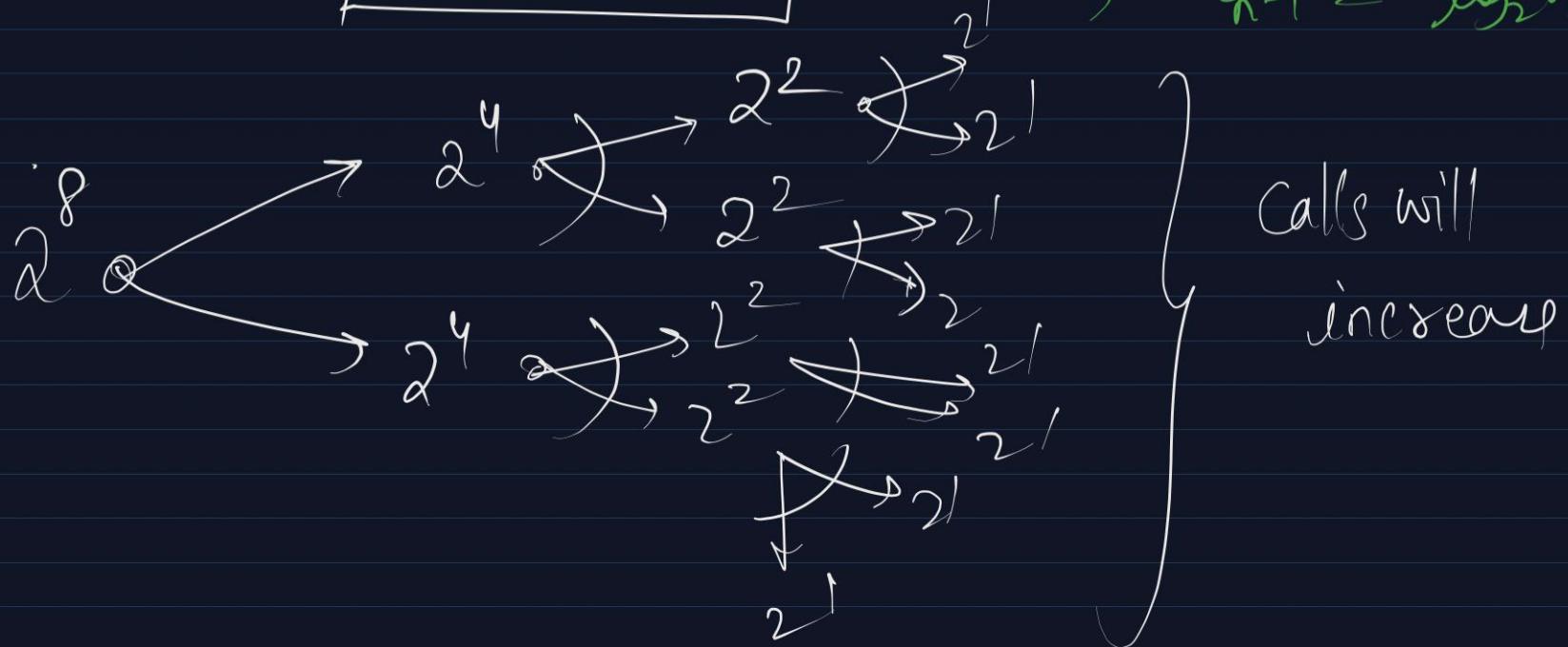
$\rightarrow O(1)$



h terms

$$1 = n \times (1/2)^{h-1} \Rightarrow 2^{h-1} = n$$

$$\boxed{h = O(\log n)}$$
$$\Rightarrow \log_2(2^{h-1}) = \log_2 n$$
$$\Rightarrow h-1 = \log n$$



```

class Solution {
    public double power(double x, int n){
        if(n == 0) return 1.0;

        double res = power(x, n/2); // Call 1
        if(n % 2 == 0)
            return res * res; // Meeting Expectation
        else
            return res * res * x;
    }

    public double myPow(double x, int n) {
        if(x == 0) return 0.0;
        if(x == 1) return 1.0;

        if(n < 0){
            return 1.0 / power(x, -n);
        }

        return power(x, n);
    }
}

```

Same S.C
as ~~Prec~~

$x^n \rightarrow x^{n/2} \rightarrow n^{\frac{n}{2}}$

height $\rightarrow h = O(\log_2 n)$

$$O\left(1^{\log_2 n} + k * \log n\right)$$

$$= O(\log_2 n) \approx O(1)$$

$\overbrace{2^{\log_2 n}}^{\text{B.L.}}$

$$O(\log_2 n) \ll O(n)$$

$$\begin{aligned} N &= 2^{16} \\ \log_2 n &= 16 \end{aligned}$$

Bit Manipulation \rightarrow Modular Exponentiation

\rightarrow TC: $O(\log_2 n)$

\rightarrow SC: $O(1)$

Dynamic Programming

→ "Those who can't remember their past are condemned to repeat it"

① Recursion

- Time Complexity Poor
- Space Complexity Poor

② Memoization

- Time Complexity Good
- Space Complexity Poor

③ Tabulation

- Time Complexity Good
- Space Complexity Good

Topic

Pre-requisites

★ → Dynamic Programming {Level 1 + 2} → Recursion

→ Hashmap & Heap {Level 1 + 2}

→ Graphs {Level 1 + Level 2} → Generic Tree {DFS, BFS}

→ Bit Manipulation → No System ↗ Binary Decimal

→ Array & String → Remaining Ques

Lecture ① Dynamic Programming {10:30 - 12:00} 19 Apr

→ Fibonacci + Climb Stairs Module

"Those who can't remember their past
are condemned to repeat it"

Exponential

Backtracking

$$\left\{ \begin{array}{l} \text{TC} \rightarrow L \\ \text{SC} \rightarrow L \end{array} \right.$$

18
20
30

TC → L
SC → L

① Recursion { Brute force }

TC → ✓
SC → ✓

② Memoization { Top Down DP }

TC → ✓
SC → ✓

③ Tabulation { Bottom Up DP }

TC → ✓
SC → ✓

④ Space Optimization → limited previous states

Fibonacci Number

0, 1, 1, 2, 3, 5, 8, 13
0th 1st 2nd 3rd 4th 5th 6th 7th

Expectation: \rightarrow Nth Fibonacci No. $\{ \text{fib}(n) \}$

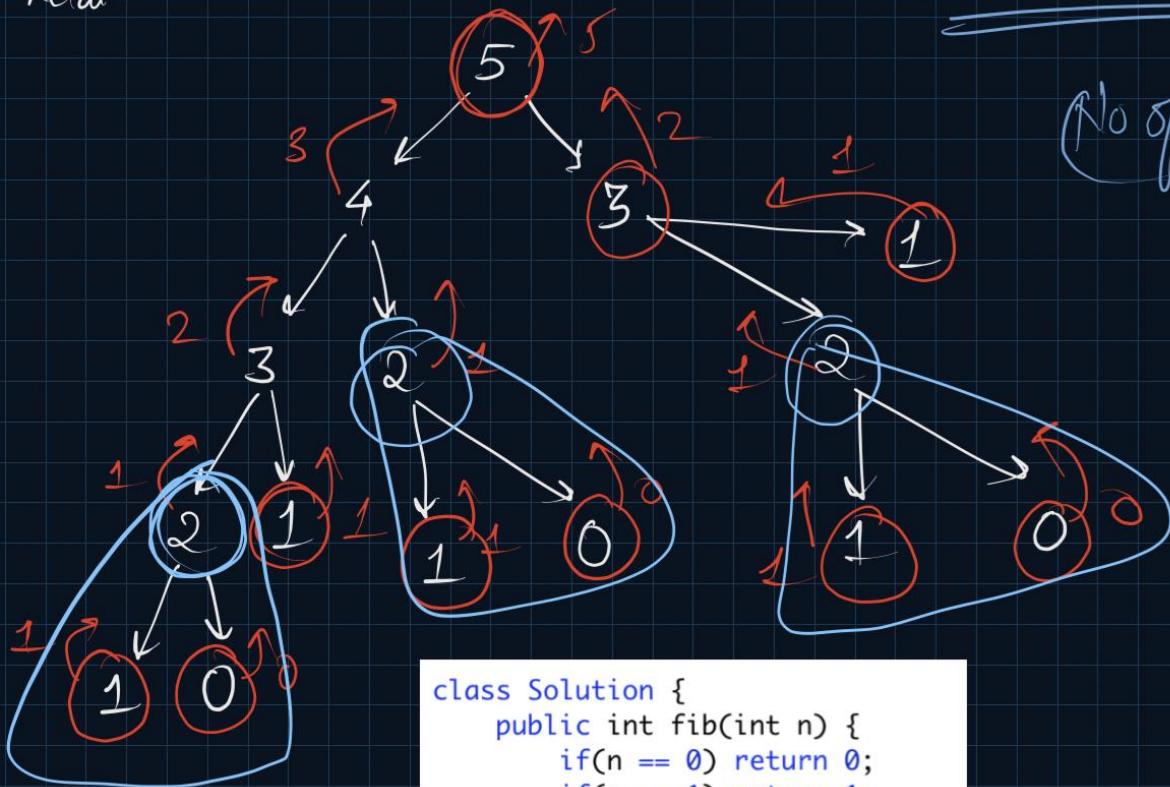
Faith: \rightarrow $\text{fib}(n-1)$, $\text{fib}(n-2)$

Recurrence Relation

$$\boxed{\text{fib}(n) = \text{fib}(n-1) + \text{fib}(n-2)}$$

Recurrence Relation

$$f_b(n) = f_b(n-1) + f_b(n-2)$$



worst case

height

$$(No \ of \ calls) + (pre + post) * height$$

$$(2)^N + (k + k) * N$$

$\Rightarrow O(2^N)$ Time Complexity

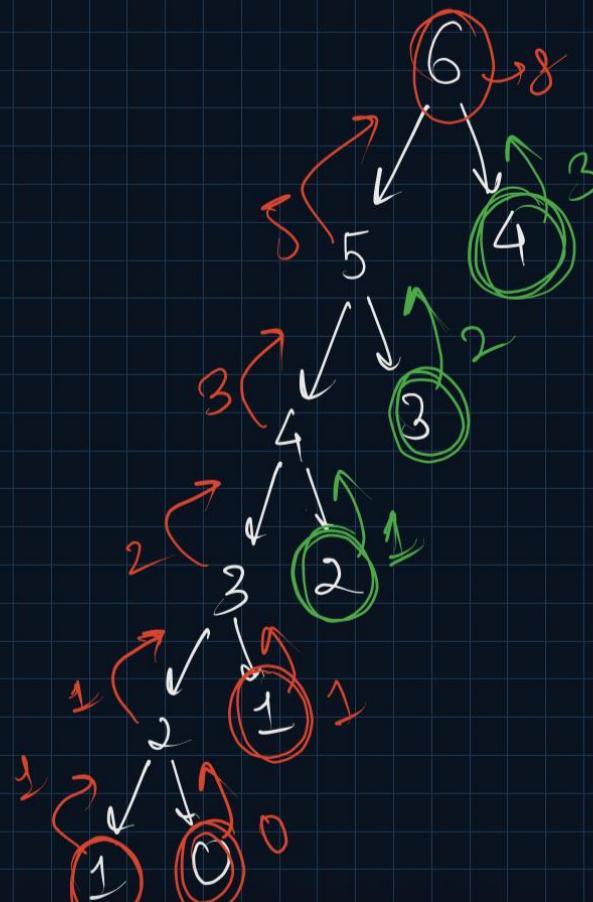
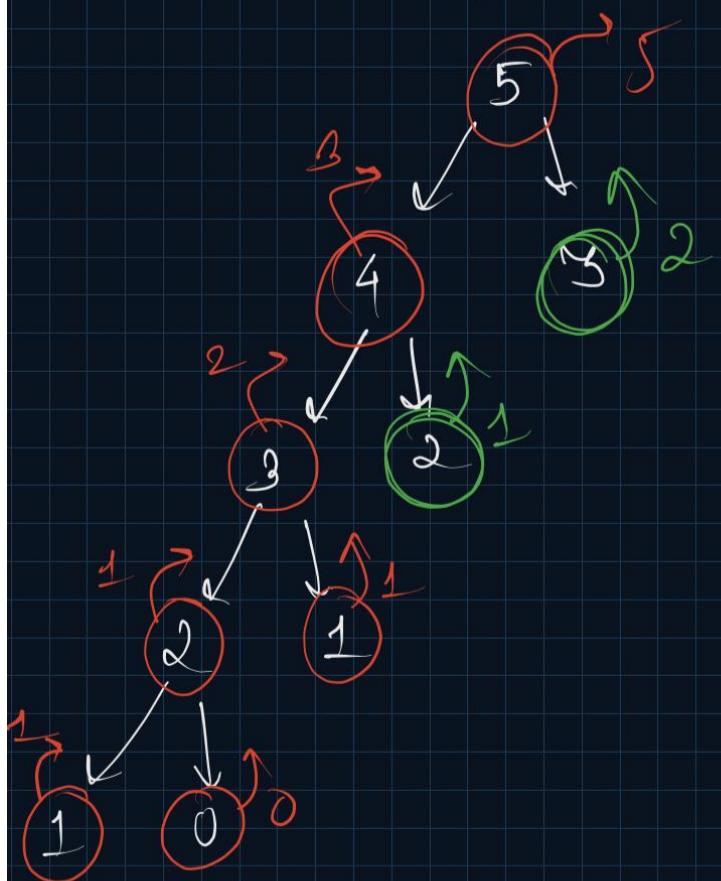
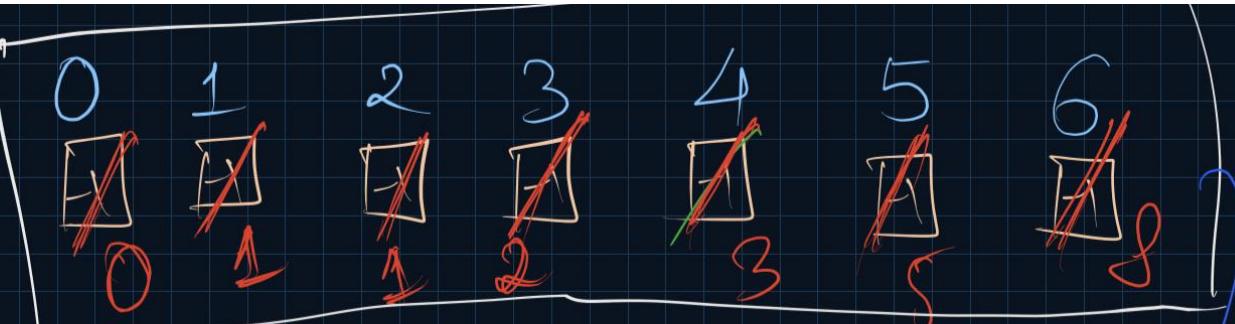
Space Complexity $\Rightarrow O(N)$
R.C.S.S

```
class Solution {
    public int fib(int n) {
        if(n == 0) return 0;
        if(n == 1) return 1;

        int prev1 = fib(n - 1);
        int prev2 = fib(n - 2);

        return prev1 + prev2;
    }
}
```

Memoization



$O(N)$ Time Complexity

```

class Solution {
    public int fib(int n, int[] dp){
        if(n == 0) return 0;
        if(n == 1) return 1;
        if(dp[n] != -1) return dp[n];
        // Already Calculated Value should be returned

        int prev1 = fib(n - 1, dp);
        int prev2 = fib(n - 2, dp);

        dp[n] = prev1 + prev2;
        // Before returning the calculated value, store it somewhere
        return prev1 + prev2;
    }

    public int fib(int n) {
        int[] dp = new int[n + 1];
        Arrays.fill(dp, -1);
        return fib(n, dp);
    }
}

```

Recursion Call stack

$\rightarrow O(N)$

Extra Space: $\rightarrow O(N) \underset{DP}{=}$

Time Complexity $\rightarrow O(N)$

Dynamic Programming Identification

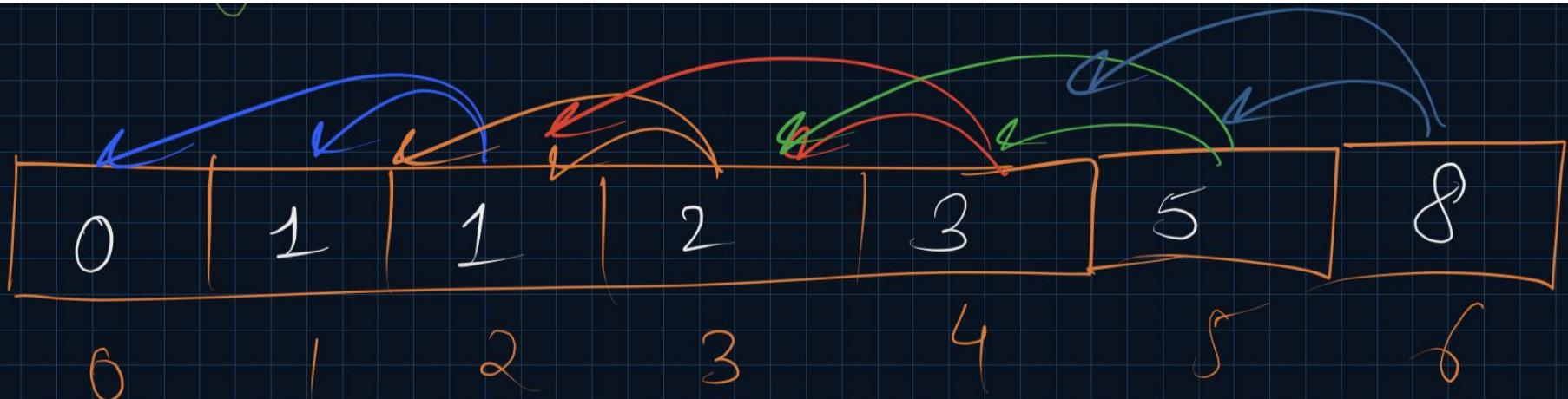
\rightarrow ① Overlapping Subproblems { Repeated calls }

\rightarrow ② Optimal Substructure of Fath Z

3 Tabulation

$$DP[n] = DP[n-1] + DP[n-2]$$

Iterative
soln



```
class Solution {  
    public int fib(int n) {  
        if(n <= 1) return n;  
  
        int[] dp = new int[n + 1];  
        dp[0] = 0; dp[1] = 1;  
  
        for(int i=2; i<=n; i++){  
            dp[i] = dp[i - 1] + dp[i - 2];  
        }  
  
        return dp[n];  
    }  
}
```

TC $\rightarrow O(N)$

SC $\rightarrow O(N)$
(extra space)

If R.C.S.S $\rightarrow O(1)$



```
class Solution {  
    public int fib(int n) {  
        if(n <= 1) return n;  
  
        int prev1 = 0, prev2 = 1;  
  
        for(int i=2; i<=n; i++){  
            int curr = prev1 + prev2;  
            prev1 = prev2;  
            prev2 = curr;  
        }  
  
        return prev2;  
    }  
}
```



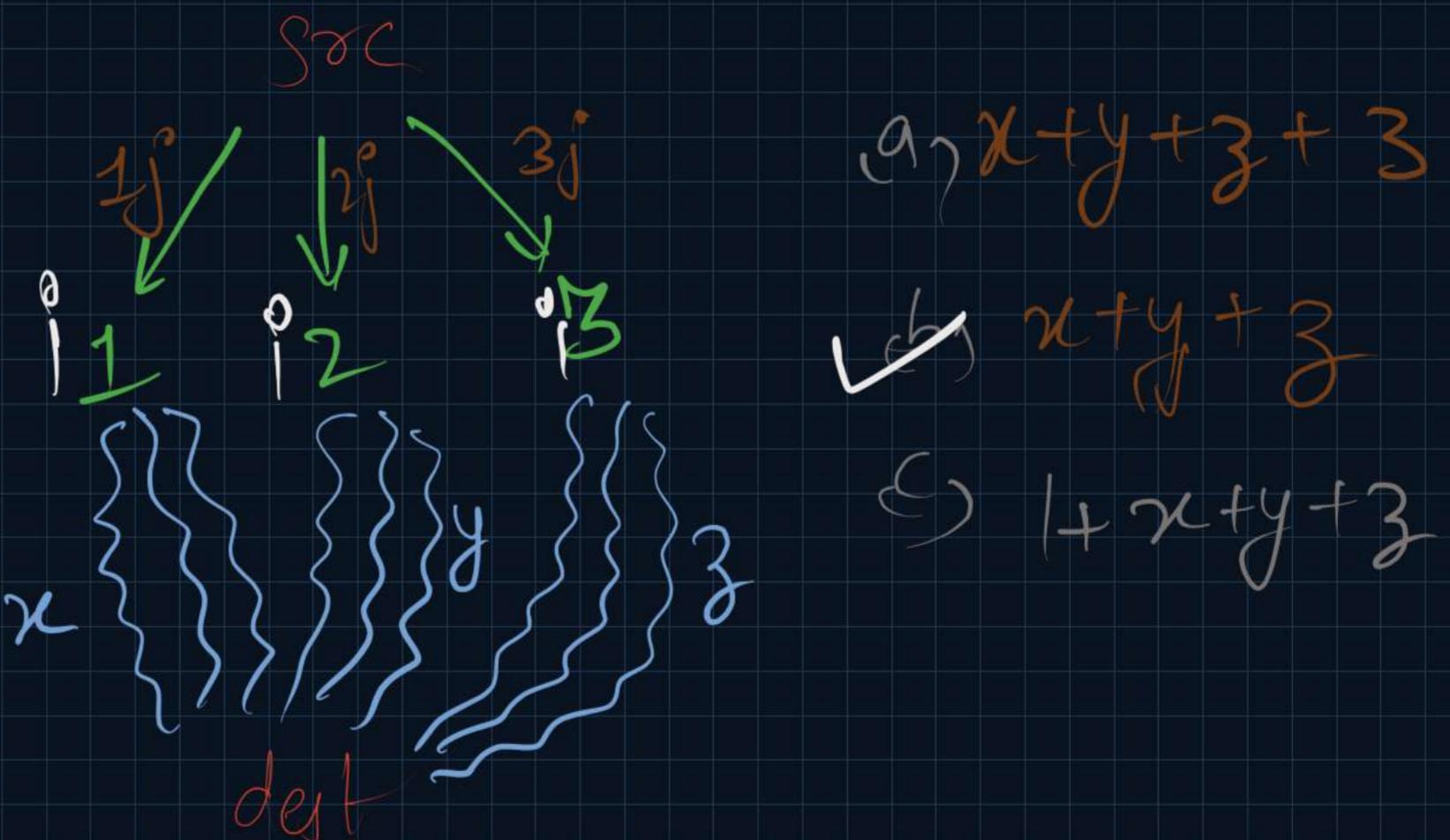
Time Complexity $\rightarrow \Theta(N)$
Space Complexity $\rightarrow O(1)$

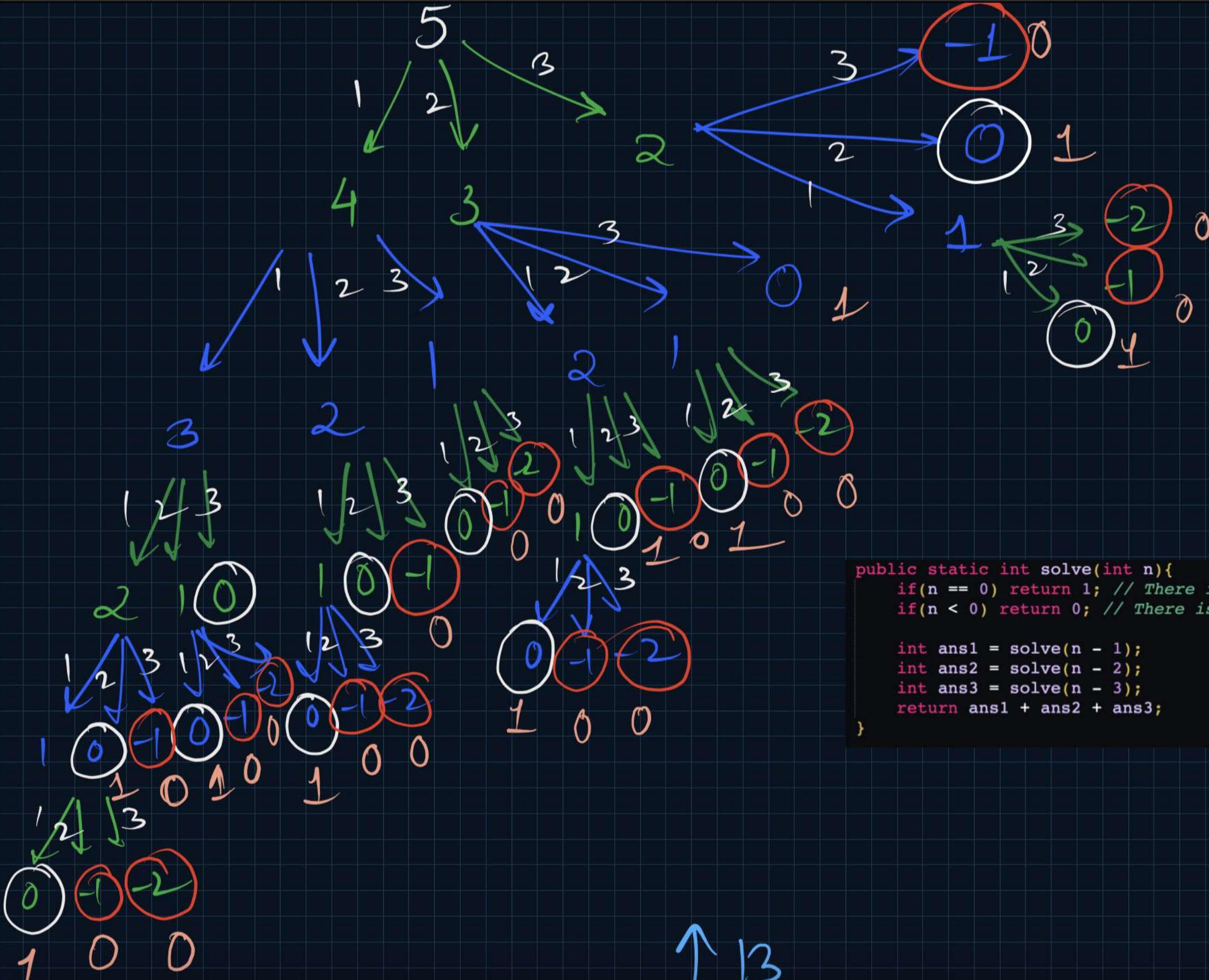
Dynamic Programming - Lecture ②

{ 23 April 2022
9 AM - 12 PM}

→ Climb Stairs & its Variations

① Climb Stairs



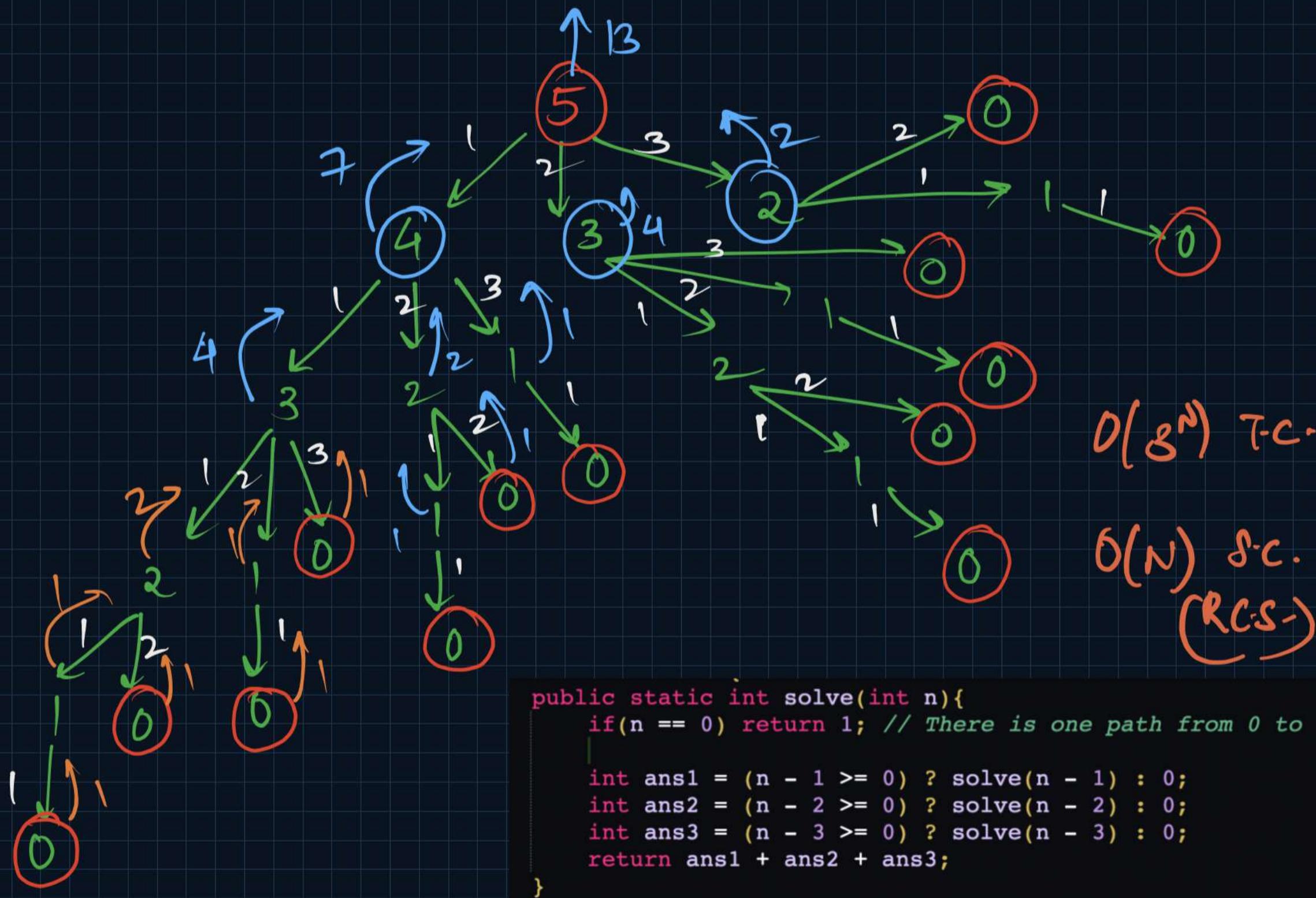


```

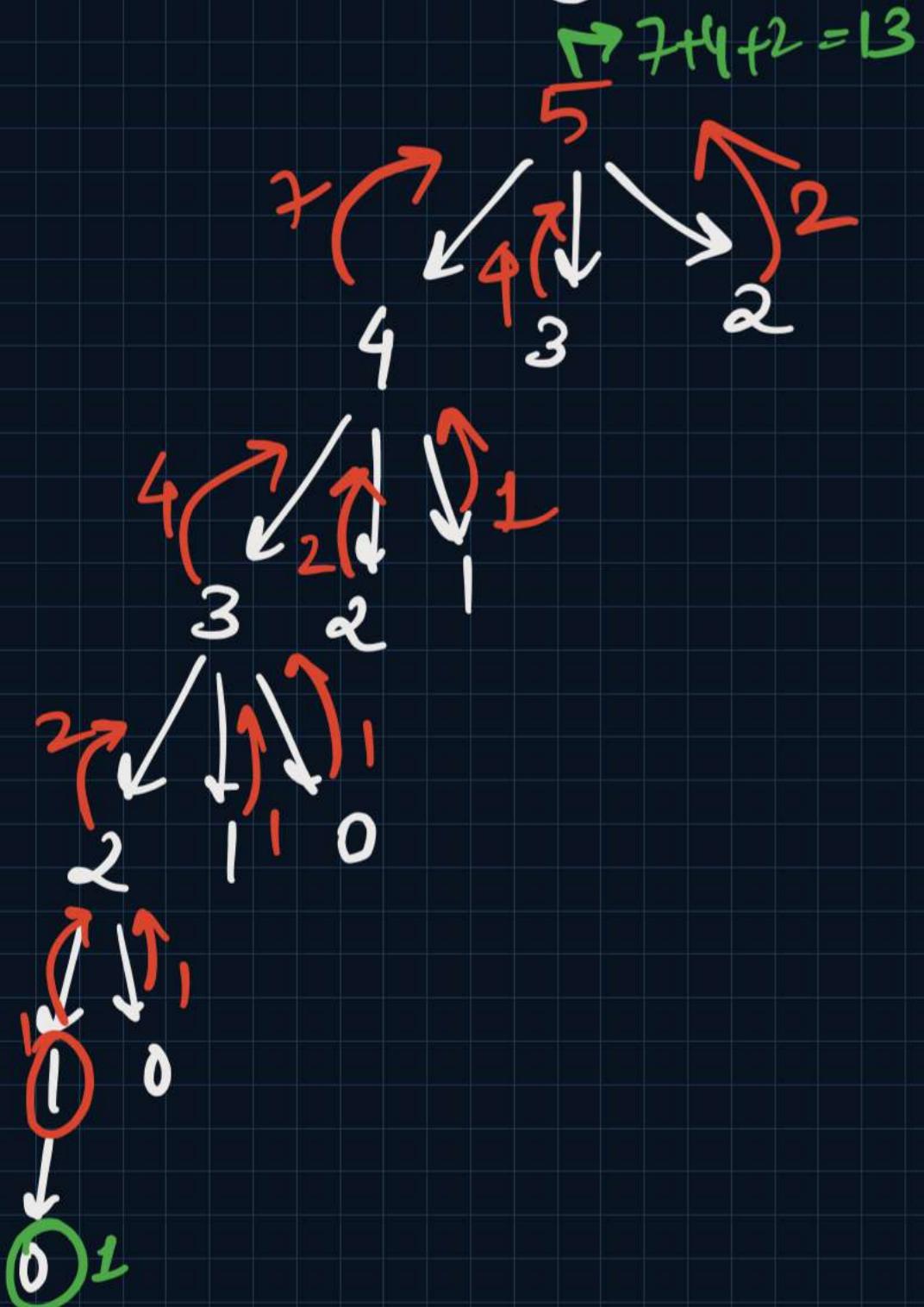
public static int solve(int n){
    if(n == 0) return 1; // There is one path from 0 to 0, i.e. "" empty string
    if(n < 0) return 0; // There is no path from -1 or -2 to 0

    int ans1 = solve(n - 1);
    int ans2 = solve(n - 2);
    int ans3 = solve(n - 3);
    return ans1 + ans2 + ans3;
}

```



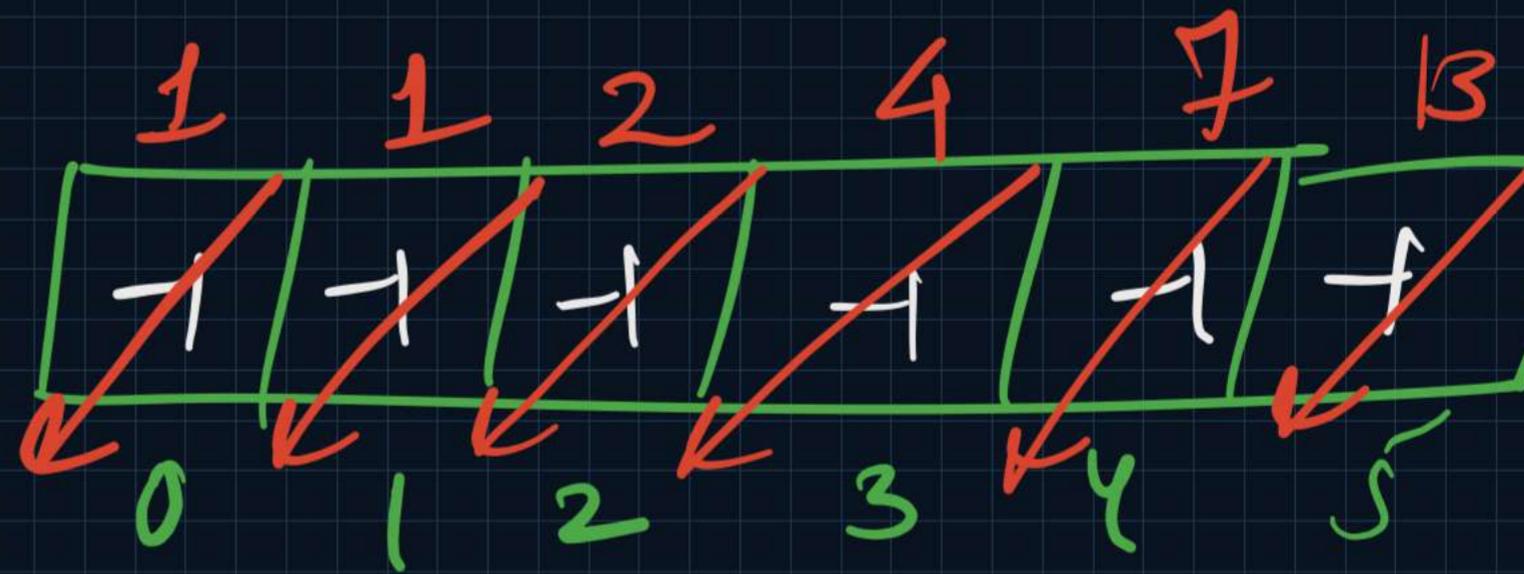
Memorization



```
public static int solve(int n, int[] dp){
    if(n == 0) return 1; // There is one path from 0 to 0, i.e. "" empty string
    if(dp[n] != -1) return dp[n]; // Return the already calculated value (Preorder)

    int ans1 = (n - 1 >= 0) ? solve(n - 1, dp) : 0;
    int ans2 = (n - 2 >= 0) ? solve(n - 2, dp) : 0;
    int ans3 = (n - 3 >= 0) ? solve(n - 3, dp) : 0;

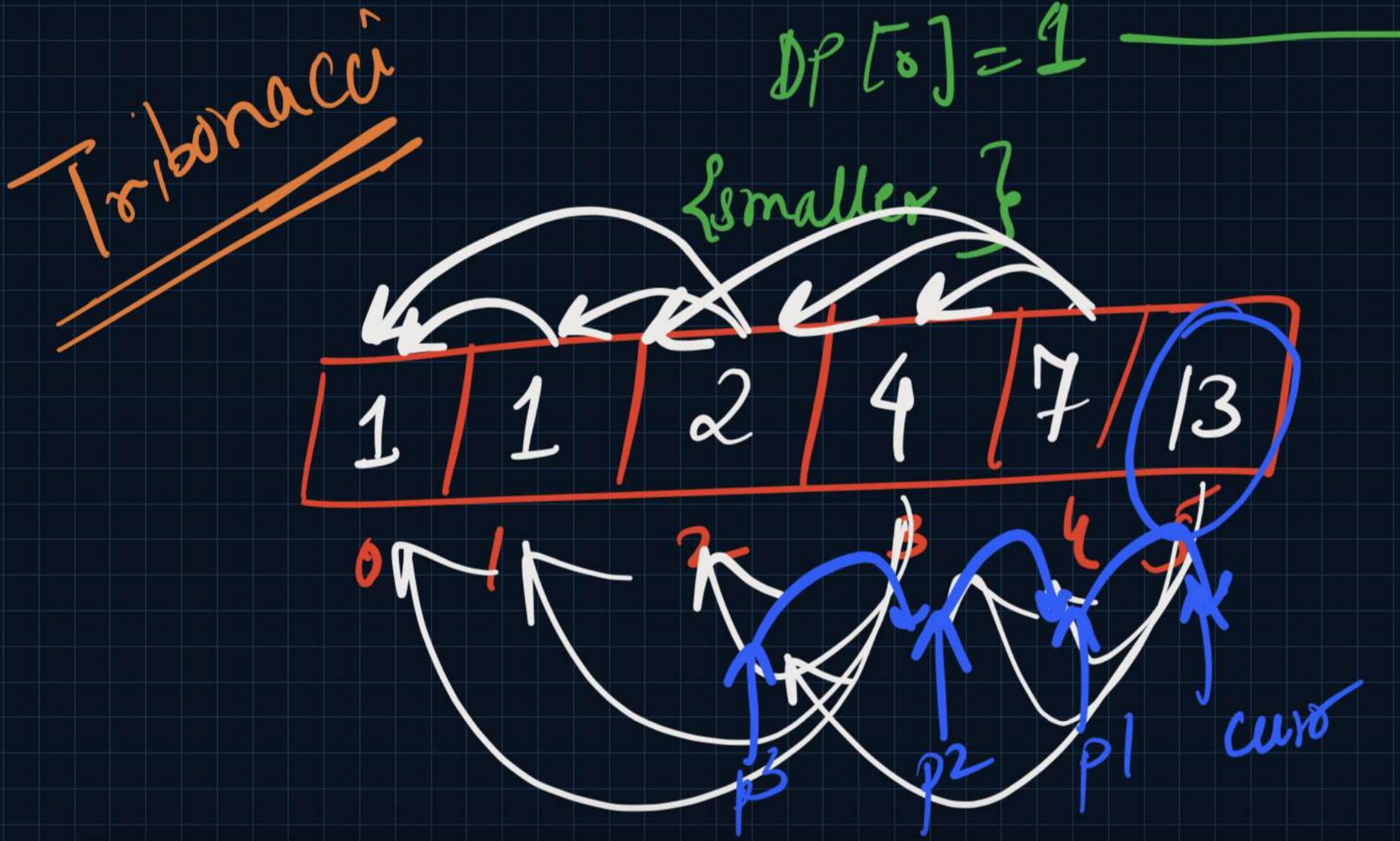
    dp[n] = ans1 + ans2 + ans3; // Store the Answer in DP Table (Postorder)
    return dp[n];
}
```



Time Complexity $\rightarrow O(N)$

Space Complexity $\rightarrow \Theta(n)$ DTable

Tabulation



TC $\rightarrow O(N)$
SC $\rightarrow O(N)$
extra

Nth state
DP[N] = ?
{larger}

$$DP[N] = DP[N-1] + DP[N-2] + DP[N-3]$$

```
int n = scn.nextInt();
int[] dp = new int[n + 1];
dp[0] = 1;

for(int i=1; i<=n; i++){
    int ans1 = (i - 1 >= 0) ? dp[i - 1] : 0;
    int ans2 = (i - 2 >= 0) ? dp[i - 2] : 0;
    int ans3 = (i - 3 >= 0) ? dp[i - 3] : 0;
    dp[i] = ans1 + ans2 + ans3;
}

System.out.println(dp[n]);
```

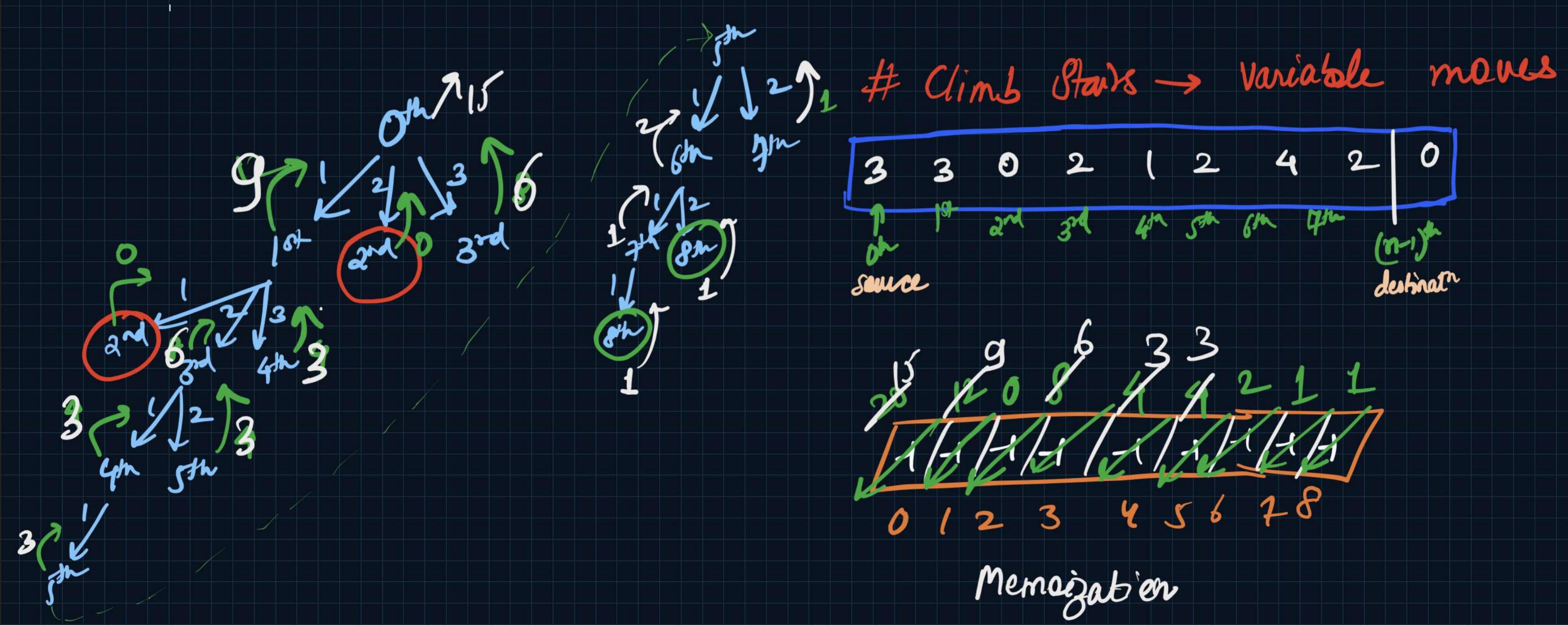
Extra Space
Optimization
O(n) Time
O(n) Space

```
public static void main(String[] args) throws Exception {
    Scanner scn = new Scanner(System.in);
    int n = scn.nextInt();

    int prev1 = 1, prev2 = 0, prev3 = 0;
    for(int i=1; i<=n; i++){
        int curr = prev1 + prev2 + prev3;
        prev3 = prev2;
        prev2 = prev1;
        prev1 = curr;
    }

    System.out.println(prev1);
}
```

4 pointer
Technique



```

public class Main {
    public static int memo(int n, int[] jumps, int[] dp){
        if(n == jumps.length) return 1;
        if(dp[n] != -1) return dp[n];

        int ans = 0;
        for(int i=1; i<=jumps[n]; i++){
            if(n + i <= jumps.length)
                ans += memo(n + i, jumps, dp);
        }

        dp[n] = ans;
        return ans;
    }
}

```

```

public static void main(String[] args) throws Exception {
    Scanner scn = new Scanner(System.in);
    int n = scn.nextInt();
    int[] jumps = new int[n];
    for(int i=0; i<n; i++){
        jumps[i] = scn.nextInt();
    }

    int[] dp = new int[n + 1];
    Arrays.fill(dp, -1);
    System.out.println(memo(0, jumps, dp));
}

```

recursion
 \downarrow
 $TC \Rightarrow O(jumps^N)$

$SC \Rightarrow O(N)$

R-C-S

Mem

$TC \Rightarrow O(N \times jumps)$

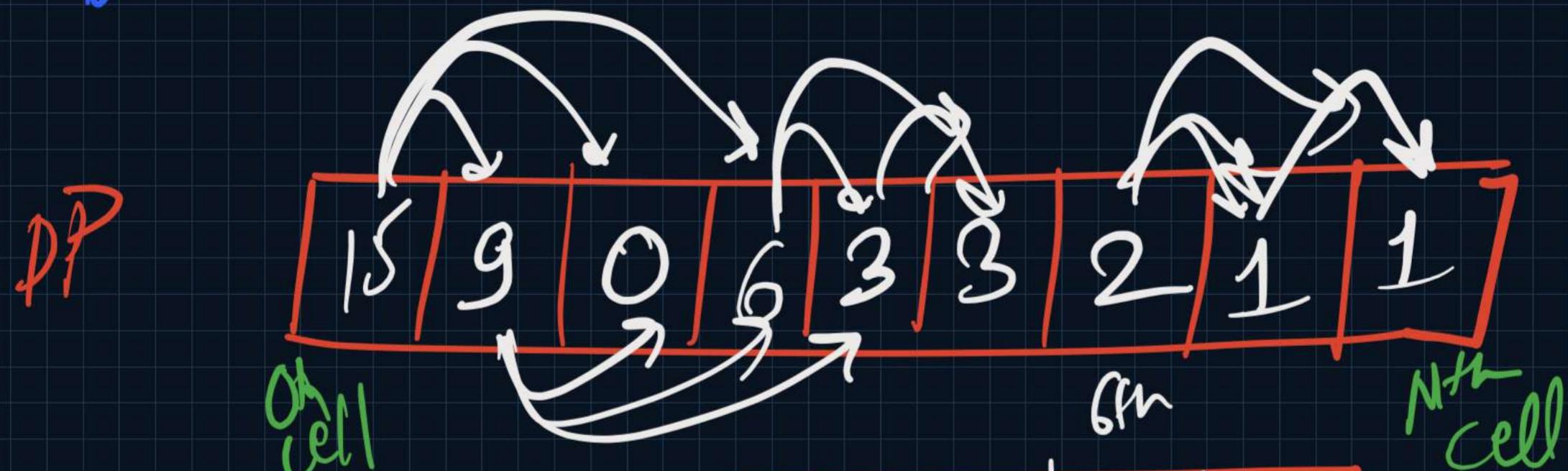
$SC \Rightarrow O(N)$

R-C-S, DF

~~Tabulation~~

hanger
Bth state

Smaller
Nth state



jumps

A diagram illustrating a dynamic programming table for jump counts. The table consists of 8 columns, each representing a state. The values in the columns are: 3, 3, 0, 2, 1, 2, 4, 2. The table is enclosed in a red border.

3	3	0	2	1	2	4	2
---	---	---	---	---	---	---	---

```

public static void main(String[] args) throws Exception {
    Scanner scn = new Scanner(System.in);
    int n = scn.nextInt();
    int[] jumps = new int[n];
    for(int i=0; i<n; i++){
        jumps[i] = scn.nextInt();
    }

    int[] dp = new int[n + 1];
    dp[n] = 1;

    for(int cell=n-1; cell>=0; cell--){
        int ans = 0;
        for(int jump=1; jump<=jumps[cell]; jump++){
            if(cell + jump <= n){
                ans += dp[cell + jump];
            }
        }
        dp[cell] = ans;
    }
    System.out.println(dp[0]);
}

```

$$O(N * \text{jumps}) \quad \underline{TC}$$

$$O(N) \leq \{ \text{DP table} \}$$

Space optimization

↳ Not possible { jumps value is not fixed }

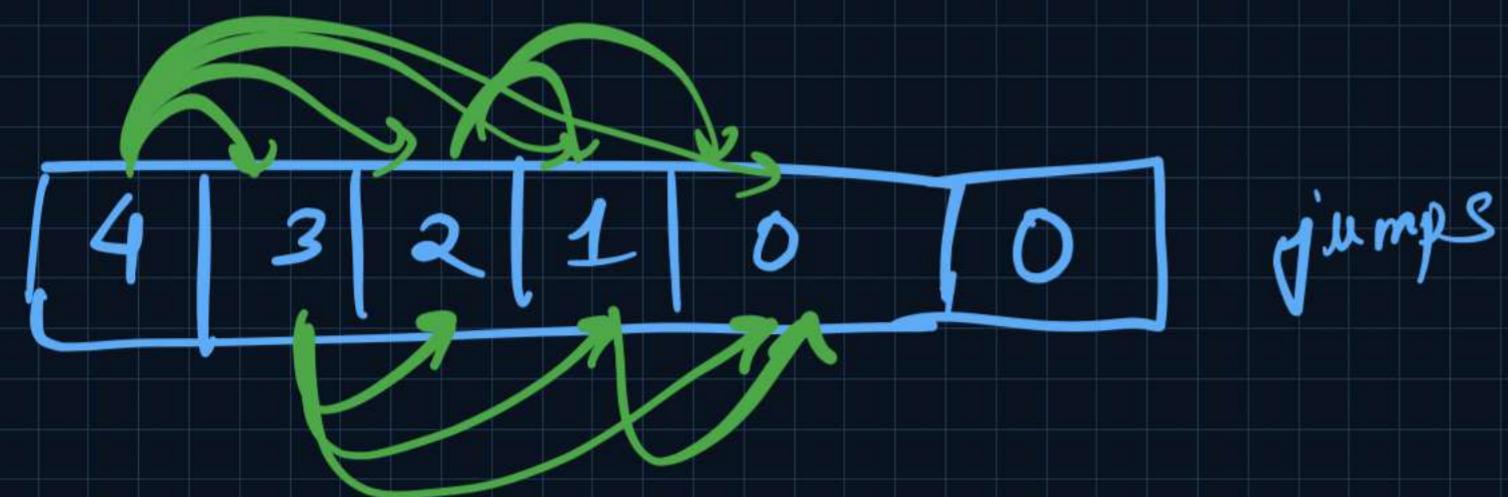
climb stairs with minimum jumps



$$\text{ans} = \min(x, y, z)$$

+ 1

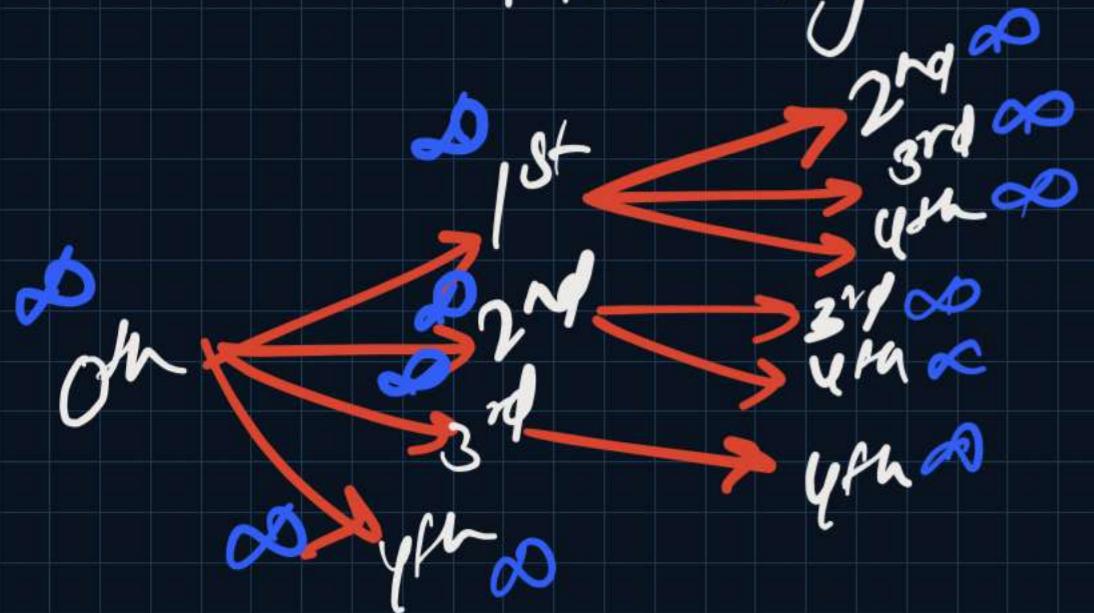
eg²



jumps

Count of paths = 0

min length = +∞



```
class Solution {  
    public long memo(int src, int[] jumps, long[] dp){  
        if(src == jumps.length - 1)  
            return 0; // min moves to go to dest from dest is 0 (empty string)  
        if(dp[src] != -1) return dp[src];  
  
        long min = Integer.MAX_VALUE;  
        for(int jump=1; jump<=jumps[src]; jump++){  
            if(src + jump < jumps.length){  
                min = Math.min(min, memo(src + jump, jumps, dp) + 1);  
            }  
        }  
  
        dp[src] = min;  
        return min;  
    }  
  
    public int jump(int[] jumps) {  
        long[] dp = new long[jumps.length + 1];  
        Arrays.fill(dp, -1);  
  
        return (int)memo(0, jumps, dp);  
    }  
}
```

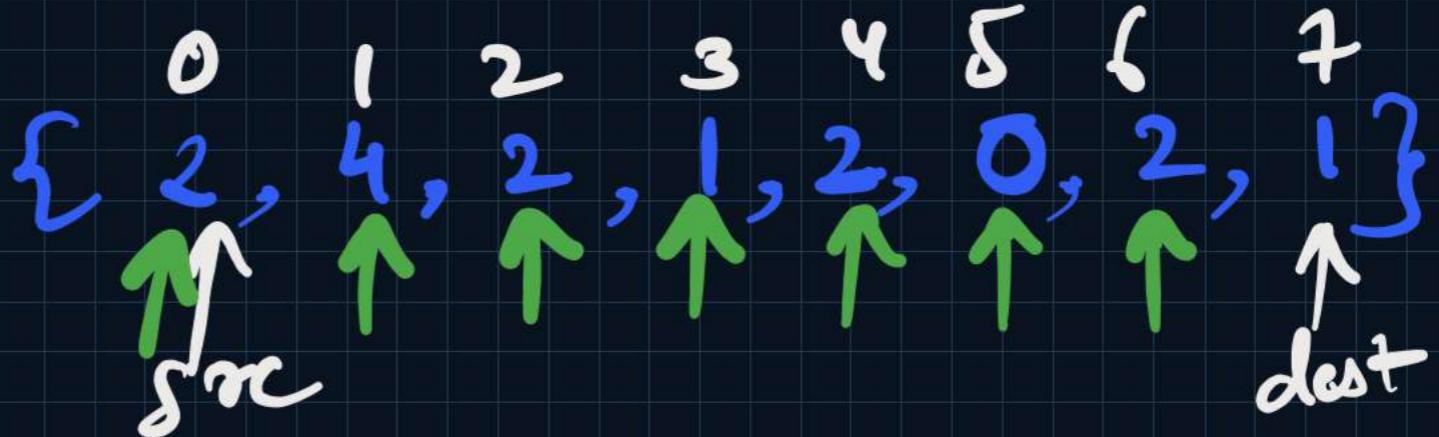
TC $\Rightarrow O(N \times \text{jumps})$
SC $\Rightarrow O(N)$

* Tabulation \rightarrow HW \rightarrow TC $\Rightarrow O(n * j^{umps}) \approx O(N^2)$

* Space Optimization \rightarrow N of possible

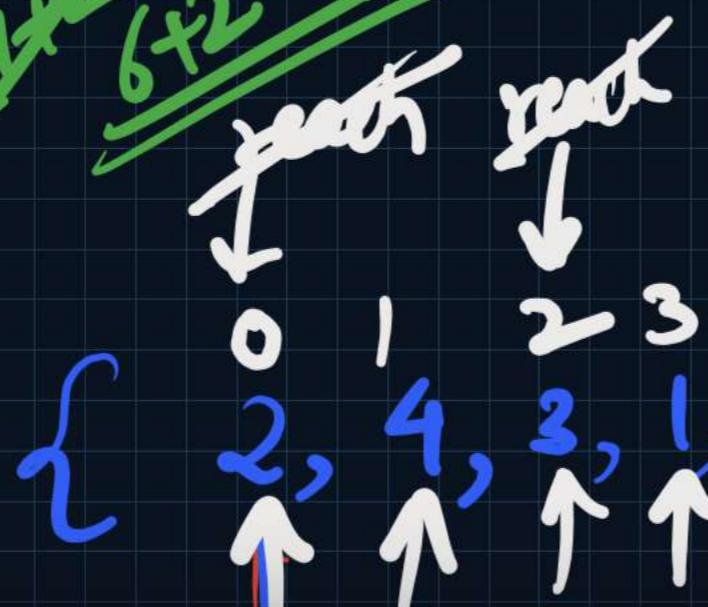
Jump Game - I { check if $+\infty$, \Rightarrow false { path not possible }
 else \Rightarrow true { path possible }

~~array[i] + i~~
~~Greedy soln~~
~~or~~
~~reach = 0~~



~~path reach~~
~~path reach~~
~~path reach~~

~~eq 2~~



reach in reach
 false
 no path possible

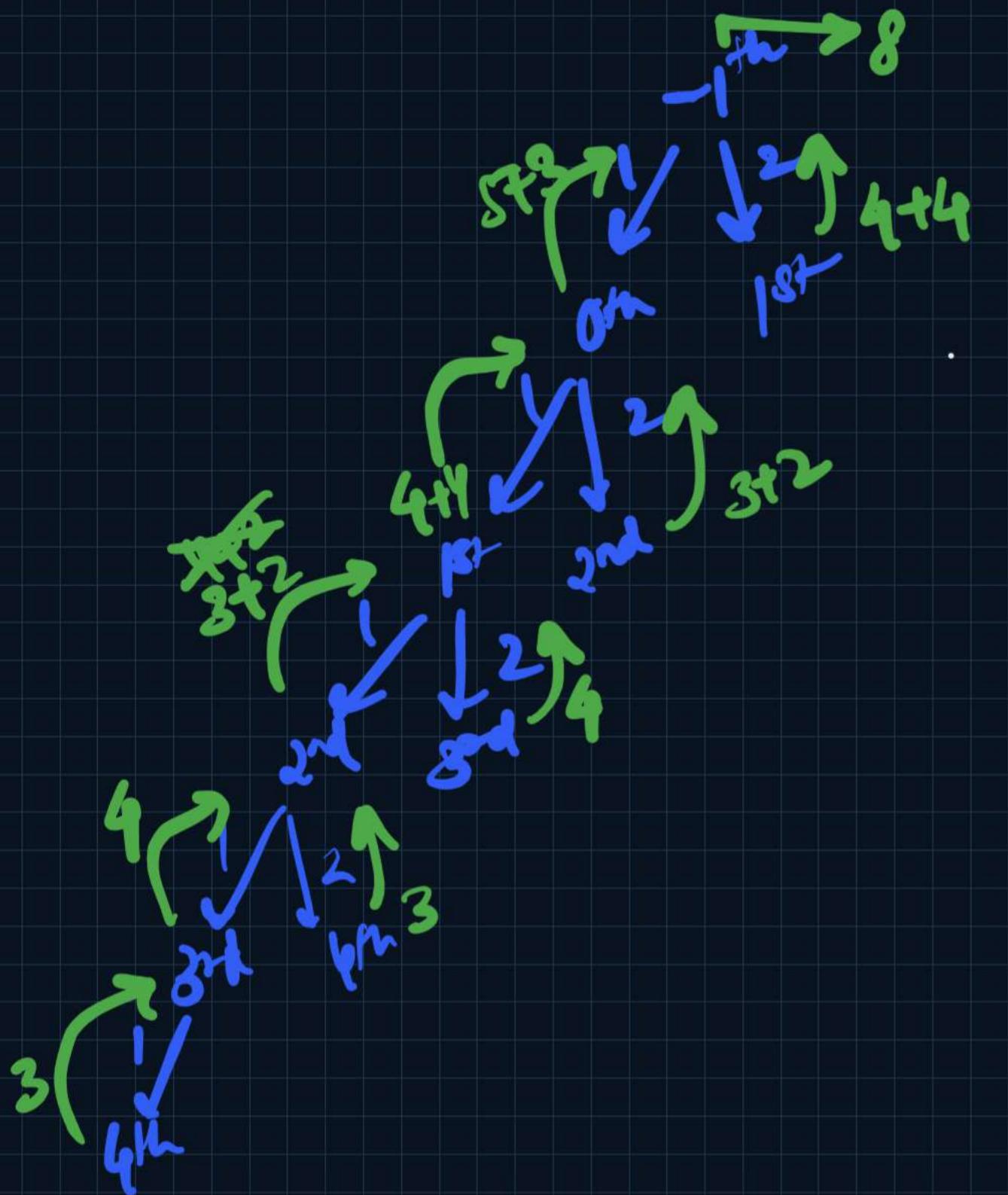
```
class Solution {
    public boolean canJump(int[] jumps) {
        int reach = 0;
        for(int i=0; i<jumps.length; i++){
            if(i > reach) return false;

            if(i + jumps[i] > reach){
                reach = i + jumps[i];
            }
        }

        return true;
    }
}
```

$T \subset \Rightarrow O(N)$

$S \subset \Rightarrow O(1)$



Climb Stairs with Minimum Cost

$$\{0, 3, 4, 2, 1, 3\}$$

-1 0 1 2 3 4

jumps $\begin{cases} 1 \\ 2 \end{cases}$

$SRC(x)$

i_1 i_2

$\{ \} p$ $\{ \} q$

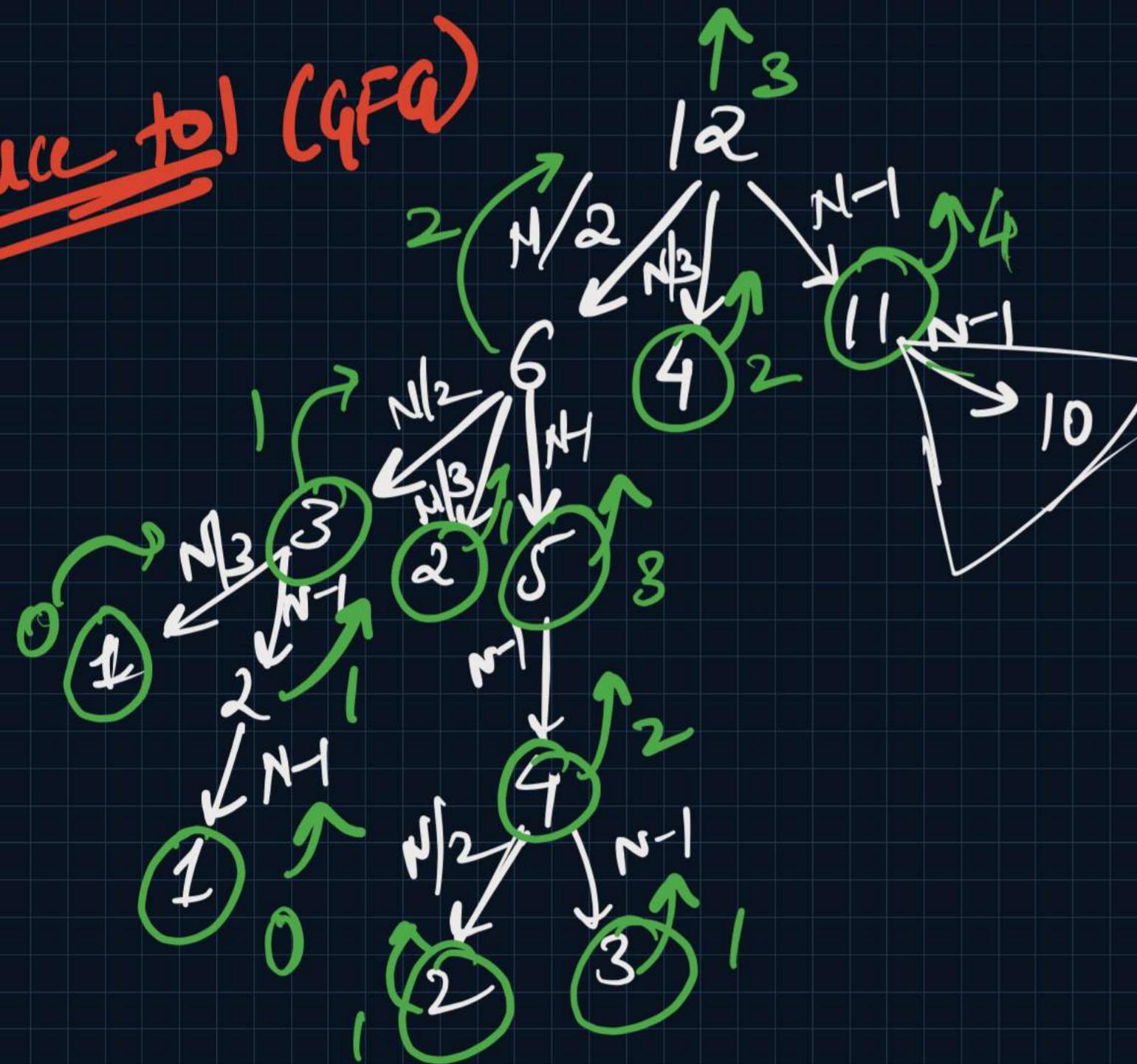
dp

$\min(p, q) + x$

```
class Solution {  
    public int memo(int src, int[] cost, int[] dp){  
        if(src >= cost.length) return 0;  
        if(dp[src] != -1) return dp[src];  
  
        int ans1 = memo(src + 1, cost, dp);  
        int ans2 = memo(src + 2, cost, dp);  
  
        return dp[src] = Math.min(ans1, ans2) + cost[src];  
    }  
  
    public int minCostClimbingStairs(int[] cost) {  
        int[] dp = new int[cost.length + 1];  
        Arrays.fill(dp, -1);  
  
        memo(0, cost, dp);  
        return Math.min(dp[0], dp[1]);  
    }  
}
```

Memoization
 $O(N)$ time
 $O(N)$ space

reduce to 1 (GFA)



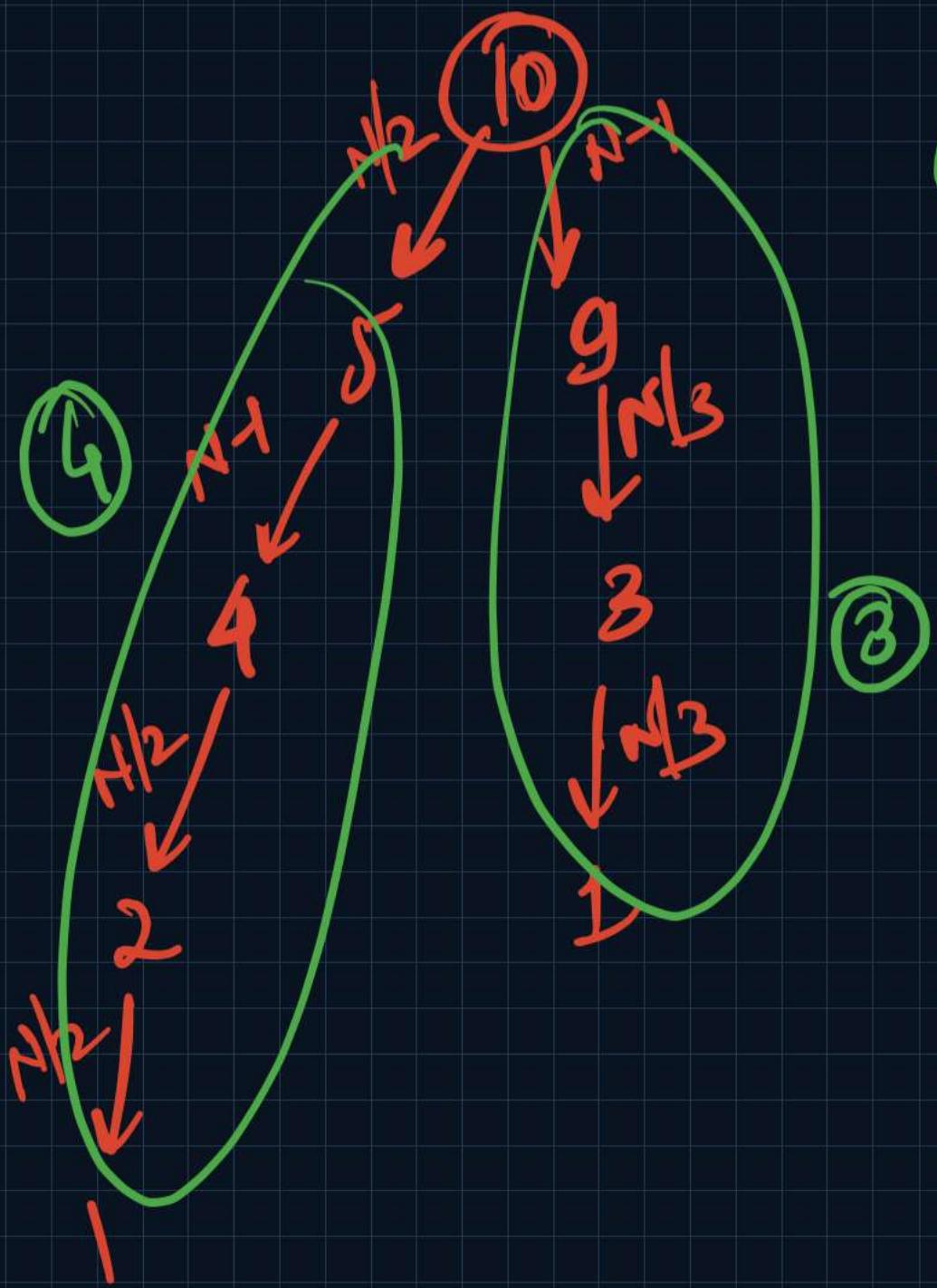
```
class Solution{
    public int memo(int N, int[] dp){
        if(N == 1) return 0;
        if(dp[N] != -1) return dp[N];

        int ans1 = (N % 2 == 0) ? memo(N/2, dp) : Integer.MAX_VALUE;
        int ans2 = (N % 3 == 0) ? memo(N/3, dp) : Integer.MAX_VALUE;
        int ans3 = memo(N - 1, dp);

        return dp[N] = Math.min(ans1, Math.min(ans2, ans3)) + 1;
    }

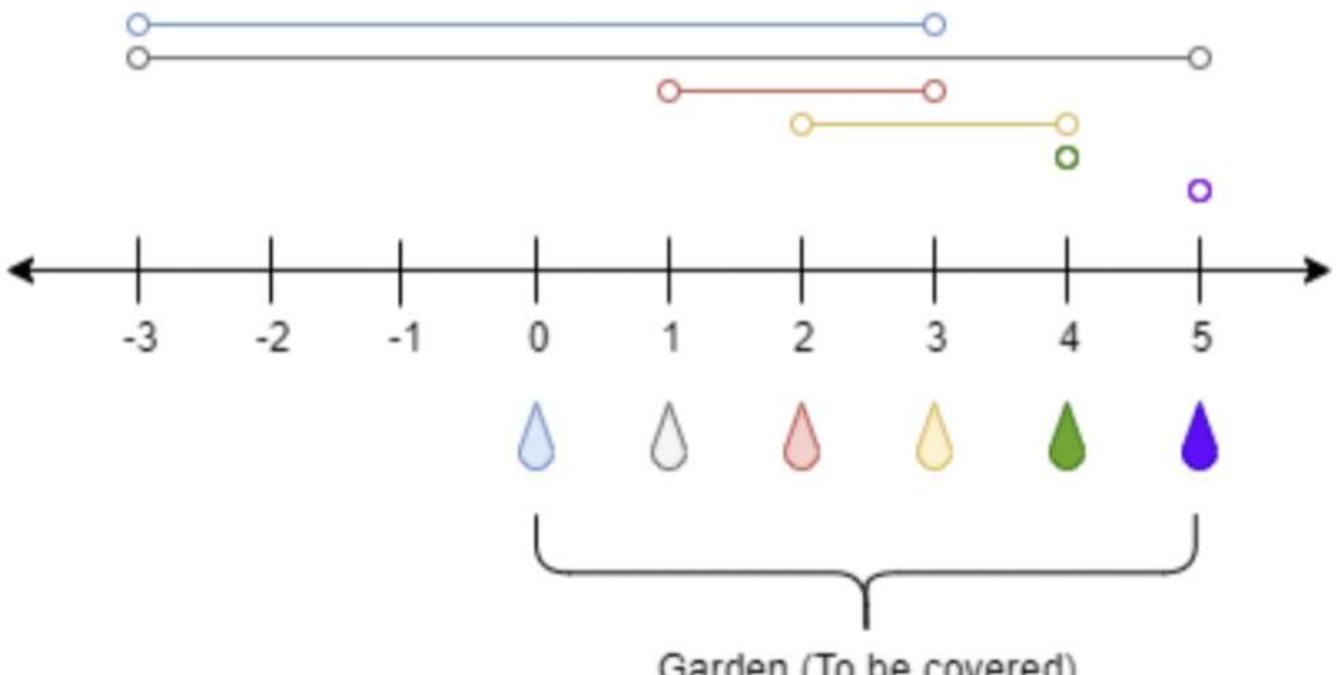
    public int minSteps(int N) {
        int[] dp = new int[N + 1];
        Arrays.fill(dp, -1);

        return memo(N, dp);
    }
}
```



Greedy fail
smaller the no, better the answer

~~eg)~~
Example 1:



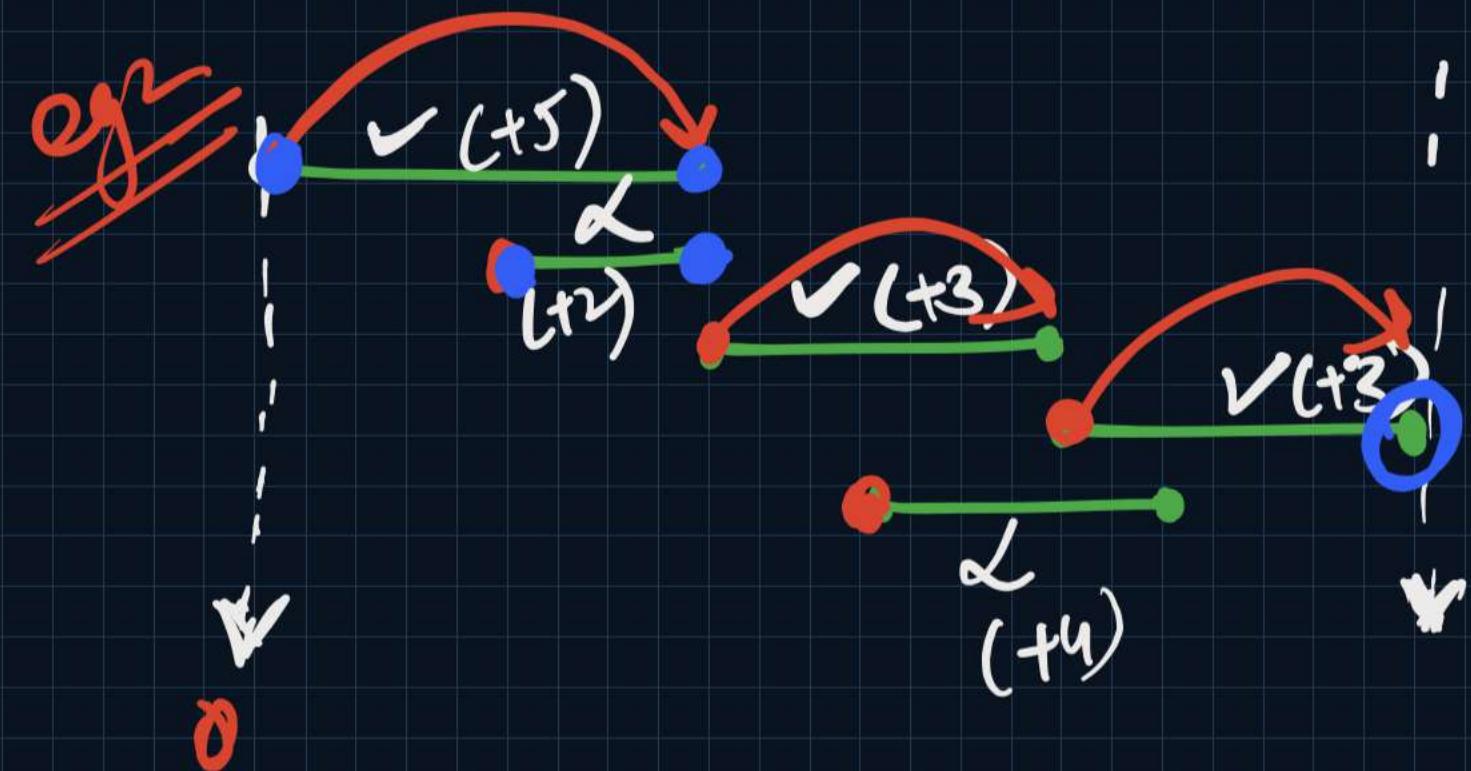
Input: $n = 5$, ranges = [3, 4, 1, 1, 0, 0]



1 → 2

2 → 3

Minimum Taps to Garden



Answer = ③

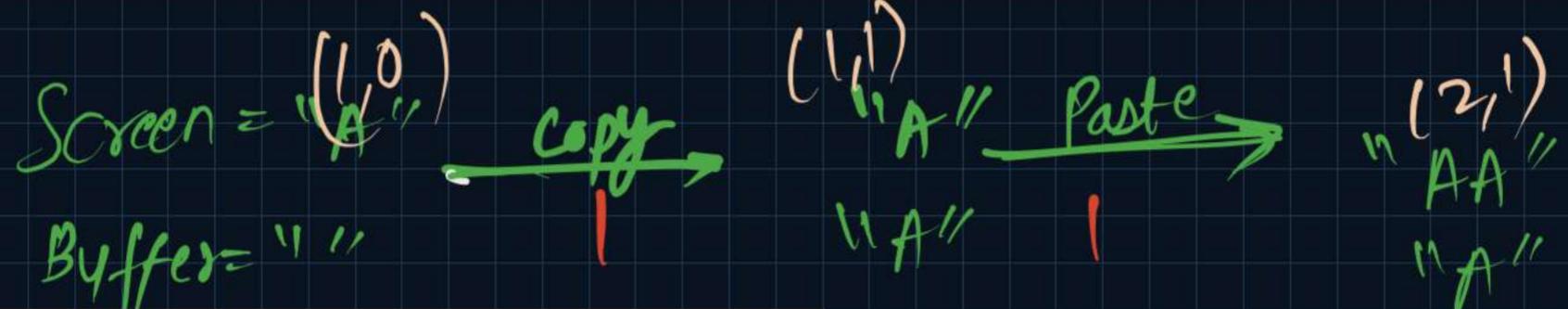
3 → 4
4 → 3



There is only one character '`A`' on the screen of a notepad. You can perform one of two operations on this notepad for each step:

- Copy All: You can copy all the characters present on the screen (a partial copy is not allowed).
- Paste: You can paste the characters which are copied last time.

Given an integer `n`, return *the minimum number of operations to get the character '`A`' exactly `n` times on the screen*.



```

class Solution {
    public long memo(int screen, int buffer, long dest, long[][] dp){
        if(screen > dest) return Integer.MAX_VALUE;
        if(screen == dest) return 0;
        if(dp[screen][buffer] != -1)
            return dp[screen][buffer];
        long copyPaste = 2l + memo(2 * screen, screen, dest, dp);
        long paste = 1l + memo(screen + buffer, buffer, dest, dp);

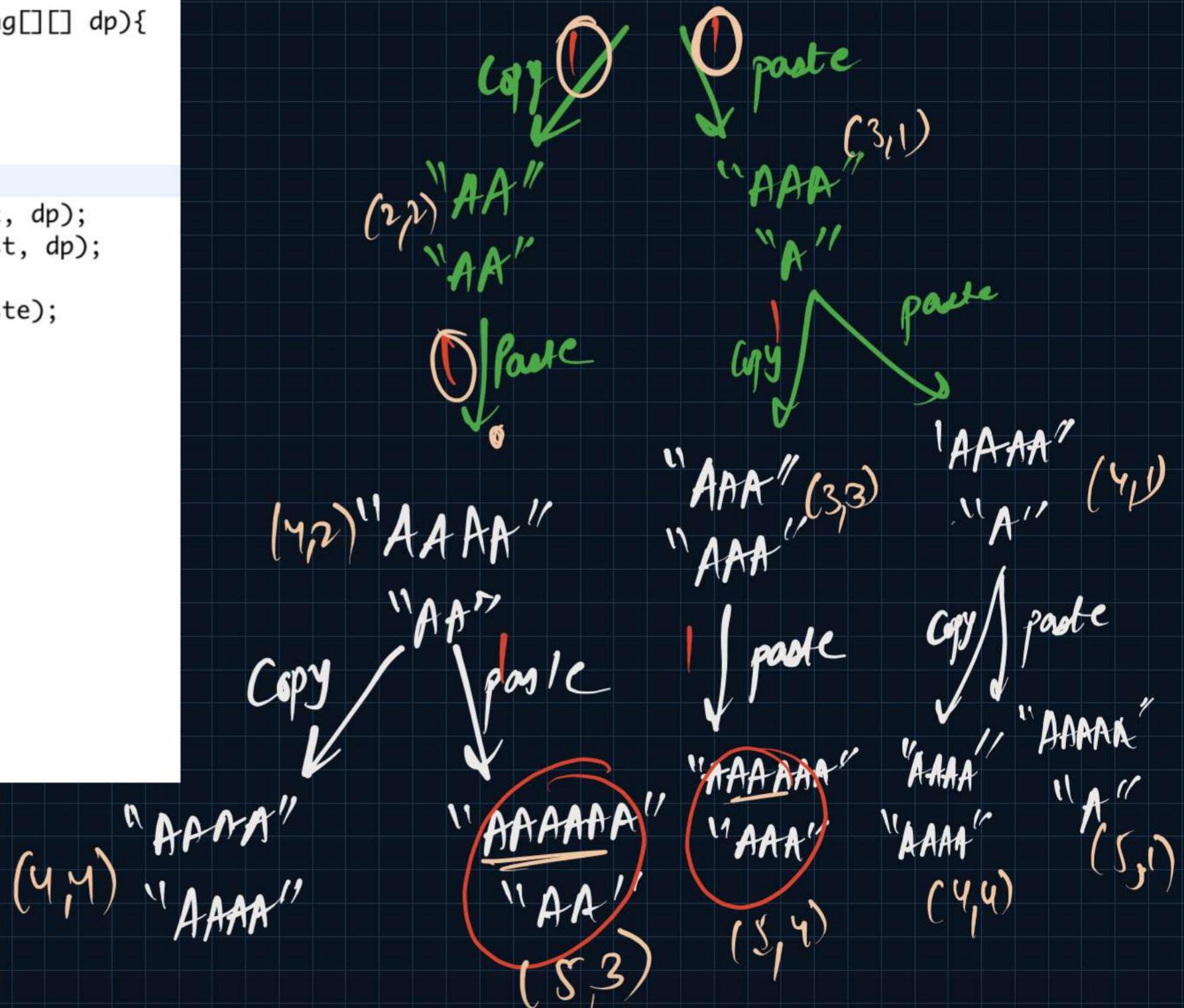
        return dp[screen][buffer] = Math.min(paste, copyPaste);
    }
    public int minSteps(int n) {
        if(n == 1) return 0;

        long[][] dp = new long[2 * n + 1][2 * n + 1];
        for(int i=0; i<=2*n; i++){
            for(int j=0; j<=2*n; j++){
                dp[i][j] = -1;
            }
        }

        return (int)(1l + memo(1, 0, n, dp));
    }
}

```

TC $\rightarrow O(N^2)$



Dynamic Programming - Lecture 4

{ 24 April, Sunday }
9 AM - 12 PM

- as Consecutive 1's not allowed X
- ↳ Decode Ways - LeetCode X
- as Ways To Tile A Floor | Pratik X
- as Count the number of ways X
- as Friends Pairing Problem | X
- ↳ Ugly Number II - LeetCode X

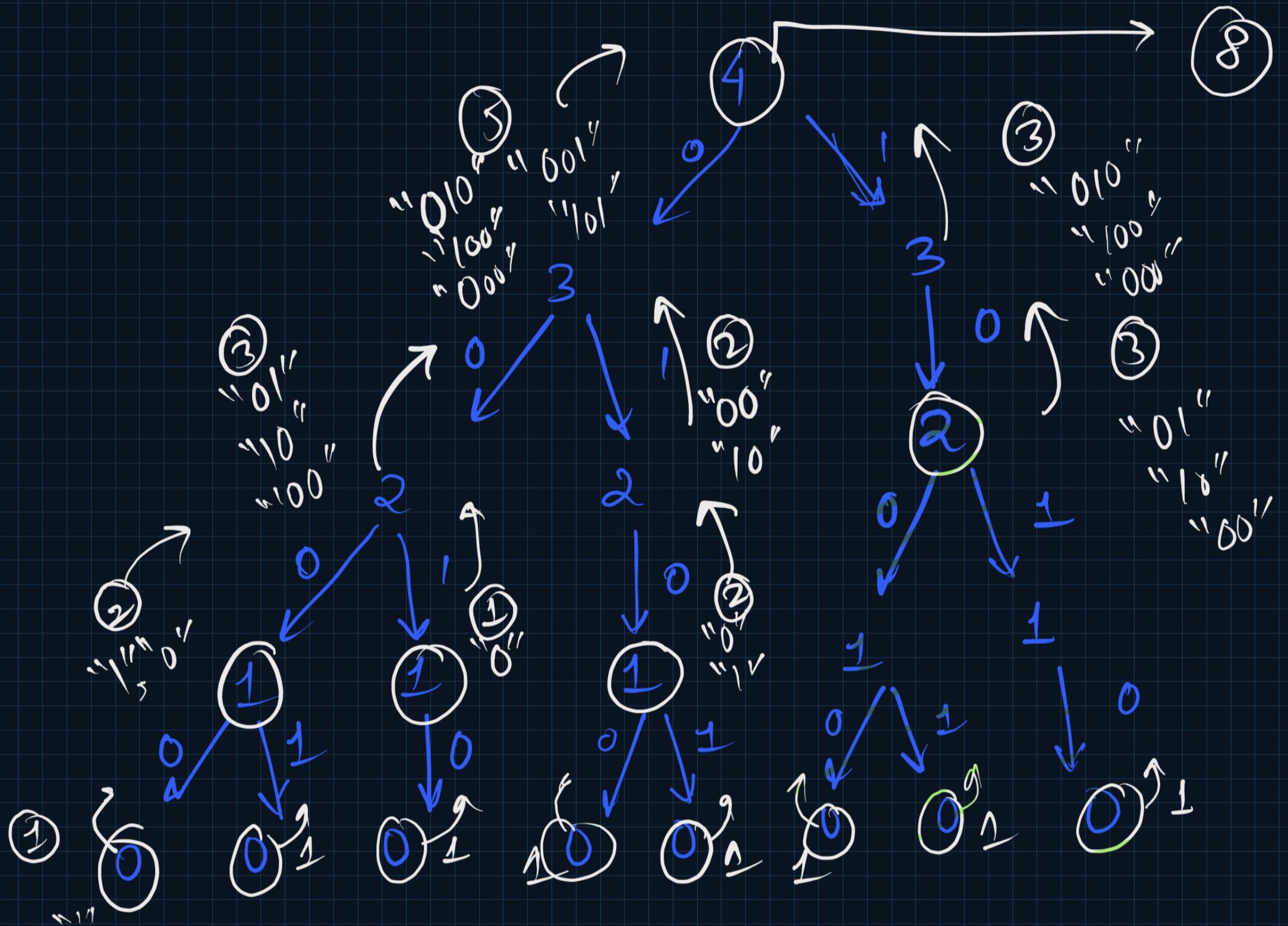
{ Fibonacci Variations }

① Count valid binary strings

(2) ① → "0", "1"

(3) ② → "00", "01", "10", "~~"11"~~

(5) ③ → "000", "001", "010", "~~"011"~~,
"100", "101", "~~"110"~~", "~~"111"~~



```

class Solution {
    int mod = 1000000007;

    long memo(int noOfDigits, int prevDigit, long[][] dp){
        if(noOfDigits == 0) return 1; // Empty String
        if(dp[noOfDigits][prevDigit] != 0)
            return dp[noOfDigits][prevDigit];

        long appending0 = memo(noOfDigits - 1, 0, dp);
        long appending1 = (prevDigit == 0) ? memo(noOfDigits - 1, 1, dp) : 0l;
        return dp[noOfDigits][prevDigit] = (appending0 + appending1) % mod;
    }

    long countStrings(int n) {
        long[][] dp = new long[n + 1][2];
        return memo(n, 0, dp);
    }
}

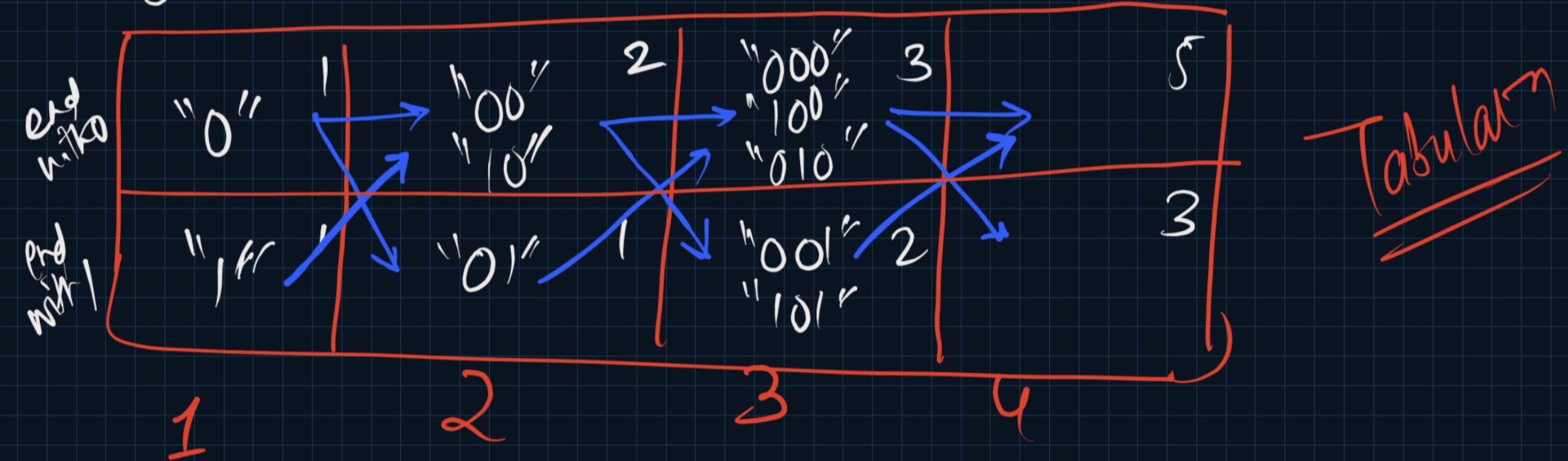
```

$T.C$
 $O(2 * N)$
 $\approx O(N)$

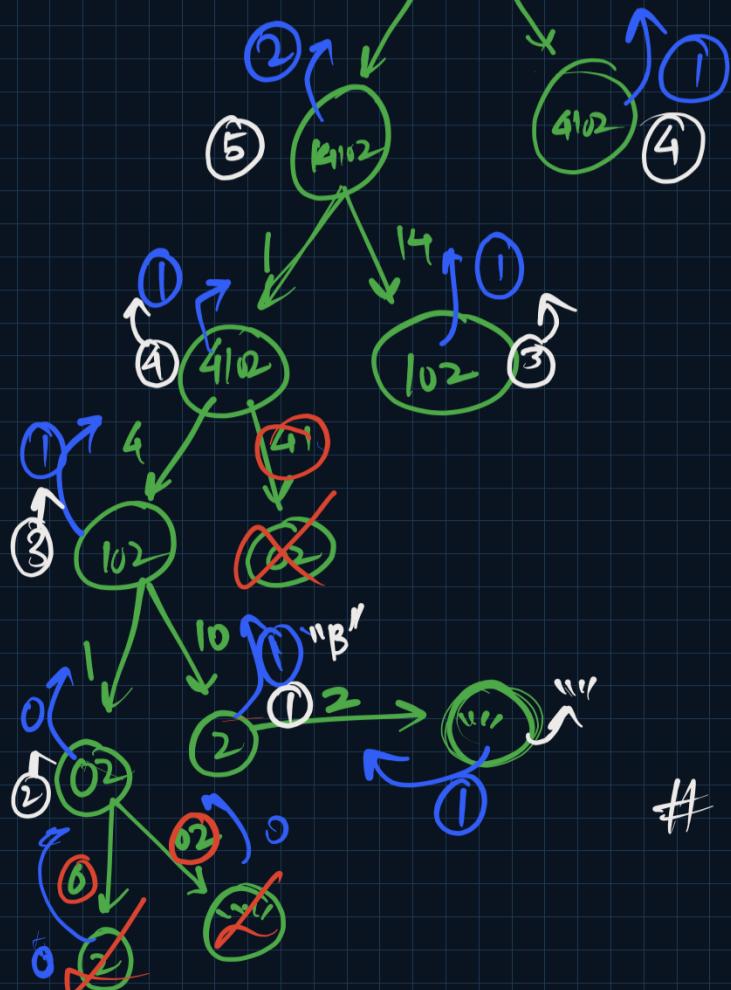
SC
 ↴ ↘
 Recs Extra Space
 ↓ ↓
 $O(N)$ $O(2 * N)$
 $= O(N)$

smaller Problem

Large Problem



$$⑥ \text{ " } 21\textcolor{red}{4102} \text{ " } \uparrow 2+1 = ③$$



② Count Encodings { Decode Ways }

1	10	20
2	11	21
3	12	22
4	1	23
;	;	24
9	19	25
		26

count →
(ways)

min →
steps
length

des-
↓
test

العنوان
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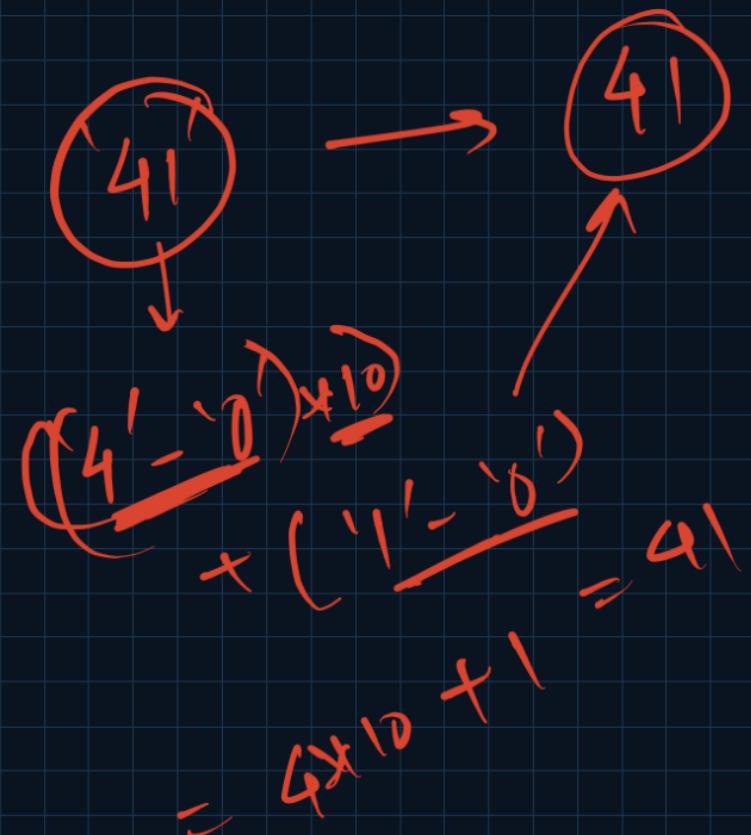
pp table can be made by taking indexing as length of input string

```
class Solution {
    public int memo(String s, int idx, int[] dp){
        if(idx == s.length()) return 1;
        if(dp[idx] != -1) return dp[idx];

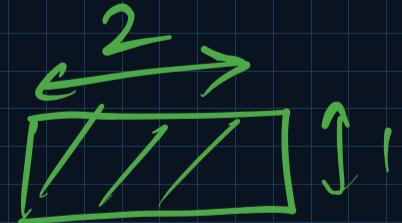
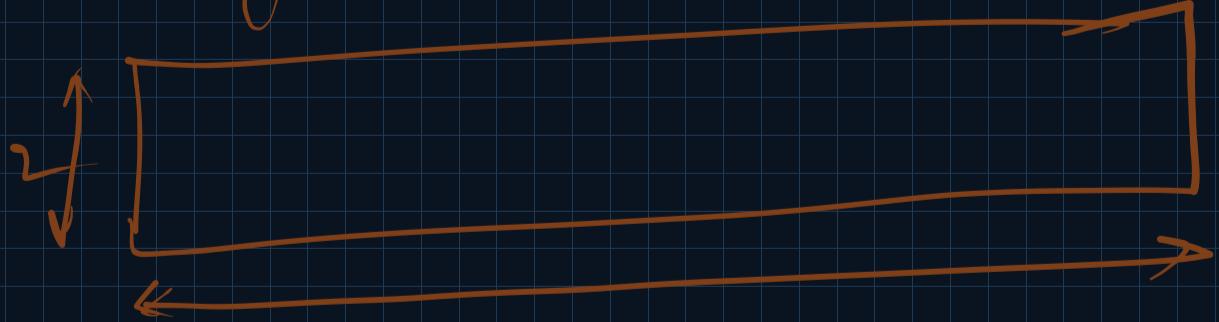
        int ans1 = 0, ans2 = 0;
        if(s.charAt(idx) != '0'){
            ans1 = memo(s, idx + 1, dp);
        }

        if(idx + 1 < s.length()){
            int code = (s.charAt(idx) - '0') * 10 + (s.charAt(idx + 1) - '0');
            if(code >= 10 && code <= 26){
                ans2 = memo(s, idx + 2, dp);
            }
        }

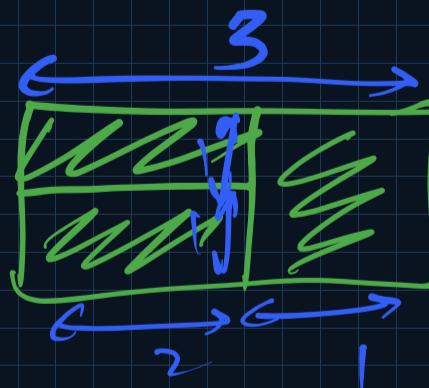
        return dp[idx] = ans1 + ans2;
    }
}
```



Tiling Problem - I



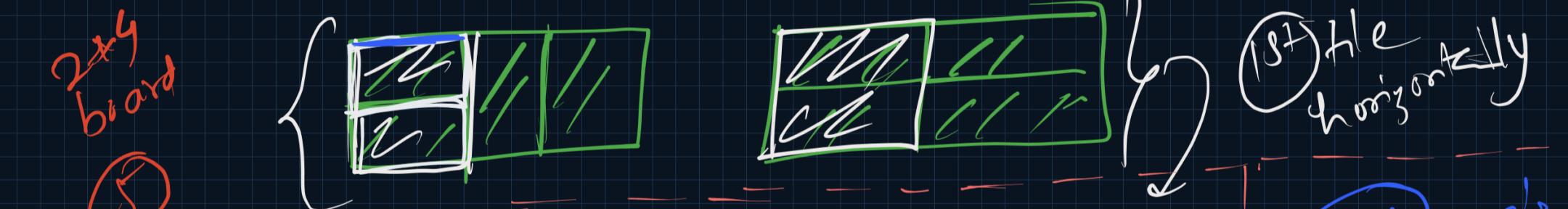
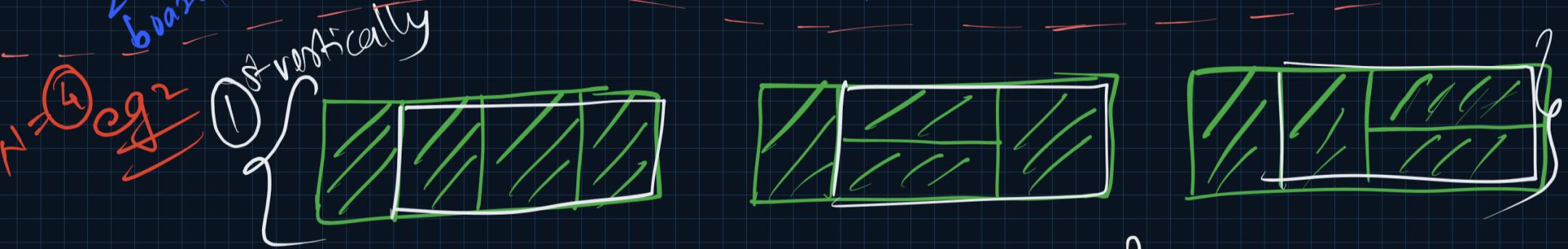
N



N=3
cg

2x3
board

is optimally



⑤

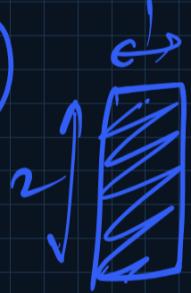
$N=2$ eq³

2×2

②



$N=1$



Fibonacci

$N=4$

vertically

horizontally

$N=2$

$N=3$

vertically

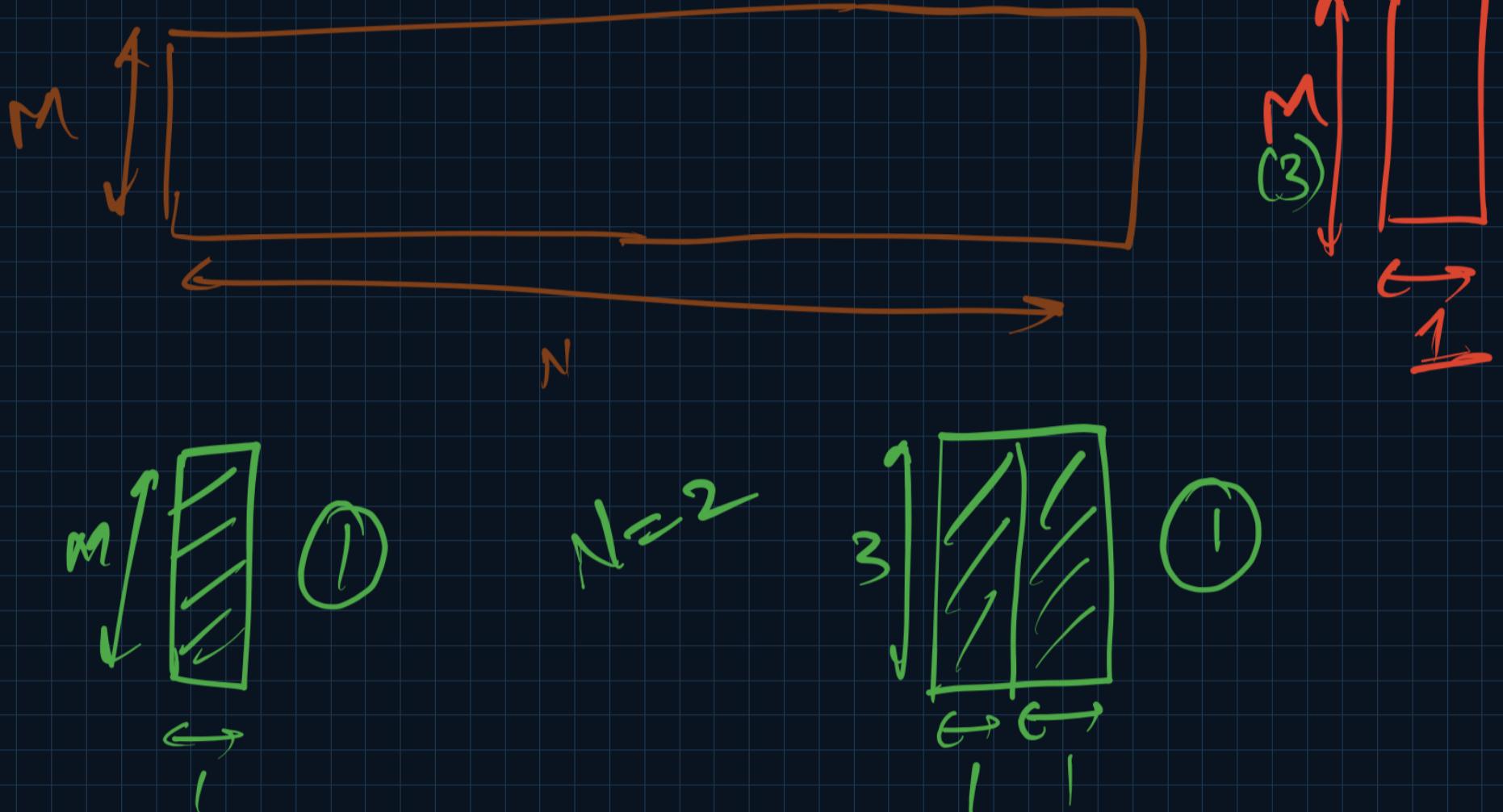
horizontally

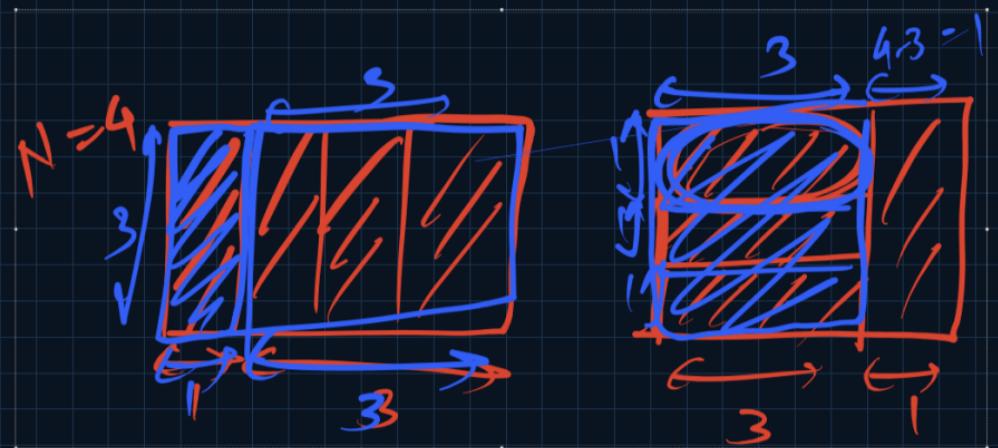
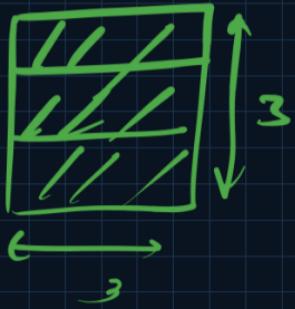
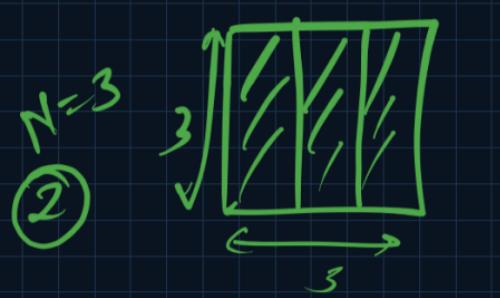
$N=1$

$N=2$

V H
 $N=1$ $N=0$

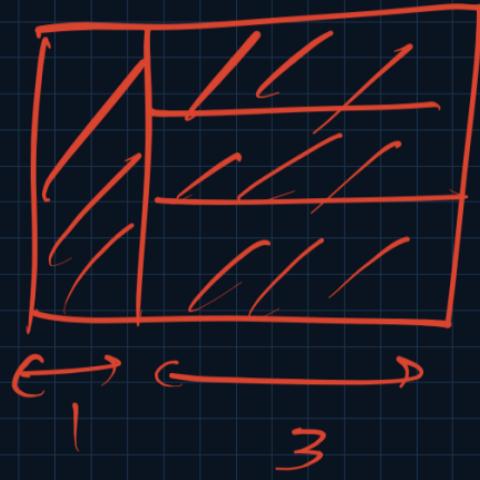
#Tilburg Problem - II





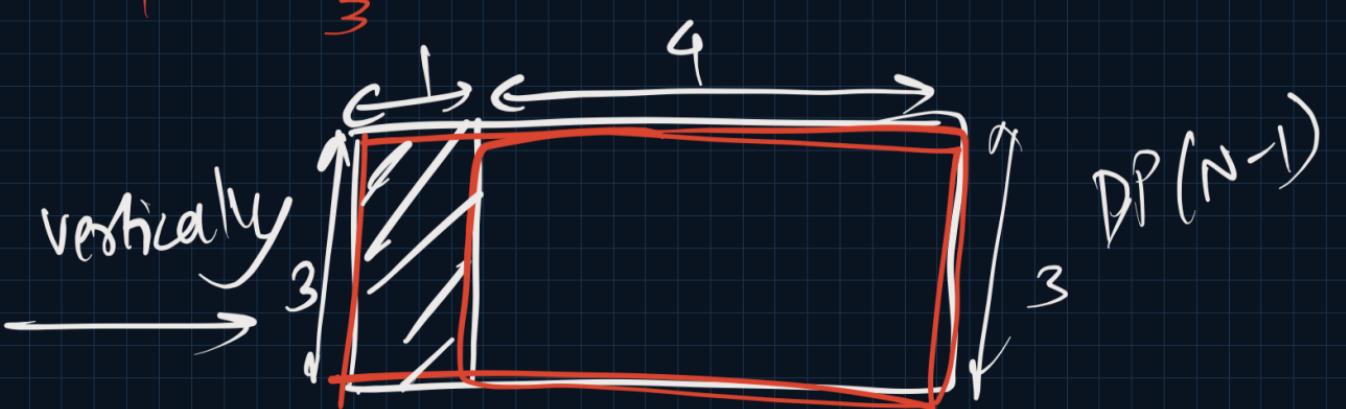
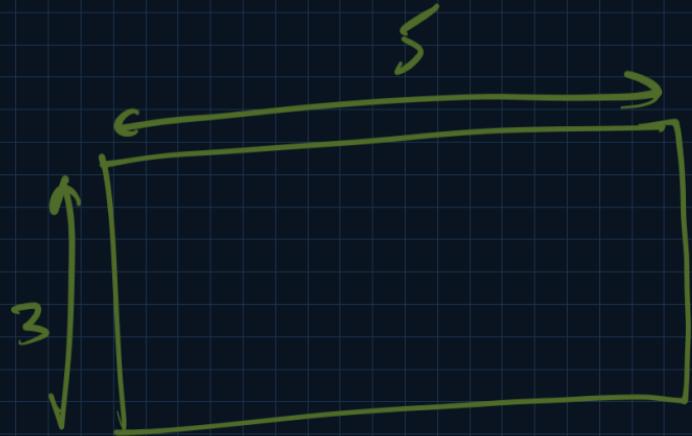
$$DP(N) = DP(N-1) + DP(N-3)$$

↑ ↑
vertically horizontally

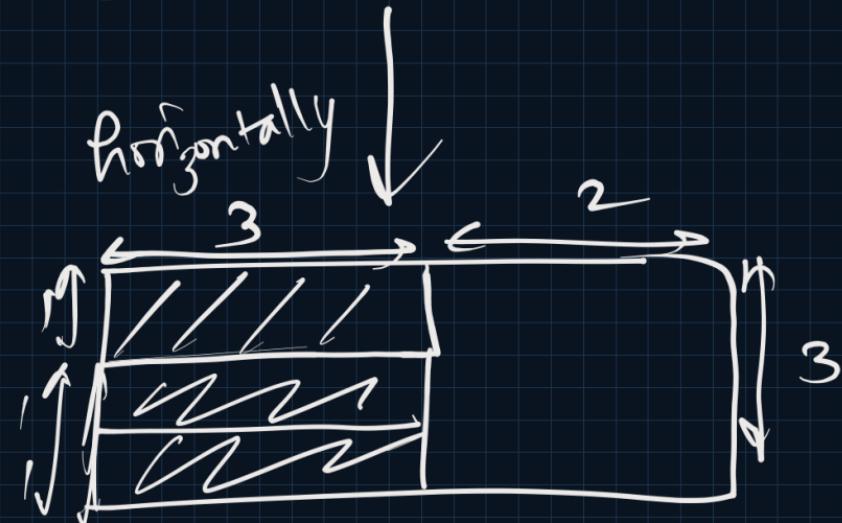


$$DP(N-4) = DP(N-3) + DP(N-1)$$

$N \times S$



$DP(N-M)$



$$DP(N) = DP(N-1) - DP(N-M)$$

$M=4$

Base Cases

If $N < M$
count = ①

$N=1$



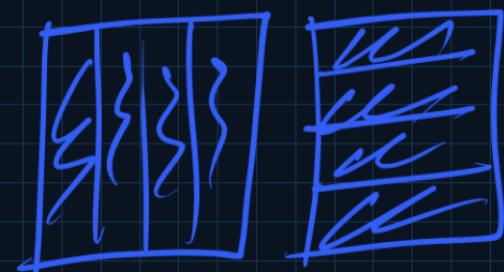
$N=2$



$N=3$



$N=4$



②

If $N = M$
count = ②

```

int mod = 1000000007;
public int memo(int n, int m, int[] dp){
    if(n < m) return 1;
    if(n == m) return 2;
    if(dp[n] != -1) return dp[n];

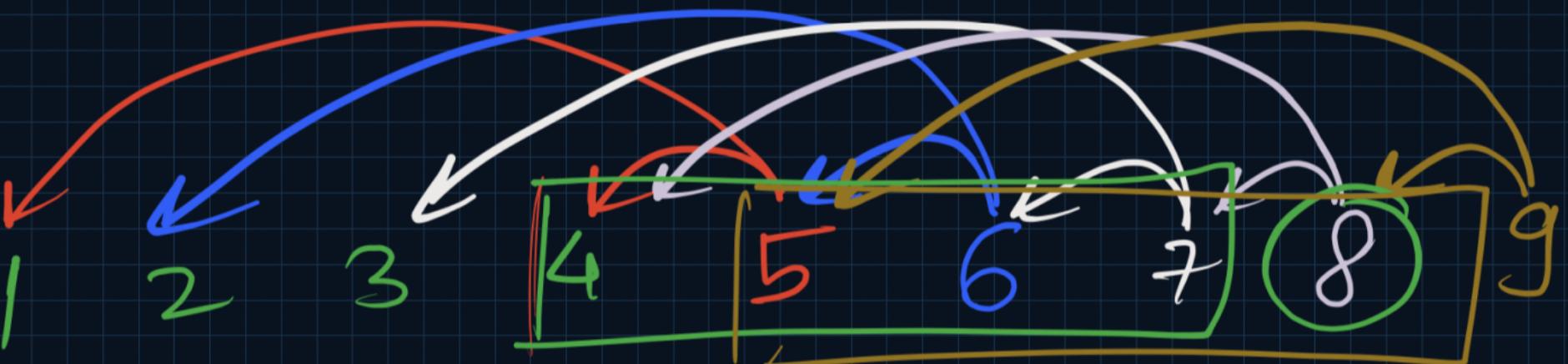
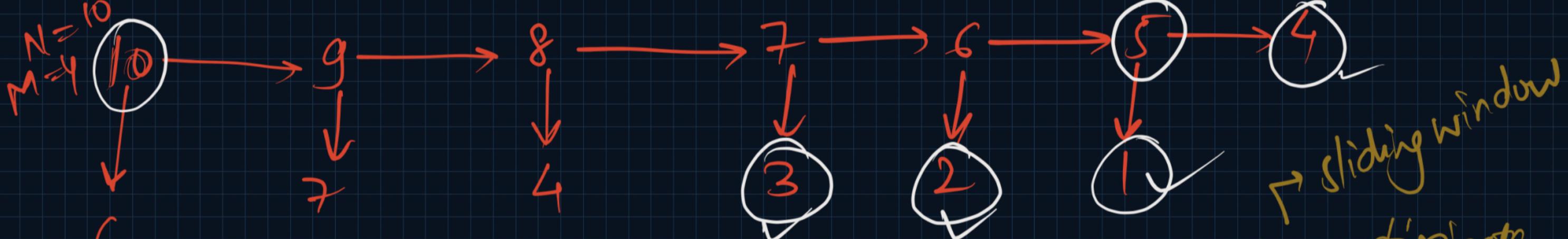
    int ans1 = memo(n - 1, m, dp);
    int ans2 = memo(n - m, m, dp);
    return dp[n] = (ans1 + ans2) % mod;
}

public int countWays(int n, int m)
{
    int[] dp = new int[n + 1];
    Arrays.fill(dp, -1);
    return memo(n, m, dp);
}

```

Time : $\rightarrow O(N)$

Space : $\rightarrow O(N)$
 ↴ R.C.S ↴ DP Table



↗ sliding window
 ↘ space optimization
 \downarrow
 $O(M)$

```

public int countWays(int n, int m)
{
    if(n < m) return 1;
    if(n == m) return 2;
    // int[] dp = new int[n + 1];
    // Arrays.fill(dp, -1);
    // return memo(n, m, dp);

    Deque<Integer> dp = new ArrayDeque<>();
    for(int i=1; i<m; i++){
        dp.add(1); // DP[N < M]
    }
    dp.add(2); // DP[N == M]

    for(int i=m+1; i<=n; i++){
        int ans = (dp.getFirst() + dp.getLast()) % mod;
        dp.removeFirst();
        dp.addLast(ans);
    }

    return dp.getLast();
}

```

A handwritten diagram on grid paper illustrating time and space complexity.

Time: An arrow points from the text 'Time' to the mathematical expression $O(N)$.

Space: An arrow points from the text 'Space' to the mathematical expression $O(M)$.



House Robber

man sun

$$\{ \checkmark 10, \cancel{20}, \checkmark 60, \cancel{40}, \cancel{30}, \checkmark 100 \}$$

```
graph TD; Greedy[Greedy] --> Alternating[Alternating]; Alternating --> Fair[Fair]
```

```

class Solution {
    public int memo(int[] nums, int idx, int prev, int[][] dp){
        if(idx == nums.length) return 0;
        if(dp[idx][prev] != -1) return dp[idx][prev];

        int yes = (prev == 0) ? (memo(nums, idx + 1, 1, dp) + nums[idx]) : 0;
        int no = memo(nums, idx + 1, 0, dp);

        return dp[idx][prev] = Math.max(yes, no);
    }

    public int rob(int[] nums) {
        int n = nums.length;
        int[][] dp = new int[n + 1][2];
        for(int i=0; i<=n; i++){
            dp[i][0] = -1;
            dp[i][1] = -1;
        }

        return memo(nums, 0, 0, dp);
    }
}

```

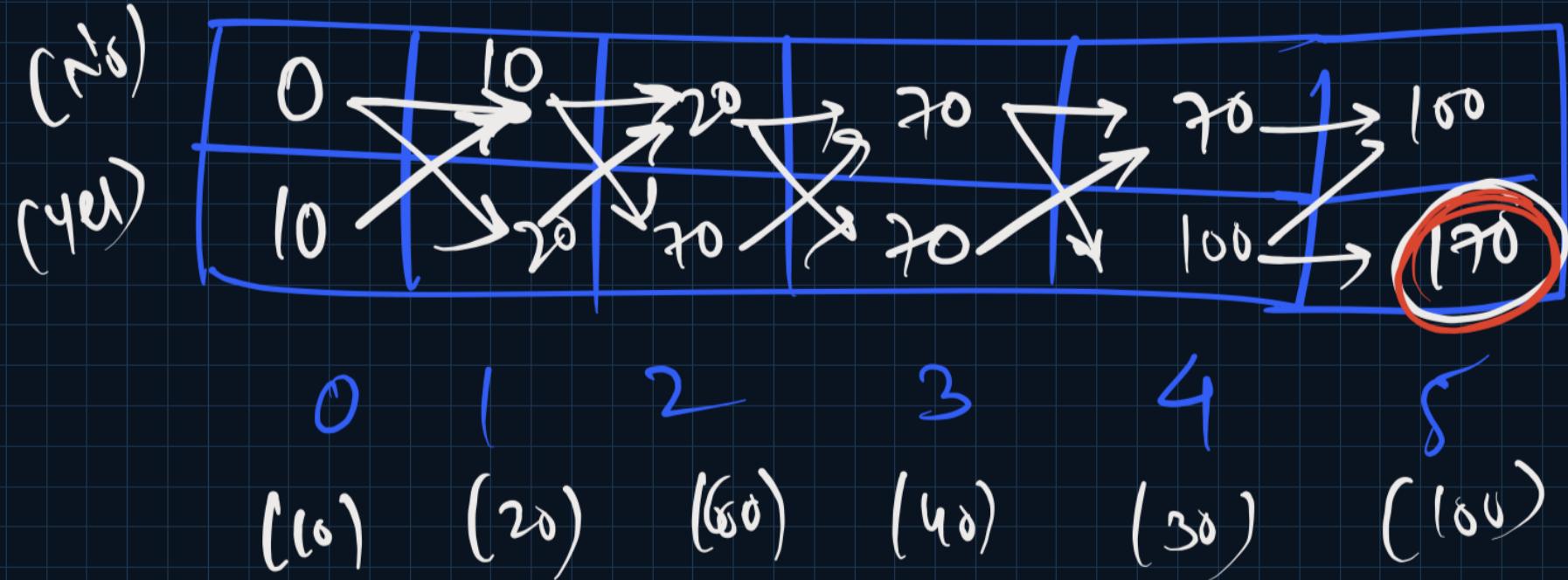
Memo

→ $O(N)$ Time Comp

→ $O(N)$ Space Comp

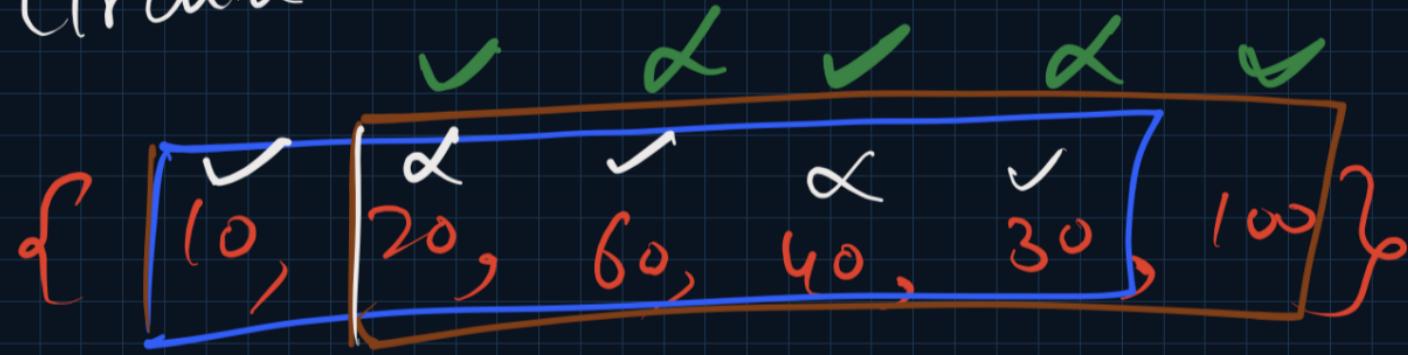
↙ ↘
Extra R-C-S

smaller \rightarrow larger



Homework: \Rightarrow Tabulation (Code)

House Robber - Circular



Extra constraint → 10 & 100 are
adjacent

arr[0] & arr[n-1]
are also adjacent

```

public int memo(int[] nums, int idx, int n, int prev, int[][] dp){
    if(idx == n + 1) return 0;
    if(dp[idx][prev] != -1) return dp[idx][prev];

    int yes = (prev == 0) ? (memo(nums, idx + 1, n, 1, dp) + nums[idx]) : 0;
    int no = memo(nums, idx + 1, n, 0, dp);

    return dp[idx][prev] = Math.max(yes, no);
}

public int rob(int[] nums, int start, int end){
    int n = nums.length;

    int[][] dp = new int[n + 1][2];
    for(int i=0; i<=n; i++){
        dp[i][0] = -1;
        dp[i][1] = -1;
    }

    return memo(nums, start, end, 0, dp);
}

```

```

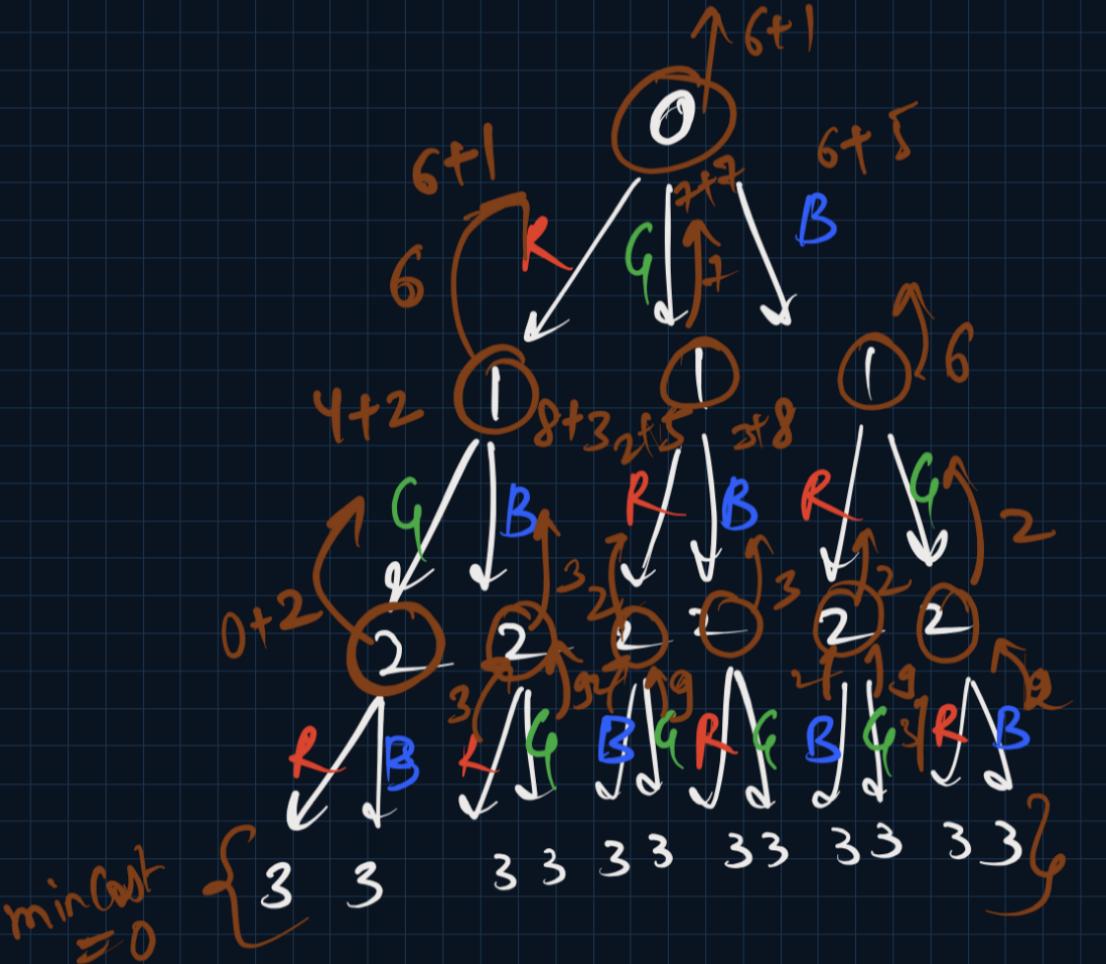
public int rob(int[] nums) {
    if(nums.length == 0) return 0;
    if(nums.length == 1) return nums[0];

    return Math.max(rob(nums, 0, nums.length - 2)
                    , rob(nums, 1, nums.length - 1));
}

```

TC $\Rightarrow O(N^2)$
SC $\Rightarrow O(n)$

(R)	1	5	3	
(B)	5	8	2	
(G)	7	4	9	
0	1	2	3	



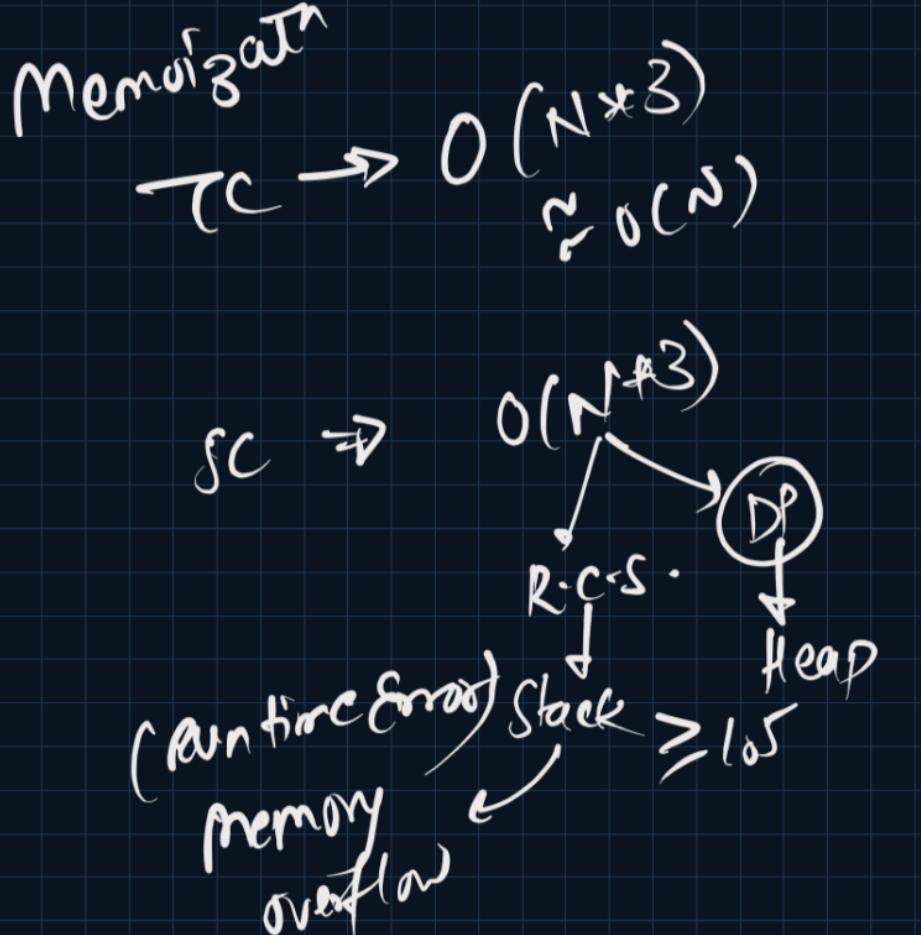
```

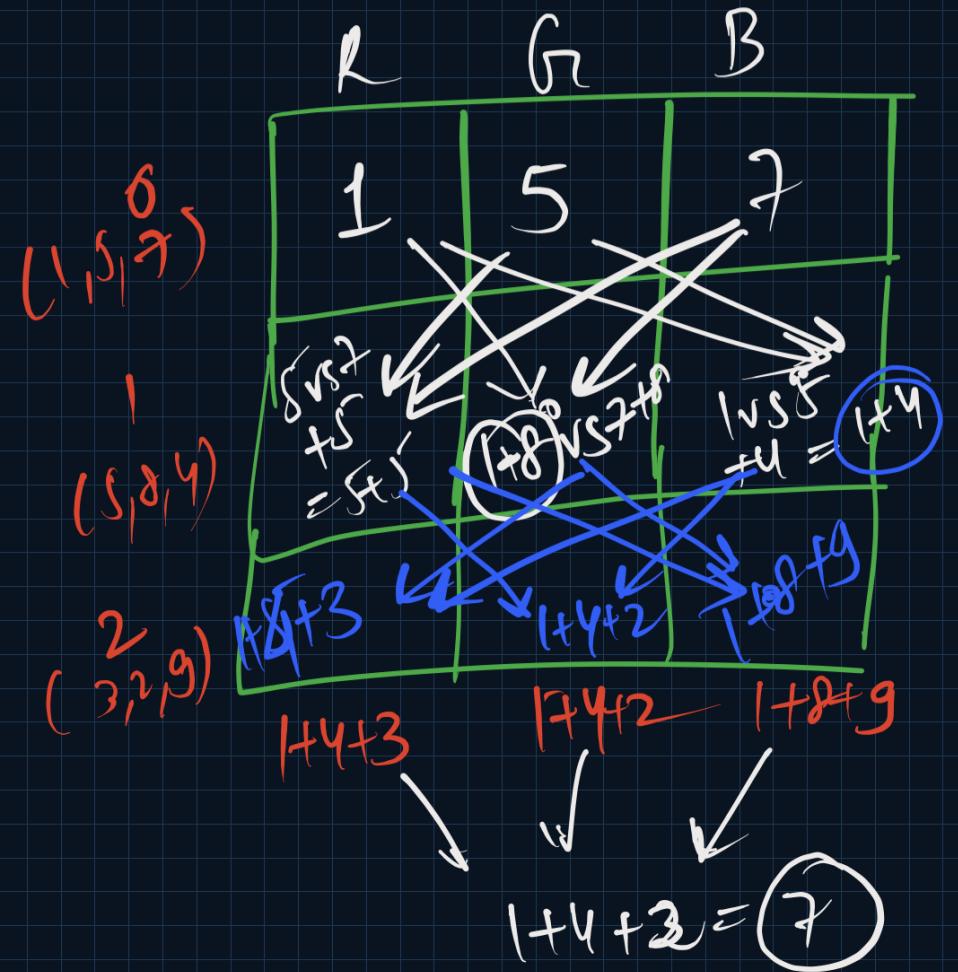
public int helper(int[][] costs, int idx, int prev, int[][] dp){
    if(idx == costs.length) return 0;
    if(prev >= 0 && dp[idx][prev] != -1) return dp[idx][prev];

    int ansR = (prev == 0) ? Integer.MAX_VALUE
        : helper(costs, idx + 1, 0, dp) + costs[idx][0];
    int ansB = (prev == 1) ? Integer.MAX_VALUE
        : helper(costs, idx + 1, 1, dp) + costs[idx][1];
    int ansG = (prev == 2) ? Integer.MAX_VALUE
        : helper(costs, idx + 1, 2, dp) + costs[idx][2];

    if(prev == -1)
        return Math.min(ansR, Math.min(ansB, ansG));
    return dp[idx][prev] = Math.min(ansR, Math.min(ansB, ansG));
}

```





$DP(i, j)$ = (0^{-i}) houses
 paint
 min cost
 such that i^{th}
 house has
 color j^o

(1) Storage & meaning
 (2) Smaller, larger problem
 (3) Travel & solve
 { Recurrence relation

```
int[][] dp = new int[n + 1][3];
dp[0][0] = costs[0][0];
dp[0][1] = costs[0][1];
dp[0][2] = costs[0][2];

for(int i=1; i<n; i++){
    // (0 - i houses) -> ith House Red
    dp[i][0] = costs[i][0] + Math.min(dp[i - 1][1], dp[i - 1][2]);

    // (0 - i houses) -> ith House Blue
    dp[i][1] = costs[i][1] + Math.min(dp[i - 1][0], dp[i - 1][2]);

    // (0 - i houses) -> ith House Green
    dp[i][2] = costs[i][2] + Math.min(dp[i - 1][0], dp[i - 1][1]);
}

return Math.min(dp[n - 1][0], Math.min(dp[n - 1][1], dp[n - 1][2]));
}
```

$T_C \Rightarrow O(N^3) = O(n)$

$SC \Rightarrow O(N^3) = O(n)$

↓

“Stack overflow”
is not
occurring,

```

int prev0 = costs[0][0];
int prev1 = costs[0][1];
int prev2 = costs[0][2];

for(int i=1; i<n; i++){
    // (0 - i houses) -> ith House Red
    int curr0 = costs[i][0] + Math.min(prev1, prev2);

    // (0 - i houses) -> ith House Blue
    int curr1 = costs[i][1] + Math.min(prev0, prev2);

    // (0 - i houses) -> ith House Green
    int curr2 = costs[i][2] + Math.min(prev0, prev1);

    prev0 = curr0; prev1 = curr1; prev2 = curr2;
}

return Math.min(prev0, Math.min(prev1, prev2));

```

"Space Optimization"
 in Tabulation

 $O(n)$ Time
 $O(1)$ Space

Paint House - II

cost

DP

house
(N)

colors = $S \cup k$

A

0

1

2

3

4

B

6
 $1+6$

2
 $2+1$

3
 $2+3$

4
 $1+4$

1
 $1+1$

C

2
 $1+1+2$

2
 $1+1+2$

1
 $1+1+1$

1
 $1+1+1$

2
 $2+1+2$

D

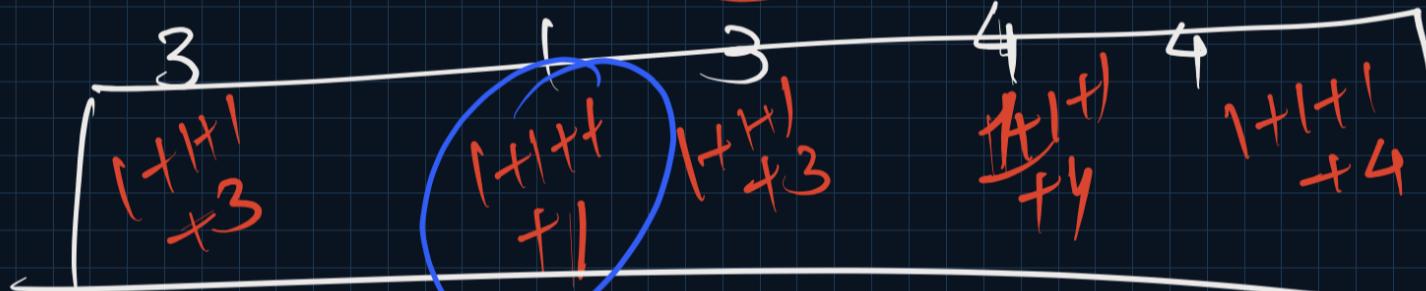
3
 $1+1+1$
 $+3$

1
 $1+1+1$
 $+1$

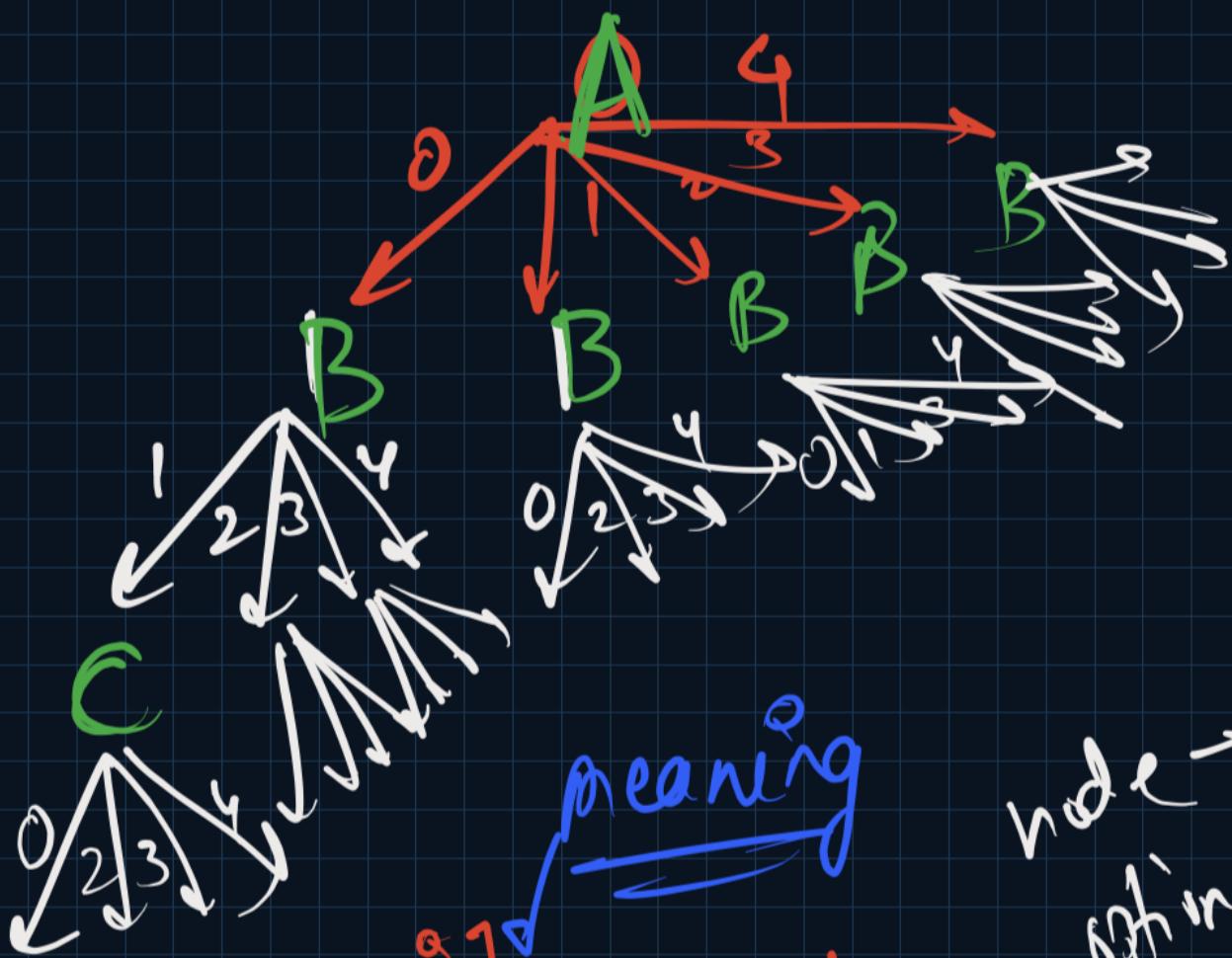
3
 $1+1+1$
 $+3$

4
 $1+1+1$
 $+4$

4
 $1+1+1$
 $+4$



min cost



meaning

node \rightarrow house
edge \rightarrow color
graph \rightarrow cost

$P[i][j]$

$= P[i-1][j]$ house

min cost

such that

if house

has j colors

```

int[][] dp = new int[costs.length + 1][k];
for(int c=0; c<k; c++){
    dp[0][c] = costs[0][c];
}

for(int i=1; i<n; i++){
    for(int c=0; c<k; c++){
        int min = Integer.MAX_VALUE;

        // Extracting Min of Previous Row Excluding Our Column
        for(int prev=0; prev<k; prev++){
            if(prev == c) continue;
            min = Math.min(min, dp[i - 1][prev]);
        }

        dp[i][c] = costs[i][c] + min;
    }

    int min = Integer.MAX_VALUE;
    for(int c=0; c<k; c++){
        min = Math.min(dp[n - 1][c], min);
    }
    return min;
}

```

Time Comp: $O(N * K^2)$

Space Comp: $O(n * k)$

For calculating every cell value we are looping on the previous row ($O(k)$)

0 1 2 3 4
 A 2 2 4 4 1 1 3 3 5 5
 1st min = 1, 2nd min = 2

B 6 2 3 4 1
 1+6 1+2 2+3 4+4 1+x
 1st min = 1+1, 2nd min = 1+2

C 2 2 1 1 1 2
 1+1+2 1+1+1 1+1+1 1+2+2
 1st min = 1+1+1
 2nd min = 1+1+1

D 3 1 3 4 4
 1+1+1 1+1+1 1+1+1 1+1+1
 1+3 1+3 1+4 1+4

```

for(int i=1; i<n; i++){
    int firstMin = Integer.MAX_VALUE;
    int secondMin = Integer.MAX_VALUE;
    for(int prev=0; prev<k; prev++){
        if(dp[i - 1][prev] <= firstMin){
            secondMin = firstMin;
            firstMin = dp[i - 1][prev];
        } else if(dp[i - 1][prev] < secondMin){
            secondMin = dp[i - 1][prev];
        }
    }

    for(int c=0; c<k; c++){
        int min = Integer.MAX_VALUE;
        // Extracting Min of Previous Row Excluding Our Column
        if(dp[i - 1][c] == firstMin)
            dp[i][c] = costs[i][c] + secondMin;
        else dp[i][c] = costs[i][c] + firstMin;
    }
}

```

finding $O(k)$

*1st min & 2nd min
of prev row*

*calculating current
dp row*

*TC $\Rightarrow O(n * (k + k))$
 $= O(n * 2k)$
 $\approx O(n * k)$*

Paint Fence

n , k colors
fence/houses

No more than 2 fences have the same color

$$\begin{array}{c} n=1 \rightarrow k \\ k=1 \end{array} \quad (1)$$

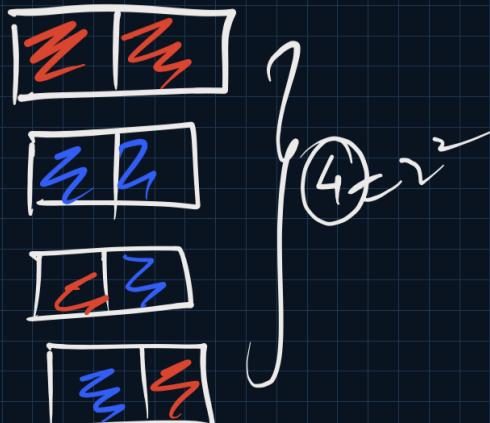
$$\begin{array}{c} n=2 \rightarrow k^2 \\ k=1 \end{array}$$

$$k=2 \quad (2)$$

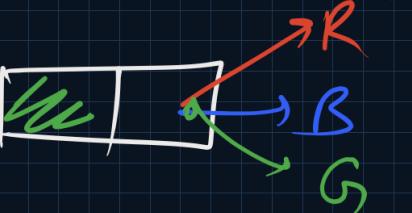
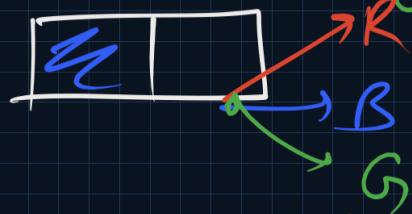
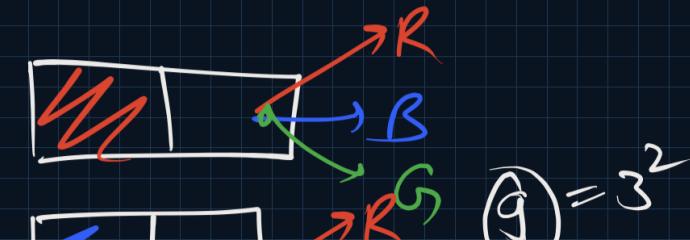
$$k=2$$

$$k=3 \quad (3)$$

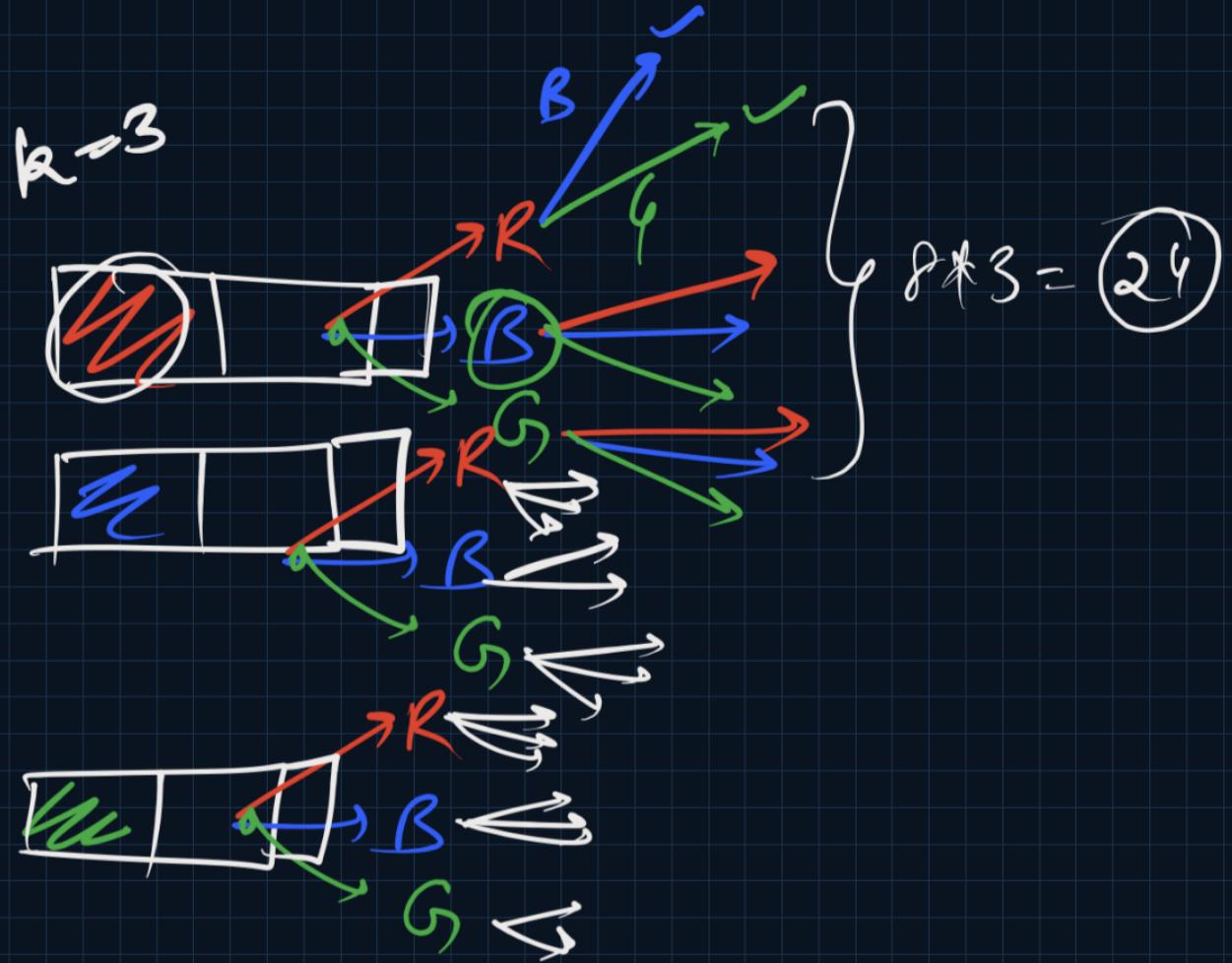
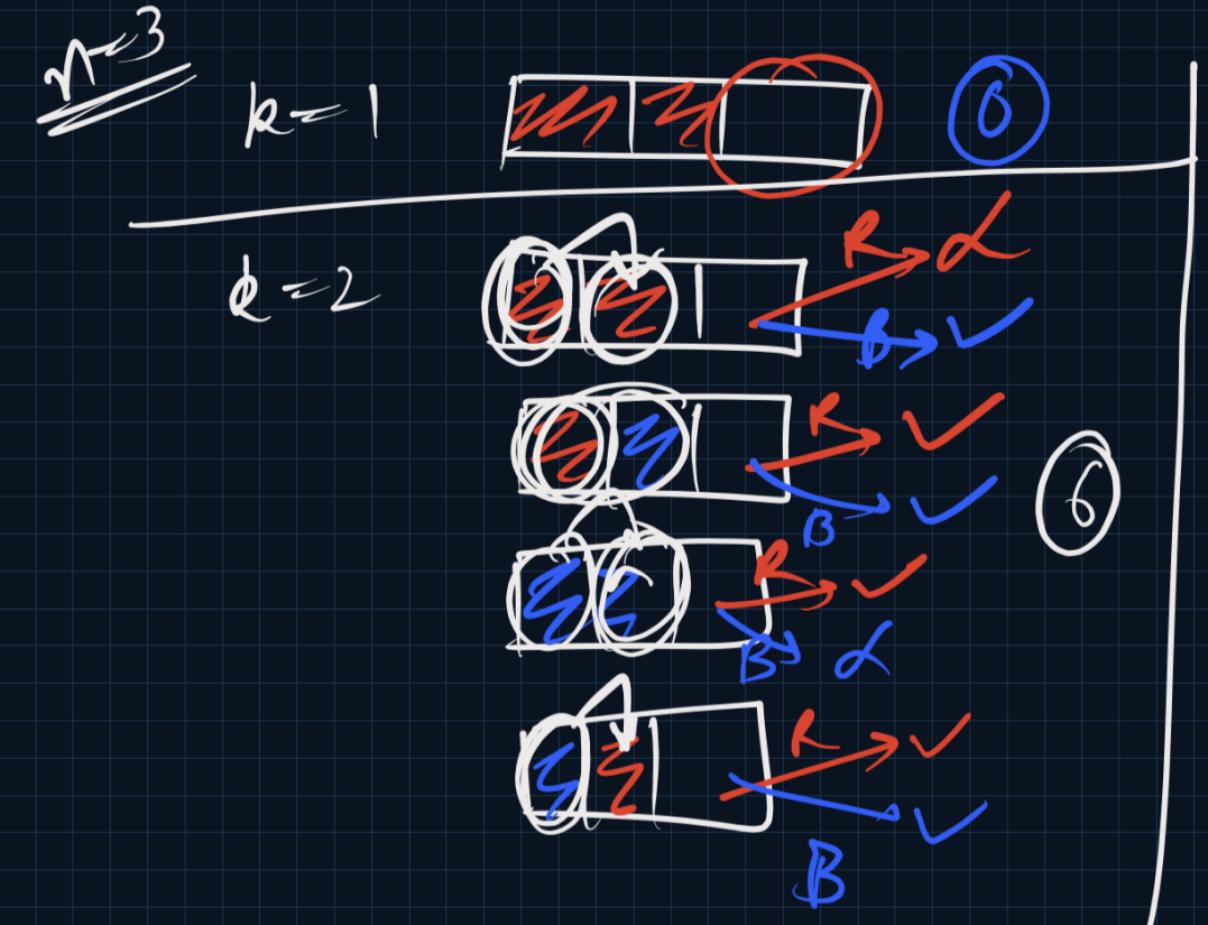
$$k=k \quad (k)$$



$$(1) = 1^2 \quad k=3$$



$k=k$ count of ways = $k^2 = k*k$



$N=4$

single = 1 * $f(N-1)$

Diagram illustrating the recursive step for $N=4$. It shows all possible pairings of 4 people into 2 pairs:

- {1} {2 3 4}
- {1 3} {2 4}
- {1 3} {2 3} {4}
- {1 3} {2 3 4} {3}
- {1 2} {3 4}
- {1 2} {3} {4}
- {1 2} {3 4} {3}
- {1 4} {2 3}
- {1 4} {2 3} {3}

Friends Pairing

$N=1$

① {1}

$N=2$

② {1 3} {2}

{1 2}

$N=3$

③ {1 3} {2 3}

{1 2} {3}

{1 2} {3} {2, 3}

$f(N-1)$

$N=4$

④ {1, 3} {2, 3}

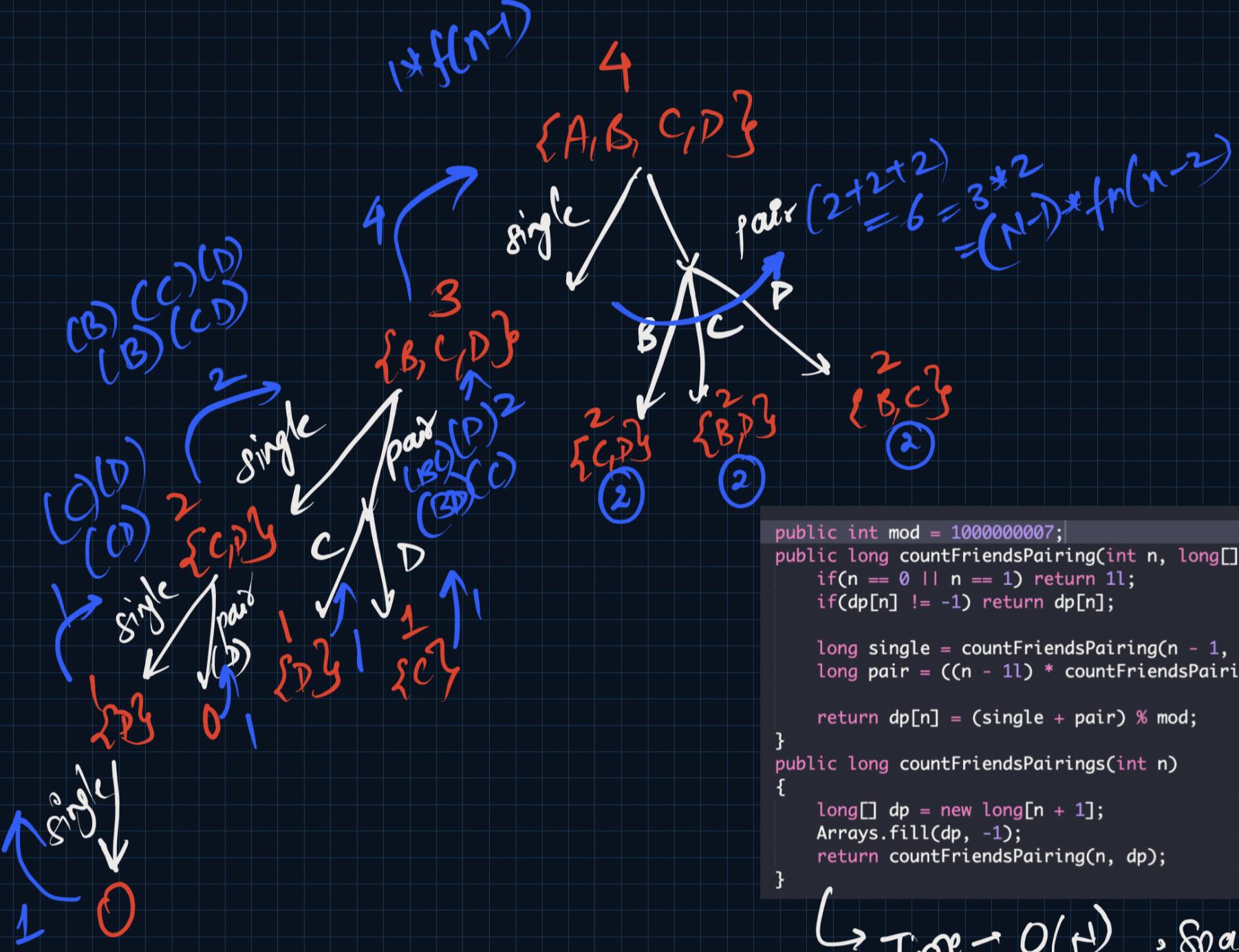
{1, 2} {3}

{1, 2} {3} {2, 3}

$f(N-2)$

$f(N) = f(N-1) + (f(N-2) * (N-1))$

pair



```

public int mod = 1000000007;
public long countFriendsPairing(int n, long[] dp){
    if(n == 0 || n == 1) return 1l;
    if(dp[n] != -1) return dp[n];

    long single = countFriendsPairing(n - 1, dp);
    long pair = ((n - 1l) * countFriendsPairing(n - 2, dp)) % mod;

    return dp[n] = (single + pair) % mod;
}
public long countFriendsPairings(int n)
{
    long[] dp = new long[n + 1];
    Arrays.fill(dp, -1);
    return countFriendsPairing(n, dp);
}

```

Time $\rightarrow O(N)$, Space $\rightarrow O(N)$

Space Optimizatr \rightarrow Possible \rightarrow Tabulation
{} Two Pointer }

Ugly No - |

$$N = p_1^a * b_2^b * b_3^c \dots$$

$$N = 2^a * 3^b * 5^c$$

where $\{ a, b, c \in [0, \infty) \}$

rotation

where $N_1 = 2^2 \times 3^2 \times 5^2 = 1$ ✓ true

$N_2 = 2^3 \times 3^4 \times 7^2 \neq 1$ false

Prime Factorization

Worst $O(\sqrt{N})$

Avg $O(\log_2 N + \log_3 N)$

Udy No - 11

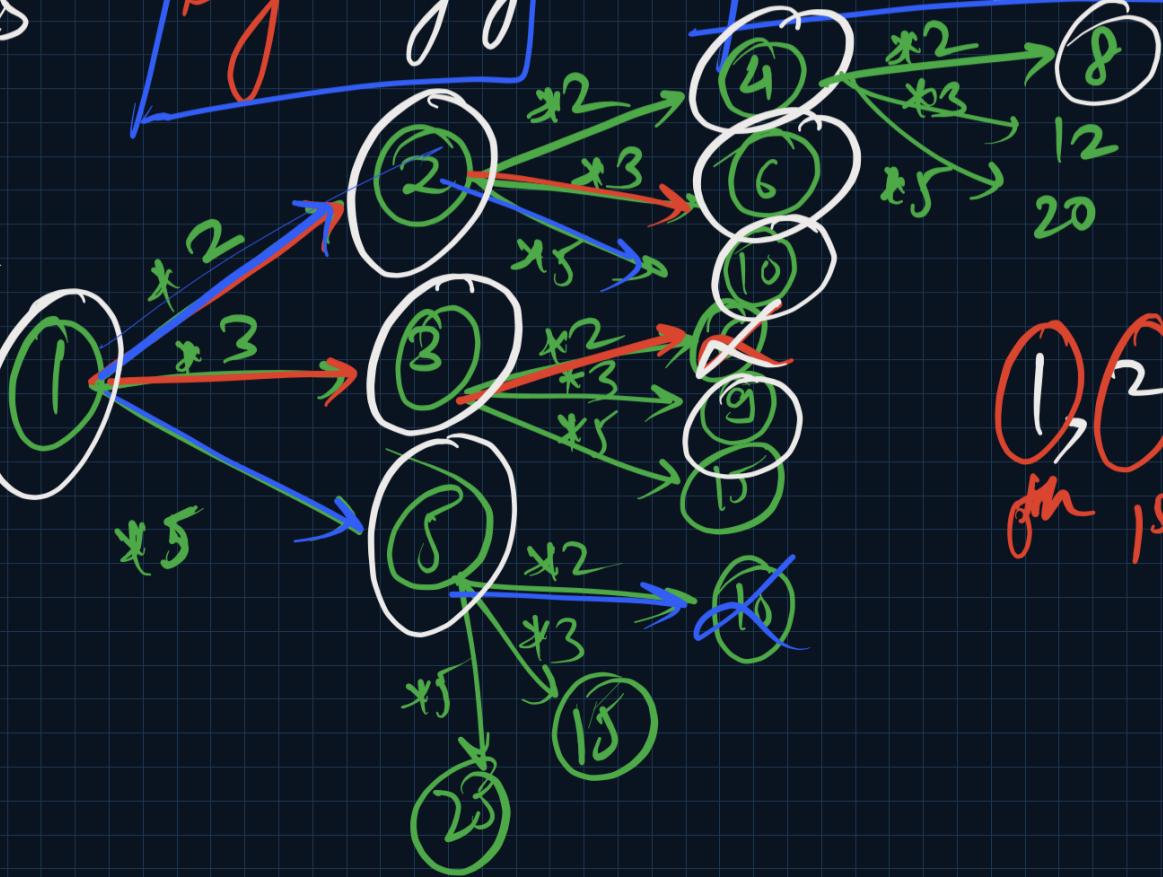
loop * prime fact $\rightarrow O(N \times \sqrt{N})$ TC
 $N^{3/2}$

① Brute force

② 1, 2, 3, 4, 5, 6, 8, 10, 12, 15
 2×2 , 2×3 , $2 \times 2 \times 2$, 2×5 , $2 \times 2 \times 3$, 3×5

It is neither
neither nor DFS
BFS nor
There can be
repetitions
 $2^2 \times 3 = 3 \times 2$

Big ugly = smaller ugly * ($2/3/5$)



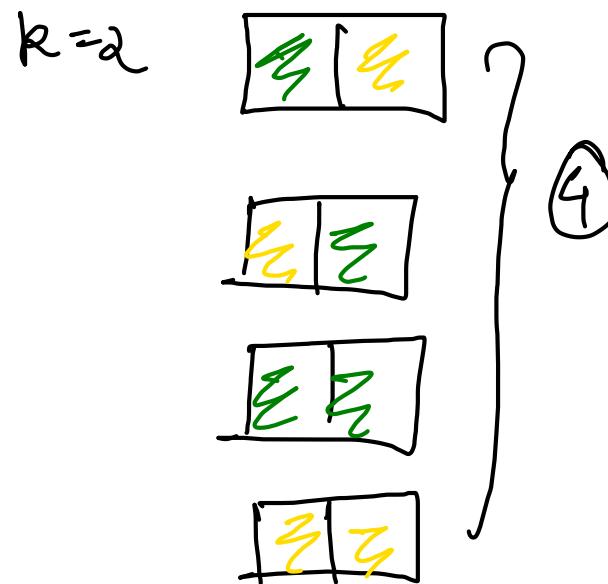
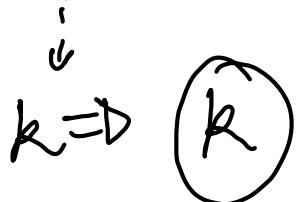
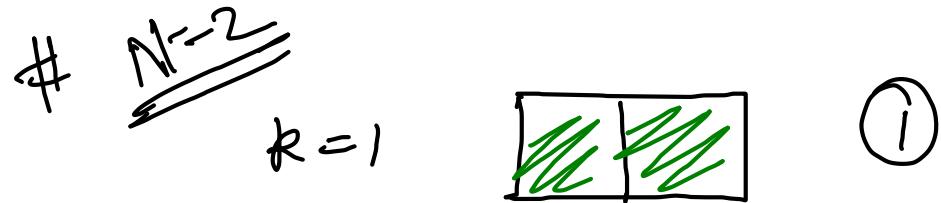
1, 2, 3, 4, 5, 6, 8, 9
on 1st 1st 2nd 1st 2nd 3rd 2nd

Dynamic Programming

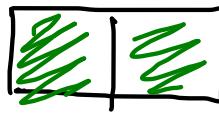
→ Lecture - 8 9 am to 12 pm Saturday
30 April

- ① Paint Fence
- ② Ugly No - II
- ③ Ugly No - III
- ④ Egg Jump
- ⑤ Jump Game - All Paths

(n houses, k colors) no more than 2 houses have the same color



$$\begin{matrix} N=2 \\ R=3 \end{matrix}$$

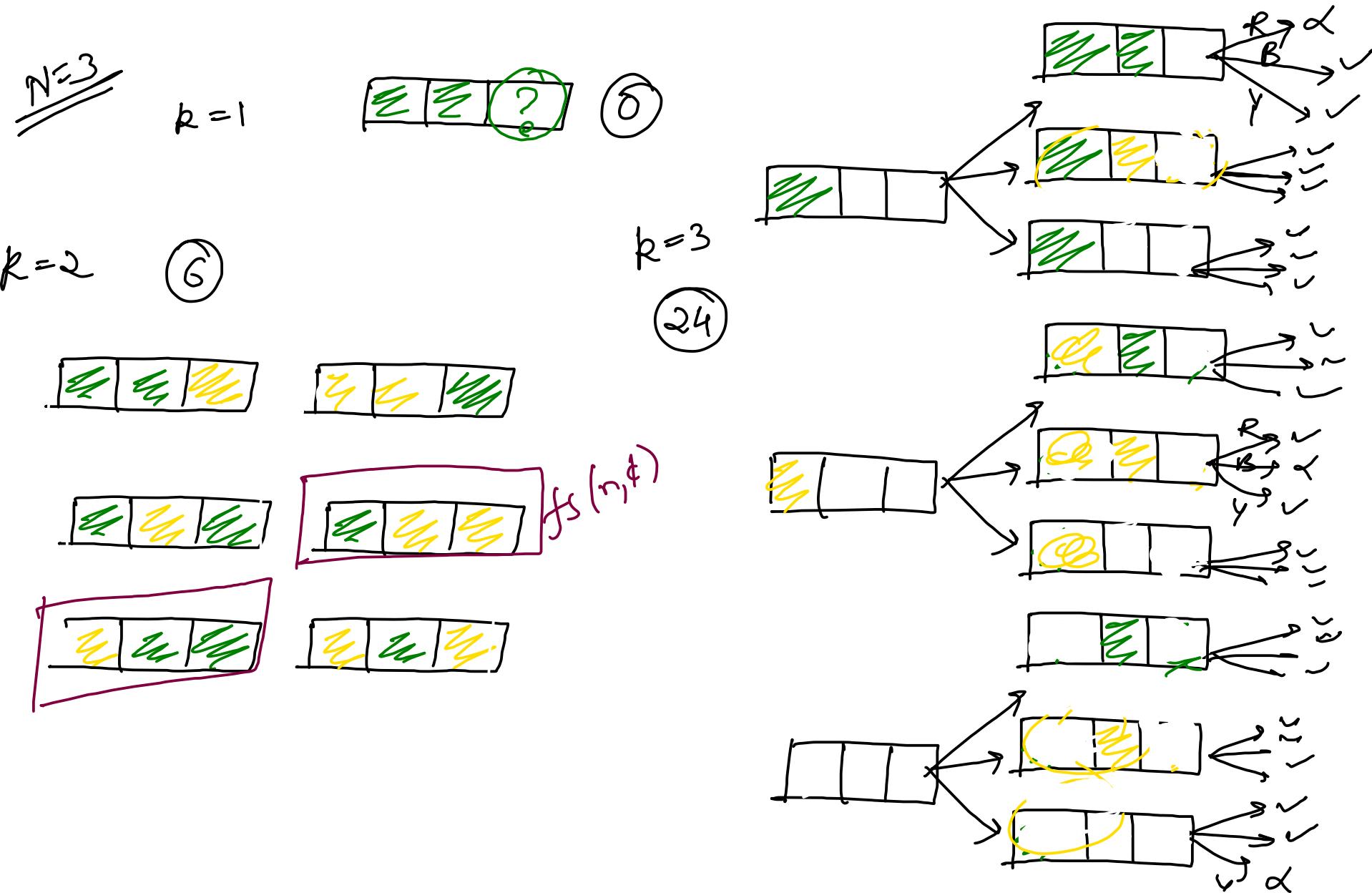


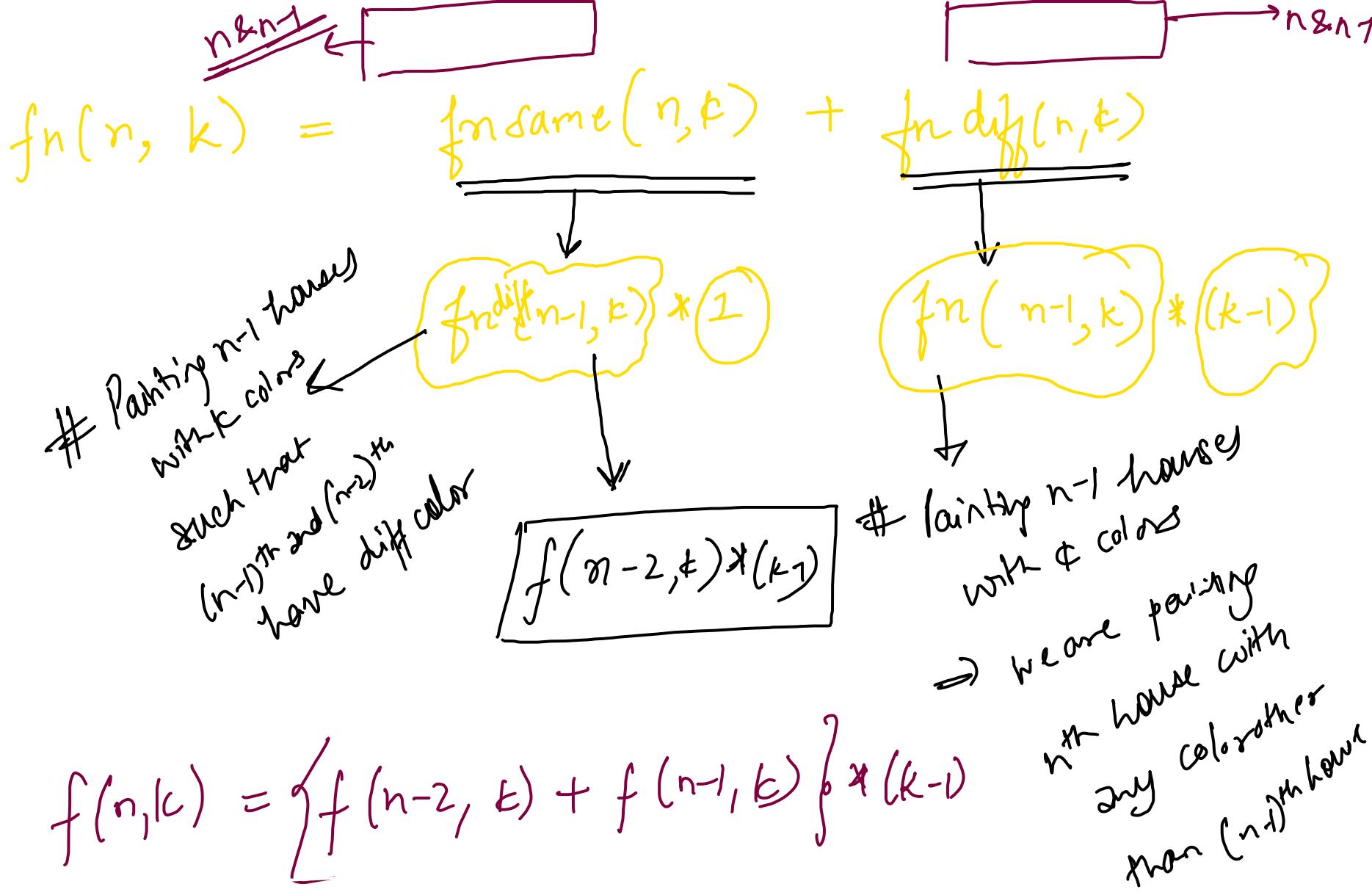
(g)



$$\begin{matrix} N=2 \\ R \rightarrow \end{matrix}$$

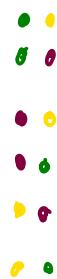
R^2





Tabulation

	$N=1$	$N=2$	$N=3$	$N=4$
last 2 homes Same				
diff			$(3+3^2)^2 = 18$	$(18+6)^2 = 48$



~~Eff~~ $TC \Rightarrow O(n)$
 $SC \Rightarrow O(n)$ → space can be optimized

$k=3$

```
public class Solution {  
    public int memo(int n, int k, int[] dp){  
        if(n == 1) return k;  
        if(n == 2) return k * k;  
        if(dp[n] != -1) return dp[n];  
  
        int ans = (memo(n - 1, k, dp) + memo(n - 2, k, dp)) * (k - 1);  
        return dp[n] = ans;  
    }  
}
```

```
public int numWays(int n, int k) {  
    if(n == 1) return k;  
    if(n == 2) return k * k;  
    if(k == 1) return 0;  
  
    int[] dp = new int[n + 1];  
    Arrays.fill(dp, -1);  
    return memo(n, k, dp);  
}  
}
```

```
public int numWays(int n, int k) {  
    if(n == 1) return k;  
    if(n == 2) return k * k;  
    if(k == 1) return 0;  
  
    int[] same = new int[n + 1];  
    int[] diff = new int[n + 1];  
    same[2] = k; diff[2] = k * (k - 1);  
  
    for(int i=3; i<=n; i++){  
        same[i] = diff[i - 1];  
        diff[i] = (same[i - 1] + diff[i - 1]) * (k - 1);  
    }  
  
    return same[n] + diff[n];  
}
```

```
public int numWays(int n, int k) {  
    if(n == 1) return k;  
    if(n == 2) return k * k;  
    if(k == 1) return 0;  
  
    int same = k;  
    int diff = k * (k - 1);  
  
    for(int i=3; i<=n; i++){  
        int newSame = diff;  
        int newDiff = (same + diff) * (k - 1);  
  
        same = newSame; diff = newDiff;  
    }  
  
    return same + diff;  
}
```

~~# Mgly No - 11~~

$$N = 2^a * 3^b * 5^c$$

⁰ 1, 2, 3, 4, 5, 6, 8, 10


A diagram illustrating the relationship between recursion and search queues. On the left, a large circle contains the text "DFS" in yellow. Above it, a smaller circle contains the symbol "#". An arrow labeled "Recursion" points from the top circle to the DFS circle. In the center, the word "or" is written in yellow. To the right, another large circle contains the text "BFS?" in yellow. An arrow labeled "Queue" points from the top circle to the BFS? circle.

Overlapping subproblems (DP)

Optional dubstructure (Faith)

$$\text{Bigger Ugly} = \text{smaller} \downarrow \text{Ugly} * (2/3/5)$$

~~ptr 2~~

~~5th~~ ~~6th~~

~~5*2~~

4th
9th 3

4th 3

~~2nd~~ ~~3rd~~

~~ptr 5~~

~~1*5~~

① , ② , ③ , ④ , ⑤ , ⑥ , ⑦ , ⑧ , ⑨ , ⑩

1st 2nd 3rd 4th 5th 6th 7th 8th 9th 10th

```
// O(N) Time, O(N) Space
public int nthUglyNumber(int n) {
    if(n == 1) return 1;

    // Pointers Pointing to Indices not Values
    int ptr2 = 0, ptr3 = 0, ptr5 = 0;

    ArrayList<Integer> ugly = new ArrayList<>(); // visited array
    ugly.add(1); // to add the 1st ugly no at index 0

    for(int i=1; i<n; i++){
        int a = ugly.get(ptr2) * 2;
        int b = ugly.get(ptr3) * 3;
        int c = ugly.get(ptr5) * 5;

        int min = Math.min(a, Math.min(b, c));
        ugly.add(min);

        if(min == a) ptr2++;
        if(min == b) ptr3++;
        if(min == c) ptr5++;
    }

    return ugly.get(n - 1);
}
```

```
// O(N * Log N) Time, O(N) Space
public int nthUglyNumber(int n) {
    if(n == 1) return 1;

    PriorityQueue<Long> q = new PriorityQueue<>();
    q.add(1L);
    HashSet<Long> vis = new HashSet<>();

    int idx = 0;
    while(q.size() > 0){
        long min = q.remove();
        if(vis.contains(min) == true)
            continue;

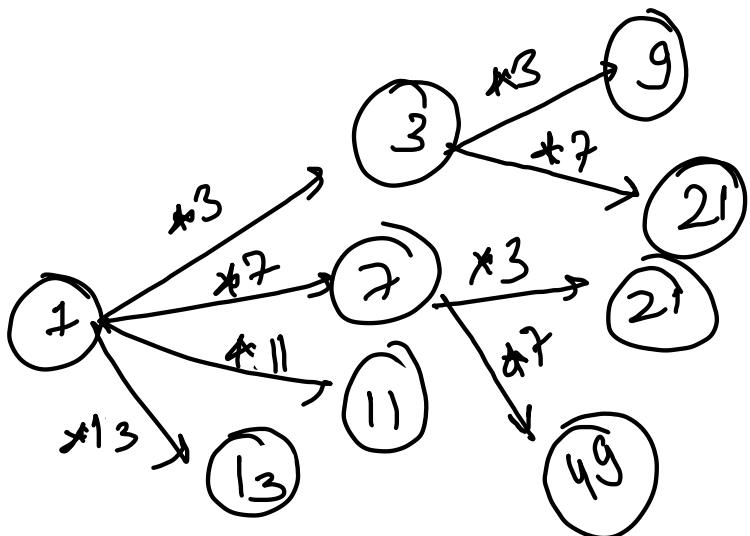
        idx++;
        if(idx == n) return (int)min;

        vis.add(min);
        q.add(min * 2L);
        q.add(min * 3L);
        q.add(min * 5L);
    }

    return 1;
}
```

K (Input) pointers = $\{ 3, 7, 11, 13 \}$ $\textcircled{7}^{\text{th}}$ ugly? $N=7$

(Extra) $\text{ptr} = \{ 4, 3, 2, 2 \}$
 $= \alpha(F)$



Res (Extra) = $\alpha(N)$
 $1, 3, 7, 9, 11, 13, 21$
 1st, 2nd, 3rd, 4th, 5th, 6th, 7th

space
Comp

$O(N+k)$
 fees
 ↓
 pointerindex

```
// O(N * K) Time, O(N + K) Space
public int nthSuperUglyNumber(int n, int[] primes) {
    int[] ptr = new int[primes.length];

    ArrayList<Integer> ugly = new ArrayList<>();
    ugly.add(1); // Add 1st Ugly No at Index 0

    for(int i=1; i<n; i++){
        // Finding the next Smallest Ugly No
        int min = Integer.MAX_VALUE;
        for(int j=0; j<primes.length; j++)
            min = Math.min(min, ugly.get(ptr[j]) * primes[j]);

        ugly.add(min);

        // Updating All Pointers Pointing to Min
        for(int j=0; j<primes.length; j++)
            if(ugly.get(ptr[j]) * primes[j] == min)
                ptr[j]++;
    }

    return ugly.get(n - 1);
}
```