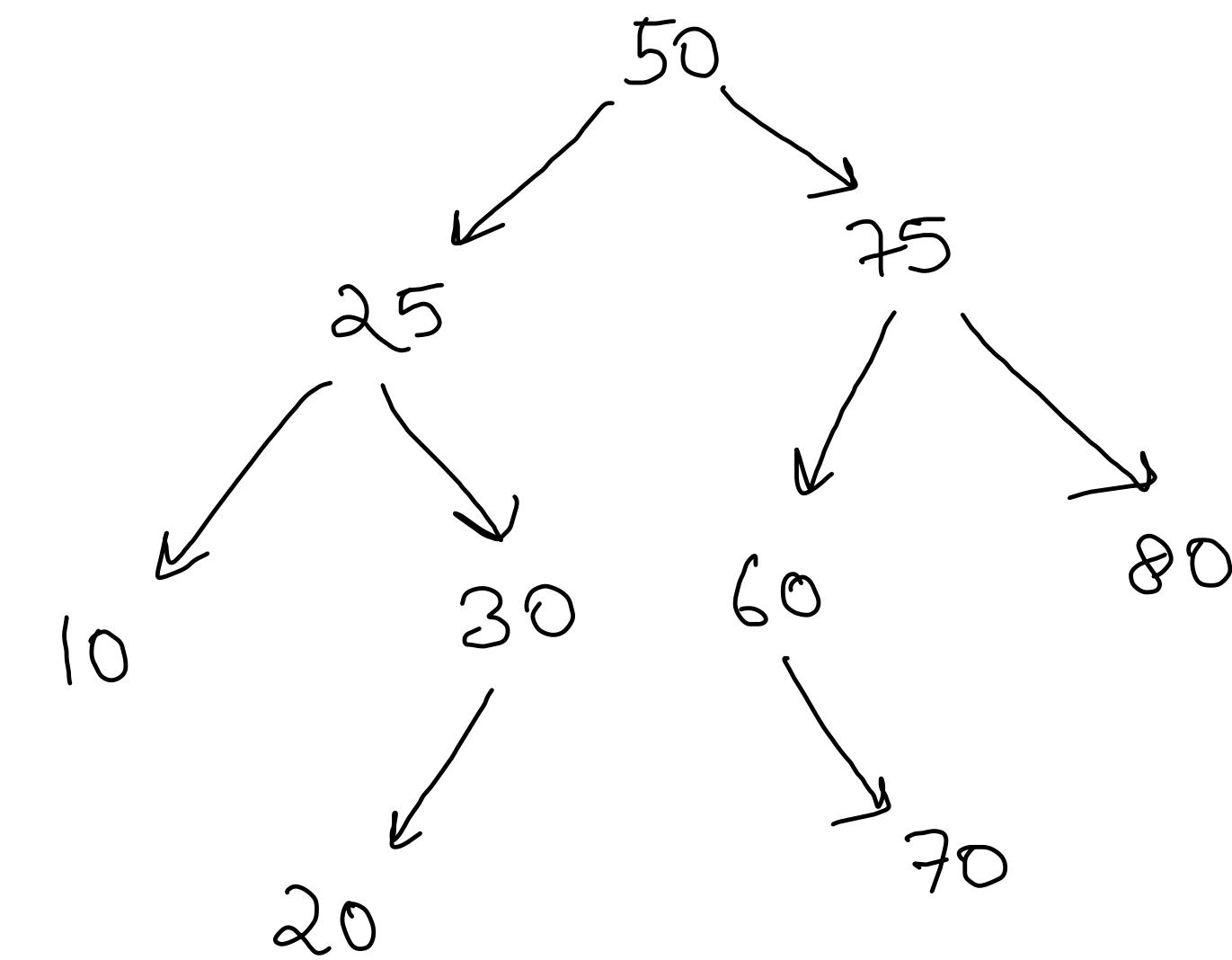


Binary Tree

Morning Questions

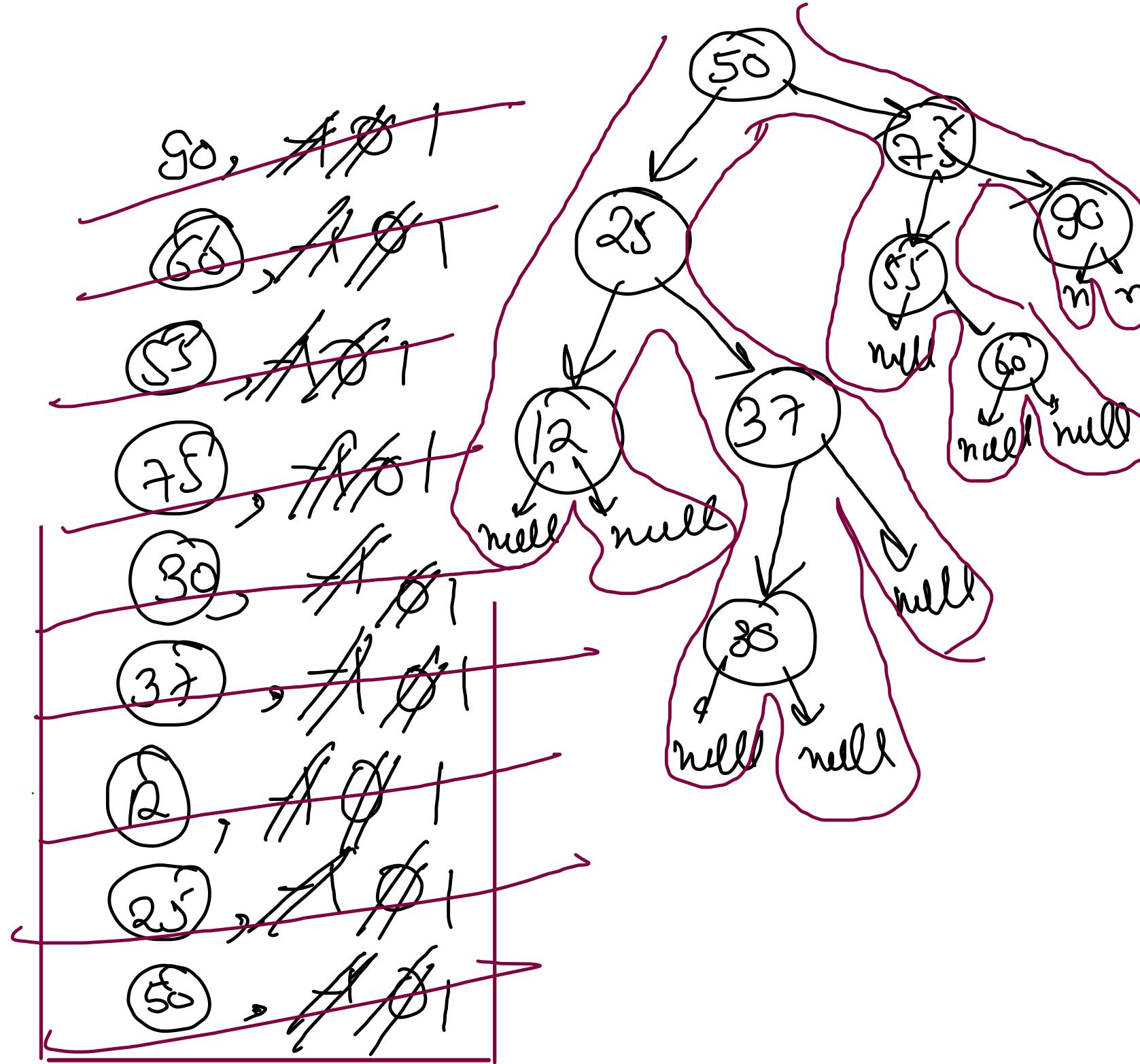
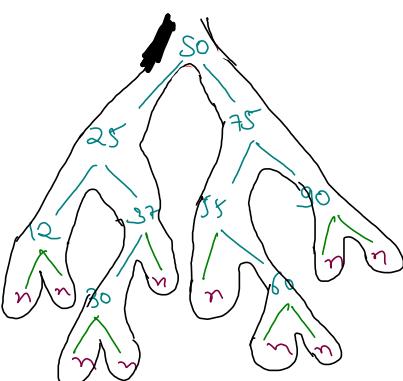
- Q1 Binary Tree - Introduction And Data Members
- Q2 Binary Tree - Constructor
- Q3 Display A Binary Tree
- </> Size, Sum, Maximum And Height Of A Binary Tree
- Q4 Traversals In A Binary Tree
- </> Levelorder Traversal Of Binary Tree
- </> Iterative Pre, Post And Inorder Traversals Of Binary Tree
- </> Find And Nodetorootpath In Binary Tree



```
class Node {  
    int data;  
    Node left;  
    Node right;  
  
    Node( int data)  
    { this.data = data; }  
}
```

Construction

- ✓ 50
- ✓ 25
- ✓ 12
- ✓ null
- ✓ null
- ✓ 37
- ✓ 30
- ✓ null
- ✓ null
- ✓ null



```

Stack<Pair> stk = new Stack<>();
Node root = new Node(arr[0]);
stk.push(new Pair(root, -1));
int idx = 0;

while(!stk.isEmpty()){
    Pair par = stk.peek();

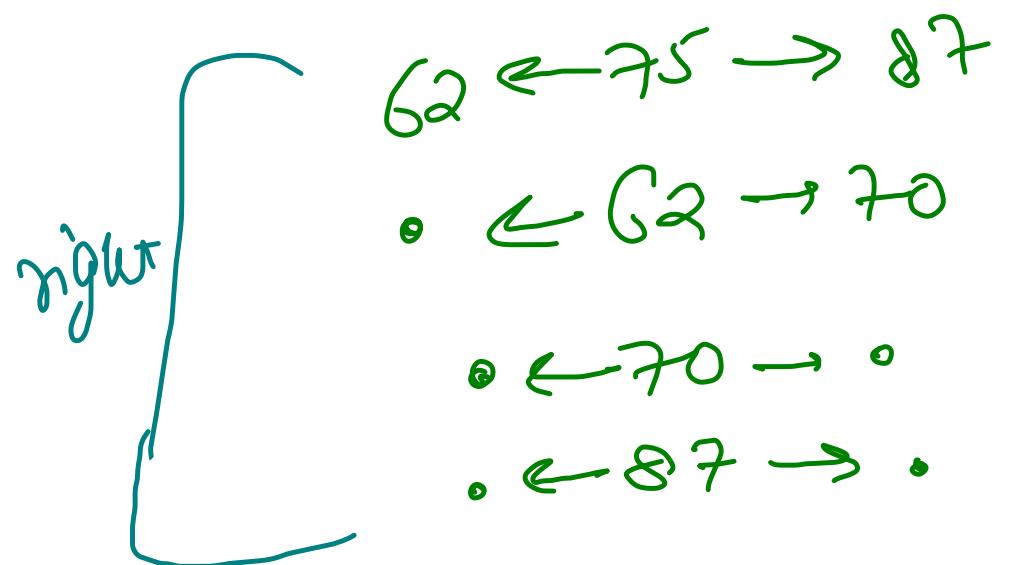
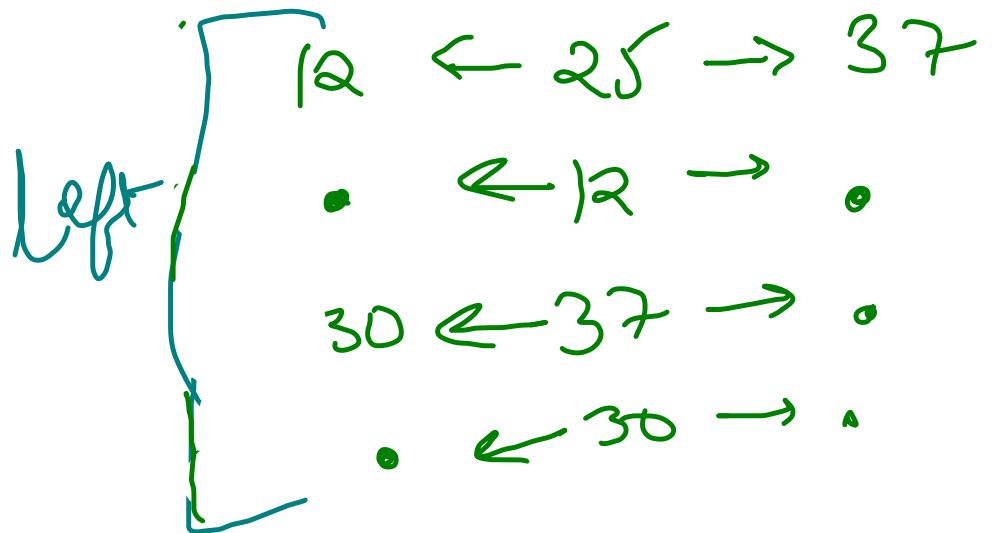
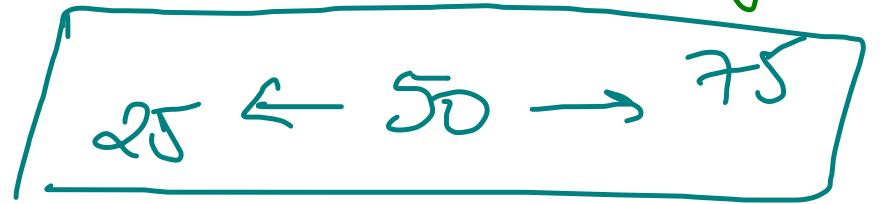
    if(par.state == -1){
        // preorder
        idx++;

        if(arr[idx] != null){
            Node child = new Node(arr[idx]);
            par.node.left = child;
            stk.push(new Pair(child, -1));
        }
        par.state++;
    } else if(par.state == 0){
        // inorder
        idx++;

        if(arr[idx] != null){
            Node child = new Node(arr[idx]);
            par.node.right = child;
            stk.push(new Pair(child, -1));
        }
        par.state++;
    } else if(par.state == 1){
        // postorder
        stk.pop();
    }
}

```

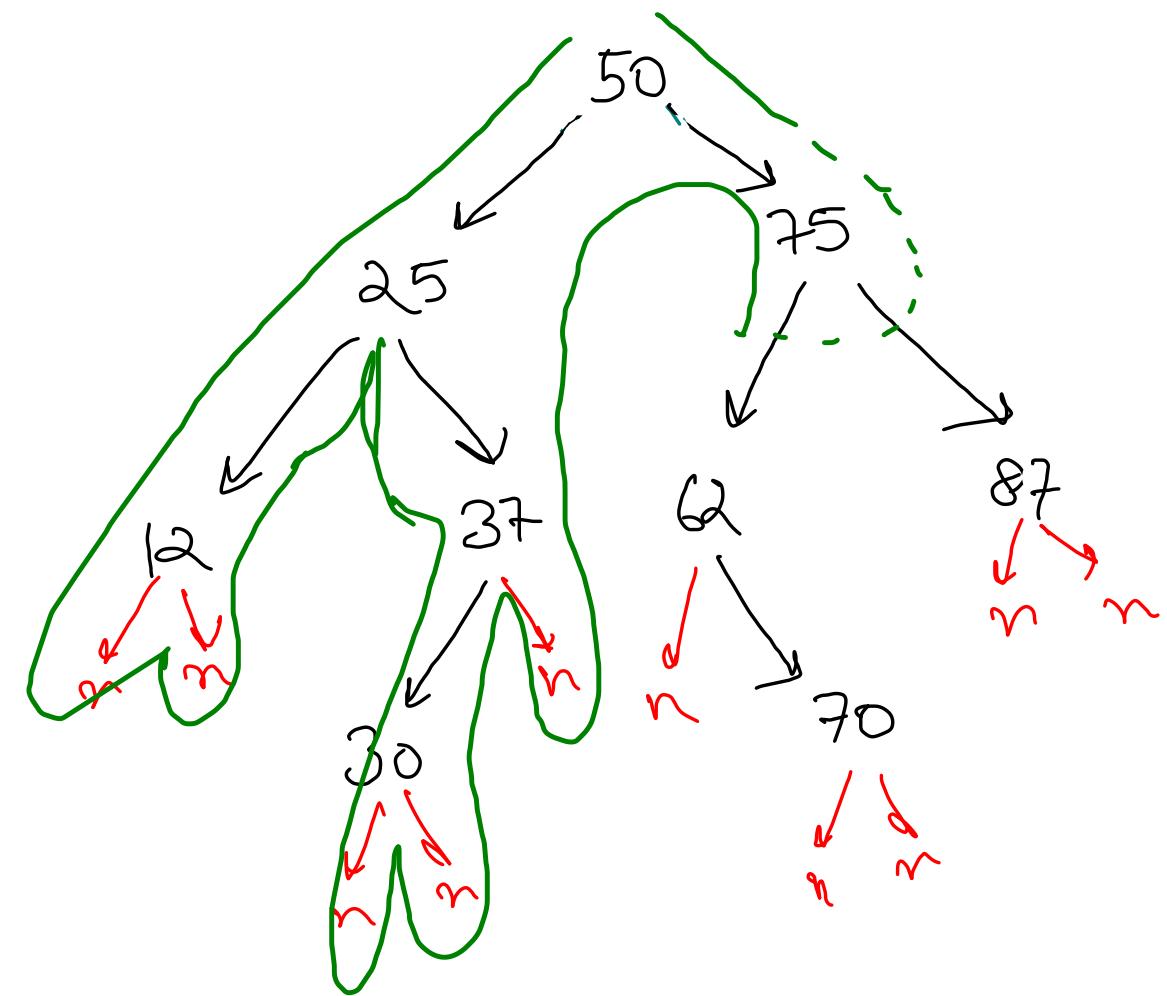
Display a Binary Tree



```

public static void print(Node node){
    if(node.left != null)
        System.out.print(node.left.data);
    else System.out.print(".");
    System.out.print(" <- " + node.data + " -> ");
    if(node.right != null)
        System.out.print(node.right.data);
    else System.out.print(".");
    System.out.println();
}

public static void display(Node node) {
    if(node == null) return;
    1 print(node);
    2 // preorder
    display(node.left);
    // inorder
    3 display(node.right);
    // postorder
}
    
```



if (root == null) return;
 print (root);
 display (root.left);
 display (root.right);
 display (root.right);

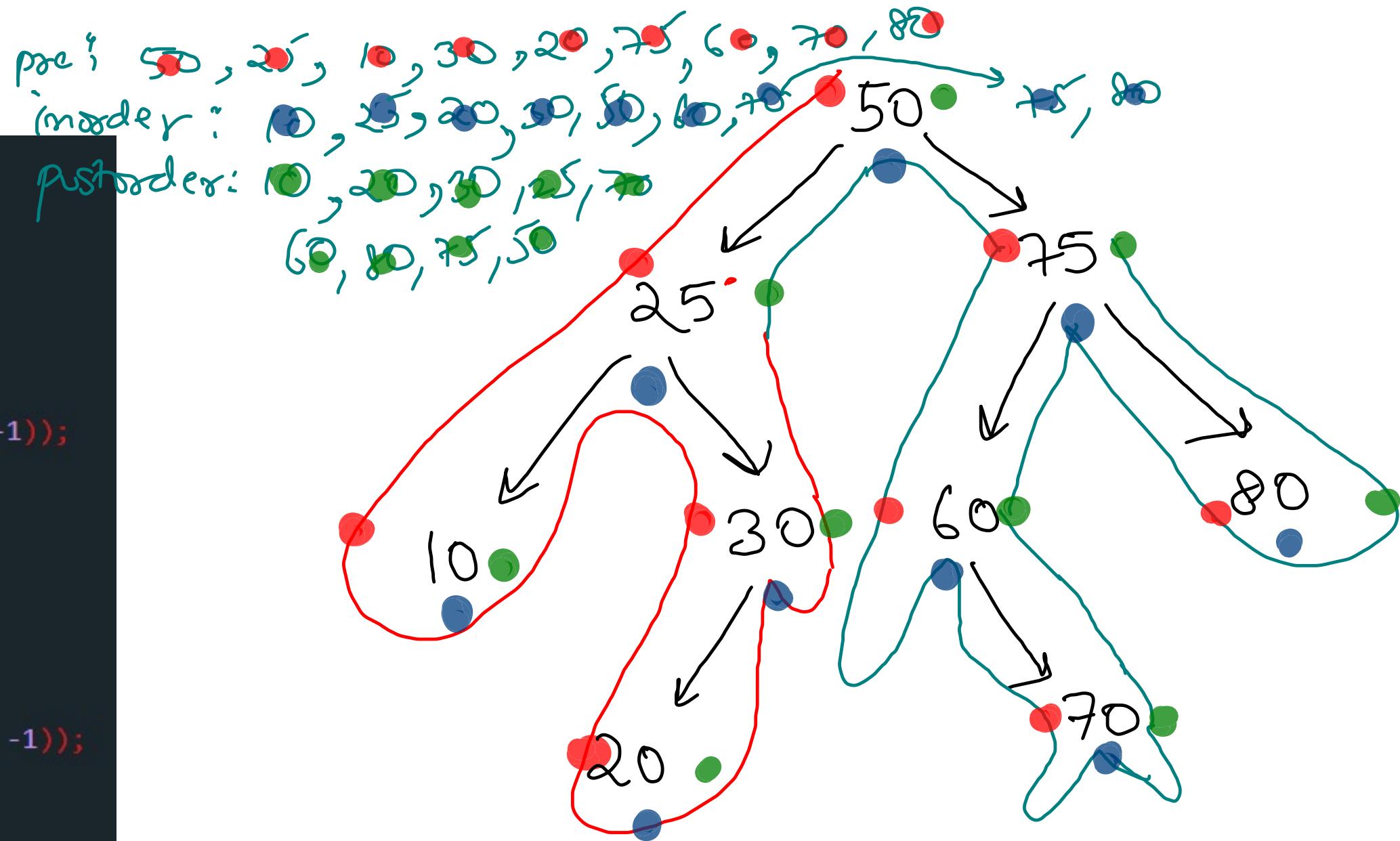
Heuristic

```
while(!stk.isEmpty()){
    Pair par = stk.peek();

    if(par.state == -1){
        // preorder
        preorder.add(par.node.data);

        if(par.node.left != null){
            stk.push(new Pair(par.node.left, -1));
        }
        par.state++;
    } else if(par.state == 0){
        // inorder
        inorder.add(par.node.data);

        if(par.node.right != null){
            stk.push(new Pair(par.node.right, -1));
        }
        par.state++;
    } else if(par.state == 1){
        // postorder
        postorder.add(par.node.data);
        stk.pop();
    }
}
```



You are screen sharing

level Order finewise

```

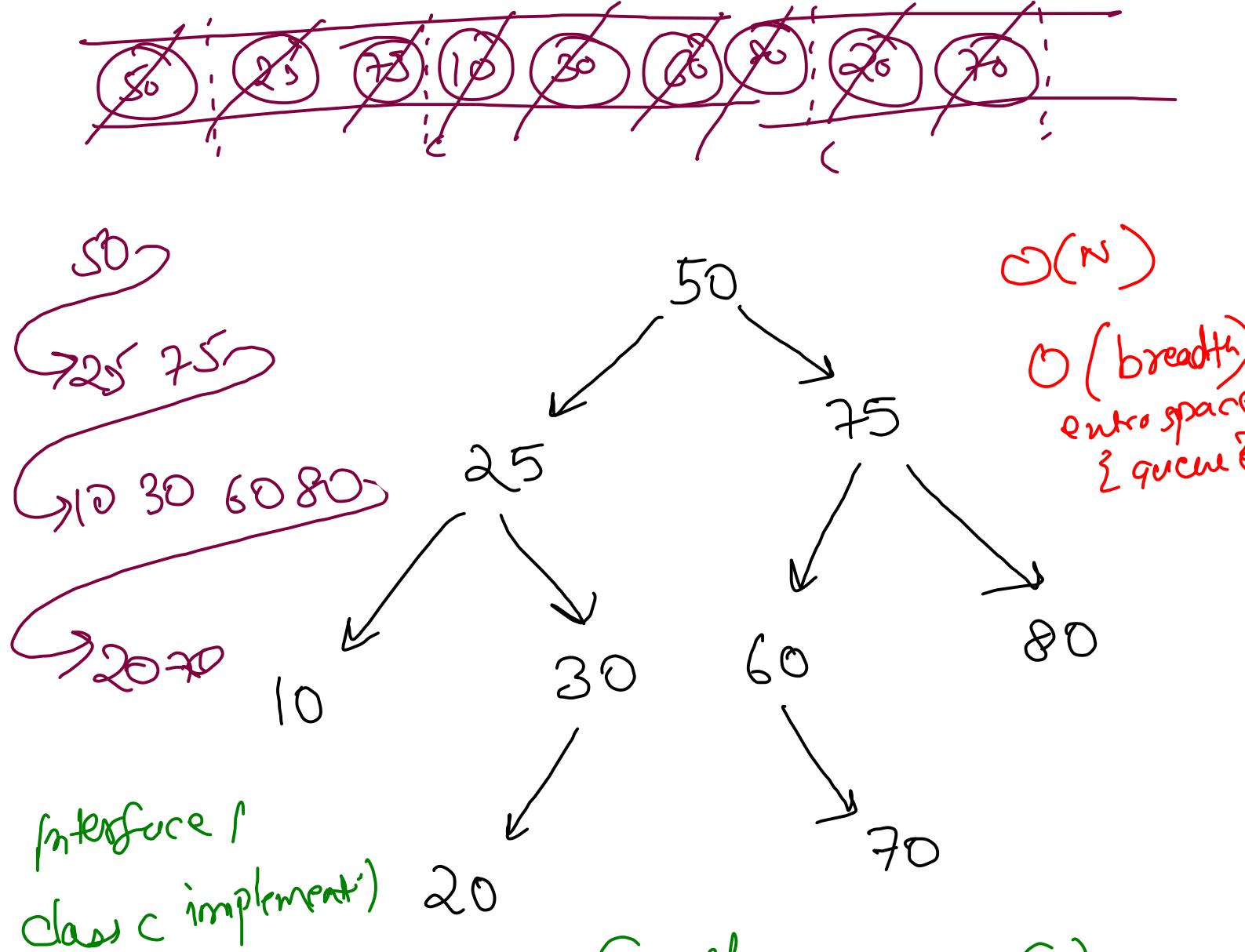
Queue<Node> q = new ArrayDeque<>();
q.add(node);

while(q.size() > 0){
    int counter = q.size();
    for(int i=0; i<counter; i++){
        Node par = q.remove();
        System.out.print(par.data + " ");

        if(par.left != null)
            q.add(par.left);

        if(par.right != null)
            q.add(par.right);
    }
    System.out.println();
}

```



Queue

remove first, add last

LH

af, af
al, al ✓

```

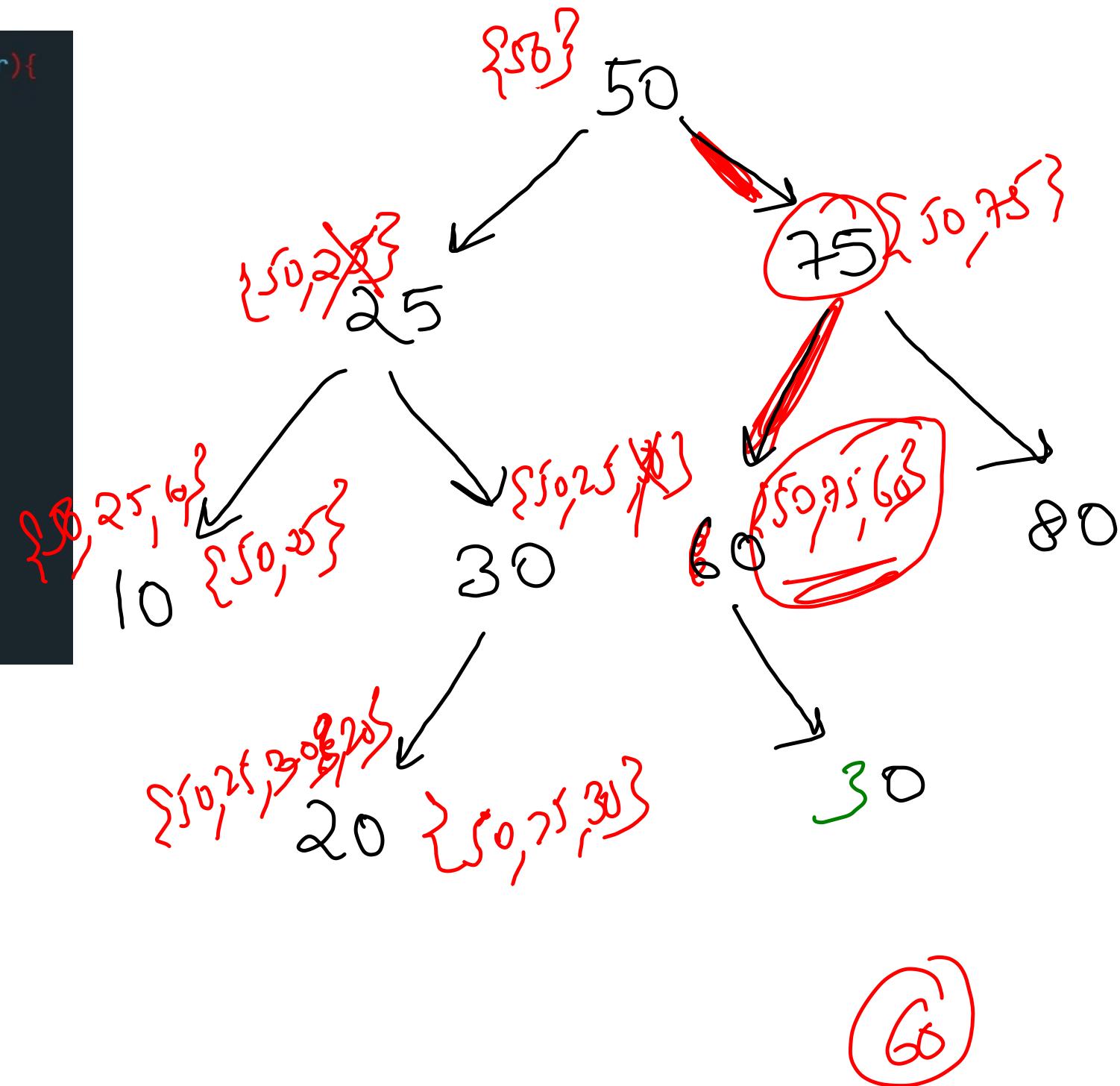
queue ref = new LL();
LL ref2 = new LL()

```

②

```
public static boolean nodeToRootPath(Node node, int data, ArrayList<Integer> curr){  
    if(node == null) // negative base case  
        return false;  
  
    if(node.data == data){ // positive base case  
        curr.add(node.data);  
        return true;  
    }  
  
    curr.add(node.data);  
    boolean left = nodeToRootPath(node.left, data, curr);  
    if(left == true) return true;  
  
    boolean right = nodeToRootPath(node.right, data, curr);  
    if(right == true) return true;  
  
    curr.remove(curr.size() - 1);  
    return false;  
}
```

Root to Node Path
{ Backtracking }



```

public static void rootToNodePath(Node node, int data, ArrayList<Integer> curr, A4 <- res)
    if(node == null) // negative base case
        return;

    curr.add(node.data);

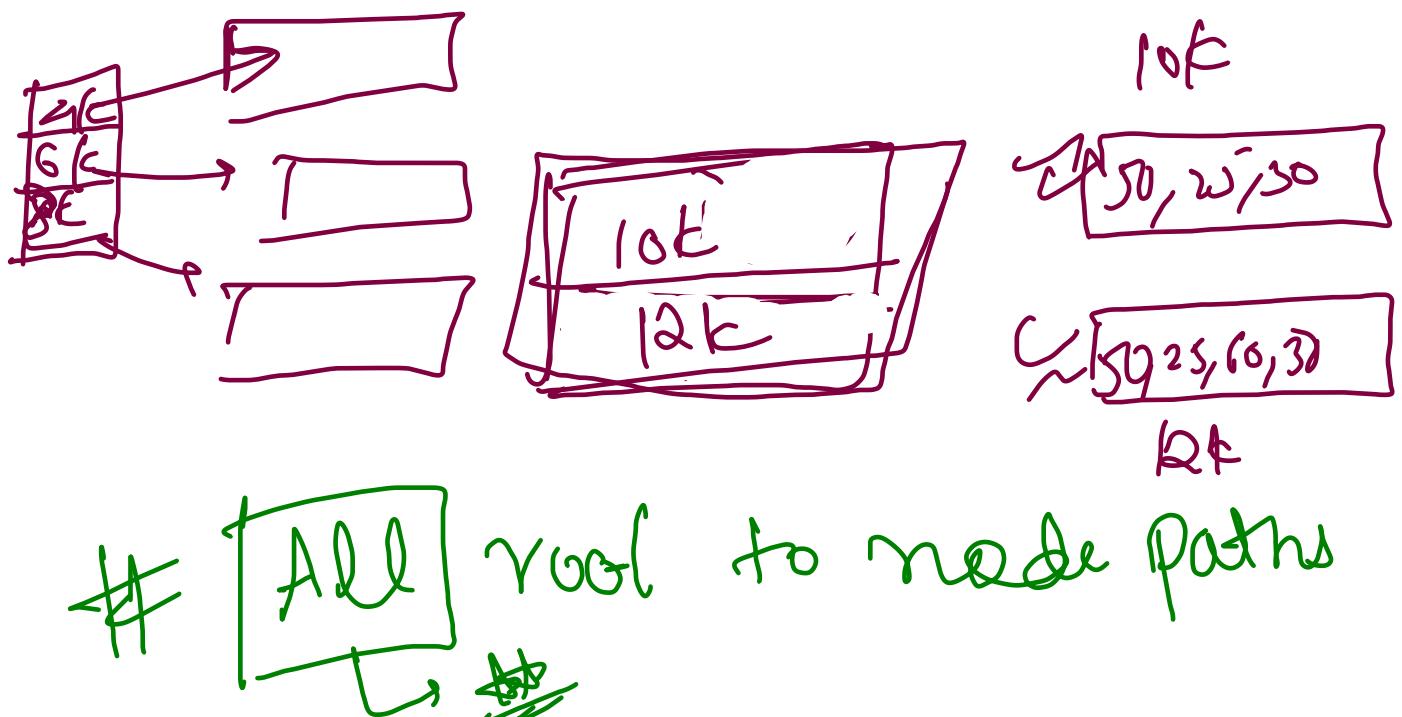
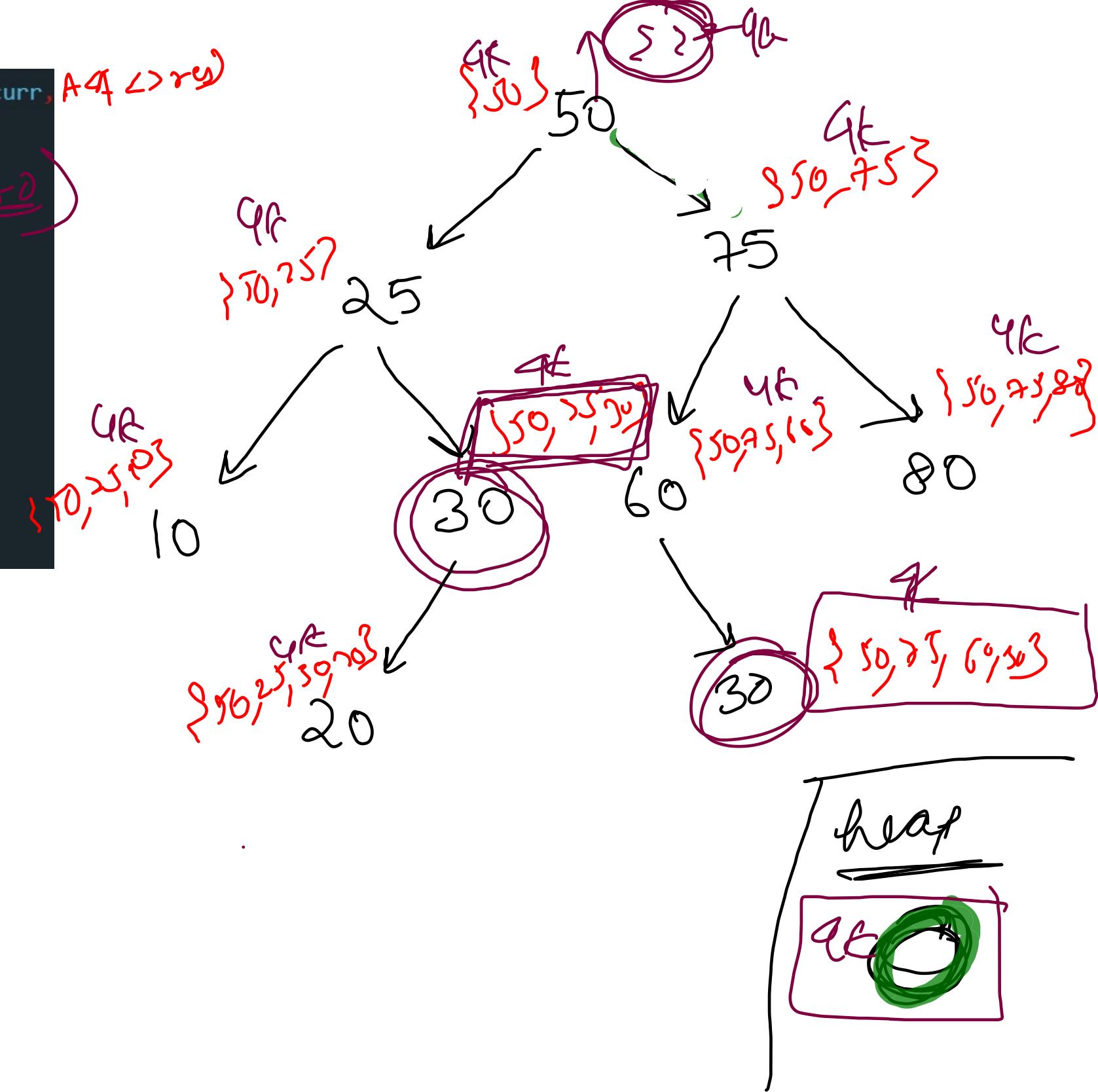
    if(node.data == data){ // positive base case
        ArrayList<Integer> temp = new ArrayList<>();
        for(Integer i: curr)
            temp.add(i);
        res.add(temp);
    }

    rootToNodePath(node.left, data, curr, res);
    rootToNodePath(node.right, data, curr, res);
    curr.remove(curr.size() - 1);
}

```

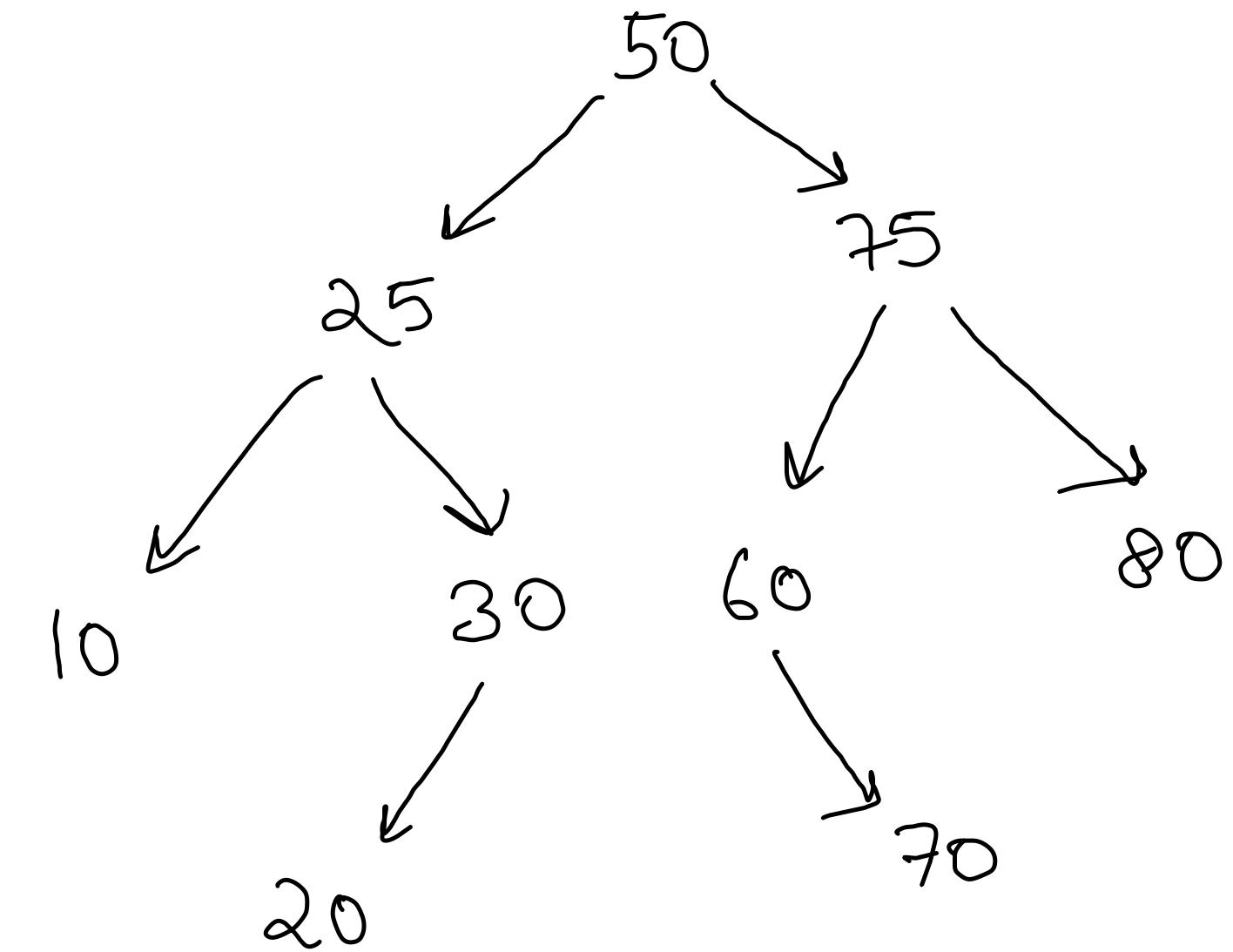
yes-add(curr)

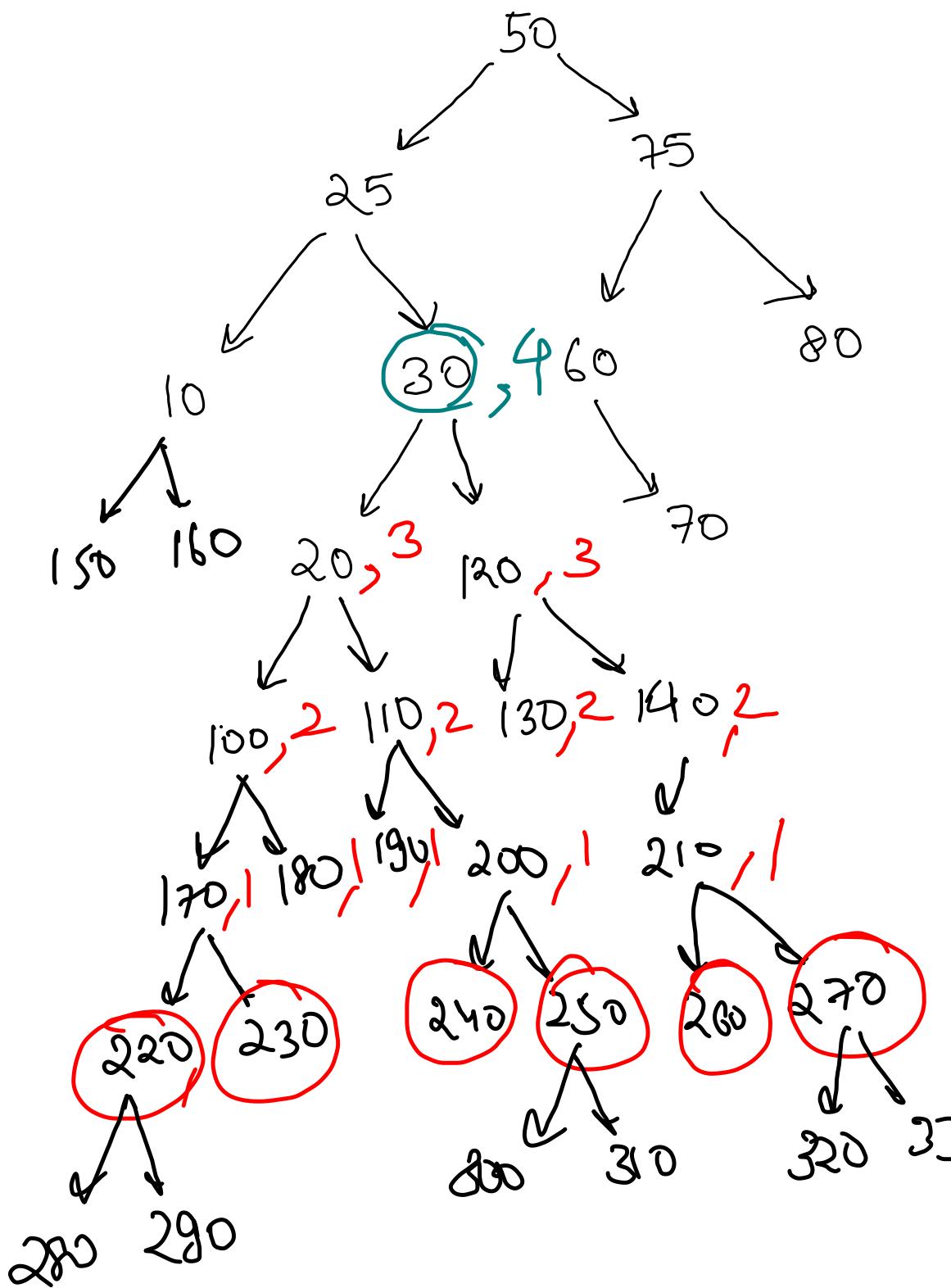
$O(h)$



Binary Tree Evening class

- ① </> Print K Levels Down
- ② </> Print Nodes K Distance Away
- ③ </> Path To Leaf From Root In Range
- ④ </> Transform To Left-cloned Tree
- ⑤ </> Transform To Normal From Left-cloned Tree
- ⑥ </> Print Single Child Nodes
- ⑦ </> Remove Leaves In Binary Tree





k levels down

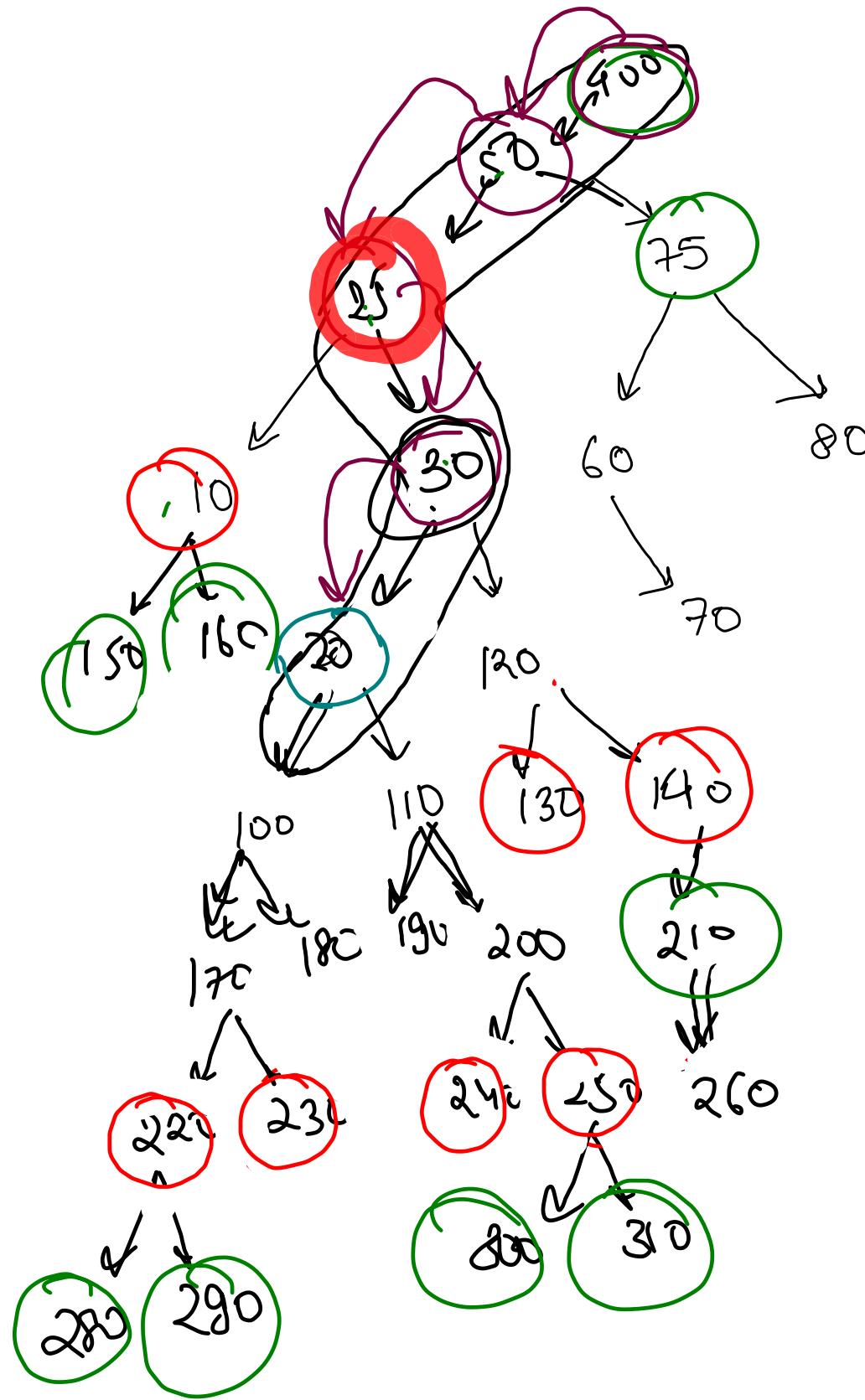
30 $\rightarrow k = 4$

```
public static void printKLevelsDown(Node node, int k){
    if(node == null) return;
    if(k == 0){
        System.out.println(node.data);
        return;
    }

    printKLevelsDown(node.left, k - 1);
    printKLevelsDown(node.right, k - 1);
}
```

$$SC = \frac{1}{P} + \underset{\text{Aux}}{\overset{\uparrow}{O(1)}} + \underset{\text{Recursion}}{\overset{\uparrow}{O(k)}} + O(1)$$

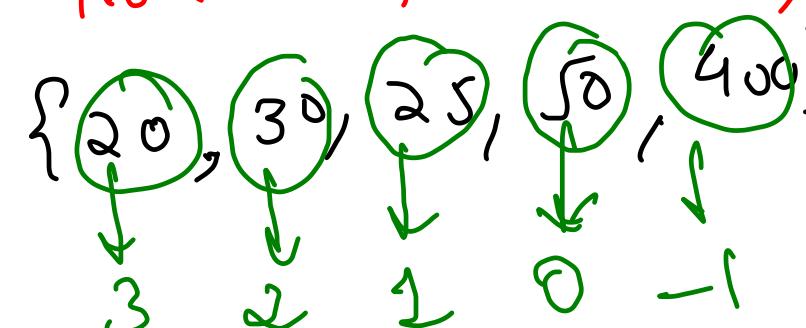
0(N) DS O(1)



~~Amazon~~

Nodes k Distance Away

NodeForRootPath(node, node)



LevelDown(20, 3, null)

LevelDown(30, 2, 20)

LevelDown(25, 1, 30)

LevelDown(50, 0, 25)

LevelDown(400, -1, 50)

```
public static void printKNodesFar(Node node, int data, int k) {
    ArrayList<Node> n2rpath = nodeToRootPath(node, data); // O(n)

    int distance = k;
    for(int i=0; i<n2rpath.size(); i++){ // O(k)
        if(distance < 0) break;
        Node blockage = (i == 0) ? null : n2rpath.get(i - 1);
        printKLevelsDown(n2rpath.get(i), distance, blockage); // O(n)
        distance--;
    }
} // O(n + k*n) = O(n*k)
```

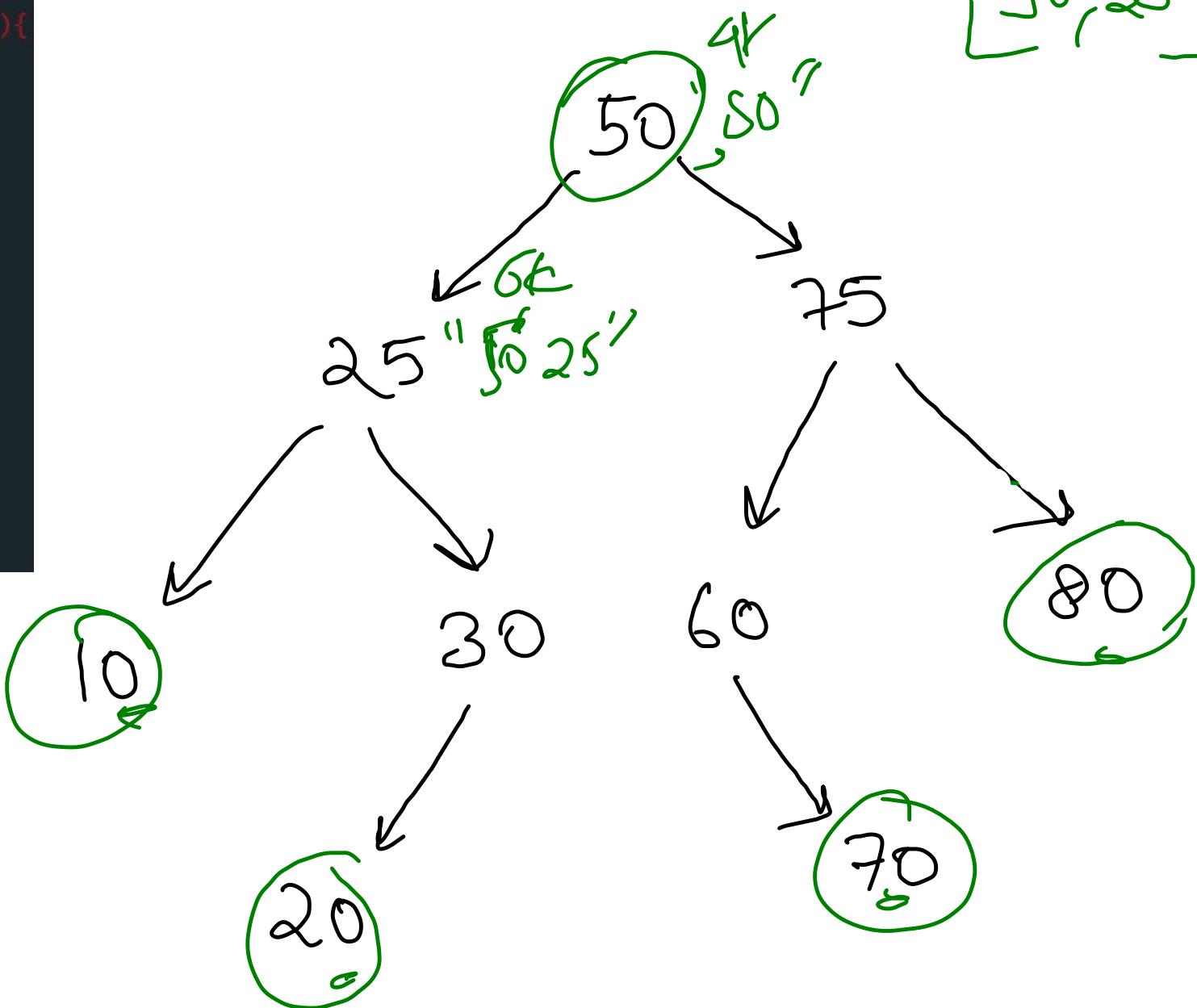
(20, 3)

Path to leaf from root in range

{low, high}

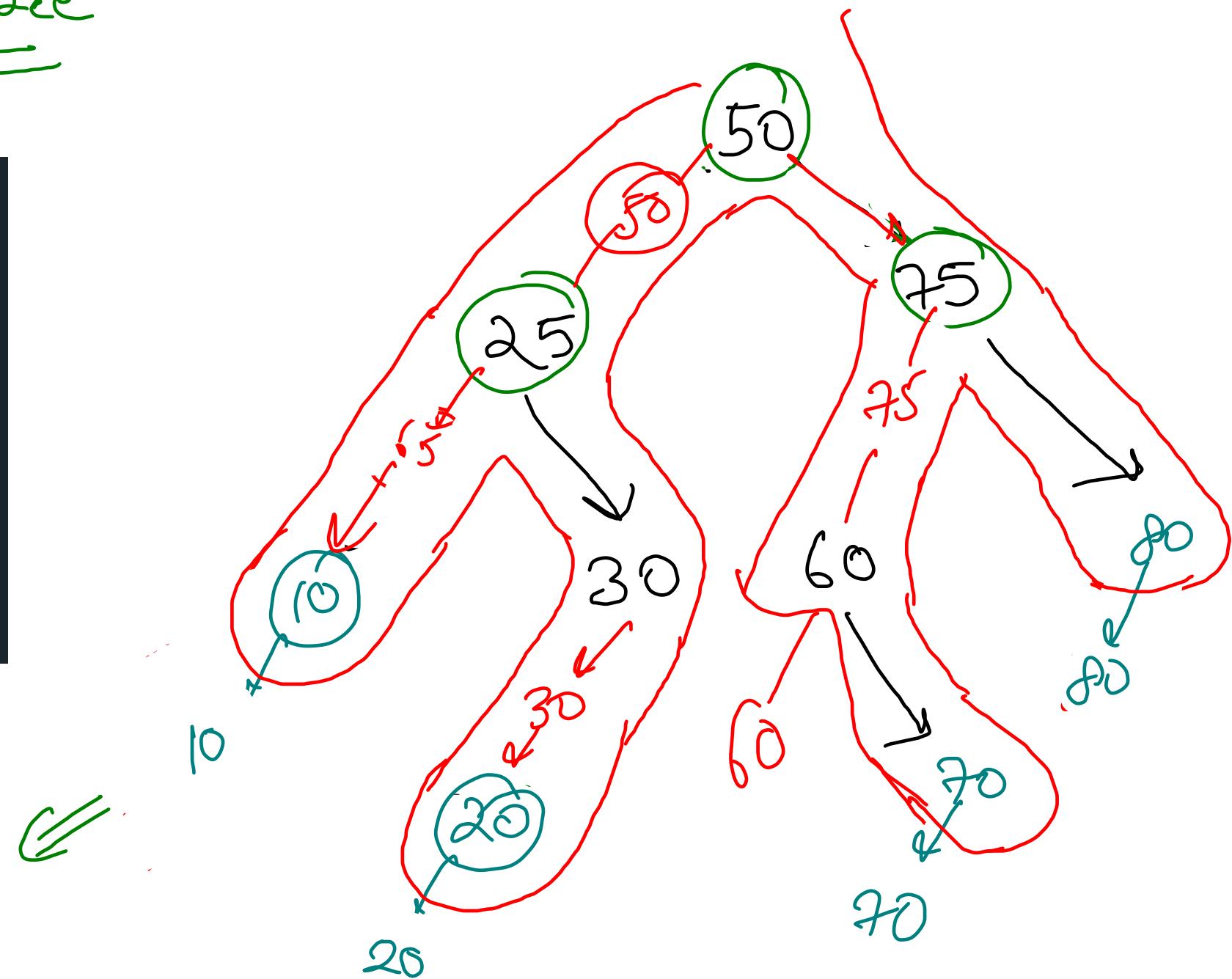
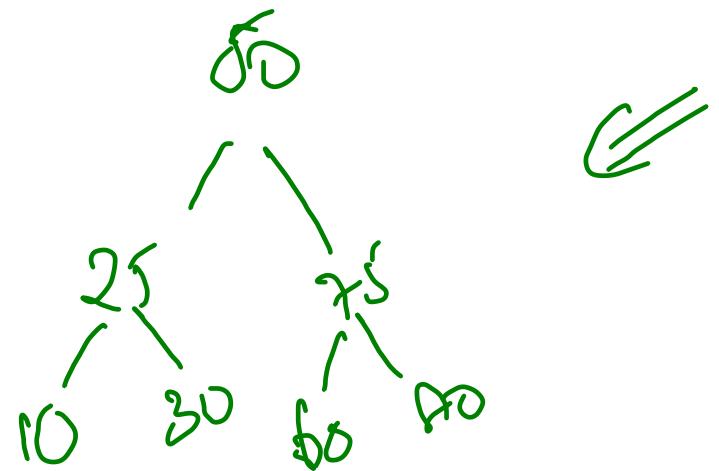
[90, 250]

```
public static void pathToLeafFromRoot(Node node, String path, int sum, int lo, int hi){  
    if(node == null) return;  
  
    sum += node.data;  
    path = path + node.data + " ";  
  
    if(node.left == null && node.right == null){  
        // leaf node  
        if(sum >= lo && sum <= hi)  
            System.out.println(path);  
  
        return;  
    }  
  
    pathToLeafFromRoot(node.left, path, sum, lo, hi);  
    pathToLeafFromRoot(node.right, path, sum, lo, hi);  
}  
path -= " "  
sum -= node.data;
```



Transform to left-cloned Tree

```
public static Node createLeftCloneTree(Node node){  
    if(node == null) return null;  
  
    Node leftRoot = createLeftCloneTree(node.left);  
    Node rightRoot = createLeftCloneTree(node.right);  
  
    Node copyNode = new Node(node.data);  
    copyNode.left = leftRoot;  
    node.left = copyNode;  
  
    return node;  
}
```



#Transform back to Normal tree

```
public static Node transBackFromLeftClonedTree(Node node){  
    if(node == null) return null;  
  
    // faith  
    Node leftRoot = transBackFromLeftClonedTree(node.left.left);  
    Node rightRoot = transBackFromLeftClonedTree(node.right);  
  
    // meeting expectation -> delete our duplicate  
    node.left = leftRoot;  
    return node;  
}
```



Point Single Child Nodes

```
public static void printSingleChildNodes(Node node){  
    if(node == null) return;  
    if(node.left == null && node.right == null){  
        // leaf node  
        return;  
    }  
  
    if(node.left == null){  
        System.out.println(node.right.data);  
    }  
  
    if(node.right == null){  
        System.out.println(node.left.data);  
    }  
  
    printSingleChildNodes(node.left);  
    printSingleChildNodes(node.right);  
}
```

```
public static void printSingleChildNodes(Node node, Node parent){  
    if(node == null) return;  
  
    if(parent != null && parent.left == null){  
        System.out.println(node.data);  
    }  
  
    if(parent != null && parent.right == null){  
        System.out.println(node.data);  
    }  
  
    printSingleChildNodes(node.left, node);  
    printSingleChildNodes(node.right, node);  
}
```

↑ children walk node
↑ re child po point

↑ children walk node
↑ re child po point

