

# Two pointer technique

## Lecture ①

Two sum / Target sum pairs

- Unsorted
- Sorted
- Count
- Count Unique
- Two Matrices
- Design
- Closest
- Absolute
- Smaller
- Greater

# 3 sum

Target sum Triplets

→ Unique

→ Smaller

→ Closest

Count Valid Triplets

Valid Triangles

Max Sum Triplet

Minimize Differences

lecture ②

# 4 sum

→ 4 sum (I & II)

→ Count Tuples

→ Sum

→ Product

Difference Pairs

→ Target Diff Pair

→ All

→ Unique

→ longest Diff  
Pair (I & II)

# K sum

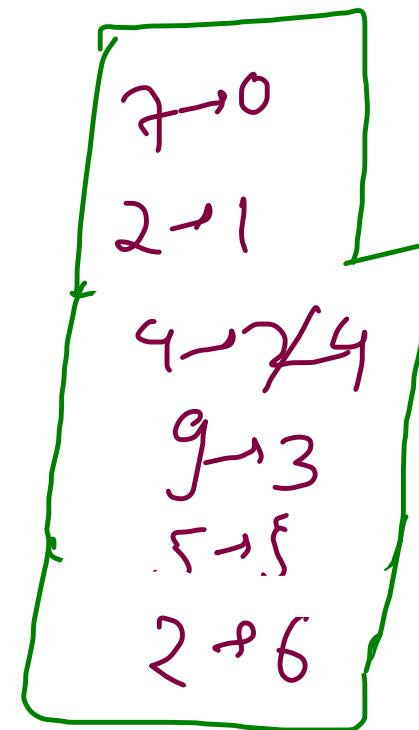
## ~~O(1)~~ Two Sum - Unsorted

target  $\Rightarrow$  10

7 2 4 9 4 5 2 5  
0 1 2 3 4 5 6 7

HashMap

Single Traversal



$O(n)$  Extra Space  
 $O(n)$  Time

$\rightarrow O(n^2)$

Brute force

$\rightarrow O(r) T, O(n) S$

HashMap

$\rightarrow O(n \log n) T$

$O(1) S$

Two Pointers

```
public int[] twoSum(int[] nums, int target) {  
    HashMap<Integer, Integer> comp = new HashMap<>();  
  
    for(int i=0; i<nums.length; i++){  
        if(comp.containsKey(target - nums[i]) == true){  
            return new int[]{comp.get(target - nums[i]), i};  
        }  
        comp.put(nums[i], i);  
    }  
    return null;  
}
```

~~$\Theta(16^n)$~~   
Two sum  $\rightarrow$  sorted

On time  
 $O(1)$  extra space

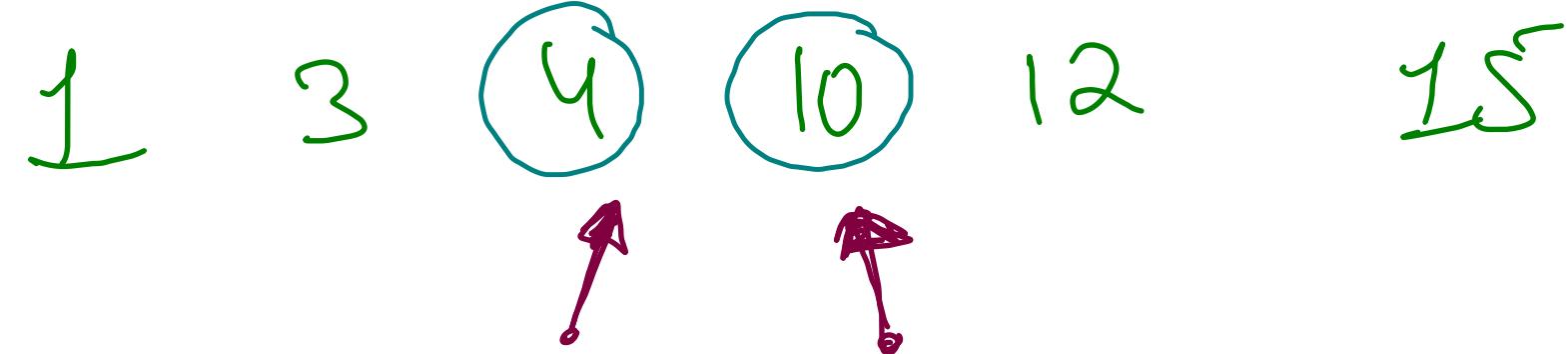
$$1 + 5 > 14$$

$$1 + 12 < 14$$

$$3 + 12 > 14$$

$$3 + 10 < 14$$

target = 14

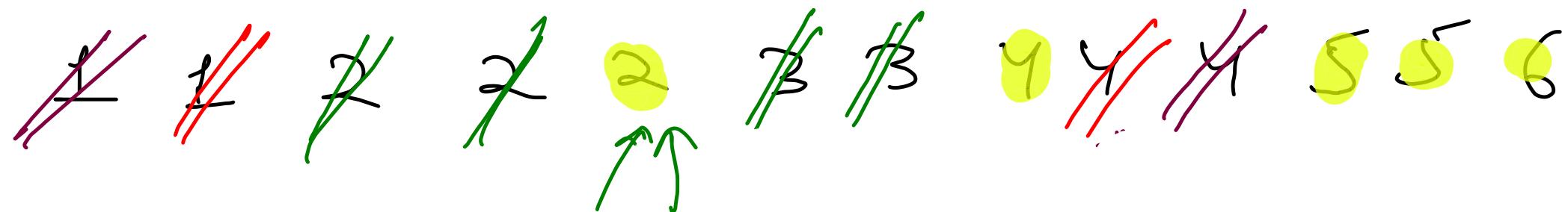


```
int left = 0, right = nums.length - 1;
while(left < right){
    int sum = nums[left] + nums[right];
    if(sum == target){
        return new int[]{left + 1, right + 1};
    } else if(sum > target){
        right--;
    } else {
        left++;
    }
}
return null;
```

~~Q1679~~

Target sum Pairs → Remove

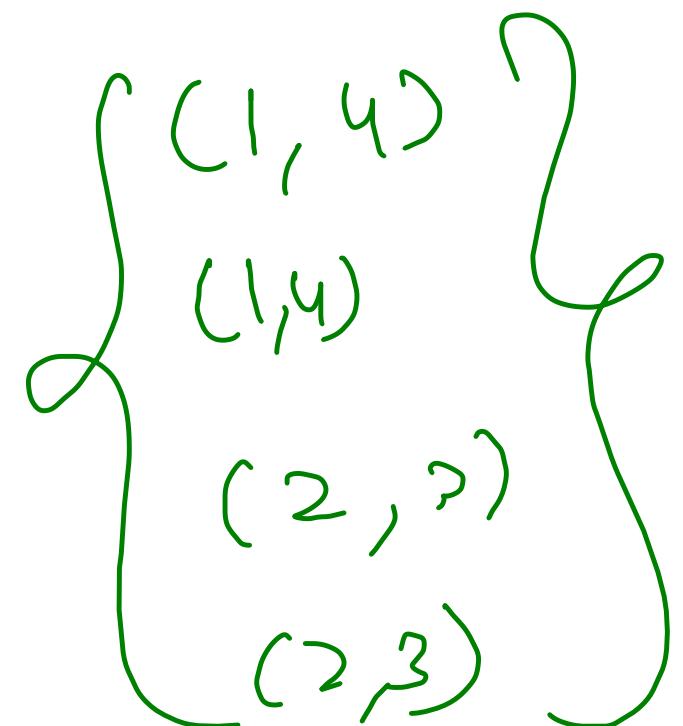
target = 5



Count of pairs = 0 / 1 / 2 / 3 / 4

$O(N \log N)$  Time

$O(1)$  Extra Space



```

public int maxOperations(int[] nums, int target) {
    Arrays.sort(nums); ← N log N
    int left = 0, right = nums.length - 1;
    int count = 0;
    while(left < right){
        int sum = nums[left] + nums[right];
        if(sum == target){
            count++;
            left++; right--;
        } else if(sum > target){
            right--;
        } else {
            left++;
        }
    }
    return count;
}

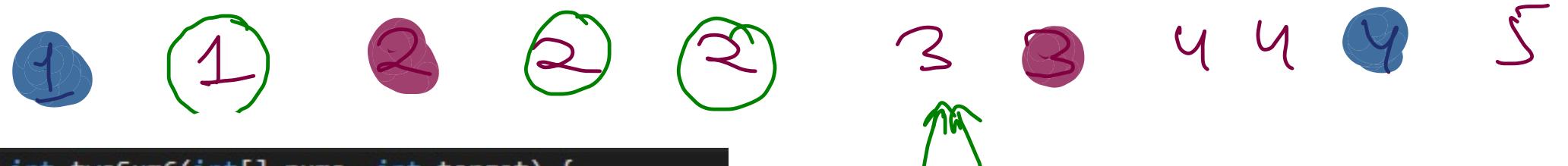
```

$O(N)$

~~list code~~  
~~C(87)~~

## Unique Target Sum Pairs

target = 



```
public int twoSum6(int[] nums, int target) {
    Arrays.sort(nums);
    int left = 0, right = nums.length - 1;
    int count = 0;
    while(left < right){
        if(left > 0 && nums[left - 1] == nums[left]){
            left++; continue;
        }

        int sum = nums[left] + nums[right];
        if(sum == target){
            count++;
            left++; right--;
        } else if(sum > target){
            right--;
        } else {
            left++;
        }
    }

    return count;
}
```

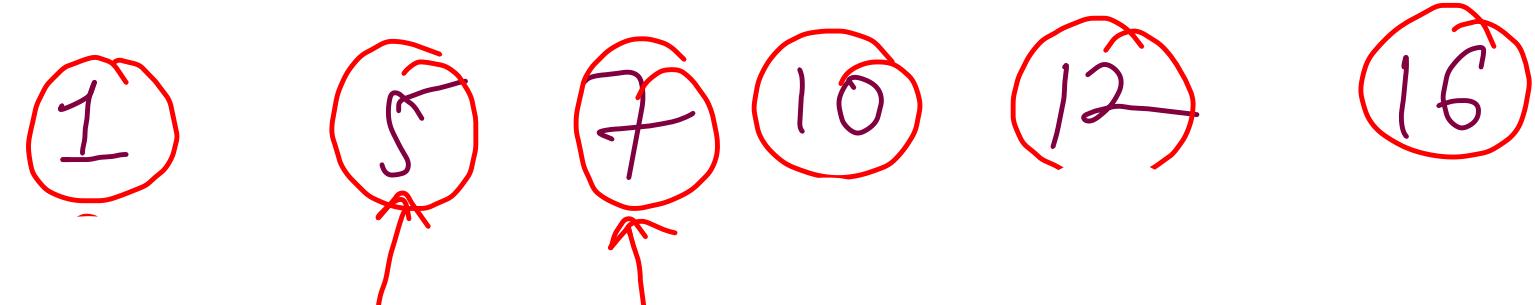
{1, 4}

{2, 3}

unique = 2

# ~~Binary~~ Two Sum - Closest

533



```

public int twoSumClosest(int[] nums, int target) {
    Arrays.sort(nums); → O(N log N)
    int left = 0, right = nums.length - 1;
    int abs = Integer.MAX_VALUE;
    while(left < right){
        int sum = nums[left] + nums[right];
        if(sum == target){
            return 0;
        } else if(sum > target){
            abs = Math.min(abs, sum - target);
            right--;
        } else {
            abs = Math.min(abs, target - sum);
            left++;
        }
    }
    return abs;
}

```

target = 14

ans = ~~+6~~ ~~+8~~ +1

$$|+6| = |7 - 14| = 3$$

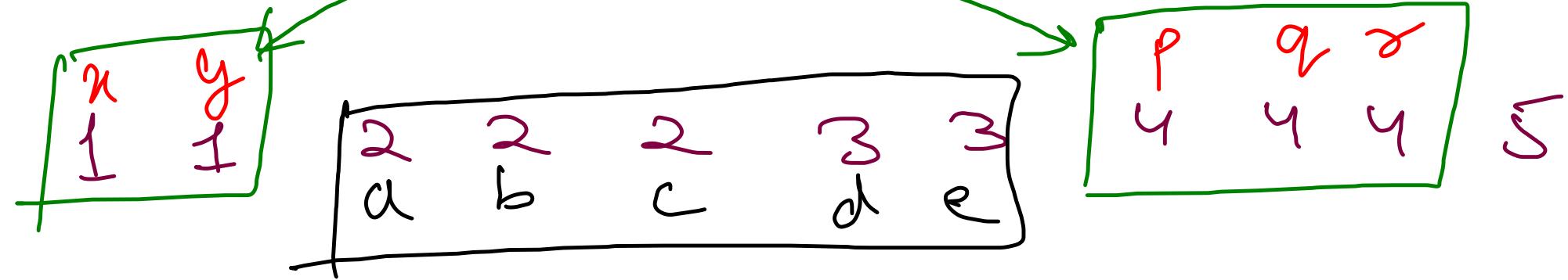
$$|+8| = |12 - 14| = 2$$

$$|+12| = |7 - 14| = 3$$

$$|+10| = |5 - 14| = 9$$

$$|+7| = |12 - 14| = 2$$

~~CFG~~  
Target Sum Edit 11



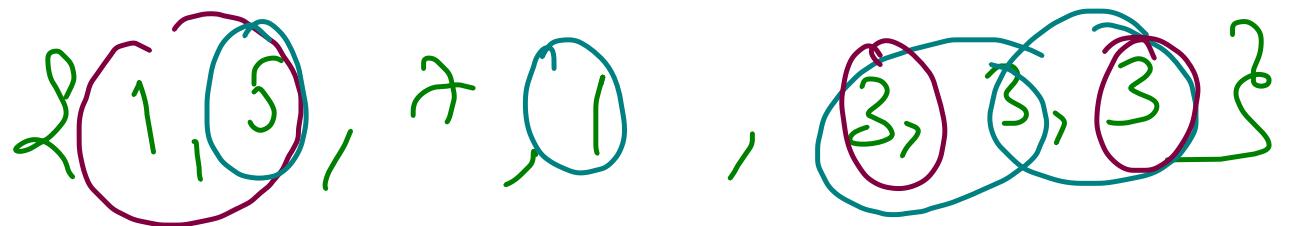
$(x,y) (x,y) (x,r)$        $(a,d)$        $(b,d)$        $(c,d)$

$(y,p) (y,q) (x,r)$        $(a,e)$        $(b,e)$        $(c,e)$

target = 11

$$1f * 4f = 2 * 3$$

$$2f * 3f = 3 * 2$$



target = 6

```

HashMap<Integer, Integer> hm = new HashMap<>(); {->O(N)}  

int count = 0;  

for(int i=0; i<n; i++){  

    int comp = target - arr[i];  

    int freq = hm.getOrDefault(comp, 0);  

    count += freq;  

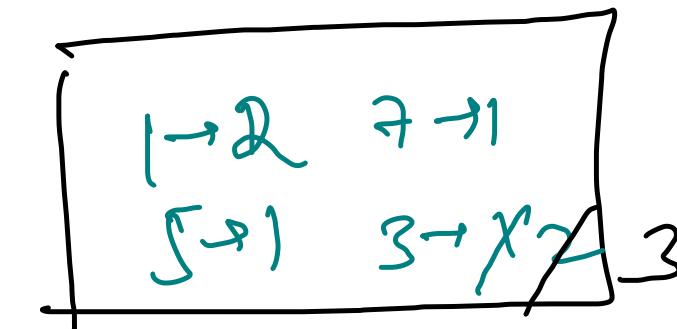
    hm.put(arr[i], hm.getOrDefault(arr[i], 0) + 1);
}  

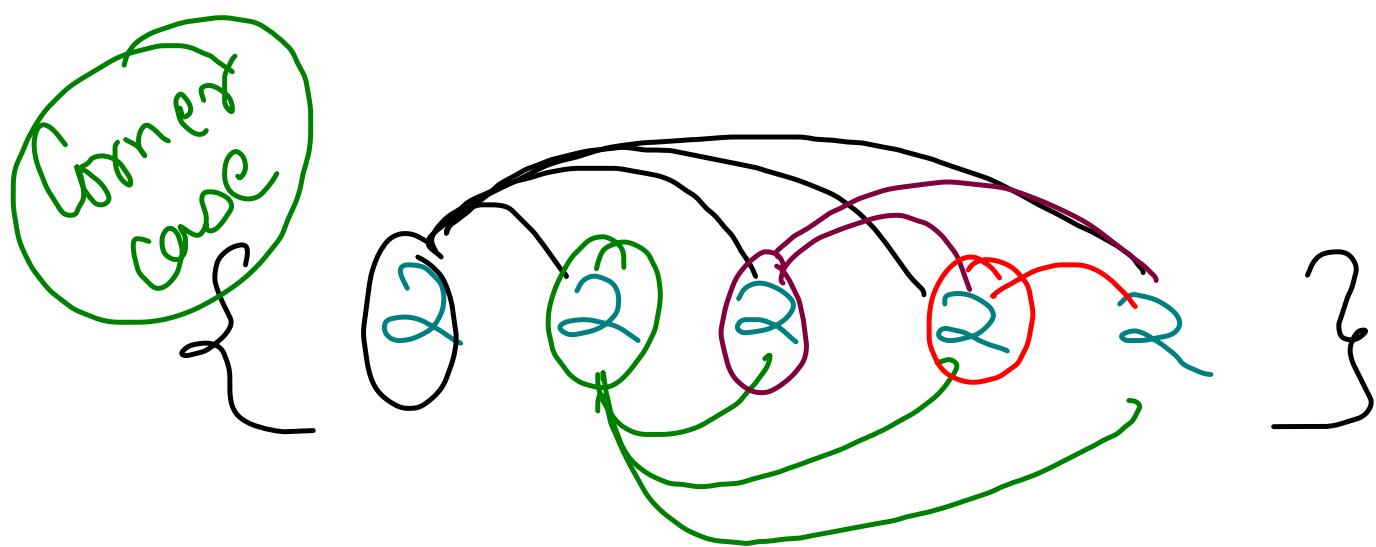
return count;

```

*O(N) time*



Count = ~~0~~ / ~~2~~ / ~~3~~ ~~5~~



complement  
== de

target = 4

$$f[2] = 5$$

$$(n-1) + (n-2) + (n-3) + \dots + 1 =$$

$$\frac{n * (n-1)}{2}$$

Target sum bar  
2 preceding

0	1	2
1	5	6
3	4	5
8	10	11
6	7	8
15	16	18

1 5 6 8 10 11 15 16 18

2D to 1D

idx → 1 (4/3)  
idx → 1 (4/3)  
Collision =  $\Theta(n^2/cols)$

2	4	7
9	10	12
13	16	20

target = 21

2D to 1D

2 4 ≠ 9 10 12 13 16 20

16 20

{1, 20}

{5, 13}

{8, 13}

{11, 10}

609  
intcode

2 sum - smaller or equal

1 3 4 10 12 15

target  $\leq \textcircled{14}$   
 $= 14$   
 $< 14$

$$1 + 15 > 14$$

$$1 + 12 < 14 \Rightarrow \textcircled{4}$$

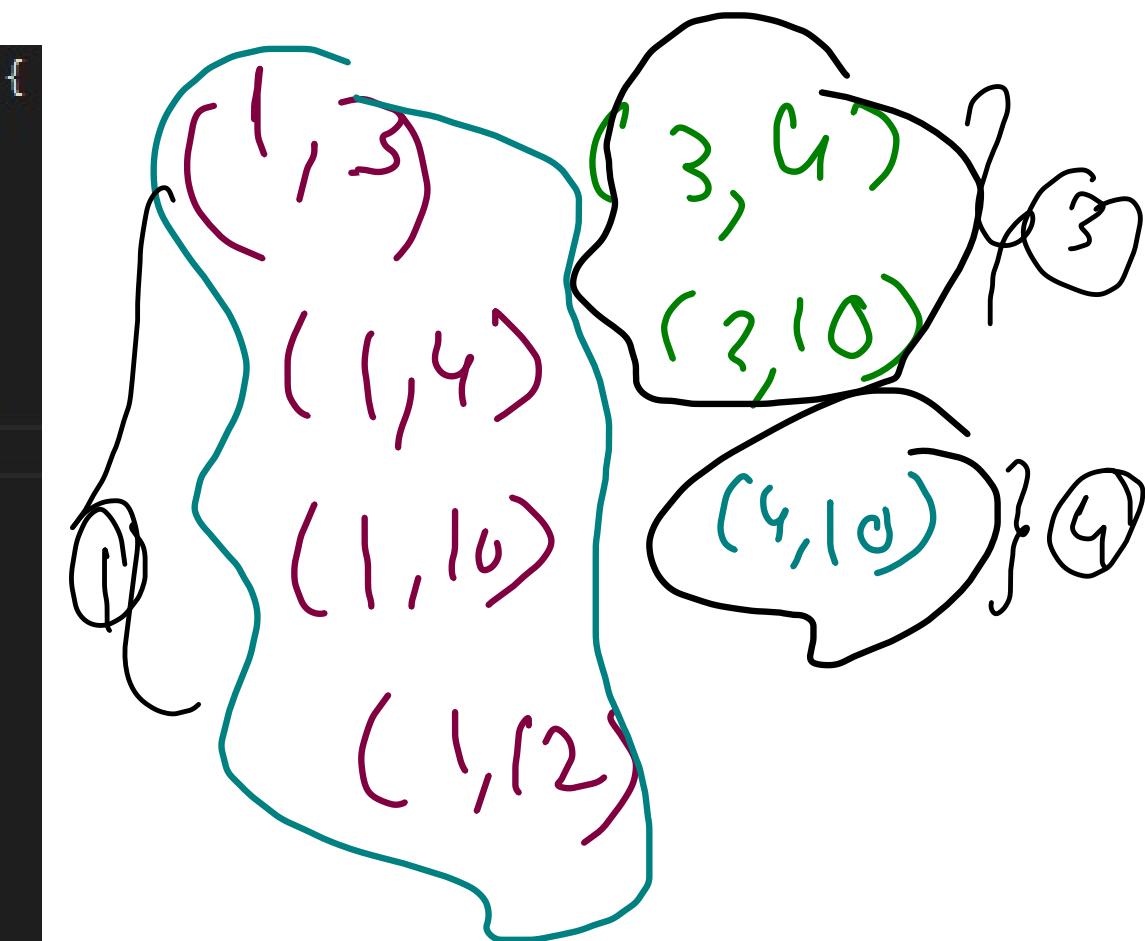
$$3 + 12 > 14$$

$$3 + 10 < 14 \Rightarrow \textcircled{2}$$
  
$$4 + 10 = 14 \Rightarrow \textcircled{1}$$

```
public int twoSum5(int[] nums, int target) {
    Arrays.sort(nums);
    int left = 0, right = nums.length - 1;

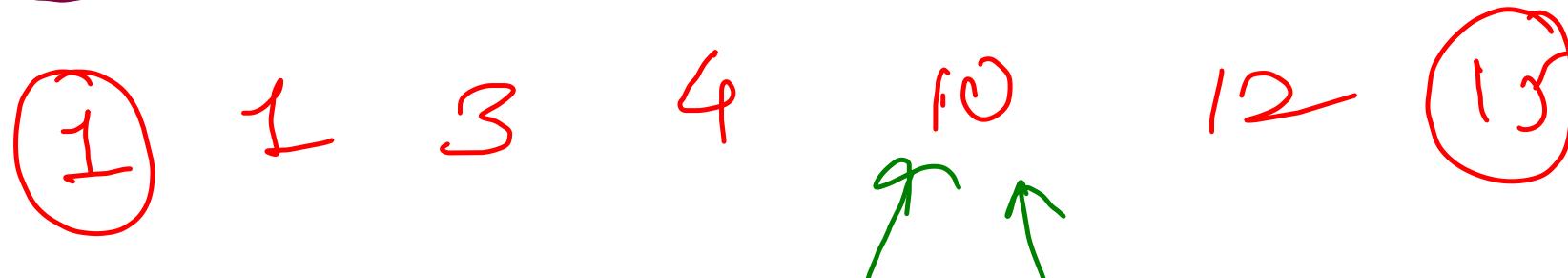
    int count = 0;
    while(left < right){
        int sum = nums[left] + nums[right];

        if(sum <= target){
            count += right - left;
            left++;
        } else {
            right--;
        }
    }
    return count;
}
```



443  
hint code

## 2 Sum - Greater



```
Arrays.sort(nums);
int left = 0, right = nums.length - 1;

int count = 0;
while(left < right){
    int sum = nums[left] + nums[right];

    if(sum <= target){
        left++;
    } else {
        count += right - left;
        right--;
    }
}

return count;
```

target > 14

(1, 15) }  
(3, 15) } 15  
(4, 15) }  
(10, 15) }  
(12, 15) } 12  
(3, 12) }  
(4, 12) }  
(10, 12) }

# Two sum - Design / 8beam

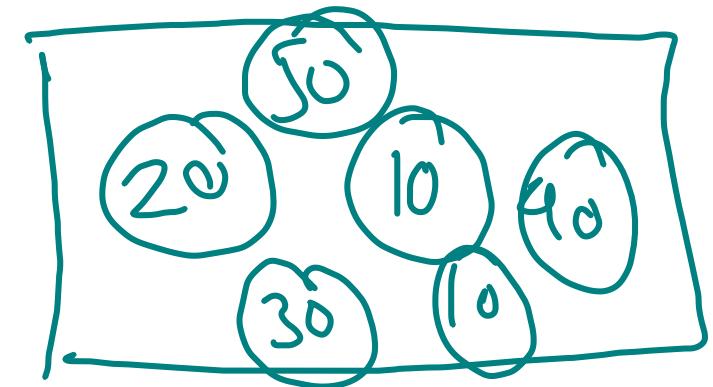
Online

Algorithm

Design and implement a TwoSum class. It should support the following operations: add and find.

add - Add the number to an internal data structure.

find - Find if there exists any pair of numbers which sum is equal to the value.



① add(20)

⑥ find(50) = True

② find(40) = False

⑦ find(40) = True

③ add(10)

⑧ add(10)      ⑩ find(90) = True

④ add(30)

⑨ add(50)

⑤ add(40)

1

## ArrayList

{ add }  
① Add last }  $\Rightarrow O(n \log n)$   
② Sort }

{ find }  
Two pointers }  $\Rightarrow O(N)$

2

## ArrayList

add → add last  $\Rightarrow O(1)$

find → if sorted → two pointers  $\Rightarrow O(N)$

else → sort }  $\Rightarrow O(n \log n)$   
two pointers }

```
public class TwoSum {  
    ArrayList<Integer> data;  
    boolean isSorted;  
  
    public TwoSum(){  
        data = new ArrayList<>();  
        isSorted = true;  
    }  
  
    public void add(int number) {  
        data.add(number);  
        isSorted = false;  
    }  
  
    public boolean find(int value) {  
        if(isSorted == false){  
            Collections.sort(data);  
            isSorted = true;  
        }  
  
        int left = 0, right = data.size() - 1;  
        while(left < right){  
            int sum = data.get(left) + data.get(right);  
            if(sum == value) return true;  
            if(sum < value) left++;  
            else right--;  
        }  
        return false;  
    }  
}
```

### ③ Ordered - Map

Self Balancing BST

add → add in order  $\rightarrow O(\log n)$

find → Two pointers  $\rightarrow O(N)$

Java code  
↳ TreeMap  
next(), hasNext()

map<int, int> arr;

void add(int number) {  
 arr[number]++;  
}

bool find(int value) {  
 auto left = arr.begin();  
 auto right = arr.end();  
 right--;

while(left != right)  
 {  
 int sum = left->first + right->first;  
 if(sum == value)  
 return true;  
 if(sum < value) left++;  
 else right--;  
 }

if(left->second > 1 && 2 \* (left->first) == value)  
 return true;  
 return false;  
}

C++ code

④ Hashmap of frequency

Add → frequency update

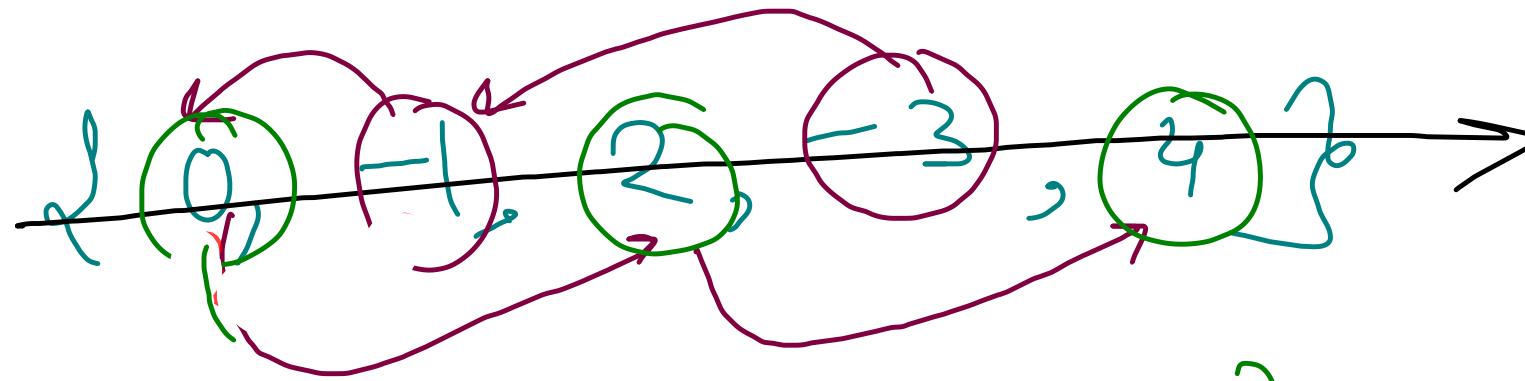
$O(1)$  avg case  
 $O(N)$  worst-case  
(collisions)

find → checking complement  
by iterating on hashmap  $\rightarrow O(N)$

Corner case → equal complement  
 $\downarrow$   
 $freq \geq 2$

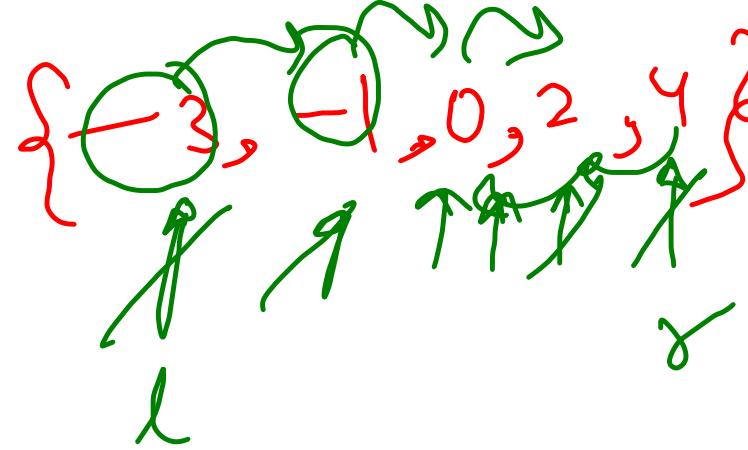
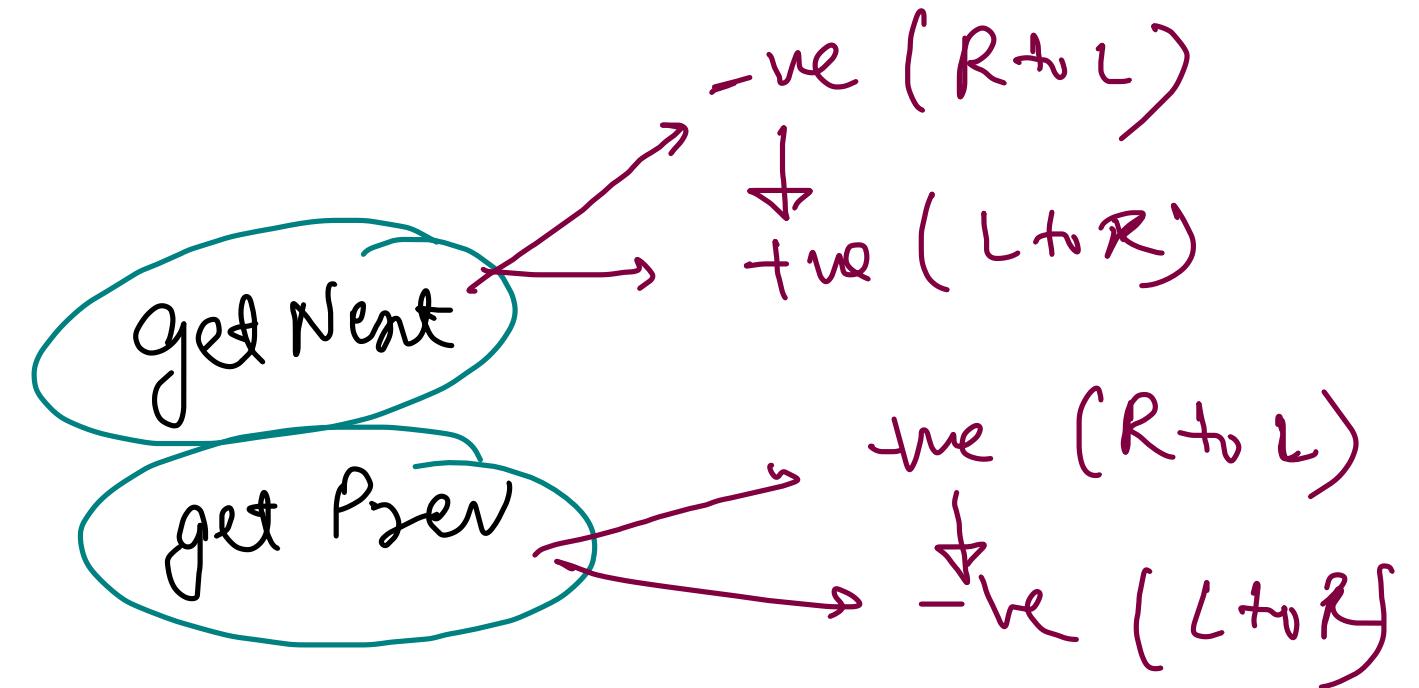
```
public class TwoSum {  
    HashMap<Integer, Integer> freq;  
  
    public TwoSum(){  
        freq = new HashMap<>();  
    }  
  
    public void add(int number) {  
        freq.put(number, freq.getOrDefault(number, 0) + 1);  
    }  
  
    public boolean find(int value) {  
        for(Integer key: freq.keySet()){  
            int comp = value - key;  
            int freq_comp = freq.getOrDefault(comp, 0);  
  
            if(value - key == key){  
                if(freq_comp >= 2) return true;  
            } else {  
                if(freq_comp >= 1) return true;  
            }  
        }  
        return false;  
    }  
}
```

# Two Sum - Absolute (int code (8+9)) HW



int left = ?, right = ?

{3, 9} {1, 2}



# 3 sum

Target sum Triplets

- Unique
- Smaller
- Closest

Count Valid Triplets

Valid Triangles

Max Sum Triplet

Minimize Differences

lecture ②

# 4 sum

→ 4 sum (I & II)

→ Count Tuples

- Sum
- Product

Difference Pairs

→ Target Diff Pair

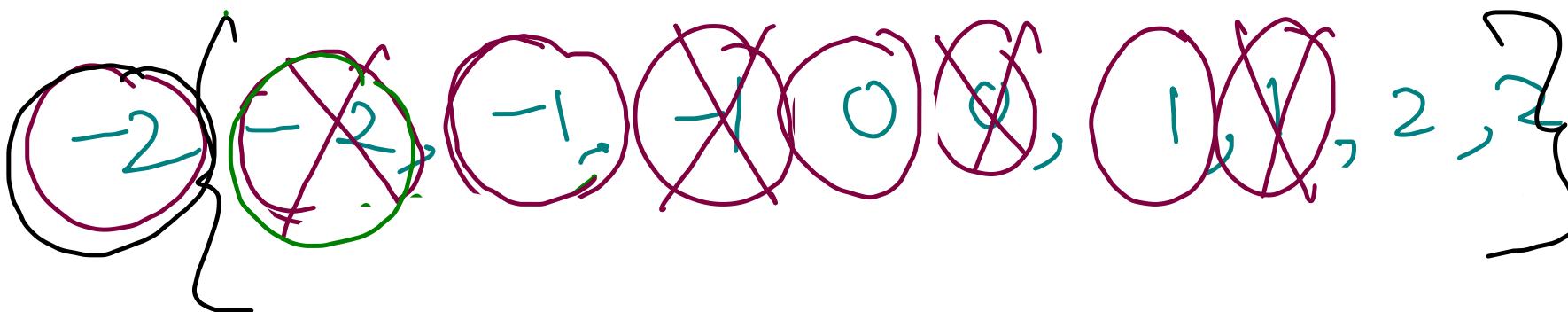
→ All

→ Unique

→ longest Diff  
Pair (I & II)

# K sum

~~015~~ ~~3 sum - Unique~~



target = 0  
 $x + y + z = 0$   
-2

① Brute force :  $\rightarrow O(n^3)$

② 3 pointers :  $\rightarrow$  Normal loop + Two pointer  
 $O(n^2)$

{-2, 0, 2}

{-1, -1, 2}

{-2, 1, 1}

{-1, 0, 1}

{ Skip Repeated Elements }

in normal loop

{ first }

in two pointers { top }

```

public List<List<Integer>> twoSum(int[] nums, int left, int right, int target){
    List<List<Integer>> ans = new ArrayList<>();
    int start = left;

    while(left < right){
        if(left > start && nums[left - 1] == nums[left]){
            left++; continue;
        }

        int sum = nums[left] + nums[right];

        if(sum == target){
            List<Integer> pair = new ArrayList<>();
            pair.add(nums[left]);
            pair.add(nums[right]);
            ans.add(pair);

            left++; right--;
        } else if(sum < target){
            left++;
        } else {
            right--;
        }
    }

    return ans;
}

```

```

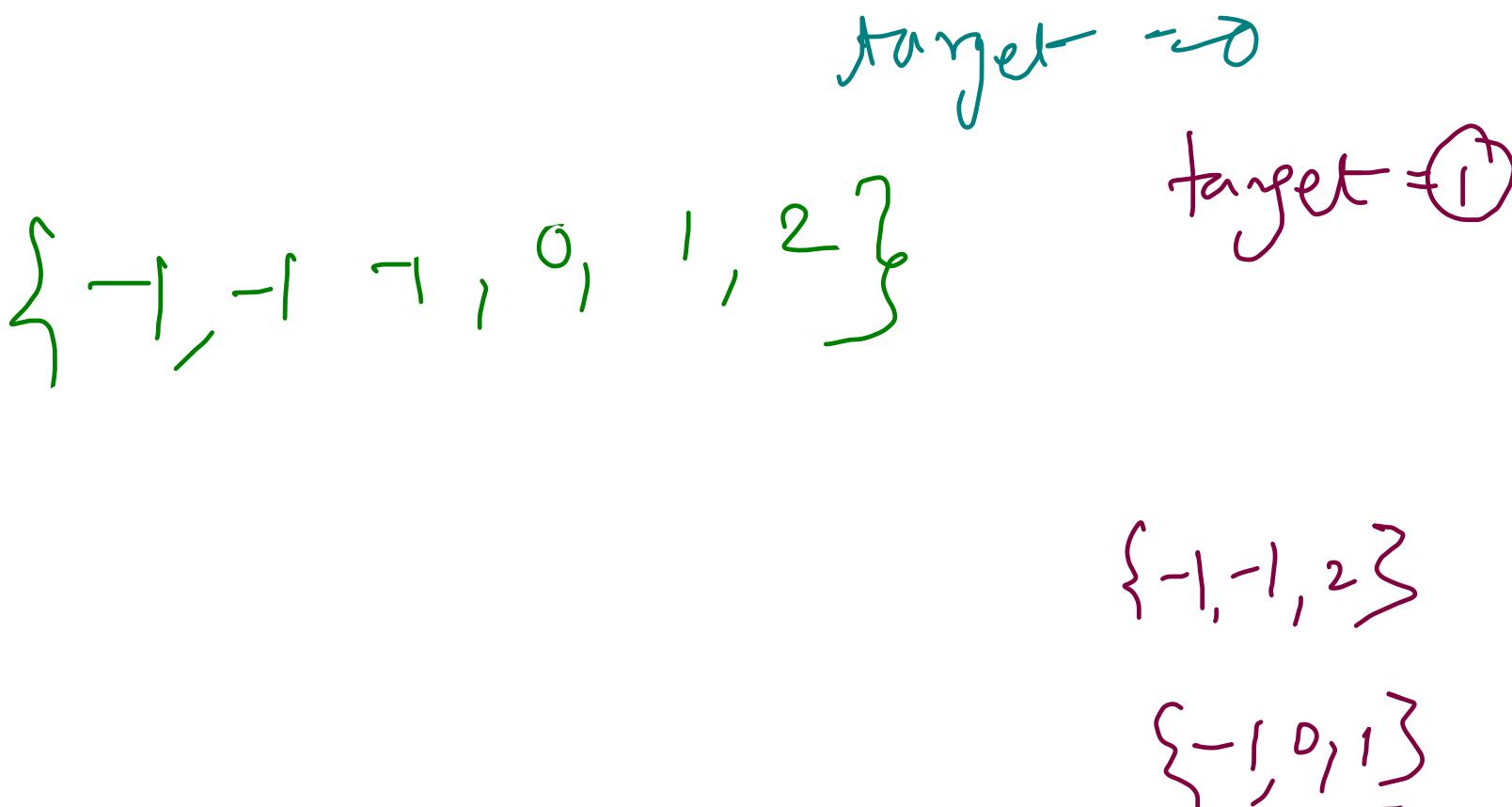
public List<List<Integer>> threeSum(int[] nums) {
    Arrays.sort(nums);
    List<List<Integer>> ans = new ArrayList<>();

    for(int first=0; first < nums.length; first++){
        if(first > 0 && nums[first - 1] == nums[first]){
            continue;
        }

        List<List<Integer>> pairs = twoSum(nums, first + 1, nums.length - 1, -nums[first]);
        for(List<Integer> triplet: pairs){
            triplet.add(0, nums[first]);
            ans.add(triplet);
        }
    }

    return ans;
}

```



OG18 (Unintended)  
Two sum smaller

Normal loop

+  
Two smaller  $\rightarrow$  Smaller

-2, 0, 1, 2, 3

sum < 2

$$\cancel{x+y+3 < 2}$$

-2

$$\boxed{y+3 < 4}$$

$$(-2)(0, 3)$$

$$(-2)(0, 2)$$

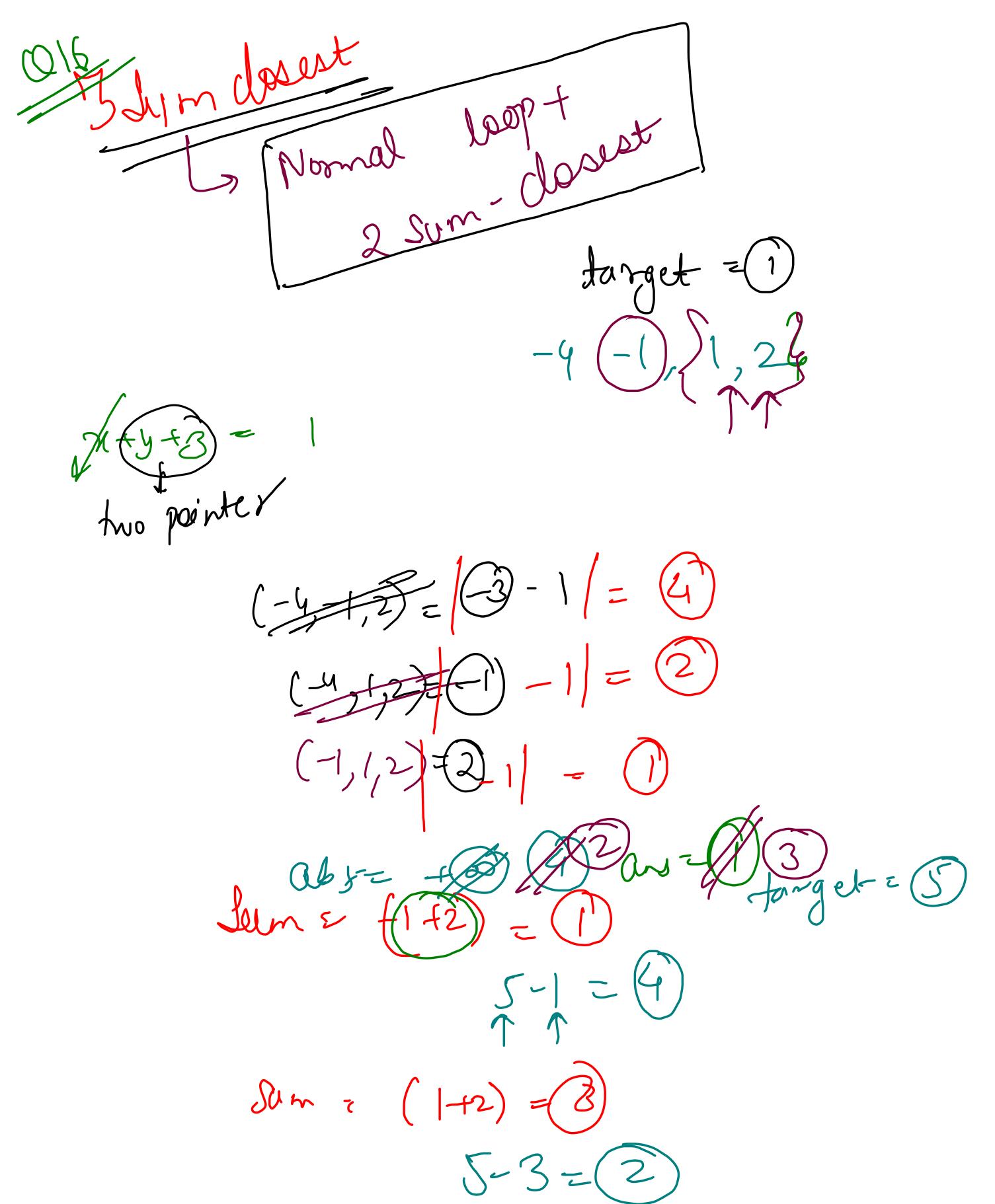
$$(-2)(0, 1)$$

$$(-2)(1, 2)$$

```
public int twoSumSmaller(int[] nums, int left, int target) {  
    int right = nums.length - 1;  
  
    int count = 0;  
    while(left < right){  
        int sum = nums[left] + nums[right];  
  
        if(sum < target){  
            count += right - left;  
            left++;  
        } else {  
            right--;  
        }  
    }  
  
    return count;  
}
```

$$O(N^2)$$

```
public int threeSumSmaller(int[] nums, int target) {  
    Arrays.sort(nums);  
    int ans = 0;  
    for(int f=0; f<nums.length; f++){  
        ans += twoSumSmaller(nums, f + 1, target - nums[f]);  
    }  
    return ans;  
}
```



```

public int twoSumClosest(int[] nums, int left, int target) {
    int right = nums.length - 1;
    int abs = Integer.MAX_VALUE;
    int ans = Integer.MAX_VALUE;

    while(left < right){
        int sum = nums[left] + nums[right];
        if(sum == target){
            return target;
        } else if(sum > target){
            if(sum - target < abs){
                abs = sum - target;
                ans = sum;
            }
            right--;
        } else {
            if(target - sum < abs){
                abs = target - sum;
                ans = sum;
            }
            left++;
        }
    }
    return ans;
}

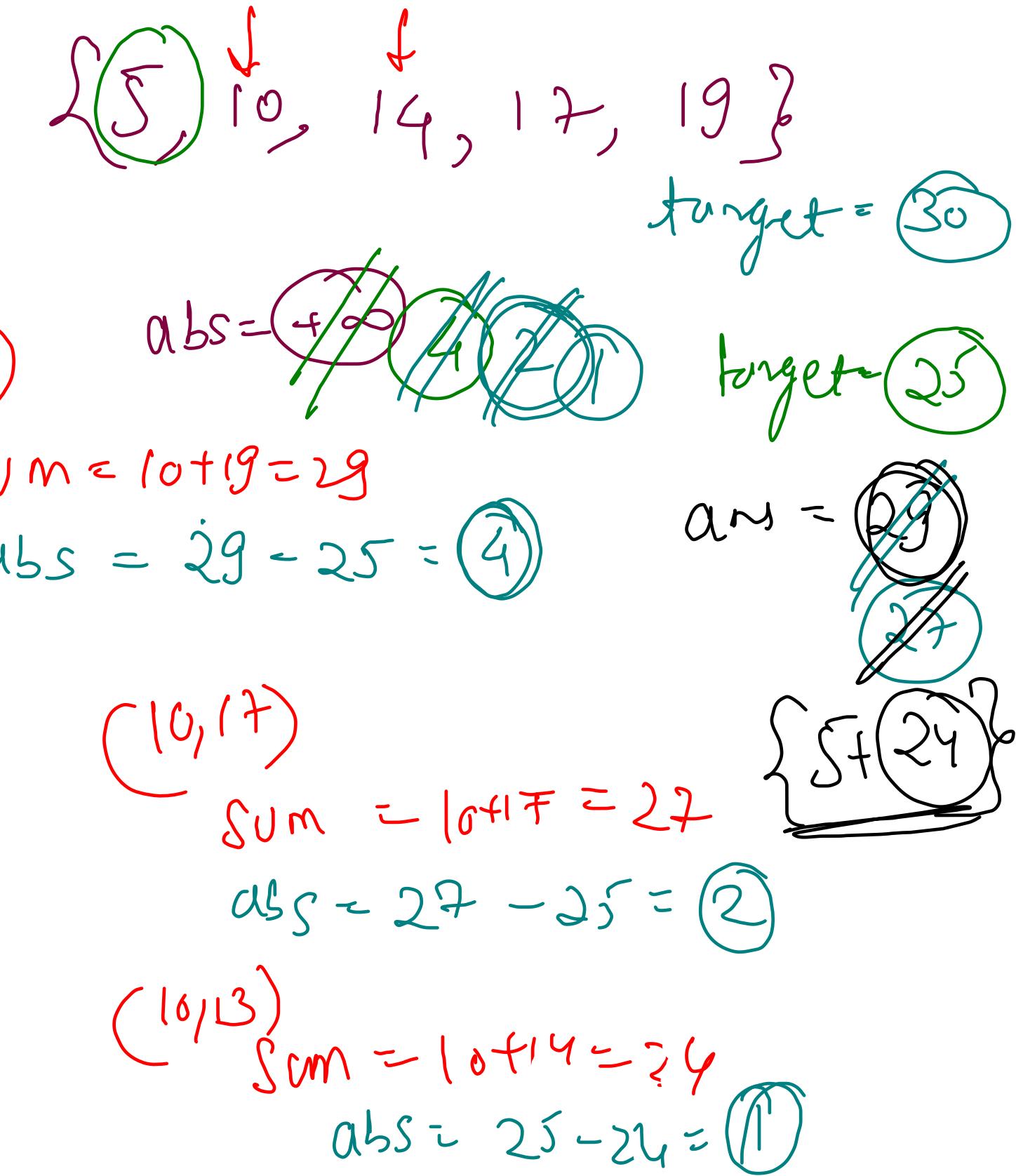
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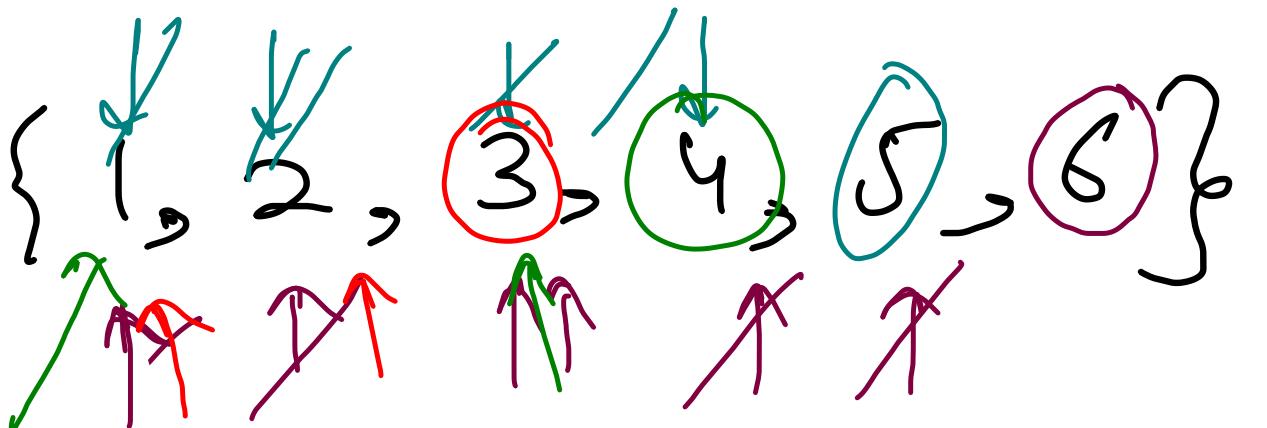
```

public int threeSumClosest(int[] nums, int target) {
    Arrays.sort(nums);
    int ans = 0;
    int abs = Integer.MAX_VALUE;
    for(int i=0; i<nums.length-2; i++){
        int curr = twoSumClosest(nums, i + 1, target - nums[i]) + nums[i];
        if(Math.abs(curr - target) < abs){
            abs = Math.abs(curr - target);
            ans = curr;
        }
    }
    return ans;
}

```



~~GFG~~ Count the triplets



$(1, 5, 6)$      $(1, 4, 5)$      $(1, 2, 3)$   
 $(2, 3, 5)$   
 $(2, 4, 6)$      $(1, 3, 4)$

$$\# \underbrace{a+b=c}_{\text{count triplets}} \quad \uparrow$$

$a+b-c=0$

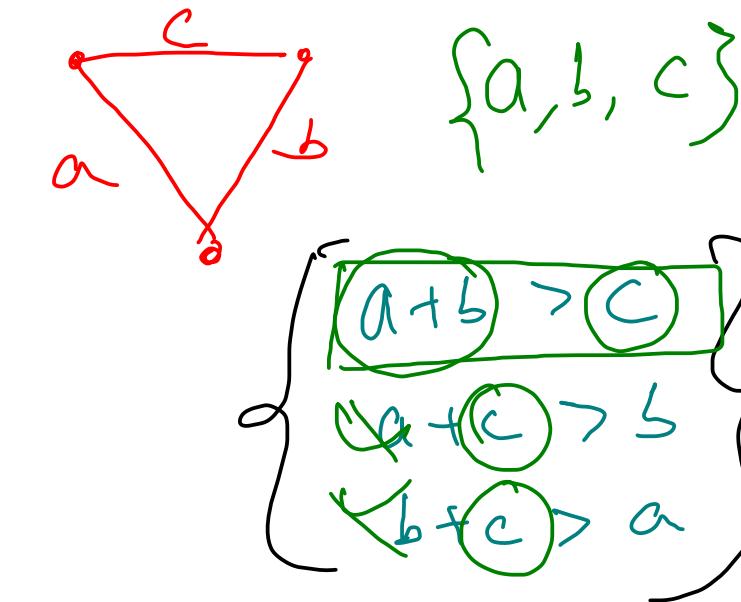
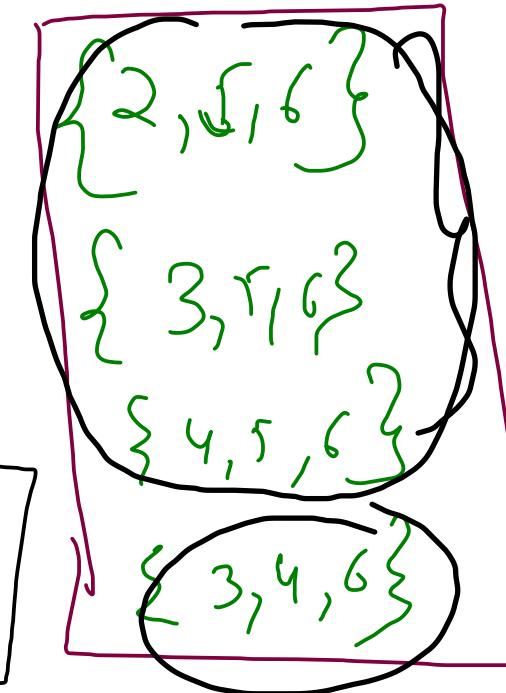
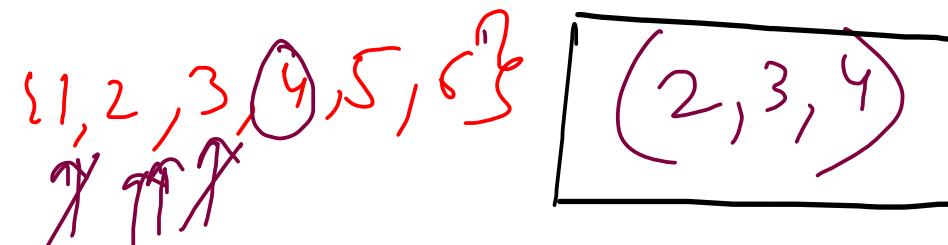
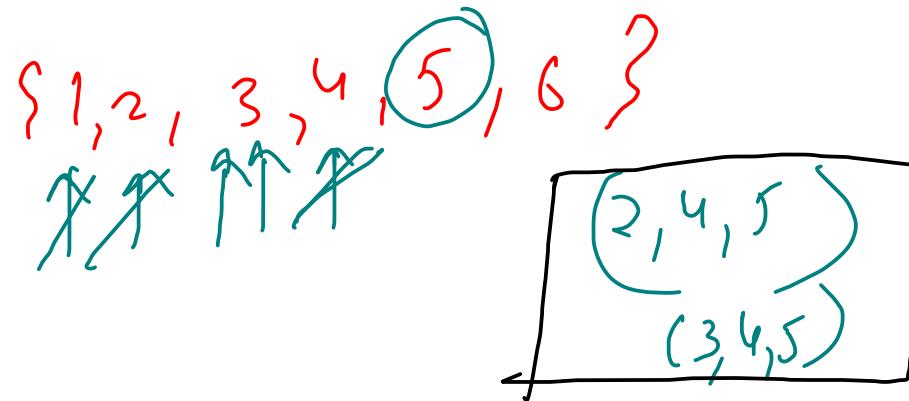
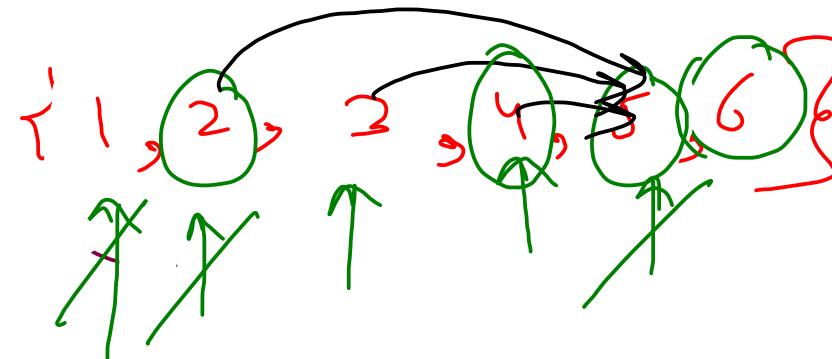
For third ele 2 from  
right to left  
& two pointer on  
 $(a+b)$

```
int twoSum(int[] arr, int left, int right, int target){  
    int count = 0;  
    while(left < right){  
        int sum = arr[left] + arr[right];  
  
        if(sum == target){  
            count++;  
            left++; right--;  
        } else if(sum < target){  
            left++;  
        } else {  
            right--;  
        }  
    }  
    return count;  
}  
int countTriplet(int arr[], int n) {  
    Arrays.sort(arr);  
    int count = 0;  
    for(int c=n-1; c>1; c--){  
        count += twoSum(arr, 0, c - 1, arr[c]);  
    }  
    return count;  
}
```

$O(n)$

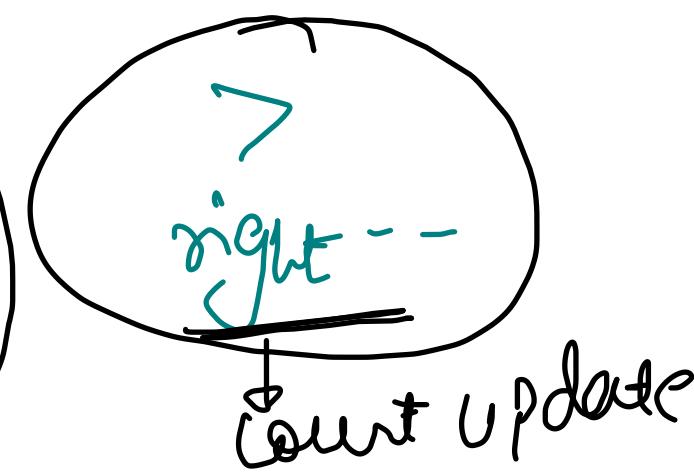
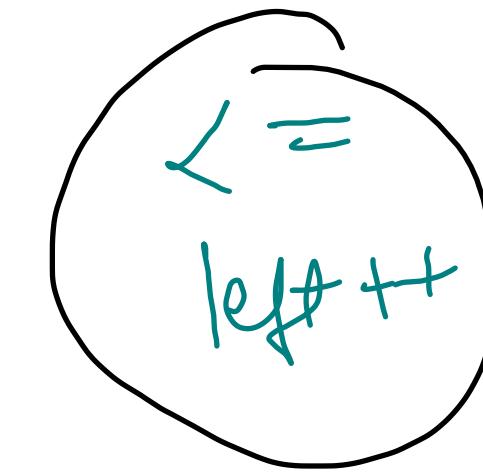
$O(n^2)$

# Q611 Count Valid Triangles



$$a + b > c$$

Two Sum-Generator



```
public int twoSumGreater(int[] nums, int right, int target) {
    int left = 0;

    int count = 0;
    while(left < right){
        int sum = nums[left] + nums[right];

        if(sum <= target){
            left++;
        } else {
            count += right - left;
            right--;
        }
    }

    return count;
}
```

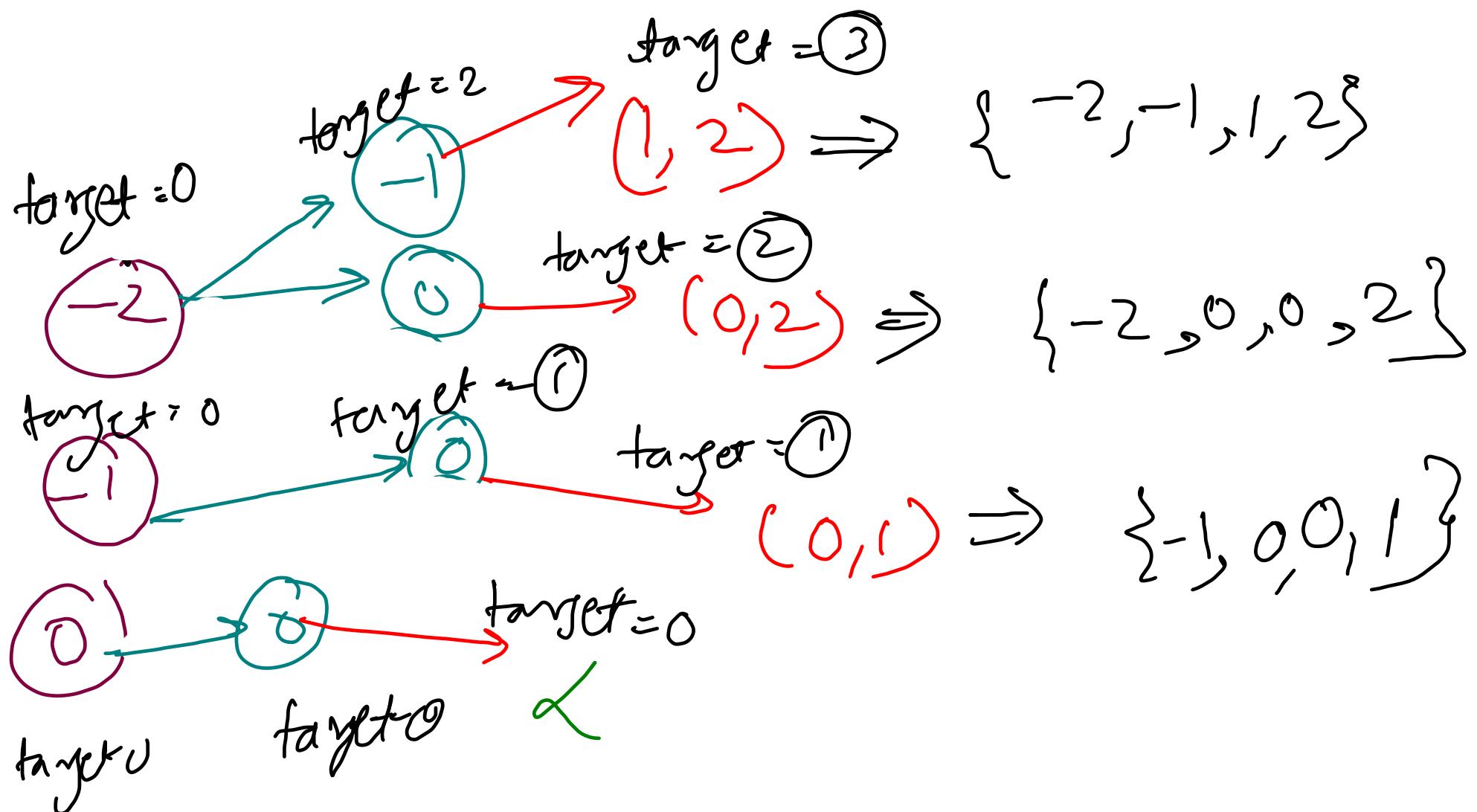
```
public int triangleNumber(int[] nums) {
    Arrays.sort(nums);
    int ans = 0;

    for(int c = nums.length - 1; c > 1; c--){
        ans += twoSumGreater(nums, c - 1, nums[c]);
    }

    return ans;
}
```

$$\underline{\underline{4 \text{ sum}}} = \underline{\underline{\text{loop} + 3 \text{ sum}}} = \underline{\underline{\text{Nested loop} + \text{Two pointers}}} \quad a + b + c + d = 0$$

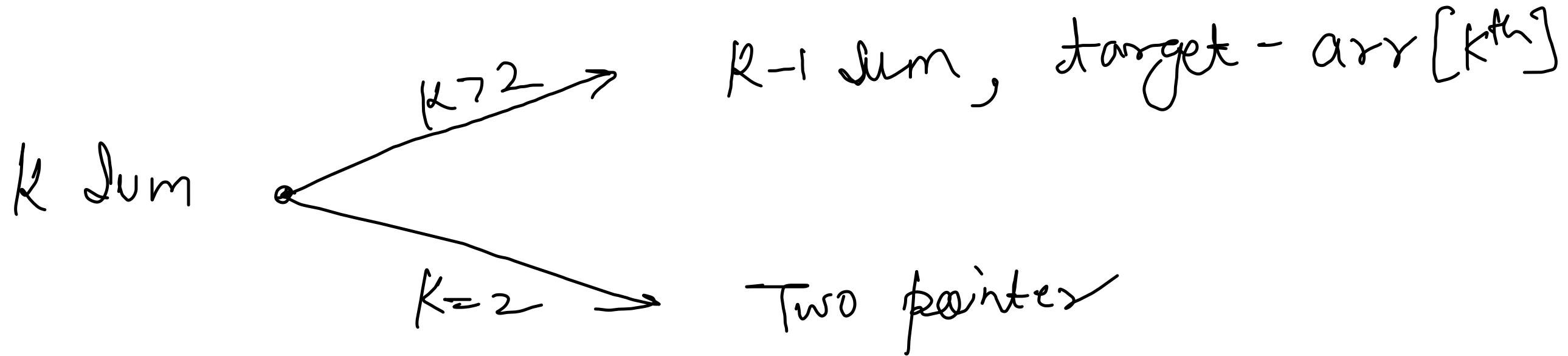
$\{-2, -1, \textcircled{0}, \textcircled{0}, 1, 2\}$



① Brute force  $\Rightarrow O(N^4)$

② Nested loop + two pointers  
 $\Rightarrow O(N^3)$

## ~~K-Sum~~ Recurrence Relation



$$O(k \text{sum}) = \begin{cases} O((k-1)\text{sum}) * n & k > 2 \\ O(n) & k = 2 \end{cases}$$
$$= O(n^{k-1})$$

```
public List<List<Integer>> kSum(int[] nums, int start, int target, int k){  
    if(k == 2){  
        return twoSum(nums, start, target); }⇒ Base case  
    }  
  
    List<List<Integer>> res = new ArrayList<>();  
    for(int i=start; i<=nums.length - k; i++){  
        if(i > start && nums[i] == nums[i - 1]){  
            continue;  
        }  
  
        List<List<Integer>> subRes = kSum(nums, i + 1, target - nums[i], k - 1);  
        for(List<Integer> sub: subRes){  
            sub.add(0, nums[i]);  
            res.add(sub);  
        }  
    }  
  
    return res;  
}
```

```
public List<List<Integer>> fourSum(int[] nums, int target) {  
    Arrays.sort(nums);  
    return kSum(nums, 0, target, 4);  
}
```

## (B) Array 3 pointers

A : [1, 4, 10]  
 B : [2, 15, 20]  
 C : [10, 12]

$\max(\text{abs}(A[i] - B[j]), \text{abs}(B[j] - C[k]), \text{abs}(C[k] - A[i]))$

↑  
minimum

{1, 2, 10}

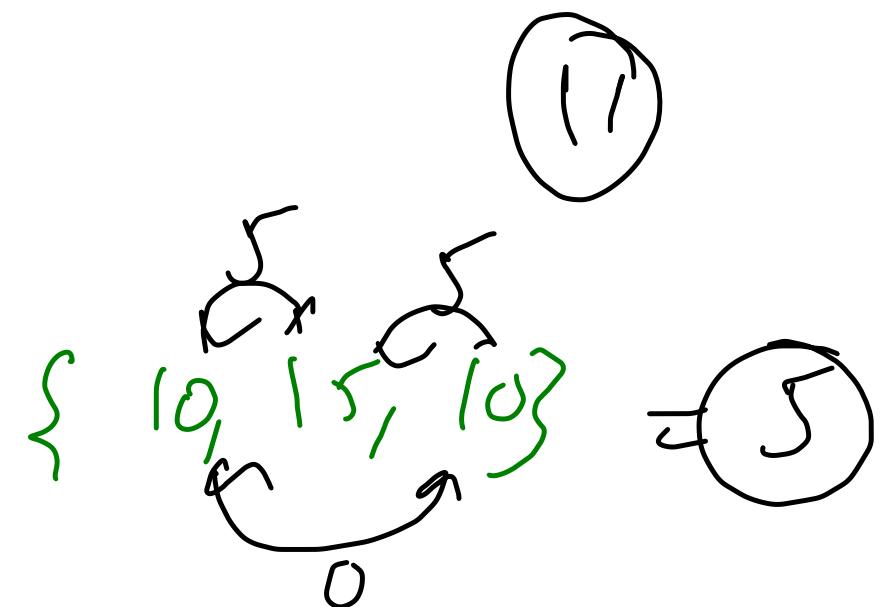
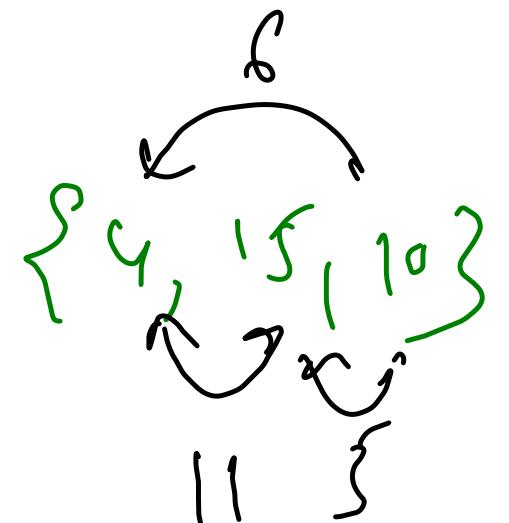
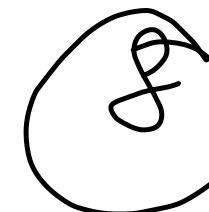
(1,2) (2,10) (1,10)

{1, 8, 9}  
9

{4, 2, 10}

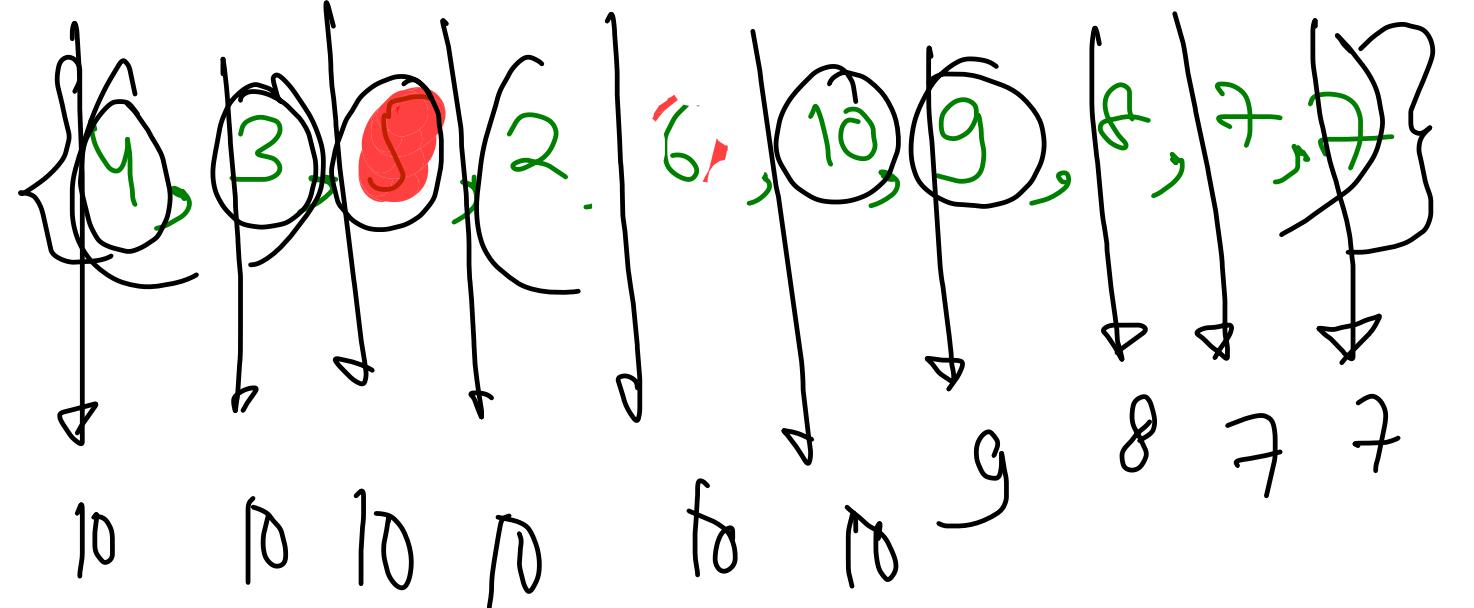
(4,2) (2,10) (4,10)

2, 8, 6



```
int Solution::minimize(const vector<int> &A, const vector<int> &B, const vector<int> &C) {
    int i = 0, j = 0, k = 0;
    int ans = INT_MAX;
    while(i < A.size() && j < B.size() && k < C.size())
    {
        int a = abs(A[i] - B[j]), b = abs(B[j] - C[k]), c = abs(C[k] - A[i]);
        ans = min(ans, max(a, max(b, c)));
        if(A[i] <= B[j] && A[i] <= C[k])
            i++;
        else if(B[j] <= C[k] && B[j] <= A[i])
            j++;
        else
            k++;
    }
    return ans;
}
```

$$O(n_1 + n_2 + n_3)$$



( $i, j, k$ )

( $i < j < k$ )

$A[i] < A[j] < A[k]$

$$A[i] + A[j] + A[k] = \underline{\underline{man^m}}$$

HINT

left → Floor in left part  
 Fix the middle idle  
 right → man<sup>ma</sup> right part

```

int Solution::solve(vector<int> &arr) {
    set<int> left;
    vector<int> right(arr.size(), 0);
    for(int i=arr.size()-1; i>=0; i--)
        right[i] = max(((i == arr.size()-1) ? 0 : right[i+1]), arr[i]);
    left.insert(INT_MIN);
    int ans = 0;
    for(int i=1; i<arr.size()-1; i++)
    {
        left.insert(arr[i-1]);
        if(arr[i] < right[i+1])
        {
            auto idx = left.lower_bound(arr[i]);
            idx--;
            ans = max(ans, right[i+1] + (*idx) + arr[i]);
        }
    }
    return ans;
}

```

 $\Theta(N)$  $\Theta(N \log N)$  $\Theta(N \log N)$  $\Theta(N \log N)$