ARCHIT ANAND

BENGALURU, INDIA

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EDUCATION

PES University

B-Tech in Computer Science and Engineering

2021–Current

• Rajendra Vidyalaya

ISC 2021-93 % ICSE 2019-96.4%

PROJECTS

• FRAMESCRIPT: NARRATIVE SYNTHESIS FROM IMAGE SEQUENCES | LLM | TRANSFORMERS | ENCODER-DECODER |

- o Utilized Encoder CNN (Inception v3-based) and Decoder RNN (LSTM-based) for image captioning along with an MPT-7B-Instruct model for story generation.
- o Incorporated Attention with Linear Biases (ALiBi), Flash Attention, and Nvidia's Faster Transformer for efficiency and performance enhancement.
- o Achieved a BLEU score of 0.77, surpassing state-of-the-art solutions.

• BOWL BUDDY | COMPUTER VISION | DEEP LEARNING | REVERSE IMAGE SEARCH |

- O Developed a deep learning model for bowler performance enhancement.
- Predicted injury susceptibility by analyzing joint angles, force distribution, and historical injury data.
- o Achieved a high accuracy of 95% with an F1 score of 97.
- o Research paper to be published in Springer conference in August 2024.

• EL CLASSIFY | DEEP LEARNING | ENSEMBLE LEARNING |

- o Implemented and compared different classifiers for a music recommendation system.
- o Achieved the best accuracy of 92% through an ensemble of XG Boost and CatBoost.
- Participated in a Kaggle competition, securing the 14th position out of 100+ teams.

• PEREGRINE: HIGH-ALTITUDE STOCK MARKET INSIGHTS | FEATURE ENGINEERING | TIME SERIES FORECASTING | REGRESSION ANALYSIS |

- Developed a system to assist High Net Worth Individuals (HNIs) in investment decisions.
- o Predicted future stock closing prices and recommended actions (buy, hold, sell).
- o Achieved an accuracy of 91%.
- o Participated in a Kaggle competition, securing the 60th position out of 273 teams.

SKILLS

- LANGUAGES: Python, C, C++, JAVA
- Machine Learning Tools: TensorFlow, PyTorch, Scikit-learn
- Computer-Vision : OpenCV, YOLO, MediaPipe
- Architectures: Deep Neural Networks, VAE, RAG, GAN, Diffusion
- Web-Development: React, Next.js, Tailwind CSS, MongoDB, MYSQL

EXPERIENCES

<u>SummerResearch Intern</u> | <u>Sports Technology and Analytics Research Centre</u> (<u>STARC</u>)

June 2023 - August 2023

- As a Research Intern at STARC, I spearheaded the development of "Bowl Buddy," a pioneering deep-learning model that analyzed bowling techniques.
- o My role involved training the model using extensive datasets of optimal and injury-prone actions, enabling bowlers to refine their technique by comparing their actions with the model's recommendations, minimizing modifications for improved performance and injury prevention.

• Centre for Innovation and Entrepreneurship, PES University

August 2022 -November 2022

- o As a team-lead, I initiated and developed a startup from scratch, overseeing feasibility analysis (social, economic, and technical), workflow management, and marketing.
- This role expanded my understanding beyond technical aspects, providing a holistic perspective on the dynamics of running an institution.