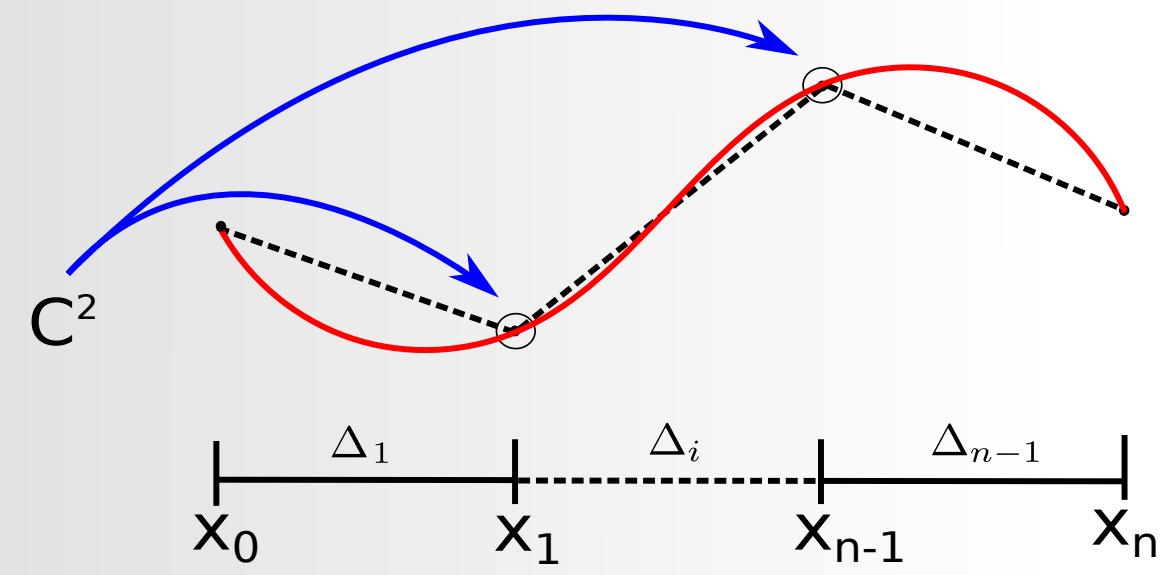


Motivation

In previous work, titled "STEAM: Spline-based Tables for Efficient and Accurate device Modeling", we developed a table-modeling framework based on MODSPEC.

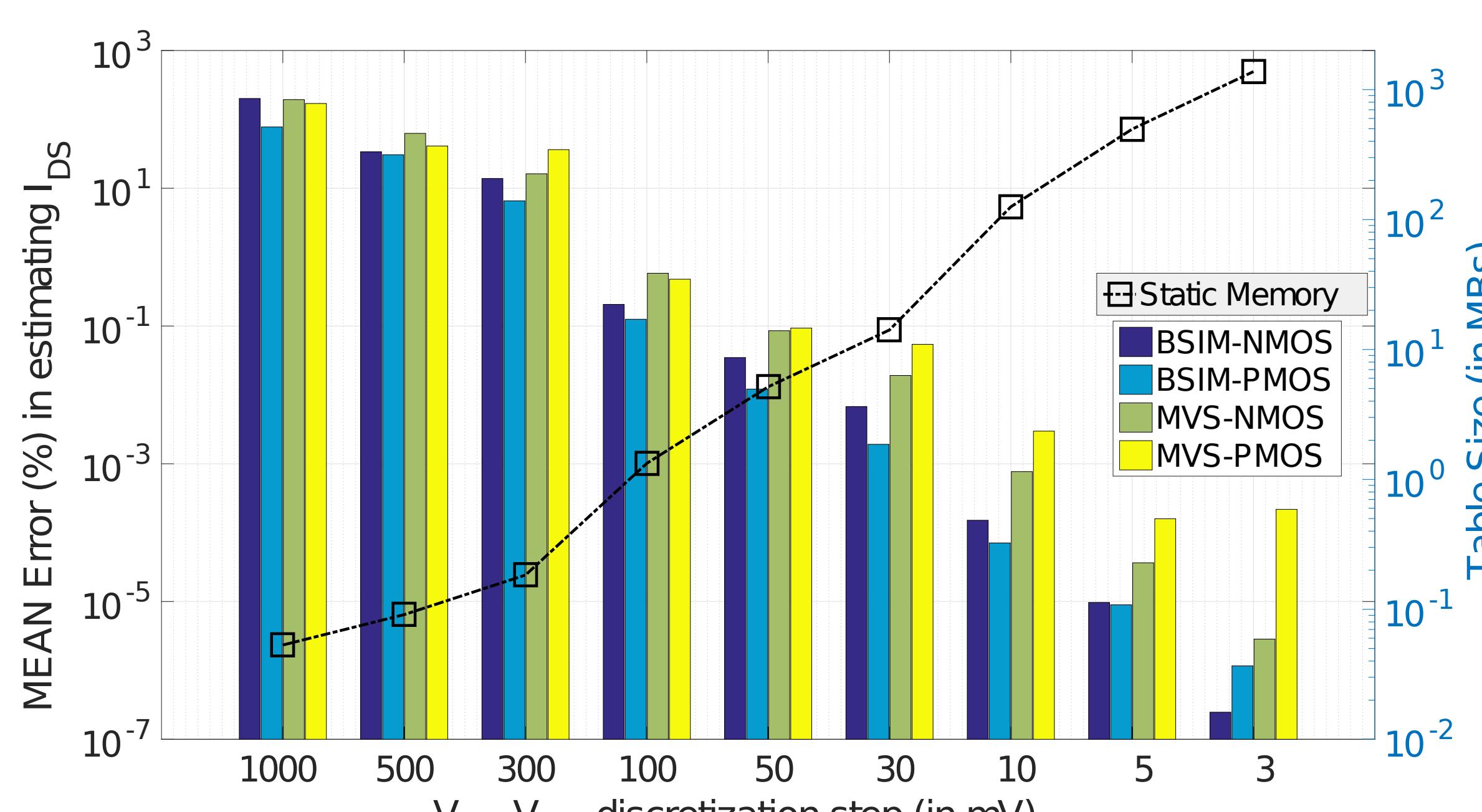
$$q_e(x), f_e(x), q_i(x), f_i(x)$$

Key Idea: 4 functions completely describe a device model. An approximation of the functions is an approximation for the device model itself.



Previous method used low order spline interpolants for accurate and fast interpolation. The memory requirements for any degree of accuracy are shown.

Can we do significantly better?
Say floating point precision!



Barycentric Lagrange Interpolation

$$p(x) = \sum_i \frac{f_i w_i}{(x - x_i)}$$

BLI's performance depends largely on the choice of the set of sample points

It is known to be very stable if Chebyshev points are used as the sample points (Available for use in a package called CHEBFUN)

$$w_i = (-1)^i \binom{n}{i}$$

for uniform points, whereas for Chebyshev Points:

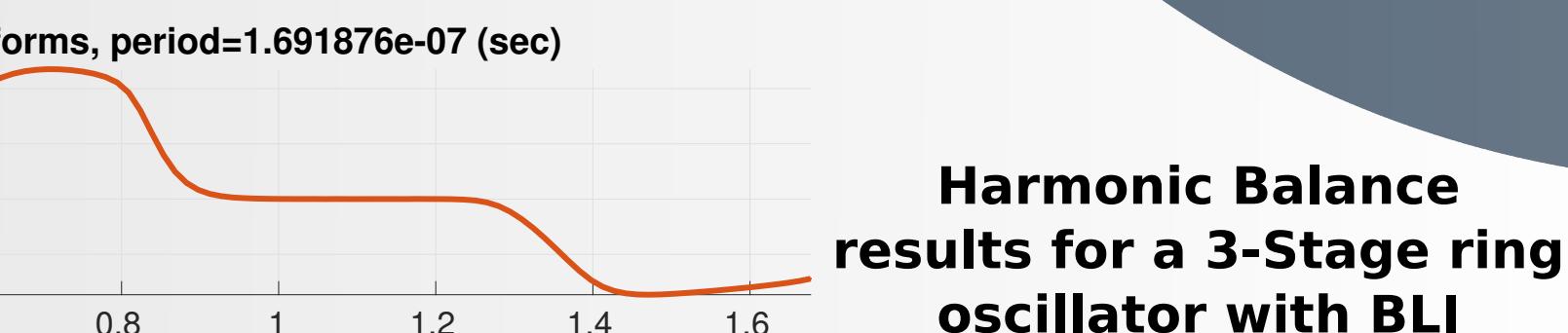
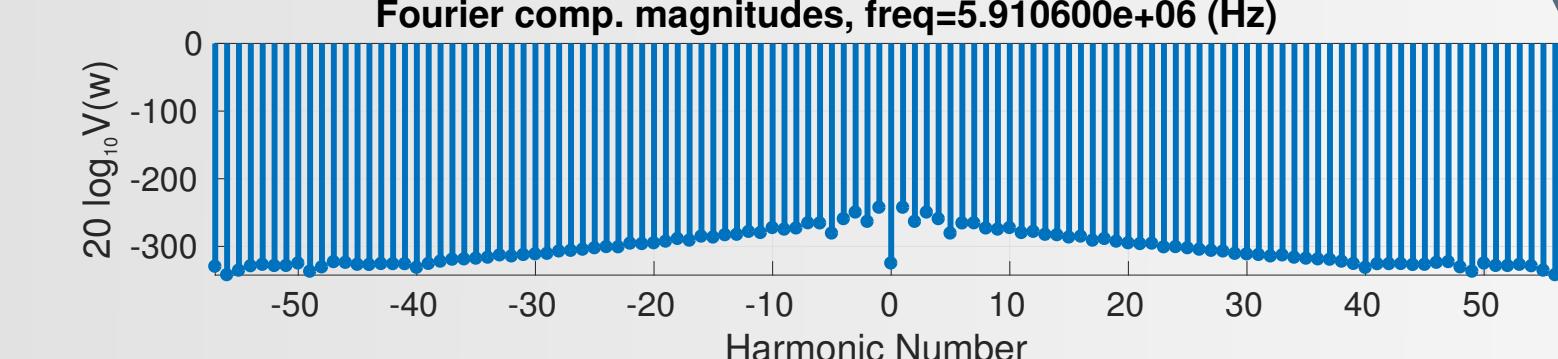
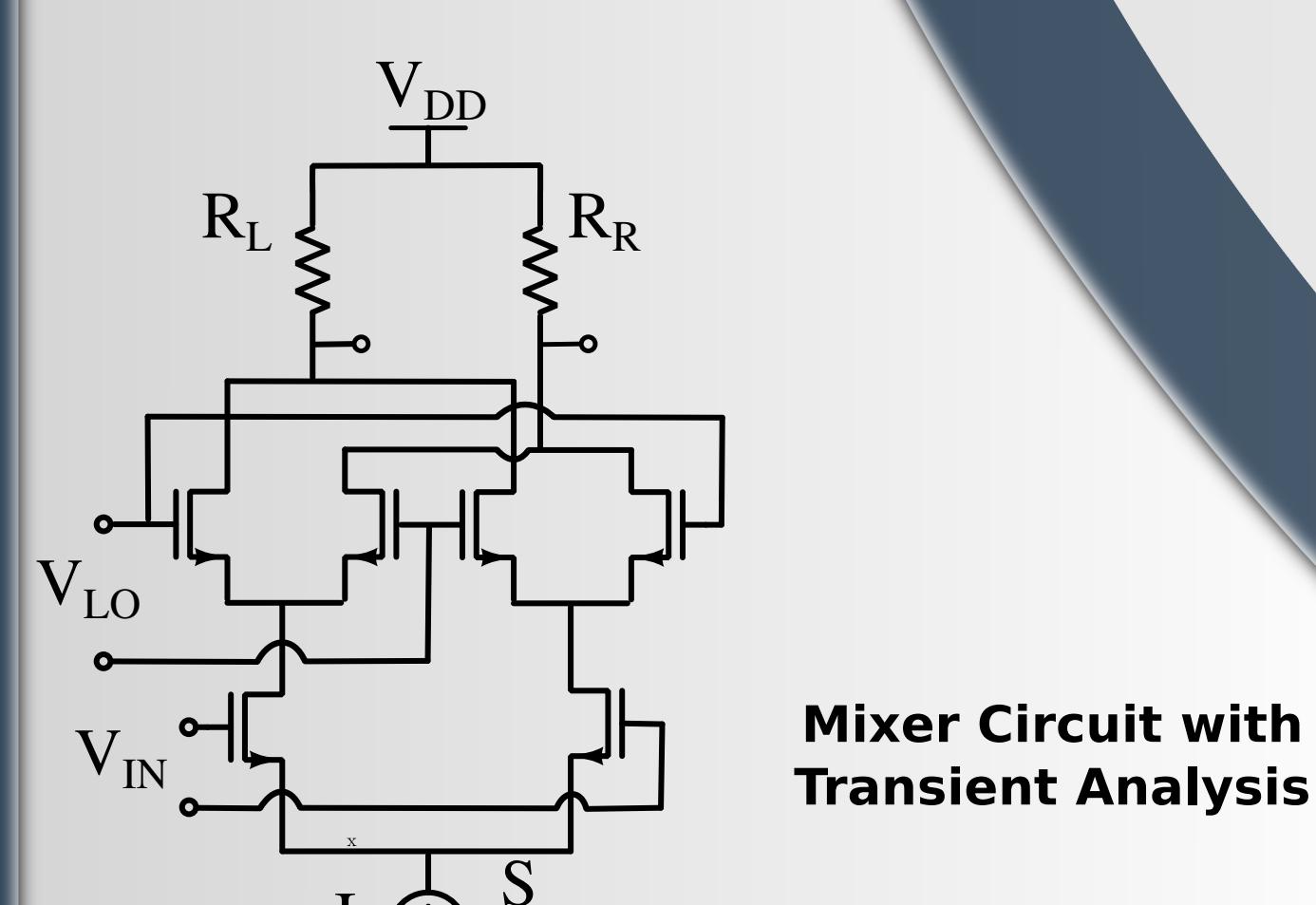
$$w_i = (-1)^i \delta_i$$

$$\delta_1, \dots, \delta_{n-1} = 1$$

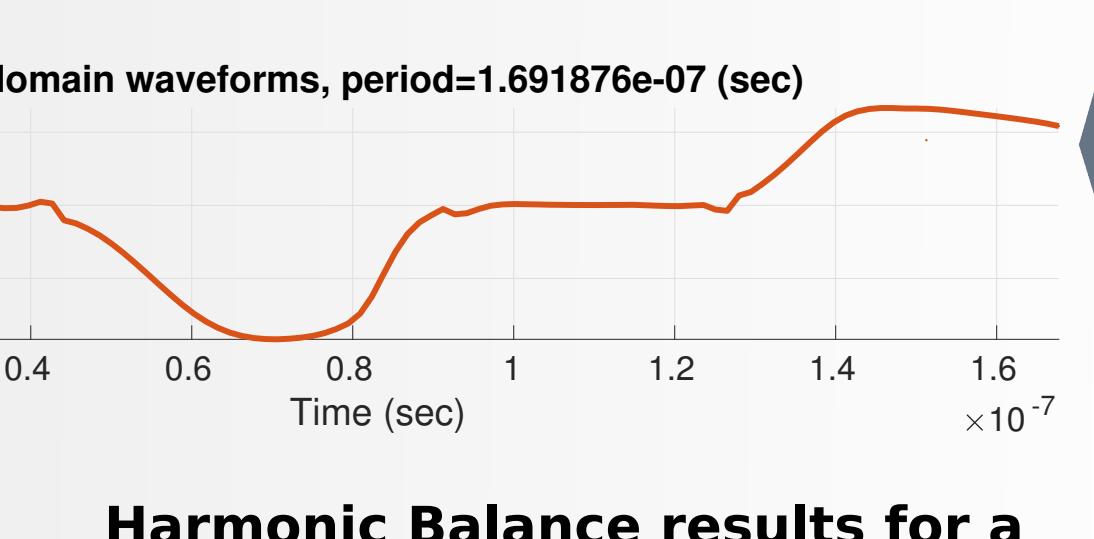
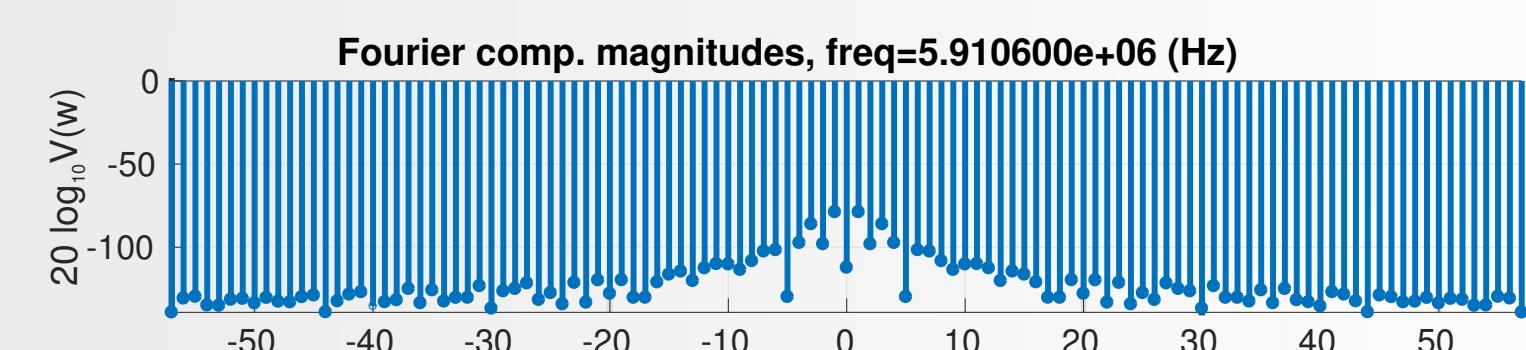
$$\delta_0 = \delta_n = \frac{1}{2}$$

Highly Accurate Table Representations using Chebyshev samples with Barycentric Lagrange Interpolant

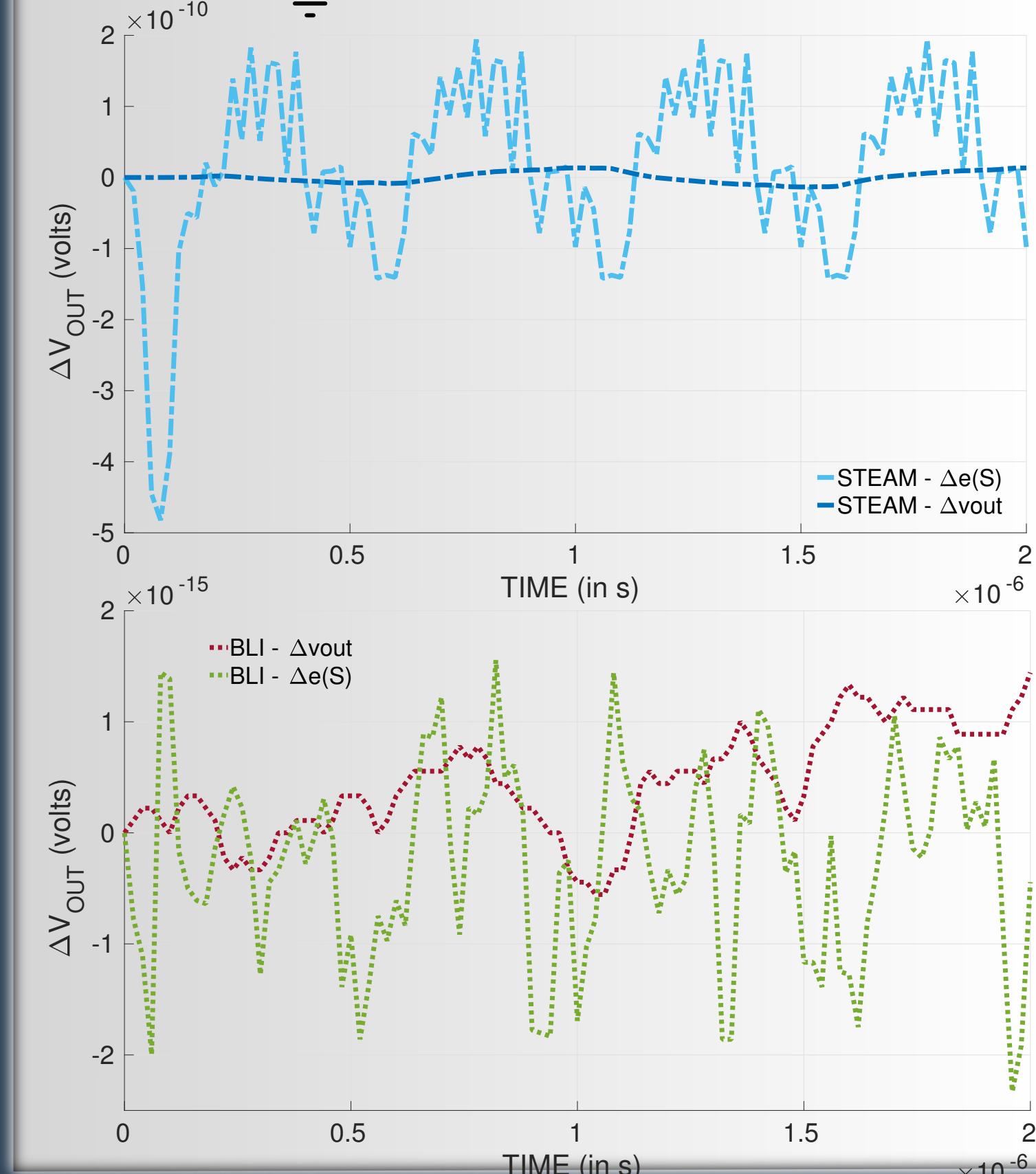
Archit Gupta
University Of California, Berkeley



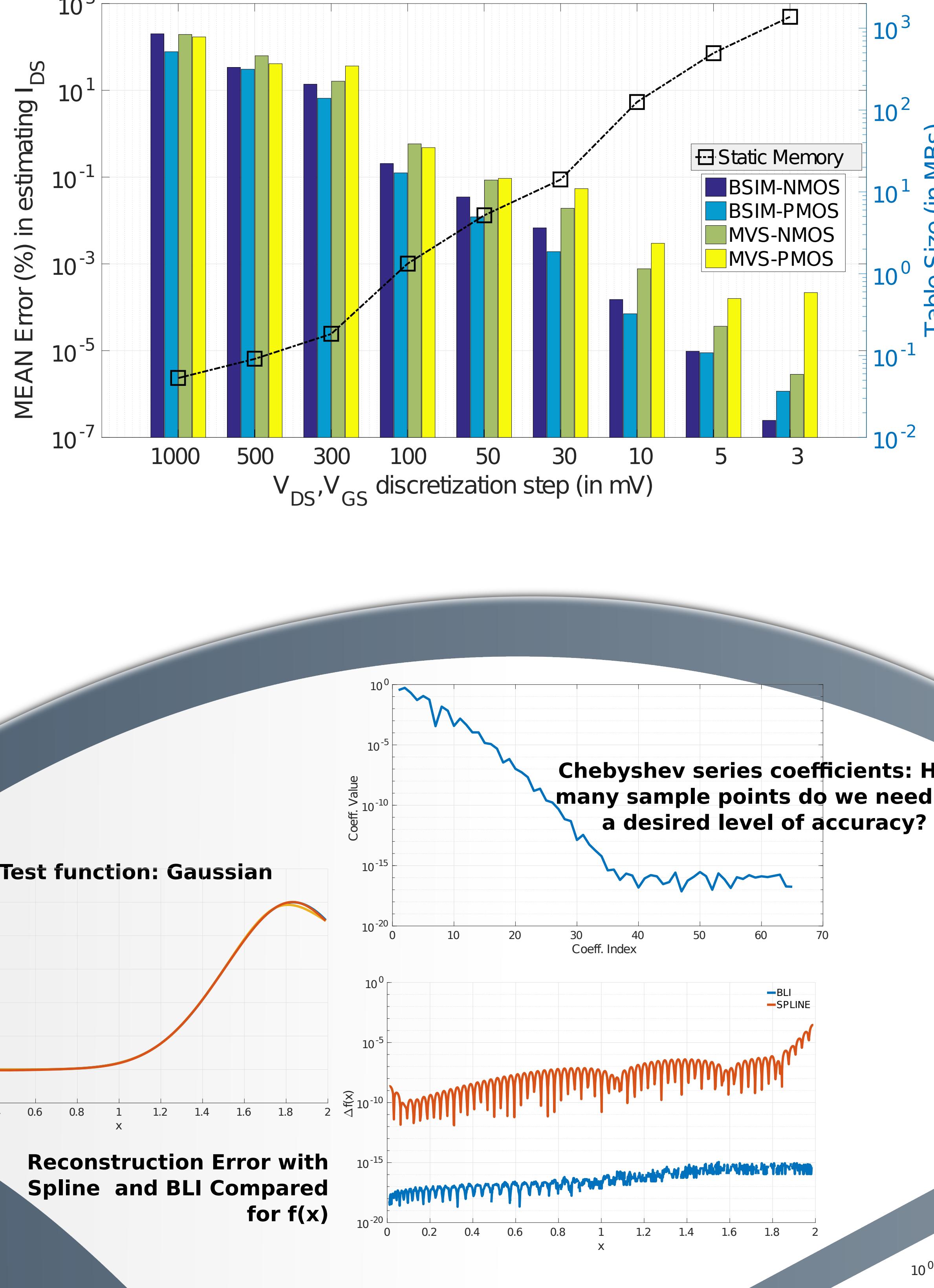
Harmonic Balance results for a 3-Stage ring oscillator with BLI



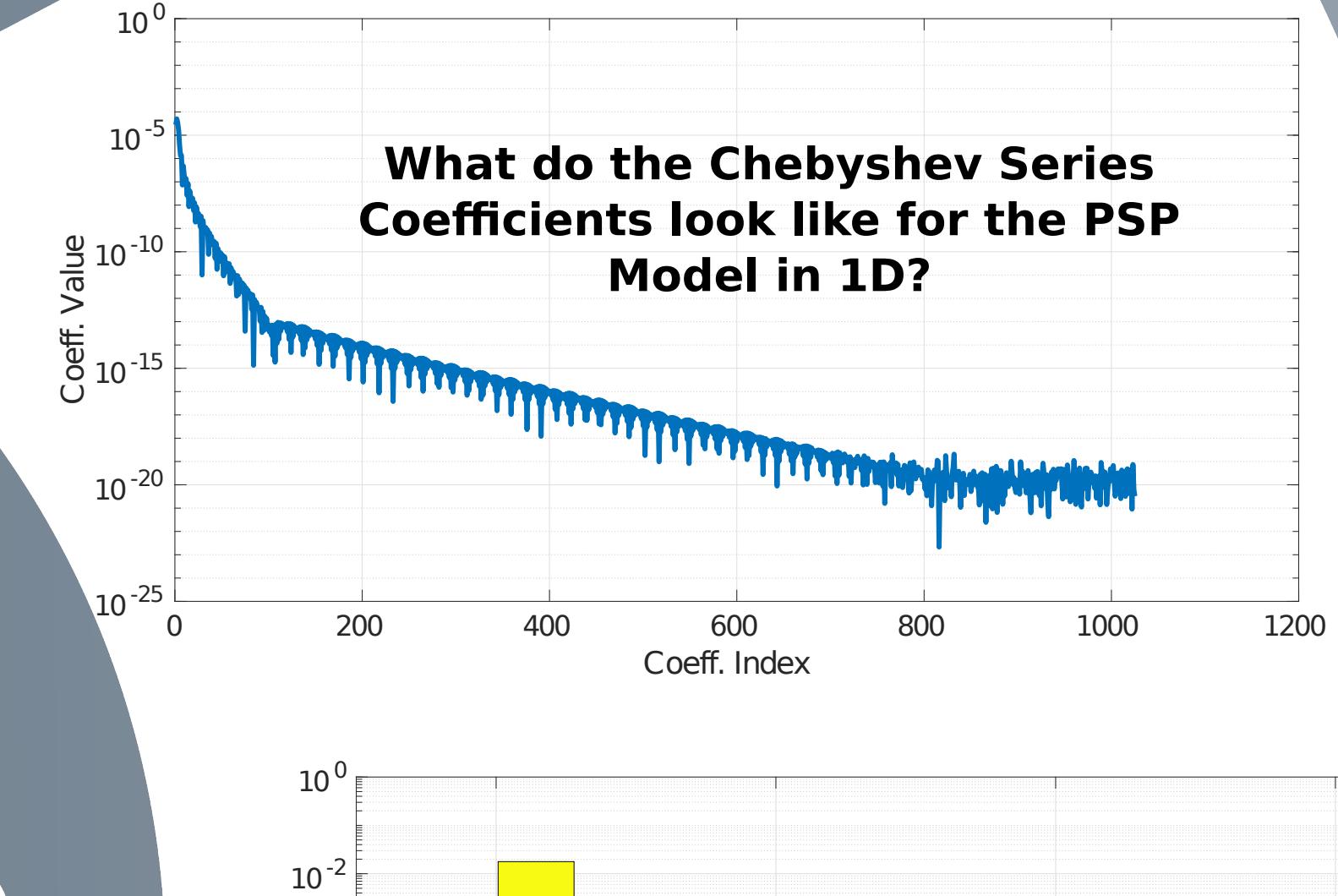
Harmonic Balance results for a 3-Stage ring oscillator with STEAM



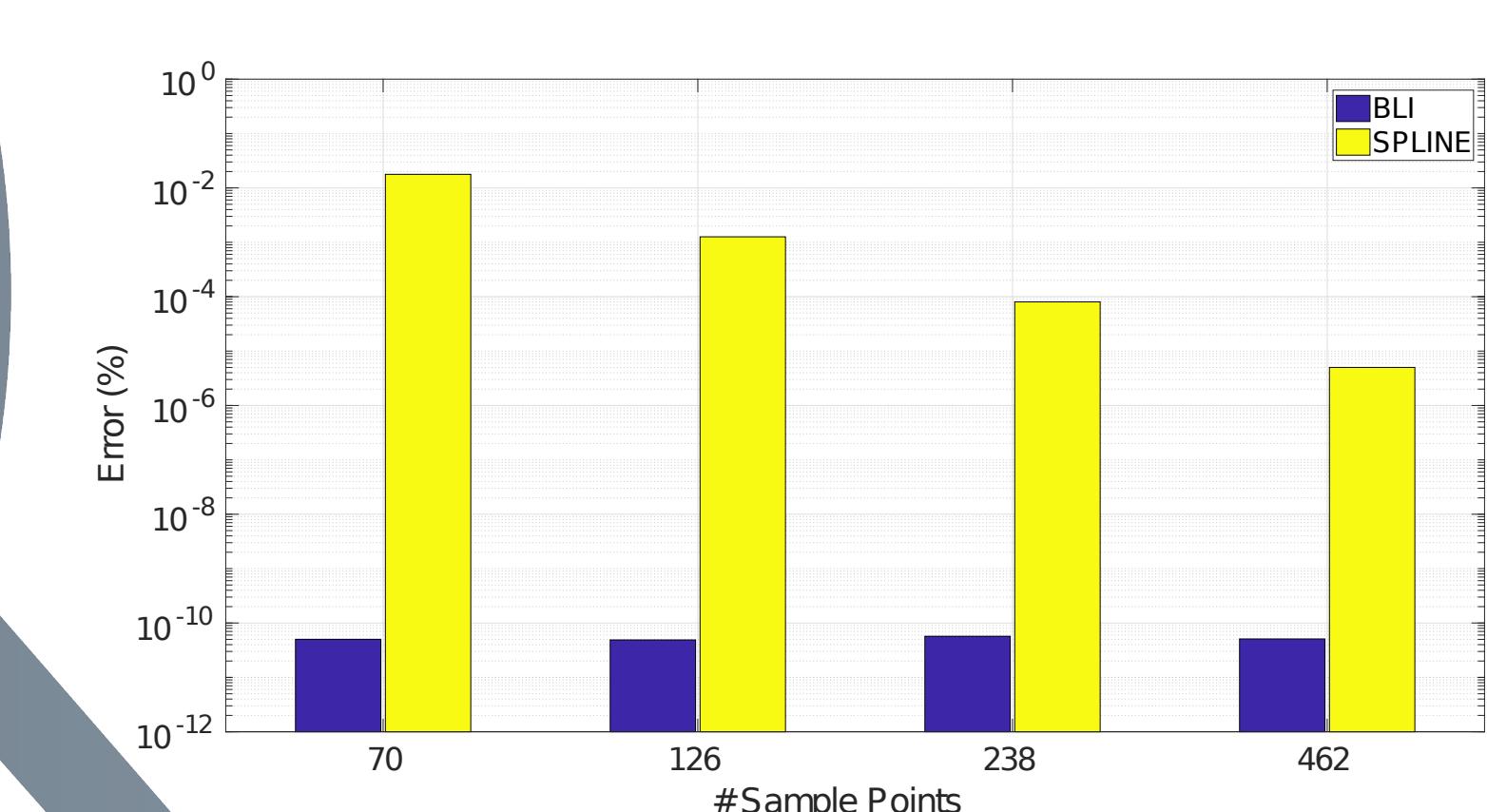
Experiments and Results



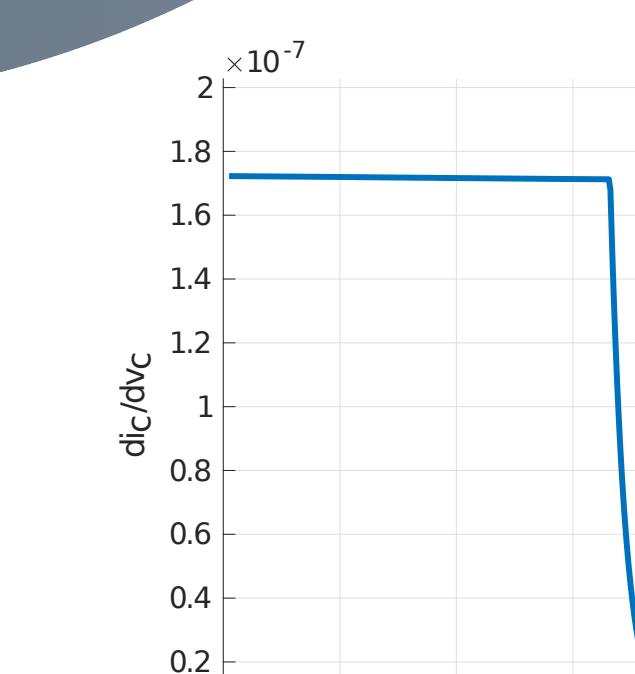
Chebyshev series coefficients: How many sample points do we need for a desired level of accuracy?



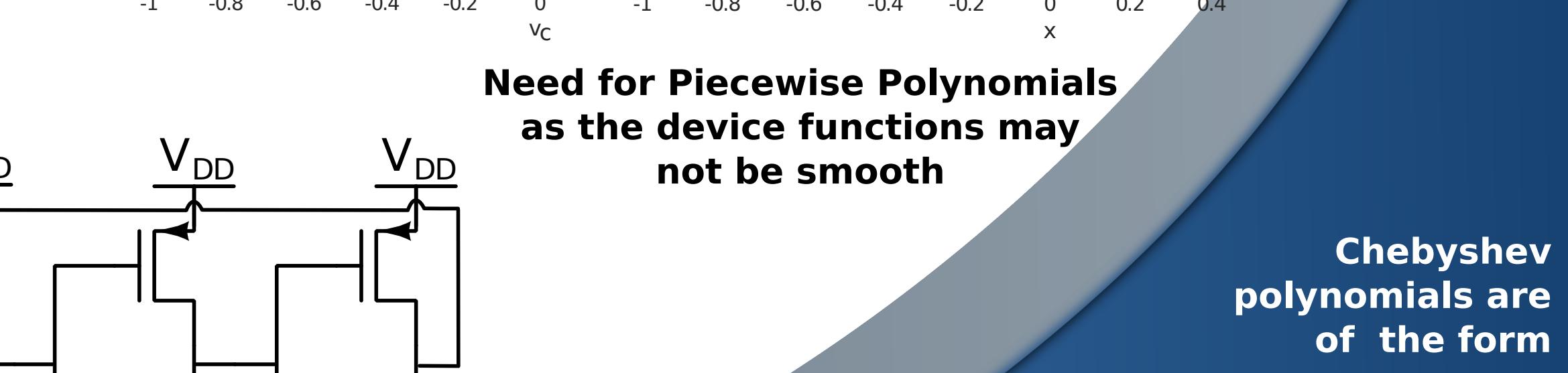
What do the Chebyshev Series Coefficients look like for the PSP Model in 1D?



At best, how much better is BLI as compared to Splines for the PSP Model in 1D!



Need for Piecewise Polynomials as the device functions may not be smooth



Chebyshev polynomials are of the form

$$T_n(x) = \cos(n \cdot \cos^{-1}(x))$$

Their roots and extrema are Chebyshev Points

$$e_i = \cos\left(\frac{i \cdot \pi}{n}\right)$$

Any function can be approximated by a series of weighted Chebyshev polynomials, called a Chebyshev Series

$$p(x) = \sum_i c_i \cdot T_i(x)$$

Coefficients for Chebyshev series can be computed using DCT. Convergence properties are similar to a Fourier series. Can be easily expressed using BLI

Chebyshev Polynomials