

Football Analysis

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Problem Understanding

As we see these days the use of analysis is not just limited to traditional domains(Health, Finance, etc) but, it has also engaged into sports, and in return it has made sports more enjoyable. Its not only done at the national level for Olympics but it is also enjoyed (at regional level) by having leagues and different form of medium. And with the rise in Sports we need better analysis for managing the game, statistics and capital to take it to next level.

In this section we are going to look at the dataset of FIFA'19 and we are going to run some analysis on players and teams and see if we can get any fruitful results. Majorly we will be focusing on applying the Mining techniques to get some insights about the players, teams and countries and see how they are related. And as I wrap up the process I'll try to throw some anlysis on the Champions league final, as it is approaching this June'19 I would try to see whos in the better position (statistically) to win the finals.

Data Understanding

Lets try to unerstand the data for further analysis. First of all, we'll fetch the data from the link given [here](#). If you are further interested in FIFA'18 or FIFA'17 or so data for, you can even scrape the data from [here](#), which is the original source of data.

For Importing out data

```
library(readr)
fifa <- read_csv("F:/ML/seed/Fifa19/data.csv")
```

The size of our data

```
dim(fifa)
## [1] 18207    89
```

For looking at the information of our data and statistical distribution related to each label and their type

```
summary(fifa)
```

This would give the 5 rows of dataframe

```
View(fifa[1:5,])
```

After importing the data we can see the name of players, their respecting nationality and the club they play for, also they have have some attributes associated to them according to the position they play for, and the wages they get.

Data Preparation

As we saw earlier that the data was not clean (as in, it had numeric and characters value mixed), plus it had some unnecessary columns (like “flags”, “face type”, etc) which doesnt play any role in our dataset instead makes it more complex. So, In this section we are going to clean our data and make sure its ready to be tested on at the other section

First of all we will remove the “euro” sign from the Value and Wage column and replace the ‘M’ and ‘K’ (million and thousand) with respective numbers of zero by muliplying, and convert to numeric then, below I have just shown for **Wage** column, for ‘Value’ it can be interpreted in the same way

```
fifa$Wage <- gsub('[???]', '', fifa$Wage)
fifa$lastW <- sapply(strsplit(as.character(fifa$Wage), ""), tail, 1)
extracting <- function(z){
  regexp <- "[[:digit:]]+"
  str_extract(z, regexp)
}
temp1 <- sapply(fifa$Wage, extracting)
fifa$Wage <- as.numeric(temp1)
fifa$Wage <- ifelse(fifa$lastW == "M", fifa$Wage * 1000000, fifa$Wage * 1000)
```

Same will be done for height and weight as well, we will convert them to numeric values and remove the wild characters we have in between, it will be simpler than the previous case.

Modeling

Lets, come to an interesting part now, where we get to see what we can do with clean data. It can help us in analysis of the game without even knowing it too deeply.

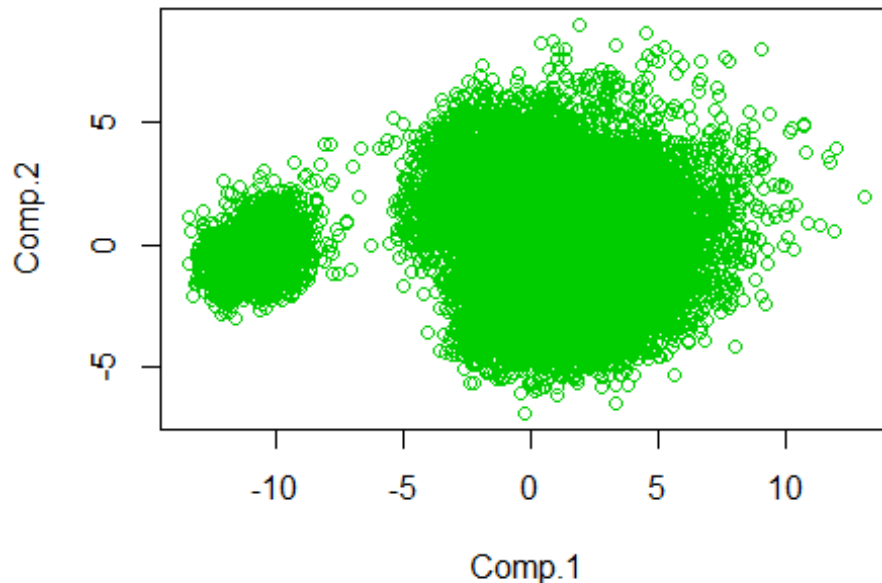
First of all, I'll try to run the PCA and thereby reduce the number of columns into less features. The idea PCA works on is, it tries to reduce the number of dimension by maximizing the variance of components, which are then used to represent our data, and we select the principal components in a way that they cover 75% of our variance

This is how the components look like, here I have shown just 3 rows for illustration purpose

##	Comp.1	Comp.2	Comp.3	Comp.4	Comp.5
## [1,]	13.09823	1.969048	21.39557	-8.363483	-13.57854
## [2,]	11.79636	3.341420	17.96809	-3.435331	-10.97631
## [3,]	11.94903	0.560576	17.77507	-7.114749	-11.24405

lets look at the plot drawan by PCA and see what its trying to say

```
plot(df1, col=3)
```



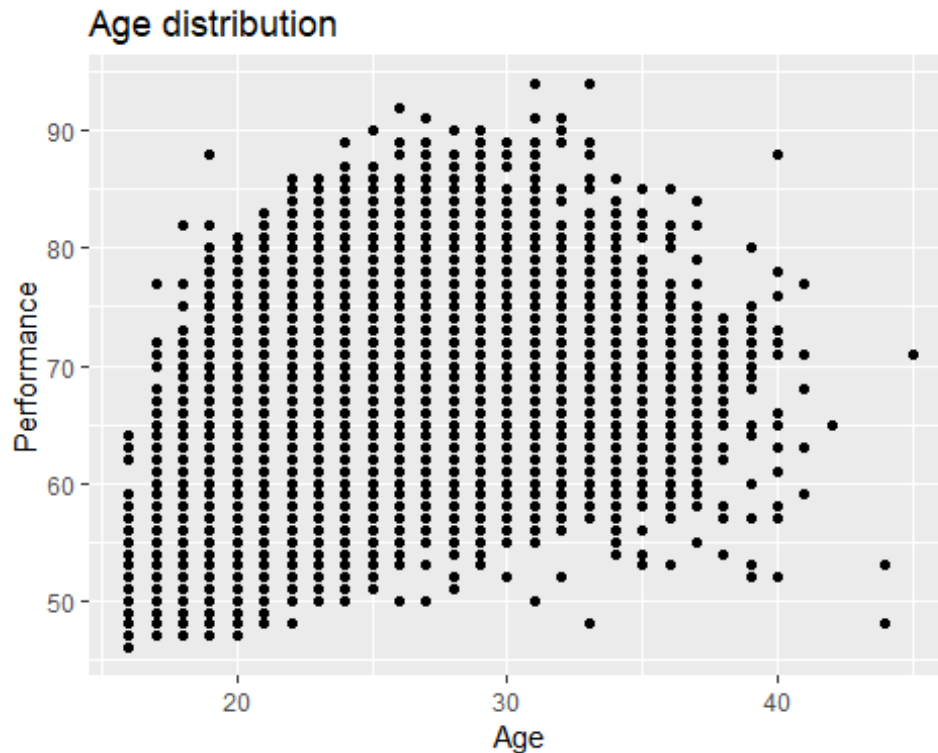
Here we can see primarily two clusters, one cluster represents goalkeepers and another cluster (which is in return is the pack of few cluster) represents another members like “defender”, “striker”, “midfielder”. And hence, we can see how the players are separated without even having them to classify

Evaluation

This will be the most exciting part, where I have tried to guess the UEFA champions for 2019 and young player (which every club would be targetting for) and some stats analysis related to country and their performance

As we know that performance of player increases untill a certain age(which can be see below) and then start to decline, and this strategy can be used by managers to hire young players which have high potential and sign them for 5 years

```
plot
```



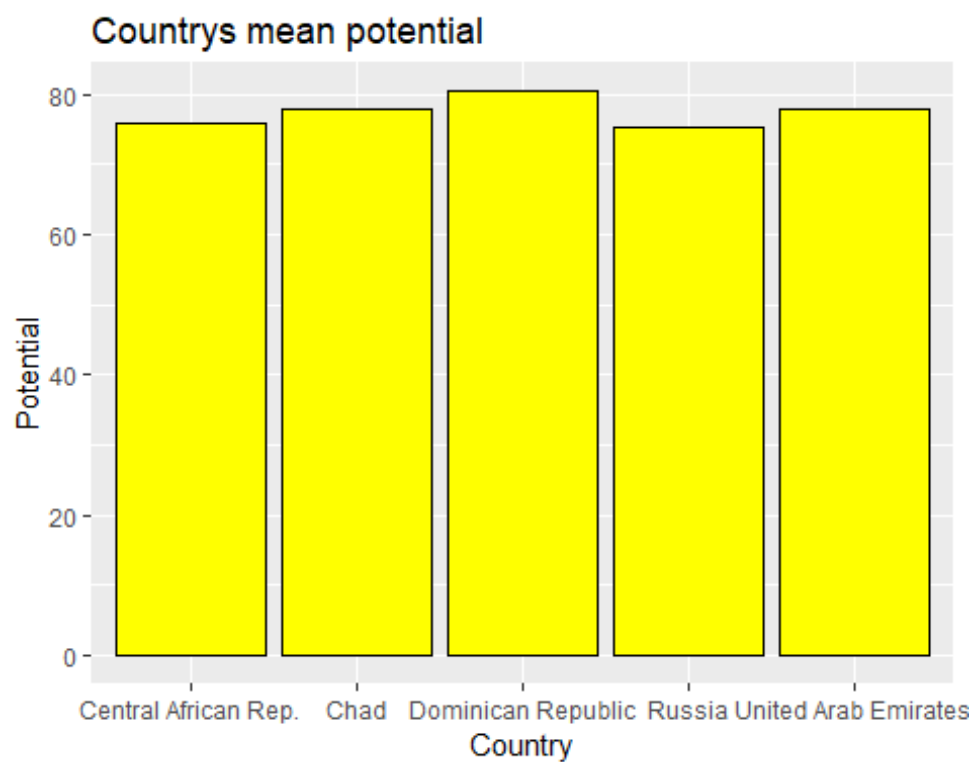
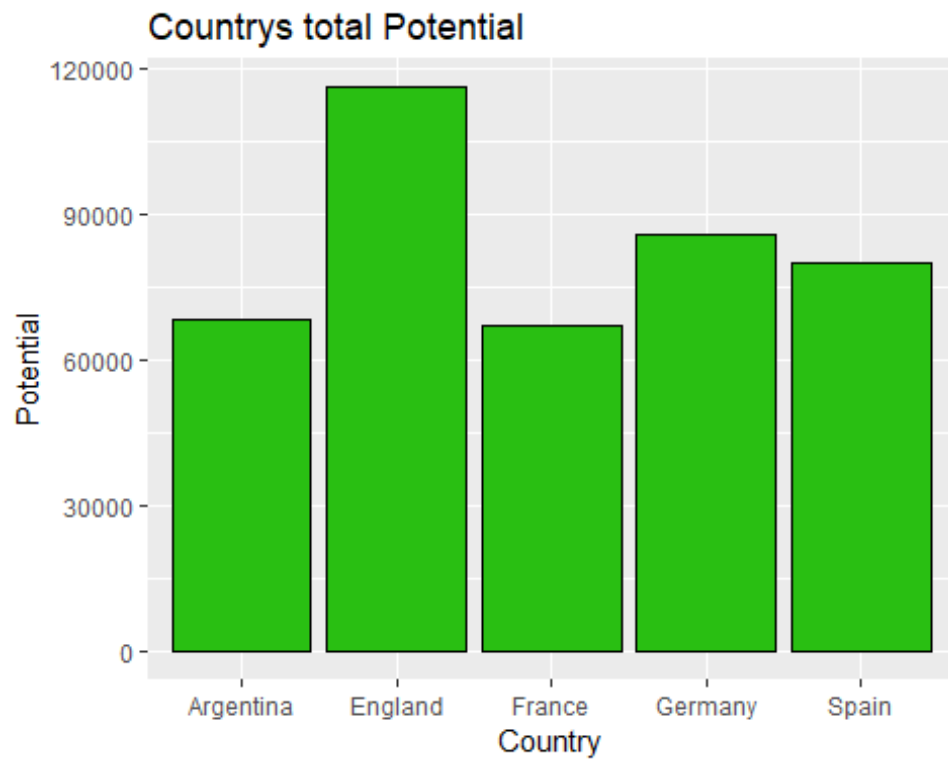
Now, let's try to see who would/should be the top 5 young players for FIFA'19, whose Overall is more than 80 and are less than 20

```
## # A tibble: 5 x 6
##   Name           Age Nationality Overall Potential Club
##   <chr>         <dbl> <chr>         <dbl>    <dbl> <chr>
## 1 K. Mbappé      19 France          88      95 Paris Saint-Germain
## 2 M. de Ligt     18 Netherlands     82      91 Ajax
## 3 G. Donnarumma  19 Italy           82      93 Milan
## 4 M. Rashford    20 England         81      89 Manchester United
## 5 L. Bailey      20 Jamaica         81      89 Bayer 04 Leverkusen
```

But Managers also eye for the players which are young as 16 and 17 and have a good potential

```
## # A tibble: 5 x 5
##   Name           Age Nationality Potential Club
##   <chr>         <dbl> <chr>         <dbl> <chr>
## 1 Vinícius Júnior  17 Brazil          92 Real Madrid
## 2 A. Davies       17 Canada          87 Vancouver Whitecaps FC
## 3 Paulinho       17 Brazil          86 Bayer 04 Leverkusen
## 4 Kangin Lee     17 Korea Republic  88 Valencia CF
## 5 C. Hudson-Odoi  17 England          87 Chelsea
```

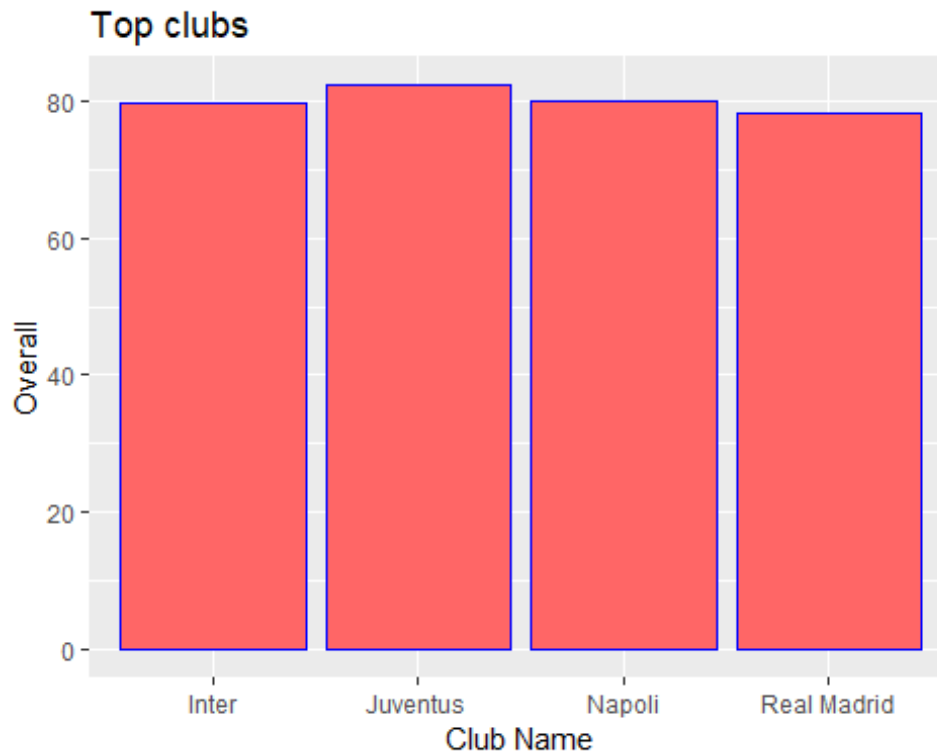
Now, let's look at two analyses, which talk about the Potential of a country in different terms



As we can see the results are really surprising, in terms of total potential (it was expected to have above countries), but, when we talk about the average performance of a country (i.e. total performance/no of players), the results are unexpected.

Now let's come to the **verdict** of our UEFA predictions, the predictions here are based on statistical performance of each player in a team

The results really look promising by seeing Juventus on top, with Ronaldo and Dybala on the same side, and the world class defence they have, they can really break the winning streak of Spanish teams this time.



Conclusions

The results look promising by seeing Juventus on top, but still it's mere an analysis (it didn't have Barcelona, which is again one of the strongest team), the reason being, it doesn't consider lots of factors like team work and compatibility and blunders. We can get close to our predictions by having a better data (eg: the matches played in past, the win/lose percentage). Also, there are a lot of other factors like Manager, squad, formation, strategy. If we have data considering all these factors and somehow we could come up with a better way provided the complexity, our results would be more promising.

References

- <https://www.datacamp.com/community/tutorials/15-easy-solutions-data-frame-problems-r>
- <https://www.kaggle.com/aishwarya1992/fifa-data-analysis-player-value-prediction/comments#L101>
- <https://data-flair.training/blogs/r-data-frame/>