<u>List:</u>

Sr.No.	Methods & Description
1	list.append(obj)
	Appends object obj to list
2	list.count(obj) Returns count of how many times obj occurs in list
3	list.extend(seq) Appends the contents of seq to list
4	list.index(obj) Returns the lowest index in list that obj appears
5	list.insert(index, obj) Inserts object obj into list at offset index
6	<pre>list.pop(obj = list[-1]) Removes and returns last object or obj from list</pre>
7	list.remove(obj) Removes object obj from list
8	list.reverse() Reverses objects of list in place
9	list.sort([func]) Sorts objects of list, use compare func if given

Dictionary:

Sr.No.	Method & Description
1	dict.clear()
	Removes all elements of dictionary dict
2	dict.copy() Returns a shallow copy of dictionary dict
3	dict.fromkeys() Create a new dictionary with keys from seq and values set to value.
4	<pre>dict.get(key, default=None) For key key, returns value or default if key not in dictionary</pre>
5	dict.has_key(key) Removed, use the <i>in</i> operation instead.
6	dict.items() Returns a list of dict's (key, value) tuple pairs
7	dict.keys() Returns list of dictionary dict's keys
8	<pre>dict.setdefault(key, default = None) Similar to get(), but will set dict[key] = default if key is not already in dict</pre>
9	dict.update(dict2) Adds dictionary dict2's key-values pairs to dict
10	dict.values() Returns list of dictionary dict's values

Strings:

Unicode String

In Python 3, all strings are represented in Unicode.In Python 2 are stored internally as 8-bit ASCII, hence it is required to attach 'u' to make it Unicode. It is no longer necessary now.

Built-in String Methods

Python includes the following built-in methods to manipulate strings -

Sr.No.	Methods & Description
1	capitalize()
	Capitalizes first letter of string
2	center(width, fillchar) Returns a string padded with fillchar with the original string centered to a total of width columns.
3	<pre>count(str, beg = 0,end = len(string)) Counts how many times str occurs in string or in a substring of string if starting index beg and ending index end are given.</pre>
4	<pre>decode(encoding = 'UTF-8',errors = 'strict') Decodes the string using the codec registered for encoding. encoding defaults to the default string encoding.</pre>
5	<pre>encode(encoding = 'UTF-8',errors = 'strict') Returns encoded string version of string; on error, default is to raise a ValueError unless errors is given with 'ignore' or 'replace'.</pre>
6	endswith(suffix, beg = 0, end = len(string))

	Determines if string or a substring of string (if starting index beg and ending index end are given) ends with suffix; returns true if so and false otherwise.
7	expandtabs(tabsize = 8) Expands tabs in string to multiple spaces; defaults to 8 spaces per tab if tabsize not provided.
8	<pre>find(str, beg = 0 end = len(string)) Determine if str occurs in string or in a substring of string if starting index beg and ending index end are given returns index if found and -1 otherwise.</pre>
9	<pre>index(str, beg = 0, end = len(string)) Same as find(), but raises an exception if str not found.</pre>
10	isalnum() Returns true if string has at least 1 character and all characters are alphanumeric and false otherwise.
11	isalpha() Returns true if string has at least 1 character and all characters are alphabetic and false otherwise.
12	isdigit() Returns true if string contains only digits and false otherwise.
13	islower() Returns true if string has at least 1 cased character and all cased characters are in lowercase and false otherwise.
14	isnumeric() Returns true if a unicode string contains only numeric characters and false otherwise.
15	isspace()

	Returns true if string contains only whitespace characters and false otherwise.
16	istitle() Returns true if string is properly "titlecased" and false otherwise.
17	isupper() Returns true if string has at least one cased character and all cased characters are in uppercase and false otherwise.
18	<pre>join(seq) Merges (concatenates) the string representations of elements in sequence seq into a string, with separator string.</pre>
19	len(string) Returns the length of the string
20	<pre>ljust(width[, fillchar]) Returns a space-padded string with the original string left-justified to a total of width columns.</pre>
21	lower() Converts all uppercase letters in string to lowercase.
22	Istrip() Removes all leading whitespace in string.
23	maketrans() Returns a translation table to be used in translate function.
24	max(str) Returns the max alphabetical character from the string str.
25	min(str) Returns the min alphabetical character from the string str.
26	replace(old, new [, max])

	Replaces all occurrences of old in string with new or at most max occurrences if max given.
27	<pre>rfind(str, beg = 0,end = len(string)) Same as find(), but search backwards in string.</pre>
28	<pre>rindex(str, beg = 0, end = len(string)) Same as index(), but search backwards in string.</pre>
29	rjust(width,[, fillchar]) Returns a space-padded string with the original string right-justified to a total of width columns.
30	rstrip() Removes all trailing whitespace of string.
31	<pre>split(str="", num=string.count(str)) Splits string according to delimiter str (space if not provided) and returns list of substrings; split into at most num substrings if given.</pre>
32	splitlines(num=string.count('\n')) Splits string at all (or num) NEWLINEs and returns a list of each line with NEWLINEs removed.
33	startswith(str, beg=0,end=len(string)) Determines if string or a substring of string (if starting index beg and ending index end are given) starts with substring str; returns true if so and false otherwise.
34	strip([chars]) Performs both Istrip() and rstrip() on string
35	swapcase() Inverts case for all letters in string.
36	title()

	Returns "titlecased" version of string, that is, all words begin with uppercase and the rest are lowercase.
37	translate(table, deletechars="") Translates string according to translation table str(256 chars), removing those in the del string.
38	upper() Converts lowercase letters in string to uppercase.
39	zfill (width) Returns original string leftpadded with zeros to a total of width characters; intended for numbers, zfill() retains any sign given (less one zero).
40	isdecimal() Returns true if a unicode string contains only decimal characters and false otherwise.

Multiple Statements on a Single Line

The semicolon (;) allows multiple statements on a single line given that no statement starts a new code block. Here is a sample snip using the semicolon –

```
import sys; x = 'foo'; sys.stdout.write(x + '\n')
```

Multi-Line Statements

Statements in Python typically end with a new line. Python, however, allows the use of the line continuation character (\setminus) to denote that the line should continue. For example –

```
total = item_one + \
  item_two + \
  item_three
```

Multiple Assignment

Python allows you to assign a single value to several variables simultaneously.

For example -

```
a = b = c = 1
```

Project:

1. Rock paper scissor

2. Encryption decrypt using public private key

Random:

```
# Python code to demonstrate the working of
# choice() and randrange()
# importing "random" for random operations
import random
# using choice() to generate a random number from a
# given list of numbers.
print ("A random number from list is : ",end="")
print (random.choice([1, 4, 8, 10, 3]))
# using randrange() to generate in range from 20
# to 50. The last parameter 3 is step size to skip
# three numbers when selecting.
print ("A random number from range is : ",end="")
print (random.randrange(20, 50, 3))
# importing "random" for random operations
import random
# using random() to generate a random number
# between 0 and 1
print ("A random number between 0 and 1 is: ", end="")
print (random.random())
# using seed() to seed a random number
random.seed(5)
# printing mapped random number
print ("The mapped random number with 5 is:", end="")
print (random.random())
# using shuffle() to shuffle the list
```

random.shuffle(li)

from random import randint print(randint(0, 9))