```
// Manuale di Programmazione Cinematografica
// Daniele Olmisani, 2015
// One flew over the cukoo's nest (1975)
final color PAPER = color(240, 240, 240);
final color INK = color(30, 30, 30);
void setup() {
  size(480, 640);
 noLoop();
void draw() {
 final float SIZE = 0.55*min(width, height);
 translate(width/2.0, height/2.0);
 background(PAPER);
 fill(INK);
  noStroke();
 ellipseMode(CENTER);
  arc(0, -0.05*SIZE, SIZE, SIZE, -PI, 0);
  rectMode(CENTER);
 rect(0, 0.05*SIZE, 1.05*SIZE, 0.25*SIZE, 10);
 save("one-flew-over-the-cukoo-s-nest.png");
```