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// Manuale di Programmazione Cinematografica  
// Daniele Olmisani, 2016
```

```
// Pretty Woman (1990)
```

```
final color INK1 = color(240);  
final color INK2 = color(55, 100, 165);  
final color INK3 = color(250, 225, 205);  
final color INK4 = color(135);  
  
void setup() {  
  size(480, 640);  
  noLoop();  
}  
  
void draw() {  
  
  translate(width/2.0, height/2.0);  
  
  noStroke();  
  
  fill(INK1);  
  rect(-width/2.0, -height/2.0, width, height/2.0);  
  
  fill(INK2);  
  rect(-width/2.0, 0, width, height/2.0);  
  
  fill(INK3);  
  stroke(0x22FFFFFF & INK4);  
  strokeWeight(3.0);  
  ellipse(-0.6*width, 0, 1.0*width, 1.25*width);  
  ellipse(0.6*width, 0, 1.0*width, 1.25*width);  
  
  stroke(INK4);  
  strokeWeight(8.0);  
  ellipse(0, 0, 0.3*width, 0.3*width);  
  
  save("pretty-woman.png");  
}
```