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// Manuale di Programmazione Cinematografica
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```
// Daniele Olmisani, 2015
```

```
// Star Wars (1977)
```

```
final color PAPER = color(35);
```

```
final color INK = color(130);
```

```
void setup() {  
  size(480, 640);  
  noLoop();  
}
```

```
void draw() {  
  
  final float S = min(width, height);  
  
  translate(0.5*width, 0.5*height);  
  scale(S);  
  
  background(PAPER);  
  
  ellipseMode(CENTER);  
  rectMode(CENTER);  
  
  noStroke();  
  
  fill(INK);  
  ellipse(0.0, 0.0, 0.6, 0.6);  
  
  fill(PAPER);  
  rect(0, 0, 0.6, 0.01);  
  ellipse(0.13, -0.13, 0.15, 0.15);  
  
  save("star-wars.png");  
}
```