

FOUNDATION-0.10: Shared Utilities - PART 1 (Code)

🎯 CONTEXT

Phase: FOUNDATION (Week 1 - Day 4 Afternoon)

Component: Shared Python Utilities

Estimated Time: 15 min AI execution + 10 min verification

Complexity: LOW-MEDIUM

Risk Level: LOW

Files: Part 1 of 2 (Code implementation)

MILESTONE: Create reusable utilities for all Python agents! 🎯

📦 DEPENDENCIES

Must Complete First:

- **FOUNDATION-0.2a:** PostgreSQL Core Schema ✓ COMPLETED
- **FOUNDATION-0.3:** ClickHouse Schema ✓ COMPLETED
- **FOUNDATION-0.4:** Qdrant Setup ✓ COMPLETED
- **P-01:** Bootstrap Project ✓ COMPLETED

Required Services Running:



bash

```
# Verify base infrastructure
cd ~/optiinfra
docker ps
# Expected: PostgreSQL, Redis, ClickHouse, Qdrant running
```

🎯 OBJECTIVE

Build **Shared Python Utilities** that provide:

- ✓ Database connection management (PostgreSQL, ClickHouse, Qdrant, Redis)
- ✓ Configuration management (environment variables, settings)
- ✓ Logging utilities (structured logging, log levels)
- ✓ Common data models (base classes, validators)
- ✓ Time series helpers (data aggregation, time windows)
- ✓ Retry decorators (exponential backoff, error handling)
- ✓ Metric collectors (performance tracking)

Architecture:



SHARED UTILITIES (Python)

Database Utilities

- PostgreSQL connection pool
- ClickHouse client
- Qdrant client
- Redis client

Configuration Management

- Environment variables
- Settings validation
- Secrets management

Logging & Monitoring

- Structured logging
- Performance metrics
- Error tracking

Helper Functions

- Retry decorators
- Time series helpers
- Data validators



Import

ALL AGENTS

```
from shared.database import get_postgres_conn  
from shared.config import settings
```

```
| from shared.logging import setup_logger |
```

FILE 1: Database Connection Manager

Location: ~/optiinfra/shared/database/connections.py



python

"""

Shared Database Connection Manager

Provides connection pooling and management for all databases.

"""

```
import os
import logging
from typing import Optional
from contextlib import contextmanager

import psycopg2
from psycopg2 import pool
from clickhouse_driver import Client as ClickHouseClient
from qdrant_client import QdrantClient
import redis

logger = logging.getLogger(__name__)

class DatabaseConnections:
    """Manages database connections with connection pooling"""

    def __init__(self):
        self._postgres_pool: Optional[pool.ThreadedConnectionPool] = None
        self._clickhouse_client: Optional[ClickHouseClient] = None
        self._qdrant_client: Optional[QdrantClient] = None
        self._redis_client: Optional[redis.Redis] = None

    def initialize_postgres(
        self,
        host: str = None,
        port: int = None,
        database: str = None,
        user: str = None,
        password: str = None,
        min_connections: int = 1,
        max_connections: int = 10,
    ):
        """Initialize PostgreSQL connection pool"""
        host = host or os.getenv('POSTGRES_HOST', 'localhost')
```

```
port = port or int(os.getenv('POSTGRES_PORT', '5432'))
database = database or os.getenv('POSTGRES_DB', 'optiinfra')
user = user or os.getenv('POSTGRES_USER', 'optiinfra')
password = password or os.getenv('POSTGRES_PASSWORD', 'password')

try:
    self._postgres_pool = pool.ThreadedConnectionPool(
        minconn=min_connections,
        maxconn=max_connections,
        host=host,
        port=port,
        database=database,
        user=user,
        password=password,
    )
    logger.info(f"PostgreSQL connection pool initialized: {host}:{port}/{database}")
except Exception as e:
    logger.error(f"Failed to initialize PostgreSQL pool: {e}")
    raise

def initialize_clickhouse(
    self,
    host: str = None,
    port: int = None,
    database: str = None,
    user: str = None,
    password: str = None,
):
    """Initialize ClickHouse client"""
    host = host or os.getenv('CLICKHOUSE_HOST', 'localhost')
    port = port or int(os.getenv('CLICKHOUSE_PORT', '8123'))
    database = database or os.getenv('CLICKHOUSE_DB', 'optiinfra')
    user = user or os.getenv('CLICKHOUSE_USER', 'default')
    password = password or os.getenv('CLICKHOUSE_PASSWORD', "")

try:
    self._clickhouse_client = ClickHouseClient(
        host=host,
        port=port,
        database=database,
        user=user,
```

```
        password=password,
    )
    logger.info(f'ClickHouse client initialized: {host}:{port}/{database}')
except Exception as e:
    logger.error(f'Failed to initialize ClickHouse client: {e}')
    raise

def initialize_qdrant(
    self,
    host: str = None,
    port: int = None,
    api_key: str = None,
):
    """Initialize Qdrant client"""
    host = host or os.getenv('QDRANT_HOST', 'localhost')
    port = port or int(os.getenv('QDRANT_PORT', '6333'))
    api_key = api_key or os.getenv('QDRANT_API_KEY')

    try:
        self._qdrant_client = QdrantClient(
            host=host,
            port=port,
            api_key=api_key,
        )
        logger.info(f'Qdrant client initialized: {host}:{port}')
    except Exception as e:
        logger.error(f'Failed to initialize Qdrant client: {e}')
        raise

def initialize_redis(
    self,
    host: str = None,
    port: int = None,
    db: int = None,
    password: str = None,
):
    """Initialize Redis client"""
    host = host or os.getenv('REDIS_HOST', 'localhost')
    port = port or int(os.getenv('REDIS_PORT', '6379'))
    db = db or int(os.getenv('REDIS_DB', '0'))
    password = password or os.getenv('REDIS_PASSWORD')
```

```
try:  
    self._redis_client = redis.Redis(  
        host=host,  
        port=port,  
        db=db,  
        password=password,  
        decode_responses=True,  
    )  
    # Test connection  
    self._redis_client.ping()  
    logger.info(f'Redis client initialized: {host}:{port}/{db}')  
except Exception as e:  
    logger.error(f'Failed to initialize Redis client: {e}')  
    raise
```

```
@contextmanager  
def get_postgres_connection(self):  
    """Get PostgreSQL connection from pool (context manager)"""  
    if not self._postgres_pool:  
        raise RuntimeError("PostgreSQL pool not initialized")  
  
    conn = self._postgres_pool.getconn()  
    try:  
        yield conn  
    finally:  
        self._postgres_pool.putconn(conn)
```

```
@contextmanager  
def get_postgres_cursor(self, commit: bool = True):  
    """Get PostgreSQL cursor (context manager)"""  
    with self.get_postgres_connection() as conn:  
        cursor = conn.cursor()  
        try:  
            yield cursor  
            if commit:  
                conn.commit()  
        except Exception:  
            conn.rollback()  
            raise  
    finally:
```

```
cursor.close()

@property
def clickhouse(self) -> ClickHouseClient:
    """Get ClickHouse client"""
    if not self._clickhouse_client:
        raise RuntimeError("ClickHouse client not initialized")
    return self._clickhouse_client

@property
def qdrant(self) -> QdrantClient:
    """Get Qdrant client"""
    if not self._qdrant_client:
        raise RuntimeError("Qdrant client not initialized")
    return self._qdrant_client

@property
def redis(self) -> redis.Redis:
    """Get Redis client"""
    if not self._redis_client:
        raise RuntimeError("Redis client not initialized")
    return self._redis_client

def close_all(self):
    """Close all database connections"""
    if self._postgres_pool:
        self._postgres_pool.closeall()
        logger.info("PostgreSQL pool closed")

    if self._clickhouse_client:
        self._clickhouse_client.disconnect()
        logger.info("ClickHouse client closed")

    if self._redis_client:
        self._redis_client.close()
        logger.info("Redis client closed")

# Global database connections instance
db_connections = DatabaseConnections()
```

```
# Convenience functions

def get_postgres_connection():
    """Get PostgreSQL connection (context manager)"""
    return db_connections.get_postgres_connection()

def get_postgres_cursor(commit: bool = True):
    """Get PostgreSQL cursor (context manager)"""
    return db_connections.get_postgres_cursor(commit=commit)

def get_clickhouse_client() -> ClickHouseClient:
    """Get ClickHouse client"""
    return db_connections.clickhouse

def get_qdrant_client() -> QdrantClient:
    """Get Qdrant client"""
    return db_connections.qdrant

def get_redis_client() -> redis.Redis:
    """Get Redis client"""
    return db_connections.redis

def initialize_all_databases():
    """Initialize all database connections"""
    db_connections.initialize_postgres()
    db_connections.initialize_clickhouse()
    db_connections.initialize_qdrant()
    db_connections.initialize_redis()
    logger.info("All database connections initialized")
```

FILE 2: Configuration Management

Location: ~/optiinfra/shared/config/settings.py



✓

python

:::::

Shared Configuration Management

Centralized configuration with environment variable support.

:::::

```
import os
from typing import Optional
from dataclasses import dataclass

@dataclass
class DatabaseConfig:
    """Database configuration"""

    # PostgreSQL
    postgres_host: str = os.getenv('POSTGRES_HOST', 'localhost')
    postgres_port: int = int(os.getenv('POSTGRES_PORT', '5432'))
    postgres_db: str = os.getenv('POSTGRES_DB', 'optiinfra')
    postgres_user: str = os.getenv('POSTGRES_USER', 'optiinfra')
    postgres_password: str = os.getenv('POSTGRES_PASSWORD', 'password')

    # ClickHouse
    clickhouse_host: str = os.getenv('CLICKHOUSE_HOST', 'localhost')
    clickhouse_port: int = int(os.getenv('CLICKHOUSE_PORT', '8123'))
    clickhouse_db: str = os.getenv('CLICKHOUSE_DB', 'optiinfra')
    clickhouse_user: str = os.getenv('CLICKHOUSE_USER', 'default')
    clickhouse_password: str = os.getenv('CLICKHOUSE_PASSWORD', '')

    # Qdrant
    qdrant_host: str = os.getenv('QDRANT_HOST', 'localhost')
    qdrant_port: int = int(os.getenv('QDRANT_PORT', '6333'))
    qdrant_api_key: Optional[str] = os.getenv('QDRANT_API_KEY')

    # Redis
    redis_host: str = os.getenv('REDIS_HOST', 'localhost')
    redis_port: int = int(os.getenv('REDIS_PORT', '6379'))
    redis_db: int = int(os.getenv('REDIS_DB', '0'))
    redis_password: Optional[str] = os.getenv('REDIS_PASSWORD')

    @property
    def postgres_url(self) -> str:
```

```
"""Get PostgreSQL connection URL"""
return f"postgresql://{{self.postgres_user}}:{{self.postgres_password}}@{{self.postgres_host}}:{{self.postgres_port}}/{{self.db_name}}"
```

```
@dataclass
class OrchestratorConfig:
    """Orchestrator configuration"""
    host: str = os.getenv('ORCHESTRATOR_HOST', 'localhost')
    port: int = int(os.getenv('ORCHESTRATOR_PORT', '8080'))

    @property
    def url(self) -> str:
        """Get orchestrator URL"""
        return f"http://{{self.host}}:{{self.port}}"
```

```
@dataclass
class MockCloudConfig:
    """Mock Cloud Provider configuration"""
    host: str = os.getenv('MOCK_CLOUD_HOST', 'localhost')
    port: int = int(os.getenv('MOCK_CLOUD_PORT', '5000'))

    @property
    def url(self) -> str:
        """Get mock cloud URL"""
        return f"http://{{self.host}}:{{self.port}}"
```

```
@dataclass
class LoggingConfig:
    """Logging configuration"""
    level: str = os.getenv('LOG_LEVEL', 'INFO')
    format: str = os.getenv('LOG_FORMAT', 'json') # 'json' or 'text'
    output: str = os.getenv('LOG_OUTPUT', 'stdout') # 'stdout' or file path
```

```
@dataclass
class AgentConfig:
    """Agent configuration"""
    name: str = os.getenv('AGENT_NAME', 'agent')
    agent_type: str = os.getenv('AGENT_TYPE', 'generic')
```

```
host: str = os.getenv('AGENT_HOST', 'localhost')
port: int = int(os.getenv('AGENT_PORT', '8001'))
version: str = os.getenv('AGENT_VERSION', '1.0.0')

# Heartbeat settings
heartbeat_interval: int = int(os.getenv('HEARTBEAT_INTERVAL', '30')) # seconds

# Task settings
task_timeout: int = int(os.getenv('TASK_TIMEOUT', '300')) # seconds
max_concurrent_tasks: int = int(os.getenv('MAX_CONCURRENT_TASKS', '5'))
```

```
@dataclass
class Settings:
    """Global settings"""

    database: DatabaseConfig = DatabaseConfig()
    orchestrator: OrchestratorConfig = OrchestratorConfig()
    mock_cloud: MockCloudConfig = MockCloudConfig()
    logging: LoggingConfig = LoggingConfig()
    agent: AgentConfig = AgentConfig()
```

```
# Environment
environment: str = os.getenv('ENVIRONMENT', 'development') # development, staging, production
debug: bool = os.getenv('DEBUG', 'false').lower() == 'true'
```

```
@property
def is_production(self) -> bool:
    """Check if running in production"""
    return self.environment == 'production'
```

```
@property
def is_development(self) -> bool:
    """Check if running in development"""
    return self.environment == 'development'
```

```
# Global settings instance
settings = Settings()
```

FILE 3: Logging Utilities

Location: `~/optiinfra/shared/logging/logger.py`



python

"""

Shared Logging Utilities

Provides structured logging with JSON support.

"""

```
import logging
import sys
import json
from datetime import datetime
from typing import Any, Dict
```

```
class JSONFormatter(logging.Formatter):
```

```
    """JSON log formatter"""

    def format(self, record: logging.LogRecord) -> str:
```

```
        """Format log record as JSON"""

        log_data = {
```

```
            "timestamp": datetime.utcnow().isoformat(),
            "level": record.levelname,
            "logger": record.name,
            "message": record.getMessage(),
            "module": record.module,
            "function": record.funcName,
            "line": record.lineno,
```

```
}
```

```
# Add exception info if present
```

```
if record.exc_info:
```

```
    log_data["exception"] = self.formatException(record.exc_info)
```

```
# Add extra fields
```

```
if hasattr(record, 'extra_fields'):
```

```
    log_data.update(record.extra_fields)
```

```
return json.dumps(log_data)
```

```
class TextFormatter(logging.Formatter):
```

```
    """Human-readable text formatter"""

    def format(self, record: logging.LogRecord) -> str:
```

```
def __init__(self):
    super().__init__(
        fmt='%(asctime)s - %(name)s - %(levelname)s - %(message)s',
        datefmt='%Y-%m-%d %H:%M:%S'
    )
```

```
def setup_logger(
    name: str,
    level: str = 'INFO',
    format_type: str = 'text',
    output: str = 'stdout',
) -> logging.Logger:
```

Setup a logger with specified configuration.

Args:

```
    name: Logger name
    level: Log level (DEBUG, INFO, WARNING, ERROR, CRITICAL)
    format_type: Format type ('json' or 'text')
    output: Output destination ('stdout', 'stderr', or file path)
```

Returns:

```
    Configured logger
```

""""

```
logger = logging.getLogger(name)
logger.setLevel(getattr(logging, level.upper()))
```

Remove existing handlers

```
logger.handlers = []
```

Create handler

```
if output == 'stdout':
    handler = logging.StreamHandler(sys.stdout)
elif output == 'stderr':
    handler = logging.StreamHandler(sys.stderr)
else:
    handler = logging.FileHandler(output)
```

Set formatter

```
if format_type == 'json':
    formatter = JSONFormatter()
else:
    formatter = TextFormatter()

handler.setFormatter(formatter)
logger.addHandler(handler)

return logger

def log_with_context(logger: logging.Logger, level: str, message: str, **context):
    """
    Log message with additional context fields.

    Args:
        logger: Logger instance
        level: Log level
        message: Log message
        **context: Additional context fields
    """

    extra = {'extra_fields': context}
    log_method = getattr(logger, level.lower())
    log_method(message, extra=extra)
```

📁 FILE 4: Retry Decorator

Location: `~/optiinfra/shared/utils/retry.py`



python

:::::

Retry Decorator with Exponential Backoff

Provides automatic retry logic for functions.

:::::

```
import time
import logging
from functools import wraps
from typing import Callable, Tuple, Type
```

```
logger = logging.getLogger(__name__)
```

```
def retry(
    max_attempts: int = 3,
    delay: float = 1.0,
    backoff: float = 2.0,
    exceptions: Tuple[Type[Exception], ...] = (Exception,),
    on_retry: Callable = None,
):
```

:::::

Retry decorator with exponential backoff.

Args:

- max_attempts: Maximum number of retry attempts
- delay: Initial delay between retries (seconds)
- backoff: Backoff multiplier (delay *= backoff after each retry)
- exceptions: Tuple of exception types to catch
- on_retry: Optional callback function called on each retry

Example:

```
@retry(max_attempts=3, delay=1.0, backoff=2.0)
def fetch_data():
    # This will retry up to 3 times with exponential backoff
    return requests.get(url)
```

:::::

```
def decorator(func):
    @wraps(func)
    def wrapper(*args, **kwargs):
        current_delay = delay
```

```

last_exception = None

for attempt in range(1, max_attempts + 1):
    try:
        return func(*args, **kwargs)
    except exceptions as e:
        last_exception = e

    if attempt == max_attempts:
        logger.error(
            f'{func.__name__} failed after {max_attempts} attempts: {e}'
        )
        raise

    logger.warning(
        f'{func.__name__} failed (attempt {attempt}/{max_attempts}): {e}. '
        f'Retrying in {current_delay}s...'
    )

    if on_retry:
        on_retry(attempt, e)

    time.sleep(current_delay)
    current_delay *= backoff

# This should never be reached, but just in case
raise last_exception

return wrapper
return decorator

```

```

def async_retry(
    max_attempts: int = 3,
    delay: float = 1.0,
    backoff: float = 2.0,
    exceptions: Tuple[Type[Exception], ...] = (Exception,),
):
    """
    Async retry decorator with exponential backoff.

```

Async retry decorator with exponential backoff.

Example:

```
@async_retry(max_attempts=3)
async def fetch_data():
    async with aiohttp.ClientSession() as session:
        async with session.get(url) as response:
            return await response.json()
    """
def decorator(func):
    @wraps(func)
    async def wrapper(*args, **kwargs):
        import asyncio

        current_delay = delay
        last_exception = None

        for attempt in range(1, max_attempts + 1):
            try:
                return await func(*args, **kwargs)
            except exceptions as e:
                last_exception = e

                if attempt == max_attempts:
                    logger.error(
                        f'{func.__name__} failed after {max_attempts} attempts: {e}'
                    )
                    raise

            logger.warning(
                f'{func.__name__} failed (attempt {attempt}/{max_attempts}): {e}.'
                f'Retrying in {current_delay}s...'
            )

            await asyncio.sleep(current_delay)
            current_delay *= backoff

        raise last_exception

    return wrapper
return decorator
```

FILE 5: Time Series Helpers

Location: `~/optiinfra/shared/utils/timeseries.py`



python

!!!!

Time Series Helper Functions

Utilities for working with time series data.

!!!!

```
from datetime import datetime, timedelta
from typing import List, Dict, Tuple, Optional
import statistics
```

```
def create_time_windows(
```

```
    start_time: datetime,
```

```
    end_time: datetime,
```

```
    window_size: timedelta,
```

```
) -> List[Tuple[datetime, datetime]]:
```

!!!!

Create time windows between start and end time.

Args:

```
    start_time: Start datetime
```

```
    end_time: End datetime
```

```
    window_size: Size of each window
```

Returns:

```
List of (window_start, window_end) tuples
```

Example:

```
windows = create_time_windows(
    start_time=datetime(2025, 1, 1),
    end_time=datetime(2025, 1, 2),
    window_size=timedelta(hours=1)
)
```

```
# Returns 24 hourly windows
```

!!!!

```
windows = []
```

```
current = start_time
```

```
while current < end_time:
```

```
    window_end = min(current + window_size, end_time)
```

```
    windows.append((current, window_end))
```

```
current = window_end
```

```
return windows
```

```
def aggregate_time_series(
```

```
    data: List[Dict],  
    timestamp_field: str,  
    value_field: str,  
    window_size: timedelta,  
    aggregation: str = 'avg',  
) -> List[Dict]:
```

```
    """  
    Aggregate time series data into windows.  
    """
```

Args:

```
    data: List of data points with timestamps  
    timestamp_field: Name of timestamp field  
    value_field: Name of value field to aggregate  
    window_size: Size of aggregation window  
    aggregation: Aggregation function ('avg', 'sum', 'min', 'max', 'count')
```

Returns:

```
    List of aggregated data points
```

Example:

```
data = [  
    {'timestamp': datetime(2025, 1, 1, 0, 0), 'cpu': 45.2},  
    {'timestamp': datetime(2025, 1, 1, 0, 5), 'cpu': 52.1},  
    ...  
]
```

```
result = aggregate_time_series(  
    data=data,  
    timestamp_field='timestamp',  
    value_field='cpu',  
    window_size=timedelta(hours=1),  
    aggregation='avg'  
)
```

```
if not data:
```

```
return []

# Sort by timestamp
sorted_data = sorted(data, key=lambda x: x[timestamp_field])

# Get time range
start_time = sorted_data[0][timestamp_field]
end_time = sorted_data[-1][timestamp_field]

# Create windows
windows = create_time_windows(start_time, end_time, window_size)

# Aggregate data
aggregated = []

for window_start, window_end in windows:
    # Filter data in this window
    window_data = [
        d[value_field]
        for d in sorted_data
        if window_start <= d[timestamp_field] < window_end
    ]

    if not window_data:
        continue

    # Calculate aggregation
    if aggregation == 'avg':
        value = statistics.mean(window_data)
    elif aggregation == 'sum':
        value = sum(window_data)
    elif aggregation == 'min':
        value = min(window_data)
    elif aggregation == 'max':
        value = max(window_data)
    elif aggregation == 'count':
        value = len(window_data)
    else:
        raise ValueError(f"Unknown aggregation: {aggregation}")

    aggregated.append({
```

```
'window_start': window_start,  
'window_end': window_end,  
'value': value,  
'count': len(window_data),  
})
```

```
return aggregated
```

def calculate_rate_of_change(

```
    data: List[Dict],  
    timestamp_field: str,  
    value_field: str,  
) -> List[Dict]:  
    """
```

Calculate rate of change between consecutive data points.

Args:

```
    data: List of data points  
    timestamp_field: Name of timestamp field  
    value_field: Name of value field
```

Returns:

```
    List of data points with rate_of_change field
```

```
    """
```

```
if len(data) < 2:  
    return []
```

```
sorted_data = sorted(data, key=lambda x: x[timestamp_field])
```

```
result = []
```

```
for i in range(1, len(sorted_data)):
```

```
    prev = sorted_data[i - 1]  
    curr = sorted_data[i]
```

```
    time_diff = (curr[timestamp_field] - prev[timestamp_field]).total_seconds()  
    value_diff = curr[value_field] - prev[value_field]
```

```
    if time_diff > 0:
```

```
        rate = value_diff / time_diff
```

```
    else:
```

```
rate = 0
```

```
result.append({  
    'timestamp': curr[timestamp_field],  
    'value': curr[value_field],  
    'rate_of_change': rate,  
})
```

```
return result
```

```
def detect_anomalies(  
    data: List[float],  
    threshold_std_dev: float = 2.0,  
) -> List[int]:  
    """
```

Detect anomalies using standard deviation method.

Args:

```
    data: List of numeric values  
    threshold_std_dev: Number of standard deviations for anomaly threshold
```

Returns:

```
List of indices where anomalies were detected
```

Example:

```
values = [10, 12, 11, 10, 50, 11, 12] # 50 is an anomaly  
anomaly_indices = detect_anomalies(values)  
# Returns [4]
```

```
"""
```

```
if len(data) < 3:  
    return []
```

```
mean = statistics.mean(data)  
std_dev = statistics.stdev(data)
```

```
anomalies = []  
for i, value in enumerate(data):  
    if abs(value - mean) > threshold_std_dev * std_dev:  
        anomalies.append(i)
```

```
return anomalies
```

FILE 6: Data Validators

Location: ~/optiinfra/shared/utils/validators.py



python

"""

Data Validation Utilities

Common validators for data validation.

"""

```
import re
from typing import Any, List, Optional
from datetime import datetime
```

```
class ValidationError(Exception):
```

```
    """Validation error exception"""

```

```
    pass
```

```
def validate_required(value: Any, field_name: str):
```

```
    """Validate that a value is not None or empty"""

```

```
    if value is None or (isinstance(value, str) and not value.strip()):
```

```
        raise ValidationError(f'{field_name} is required')
```

```
def validate_email(email: str) -> bool:
```

```
    """Validate email format"""

```

```
    pattern = r'^[a-zA-Z0-9._%+-]+@[a-zA-Z
```