



De La Salle University- Manila
Gokongwei College of Engineering



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Lab Activity Title : Project

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Subject / Section : LBYEC2A EEQ2

Remarks:

Instructor's Signature : _____

Problem

Restaurant POS (Point of Sale) System

Create a basic Restaurant Point of Sale software using C-Language. Your restaurant must have at least 20 items to choose from.

To receive full credit, your software must have the minimum of the following features:

I. Enhanced security and anti-fraud protection

- Use of string functions
- System is encrypted with username and password
- Your project must include 3 sets of username and password.
- username and password must not exceed 20 characters long

II. Menu Display

- Use of void functions
- After a successful log-in, the program must display the restaurant's menu
- There are at least 20 menu items with corresponding code, name of the menu item, and price.

III. Action on Orders

- using Arrays, Functions. Conditional and Looping Statements
- After displaying the menu, the program will display the restaurant's options
- Back to Menu option will display the restaurant's menu again (II.)
- Take Order option will input orders by item code and automatically computes the total price

IV. Receipt

- Using Functions, Conditional and Looping Statements
- Receipt will show the summary of orders, quantity, price, and total
- An option for discount must also be included
- The program will accept cash payments and the system will display the amount of change to return.

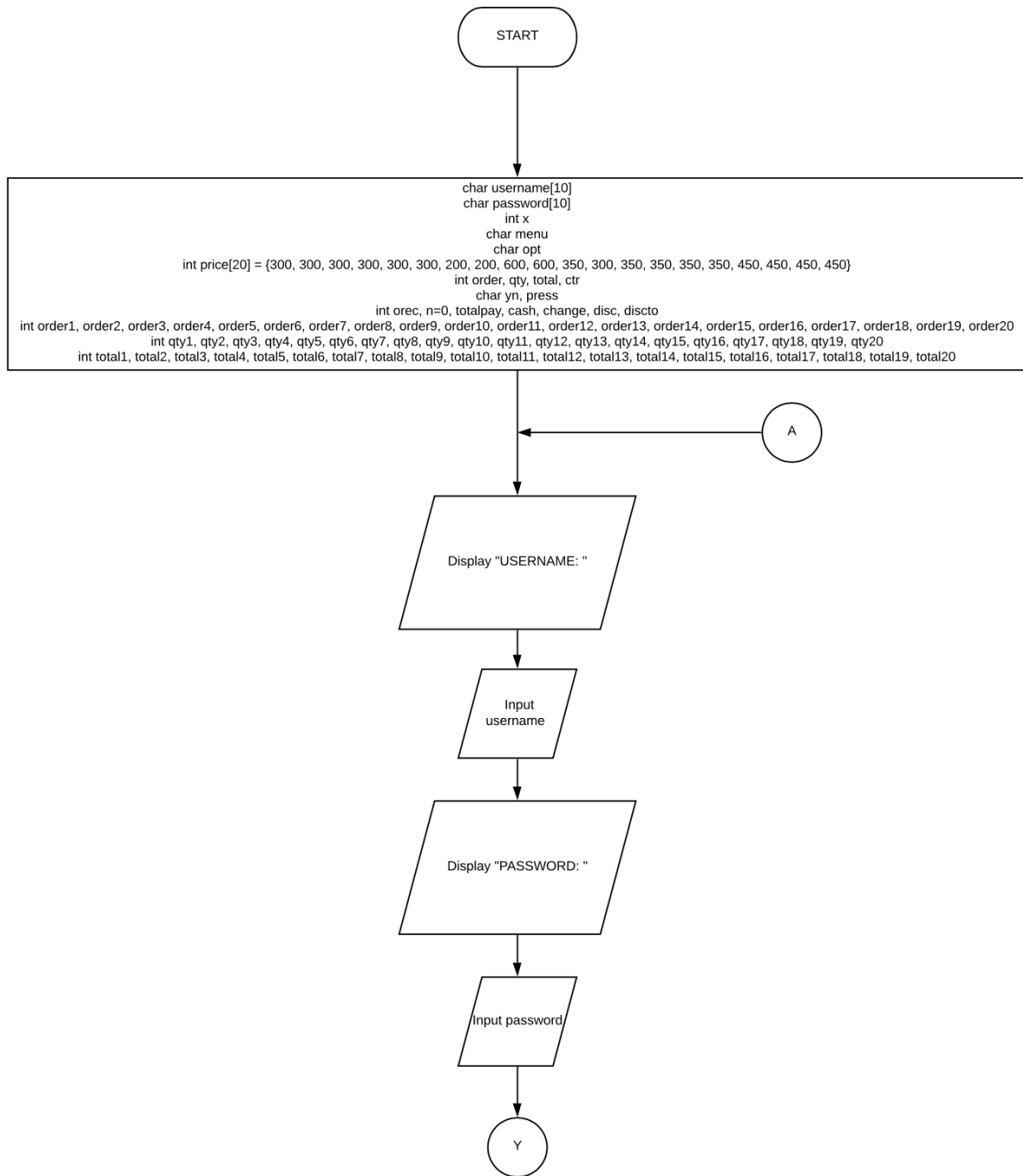
V. others

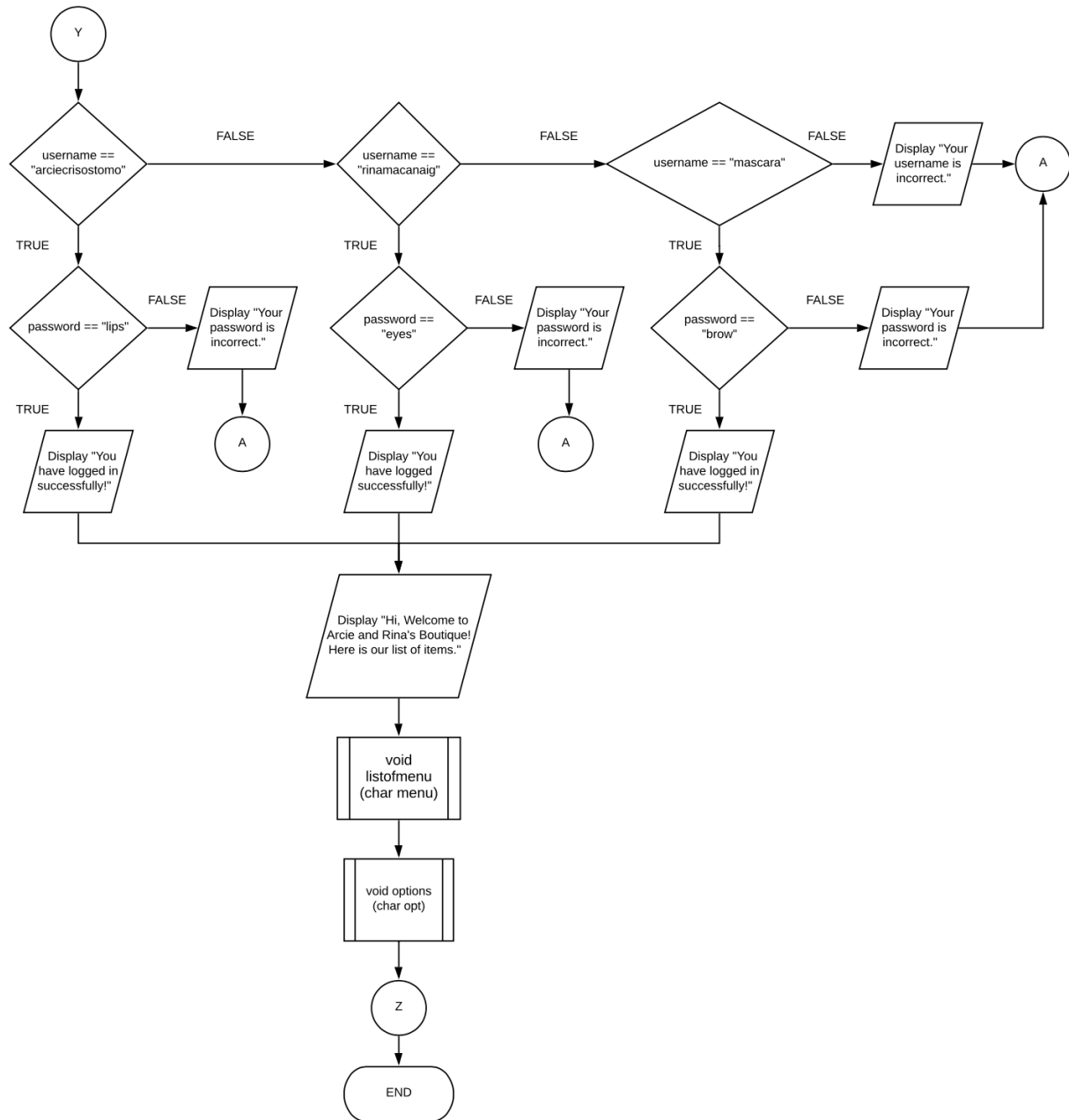
You may include logical assumptions as part of your program provided that it is necessary.

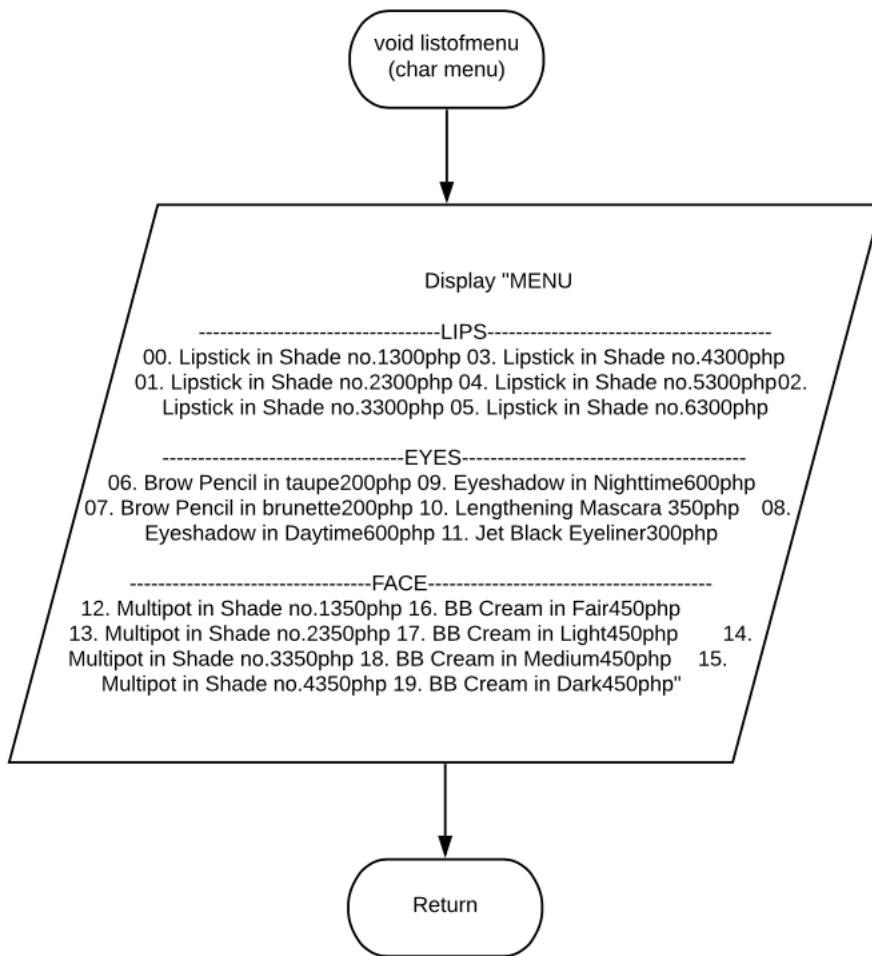
Important Notes:

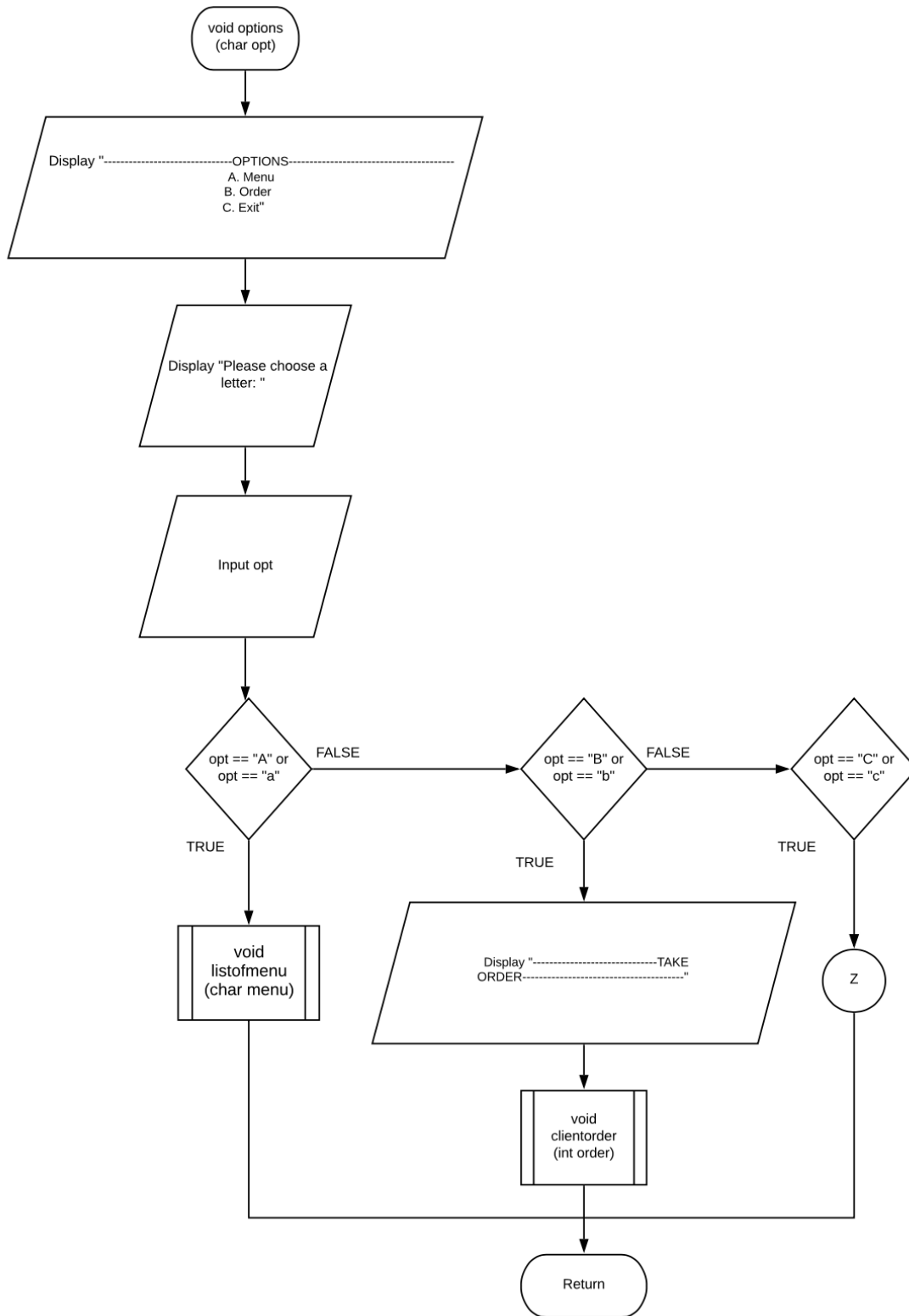
- This is a group project (by pair).
- Open source programs/codes are not allowed.
- Academic honesty should be observed at all times.

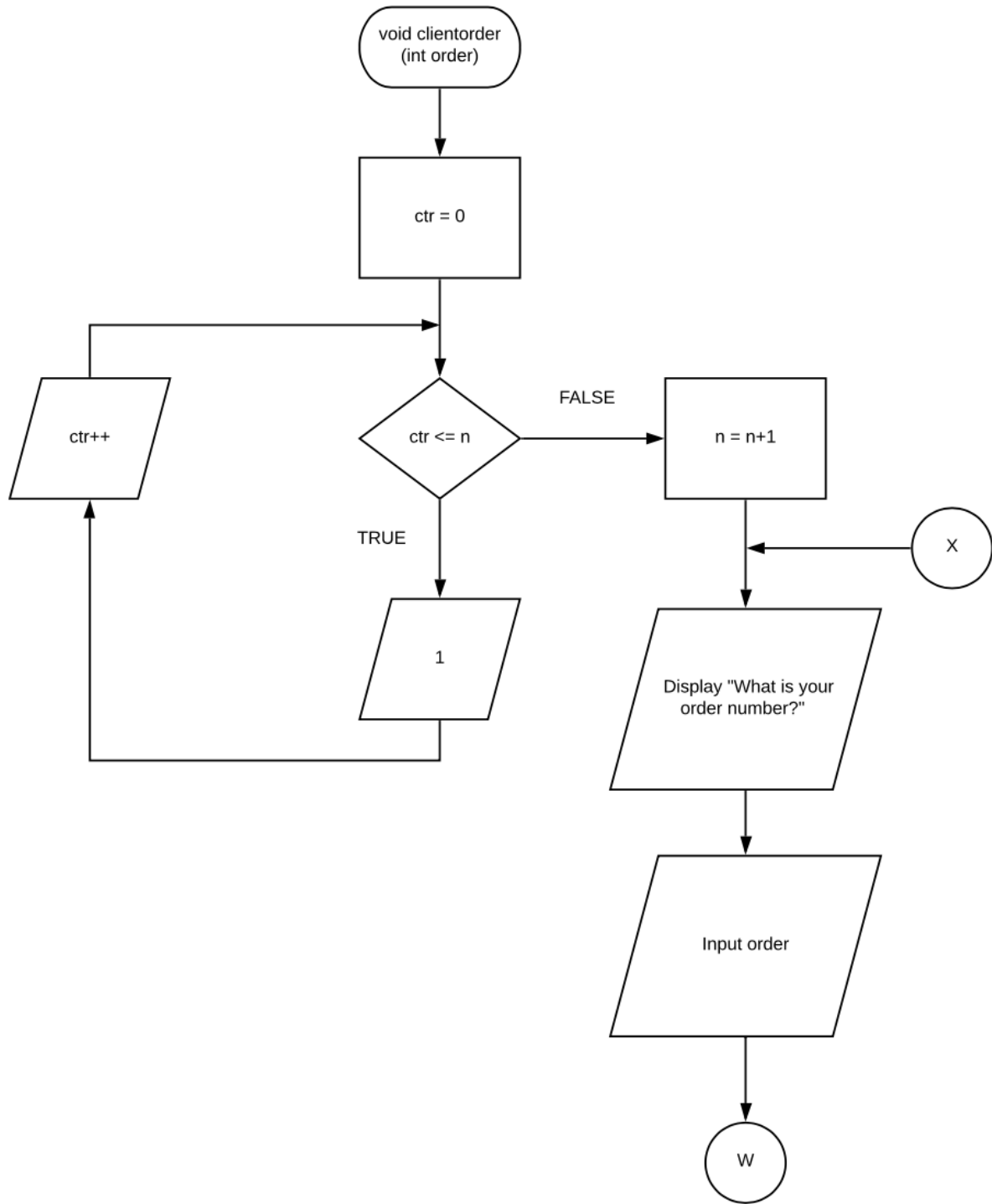
Flowchart:

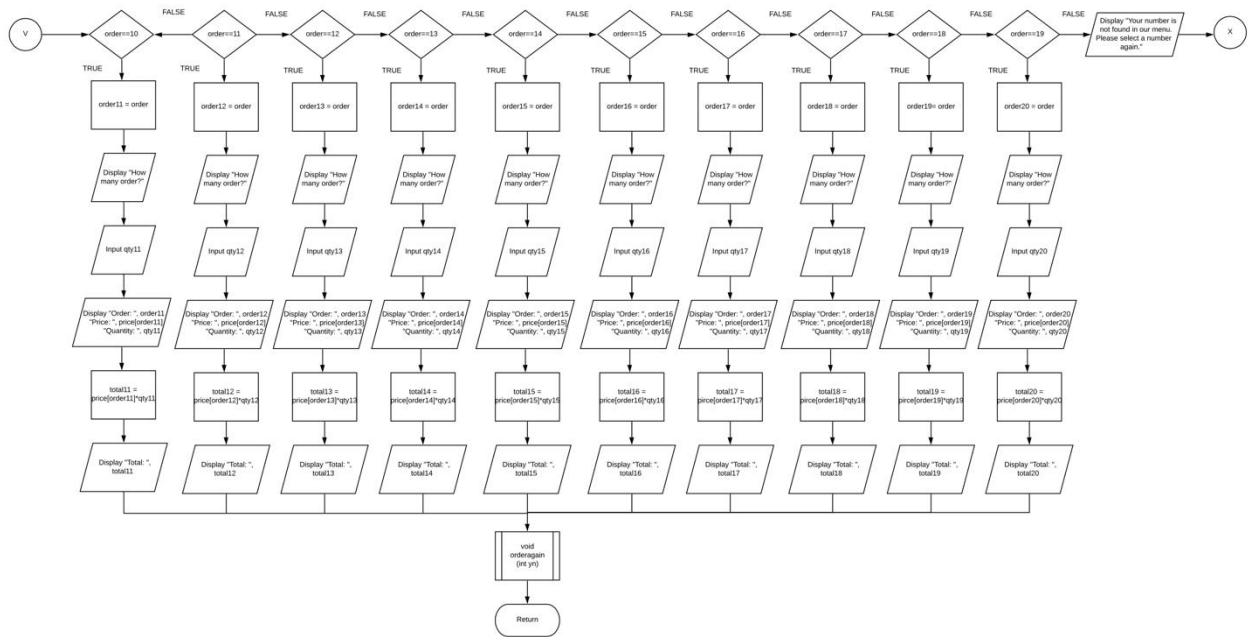
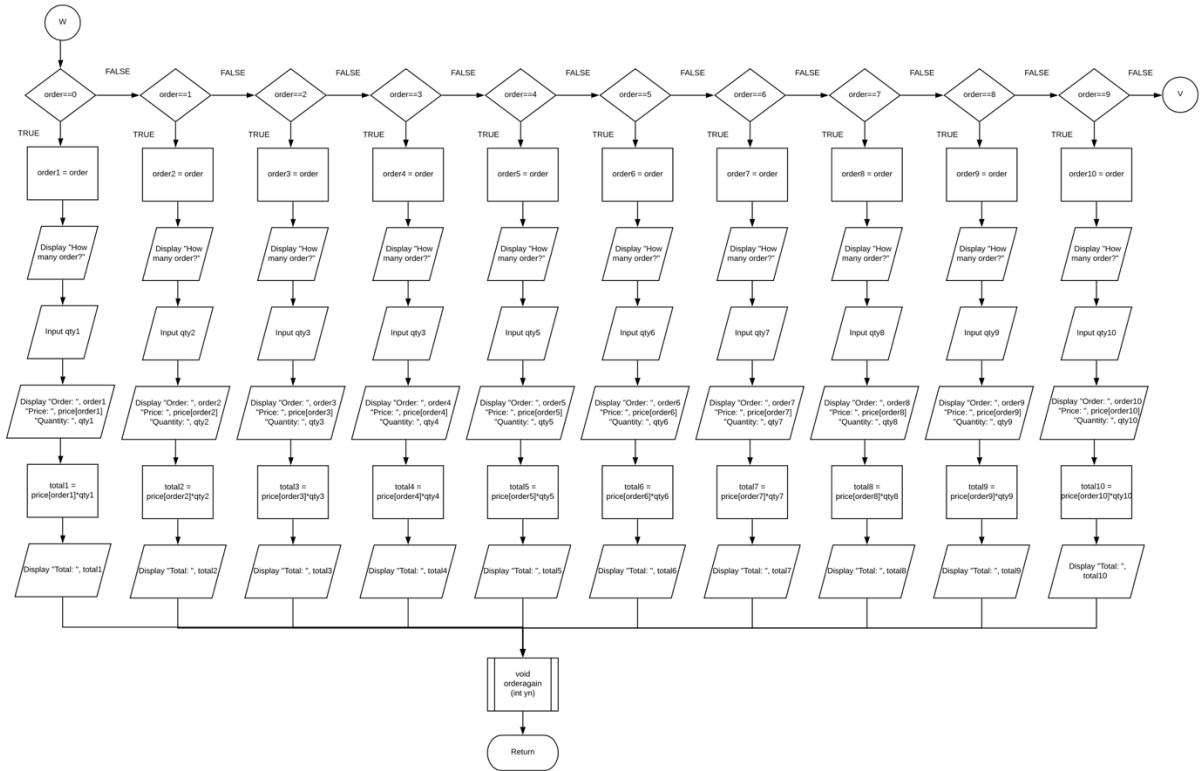


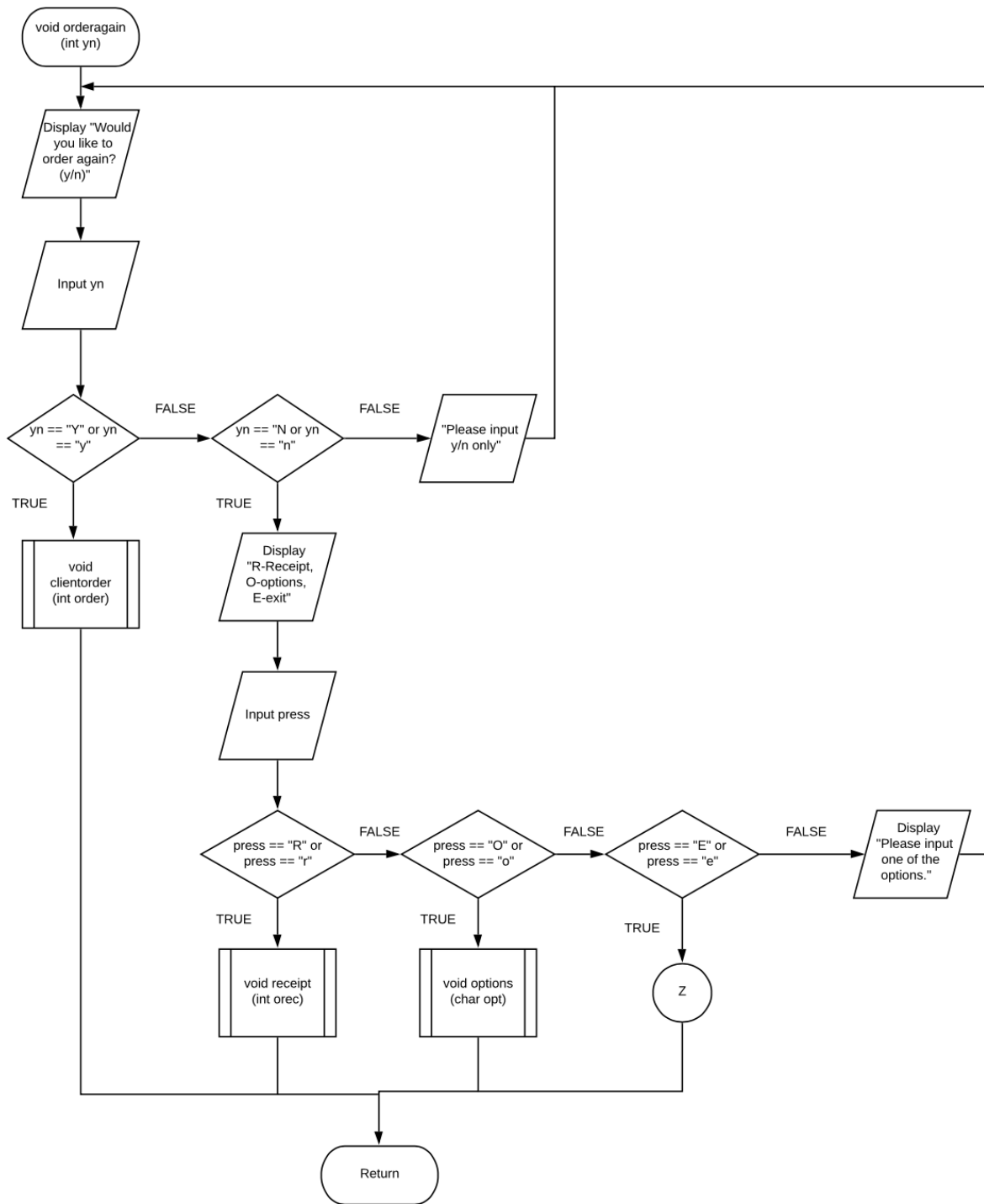


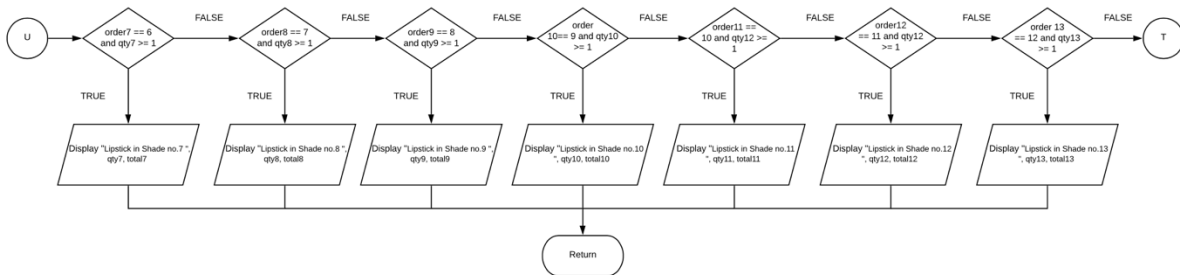
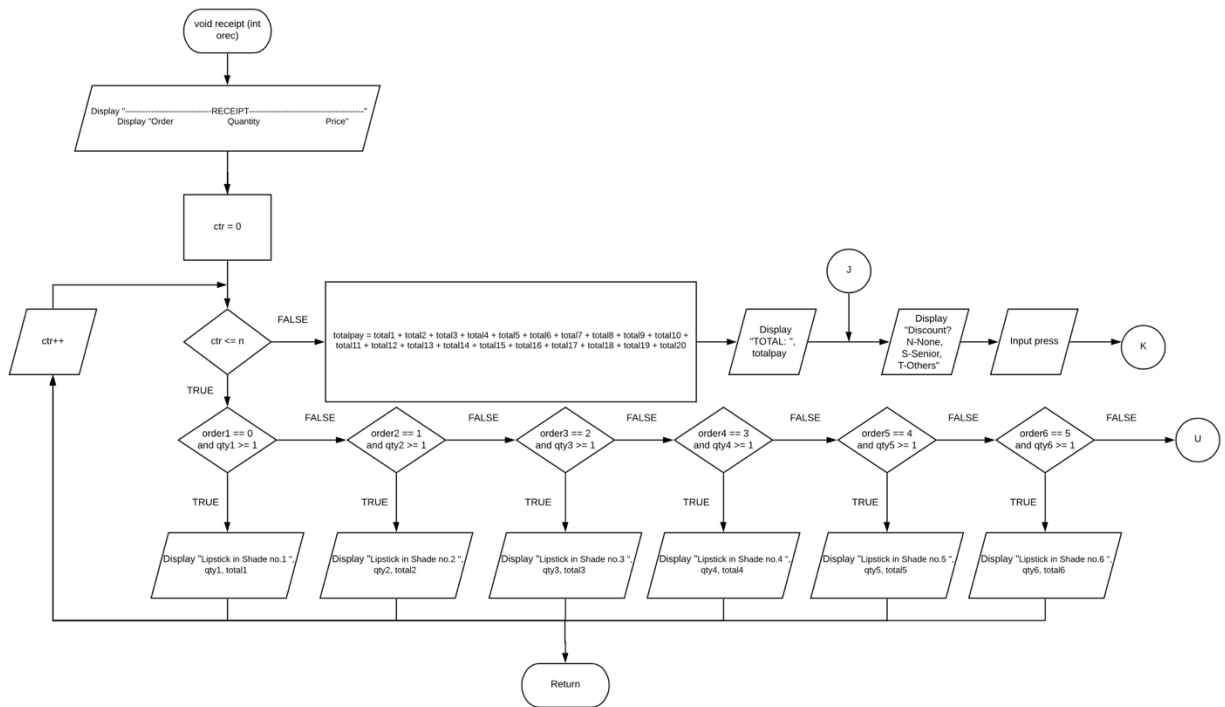


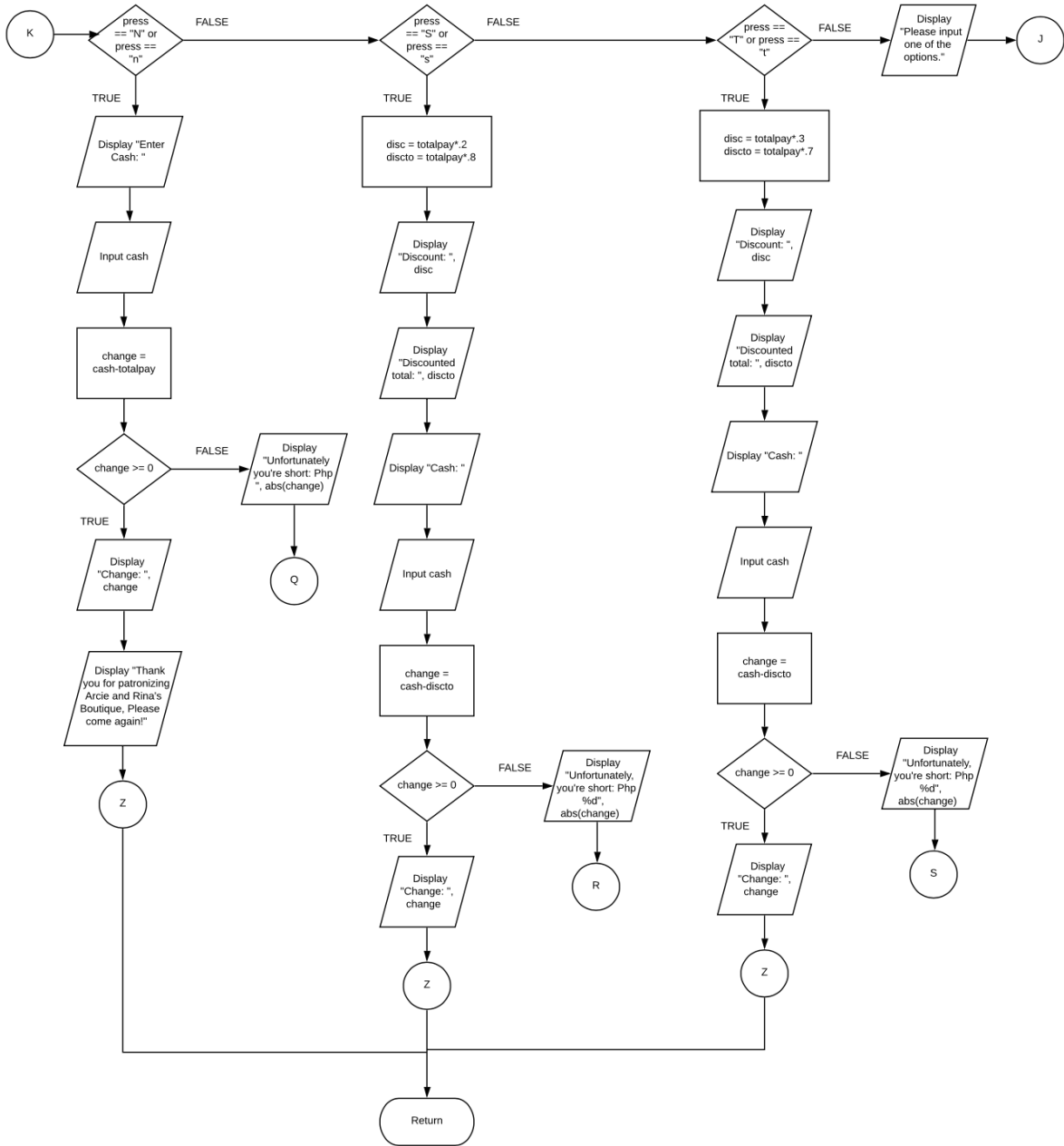
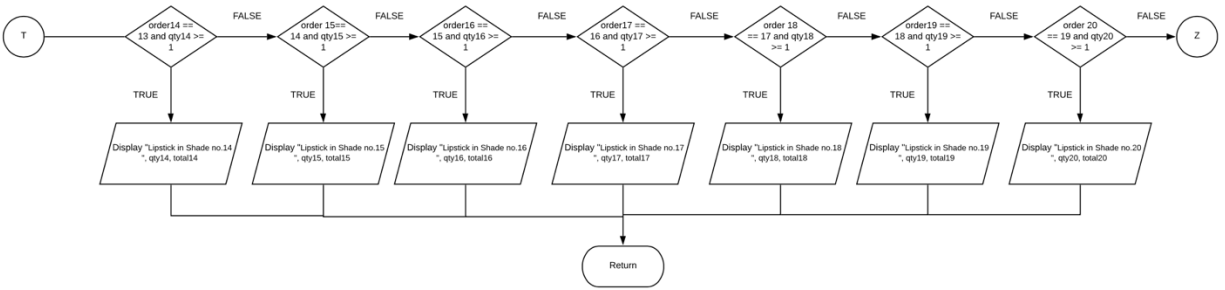


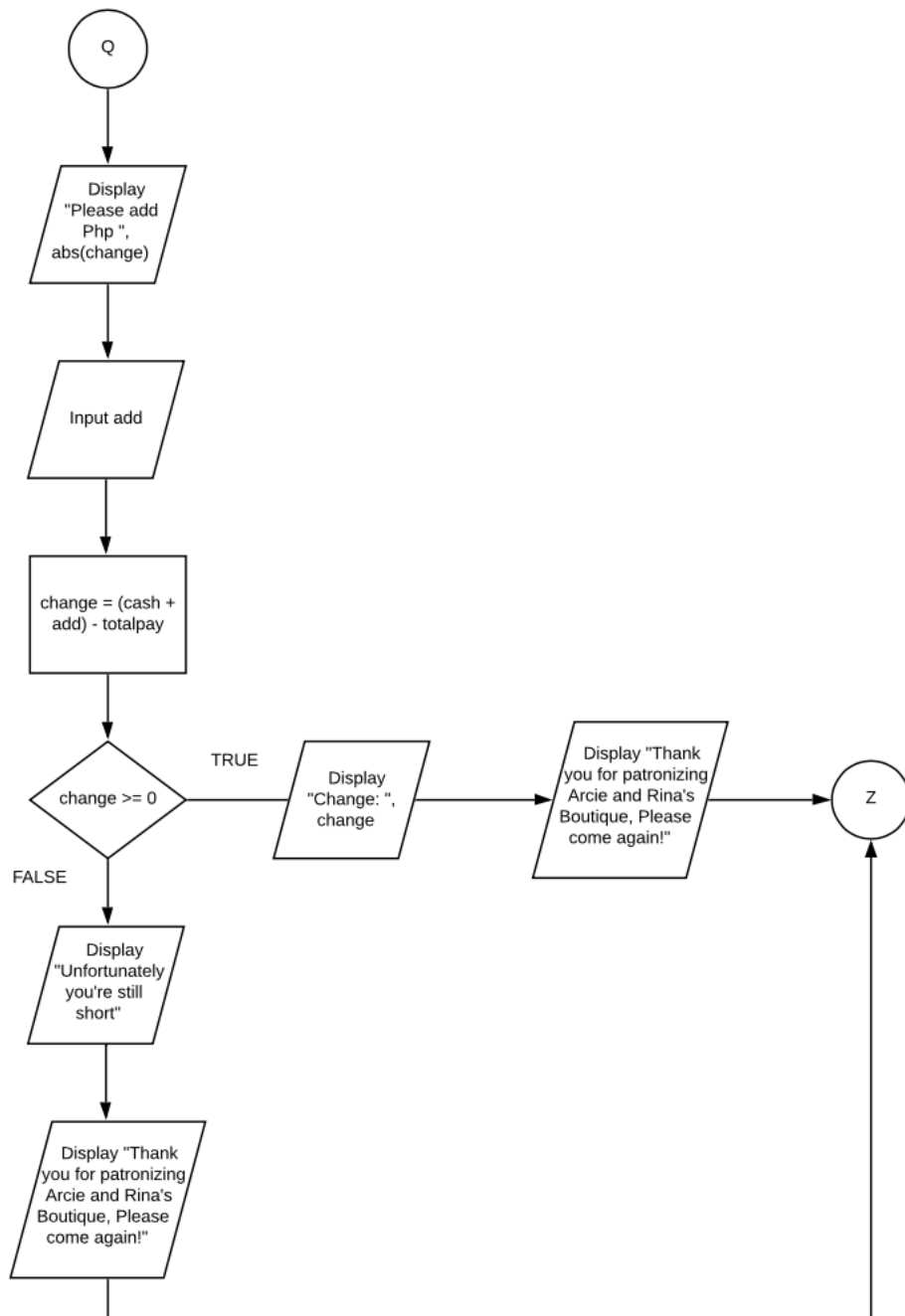


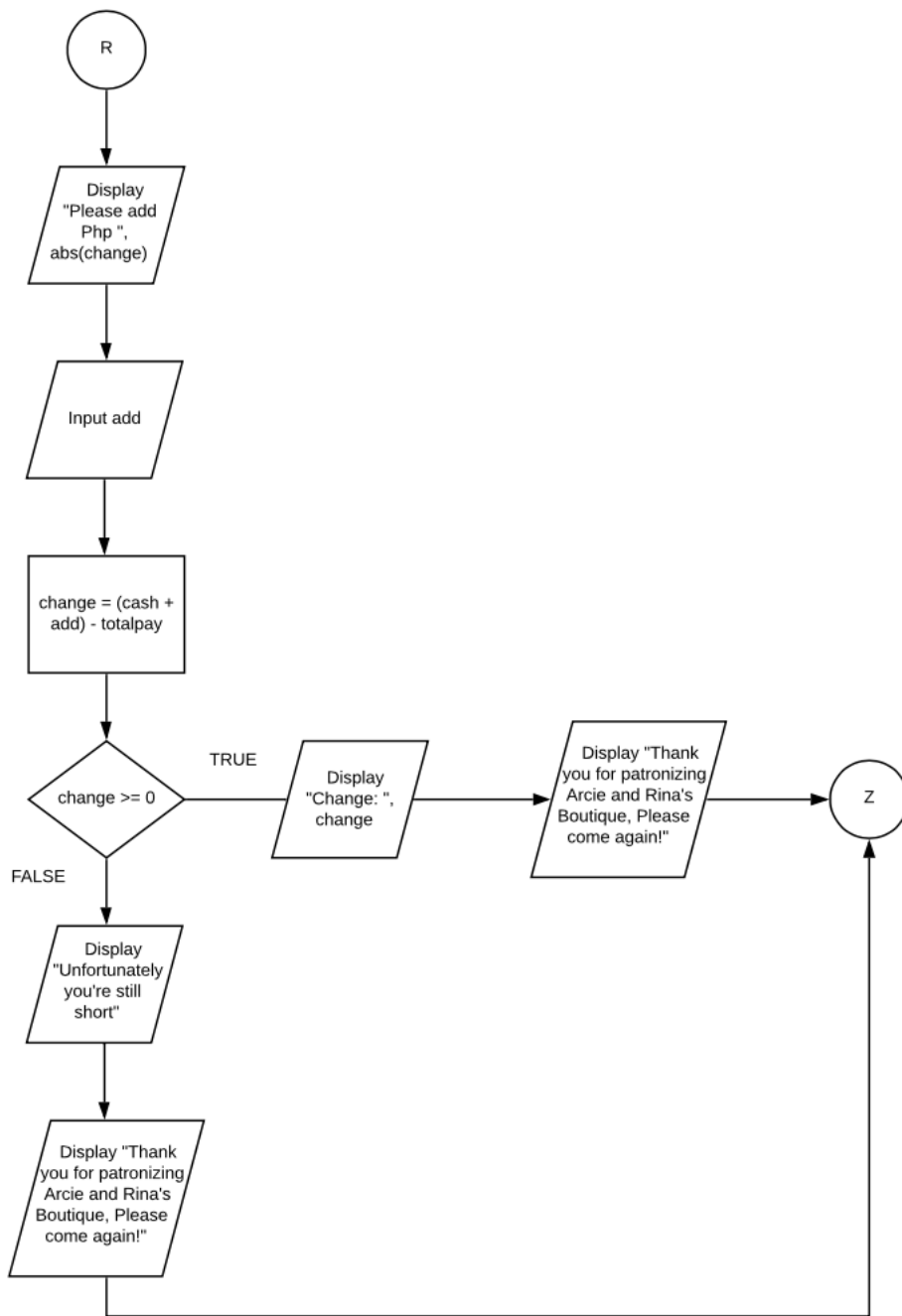


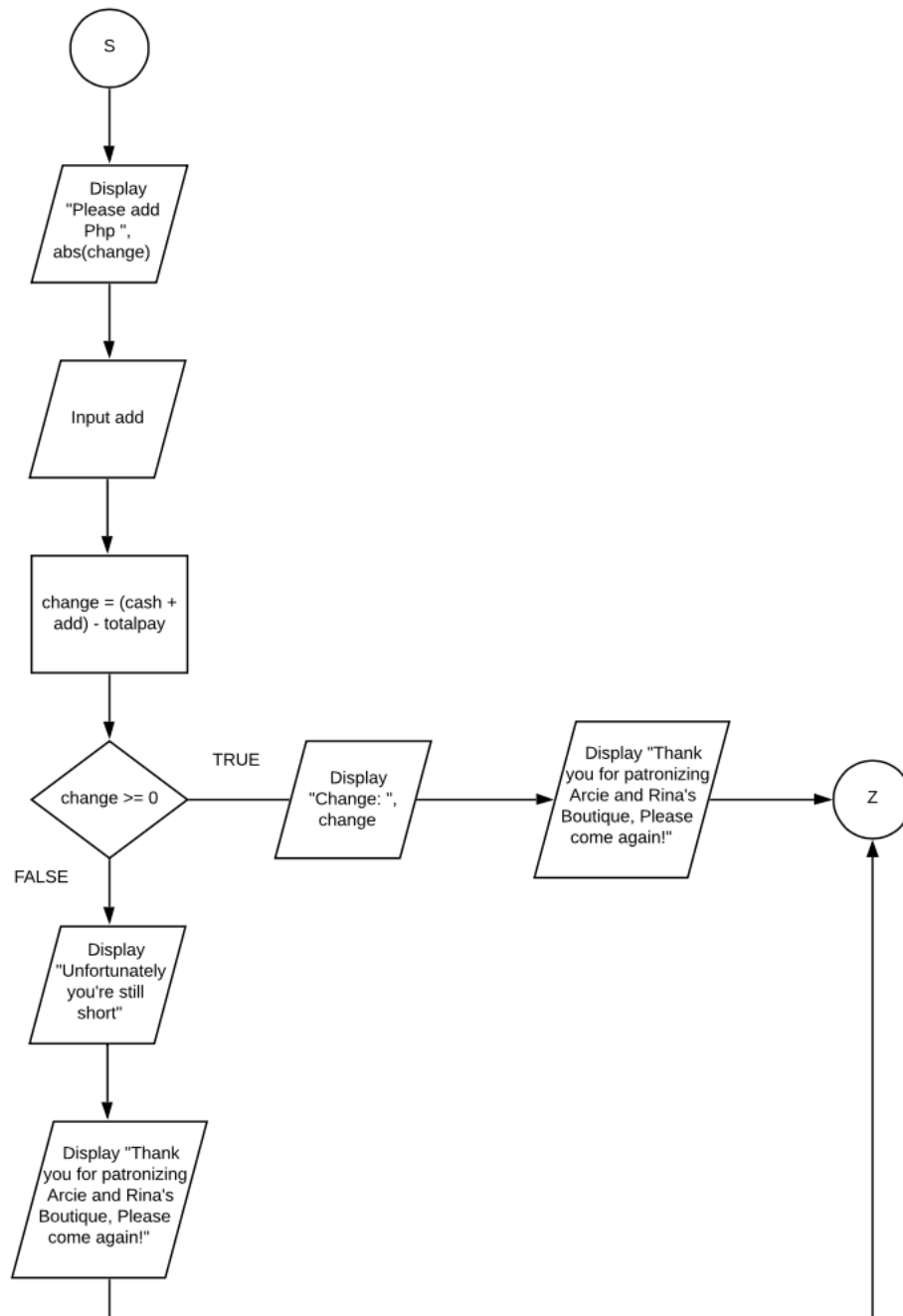












C-Language codes :

```
//header files
```

```
#include<conio.h>
#include<stdlib.h>
#include<windows.h>
```

```
/*Variable declaratons*/
char username[10];//variables need for enhanced security
char password[10];
int x;
```

```
void listofmenu(char menu);//function for menu
char menu;//variable for menu
```

```
void options(char opt);//function for options
char opt;//variable for options
int
price[20]={ 300,300,300,300,300,300,200,200,600,600,350,300,350,350,350,450,450,450,45
0};//we defined the price of each product so it will be easier to read.
```

```
void clientorder(int order);//function for order
int order,qty,total,ctr;//variable for order
```

```
void orderagain(char yn);//function for yes or no option
char yn,press;//variables for order
```

```
void receipt(int orec);//function for receipt
int orec,n=0,totalpay,cash,change,disc,discto,add;//variables for receipt
int
order1,order2,order3,order4,order5,order6,order7,order8,order9,order10,order11,order12,order13
,order14,order15,order16,order17,order18,order19,order20;
int
qty1,qty2,qty3,qty4,qty5,qty6,qty7,qty8,qty9,qty10,qty11,qty12,qty13,qty14,qty15,qty16,qty17,q
ty18,qty19,qty20;
int
total1,total2,total3,total4,total5,total6,total7,total8,total9,total10,total11,total12,total13,total14,tot
al15,total16,total17,total18,total19,total20;
```

```

int main()//start the program
{
    printf("USERNAME: ");//ask user for username and password
    scanf("%s", &username);
    printf("PASSWORD: ");
    for (x = 0; x < 4 ; x++)//loop used to hide password
    {
        password[x]=getch();
        printf("*");
    }

    /*3 sets of account:
    (lipstick, lips)
    (eyeshadow, eyes)
    (mascara, brow)
    that can allow access*/
    if(strcmp(username,"arciecrisostomo")==0)
    {
        if(strcmp(password,"lips")==0)
        {
            printf("\nYou have logged in successfully!");
        }
        else
        {
            printf("\nYour password is incorrect.\n");
            main();
        }
    }

    else if(strcmp(username,"rinamacainag")==0)
    {
        if(strcmp(password,"eyes")==0)
        {
            printf("\nYou have logged in successfully!");
        }
        else
        {
            printf("\nYour password is incorrect.\n");
            main();
        }
    }

    else if(strcmp(username,"mascara")==0)
    {
        if(strcmp(password,"brow")==0)
        {

```



```

        printf("\nYou have logged in successfully!");
    }
    else
    {
        printf("\nYour password is incorrect.\n");
        main();
    }
}

else
{
    printf("\nYour username is incorrect.\n");
    main();
}

printf("\n");
printf("\nHi, Welcome to Arcie and Rina's Boutique!");
printf("\nHere is our list of items.");
listofmenu(menu);//go to menu function
return 0;

} //end of main function

void listofmenu(char menu)//menu function
{
    printf("\n
                                MENU
                                "); //menu
display
    printf("\n");
    printf("\n-----LIPS-----");
    printf("\n00. Lipstick in Shade no. 1 Php300      03. Lipstick in Shade no. 4
Php300\n01. Lipstick in Shade no. 2 Php300      04. Lipstick in Shade no. 5 Php300\n02.
Lipstick in Shade no. 3 Php300      05. Lipstick in Shade no. 6 Php300");
    printf("\n");
    printf("\n-----EYES-----");
    printf("\n06. Brow Pencil in Taupe Php200      09. Eyeshadow in Nighttime Php600 \n07.
Brow Pencil in Brunette Php200      10. Lengthening Mascara      Php350\n08. Eyeshadow in
Daytime Php600      11. Jet Black Eyeliner Php300");
    printf("\n");
    printf("\n-----FACE-----");
    printf("\n12. Multipot in Shade no. 1 Php350      16. BB Cream in Fair Php450\n13. Multipot
in Shade no. 2 Php350      17. BB Cream in Light Php450\n14. Multipot in Shade no. 3
Php350      18. BB Cream in Medium Php450\n15. Multipot in Shade no.4 Php350      19. BB
Cream in Dark Php450");
    printf("\n");

```

```

printf("\nPress any key to continue.");
getch();//allows program to continue only if the user press any key
options(opt);//go to option function
} //end of main function

```

```

void options(char opt)//option function
{
    printf("\n-----OPTIONS-----\n");
    printf("\nA. Menu");
    printf("\nB. Order");
    printf("\nC. Exit");
    printf("\n");
    printf("\nPlease choose a letter: "); //ask user for option
    scanf("%s", &opt);
    printf("\n");
    if(opt == 'A' || opt == 'a') //if and else statements used because each option results in
different outcomes
    {
        system("cls");//clear system before displaying menu
        listofmenu(menu);//go to menu function, display the menu once again
    }
    else if(opt == 'B' || opt == 'b')
    {
        printf("\n-----TAKE ORDER-----\n");
        printf("\n");
        clientorder(order);//go to take order function
    }
    else if(opt == 'C' || opt == 'c')
    {
        exit (0);//end program
    }
}

else {
    printf("Please select one of the options.\n");
    options(opt);//loop print of option function until the user chooses one of the options
}
} //end of option function

```

```

void clientorder(int order)//function fo taking orders
{
    for(ctr=0;ctr<=n;ctr++)//loop to know how many order the user will take

```

```

        {
            1;
        }
        n=n+1;//n is initially 1 but when the user inputs y (yes, order again), it will add 1
        printf("What is your order number? ");//asks user for order number
        scanf("%d",&order);

        if(order==0){//if and else statements for each product
            order1=order;//to equal "0" code in the menu as order1 code for computing easily since
            "0" has a value(array)
            printf("How many order? ");//asks for quantity
            scanf("%d",&qty1);
            printf("Order: %d", order1);
            printf("\nPrice: %d", price[order1]);
            printf("\nQuantity: %d", qty1);
            total1= price[order1]*qty1;
            printf("\nTotal: %d", total1);}

            else if(order==1){
                order2=order;
                printf("How many order? ");
                scanf("%d",&qty2);
                printf("Order: %d", order2);
                printf("\nPrice: %d", price[order2]);
                printf("\nQuantity: %d", qty2);
                total2= price[order2]*qty2;
                printf("\nTotal: %d", total2);}

            else if(order==2){
                order3=order;
                printf("How many order? ");
                scanf("%d",&qty3);
                printf("Order: %d", order3);
                printf("\nPrice: %d", price[order3]);
                printf("\nQuantity: %d", qty3);
                total3= price[order3]*qty3;
                printf("\nTotal: %d", total3);}

            else if(order==3){
                order4=order;
                printf("How many order? ");
                scanf("%d",&qty4);
                printf("Order: %d ", order4);
                printf("\nPrice: %d", price[order4]);
                printf("\nQuantity: %d", qty4);
                total4= price[order4]*qty4;

```

```

printf("\nTotal: %d", total4);}

else if(order==4){
order5=order;
printf("How many order? ");
scanf("%d",&qty5);
printf("Order: %d ", order5);
printf("\nPrice: %d", price[order5]);
printf("\nQuantity: %d", qty5);
total5= price[order5]*qty5;
printf("\nTotal: %d", total5);}

else if(order==5){
order6=order;
printf("How many order? ");
scanf("%d",&qty6);
printf("Order: %d ", order6);
printf("\nPrice: %d", price[order6]);
printf("\nQuantity: %d", qty6);
total6= price[order6]*qty6;
printf("\nTotal: %d", total6);}

else if(order==6){
order7=order;
printf("How many order? ");
scanf("%d",&qty7);
printf("Order: %d ", order7);
printf("\nPrice: %d", price[order7]);
printf("\nQuantity: %d", qty7);
total7= price[order7]*qty7;
printf("\nTotal: %d", total7);}

else if(order==7){
order8=order;
printf("How many order? ");
scanf("%d",&qty8);
printf("Order: %d ", order8);
printf("\nPrice: %d", price[order8]);
printf("\nQuantity: %d", qty8);
total8= price[order8]*qty8;
printf("\nTotal: %d", total8);}

else if(order==8){
order9=order;
printf("How many order? ");
scanf("%d",&qty9);

```

```
printf("Order: %d ", order9);
printf("\nPrice: %d", price[order9]);
printf("\nQuantity: %d", qty9);
total9= price[order9]*qty9;
printf("\nTotal: %d", total9);}
```

```
else if(order==9){
    order10=order;
    printf("How many order? ");
    scanf("%d",&qty10);
    printf("Order: %d ", order10);
    printf("\nPrice: %d", price[order10]);
    printf("\nQuantity: %d", qty10);
    total10= price[order10]*qty10;
    printf("\nTotal: %d", total10);}
```

```
else if(order==10){
    order11=order;
    printf("How many order? ");
    scanf("%d",&qty11);
    printf("Order: %d ", order11);
    printf("\nPrice: %d", price[order11]);
    printf("\nQuantity: %d", qty11);
    total11= price[order11]*qty11;
    printf("\nTotal: %d", total11);}
```

```
else if(order==11){
    order12=order;
    printf("How many order? ");
    scanf("%d",&qty12);
    printf("Order: %d ", order12);
    printf("\nPrice: %d", price[order12]);
    printf("\nQuantity: %d", qty12);
    total12= price[order12]*qty12;
    printf("\nTotal: %d", total12);}
```

```
else if(order==12){
    order13=order;
    printf("How many order? ");
    scanf("%d",&qty13);
    printf("Order: %d ", order13);
    printf("\nPrice: %d", price[order13]);
    printf("\nQuantity: %d", qty13);
    total13= price[order13]*qty13;
    printf("\nTotal: %d", total13);}
```

```
else if(order==13){
order14=order;
printf("How many order? ");
scanf("%d",&qty14);
printf("Order: %d ", order14);
printf("\nPrice: %d", price[order14]);
printf("\nQuantity: %d", qty14);
total14= price[order14]*qty14;
printf("\nTotal: %d", total14);}
```

```
else if(order==14){
order15=order;
printf("How many order? ");
scanf("%d",&qty15);
printf("Order: %d ", order15);
printf("\nPrice: %d", price[order15]);
printf("\nQuantity: %d", qty15);
total15= price[order15]*qty15;
printf("\nTotal: %d", total15);}
```

```
else if(order==15){
order16=order;
printf("How many order? ");
scanf("%d",&qty16);
printf("Order: %d ", order16);
printf("\nPrice: %d", price[order16]);
printf("\nQuantity: %d", qty16);
total16= price[order16]*qty16;
printf("\nTotal: %d", total16);}
```

```
else if(order==16){
order17=order;
printf("How many order? ");
scanf("%d",&qty17);
printf("Order: %d ", order17);
printf("\nPrice: %d", price[order17]);
printf("\nQuantity: %d", qty17);
total17= price[order17]*qty17;
printf("\nTotal: %d", total17);}
```

```
else if(order==17){
order18=order;
printf("How many order? ");
scanf("%d",&qty18);
printf("Order: %d ", order18);
printf("\nPrice: %d", price[order18]);}
```

```

printf("\nQuantity: %d", qty4);
total18= price[order18]*qty18;
printf("\nTotal: %d", total18);}

else if(order==18){
order19=order;
printf("How many order? ");
scanf("%d",&qty19);
printf("Order: %d ", order19);
printf("\nPrice: %d", price[order19]);
printf("\nQuantity: %d", qty19);
total19= price[order19]*qty19;
printf("\nTotal: %d", total19);}

else if(order==19){
order20=order;
printf("How many order? ");
scanf("%d",&qty20);
printf("Order: %d ", order20);
printf("\nPrice: %d", price[order20]);
printf("\nQuantity: %d", qty20);
total20= price[order20]*qty20;
printf("\nTotal: %d", total20);}

else//loop order if ever the user inputs wrong item code
{
printf("Your number is not found in our menu. Please select a number again.\n");
clientorder(order);
}

orderagain(yn);//go to function for order again (y/n)
} //end of function take order

void orderagain(char yn)//function for order again
{
printf("\nWould you like to order again(y/n)? ");
scanf("%s",&yn);
if(yn=='Y'||yn=='y')
{
clientorder(order);//will take you back to take order function again

}
else if(yn=='N'||yn=='n')//records all order then proceed to: option again (but this time we
did not made it a different function
{
printf("Press R-receipt, O-options, E-exit: ");

```

```

scanf("%s",&press);
if(press=='R' || press=='r')
{
    receipt(orec); //go to receipt function
}
else if(press=='O' || press=='o')
{
    options(opt); //go to option function
}
else if(press=='E' || press=='e')
{
    exit (0); //end program
}
else
{
    printf("Please input y/n only"); //if the user inputs none of the option
    orderagain(yn); //loop to option function again
}
} //end of function

```

```

void receipt(int orec) //function for receipt
{
    printf("\n-----RECEIPT-----\n");
    printf("Order          Quantity          Price");
    for(ctr=0; ctr<=n; ctr++){ //loop like earlier to display how many orders the user
    chose. eg: the user ordered/INPUT 3x, in receipt function they will loop the PRINT 3x too
        if(order1==0 && qty1>=1) //if and else statements for diff order codes
        {
            printf("\nLipstick in Shade no. 1          %d
%d", qty1, total1);
        }
        if(order2==1 && qty2>=1)
        {
            printf("\nLipstick in Shade no. 2          %d
%d", qty2, total2);
        }
        if(order3==2 && qty3>=1)
        {
            printf("\nLipstick in Shade no. 3          %d
%d", qty3, total3);
        }
        if(order4==3 && qty4>=1)
        {

```



```

                printf("\nLipstick in Shade no. 4          %d
%d",qty4,total4);
            }
            if(order5==4 && qty5>=1)
            {
                printf("\nLipstick in Shade no. 5          %d
%d",qty5,total5);
            }
            if(order6==5 && qty6>=1)
            {
                printf("\nLipstick in Shade no. 6          %d
%d",qty6,total6);
            }
            if(order7==6 && qty7>=1)
            {
                printf("\nBrow Pencil in Taupe            %d
%d",qty7,total7);
            }
            if(order8==7 && qty8>=1)
            {
                printf("\nBrow Pencil in Brunette          %d
%d",qty8,total8);
            }
            if(order9==8 && qty9>=1)
            {
                printf("\nEyeshadow in Daytime            %d
%d",qty9,total9);
            }
            if(order10==9 && qty10>=1)
            {
                printf("\nEyeshadow in Nighttime          %d
%d",qty10,total10);
            }
            if(order11==10 && qty11>=1)
            {
                printf("\nLengthening Mascara            %d
%d",qty11,total11);
            }
            if(order12==11 && qty12>=1)
            {
                printf("\nJet Black Liner                %d
%d",qty12,total12);
            }
            if(order13==12 && qty13>=1)
            {

```

```

                printf("\nMultipot in Shade no. 1          %d
%d",qty13,total13);
            }
            if(order14==13 && qty14>=1)
            {
                printf("\nMultipot in Shade no. 2          %d
%d",qty14,total14);
            }
            if(order15==14 && qty15>=1)
            {
                printf("\nMultipot in Shade no. 3          %d
%d",qty15,total15);
            }
            if(order16==15 && qty16>=1)
            {
                printf("\nMultipot in Shade no. 4          %d
%d",qty16,total16);
            }
            if(order17==16 && qty17>=1)
            {
                printf("\nBB Cream in Fair                %d
%d",qty17,total17);
            }
            if(order18==17 && qty18>=1)
            {
                printf("\nBB Cream in light                %d
%d",qty18,total18);
            }
            if(order19==18 && qty19>=1)
            {
                printf("\nBB Cream in medium                %d
%d",qty19,total19);
            }
            if(order20==19 && qty20>=1)
            {
                printf("\nBB Cream in dark                %d
%d",qty20,total20);
            }

```

totalpay=total1+total2+total3+total4+total5+total6+total7+total8+total9+total10+total11+total12+total13+total14+total15+total16+total17+total18+total19+total20;//computes for the total all in all

```

                printf("\nTOTAL:
%d",totalpay);
                CHOICE;//for go to function

```

```

        printf("\nDiscount? N-None, S-Senior, T-Others: "); //another option, this time for
possible discounts
        scanf("%s",&press);
        if(press=='N' || press=='n') //meaning no discount
        {
            printf("Enter Cash: ");
            scanf("%d",&cash);
            change=cash-totalpay; //computes for change after input of cash
            if(change>=0) //if the user inputs either an exact or extra amount
            {
                printf("Change: %d",change); //prints change
                printf("\nThank you for Patronizing Arcie and Rina's Boutique, Please come
again!");
            }
            exit (0); //end program
        }
        else //if the user inputs short cash
        {
            printf("Unfortunately, you're short: Php%d", abs(change));
            printf("\nPlease add Php%d: ",abs(change)); //program asks for short
payment
            scanf("%d",&add);
            change=(cash+add)-totalpay; //computes for final balance
            if(change>=0) //if the additional payment is enough
            {
                printf("Change: %d",change); //print change
                printf("\nThank you for Patronizing Arcie and Rina's Boutique, Please come
again!");
            }
            exit (0); //end program
        }
        else if(change<0) //if the user gave a short amount of cash again
        {
            printf("Unfortunately you're still short"); //print that they are still short in
cash
            printf("\nThank you for Patronizing Arcie and Rina's Boutique, Please
come again!");
            exit (0); //end program
        }
    }
}

else if(press=='S' || press=='s') //gives 20 percent discount in the users total
{
    disc=totalpay*.2;
    discto=totalpay*.8;
    printf("\nDiscount: %d",disc);
    printf("\nDiscounted Total: %d",discto);
}

```

```

        printf("\nEnter Cash: ");
scanf("%d",&cash);
change = cash-discto;
if(change>=0)//if the user inputs either an exact or extra amount
{
    printf("Change: %d",change);//prints change
    printf("\nThank you for Patronizing Arcie and Rina's Boutique, Please come
again!");
    exit (0);//end program
}
else//if the user inputs short cash
{
    printf("Unfortunately, you're short: Php%d", abs(change));
    printf("\nPlease add Php%d: ",abs(change));//program asks for short
payment
    scanf("%d",&add);
    change=(cash+add)-discto;//computes for final balance
    if(change>=0)//if the additional payment is enough
    {
        printf("Change: %d",change);//print change
        printf("\nThank you for Patronizing Arcie and Rina's Boutique, Please come
again!");
        exit (0);//end program
    }
    else if(change<0)//if the user gave a short amount of cash again
    {
        printf("Unfortunately you're still short");//print that they are still short in
cash
        printf("\nThank you for Patronizing Arcie and Rina's Boutique, Please
come again!");
        exit (0);//end program
    }
}
}

else if(press=="T"||press=='t')//gives 30 percent discount in the users total
{
    disc = totalpay*.3;
    discto = totalpay*.7;
    printf("\nDiscount: %d",disc);
    printf("\nDiscounted Total: %d",discto);
    printf("\nEnter Cash: ");
    scanf("%d", &cash);
    change = cash-discto;
    if(change>=0)//if the user inputs either an exact or extra amount
    {

```

```
printf("Change: %d",change);//prints change
printf("\nThank you for Patronizing Arcie and Rina's Boutique, Please come
again!");
exit (0);//end program
}
else//if the user inputs short cash
{
    printf("Unfortunately, you're short: Php%d", abs(change));
    printf("\nPlease add Php%d: ",abs(change));//program asks for short
payment
scanf("%d",&add);
change=(cash+add)-discto;//computes for final balance
if(change>=0)//if the additional payment is enough
{
    printf("Change: %d",change);//print change
    printf("\nThank you for Patronizing Arcie and Rina's Boutique, Please come
again!");
    exit (0);//end program
}
else if(change<0)//if the user gave a short amount of cash again
{
    printf("Unfortunately you're still short");//print that they are still short in
cash
printf("\nThank you for Patronizing Arcie and Rina's Boutique, Please
come again!");
    exit (0);//end program
}
}
}
else
{
    printf("Please input one of the options");
    goto CHOICE;//go to function to go back to the choice options for discount
}
}
}//end receipt function
```

Output Screenshots:

```
USERNAME: mascara
PASSWORD: ***
```

```
USERNAME: mascara
PASSWORD: ****
You have logged in successfully!

Hi, Welcome to Arcie and Rina's Boutique!
Here is our list of items.

                                MENU

-----LIPS-----
00. Lipstick in Shade no. 1  Php300      03. Lipstick in Shade no. 4  Php300
01. Lipstick in Shade no. 2  Php300      04. Lipstick in Shade no. 5  Php300
02. Lipstick in Shade no. 3  Php300      05. Lipstick in Shade no. 6  Php300

-----EYES-----
06. Brow Pencil in Taupe   Php200      09. Eyeshadow in Nighttime  Php600
07. Brow Pencil in Brunette Php200      10. Lengthening Mascara  Php350
08. Eyeshadow in Daytime   Php600      11. Jet Black Eyeliner   Php300

-----FACE-----
12. Multipot in Shade no. 1  Php350      16. BB Cream in Fair   Php450
13. Multipot in Shade no. 2  Php350      17. BB Cream in Light  Php450
14. Multipot in Shade no. 3  Php350      18. BB Cream in Medium  Php450
15. Multipot in Shade no.4  Php350      19. BB Cream in Dark   Php450

Press any key to continue.
```

USERNAME: mascara

PASSWORD: ****

You have logged in successfully!

Hi, Welcome to Arcie and Rina's Boutique!

Here is our list of items.

MENU

-----LIPS-----

00. Lipstick in Shade no. 1	Php300	03. Lipstick in Shade no. 4	Php300
01. Lipstick in Shade no. 2	Php300	04. Lipstick in Shade no. 5	Php300
02. Lipstick in Shade no. 3	Php300	05. Lipstick in Shade no. 6	Php300

-----EYES-----

06. Brow Pencil in Taupe	Php200	09. Eyeshadow in Nighttime	Php600
07. Brow Pencil in Brunette	Php200	10. Lengthening Mascara	Php350
08. Eyeshadow in Daytime	Php600	11. Jet Black Eyeliner	Php300

-----FACE-----

12. Multipot in Shade no. 1	Php350	16. BB Cream in Fair	Php450
13. Multipot in Shade no. 2	Php350	17. BB Cream in Light	Php450
14. Multipot in Shade no. 3	Php350	18. BB Cream in Medium	Php450
15. Multipot in Shade no.4	Php350	19. BB Cream in Dark	Php450

Press any key to continue.

-----OPTIONS-----

- A. Menu
- B. Order
- C. Exit

Please choose a letter:

-----LIPS-----
00. Lipstick in Shade no. 1 Php300 03. Lipstick in Shade no. 4 Php300
01. Lipstick in Shade no. 2 Php300 04. Lipstick in Shade no. 5 Php300
02. Lipstick in Shade no. 3 Php300 05. Lipstick in Shade no. 6 Php300

-----EYES-----
06. Brow Pencil in Taupe Php200 09. Eyeshadow in Nighttime Php600
07. Brow Pencil in Brunette Php200 10. Lengthening Mascara Php350
08. Eyeshadow in Daytime Php600 11. Jet Black Eyeliner Php300

-----FACE-----
12. Multipot in Shade no. 1 Php350 16. BB Cream in Fair Php450
13. Multipot in Shade no. 2 Php350 17. BB Cream in Light Php450
14. Multipot in Shade no. 3 Php350 18. BB Cream in Medium Php450
15. Multipot in Shade no.4 Php350 19. BB Cream in Dark Php450

Press any key to continue.

-----OPTIONS-----
A. Menu
B. Order
C. Exit

Please choose a letter: B

-----TAKE ORDER-----

What is your order number?


```
-----OPTIONS-----
A. Menu
B. Order
C. Exit

Please choose a letter: B

-----TAKE ORDER-----

What is your order number? 4
How many order? 2
Order: 4
Price: 300
Quantity: 2
Total: 600
Would you like to order again(y/n)? Y
What is your order number? 15
How many order? 4
Order: 15
Price: 350
Quantity: 4
Total: 1400
Would you like to order again(y/n)? Y
What is your order number? 8
How many order? 1
Order: 8
Price: 600
Quantity: 1
Total: 600
Would you like to order again(y/n)? N
Press R-receipt, O-options, E-exit:
```

```
-----TAKE ORDER-----  
What is your order number? 4  
How many order? 2  
Order: 4  
Price: 300  
Quantity: 2  
Total: 600  
Would you like to order again(y/n)? Y  
What is your order number? 15  
How many order? 4  
Order: 15  
Price: 350  
Quantity: 4  
Total: 1400  
Would you like to order again(y/n)? Y  
What is your order number? 8  
How many order? 1  
Order: 8  
Price: 600  
Quantity: 1  
Total: 600  
Would you like to order again(y/n)? N  
Press R-receipt, O-options, E-exit: R  
  
-----RECEIPT-----  
Order                Quantity                Price  
Lipstick in Shade no. 5      2                600  
Eyeshadow in Daytime        1                600  
Multipot in Shade no. 4      4               1400  
TOTAL:                      2600  
Discount? N-None, S-Senior, T-Others:
```

