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1 class BridgesAndArticulationPoints {
2     static int id=0;
3     public static class Edge{
4         int src;
5         int dst;
6         Edge(int src,int dst){
7             this.src = src;
8             this.dst = dst;
9         }
10    }
11    public static void main(String args[] ) throws Exception {
12
13        //Scanner
14        Scanner sc = new Scanner(System.in);
15        int vertices = sc.nextInt();
16        int edges = sc.nextInt();
17        ArrayList<ArrayList<Integer>> graph = new ArrayList<ArrayList<Integer>>();
18        for(int i=0;i<vertices;i++){
19            graph.add(new ArrayList<Integer>());
20        }
21        for(int i=0;i<edges;i++){
22            int src = sc.nextInt();
23            int dst = sc.nextInt();
24            graph.get(src).add(dst);
25        }
26        //passing a graph to find brides and articulations
27        findBridesAndAriculations(graph,vertices);
28
29    }
30
31    public static void findBridesAndAriculations(ArrayList<ArrayList<Integer>> graph,int V)
32    {
33        int ids[] = new int[V];
34        int lowValues[] = new int[V];
35        boolean []visited = new boolean[V];
36        boolean[] arti = new boolean[V]; // to stor articulations
37        ArrayList<Edge> edges = new ArrayList<Edge>(); // to store edges
38        for(int i=0;i<V;i++){
39            if(!visited[i]){
40                // children only need for root to verify wheather it is a articulation pointyou
41                // can't just get size of list and determine the size,it abou
42                // traversing.
43                int children = dfs(i,graph,-1,visited,ids,lowValues,arti,edges);
44                // you can't just get size of list and determine the size,it about the
45                arti[i]=(children>1);
46            }
47        }
48        ArrayList<Integer> articulates = new ArrayList<Integer>();
49        for(int i=0;i<V;i++){
50            if(arti[i]){
51                articulates.add(i);
52            }
53        }
54        Collections.sort(articulates);
55        Collections.sort(edges,new Comparator<Edge>(){
56            public int compare(Edge e1,Edge e2){
57                if(e1.src!=e2.src){
58                    return e1.src-e2.src;
59                }
60                return e1.dst-e2.dst;
61            }
62        });
63    }
64

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59     });
60     System.out.println(articulates.size());
61     for(int node : articulates){
62         System.out.print(node+" ");
63     }
64     System.out.println();
65     System.out.println(edges.size());
66     for(Edge edge : edges){
67         System.out.println(edge.src + " " + edge.dst);
68     }
69 }
70
71 public static int dfs(int vertex,ArrayList<ArrayList<Integer>> graph,int
parent,boolean[] visited,int[] ids,int[] lowValues,boolean[] arti,ArrayList<Edge> edges){
72     visited[vertex]=true;
73     ids[vertex]=id;
74     lowValues[vertex]=id++;
75     int children=0;
76     ArrayList<Integer> cl = graph.get(vertex);
77     int len = cl.size();
78     for(int i=0;i<len;i++){
79         int nextNode = cl.get(i);
80         if(!visited[nextNode]){
81             children++; // we need these children only for root, though its waste of
tracking for other node
82             dfs(nextNode,graph,vertex,visited,ids,lowValues,arti,edges);
83             //when recursion is returned, you will check whether it had got lower value
84             lowValues[vertex]=Math.min(lowValues[vertex],lowValues[nextNode]);
85         }
86         //if encountered already visited node then min with its low value
87         lowValues[vertex]=Math.min(lowValues[vertex],ids[nextNode]);
88
89         if(lowValues[nextNode]>=ids[vertex]){
90             //its articulation through cycle "=" & bridge ">" its sufficient check for
intermediate
91             //for root this condition would not be sufficient, but are again checking for
root at end
92             arti[vertex]=true;
93         }
94         if(lowValues[nextNode]>ids[vertex]){
95             //its a bridge check because it couldn't reach to the ancestor on its own, it
needs this bridge
96             if(nextNode>vertex){
97                 edges.add(new Edge(vertex,nextNode));
98             }
99             else{
100                 edges.add(new Edge(nextNode,vertex));
101             }
102         }
103     }
104     return children;
105 }
106 }

```