Let's get on with our soccer betting app ⚽💰!

This time we have a map called ***events*** (see below) with a log of events that occurred during the game. The values ​​are the events themselves, and the keys are the minutes at which each event happened (the match had 90 minutes plus extra time).

Your tasks:

1. Create an array of **gameEvents** with different game events that can happen (no duplicates).

2. After the end of the game, it turned out that the yellow card from minute 75 was unfair. So remove this event from the game events log.

3. Calculate and log the following in the console: “On average, an event happened every 11 minutes” (keep in mind that there are 90 minutes in the game).

4. Loop over the **events** map and log each item to the console, with mark whether it is in the first or second half (after 45 minutes) of the game, for example:

[FIRST HALF] 19: Goal

const events = new Map([

[19, 'Goal'],

[21, 'Substitution'],

[43, 'Goal'],

[56, 'Substitution'],

[69, 'Yellow card'],

[73, 'Substitution'],

[75, 'Yellow card'],

[79, 'Substitution'],

[81, 'Red card'],

[93, 'Goal'],

]);

const game = {

team1: 'REAL MADRID',

team2: 'BARCELONA',

players: [

[

'Courtois',

'Vazquez',

'Militao',

'Nacho',

'Mendy',

'Casemiro',

'Valverde',

'Modrich',

'Kroos',

'Vinicius',

'Benzema',

],

[

'Stegen',

'Mingueza',

'Araujo',

'Lenglet',

'Dest',

'Busquets',

'Jong',

'Alba',

'Messi',

'Pedri',

'Dembele',

],

],

score: '2:1',

scored: ['Kroos', 'Benzema', 'Mingueza'],

date: 'Apr 10th, 2021',

odds: {

team1: 1.48,

draw: 2.53,

team2: 4.25,

},

};