

Multimedia Application Project GIMSEP

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01

Functionnalités

02

**Technical
Aspect**

03

**Project
Management**

04

Demonstration

Summary

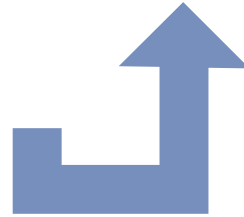
Functionnnalities



Media Selection



Image
transformations



Backward and
forward steps

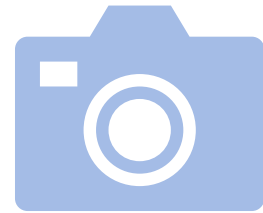
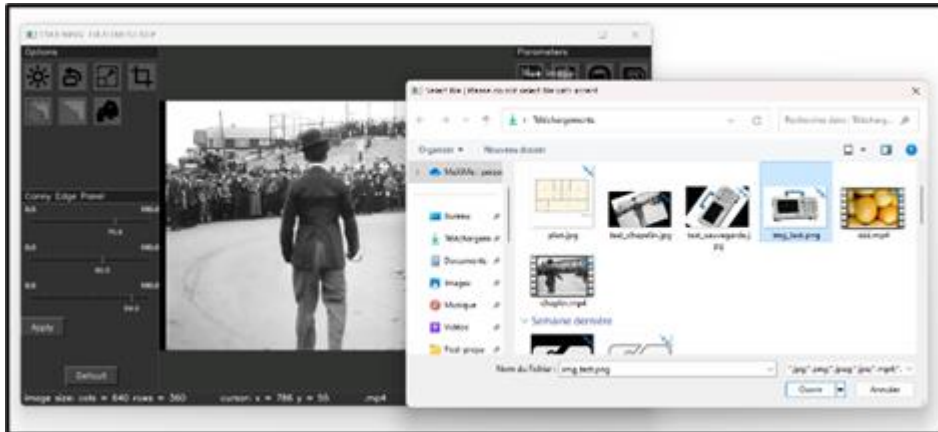


Image saving

Media Selection & Save

01

Using native file browser to get media
(Image/video)



02

Using user camera to take a picture

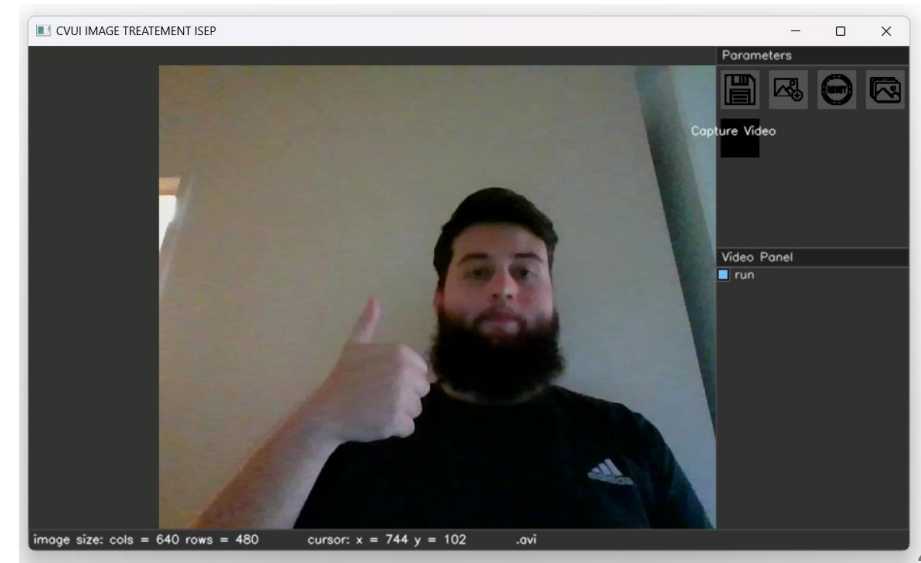
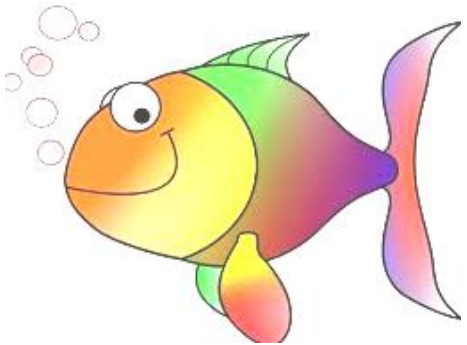
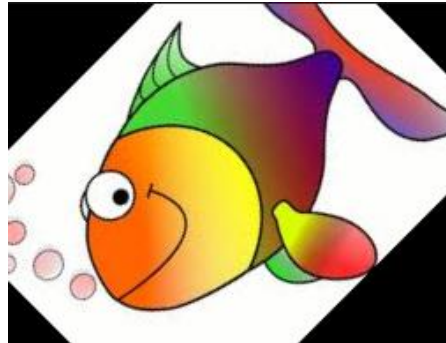


Image Transformations

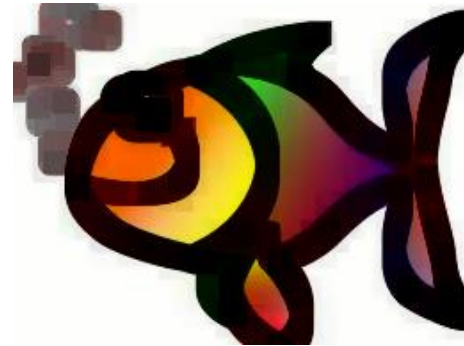
Brightness



Rotation



Erosion



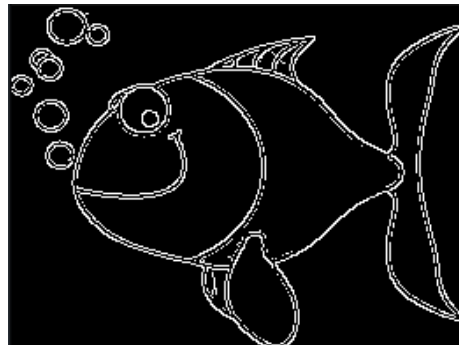
Panorama



Cropping



Canny edge



Dilatation



Backward and forward steps

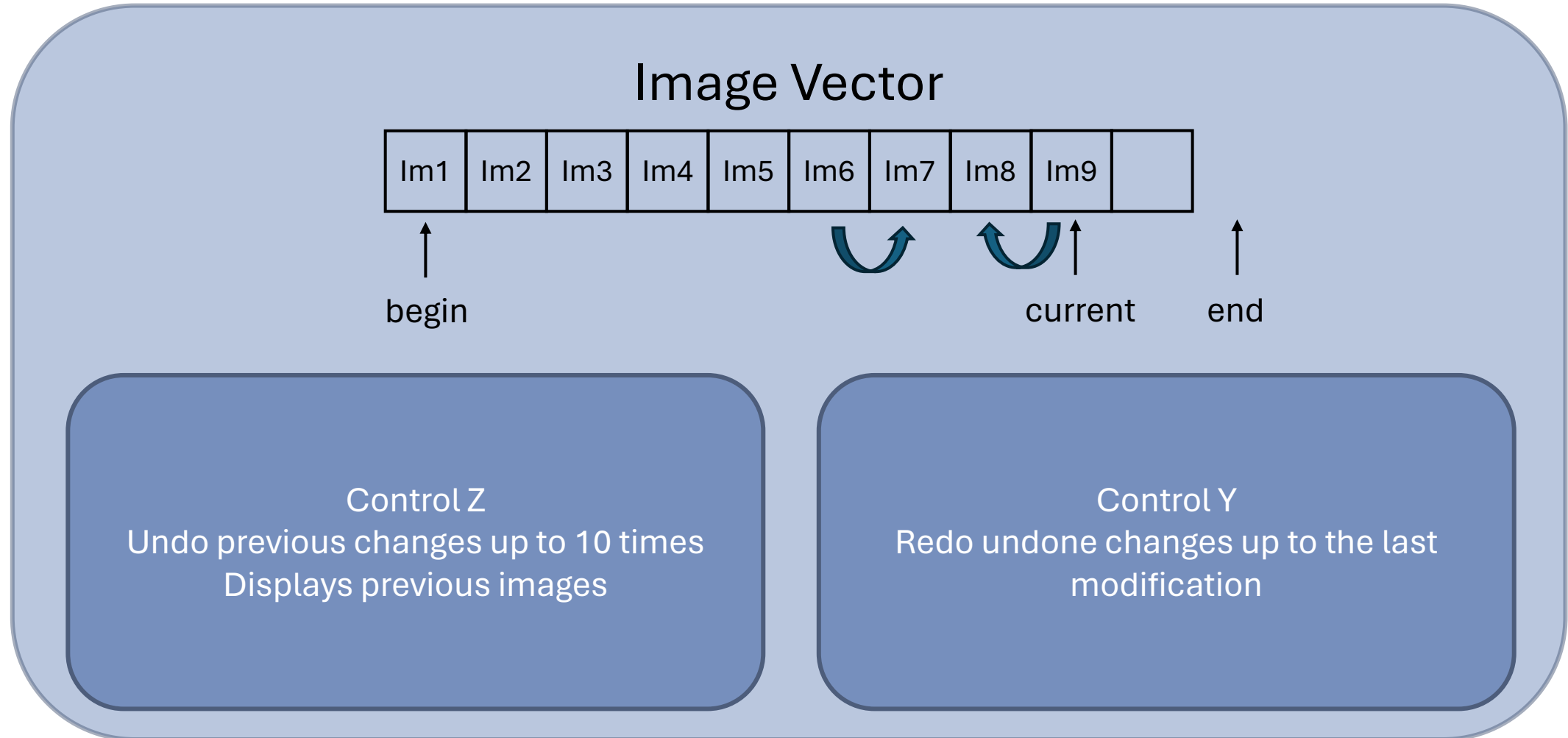
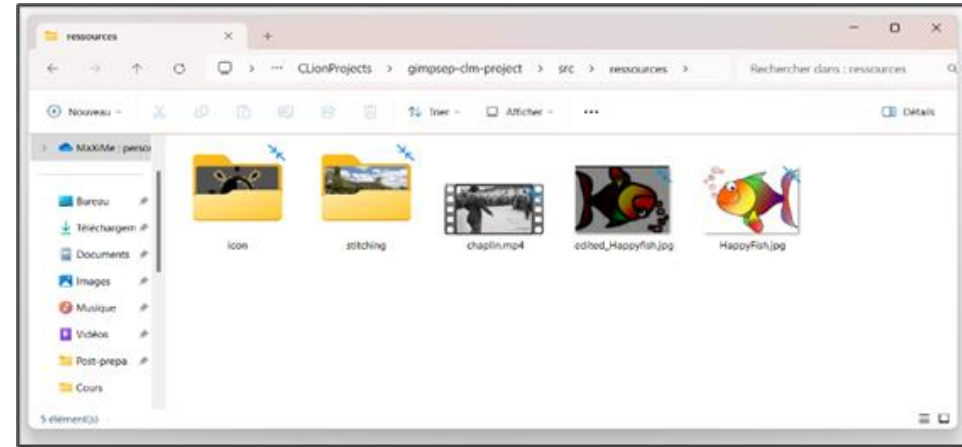
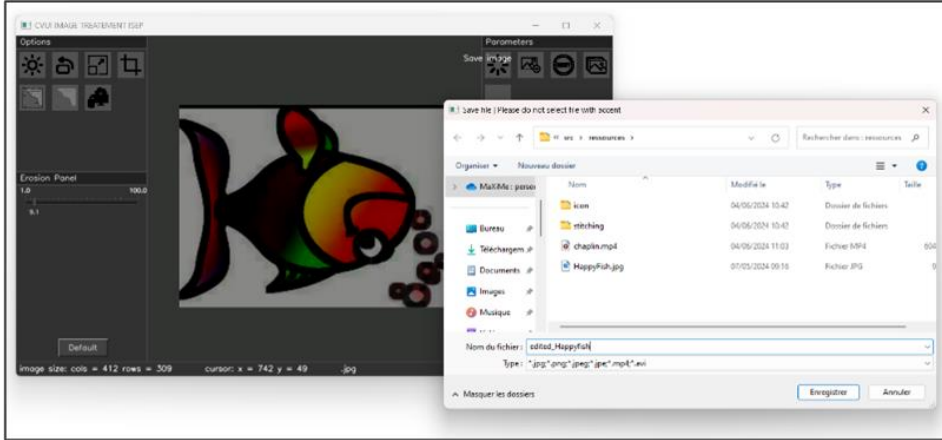


Image Saving



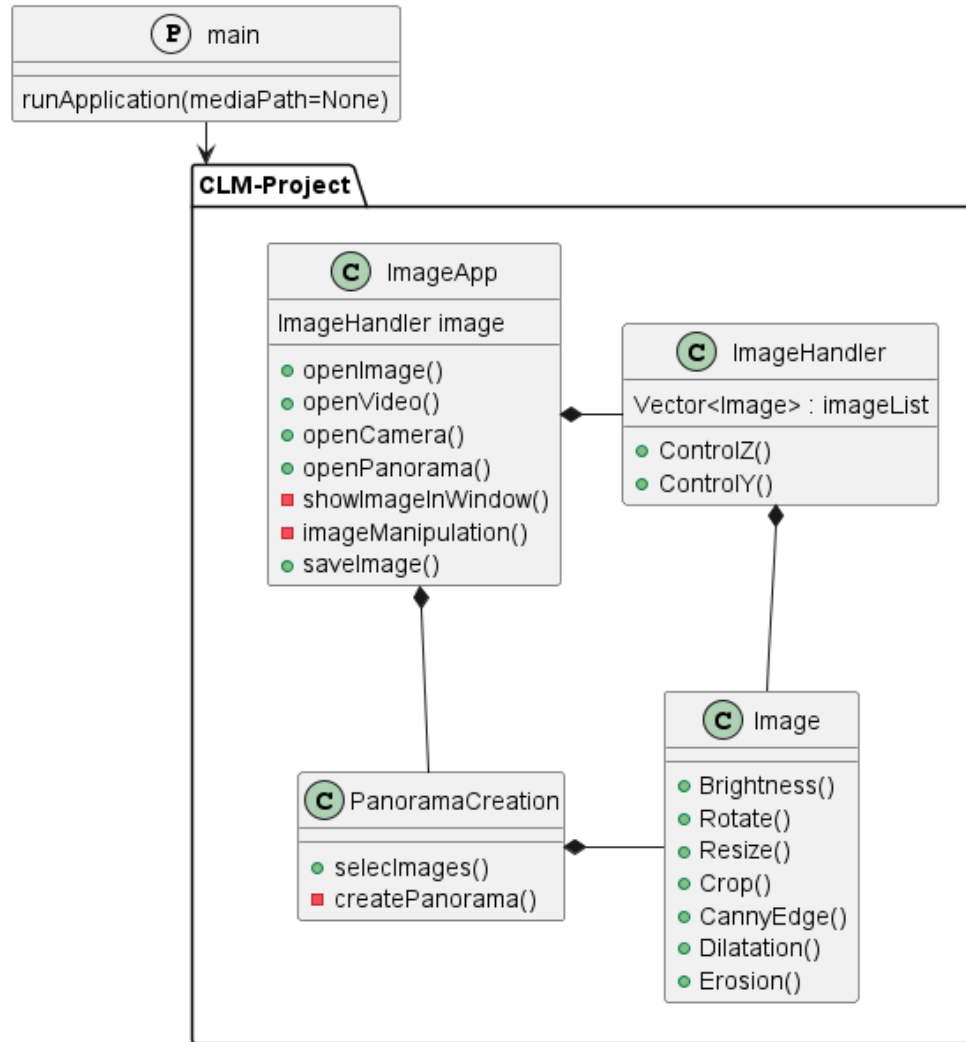
**Simple And
efficient !**

- 1. Open file dialog system
- 2. Let user select, the folder and the name for edited image
- 3. Get the path and use `cv::imwrite()` to save the creation

Technical aspect



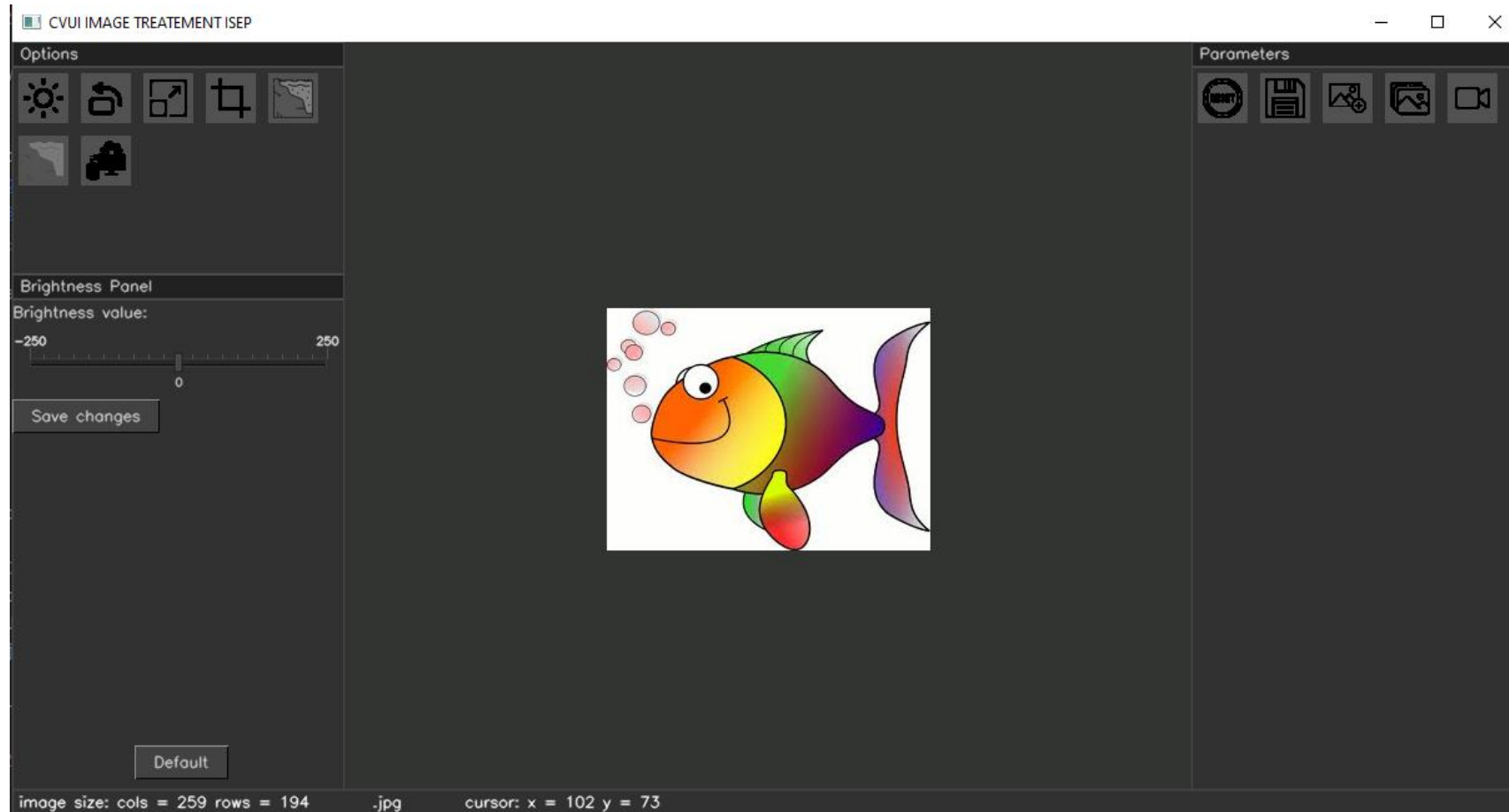
cvui 2.7.0



Project management

	WEEK 1	WEEK 2	WEEK 3	WEEK 4	WEEK 5	WEEK 6
Charles	Git creation, computer set up, etc.	Dilatation, Erosion	Panorama	User interface base ImageApp	User interface merged with use of all functions (class: Image(), ImagePanorama(), ImageHandler())	User interface and merging of last functions (Open, save, image) + report
Maxime		Lighten, darken		Search on filedialog library and implementation (window + linux)	Select media, save image	Select media, save image + report
Lucie		Rotation, resizing, cropping	Canny edge detection	Merging of all image functionalities in a class Image	Image vector, undo and redo	Report

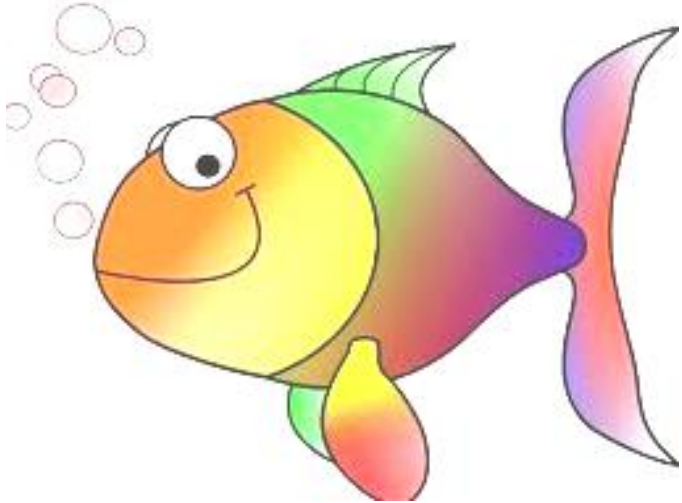
Time for the demo!



Thank you for your attention

Image Transformations

Brightness



Use `cv::cvtColor()` function to scale pixels brightness with a given *brightnessFactor*



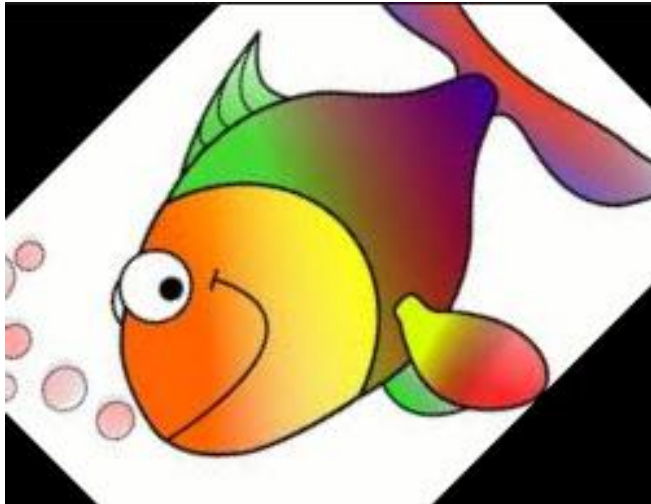
brightnessFactor is a value between -250 and 250 where -250 is fully dark, 0 is the starting image and 250 is fully bright



brightnessFactor is defined by the user through a slider on GUI

Image Transformations

Rotation



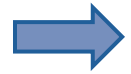
- ➔ Get `centerPostion` of rotation with `Point2f cv::center()`
- ➔ Get rotation matrix with `cv::getRotationMatrix2D()` and `rotationAngle` value
- ➔ Then obtain rotation with `cv::warpAffine()`
- ➔ `rotationAngle` and `centerPostion` can be selected using three sliders: X-location Y-location and rotation angle

Image Transformations

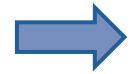
Erosion



Erosion is obtain by using `cv::erode()` function which needs a **structural Element**



The **structural Element** represents the pattern that will operate erosion in the image



structuralElement is obtained with `cv::getStructuringElement()` with a kernel size defined by user

Image Transformations

Dilatation



Dilatation is obtain by using `cv::dilate()` function which needs a `structural Element`



The `structural Element` represents the pattern that will operate the dilatation on the image



`structuralElement` is obtained with `cv::getStructuringElement()` with a kernel size defined by user

Image Transformations

Cropping



In order to get the cropping of an image, we use two couples (`startRow`, `endRow`) and (`startCol`, `endCol`)



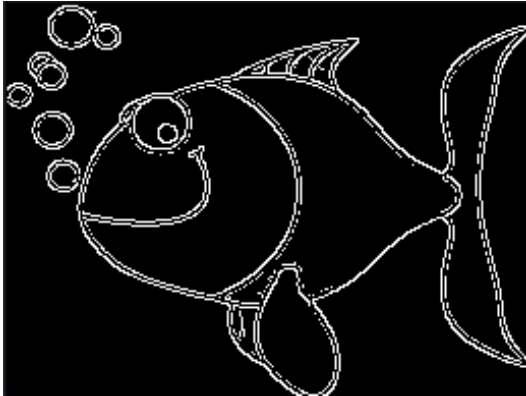
The two couples define a new area : The cropped image



(`startRow`, `endRow`) and (`startCol`, `endCol`) can be set using four sliders

Image Transformations

Canny edge



First, choose a **low threshold** to detect all edge points and a **high threshold** to detect only edge center points



Gaussian blur is applied before the Canny edge detection algorithm to reduce noise, making edge points easier to detect



`cv::Canny` is used to detect all the wanted edges