



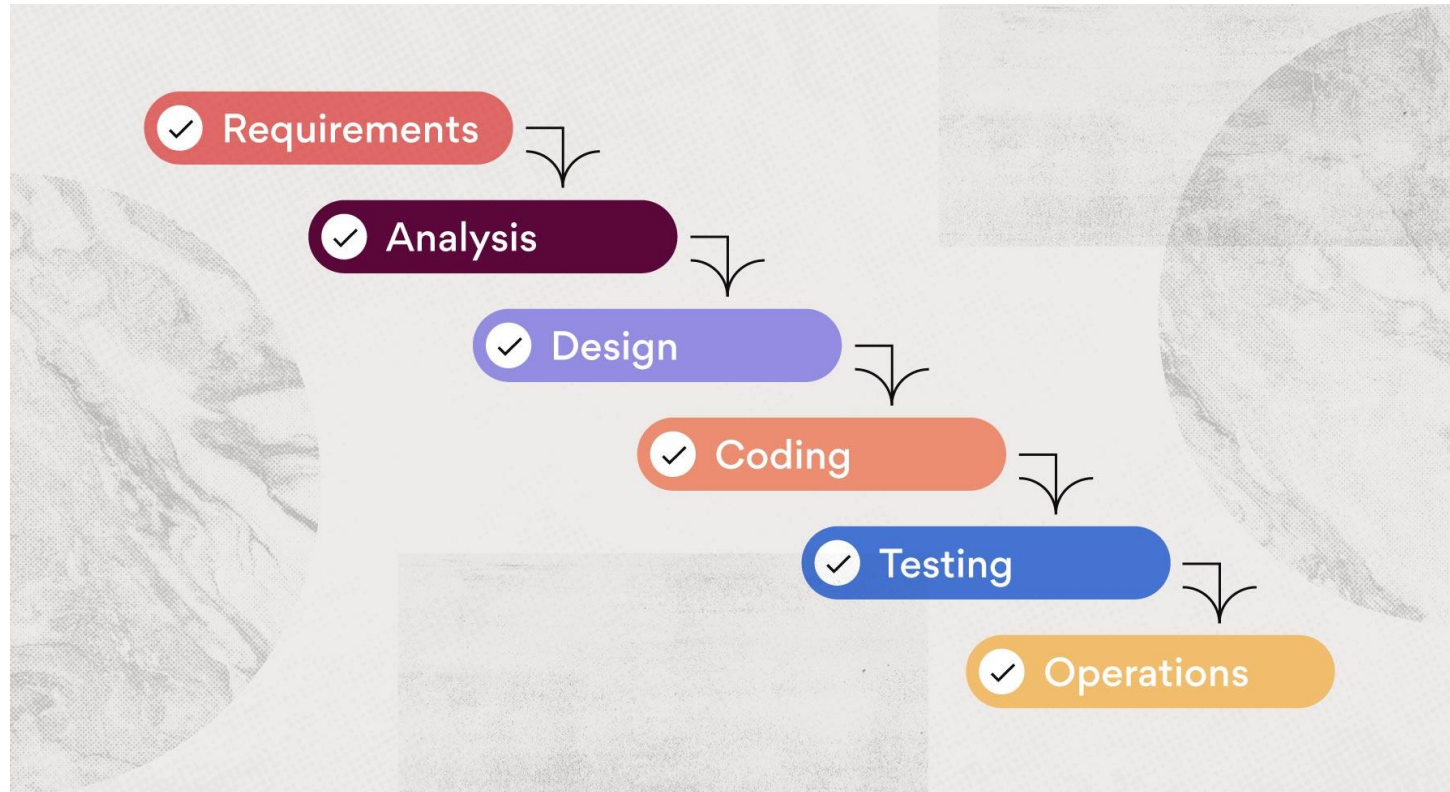
# Introduction to Agile Project Management

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# Traditional Waterfall Model

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# Traditional PM versus Agile Methods

## Traditional PM Approach

- Concentrates on thorough, upfront planning of the entire project.
- Requires a high degree of predictability to be effective.

## Agile Project Management (Agile PM)

- Relies on incremental, iterative development cycles to complete less-predictable projects.
- Is ideal for exploratory projects in which requirements need to be discovered and new technology tested.
- Focuses on active collaboration between the project team and customer representatives.

# Traditional Project Management versus Agile Project Management

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## TRADITIONAL

Design up front

Fixed Scope

Deliverables

Freeze Design as early as possible

Low uncertainty

Avoid change

Low customer interaction

Conventional project teams

## AGILE

Continuous Design

Flexible

Features / Requirements

Freeze Design as late as possible

High uncertainty

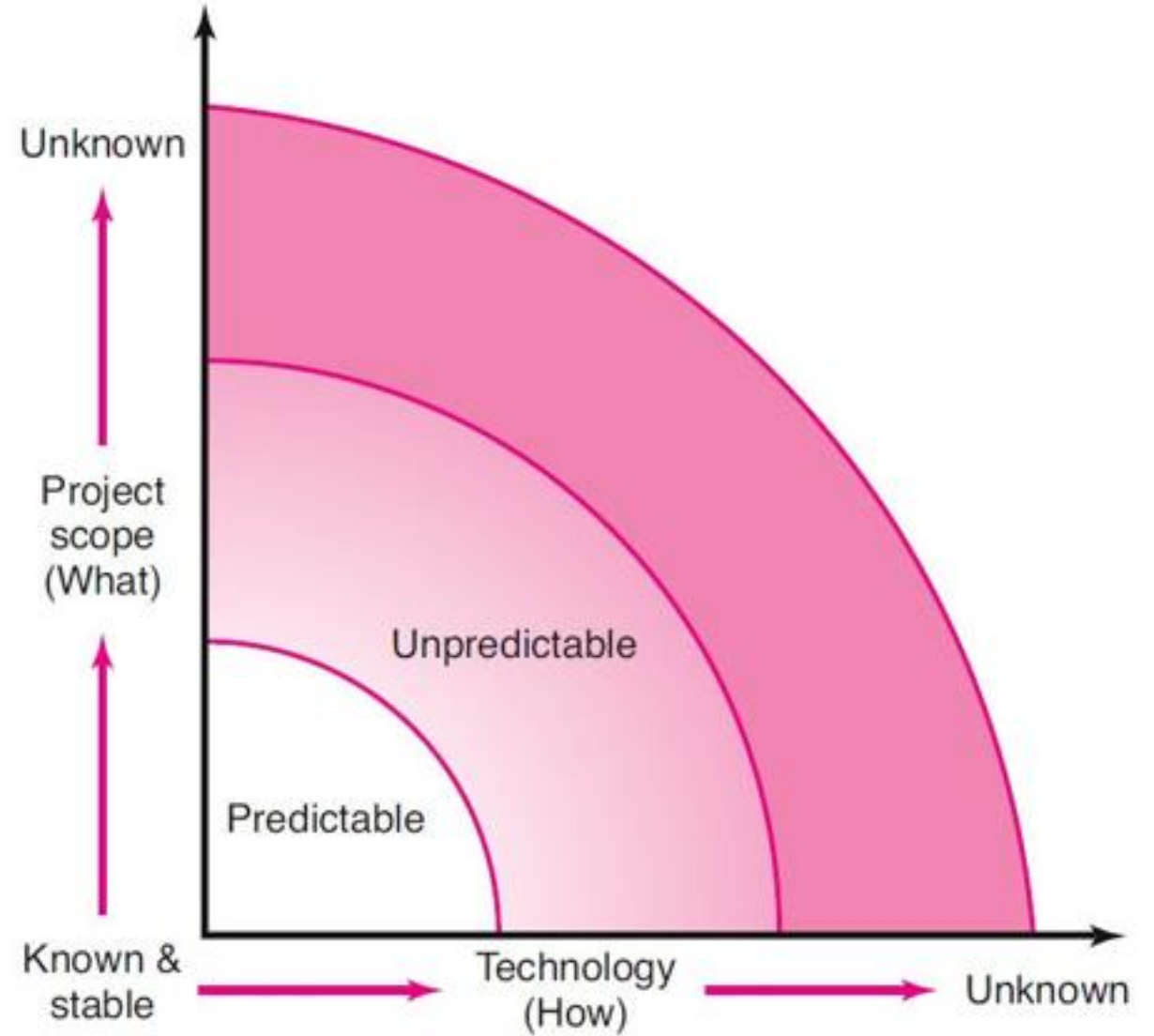
Embrace change

High customer interaction

Self-organized project teams

# Project Uncertainty

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# Agile Project Management

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Is related to the rolling wave planning and scheduling project methodology.

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Uses iterations (“time boxes”) to develop a workable product that satisfies the customer and other key stakeholders.

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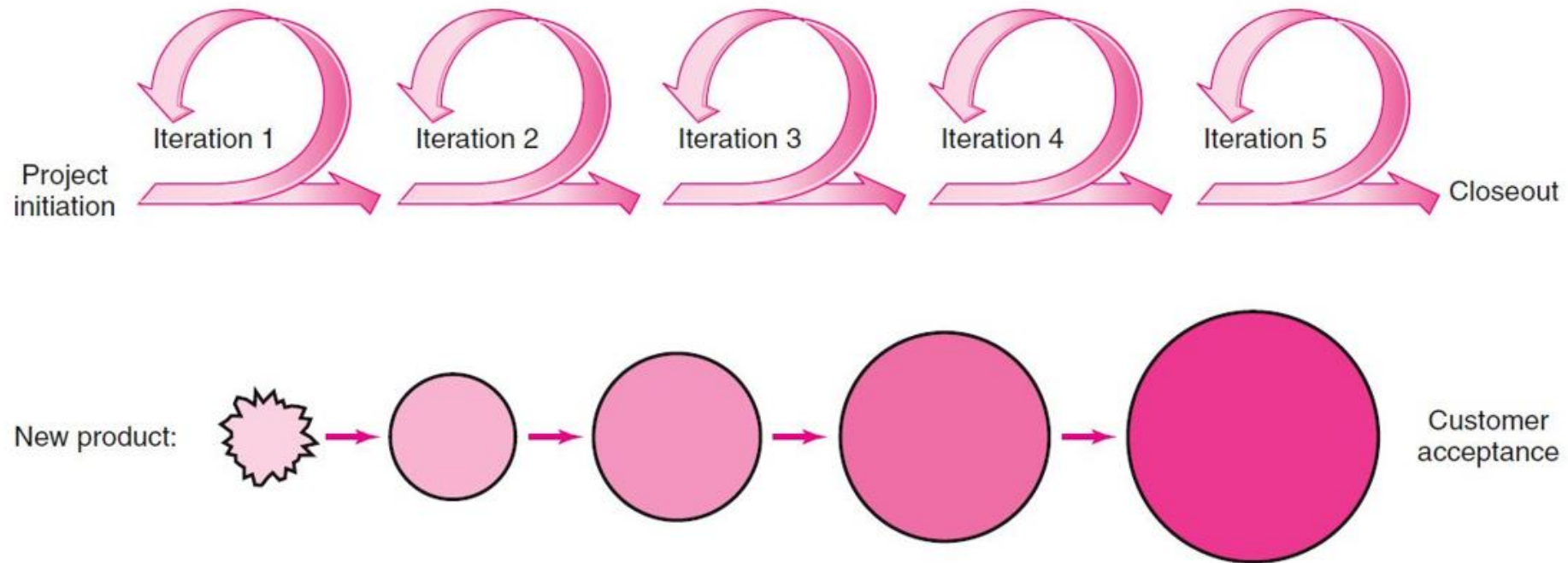
Stakeholders and customers review progress and re-evaluate priorities to ensure alignment with customer needs and company goals.

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Adjustments are made and a different iterative cycle begins that subsumes the work of the previous iterations and adds new capabilities to the evolving product.

# Iterative, Incremental Product Development

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## Advantages of Agile PM

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Useful in developing critical breakthrough technology or defining essential features

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Continuous integration, verification, and validation of the evolving product.

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Frequent demonstration of progress to increase the likelihood that the end product will satisfy customer needs.

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Early detection of defects and problems.



# Agile PM Principles

Focus on customer value

Iterative and incremental delivery

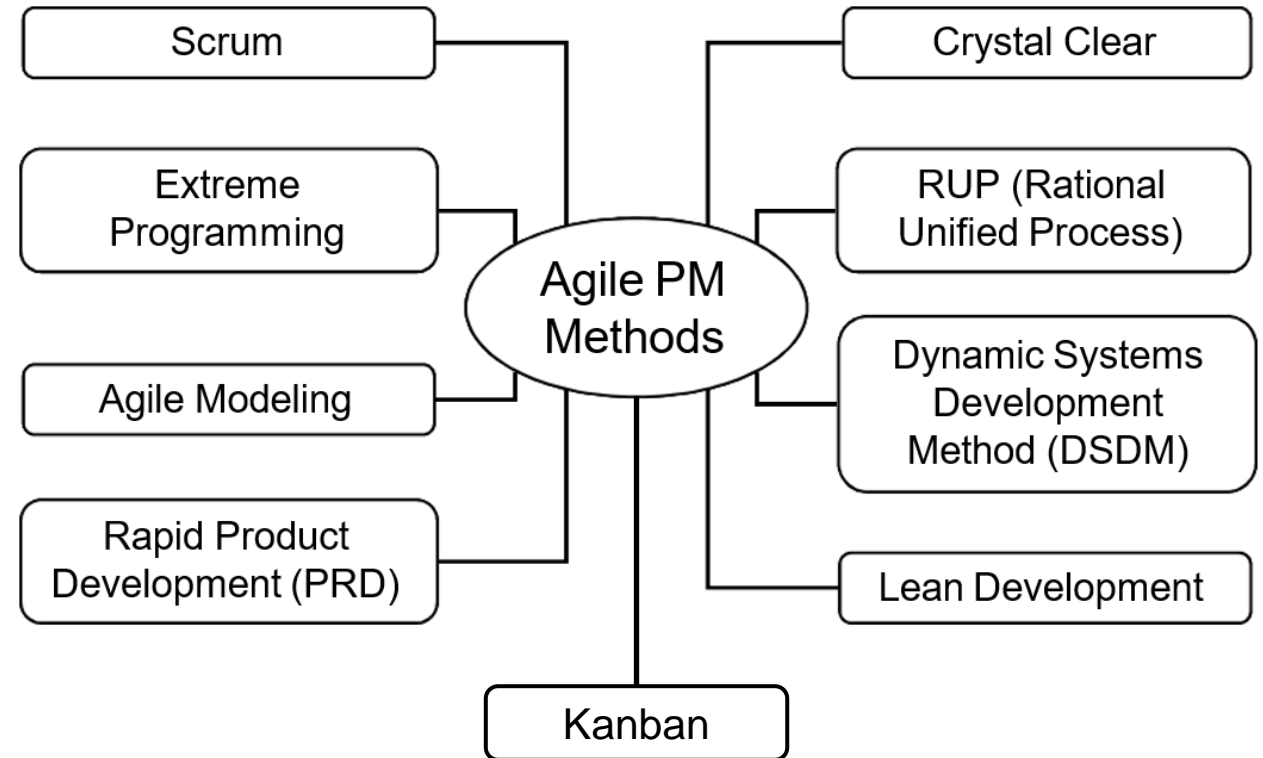
Experimentation and adaptation

Self-organization

Continuous improvement

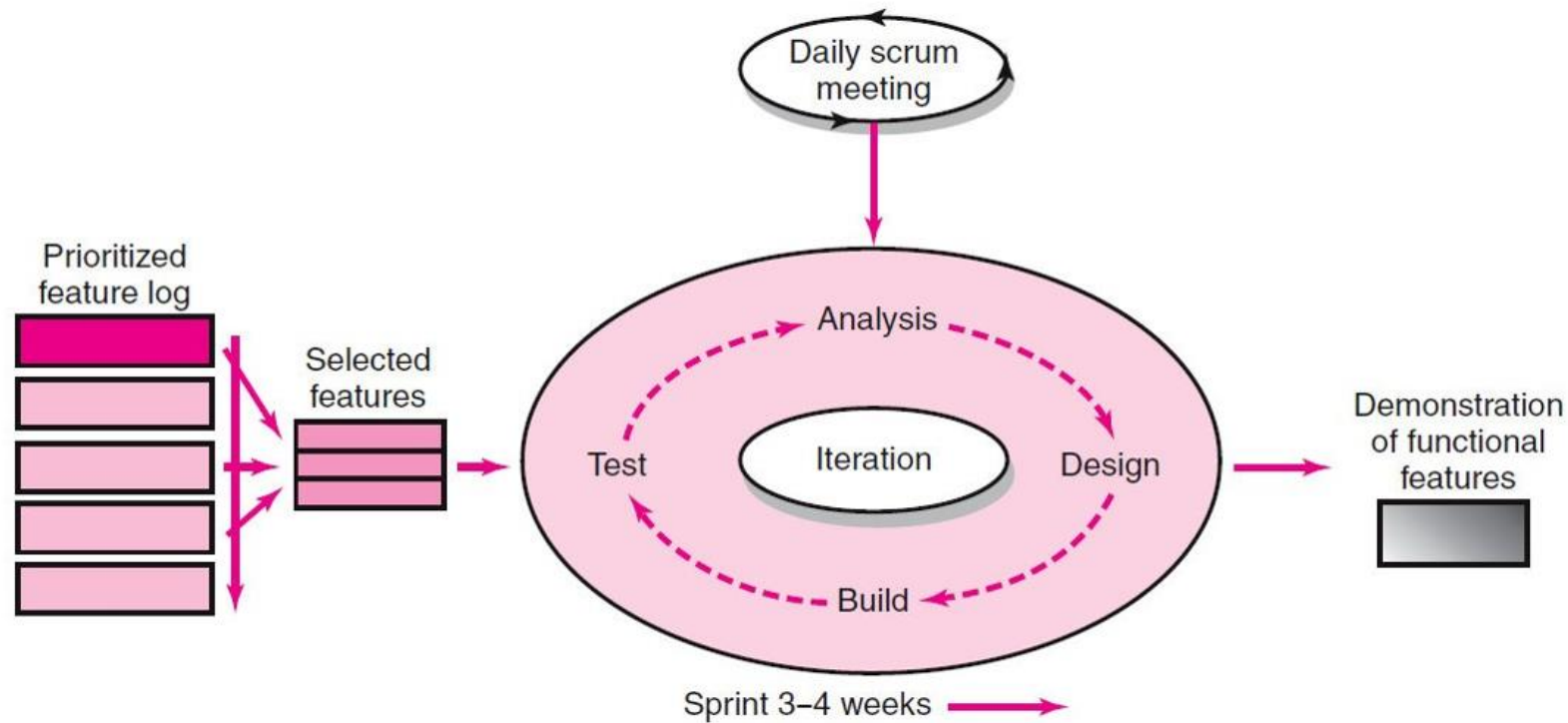
# Popular Agile PM Methods

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# Scrum Development Process

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# Extreme Programming Key Practices

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01

Pair  
Programming

02

Planning  
Game

03

Continuous  
Process.

04

Coding  
Standards.

05

Sustainable  
Pace.

06

Test Driven  
Development  
(TDD)

# Agile Modeling

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## KEY VALUES

Communication

Simplicity

Feedback

Courage

Humility

## CORE PRINCIPLES

Model With a Purpose

Adopt Simplicity

Embrace Change

Enable the Next Effort (Secondary goal)

Incremental Change

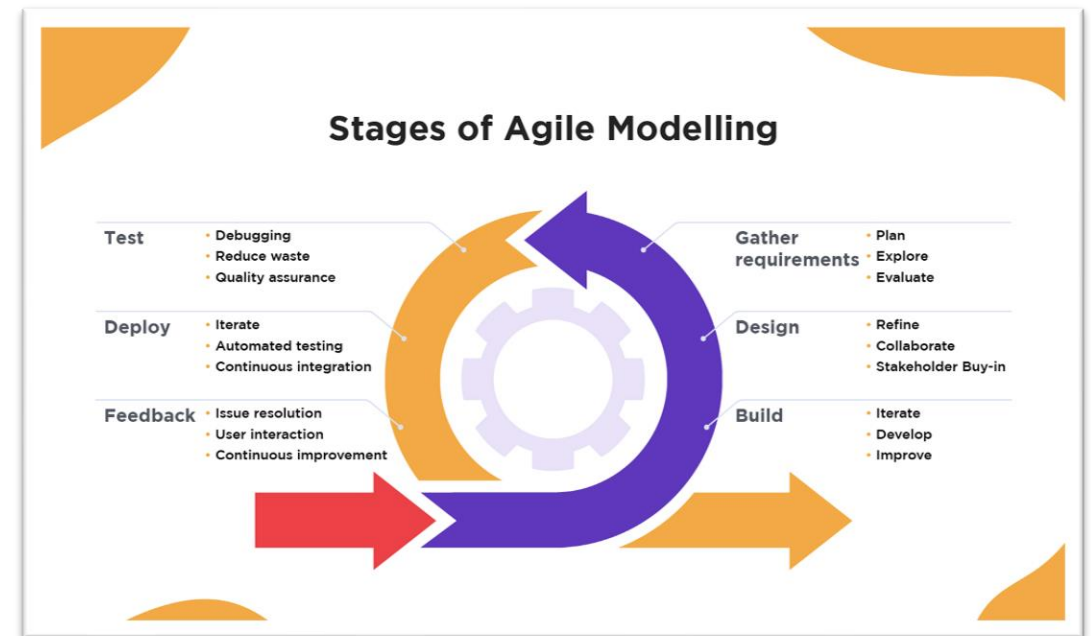
Produce Quality Work

Provide Rapid Feedback.

Make Working Software (Primary Goal)

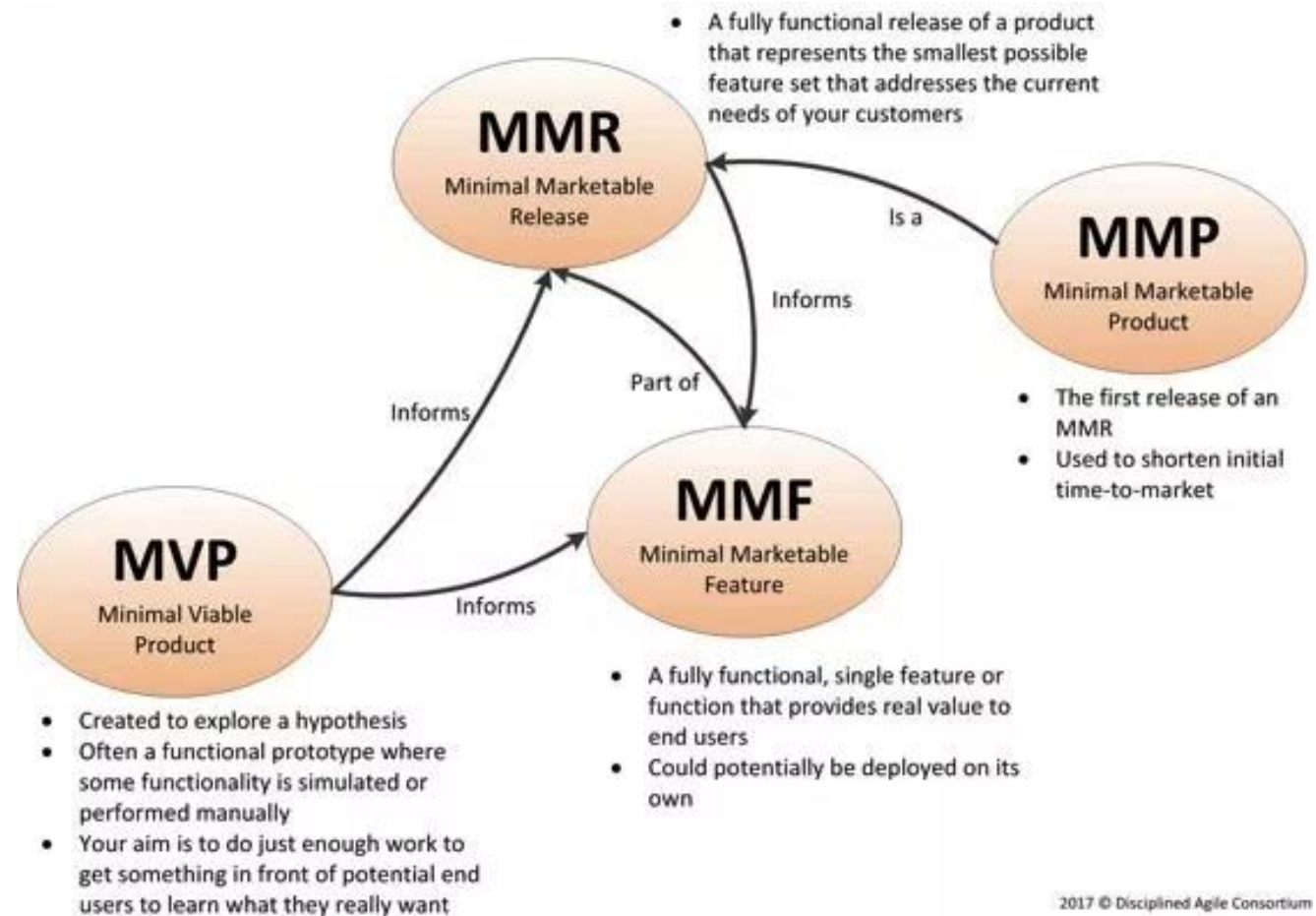
Travel Light

## PHASES OF THE AGILE MODEL



# Rapid Product Development (RPD)

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# Properties of Crystal Clear methodology

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Frequent Delivery

Reflective Improvement

Osmotic communication

Personal safety

Focus

Easy access to expert users

Technical environment

## Conclusion

- Development teams do best in an environment that is safe, from a personal and emotional point of view, and is free from personal attacks.
- A key Crystal Clear concept is to have constructive but not vindictive criticism.
- Ron Jeffries closely characterized Crystal Clear as:
  - Bring a few developers together in peace, love, and harmony; shipping code every other month, and good software will emerge



# Rational Unified Process (RUP)

## Inception

- Communication and planning

## Elaboration

- Planning and modeling

## Construction

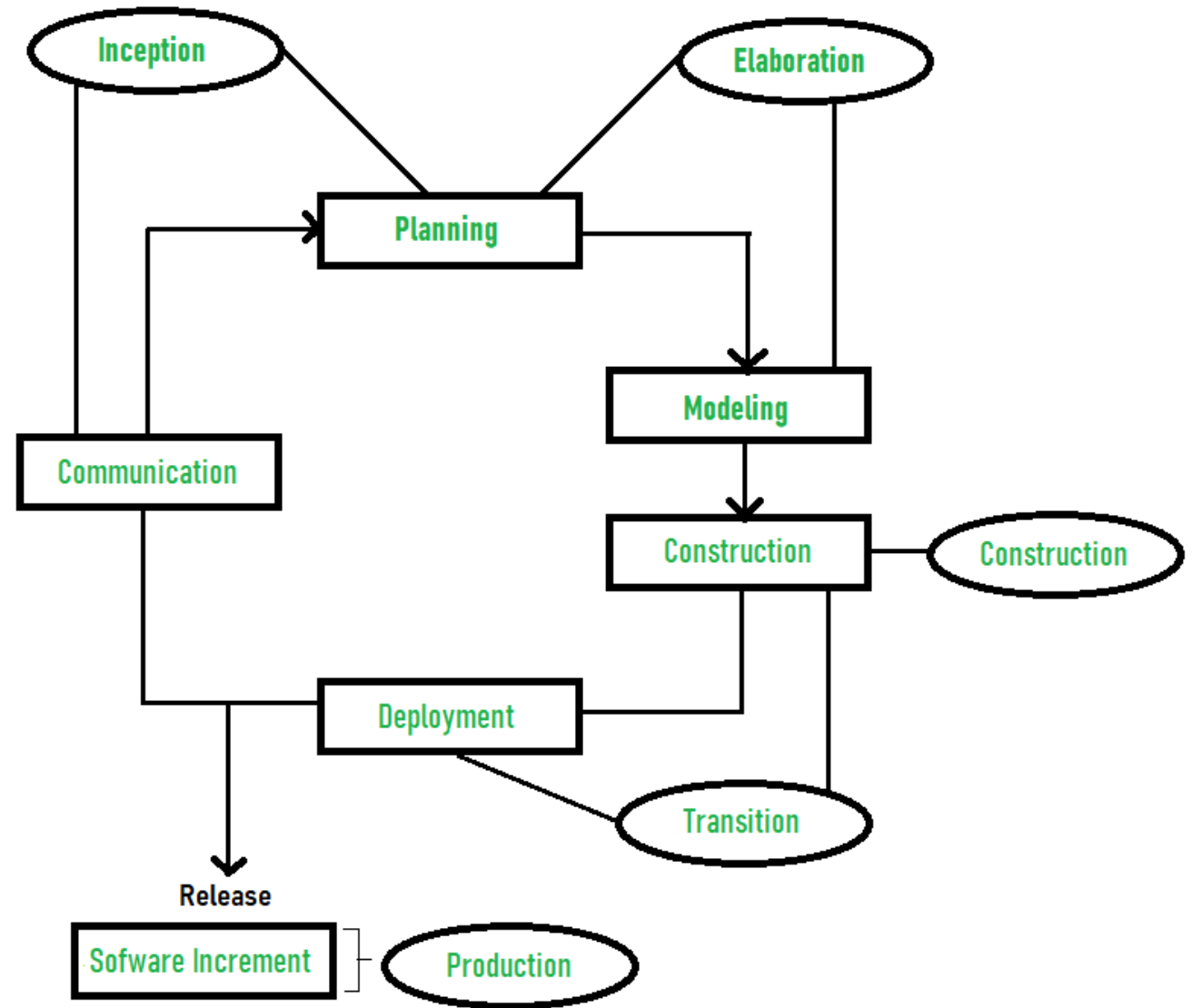
- Project is developed and completed

## Transition

- Final project is released to public

## Production

- Project is handed to operational team



# Principles of Dynamic Systems Development Method

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DSDM is an Agile method that focuses on the full project lifecycle

DSDM (formally known as Dynamic System Development Method) was created in 1994, after project managers using RAD (Rapid Application Development) sought more governance and discipline to this new iterative way of working.

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Focus on the business need

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Deliver on time

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Collaborate

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Never compromise quality

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Build incrementally from firm foundations

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Develop iteratively

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Communicate continuously and clearly

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Demonstrate control

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# Lean Development Methodology

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Improve efficiency by eliminating waste.



Traditional, waterfall project management, which dictates a set plan laid out by a project manager



Lean agile strives to reduce all tasks and activities that don't provide real value.



This helps ensure everyone involved in a project or product development can work at optimal efficiency.

Value

- Identify Value

Value stream

- Map the value stream

Flow

- Create flow

Pull

- Establish a pull system

Perfection

- Seek perfection

# Kanban

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Kanban is a subset of the Agile methodology developed in 1940s

The Kanban Agile philosophy is all about

- adaptive planning,
- early delivery, and
- continuous improvement

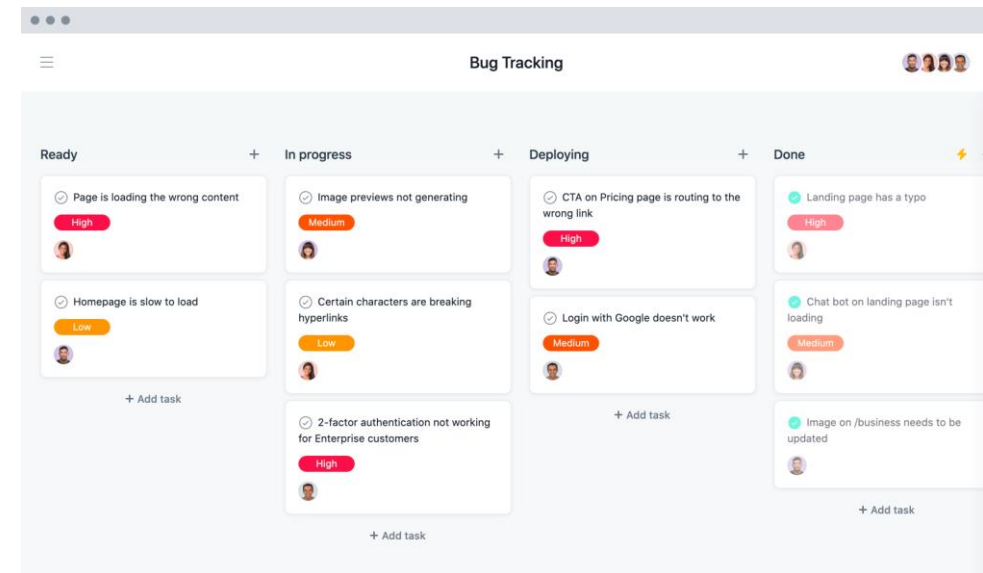
When someone speaks of Kanban in project management, they're most commonly referring to Kanban boards.

A Kanban board represents stages of work with columns that hold the individual tasks for each stage—but more on that in a little bit.

The Kanban framework is very flexible and can help your team become more dynamic and agile over time.

Kanban boards are one of the most popular forms of visual project management.

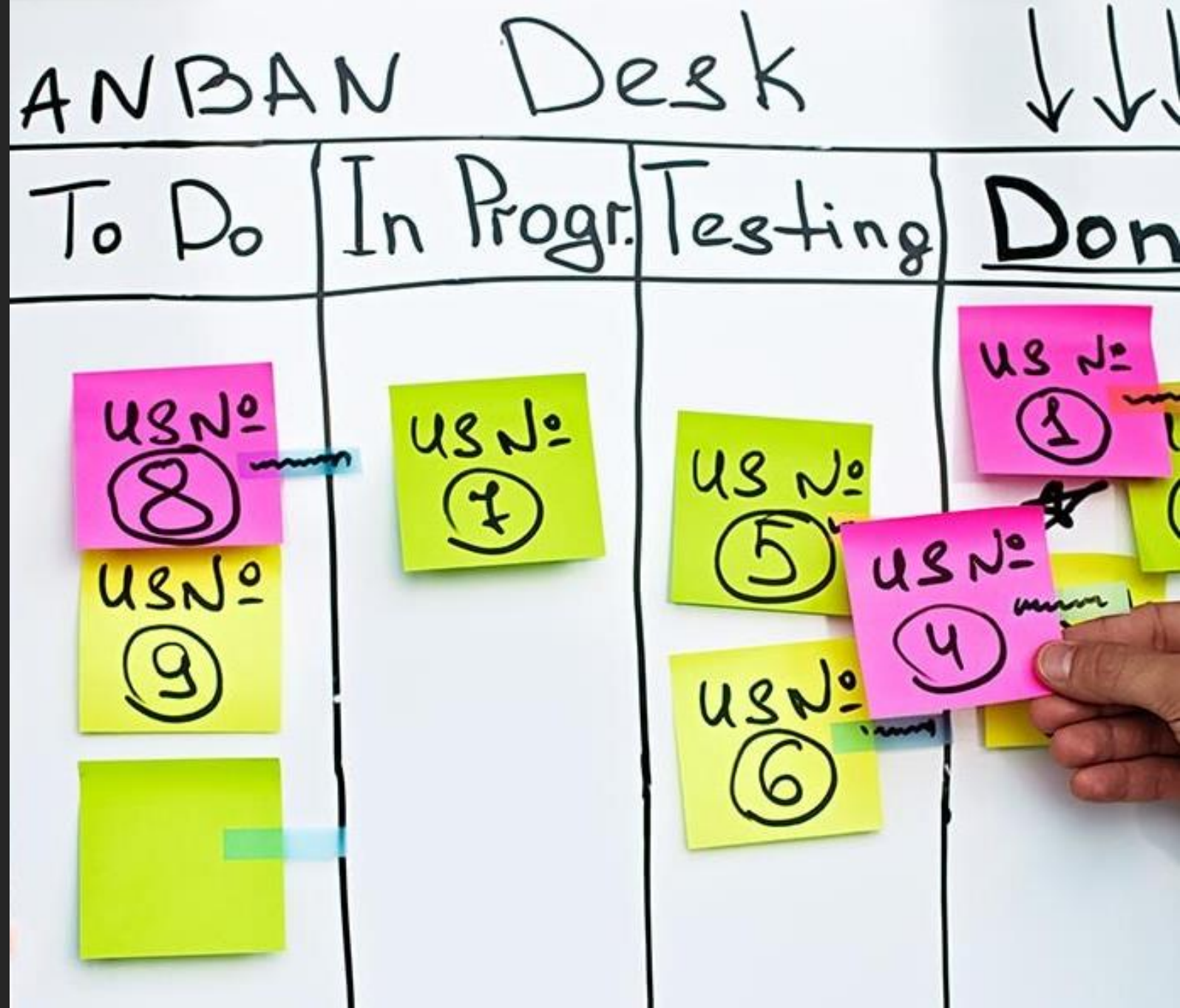
They're most effective for providing easy, at-a-glance insight into a project.



# Benefits of Kanban boards

When you use a Kanban board for visual project management, you provide your team at-a-glance information, including but not limited to:

- Tasks or deliverables
- Task assignee
- Due dates
- Relevant tags, like priority or task type
- Task details
- Context
- Relevant files





# What is Scrum

Scrum is one of the most popular Agile frameworks.

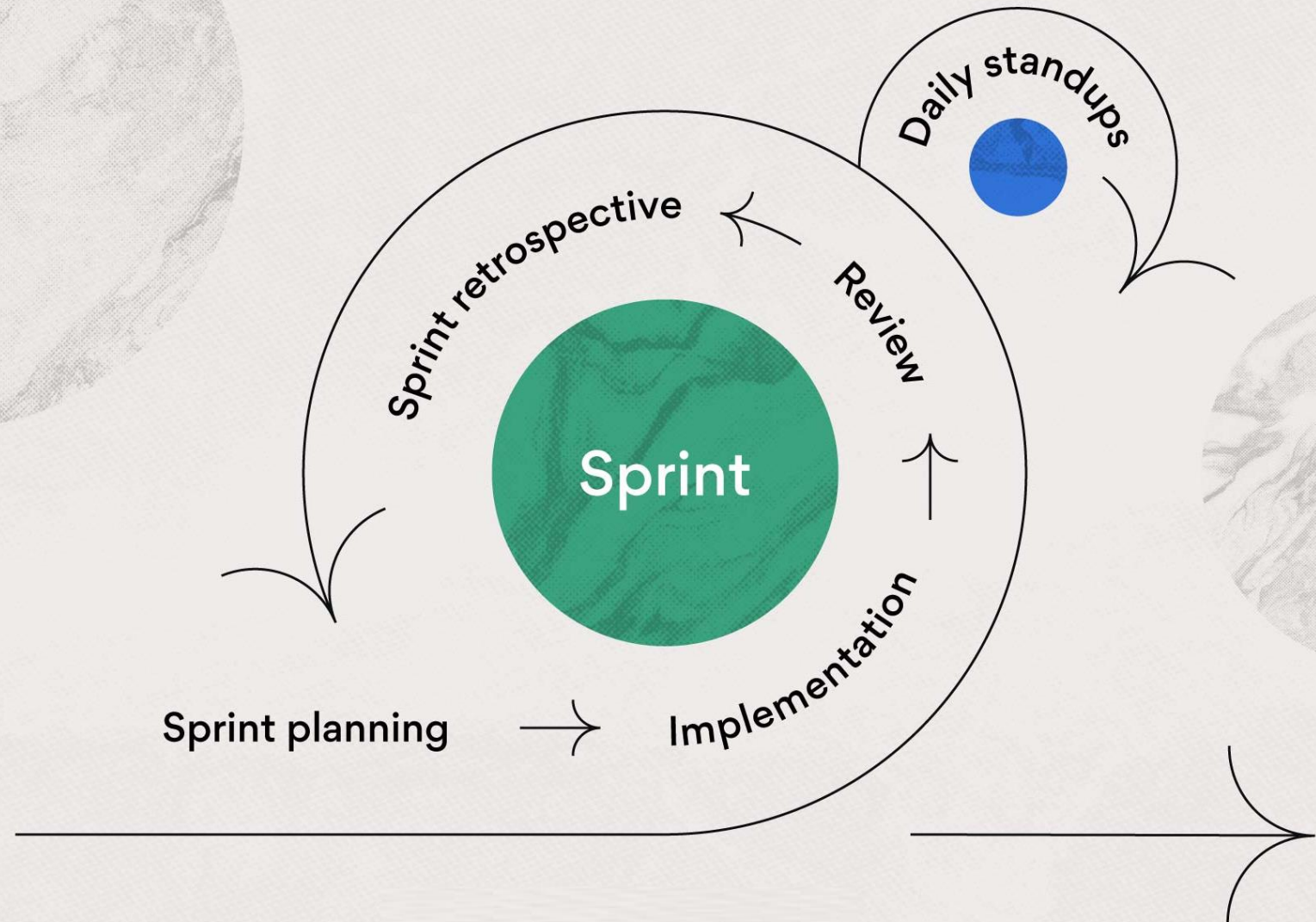
Kanban, is generally used as a tool to visualize work

Scrum is a full framework and you can “run teams” on Scrum.

The framework was pioneered by Taiichi Ohno and provides a blueprint of values, guidelines, and roles to help your team focus on continuous improvement and iteration.

It's much less flexible than Kanban but a great way for Agile teams to collaborate and get high-impact work done.

## Agile and Scrum



# Agile PM in Action: Scrum Methodology

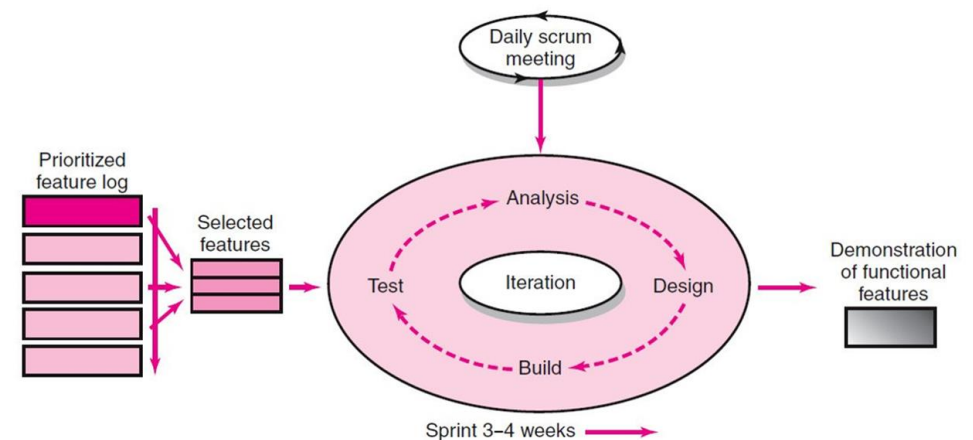
Is a holistic approach for use by a cross-functional team collaborating to develop a new product.

Defines product features as deliverables and prioritizes them by their perceived highest value to the customer.

Re-evaluates priorities after each iteration (sprint) to produce fully functional features.

Has four phases: analysis, design, build, test

Scrum is a lightweight framework that helps people, teams and organizations generate value through adaptive solutions for complex problems





# More on Scrum

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While Scrum, like Agile, was originally created for software development teams, industries like product, engineering, and others now run Scrum to execute their work faster and more effectively.

To run a Scrum, teams typically assign a Scrum master, who is in charge of running the three distinct Scrum phases and keeping everyone on track.

The Scrum master can be your team lead, project manager, product owner, or the person most interested in running Scrum.

The Scrum master is responsible for implementing the three traditional Scrum phases:

## Phase 1

### Sprint planning.

- A Scrum sprint is usually two weeks long, though teams can run faster or shorter sprints.
- During the sprint planning phase, the Scrum master and team take a look at the team's product backlog and select work to accomplish during the sprint.

## Phase 2

### Daily Scrum standups.

- Over the course of the Scrum (also known as the Scrum "cycle time"), teams traditionally meet for 15 minutes every day to check in on progress and make sure the amount of assigned work is appropriate.

## Phase 3

### Sprint retrospective.

- When the Scrum is over, the Scrum master hosts a sprint retrospective meeting to evaluate

# Key Roles and Responsibilities in the Scrum Process

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## Product Owner

- Acts on behalf of customers to represent their interests.

## Development Team

- Is a team of five-nine people with cross-functional skill sets is responsible for delivering the product.

## Scrum Master (aka Project Manager)

- Facilitates scrum process and resolves impediments at the team and organization level by acting as a buffer between the team and outside interference

# Benefits of Scrum

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Teams that run Scrum have clearly established rules, rituals, and responsibilities.



Additionally, your daily Scrum meetings, combined with sprint planning and sprint review (or “retrospective” meetings), help teams continuously check in and improve on current processes.



Because it draws from a backlog of work, and begins with a sprint planning meeting, Scrum offers an easy, built-in structure for team leads or product owners to manage and support their team’s most important work.



During a Scrum, your team has a pre-set and limited amount of work and time for each sprint.



This level of built-in prioritization is combined with clearly defined responsibilities ensuring that everyone knows what they’re responsible for at all times.

# Scrum Meetings

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## Sprint planning meeting

- Before your team begins a Scrum sprint, you need to know where you're going. ...

## Daily standup meeting

- most frequently held Agile Scrum meetings, daily standup meetings.
- They're short, to the point, and, as the name suggests, held each day

## Sprint review meeting.

- Sprint review meetings are held at the end of each sprint.
- This meeting is an opportunity for you and your team to demonstrate what you've accomplished

## Sprint retrospective meeting.

- Just like review meetings, a sprint retrospective meeting is held at the end of each sprint
- primarily for the benefit of your Scrum team—there's usually no need to get outside players involved.

