

# REPORT

- I made *print* and *givebirth* methods constant. That is because what they do is only printing somethings to the screen. They are not created to change anything.
- I also made all attributes of base class protected, since I needed to reach them freely in my inherited classes.
- I made all attributes of derived classes private, so they won't be reachable in other places.
- I made the first value of *mutatedTo* one space (" "), since it should look like the example output when I print it. Whenever they mutate, the *mutatedTo* variables take the required strings (Grayling2 or Grayling3).
- Since I didn't use any dynamically allocated variable, I didn't need to override any destructor.