

# CS21 Decidability and Tractability

Lecture 8  
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## Outline

- deterministic PDAs
- deciding CFLs
- Turing Machines and variants

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## Deterministic PDA

- A technical detail:  
we will give our deterministic machine the ability to detect end of input string
  - add special symbol  $\epsilon$  to alphabet
  - require input tape to contain  $x$
- language recognized by a deterministic PDA is called a **deterministic CFL** (DCFL)

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## Deterministic PDA

Proof:

- convert machine into “normal form”
  - always reads to end of input
  - always enters either an accept state or single distinguished “reject” state
- step 1: keep track of when we have read to end of input
- step 2: eliminate infinite loops

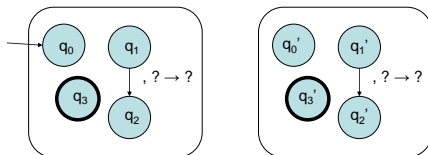
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## Deterministic PDA

step 1: keep track of when we have read to end of input



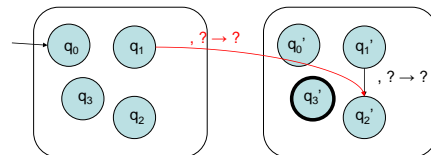
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## Deterministic PDA

step 1: keep track of when we have read to end of input



for accept state  $q'$ : replace outgoing “ $\epsilon, ? \rightarrow ?$ ” transition with self-loop with same label

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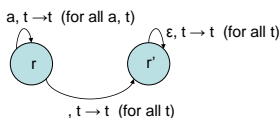
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## Deterministic PDA

step 2: eliminate infinite loops

– add new “reject” states



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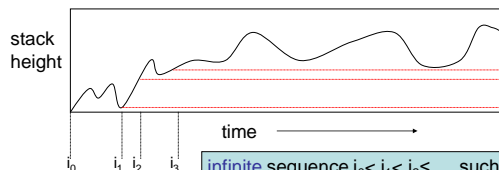
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## Deterministic PDA

step 2: eliminate infinite loops

– on input x, if infinite loop, then:



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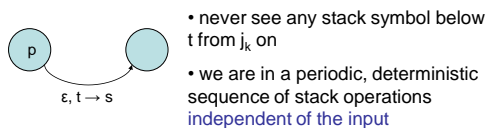
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## Deterministic PDA

step 2: eliminate infinite loops

– infinite seq.  $i_0 < i_1 < \dots$  such that for all k, stack height never decreases below  $ht(i_k)$  after time  $i_k$

– infinite subsequence  $j_0 < j_1 < j_2 < \dots$  such that same transition is applied at each time  $j_k$



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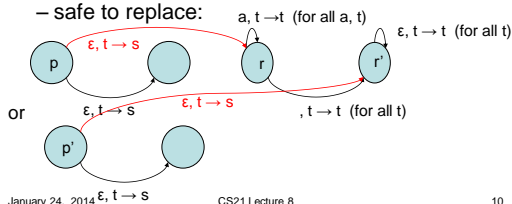
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## Deterministic PDA

step 2: eliminate infinite loops

– infinite subsequence  $j_0 < j_1 < j_2 < \dots$  such that same transition is applied at each time  $j_k$

– safe to replace:



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## Deterministic PDA

– finishing up...

– have a machine M with no infinite loops

– therefore it always reads to end of input

– either enters an accept state  $q'$ , or enters “reject” state  $r'$

– now, can swap: make  $r'$  unique accept state to get a machine recognizing complement of L

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## Deciding CFLs

- Useful to have an efficient algorithm to decide whether string x is in given CFL
  - e.g. programming language often described by CFG. Determine if string is valid program.
- If CFL recognized by deterministic PDA, just simulate the PDA.
  - but not all CFLs are (homework)...
- Can simulate NPDA, but this takes exponential time in the worst case.

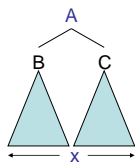
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## Deciding CFLs

- Convert CFG into Chomsky Normal form.
- parse tree for string  $x$  generated by nonterminal  $A$ :



If  $A \Rightarrow^k x$  ( $k > 1$ ) then there must be a way to split  $x$ :

$$x = yz$$

- $A \rightarrow BC$  is a production and
- $B \Rightarrow^i y$  and  $C \Rightarrow^j z$  for  $i, j < k$

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## Deciding CFLs

- An algorithm:

**IsGenerated( $x, A$ )**

if  $|x| = 1$ , then return YES if  $A \rightarrow x$  is a production, else return NO

for all  $n-1$  ways of splitting  $x = yz$

for all  $\leq m$  productions of form  $A \rightarrow BC$

if IsGenerated( $y, B$ ) and IsGenerated( $z, C$ ), return YES

return NO

- worst case running time?

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## Deciding CFLs

- worst case running time  $\exp(n)$
- Idea: avoid recursive calls
  - build table of YES/NO answers to calls to IsGenerated, in order of length of substring
  - example of general algorithmic strategy called **dynamic programming**
  - notation:  $x[i, j]$  = substring of  $x$  from  $i$  to  $j$
  - table:  $T(i, j)$  contains  $\{A: A \text{ nonterminal such that } A \Rightarrow^* x[i, j]\}$

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## Deciding CFLs

**IsGenerated( $x = x_1x_2x_3 \dots x_n, G$ )**

for  $i = 1$  to  $n$

$T[i, i] = \{A: "A \rightarrow x_i" \text{ is a production in } G\}$

for  $k = 1$  to  $n - 1$

for  $i = 1$  to  $n - k$

for  $k$  splittings  $x[i, i+k] = x[i, i+j]x[i+j+1, i+k]$

$T[i, i+k] = \{A: "A \rightarrow BC" \text{ is a production in } G \text{ and } B \in T[i, i+j] \text{ and } C \in T[i+j+1, i+k]\}$

output "YES" if  $S \in T[1, n]$ , else output "NO"

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## Deciding CFLs

**IsGenerated( $x = x_1x_2x_3 \dots x_n, G$ )**

for  $i = 1$  to  $n$

$T[i, i] = \{A: "A \rightarrow x_i" \text{ is a production in } G\}$

for  $k = 1$  to  $n - 1$

for  $i = 1$  to  $n - k$

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output "YES" if  $S \in T[1, n]$ , else output "NO"

$O(nm)$  steps

$O(n^3m^3)$  steps

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## Summary

- Nondeterministic Pushdown Automata (NPDA)
- Context-Free Grammars (CFGs) describe Context-Free Languages (CFLs)
  - terminals, non-terminals
  - productions
  - yields, derivations
  - parse trees

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## Summary

- grouping determined by grammar
- ambiguity
- Chomsky Normal Form (CNF)
- NDPAs and CFGs are equivalent
- CFL Pumping Lemma is used to show certain languages are not CFLs

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## Summary

- deterministic PDAs recognize DCFLs
- DCFLs are closed under complement
- there is an efficient algorithm (based on dynamic programming) to determine if a string  $x$  is generated by a given grammar  $G$

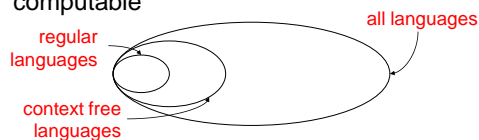
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## So far...

- several **models of computation**
  - finite automata
  - pushdown automata
- fail to capture our intuitive notion of what is computable



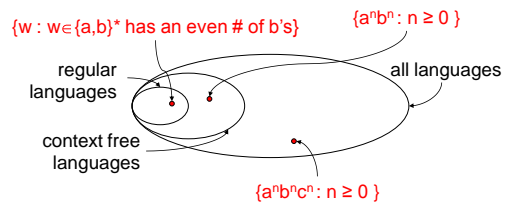
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## So far...

- We proved (using constructions of FA and NDPAs and the two pumping lemmas):



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## A more powerful machine

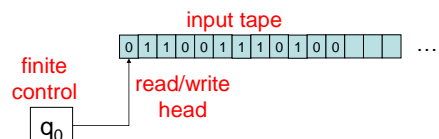
- limitation of NPDA related to fact that their memory is stack-based (last in, first out)
- What is the **simplest** alteration that adds general-purpose “memory” to our machine?
- Should be able to recognize, e.g.,  $\{a^n b^n c^n : n \geq 0\}$

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## Turing Machines



- New capabilities:
  - infinite tape
  - can read OR write to tape
  - read/write head can move left and right

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## Turing Machine

- Informal description:
  - input written on left-most squares of tape
  - rest of squares are blank
  - at each point, take a step determined by
    - current symbol being read
    - current state of finite control
  - a step consists of
    - writing new symbol
    - moving read/write head left or right
    - changing state

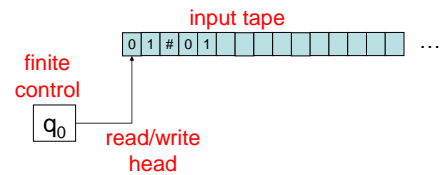
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## Example Turing Machine

language  $L = \{w\#w : w \in \{0,1\}^*\}$



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