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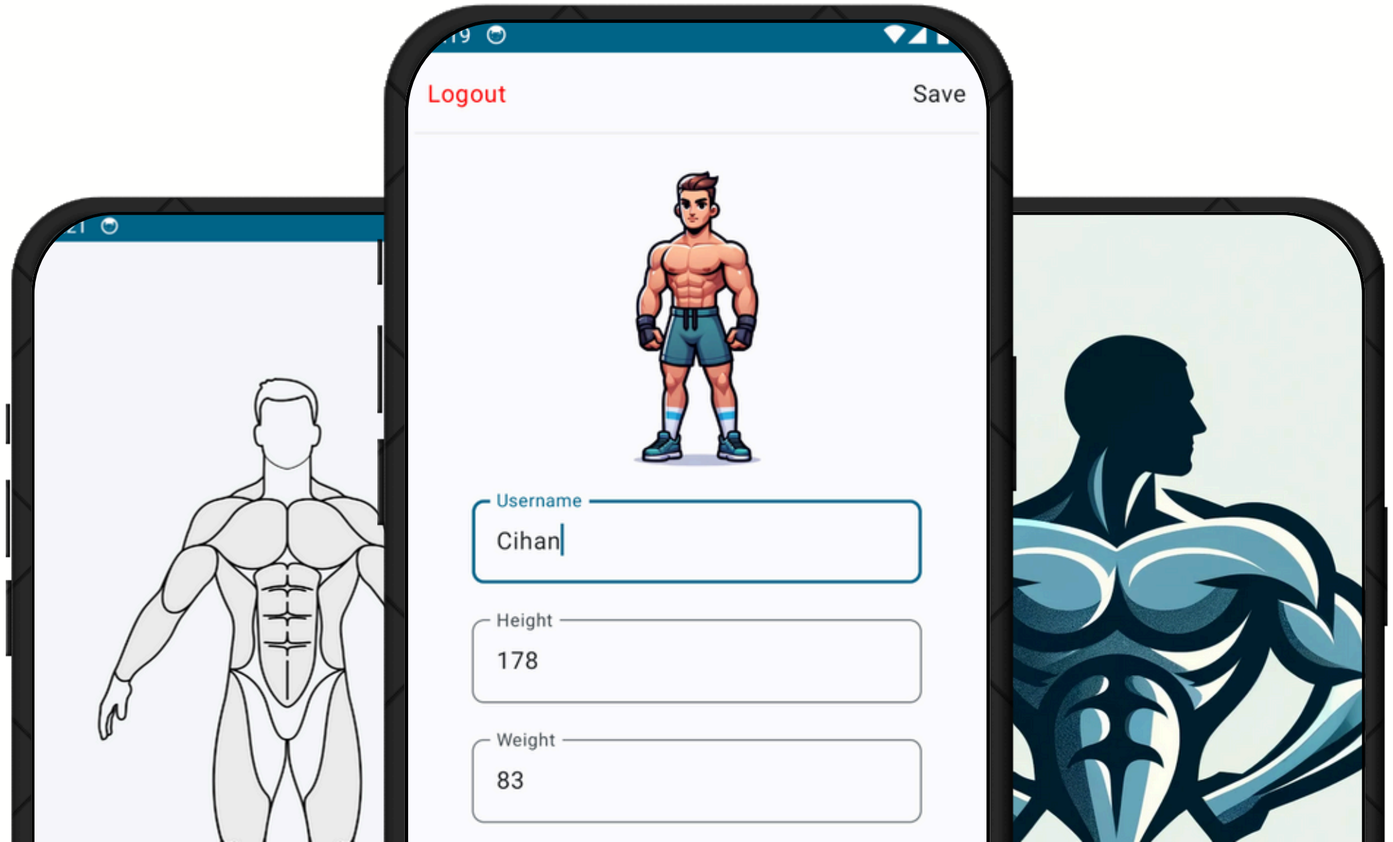
ACM-431.3

https://github.com/ardaaltinors/MuscleMasterApp

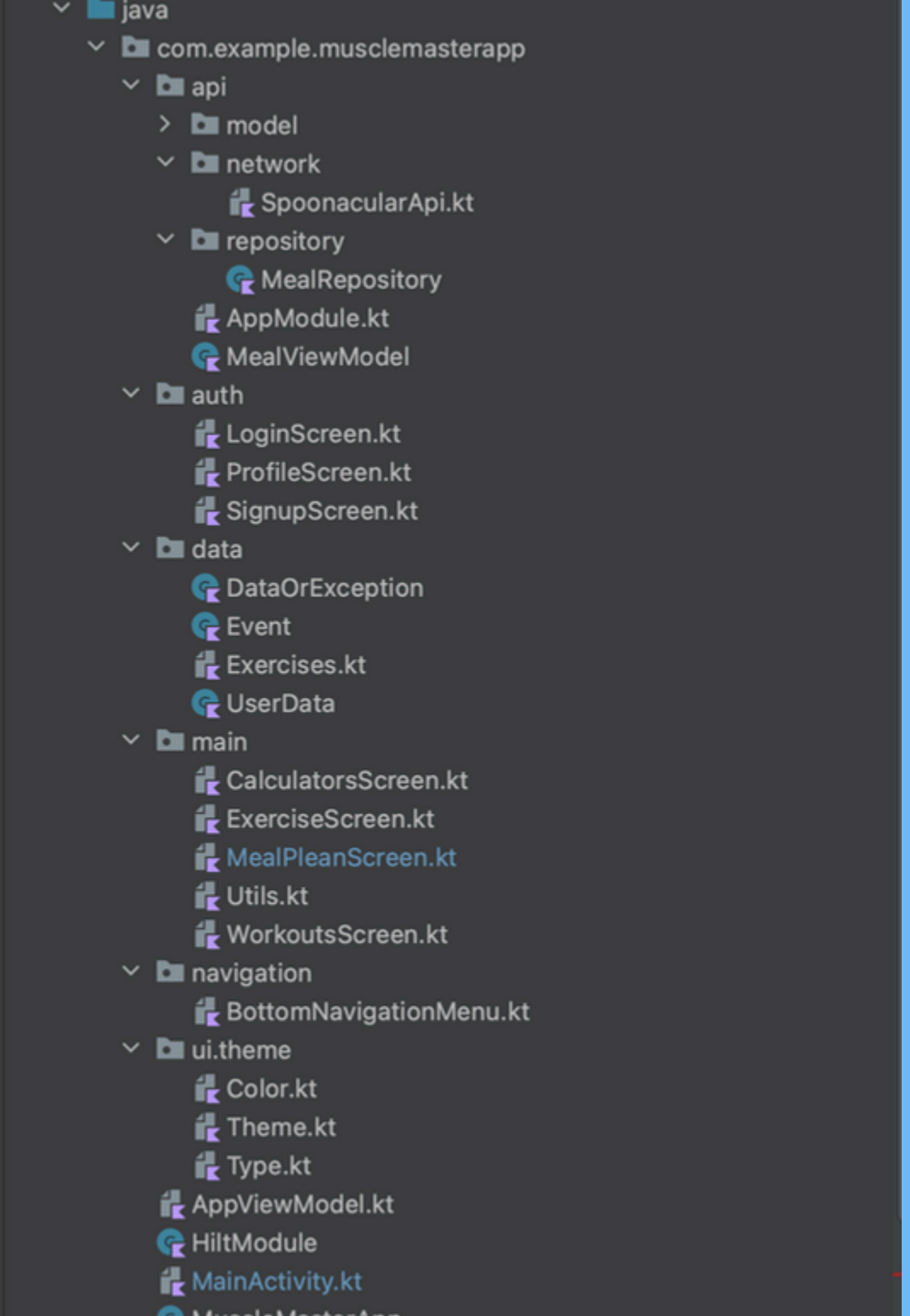
Fitness Helper App

MuscleMaster

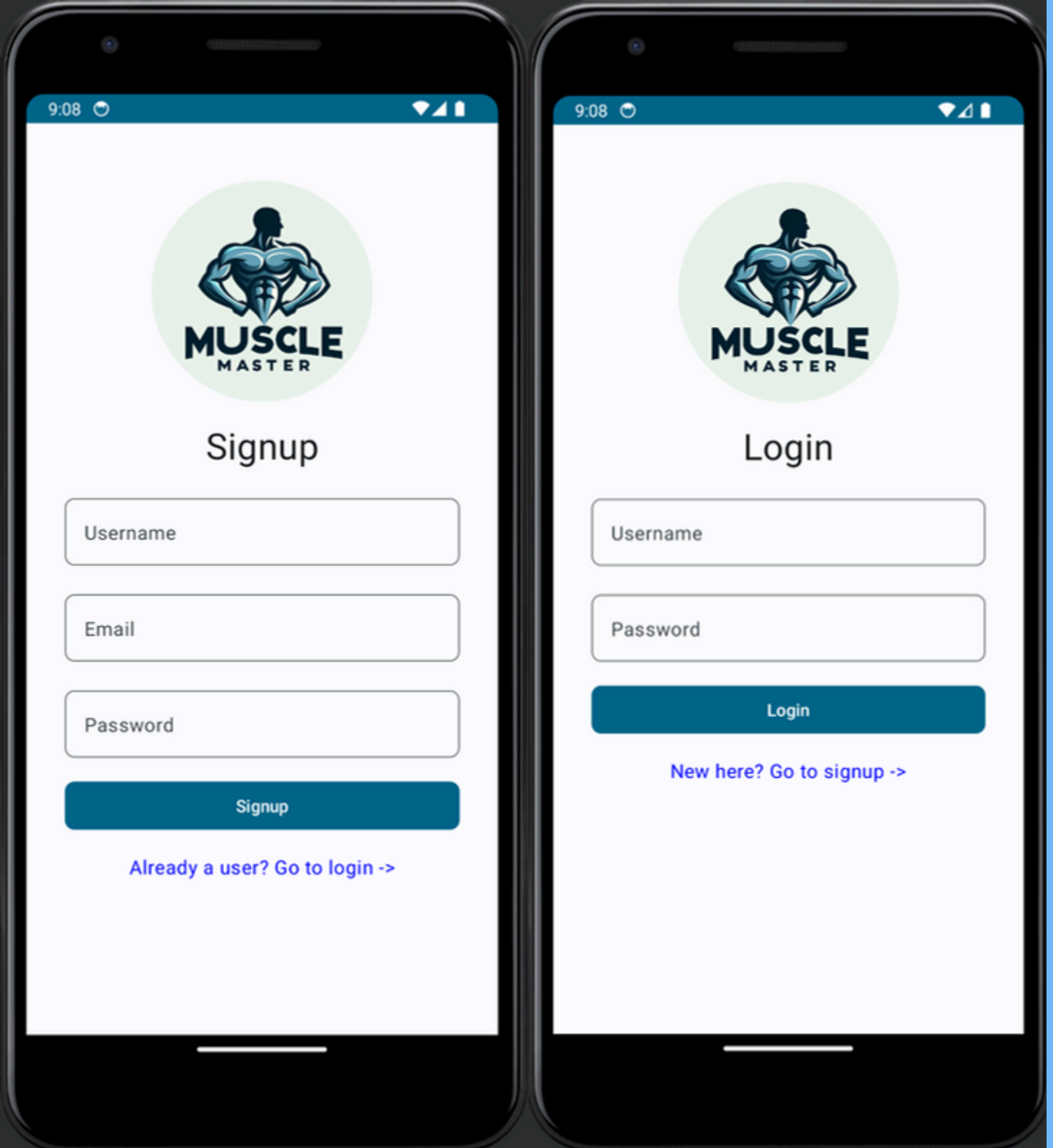


App Features:

- MuscleMaster is a fitness assistant application.
- Create a profile and enter information such as height and weight.
- Select the muscle group you want to work on and list the best exercises for it.
- View your Body Mass Index and daily calorie needs.
- Use the nutrition program we’ve created specially for you.



We adopted the
MVVM architecture
to ensure a
modular and maintainable
codebase
for our application.

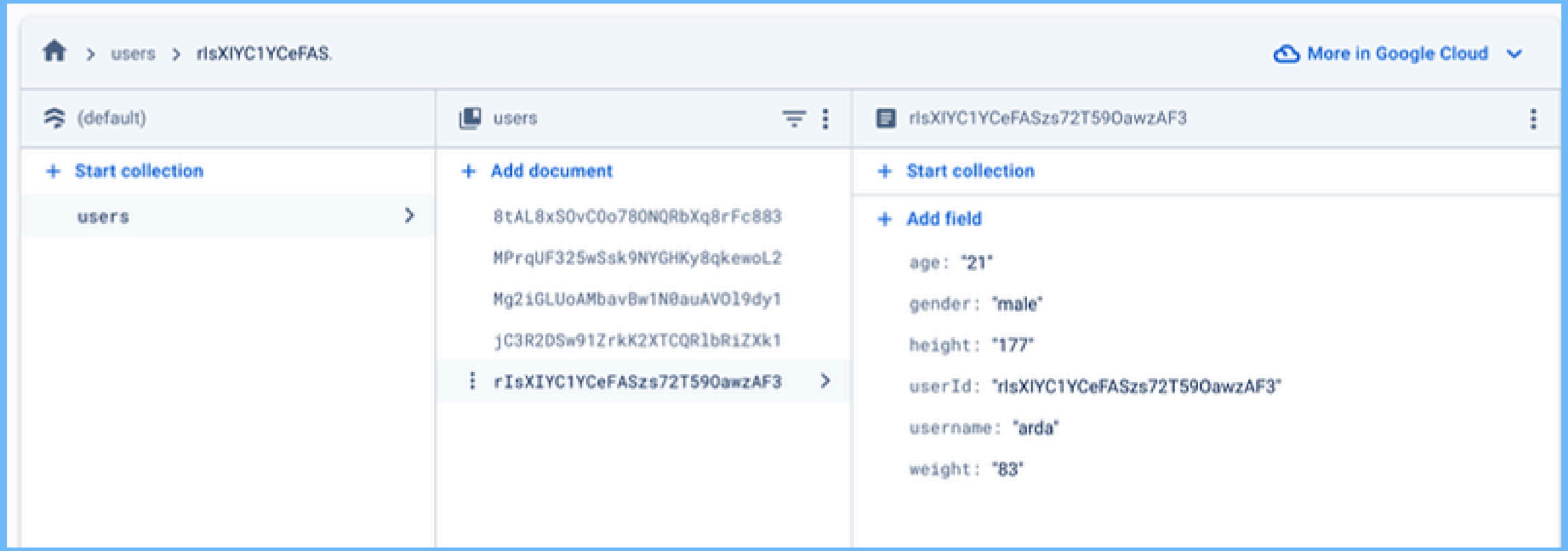

9:08
MUSCLE
MASTER
Signup
Username
Email
Password
Signup
Already a user? Go to login ->
9:08
MUSCLE
MASTER
Login
Username
Password
Login
New here? Go to signup ->
Google Firebase
has been used in this project
to save userdata

Auth processes are located in ViewModel by Hilt Module

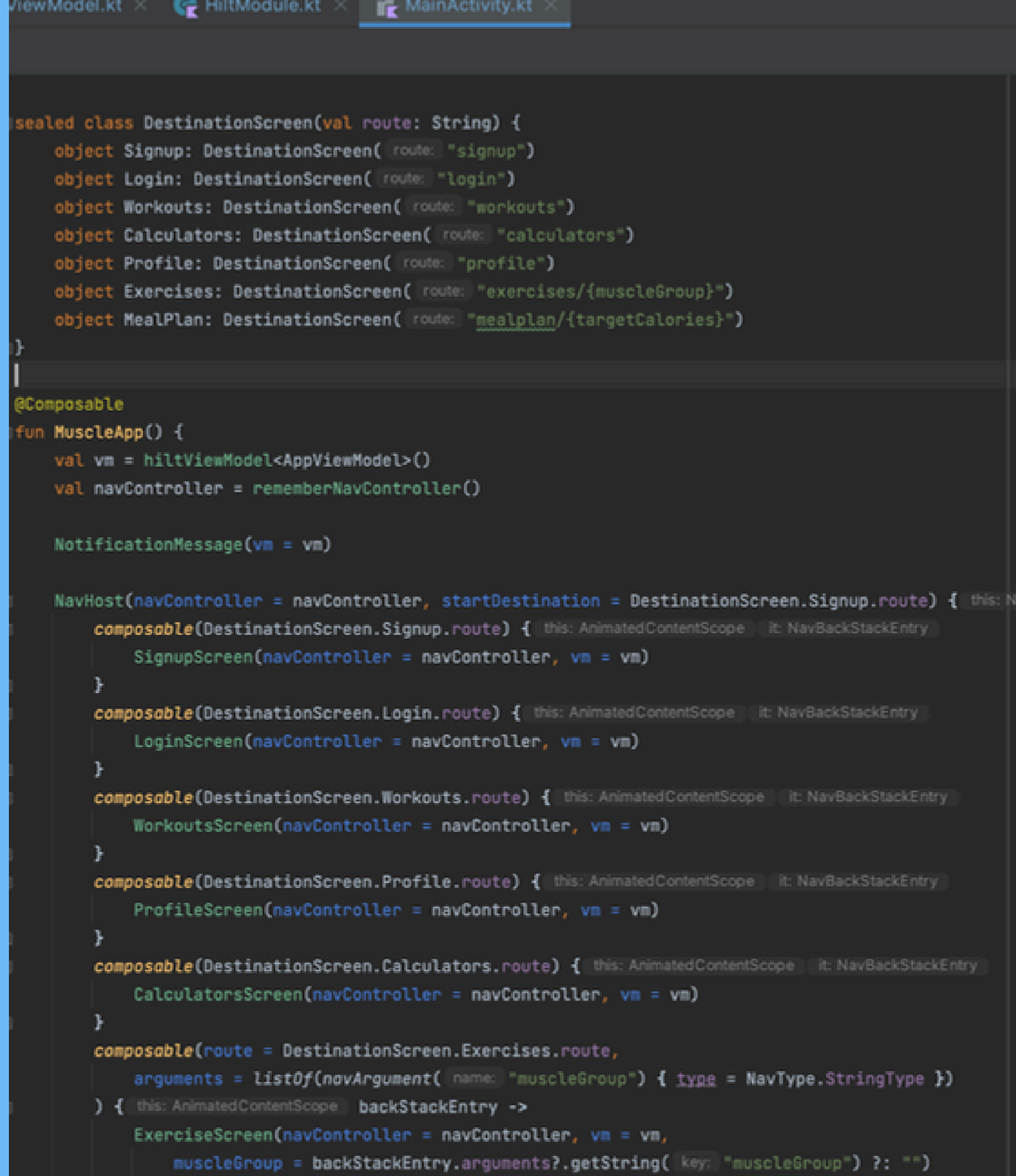
```
const val USERS = "users"
@HiltViewModel
class AppViewModel @Inject constructor(
    val auth: FirebaseAuth,
    val db: FirebaseFirestore
): ViewModel() {

    val signedIn = mutableStateOf( value: false)
    val inProgress = mutableStateOf( value: false)
    val userData = mutableStateOf<UserData?>( value: null)
    val popupNotification = mutableStateOf<Event<String>?>( value: null)

    init {
        //auth.signOut() // debug purpose
        val currentUser = auth.currentUser
        signedIn.value = currentUser != null
        currentUser?.uid?.let {uid ->
            getUserData(uid)
        }
    }

    fun onSignup(username: String, email: String, pass: String) {
        if (username.isEmpty() || email.isEmpty() || pass.isEmpty()) {
            handleException(customMessage = "Please fill in all fields")
            return
        }

        inProgress.value = true
        db.collection(USERS).whereEqualTo( field: "username", username).get()
            .addOnSuccessListener { documents ->
                if (documents.size() > 0) {
                    handleException(customMessage = "Username already exists")
                    inProgress.value = false
                } else {
                    auth.createUserWithEmailAndPassword(email, pass)
                        .addOnCompleteListener { task ->
                            if (task.isSuccessful) {
                                signedIn.value = true
                                // Create profile
                                createOrUpdateProfile(username = username)
                            } else {
                                Log.e( tag: "HATA", email)
                                handleException(task.exception, "Signup failed")
                            }
                            inProgress.value = false
```

```
data class UserData(
    val userId: String? = null,
    val username: String? = null,
    val gender: String? = null,
    val weight: String? = null,
    val height: String? = null,
    val age: String? = null,
) {
    fun toMap() = mapOf(
        "userId" to userId,
        "username" to username,
        "gender" to gender,
        "weight" to weight,
        "height" to height,
        "age" to age
    )
}
```

Firebase Firestore (Database):

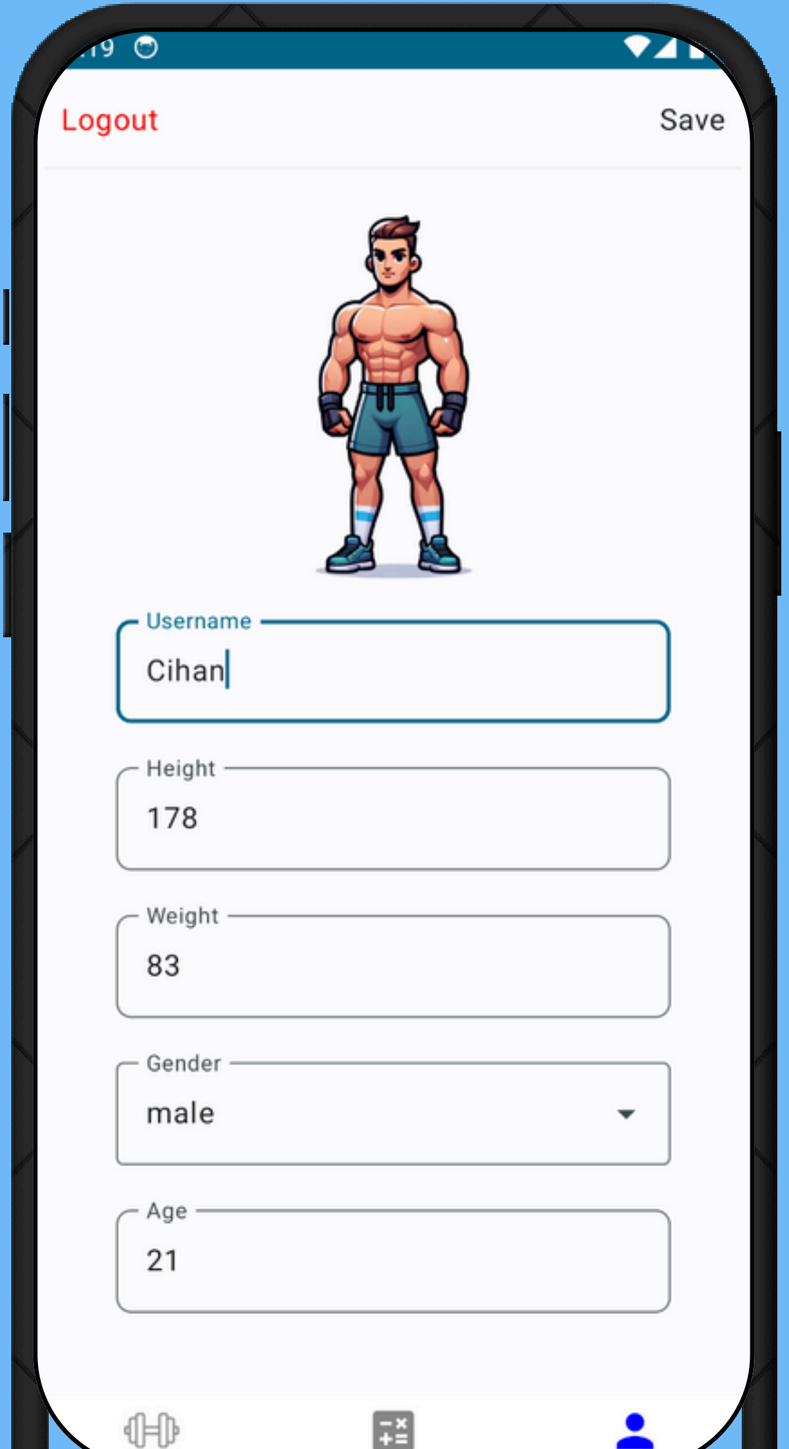


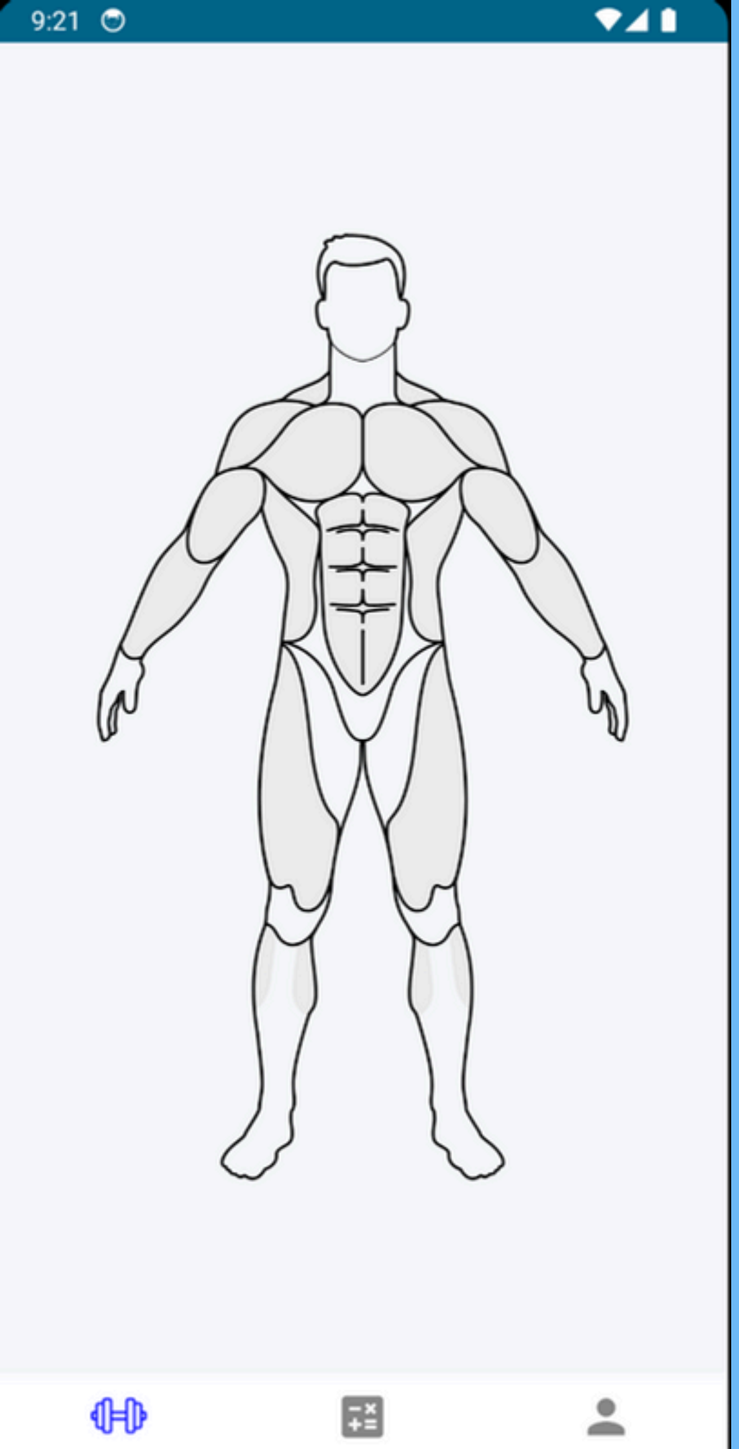
We used the NavHost component for screen transitions.



AppViewModel:

```
private fun createOrUpdateProfile(
        username: String? = null,
        gender: String? = null,
        weight: String? = null,
        height: String? = null,
        age: String? = null,
    ) {
        val uid = auth.currentUser?.uid
        val userData = UserData(
            userId = uid,
            username = username ?: userData.value?.username,
            gender = gender ?: userData.value?.gender,
            weight = weight ?: userData.value?.weight,
            height = height ?: userData.value?.height,
            age = age ?: userData.value?.age
        )

        uid?.let { uid ->
            inProgress.value = true
            db.collection(USERS).document(uid).get()
                .addOnSuccessListener {
                    if (it.exists()) {
                        it.reference.update(userData.toMap())
                            .addOnSuccessListener {
                                this.userData.value = userData
                                inProgress.value = false
                            }
                            .addOnFailureListener {
                                handleException(it, "Can not update user")
                                inProgress.value = false
                            }
                    } else {
                        db.collection(USERS).document(uid).set(userData)
                        getUserData(uid)
                    }
```





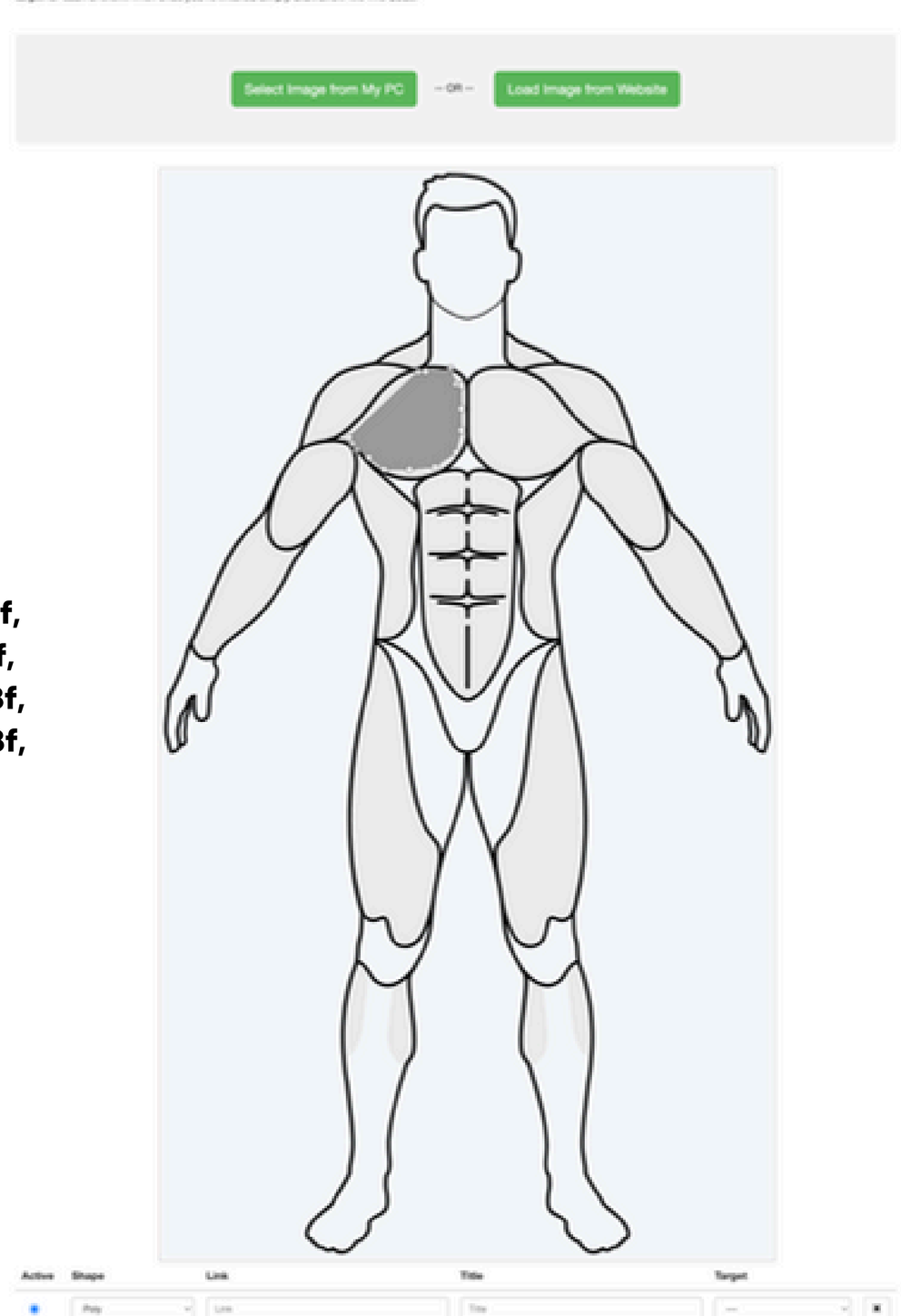
Select Target Muscle that you want to work!

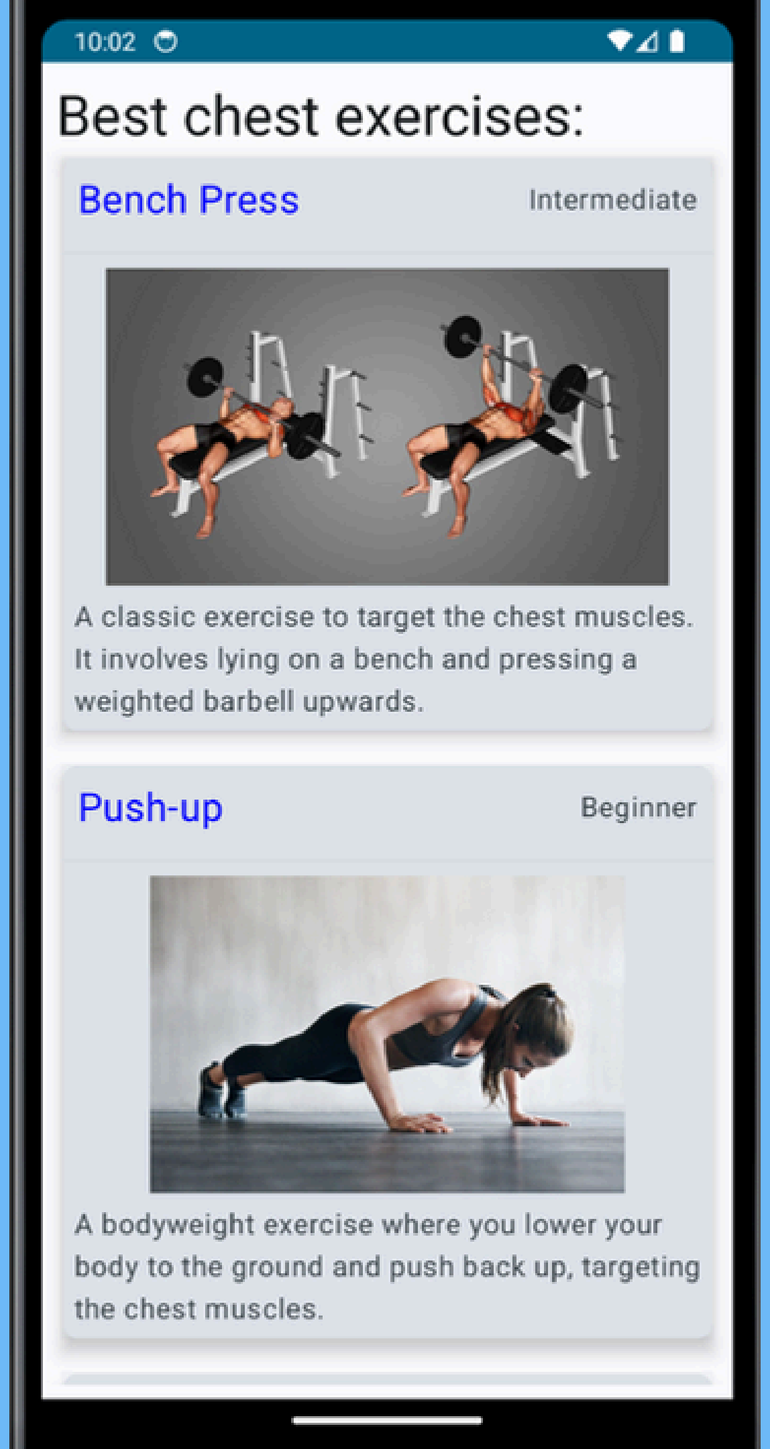
We used **Image Mapping** for the model hit-boxes.

```
Box(contentAlignment = Alignment.Center,
    modifier = Modifier.fillMaxSize()
) { this: BoxScope

// Chest Imagemap
val chestPath = Path().apply { this: Path
    val coords = listOf(
        220f, 348f, 241f, 336f, 257f, 322f, 277f, 298f, 294f, 278f, 320f, 261f, 342f, 255f,
        378f, 258f, 396f, 275f, 416f, 257f, 451f, 257f, 467f, 261f, 488f, 270f, 509f, 289f,
        526f, 311f, 547f, 332f, 570f, 351f, 544f, 359f, 527f, 380f, 509f, 390f, 479f, 398f,
        440f, 396f, 410f, 373f, 398f, 352f, 382f, 374f, 346f, 398f, 311f, 398f, 278f, 388f,
        251f, 358f
    )
    moveTo(coords[0], coords[1])
    for (i in 2 ≤ until < coords.size step 2) {
        lineTo(coords[i], coords[i + 1])
    }
    close()
}

// Shoulders imagemap
val shoulderPath = Path().apply { this: Path
    val coords = listOf(
        179.0f, 357.0f, 191.0f, 323.0f, 203.0f, 288.0f, 219.0f, 273.0f, 237.0f, 261.0f,
        273.0f, 249.0f, 303.0f, 254.0f, 323.0f, 258.0f, 289.0f, 279.0f, 272.0f, 304.0f,
        245.0f, 334.0f, 224.0f, 346.0f, 199.0f, 350.0f
    )
    moveTo(coords[0], coords[1])
    for (i in 2 ≤ until < coords.size step 2) {
        lineTo(coords[i], coords[i + 1])
    }
    close()
}
val shoulderPath2 = Path().apply { this: Path
    val coords = listOf(612f, 359f, 568f, 348f, 543f, 327f, 521f, 304f, 501f, 279f, 482f,
```

image-map.net has been used to get the coordinates of the selected area

```
val chestPath = Path().apply {
        val coords = listOf(
            220f, 348f, 241f, 336f, 257f, 322f, 277f, 298f, 294f, 278f, 320f, 261f, 342f, 255f,
            378f, 258f, 396f, 275f, 416f, 257f, 451f, 257f, 467f, 261f, 488f, 270f, 509f, 289f,
            526f, 311f, 547f, 332f, 570f, 351f, 544f, 359f, 527f, 380f, 509f, 390f, 479f, 398f,
            440f, 396f, 410f, 373f, 398f, 352f, 382f, 374f, 346f, 398f, 311f, 398f, 278f, 388f,
            251f, 358f
        )
        moveTo(coords[0], coords[1])
        for (i in 2 until coords.size step 2) {
            lineTo(coords[i], coords[i + 1])
        }
        close()
    }
```





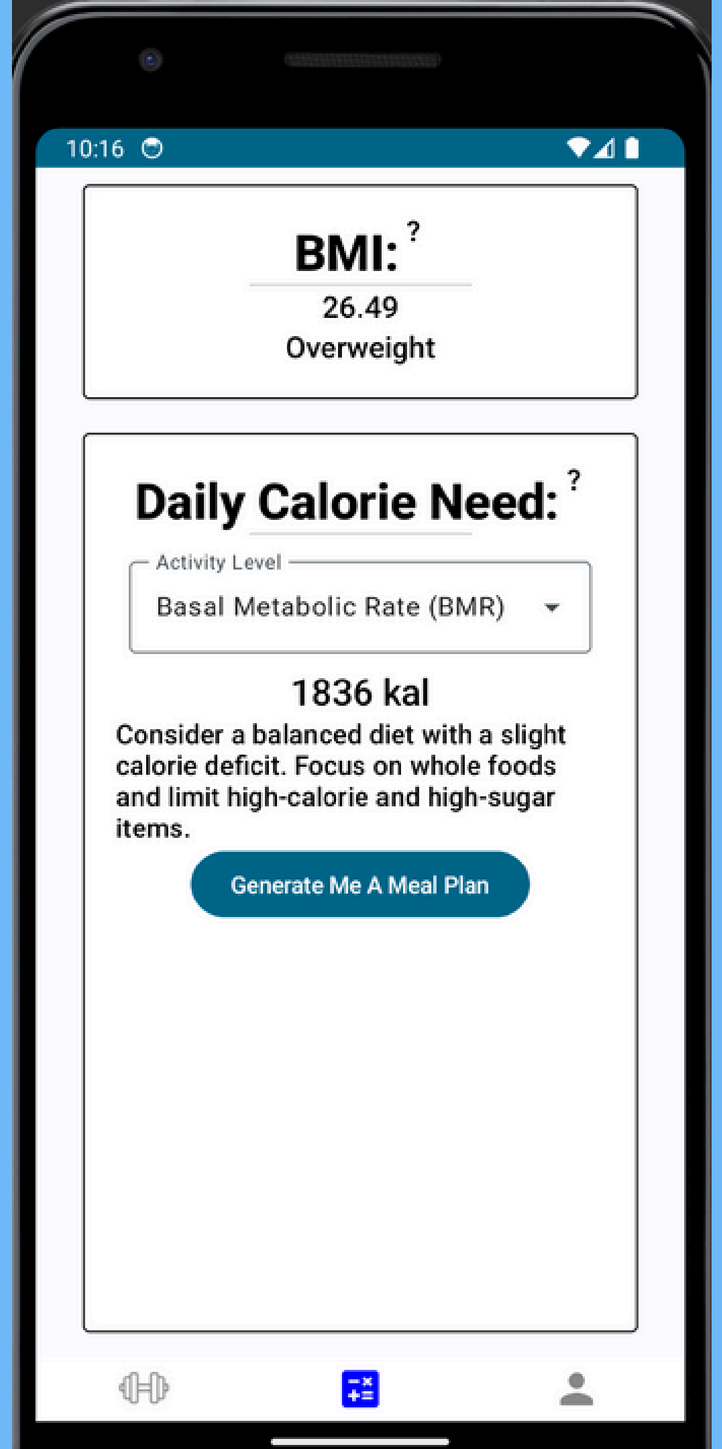
Here are the exercises you can do for the selected muscle!

We store the exercise data in a **data class**

```
data class Exercises(
    val exerciseName: String,
    val exerciseTargetMuscle: String,
    val exerciseDescription: String,
    val exerciseDifficulty: String,
    val exerciseImage: String
)

fun getExercises(): List<Exercises> {
    return listOf<Exercises>(

        // CHEST EGZ.
        Exercises(
            exerciseName = "Bench Press",
            exerciseTargetMuscle = "chest",
            exerciseDescription = "A classic exercise to target the chest muscles. It involves lying on a bench and pressing a weighted
            exerciseImage = "ex_bb_bench",
            exerciseDifficulty = "Intermediate"
        ),

        Exercises(
            exerciseName = "Push-up",
            exerciseTargetMuscle = "chest",
            exerciseDescription = "A bodyweight exercise where you lower your body to the ground and push back up, targeting the chest
            exerciseImage = "ex_pushup",
            exerciseDifficulty = "Beginner"
        ),

        Exercises(
            exerciseName = "Chest Fly",
            exerciseTargetMuscle = "chest",
            exerciseDescription = "Performed with dumbbells or a cable machine, it involves extending the arms wide and bringing them t
            exerciseImage = "ex_fly",
            exerciseDifficulty = "Intermediate"
        ),

        Exercises(
            exerciseName = "Incline Bench Press",
            exerciseTargetMuscle = "chest",
            exerciseDescription = "Similar to the bench press but performed on an inclined bench to target the upper chest muscles.",
            exerciseImage = "ex_inbp",
            exerciseDifficulty = "Intermediate"
        ),
```

No need to use database,
since:

- **Quick to Set Up and Easy:** Using data that is coded directly into the app is fast and easy, especially when starting or for small projects.
- **Independence:** It works without needing an external database server, so it doesn't need an internet connection and has fewer dependencies.
- **Reliability:** Keeping your data inside the app means it won't be affected by problems like internet errors or database server issues.

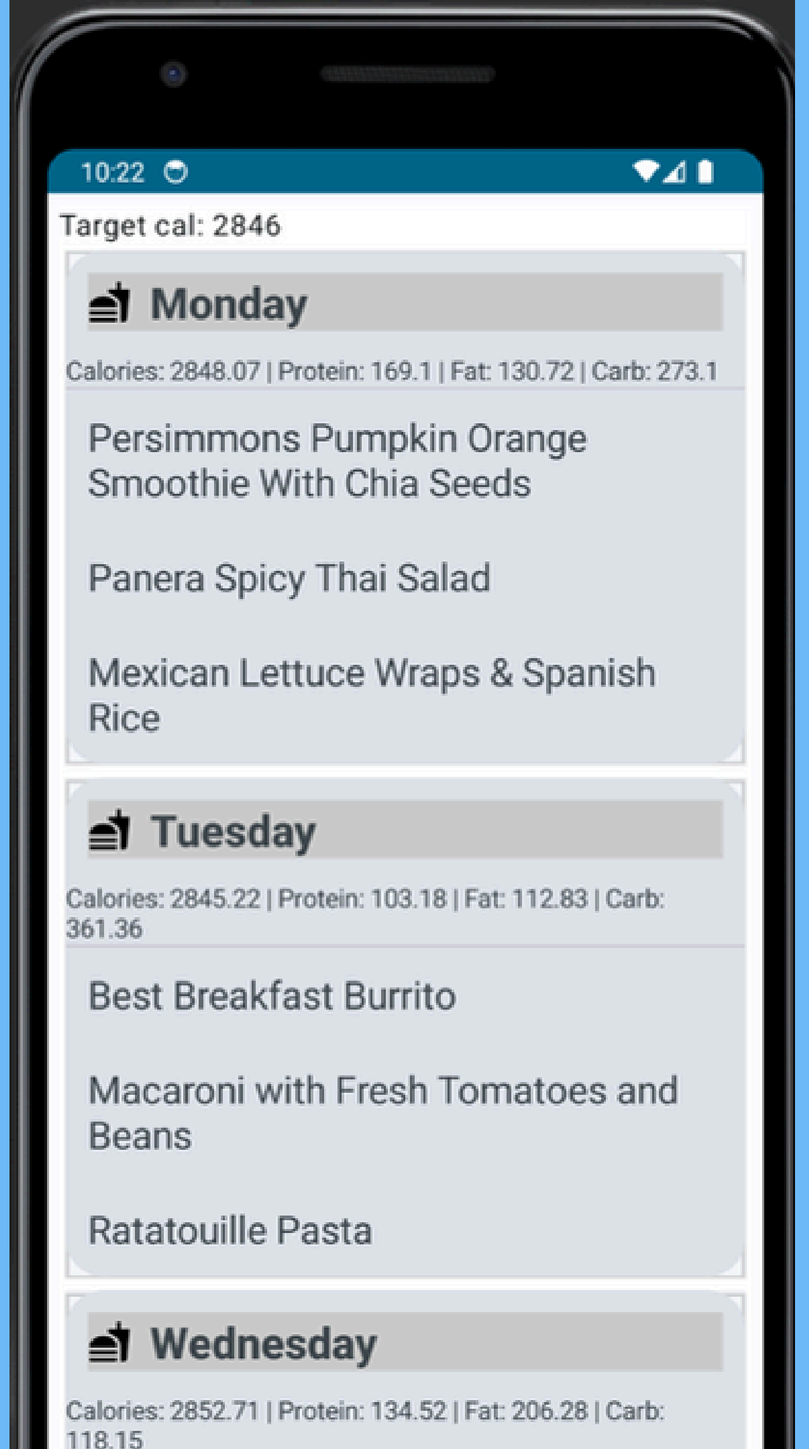


Find Your **Body/Mass Index** and Calculate **Calorie Need**

```
val userData = vm.userData.value
    var gender by rememberSaveable { mutableStateOf(userData?.gender ?: "") }
    var weight by rememberSaveable { mutableStateOf(userData?.weight ?: "") }
    var height by rememberSaveable { mutableStateOf(userData?.height ?: "") }
    var age by rememberSaveable { mutableStateOf(userData?.age ?: "") }
```

A **diet plan** prepared exclusively for you.

We use **Spoonacular API**
to get you best meal plan ever on earth!



Query that we sent to the API:

https://api.spoonacular.com/mealplanner/generate?timeFrame=week&apiKey=apiKey&targetCalories=**YourData**

```
const val API_KEY = "a94a464ccbf14692aef3a6bdc20c1db9"

@Singleton
interface SpoonacularApi {
    @GET(value = "mealplanner/generate")
    suspend fun getMealPlan(
        @Query("timeFrame") timeFrame: String = "week",
        @Query("targetCalories") targetCalories: String = "2500",
        @Query("apiKey") apiKey: String = API_KEY
    ): MealPlan
}
```

We utilized Retrofit for network communication to efficiently handle data exchange

```
// 20240101154953
// https://api.spoonacular.com/mealplanner/generate?timeFrame=week&apiKey=a94a464ccb

{
  "week": {
    "monday": {
      "meals": [
        {
          "id": 622598,
          "imageType": "jpg",
          "title": "Pittata - Pizza Frittata",
          "readyInMinutes": 30,
          "servings": 2,
          "sourceUrl": "https://spoonacular.com/pittata-pizza-frittata-622598"
        },
        {
          "id": 1697535,
          "imageType": "jpg",
          "title": "Panera Spicy Thai Salad",
          "readyInMinutes": 20,
          "servings": 4,
          "sourceUrl": "https://spoonacular.com/panera-spicy-thai-salad-1697535"
        },
        {
          "id": 647687,
          "imageType": "jpg",
          "title": "Ratatouille",
          "readyInMinutes": 75,
          "servings": 8,
          "sourceUrl": "https://spoonacular.com/ratatouille-647687"
        }
      ],
      "nutrients": {
        "calories": 2500.18,
```

```
// dependecy injection
const val BASE_URL = "https://api.spoonacular.com/"

@Module
@InstallIn(SingletonComponent::class)
class AppModule {

    @Provides
    @Singleton
    fun provideSpoonacularApi(): SpoonacularApi {
        return Retrofit.Builder()  Retrofit.Builder
            .baseUrl(BASE_URL)  Retrofit.Builder
            .addConverterFactory(GsonConverterFactory.create())
            .build()  Retrofit
            .create(SpoonacularApi::class.java)
    }

}
```

That’s It!

Fitness Helper App

MuscleMaster