Arda ERBAHARLI

Nationality: Turkish   **Date of birth:** 01/03/1999

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🔗 **LinkedIn:** www.linkedin.com/in/arda-erbaharli-5401471aa/

⊙ **Github:** https://github.com/ardaerbaharli/

🌐 **Website:** https://ardaerbaharli.github.io

📍 **Home:** Ankara (Türkiye)

ABOUT ME

I have been actively engaged in software development for over four years, specializing in the creation of mobile games using the C# programming language. Over the past three years, my primary focus has been on game development, allowing me to gain extensive experience in this field. Since December 2021, I have been working as a freelance game developer, collaborating on numerous projects including various genres, primarily targeting mobile platforms.

WORK EXPERIENCE

Game Developer Intern
ARD Bilişim [31/05/2021 – 27/06/2021]

City: Ankara
Country: Türkiye

I have developed a game called Solitaire with Unity. You can see here (https://ardaerbaharli.github.io/portfolio#solitaire). Also helped with the implementation of a 3rd party package.

Game Developer Intern
ARD Grup [15/08/2022 – 12/09/2022]

City: Ankara
Country: Türkiye

I have developed 3 hyper-casual game clones.
  • Globo Run => https://ardaerbaharli.github.io/portfolio#globoRun
  • Helix Jump => https://ardaerbaharli.github.io/portfolio/small-games#helixJump
  • Arrow Throw => https://ardaerbaharli.github.io/portfolio/small-games#arrowThrow

Freelance Game Developer
Upwork [01/12/2021 – Current]

As a Top Rated Freelance Unity Developer at Upwork, I've been collaborating on numerous projects including various genres, primarily targeting mobile platforms.

EDUCATION AND TRAINING

Computer Enginner
Başkent University [22/09/2018 – 06/07/2023]

Field(s) of study: Engineering, manufacturing and construction

Trainee
Panteon [01/10/2022 – 01/02/2023]

Website: https://www.panteon.games/akademi/

Game Development Trainee
Google Oyun ve Uygulama Akademisi [01/12/2022 – Current]

Website: https://oyunveuygulamaakademisi.com

LANGUAGE SKILLS

Mother tongue(s): **Turkish**

Other language(s):

English

LISTENING C1 **READING** C1 **WRITING** C1

SPOKEN PRODUCTION B2 **SPOKEN INTERACTION** B2

Levels: A1 and A2: Basic user; B1 and B2: Independent user; C1 and C2: Proficient user

DIGITAL SKILLS

Tools & Technology
.NET Framework / Version Control System (Git) / Adobe Photoshop / .NET Core / Git / Unity

Programming Languages
C#