```
1: import numpy as np
 2: from matplotlib import animation
 3: import pylab
 4:
 6: def RungeKutta(f1, f2, f3, f4, a_init, b_init, c_init, d_init, t0, tf, h=0.1):
 7:
        A = []
 8:
        B = []
 9:
        C = []
10:
        D = []
11:
        T = np.arange(t0, tf, h)
        a = a_{init}
13:
        b = b_init
        c = c_init
14:
        d = d_{init}
15:
16:
        for t in T:
17:
            A.append(a)
18:
            B.append(b)
19:
            C.append(c)
20:
            D.append(d)
            k1 = h * f1(a, b, c, d, t)
21:
22:
            11 = h * f2(a, b, c, d, t)
23:
            m1 = h * f3(a, b, c, d, t)
24:
            n1 = h * f4(a, b, c, d, t)
25:
            k2 = h * f1(a + k1 / 2, b + l1 / 2, c + m1 / 2, d + n1 / 2, t + h / 2)
            12 = h * f2(a + k1 / 2, b + 11 / 2, c + m1 / 2, d + n1 / 2, t + h / 2)
26:
            m2 = h * f3(a + k1 / 2, b + l1 / 2, c + m1 / 2, d + n1 / 2, t + h / 2)
27:
            n2 = h * f4(a + k1 / 2, b + l1 / 2, c + m1 / 2, d + n1 / 2, t + h / 2)
28:
            k3 = h * f1(a + k2 / 2, b + 12 / 2, c + m2 / 2, d + n2 / 2, t + h / 2)
29:
            13 = h * f2(a + k2 / 2, b + 12 / 2, c + m2 / 2, d + n2 / 2, t + h / 2)
30:
31:
            m3 = h * f3(a + k2 / 2, b + 12 / 2, c + m2 / 2, d + n2 / 2, t + h / 2)
            n3 = h * f4(a + k2 / 2, b + 12 / 2, c + m2 / 2, d + n2 / 2, t + h / 2)
32:
            k4 = h * f1(a + k3, b + 13, c + m3, d + n3, t + h)
33:
            14 = h * f2(a + k3, b + 13, c + m3, d + n3, t + h)
34:
35:
            m4 = h * f3(a + k3, b + 13, c + m3, d + n3, t + h)
            n4 = h * f4(a + k3, b + 13, c + m3, d + n3, t + h)
36:
37:
            a += (k1 + 2 * k2 + 2 * k3 + k4) / 6
            b += (11 + 2 * 12 + 2 * 13 + 14) / 6
38:
            c += (m1 + 2 * m2 + 2 * m3 + m4) / 6
39:
            d += (n1 + 2 * n2 + 2 * n3 + n4) / 6
40:
41:
        return T, A, B, C, D
42:
43:
44: def main():
        MsG = 4 * np.pi**2
45:
        f1 = lambda x, y, vx, vy, t: vx
46:
47:
        f2 = lambda x, y, vx, vy, t: vy
        f3 = lambda x, y, vx, vy, t: -MsG * x / pow(x**2 + y**2, 3 / 2)
48:
        f4 = lambda x, y, vx, vy, t: -MsG * y / pow(x**2 + y**2, 3 / 2)
49:
        T, X, Y, Vx, Vy = RungeKutta(f1, f2, f3, f4, 1, 0, 0, 2 * np.pi, 0.0, 10,
50:
51:
                                      0.01)
52:
        print("Calculated")
53:
        fig, ax = pylab.subplots()
54:
        line, = ax.plot(X[0], Y[0], 'ko')
55:
        pylab.ylim((-1.1, 1.1))
56:
        pylab.xlim((-1.1, 1.1))
57:
58:
        def init():
59:
            line.set_data(X[0], Y[0])
60:
            return line,
61:
62:
        def anim(i):
63:
            line.set_data(X[i], Y[i])
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   64:
              return line,
   65:
   66:
          ani = animation.FuncAnimation(
   67:
             fig, anim, init_func=init, interval=20, frames=range(len(T)))
   68:
          pylab.show()
   69:
   70:
   71: if __name__ == "__main__":
   72:
          main()
```