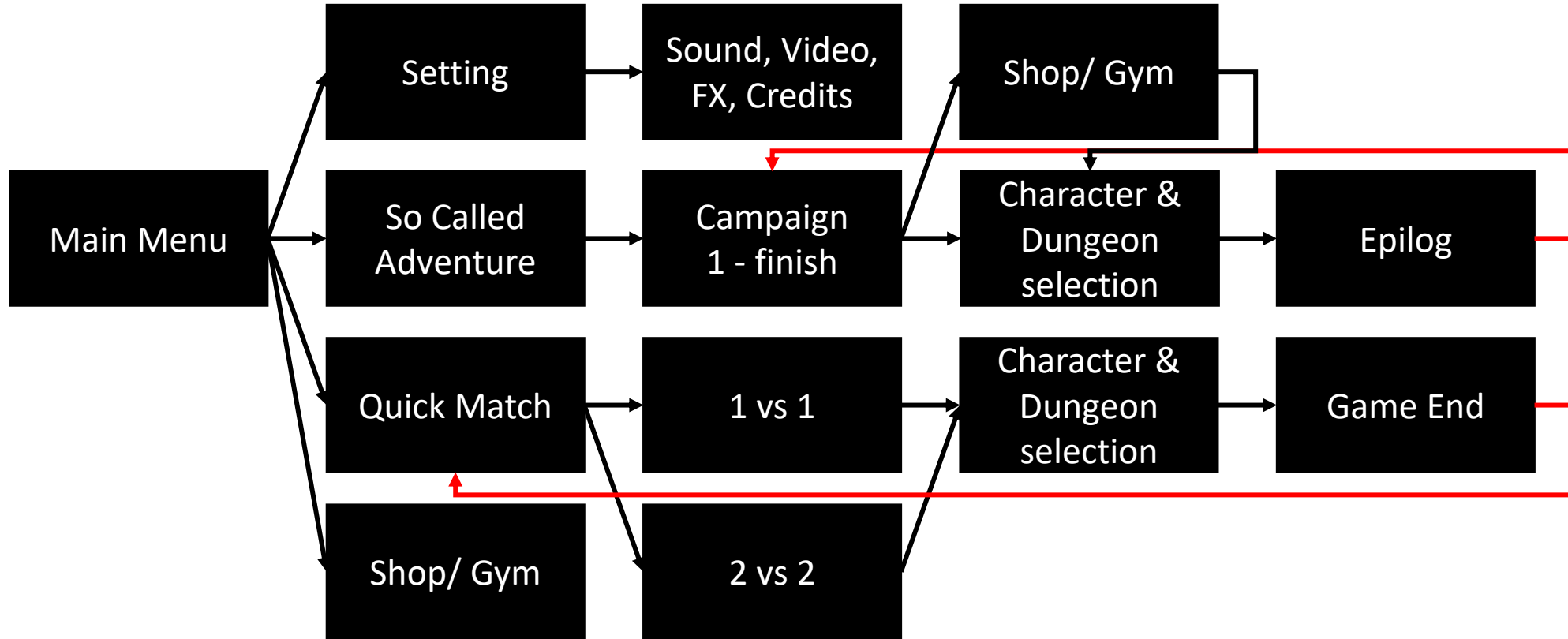
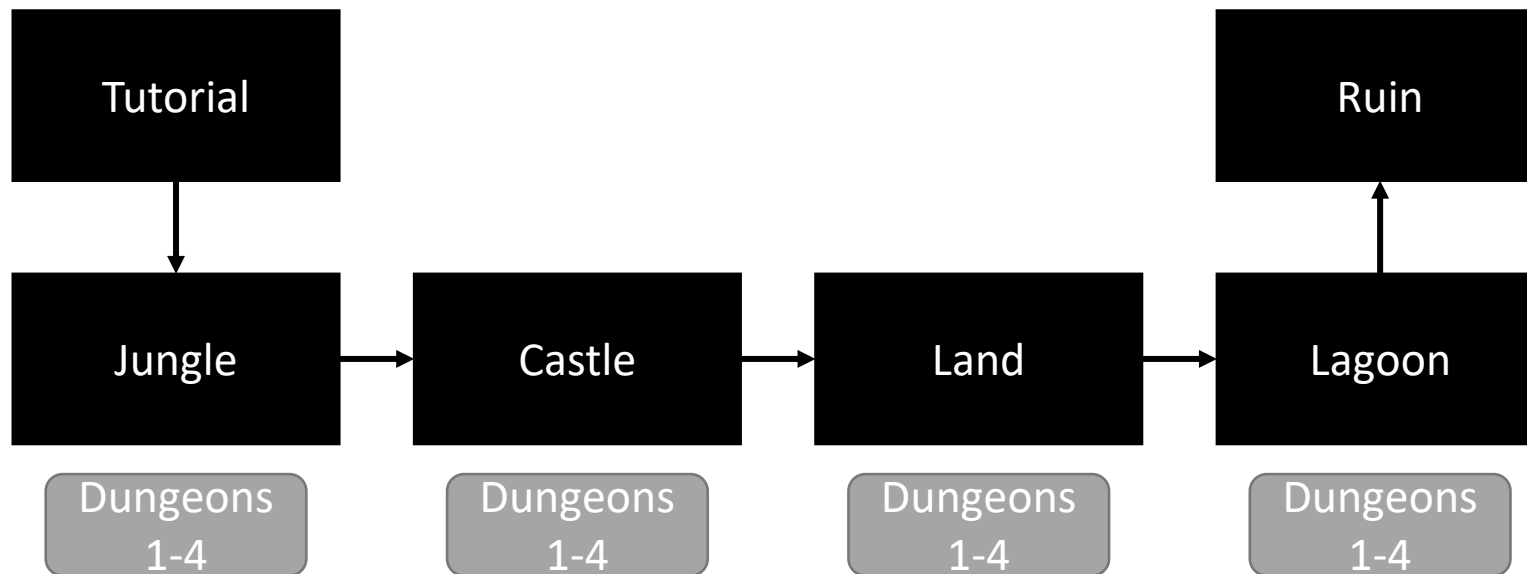
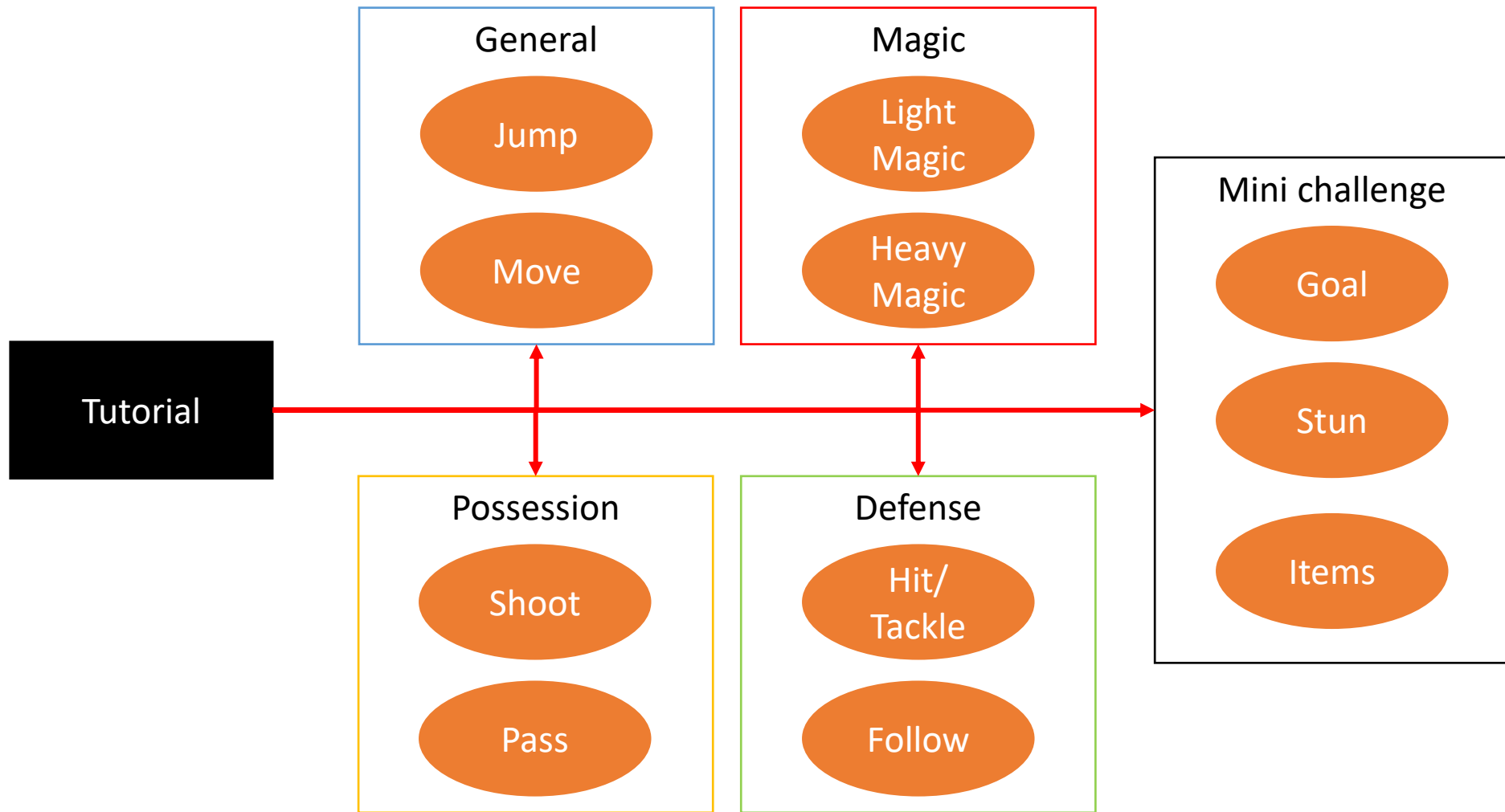
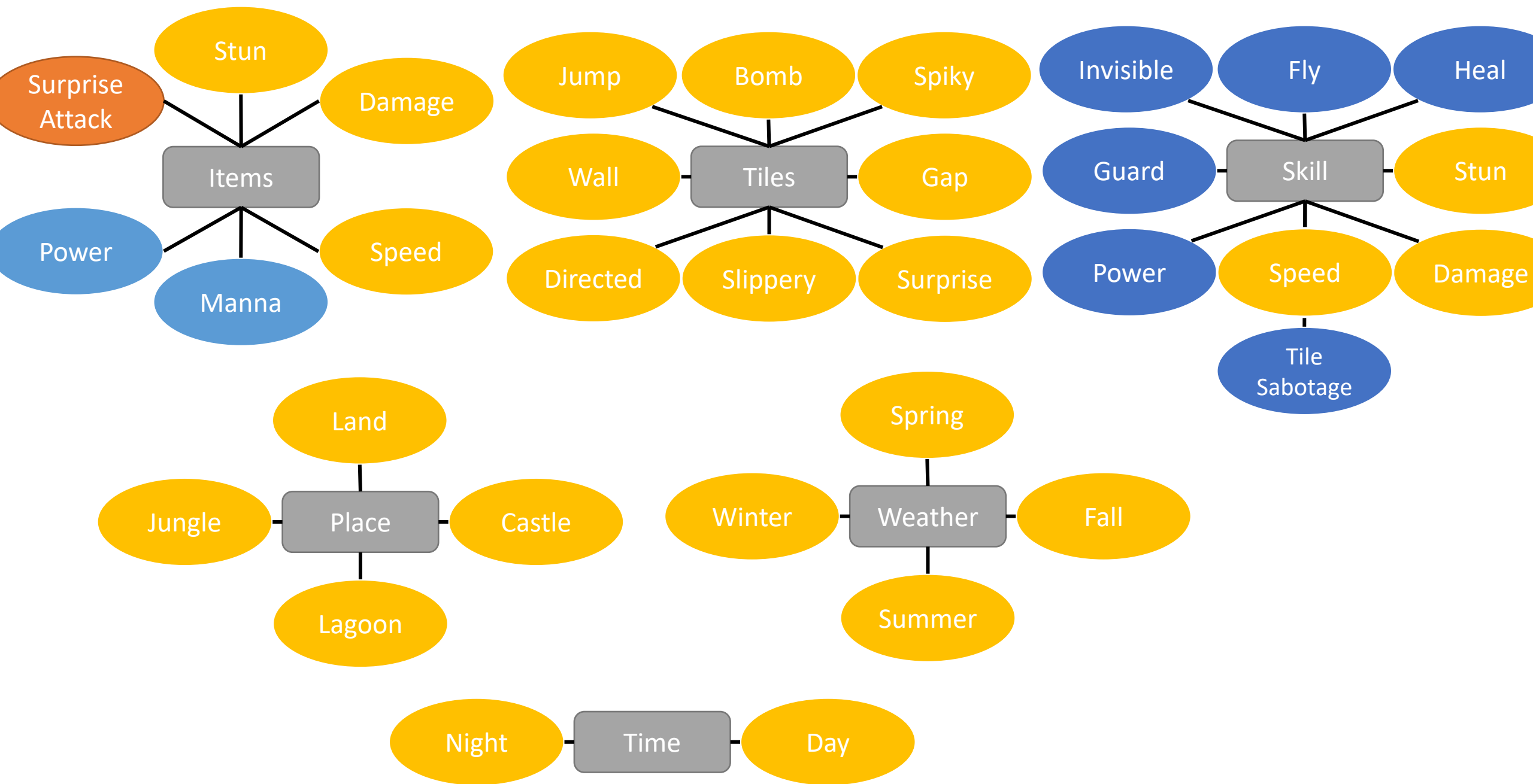


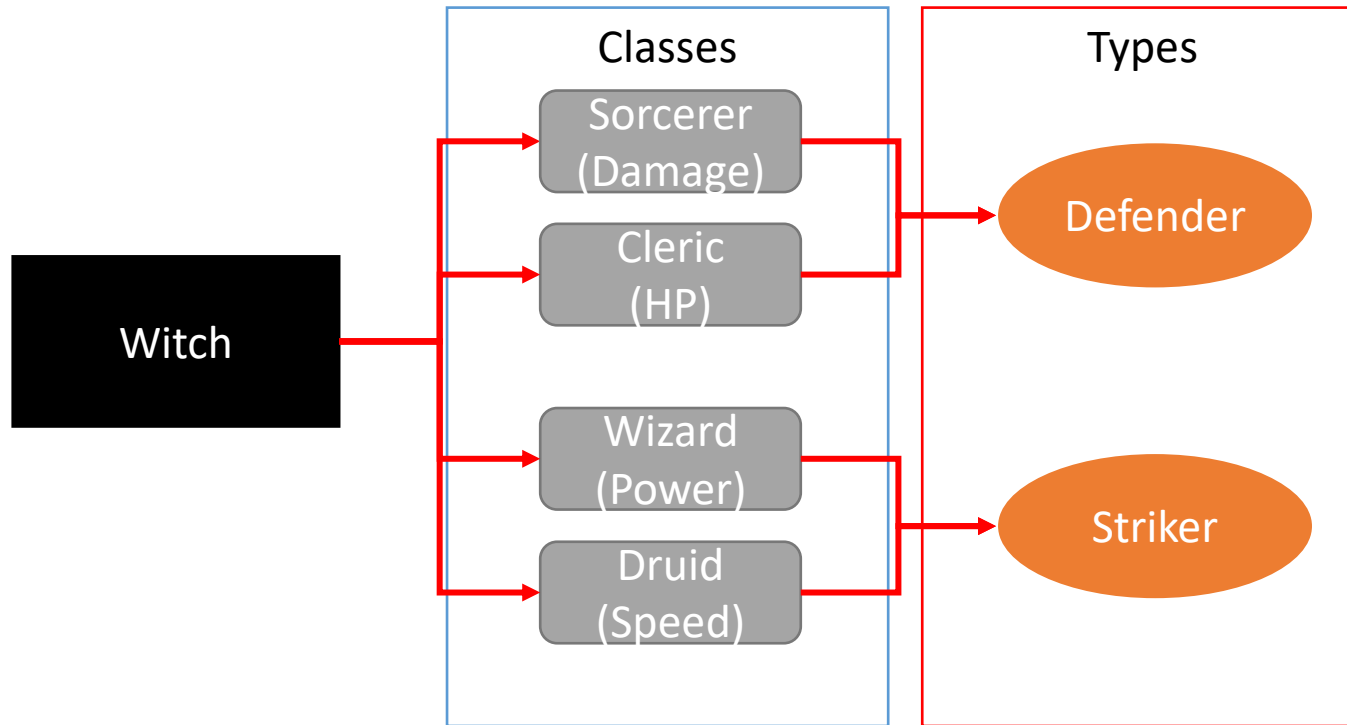
Witch Football mindmaps

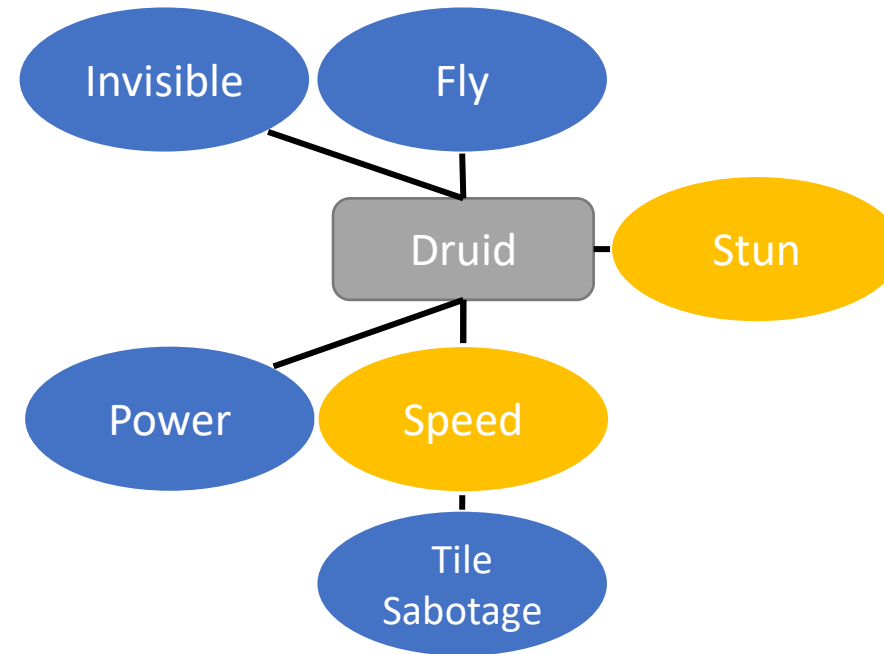
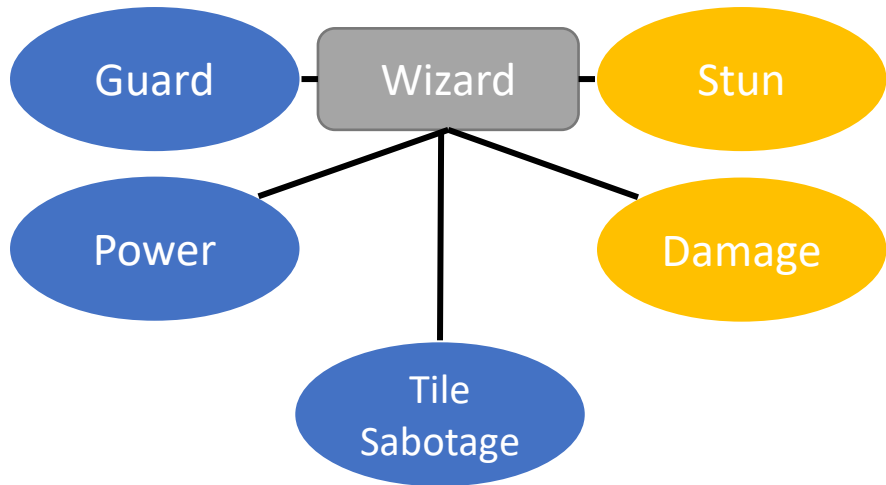
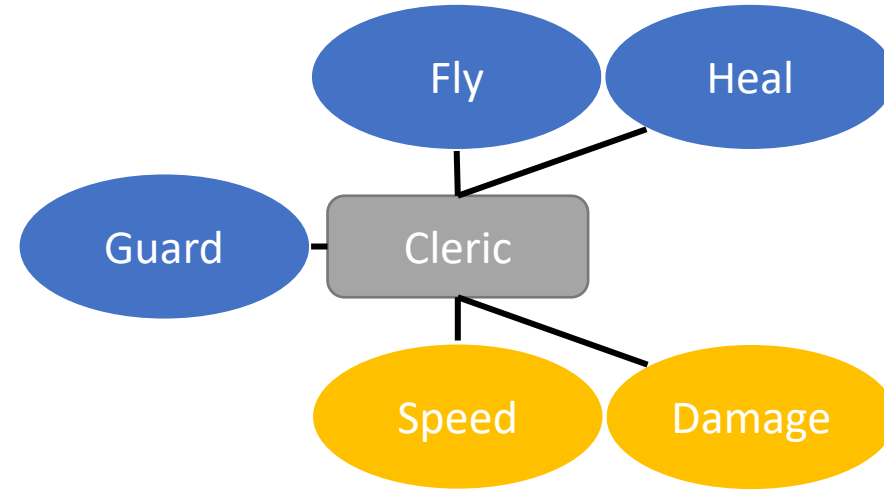
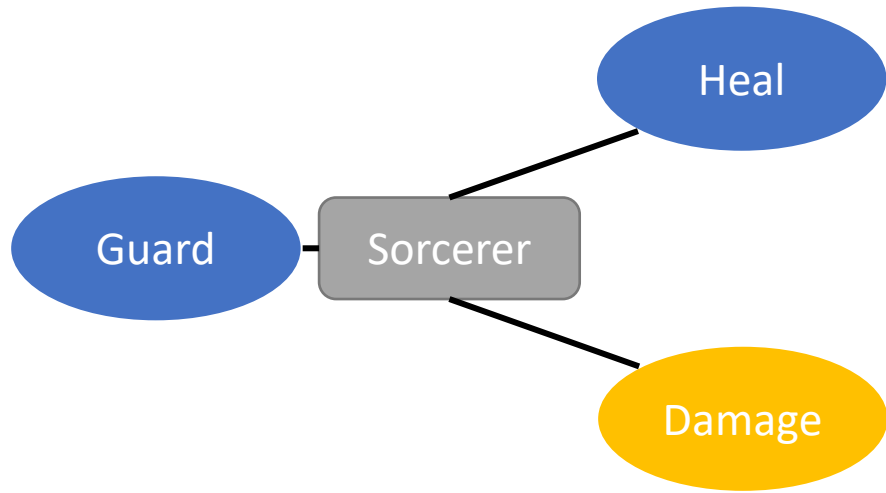






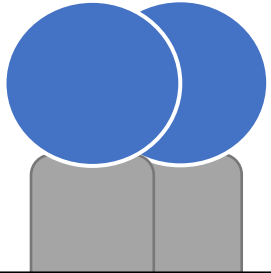






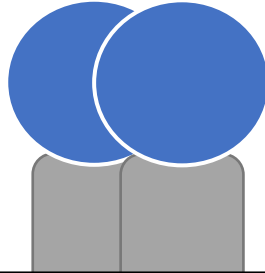
Intro Cutscene

STATS



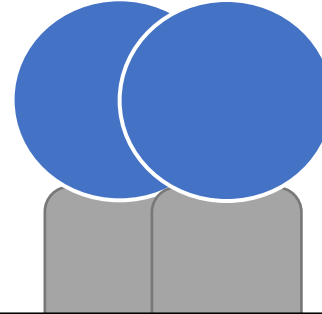
VS

STATS

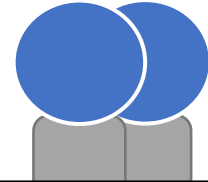


Post Match Cutscene

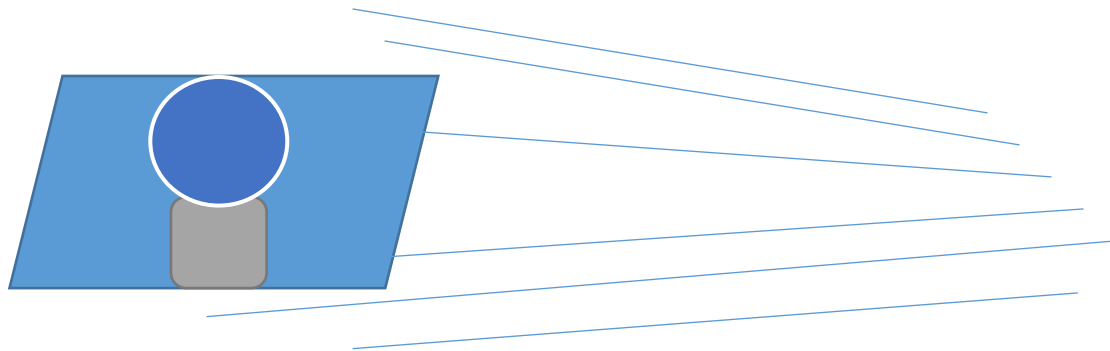
WIN



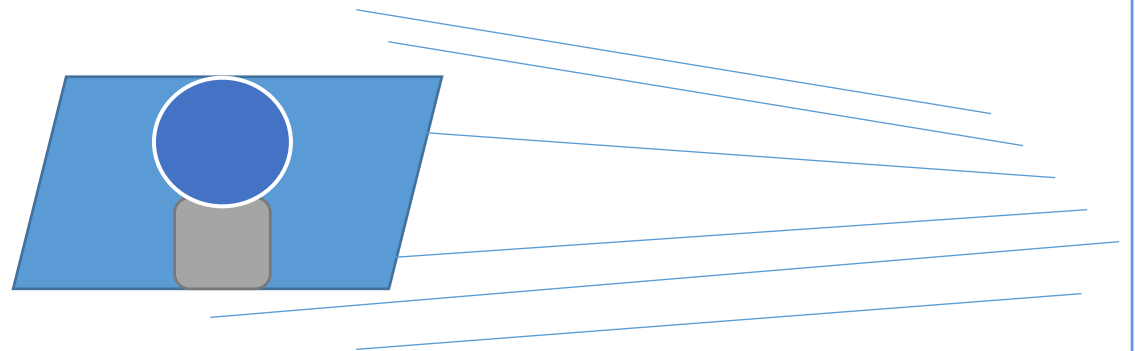
Win next time

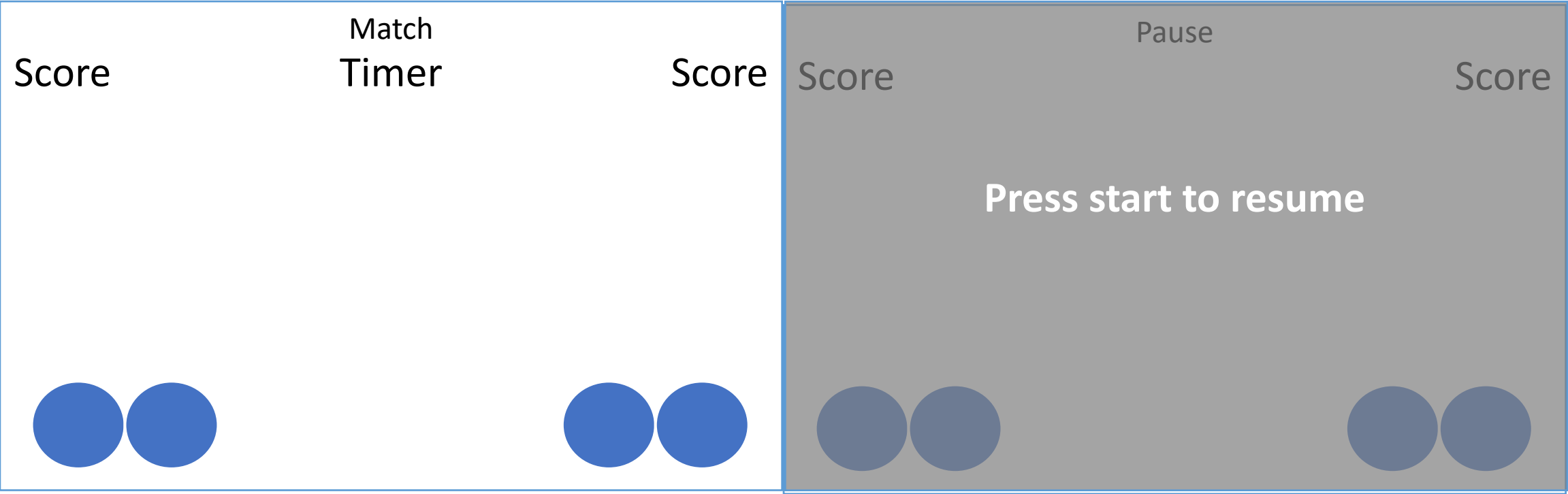


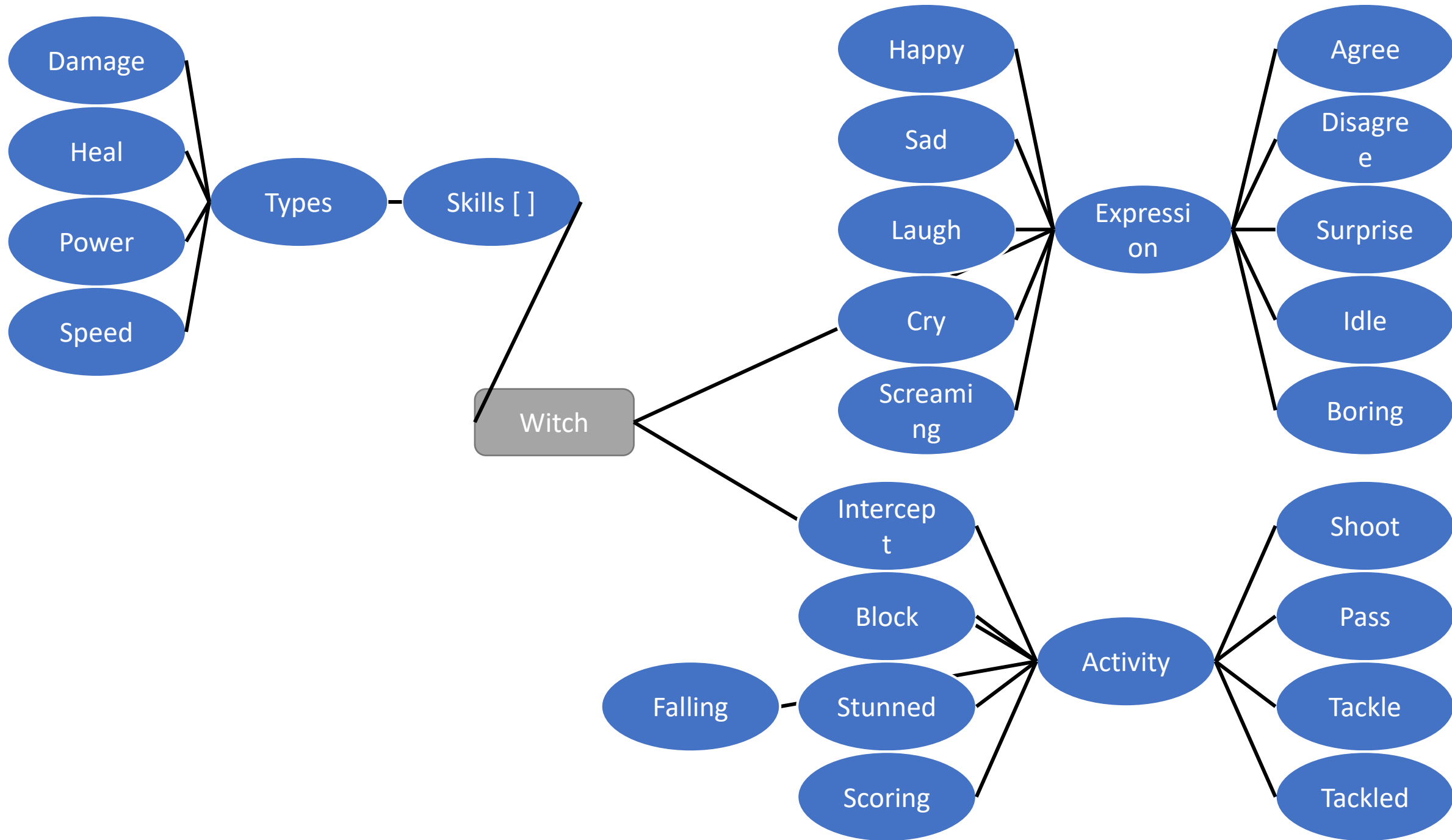
Skill Cutscene

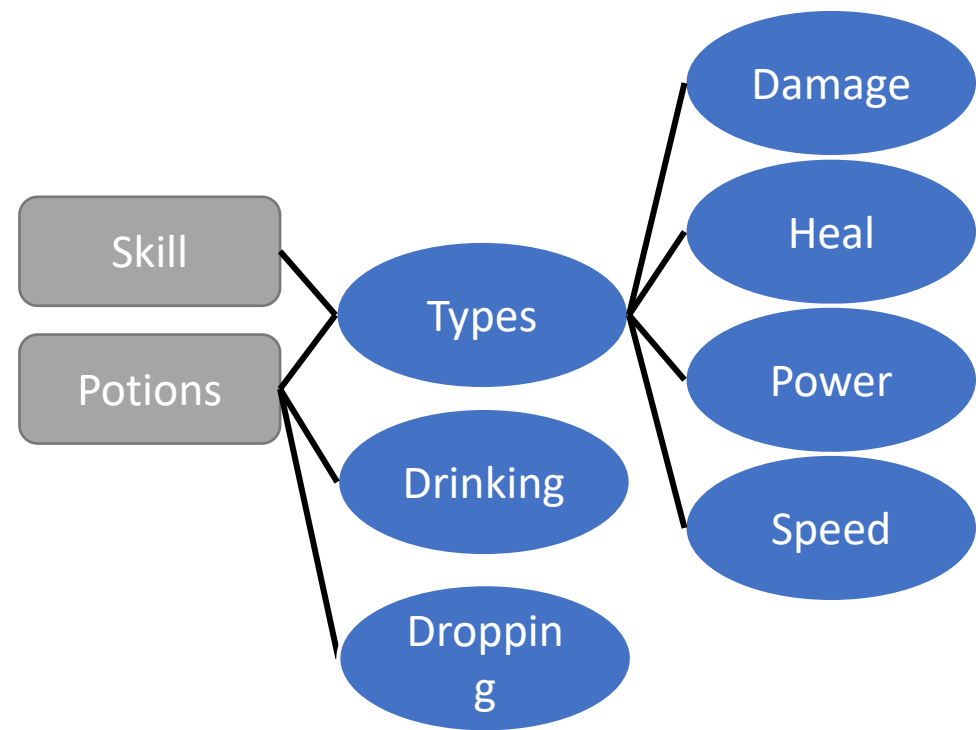
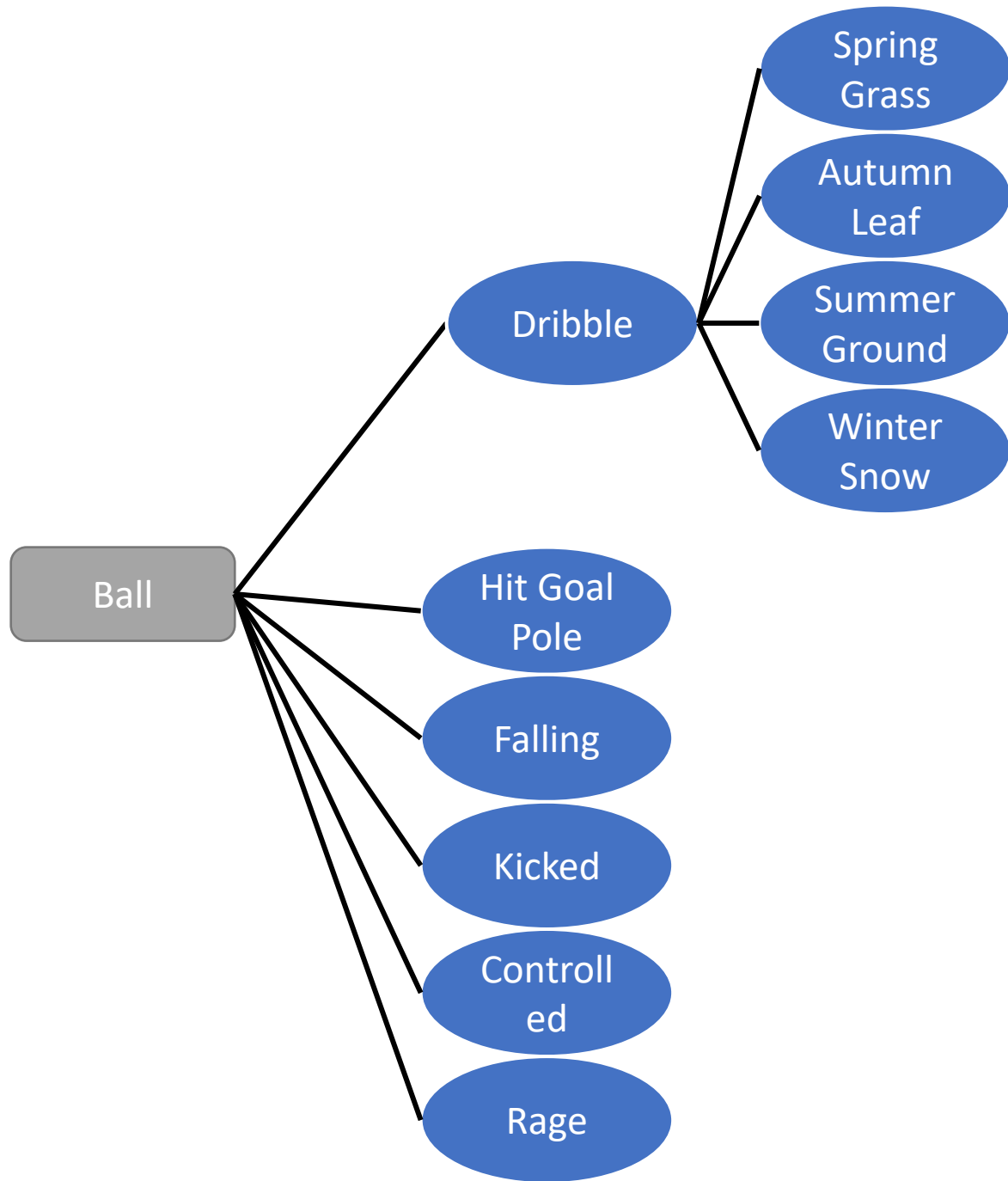


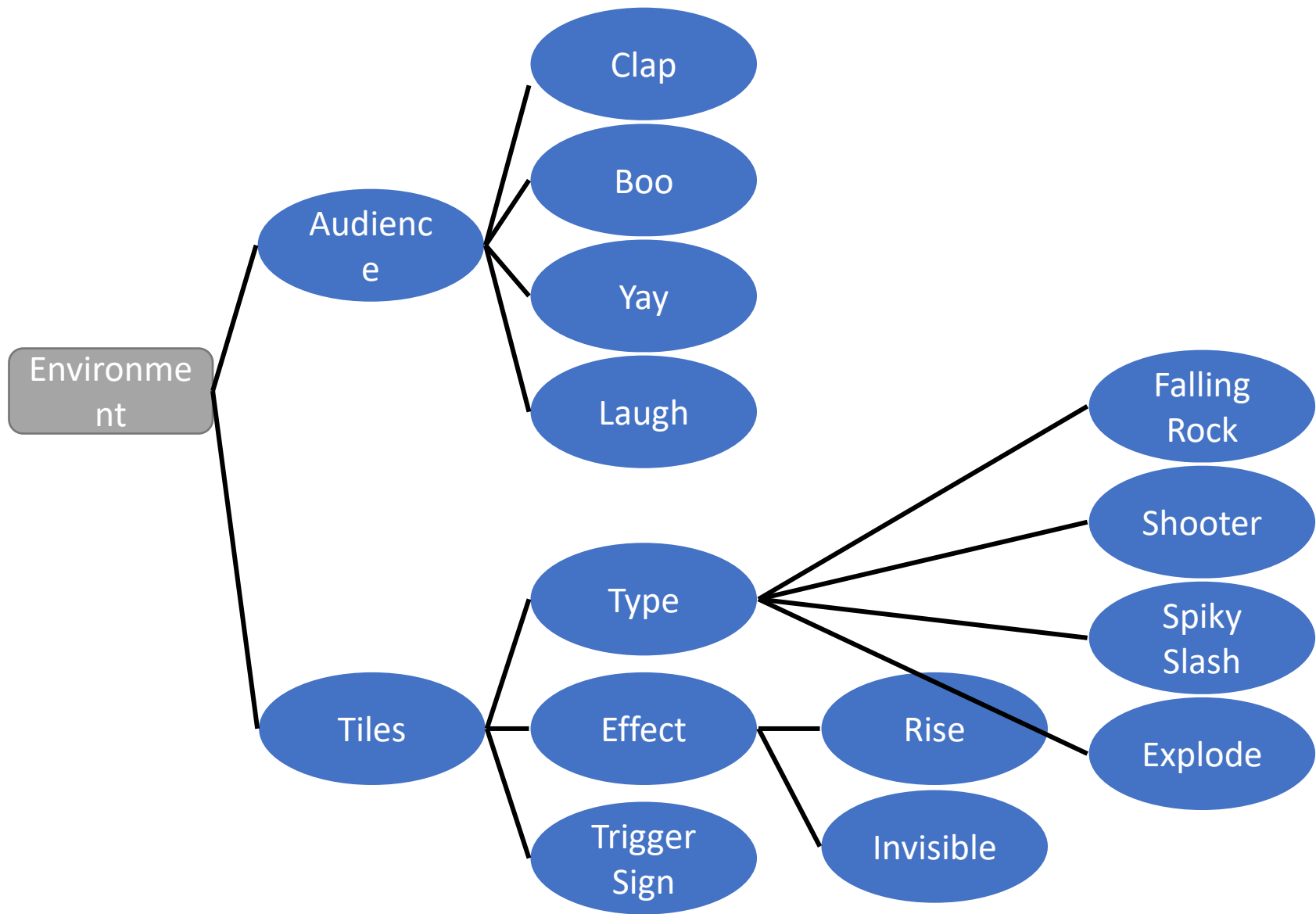
Goal Cutscene

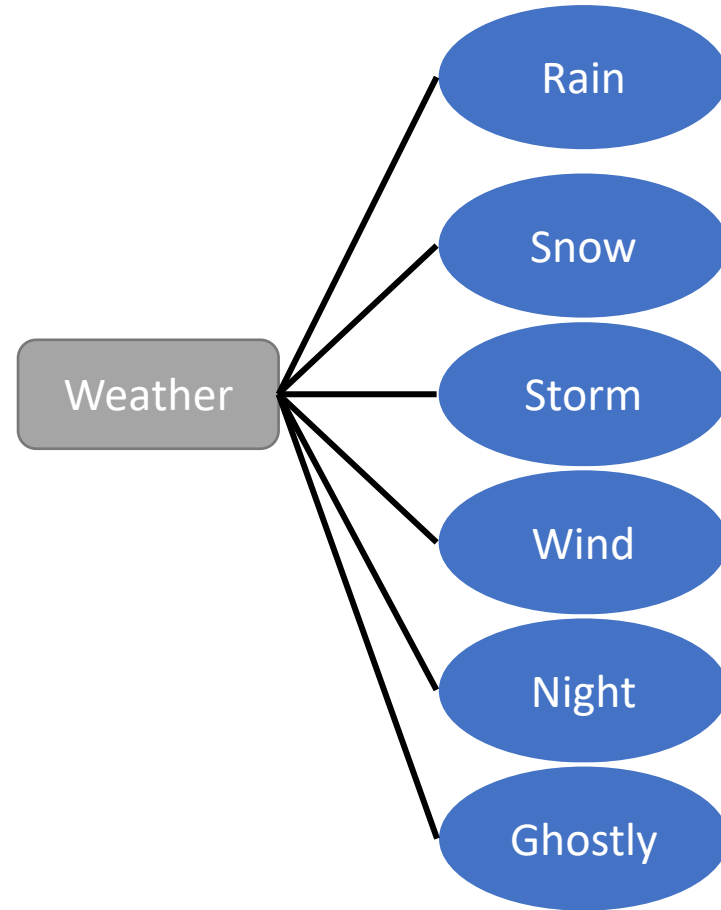
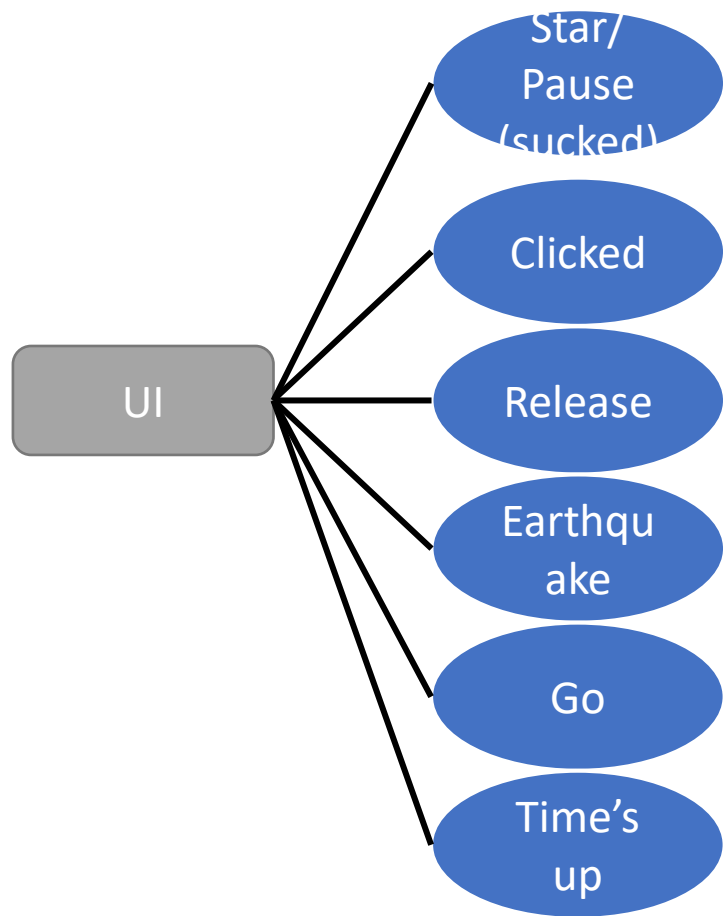












Animation FX

- Character
 - Jump dust/smoke, Move wind/smoke
 - Light magic, heavy magic
 - Shoot hit bright yellow, pass hit white, Tackle yellow/bright, Follow smoke
 - Tackled hit red,
 - Stun poison
 - Celebration firework
 - Fallen resurrection
- Ball
 - Rage fire,
- Tile
 - Explosion
- Weather
 - Rain, ember, bats, bird/ fallen leaf, snow