

```

1: // Solve MLST by MVCA
2:
3: #include <stdio.h>
4: #include <stdlib.h>
5: #include <time.h>
6: #include <math.h>
7: #include <string.h>
8: #include <iostream.h>
9: #include <conio.h>
10:
11: #define VN 500 // maximum number of vertices
12: #define CN 625 // maximum number of colors
13:
14: int *Temporary_Vector;
15: int dim_Temp;
16: int Demo;
17:
18: typedef struct edge_type {
19:     int u; // one vertex
20:     int v; // the other vertex
21:     int c; // color
22: struct edge_type *next; // next edge
23: } edge;
24:
25:
26: typedef struct color_type {
27:     int c; // color
28:     //int freq; // the net frequency of the color
29:     int en; // the number of edges
30:     edge *root; // point to a list of edges
31: } color;
32:
33:
34: class Graph {
35:     public: color L[CN]; // List of colors
36:     int vn; // number of vertices
37:     int cn; // number of colors
38:     int sol_cn; // number of colors
39:     void q_sortGF(int left, int right); //quick sort
40:     //int backup_cn;
41:     //private: int backup_C[CN];
42:     public: int label[VN]; // from pepe
43:     int NumComps;
44:     public: int ReadNumber(FILE *fp);
45:     void InitGraph(FILE *fp);
46:     void InitEmptyGraph(Graph G);
47:     void PrintResultsToFile(FILE *results);
48:     void PrintGraph(); // Print this graph
49:     void PrintSolution(); // Print the feasible_solution
50:     public: void AddColor(Graph G, int c);
51:     //void RemoveColor(Graph G, int c);
52:     //public: int NumComponents(); // Find the number of connected components of the g
53:     void ClearAll();
54:     void RemoveAllColors();
55:     void my_MVCA(Graph G); // heuristic
56:     void PostOptimization(); // Post Optimization phase
57:     void RemoveUselessColor(int x);
58:     //private: void SortByGeneral(int numb_col); // Sort by the general frequency
59: };

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60:
61:
62: int Graph::ReadNumber(FILE *fp) {
63:     char buf[10];
64:     char c;
65:     int i,n;
66:     int num;
67:
68:     c=fgetc(fp);
69:     i=0;
70:     while (!feof(fp) && (c<'0' || c>'9')) c=fgetc(fp);
71:     while (!feof(fp) && (c>='0' && c<='9')) {
72:         buf[i]=c;
73:         c=fgetc(fp);
74:         i++;
75:     }
76:     //buf[i]='\0';
77:     num=0;
78:     n=i;
79:     for (i=0; i<n; i++) {
80:         num=num*10+(int)(buf[i]-'0');
81:     }
82:
83:     return num;
84: }
85:
86:
87: void Graph::InitEmptyGraph(Graph G) {
88:     int i;
89:
90:     vn=G.vn;
91:     cn=G.cn;
92:     sol_cn=0;
93:     for (i=0; i<vn; i++) {
94:         label[i]=i;
95:     }
96:     NumComps=vn;
97:
98:     for (i=0; i<cn; i++) {
99:         L[i].en=0;
100:        L[i].c=i;
101:        L[i].root=NULL;
102:    }
103: }
104:
105:
106: void Graph::InitGraph(FILE *fp) {
107:     int i,j,k;
108:     edge *e;
109:
110:     sol_cn=cn;
111:     for (i=0; i<vn; i++) {
112:         label[i]=i;
113:     }
114:     for (i=0; i<cn; i++) {
115:         L[i].en=0;
116:         L[i].c=i;
117:         L[i].root=NULL;
118:     }

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119:                                     // Add edges in the empty graph:
120:     for (i=0; i<vn-1; i++) {
121:         for (j=i+1; j<vn; j++) {
122:             //if (i==j) continue;
123:             k=ReadNumber(fp);
124:             if (k==cn) continue;
125:             // Add color k for edge (i,j):
126:             e=new edge;
127:             e->u=i;
128:             e->v=j;
129:             e->c=k;
130:             e->next=L[k].root;
131:             L[k].root=e;
132:             L[k].en++;
133:         }
134:     }
135:
136:     if (Demo==1){
137:         printf("\ncolor(frequency): ");
138:         for (i=0; i<cn; i++) printf("%d(%d) ",L[i].c,L[i].en);
139:         printf("\n");
140:         getch();
141:     }
142:
143:     //q_sortGF(0, cn - 1);
144:
145:     if (Demo==1){
146:         printf("\n-- SORTED -- color(frequency): ");
147:         for (i=0; i<cn; i++) printf("%d(%d) ",L[i].c,L[i].en);
148:         printf("\n\n");
149:         getch();
150:     }
151: }
152:
153:
154: void Graph::q_sortGF(int left, int right) {
155:     int pivot, index_pivot, l_hold, r_hold;
156:     color L_support;
157:
158:     l_hold = left;
159:     r_hold = right;
160:     index_pivot=right;
161:     L_support=L[index_pivot];
162:     pivot = L[index_pivot].en;
163:     while (left < right){
164:         while ((L[left].en >= pivot) && (left < right)) left++;
165:         if (right != left){
166:             L[right] = L[left];
167:             right--;
168:         }
169:         while ((L[right].en <= pivot) && (left < right)) right--;
170:         if (right != left){
171:             L[left] = L[right];
172:             left++;
173:         }
174:     }
175:     L[right] = L_support;
176:     pivot = right;
177:     left = l_hold;

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178:     right = r_hold;
179:     /*
180:     int k;
181:     if (Demo==1){
182:         printf("\n");
183:         printf("\nSort List: ");
184:         printf("\ncolor(frequency): ");
185:         for (k=0; k<cn; k++) printf("%d(%d) ",L[k].c,L[k].en);
186:         printf("\n\n");
187:         getch();
188:     }
189:     */
190:     if (right > pivot){
191:         q_sortGF(pivot+1, right);
192:     }
193:     if (left < pivot) {
194:         q_sortGF(left, pivot-1);
195:     }
196: }
197:
198:
199: void Graph::my_MVCA(Graph G) {
200:     int num,i,j,p,k,Add_p;
201:     int flag;
202:     int temp[CN];
203:     edge *e;
204:     int label_app[CN][VN]; // support variable
205:     int Labeli,Labelj;
206:     int app_Num_Comp[VN];
207:
208:     Temporary_Vector=new int[G.cn];
209:
210:     if (Demo==1){
211:         printf("--- MVCA ---\n\n\n");
212:         getch();
213:     }
214:     if (sol_cn!=0) RemoveAllColors();
215:     num=vn;
216:     //Add_p=0;
217:     flag=1;
218:     for (p=0; p<G.cn; p++){
219:         if (G.L[p].root==NULL) temp[p]=1;
220:         else temp[p]=0;
221:         if (Demo==1) printf("temp[%d]=%d\n",p,temp[p]);
222:     }
223:     if (Demo==1) getch();
224:     while (flag==1) {
225:         dim_Temp=0;
226:         for (p=0; p<G.cn; p++) {
227:             if (Demo==1) printf("temp[%d]=%d\n",p,temp[p]);
228:             if (temp[p]==1) continue;
229:             for (i=0; i<vn; i++) {
230:                 label_app[p][i]=label[i];
231:                 if (Demo==1) printf("label_app[%d][%d]=%d, label[%d]=%d\n",p,i,label_app[p][i],label[i]);
232:             }
233:             app_Num_Comp[p]=NumComps;
234:             e=G.L[p].root;
235:             while (e!=NULL) {
236:                 i=e->u;

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237:         j=e->v;
238:         if (Demo==1)    printf("\ni=%d, j=%d\n",i,j);
239:         if (i==j) {
240:             e=e->next;
241:             continue;
242:         }
243:         if(label_app[p][i]!=label_app[p][j]){
244:             app_Num_Comp[p]=app_Num_Comp[p]-1;
245:             Labeli=label_app[p][i];
246:             Labelj=label_app[p][j];
247:             for (k=0; k<vn; k++){ // := 1 to N
248:                 if (label_app[p][k]==Labelj)    label_app[p][k]=Labeli;
249:             }
250:         }
251:         if (Demo==1){
252:             printf("e->next\n\n");
253:             getch();
254:         }
255:         e=e->next;
256:     }
257:     if (Demo==1){
258:         getch();
259:         printf("\nOLD TEMP num=%d\n",num);
260:         getch();
261:     }
262:     if (app_Num_Comp[p]<num) {
263:         Temporary_Vector[0]=p;
264:         dim_Temp=1;
265:         //Add_p=p;
266:         num=app_Num_Comp[p];
267:         if (Demo==1){
268:             printf("\nNEW TEMP num=%d\n",num);
269:             getch();
270:         }
271:     }
272:     else{
273:         if ((app_Num_Comp[p]==num)&&(dim_Temp!=0)) {
274:             if (Demo==1) printf("\nTHIS COLOR HAS THE SAME NUMBER OF CONN.COMPS. NEW EN
275:             Temporary_Vector[dim_Temp]=p;
276:             dim_Temp++;
277:         }
278:     }
279:     if (Demo==1){
280:         printf("\nTEMPORARY VECTOR: ");
281:         for (i=0; i<dim_Temp; i++) {
282:             printf("%d ",Temporary_Vector[i]);
283:         }
284:         printf("\nWe start again with another color\n");
285:         getch();
286:     }
287: }
288: if (Demo==1){
289:     printf("\n!!!No we scan all the colors: we add the best color\n");
290:     getch();
291: }
292: Add_p=Temporary_Vector[rand()%dim_Temp];
293: AddColor(G,Add_p);
294: temp[Add_p]=1;
295: NumComps=num;

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296:     if (Demo==1){
297:         printf("\nPosition of the color added=%d, color added=%d, New num=%d\n",Add_p,G.L[
298:             getch();
299:     }
300:     for (i=0; i<vn; i++) {
301:         label[i]=label_app[Add_p][i];
302:         if (Demo==1) printf("label[%d]=%d ",i,label[i]);
303:     }
304:     if (NumComps==1) flag=0;
305:     if (Demo==1){
306:         printf("\nflag=%d\n",flag);
307:         getch();
308:     }
309: }
310: }
311:
312:
313: void Graph::PostOptimization(){
314:     int i,j,p,k;
315:     int flag;
316:     int x;
317:     edge *e;
318:     int Labeli,Labelj;
319:     int rem=0;
320:
321:     if (sol_cn!=0){
322:         if (Demo==1){
323:             printf("\n----- SOLUTION ");
324:             printf("\ncolor(frequency): ");
325:             for (i=0; i<sol_cn; i++) printf("%d(%d) ",L[i].c,L[i].en);
326:             printf("\n");
327:             getch();
328:         }
329:         x=sol_cn-2;
330:         //x=0;
331:         if (Demo==1){
332:             printf("\nStart of the Post Optimization Phase\n");
333:             printf("\nWe start with the last color: %d\n",L[x].c);
334:         }
335:         flag=1;
336:         while (flag==1) {
337:             for (i=0; i<vn; i++) {
338:                 label[i]=i;
339:             }
340:             NumComps=vn;
341:             for (p=0; p<sol_cn; p++) {
342:                 if (p==x) continue;
343:                 e=L[p].root;
344:                 while (e!=NULL) {
345:                     i=e->u;
346:                     j=e->v;
347:                     if (i==j) {
348:                         e=e->next;
349:                         continue;
350:                     }
351:                     if(label[i]!=label[j]){
352:                         NumComps=NumComps-1;
353:                         Labeli=label[i];
354:                         Labelj=label[j];

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355:         for (k=0; k<vn; k++){ // := 1 to N
356:             if (label[k]==Labelj) label[k]=Labeli;
357:         }
358:     }
359:     e=e->next;
360: }
361: }
362: if (Demo==1) printf("\nNumComps=%d\n",NumComps);
363: if (NumComps==1){
364:     if (Demo==1){
365:         printf("\n *-*-* IT IS POSSIBLE TO DELETE COLOR %d FROM THE SOLUTION!\n",L
366:         rem++;
367:     }
368:     RemoveUselessColor(x);
369: }
370: else{
371:     if (Demo==1) printf("\nIT IS NOT POSSIBLE TO DELETE COLOR %d FROM THE SOLUT
372: }
373: if (x==0){
374:     //if (x>=sol_cn-2){
375:     flag=0;
376:     if (Demo==1){
377:         if (rem!=0){
378:             printf("\n --- Total removed=%d\n",rem);
379:             PrintSolution();
380:         }
381:     }
382: }
383: else x=x-1;
384: //else x=x+1;
385: if (Demo==1){
386:     if (flag==1) printf("\nnew x=%d; We start again with another color: %d\n",x,L[
387:     getch();
388: }
389: }
390: }
391: else{
392:     printf("\n!!! DANGER: THE SOLUTION IS EMPTY !!!\n");
393:     printf("IMPOSSIBLE TO APPLY THE POST OPTIMIZATION PHASE\n");
394:     printf("\nPress a key to continue ...\n");
395:     getch();
396: }
397: }
398:
399:
400: void Graph::RemoveAllColors() {
401:     int i;
402:
403:     sol_cn=0;
404:     for (i=0; i<cn; i++) {
405:         L[i].c=cn;
406:         L[i].en=0;
407:         L[i].root=NULL;
408:     }
409:     for (i=0; i<vn; i++) {
410:         label[i]=i;
411:     }
412:     NumComps=vn;
413: }

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414:
415:
416: void Graph::AddColor(Graph G, int p) {
417:     L[sol_cn].root=G.L[p].root;
418:     L[sol_cn].c=G.L[p].c;
419:     L[sol_cn].en=G.L[p].en;
420:     sol_cn++;
421: }
422:
423:
424: void Graph::RemoveUselessColor(int x) {
425:     int p;
426:
427:     sol_cn--;
428:     for (p=x; p<sol_cn; p++) {
429:         L[p]=L[p+1];
430:     }
431:     if (Demo==1) PrintSolution();
432: }
433:
434: /*
435: void Graph::RemoveColor(Graph G, int p) {
436:     int k;
437:
438:     if (L[cn-1].c==G.L[p].c){
439:         L[cn-1].root=NULL;
440:         L[cn-1].en=0;
441:         L[cn-1].c=cn; //cn means no color
442:         cn--;
443:     }
444:     else{
445:         printf("\nError in removing! ");
446:         G.ClearAll();
447:         for (k=0; k<cn; k++) {
448:             L[k].c=cn;
449:             L[k].en=0;
450:             L[k].root=NULL;
451:         }
452:         cn=0;
453:         printf("\nPress a key to continue ...");
454:         getch();
455:         clrscr();
456:         return;
457:     }
458: } */
459:
460:
461: void Graph::ClearAll() {
462:     int i;
463:     edge *e,*e1;
464:
465:     for (i=0; i<cn; i++) {
466:         L[i].c=cn;
467:         L[i].en=0;
468:         e=L[i].root;
469:         while (e!=NULL) {
470:             e1=e;
471:             e=e->next;
472:             delete e1;

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473:     }
474:     L[i].root=NULL;
475: }
476: cn=0;
477: sol_cn=0;
478: }
479:
480:
481: void Graph::PrintSolution() {
482:     int p;
483:
484:     printf("Number of colors of the found solution: %d\n",sol_cn);
485:     printf("SOLUTION: ");
486:     for (p=0; p<sol_cn; p++) {
487:         if (L[p].root!=NULL) printf("%d ",L[p].c);
488:     }
489:     printf("\n");
490: }
491:
492:
493: void Graph::PrintGraph() {
494:     int i;
495:     edge *e;
496:
497:     printf("GRAPH -----\\n");
498:     printf("position) color(freq): (arcs)\\n");
499:     for (i=0; i<sol_cn; i++) {
500:         if (L[i].root==NULL) continue;
501:         printf("%d) %d(%d): ",i,L[i].c,L[i].en);
502:         e=L[i].root;
503:         while (e!=NULL) {
504:             printf("(%d,%d) ",e->u,e->v);
505:             e=e->next;
506:         }
507:         printf("\\n");
508:     }
509:     printf("\\n");
510:     printf("=====\\n");
511:     printf("\\n");
512: }
513:
514:
515: void Graph::PrintResultsToFile(FILE *results) {
516:     int i;
517:     int p;
518:     edge *e;
519:
520:     fprintf(results,"Number of colors of the found solution: %d\\n",sol_cn);
521:     fprintf(results,"SOLUTION: ");
522:     for (p=0; p<sol_cn; p++) {
523:         if (L[p].root!=NULL) fprintf(results,"%d ",L[p].c);
524:     }
525:     fprintf(results,"\\n");
526:     fprintf(results,"GRAPH -----\\n");
527:     fprintf(results,"position) color(freq): (arcs)\\n");
528:     for (i=0; i<sol_cn; i++) {
529:         if (L[i].root==NULL) continue;
530:         fprintf(results,"%d) %d(%d): ",i,L[i].c,L[i].en);
531:         e=L[i].root;

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532:         while (e!=NULL) {
533:             fprintf(results,"%d,%d) ",e->u,e->v);
534:             e=e->next;
535:         }
536:         fprintf(results,"\n");
537:     }
538:     fprintf(results,"\n");
539:     fprintf(results,"=====");
540:     fprintf(results,"\n");
541: }
542:
543:
544: //----- MAIN:-----//
545:
546: void main() {
547:     FILE *fp;
548:     FILE *results;
549:     FILE *heuristic;
550:     Graph G,H;
551:     int k;
552:     int gn;
553:     int value;
554:     char answer;
555:     char filename[40];
556:     char buffer[40];
557:     char vector[40];
558:     double AvgValue;
559:     clock_t u1, u2;
560:     double u;
561:
562:     do{
563:         clrscr();
564:         textmode(_ORIGMODE);
565:         srand(1);
566:         printf("DEMO? \n");
567:         printf("(1) : YES \n");
568:         printf("(0) : NO \n");
569:         printf("\n-> TYPE YOUR CHOICE: ");
570:         scanf("%d",&Demo);
571:         printf("\n");
572:         while ((Demo!=1)&&(Demo!=0)) {
573:             clrscr();
574:             printf("!!! WRONG ANSWER !!! Demo: %d\n",Demo);
575:             printf("YOU MUST TYPE 1 OR 0!!! PLEASE, TRY AGAIN.");
576:             printf("\n\n\n\nPress a key to continue ...");
577:             getch();
578:             clrscr();
579:             printf(" Demo? \n");
580:             printf(" (1) : YES \n");
581:             printf(" (0) : NO \n");
582:             printf("\n-> TYPE YOUR CHOICE: ");
583:             scanf("%d",&Demo);
584:             printf("\n");
585:         }
586:
587:         printf("Filename: ");
588:         scanf("%s",filename);
589:         fp=fopen(filename,"rt");
590:         while (fp==NULL) {

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591:         clrscr();
592:         printf("!!! DANGER !!! CANNOT OPEN FILE: %s\n",filename);
593:         printf("THE FILE DOESN'T EXIST! PLEASE, TRY AGAIN.");
594:         printf("\n\n\n\nPress a key to continue ...");
595:         getch();
596:         clrscr();
597:         printf("Filename: ");
598:         scanf("%s",filename);
599:         fp=fopen(filename,"rt");
600:     }
601:     if (Demo==1){
602:         gn=1;
603:     }else{
604:         if (Demo==0){
605:             printf("Number of samples: ");
606:             scanf("%d",&gn);
607:         }
608:     }
609:     printf("\n===== RESULTS =====");
610:     printf("\n");
611:     G.vn=G.ReadNumber(fp);
612:     if (G.vn>VN){
613:         clrscr();
614:         printf("!!! DANGER !!! CANNOT OPEN FILE: %s\n",filename);
615:         printf("THE TOTAL NUMBER OF VERTICES IS %d AND IT EXCEEDS THE MAXIMUM LIMIT OF");
616:         printf("\n\n\n\nPress a key to continue ...");
617:         getch();
618:         fclose(fp);
619:         clrscr();
620:         return;
621:     }
622:     G.cn=G.ReadNumber(fp);
623:     if (G.cn>CN){
624:         clrscr();
625:         printf("!!! DANGER !!! CANNOT OPEN FILE: %s\n",filename);
626:         printf("THE TOTAL NUMBER OF COLOURS IS %d AND IT EXCEEDS THE MAXIMUM LIMIT OF");
627:         printf("\n\n\n\nPress a key to continue ...");
628:         getch();
629:         fclose(fp);
630:         clrscr();
631:         return;
632:     }
633:     sprintf(buffer,"%c%c_results_MVCA_%d_%d.txt",filename[0],filename[1],G.vn,G.cn);
634:     results=fopen(buffer,"wt");
635:     if (results==NULL) {
636:         printf("CANNOT OPEN FILE: %s\n",buffer);
637:         printf("\n\n\n\nPress a key to continue ...");
638:         getch();
639:         clrscr();
640:         return;
641:     }
642:     fprintf(results,"%d %d\n\n",G.vn,G.cn);
643:     H.InitEmptyGraph(G);
644:     sprintf(vector,"heur%d%c%c%d.txt",G.vn,filename[0],filename[1],G.cn);
645:     heuristic=fopen(vector,"wt");
646:     value=0;
647:     u=0.000;
648:     for (k=0; k<gn; k++) {
649:         u1=clock();

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650:         G.InitGraph(fp);
651:     H.my_MVCA(G);
652:     H.PostOptimization();
653:     u2=clock();
654:     printf("\t\t\t\t\t SAMPLE %d \n",k+1);
655:     fprintf(results,"\t\t\t\t\t SAMPLE %d \n",k+1);
656:     H.PrintSolution();
657:     H.PrintGraph();
658:     H.PrintResultsToFile(results);
659:     fprintf(heuristic,"%d\n",H.sol_cn);
660:     value=value+H.sol_cn;
661:     // u = u+ (double(u2 - u1)/1000); //sec
662:     u = u+ (double(u2 - u1)); //msec
663: }
664:
665:     AvgValue=(value+0.0)/gn;
666:     printf("\n***** SPERIMENTALS EXECUTING VALUES: *****");
667:     printf("\t\t\t\t\t Average Value: %f\n",AvgValue);
668:     printf("\t\t\t\t\t Average Time (msec): %f\n",(double(u/gn)));
669:     printf("\n\t\t\t\t\t Results saved in the file: \\%s\n",buffer);
670:     fprintf(results,"\n***** SPERIMENTALS EXECUTING VALUES: *****");
671:     fprintf(results,"\t\t\t\t\t Average Value: %f\n",AvgValue);
672:     fprintf(results,"\t\t\t\t\t Average Time (msec): %f\n",(double(u/gn)));
673:     fclose(fp);
674:     fclose(results);
675:     fclose(heuristic);
676:
677:     G.ClearAll();
678:     for (k=0; k<H.cn; k++) {
679:         H.L[k].c=H.cn;
680:         H.L[k].en=0;
681:         H.L[k].root=NULL;
682:     }
683:     H.cn=0;
684:     H.sol_cn=0;
685:     delete Temporary_Vector;
686:
687:     printf("\n\n\n\n\n\t\t\t\t\t ANOTHER SIMULATION? (y/n): ");
688:     answer = getch();
689:     textmode(C80);
690:     clrscr();
691: }while (answer=='y' || answer=='Y');
692: }
693:

```