

# OBJECTIVES

## Measures & Metrics

- Path
- Distance
- Diameter

# PATH (1/4)

## DEFINITION

Let  $G = (V, E)$  be a graph. We say a (non-empty) sequence of vertices  $\gamma = (v_1, v_2, \dots, v_r, v_{r+1})$  in  $V$  is a path or walk if  $(v_i, v_{i+1}) \in E$  for  $1 \leq i \leq r$ .

- The length of the path is  $\text{len}(\gamma) := r$ . We say  $v_1$  is the start vertex and  $v_{r+1}$  is the end vertex of  $\gamma$ .
- If  $v_i \neq v_j$  for  $1 \leq i \neq j \leq r+1$ , we say the path is simple.
- If  $v_{r+1} = v_1$ , we say  $\gamma$  is closed. If  $\gamma = (v_1, \dots, v_r, v_1)$  is a closed path with  $v_i \neq v_j$  for  $1 \leq i \neq j \leq r$ , we say  $\gamma$  is a (simple) cycle or circuit.

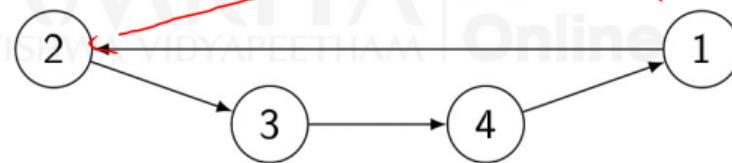


## PATH (2/4)

### EXAMPLE

Let  $n > 2$ . A cycle graph of order  $n$  is a graph of the form  $G = (V, E)$  where  $V = \{v_1, v_2, \dots, v_n\}$  and  $E = \{\{v_1, v_2\}, \{v_2, v_3\}, \dots, \{v_{n-1}, v_n\}, \{v_n, v_1\}\}$ . Note that  $\{v_i, v_j\}$  means an undirected edge, as opposed to  $(v_i, v_j)$ .

- Here is a cycle graph of order 4.

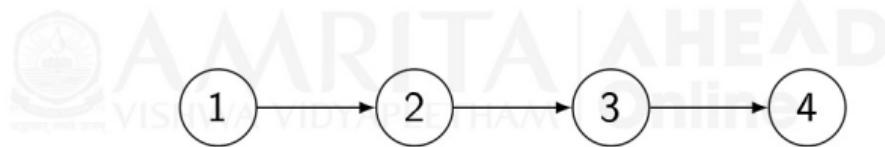


```
G=nx.DiGraph()
G_Cycle=nx.cycle_graph(4, create_using=G)
nx.draw_networkx(G_Cycle)
```

## PATH (3/4)

### EXAMPLE

A linear graph (or path graph) of order  $n$ , is a graph of the form  $G = (V, E)$  where  $V = \{v_1, v_2, \dots, v_n\}$  and  $E = \{\{v_1, v_2\}, \{v_2, v_3\}, \dots, \{v_{n-1}, v_n\}, \{v_n, v_1\}\}$ . Here is a line graph on 4 vertices.

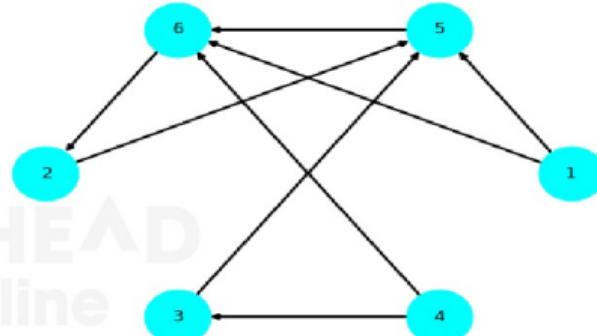


```
G1=nx.DiGraph()
G_Path=nx.path_graph(4, create_using=G1)
nx.draw_networkx(G_Path)
```

# PATH (4/4)

## Finding Paths

```
def findPaths(G, u, n):  
    if n==0:  
        return [[u]]  
Stmt : 1  
paths=findPaths(G1,1,3)  
print(paths)  
[[1, 5, 6, 2], [1, 6, 2, 5]]
```



```
Stmt : 1  
paths = [[u]+path for neighbor in G.neighbors(u) for path in  
findPaths(G,neighbor,n-1) if u not in path]
```

## DISTANCE, DIAMETER (1/6)

### DEFINITION (DISTANCE)

Let  $G = (V, E)$  be a graph. For  $u, v \in V$ , let  $\Gamma(u, v)$  denote the set of paths from  $u$  to  $v$ . We define the distance  $d(u, v)$  between  $u$  and  $v$  to be

$$d(u, v) = \begin{cases} \infty; & \text{there is no path from } u \text{ to } v; \\ \min\{\text{len}(\gamma) : \gamma \in \Gamma(u, v)\}; & \text{else} \end{cases}$$

- In other words, the distance between two vertices is the least number of steps (edges) it takes to get from one to the other.
- The vertices which are distance 1 from  $u$  are the neighbors of  $u$ .

## DISTANCE, DIAMETER (2/6)

### DEFINITION (ECCENTRICITY)

Let  $G = (V, E)$  be a graph (directed or not). The eccentricity of node  $v_1$ , denoted  $\text{ecc}(G, v_1)$ , is the maximum distance  $d(v_1, v)$  for  $v \in V$ .

- The eccentricity of a node  $v$  is the maximum distance from  $v$  to all other nodes in  $G$
- The eccentricity is finite if and only if  $G$  is connected and undirected, or  $G$  is strongly connected and directed.

### DEFINITION (DIAMETER)

Let  $G = (V, E)$  be a graph (directed or not). The diameter of  $G$ , denoted  $\text{diam}(G)$ , is the maximum distance  $d(u, v)$  for  $u, v \in V$ .

- The diameter is the maximum eccentricity
- The diameter is finite if and only if  $G$  is connected and undirected, or  $G$  is strongly connected and directed.

## DISTANCE, DIAMETER (3/6)

- The diameter provides an upper bound on the time it takes to get between two points in the graph. Thus smaller diameters indicate higher efficiencies for graphs.
- Diameter is a measure of *how connected* a graph is

### DEFINITION (AVERAGE DISTANCE)

For a directed or undirected graph  $G = (V, E)$ , define the average distance on  $G$  to be

$$d_{avg}(G) := \frac{1}{n(n-1)} \sum_{u \in V} \sum_{v \in V, u \neq v} d(u, v)$$

## DISTANCE, DIAMETER (4/6)

### EXAMPLE

- For the cyclic graph  $C_n$  of order  $n$ , we have  $diam(C_n) = \lfloor \frac{n}{2} \rfloor$
- The diameter of the directed cyclic graph of order  $n$  is  $n - 1$ .
- The diameter of a linear graph of order  $n$  is  $n - 1$ .
- The diameter of a directed linear graph is  $\infty$ .
- The diameter of the complete graph  $K_n$  is  $diam(K_n) = 1$ .

```
G = nx.DiGraph([(1, 2),(1, 3), (1, 4), (3, 4), (3, 5),
(4, 5),(5,1),(2,5),(3,5), (5,6), (6,2)])
print(nx.shortest_path(G, source=1, target=6))
print(nx.shortest_path_length(G, source=1, target=6))
[1, 3, 5, 6]
3
```

## DISTANCE, DIAMETER (5/6)

```
G = nx.Graph([(1, 2), (1, 3), (1, 4), (3, 4), (3, 5), (4, 5)])  
nx.eccentricity(G)  
{1: 2, 2: 3, 3: 2, 4: 2, 5: 3}  
nx.eccentricity(G, v=[1])
```

```
G_Cycle=nx.cycle_graph(25)  
nx.diameter(G_Cycle)  
12
```

```
G = nx.Graph([(1, 2), (1, 3), (1, 4), (3, 4), (3, 5), (4, 5)])  
nx.diameter(G)  
3
```

## DISTANCE, DIAMETER (6/6)

min (len (✓))

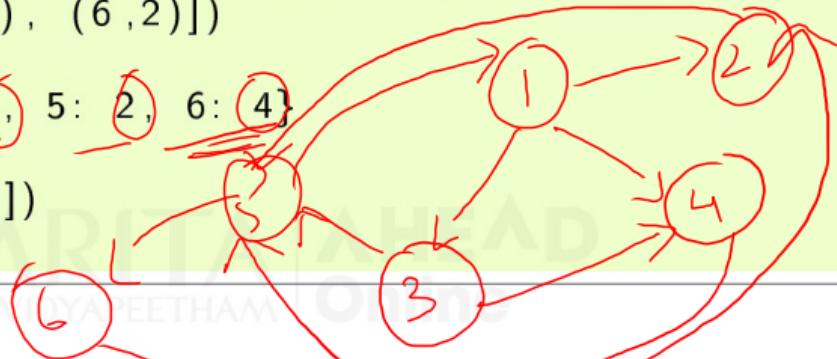
```
G = nx.DiGraph([(1, 2), (1, 3), (1, 4), (3, 4), (3, 5), (4, 5),  
    (5, 1), (2, 5), (3, 5), (5, 6), (6, 2)])
```

nx.eccentricity(G)

```
{1: 3, 2: 3, 3: 3, 4: 3, 5: 2, 6: 4}
```

```
nx.eccentricity(G, v=[1])
```

```
{1: 3}
```



6, 2 = 1 ✓  
6, 1 = 2 ✓  
6, 3 = ∞

```
G = nx.DiGraph([(1, 2), (1, 3), (1, 4), (3, 4), (3, 5), (4, 5),  
    (5, 1), (2, 5), (3, 5), (5, 6), (6, 2)])
```

nx.diameter(G)

4

6 → 2 → 5 → 1

# SUMMARY

## PATH, DISTANCE

- Finding Paths
- Shortest Path
- Diameter

## REFERENCES

-  Hagberg, A., Swart, P., and S Chult, D.  
Exploring network structure, dynamics, and function using networkx.  
Tech. rep., Los Alamos National Lab.(LANL), Los Alamos, NM (United States),  
2008.
-  Newman, M.  
*Networks.*  
Oxford university press, 2018.

# OBJECTIVES

- Measures & Metrics
  - Graph Connectedness
  - Graph Components

6

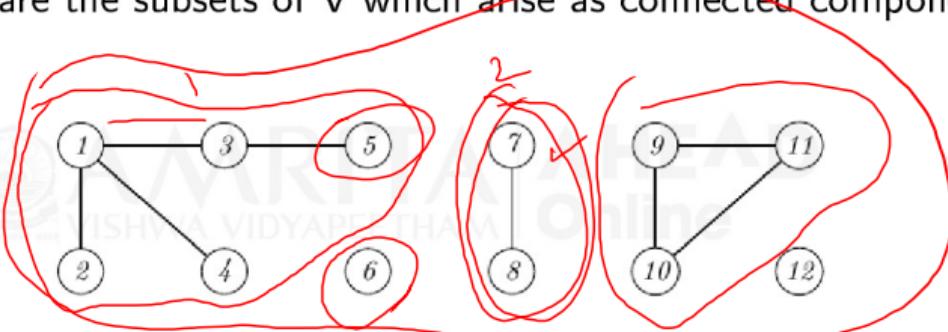
7

## CONNECTEDNESS

1, 2, 3, 4, 5

### DEFINITION (CONNECTEDNESS)

Let  $G = (V, E)$  be an undirected graph, and  $v_0 \in V$ . The connected component of  $v_0$  is the set of all  $v \in V$  such that there exists a path from  $v_0$  to  $v$ . The connected components of  $G$  are the subsets of  $V$  which arise as connected components of some  $v_0 \in V$ .



DFS  
BFS

- The connected component of 1 is the same as the connected component of 2, or 3, or 4, or 5.
- Similarly for 7 and 8, or 9, 10, and 11. Then the connected components of  $G$  are  $\{1, 2, 3, 4, 5\}$ ,  $\{6\}$ ,  $\{7, 8\}$ ,  $\{9, 10, 11\}$ , and  $\{12\}$ .

# CONNECTEDNESS ..

## DEFINITION (CONNECTEDNESS: DIGRAPH)

Let  $G = (V, E)$  be a directed graph, and let  $G' = (V, E')$  be the associated undirected graph, i.e., let  $E' = \{(u, v), (v, u) : (u, v) \in E\}$ . The connected components of  $G$  are the connected components of  $G'$ .

Definition of connected components is that it allows us to break up arbitrary graphs into smaller, and hopefully bite-size, pieces.

- Let  $G = (V, E)$  and  $G' = (V', E')$  be graphs. If  $G$  is undirected, we assume  $G'$  is also undirected. We say  $G' = (V', E')$  is a subgraph of  $G$  if  $V' \subset V$  and  $E' \subset E$ .
- Let  $G$  be a graph. We say  $G$  is connected if  $G$  has exactly one connected component.

# CONNECTEDNESS ..

## Discussion

- We can get from vertex  $u$  to vertex  $v$  if and only if they are in the same connected component.
- In particular, we can get from any vertex  $u$  to any other vertex  $v$  if and only if  $G$  is connected.
- Consequently, being connected is one basic property we typically want in things like communication and transportation networks.

## DEFINITION (STRONGLY CONNECTED)

Let  $G = (V, E)$  be a directed or undirected graph, and  $v_0 \in V$ . The strongly connected component of  $v_0$  is the set of all  $v \in V$  such that there exists both a path from  $v_0$  to  $v$  and a path from  $v$  to  $v_0$ . The strongly connected components of  $G$  are the subsets of  $V$  which arise as strongly connected components of some  $v_0 \in V$ .

We say  $G$  is strongly connected if it has exactly one strongly connected component.

# K-CONNECTEDNESS (1/5)

## NETWORK DESIGN

- Connectedness is one primary requirement in network design
  - More link, more cost
  - Minimal edges: tree

## DEFINITION (K-CONNECTED)

Let  $G = (V, E)$  be a graph (possibly directed and non-simple) of order  $n \geq k$  with  $n > 1$ . We say  $G$  is **k-connected**, or **k-vertex-connected**, if the removal of any subset of  $< k$  vertices (and involved edges) yields a connected subgraph. The vertex connectivity  $k(G)$  of  $G$  is the maximal non-negative integer such that  $G$  is  $k(G)$ -connected. Alternatively,  $k(G)$  is the minimal number of vertices one needs to remove to make  $G$  disconnected or have order 1.

## K-CONNECTEDNESS (2/5)

CAP

- A vertex cut is a set of vertices  $V_0$  of  $V$  such that the subgraph  $V - V_0$  is disconnected. Hence the minimal size of a vertex cut (when one exists) is  $k(G)$ .
- Partition tolerance in distributed system/cloud system.
- $k(G)$  tells us that if  $< k(G)$  nodes of our network fail, the remainder of our network will still be functional (connected).
- $G$  is 1-connected if and only if  $G$  is connected.
- Any  $k$ -connected graph is automatically  $(k - 1)$ -connected from the definition

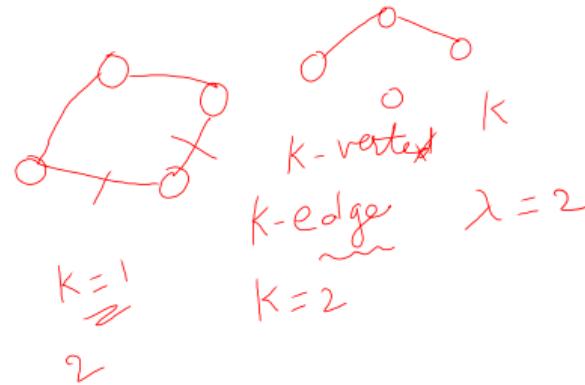
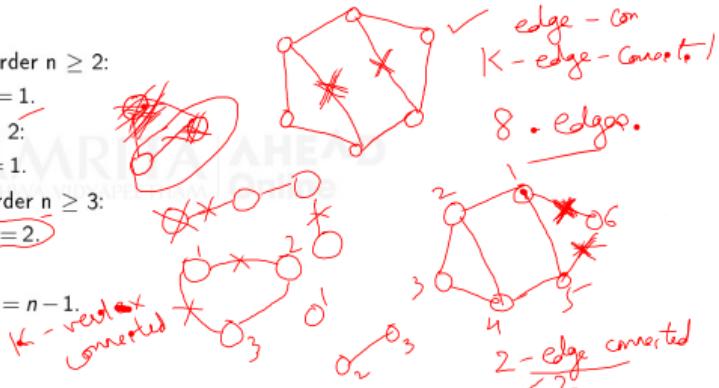
### DEFINITION

Let  $G = (V, E)$  be a graph (possibly directed and non-simple) of order  $n \geq 2$ . We say  $G$  is  **$k$ -edge-connected** if the removal of any subset of  $< k$  edges (but no vertices) yields a connected subgraph. The edge connectivity  $\lambda(G)$  is the maximal non-negative integer such that removing any subset of  $< \lambda(G)$  edges (but no vertices) leaves  $G$  connected. Alternatively,  $\lambda(G)$  is the minimal number of edges one needs to remove to make  $G$

## K-CONNECTEDNESS (3/5)

### EXAMPLE

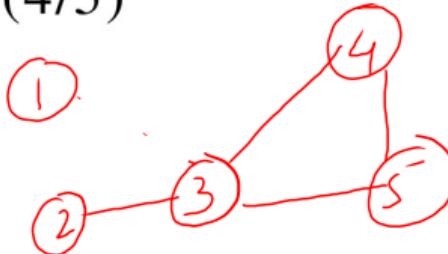
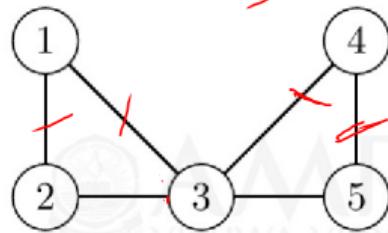
- Linear graph  $L_n$  of order  $n \geq 2$ :
  - $k(L_n) = \lambda(L_n) = 1$ .
- Tree  $T$  of order  $n \geq 2$ :
  - $k(T) = \lambda(T) = 1$ .
- Cycle graph  $C_n$  of order  $n \geq 3$ :
  - $k(C_n) = \lambda(C_n) = 2$ .
- Complete graph  $K_n$ :
  - $k(K_n) = \lambda(K_n) = n - 1$ .



## K-CONNECTEDNESS (4/5)

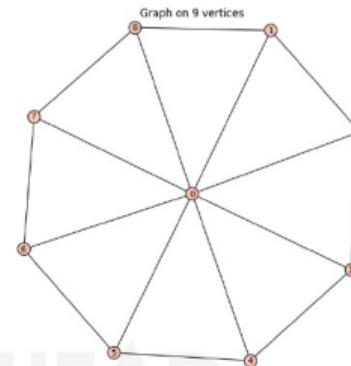
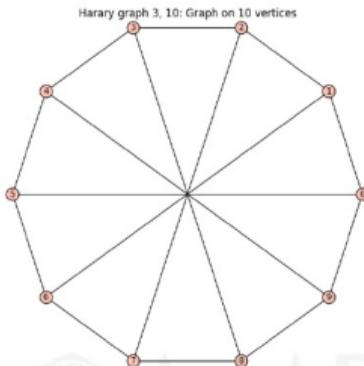
EXAMPLE

1 vertex connected



- $k(G) = 1$ ,  $\{3\}$  is a vertex cut, ✓ 3 4
- $\lambda(G) = 2$ ,  $\{\{1, 2\}, \{1, 3\}\}$  ✓ 2
- $k(G) = 1$  and  $\lambda(G) = 2$ . (Two cycle graphs are connected using two edges)

## K-CONNECTEDNESS (5/5)



### EXAMPLE



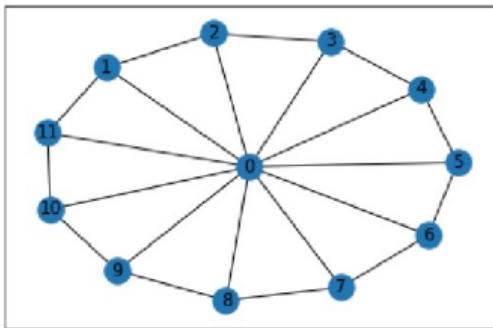
Harary Graph ( $H_{2n,3}$ ), Wheel Graph

- Harary Graph,  $H_{2n,3}$ , is a 3-connected graph on  $2n$  vertices with the minimum possible number of edges,  $3n$ .
  - $k(H_{2n,3}) = \lambda(H_{2n,3}) = 3$
- wheel graph  $W(n)$  has diameter 2 and is 3-connected (and 3-edge-connected), with  $2n-2$  edges

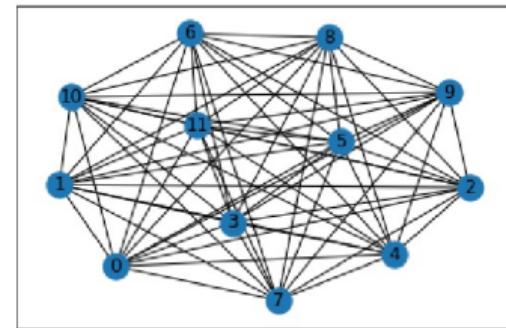
# NETWORKX EXAMPLES

- Plot a wheel graph and complete graph of order  $n$ , find  $k(W(n))$  and  $\lambda(W(n))$

```
G = nx.wheel_graph(12)
len(nx.minimum_edge_cut(G))
3
len(nx.minimum_node_cut(G))
3
```

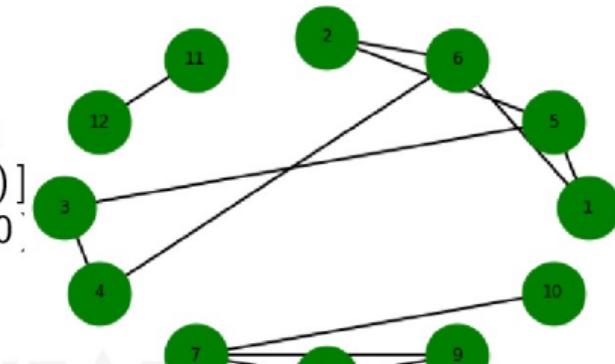


```
G = nx.complete_graph(12)
len(nx.minimum_edge_cut(G))
11
len(nx.minimum_node_cut(G))
11
```



# IN NETWORKX

```
G7 = nx.Graph([(1,5),(1,6),(2,5),(11,12)])
G7.add_edges_from([(2,6),(3,5),(4,3),(4,6)])
G7.add_edges_from([(7,8),(8,9),(9,7),(7,10)])
nx.draw(G7)
```



```
nx.is_connected(G7)
False
nx.number_connected_components(G7)
3
[len(c) for c in sorted(nx.connected_components(G7),
key=len, reverse=True)]
[6, 4, 2]
```

# SUMMARY

## CONNECTEDNESS

- k-connectedness
- $\lambda$ -connectedness

## REFERENCES

-  Hagberg, A., Swart, P., and S Chult, D.  
Exploring network structure, dynamics, and function using networkx.  
Tech. rep., Los Alamos National Lab.(LANL), Los Alamos, NM (United States),  
2008.
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# OBJECTIVES

## Measures & Metrics

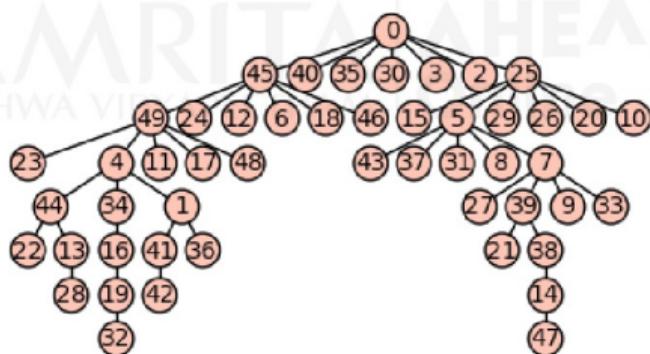
- Tree, k-regular



# TREE, K-REGULAR (1/2)

## DEFINITION (TREE)

Let  $G$  be a (simple undirected) graph. We say  $G$  is a tree if it is connected and has no cycles of length  $> 2$ .



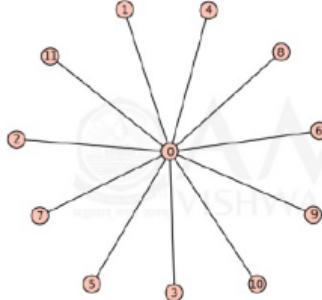
cycle of



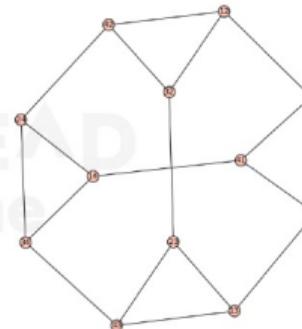
## TREE, K-REGULAR (2/2)

### Tree

- Let  $G = (V, E)$  a connected graph of order  $n$ . Then  $G$  is a tree if and only if  $|E| = n - 1$ .



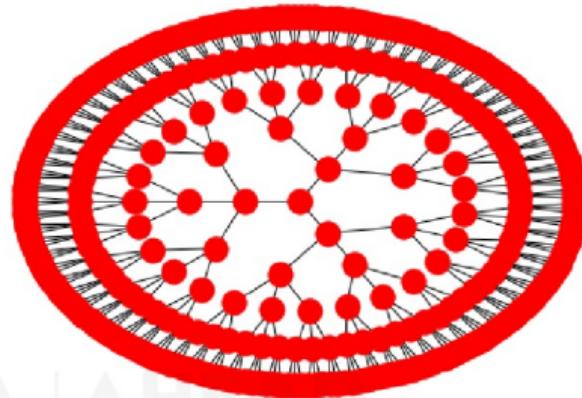
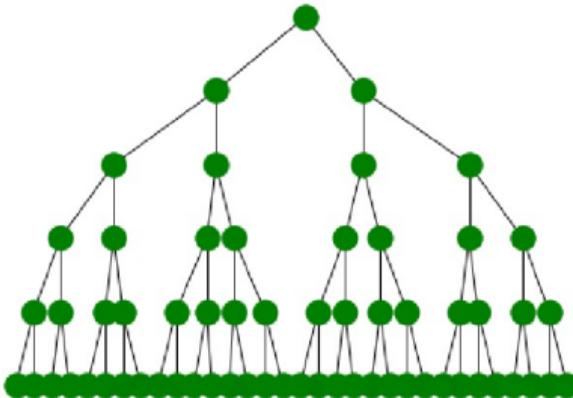
deg =  $k$   
k-regular



### EXAMPLE (STAR GRAPH)

The star graph of order  $n$  is the undirected graph  $G = (V, E)$  with  $V = \{1, 2, \dots, n\}$ ,  $E = \{\{1, 2\}, \{1, 3\}, \dots, \{1, n\}\}$ . That is, vertex 1 is connected to all other vertices, and there are no other edges.

## IN NETWORKX ..



breaklines

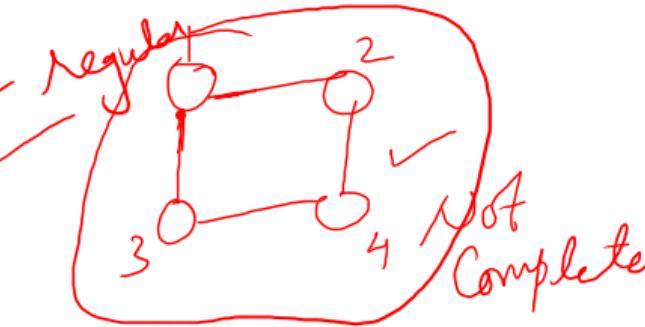
```
import matplotlib.pyplot as plt
import networkx as nx
import pydot
from networkx.drawing.nx_pydot import graphviz_layout
T = nx.balanced_tree(b, 5) // b is number of branches
pos = graphviz_layout(T, prog="twopi")
nx.draw(T, pos, node_color="r")
is_tree(T)
```

$K =$

## K-REGULAR

$$\begin{aligned} \deg(1) &= 2 \\ \deg(2) &= 2 \\ (3) &= 2 \\ (4) &= 2 \end{aligned}$$

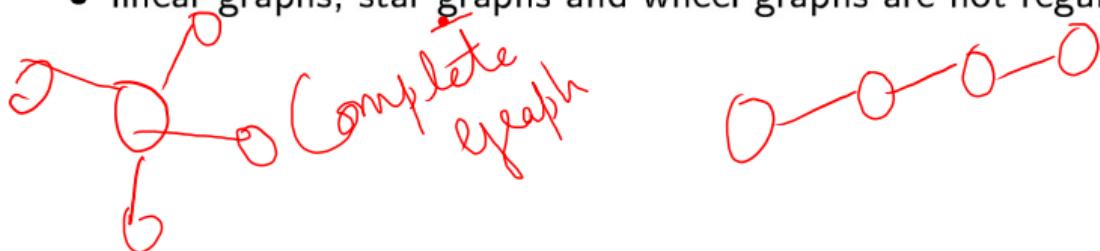
2-regular



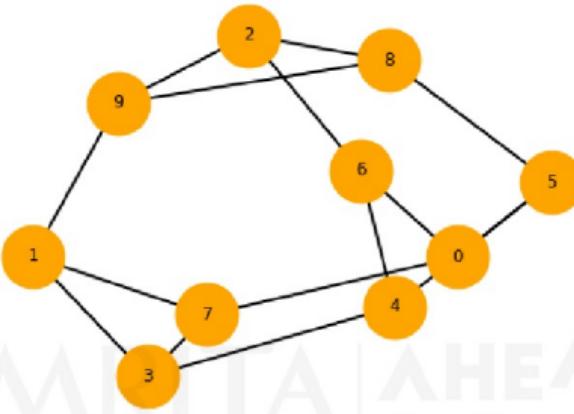
## DEFINITION

Let  $G$  be a graph (simple or not, but undirected). We say  $G$  is  $k$ -regular if each vertex of  $G$  has degree  $k$ . We say  $G$  is regular if it is  $k$ -regular for some  $k$ .

- $C_n$ ,  $K_n$  and  $H_{2n,3}$  are regular graphs ✓
- linear graphs, star graphs and wheel graphs are not regular



# IN NETWORKX ..



breaklines

```
G8=nx . random _regular _graph (3 ,10 ,seed=None)
```

```
nx . draw (G8)
```

```
is _regular(G8)
```

```
True
```

```
is _k _regular(G8)
```

```
True
```

Breaklines

breakline  
breakline  
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# SUMMARY

- Tree
- k-regular



AMRITA | AHEAD  
VISHWA VIDYAPEETHAM | Online

## REFERENCES

-  Hagberg, A., Swart, P., and S Chult, D.  
Exploring network structure, dynamics, and function using networkx.  
Tech. rep., Los Alamos National Lab.(LANL), Los Alamos, NM (United States),  
2008.
-  Newman, M.  
*Networks.*  
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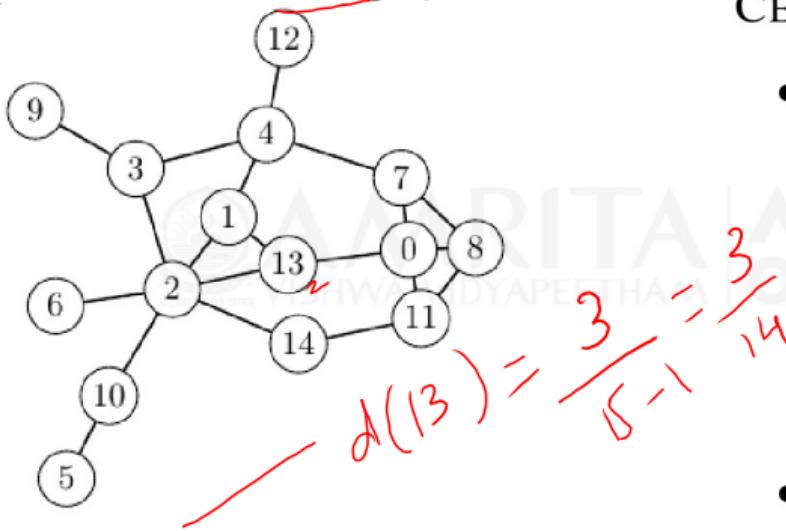
# OBJECTIVES

## Measures & Metrics

- Degree Centrality
- Degree Distribution
- Scale-free graph

# CENTRALITY METRICS

Florentine families graph



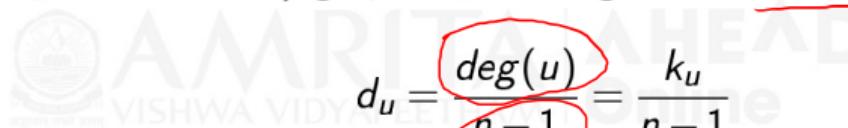
## CENTRALITY

- Notion of Centrality
  - How Powerful a node is ?
  - How much influence a node has ?
  - Global and local centrality measures
- Degree centrality.

# DEGREE CENTRALITY

## NODE CENTRALITY

- Degree of a vertex is the number of edges connected to it, in terms of the adjacency matrix A, the degree for a node indexed by i in an undirected network is  $k_i = \sum_j a_{ij}$
- Given a (simple undirected) graph  $G$ , the degree centrality of node  $u$


$$d_u = \frac{\deg(u)}{n-1} = \frac{k_u}{n-1}$$

$n = \text{no. of vertices/nodes}$

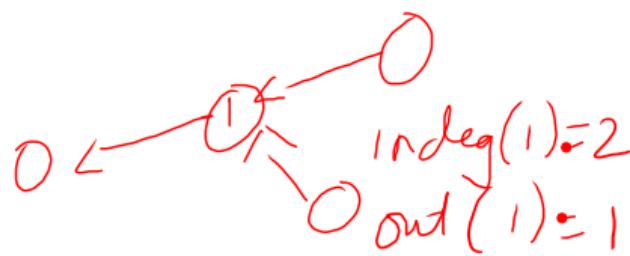
- Degree centrality values are normalized by dividing by the maximum possible degree, which is  $n-1$ .
- Maximum possible degree centrality 1, since maximum possible degree of a node is  $n-1$ .

## DEGREE CENTRALITY ..

### IN DIRECTED NETWORKS

- In directed networks, vertices have both an in-degree and an out-degree,  $k_i^{\text{in}} = \sum_j a_{ij}$ ,  $k_i^{\text{out}} = \sum_j a_{ji}$ , respectively.
- In-degree centrality is

$$d_u^{\text{in}} = \frac{\deg^{\text{in}}(u)}{n-1} = \frac{k_i^{\text{in}}}{n-1}$$



h-index

Top 2% scientists.

### SIMPLE BUT ILLUMINATING

- In social networks to find influential people
- In citation networks, the number of citations a paper receives could be used for judging the impact of scientific research

# DEGREE DISTRIBUTION (1/3)

## DEFINITION (DEGREE DISTRIBUTION)

The degree distribution of  $G$  is the function  $P : Z_{\geq 0} \rightarrow Z_{\geq 0}$  defined by  $P(d)$  is the proportion of nodes in  $V$  of degree  $d$ .

Note the degree distribution defines a probability function on  $Z_{\geq 0}$  it satisfies  $P(d) \geq 0$  for all  $d$  and the probabilities sum to one

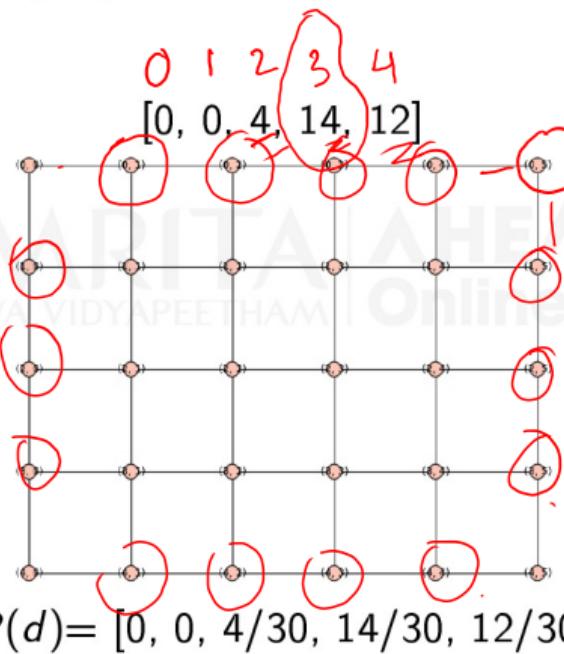
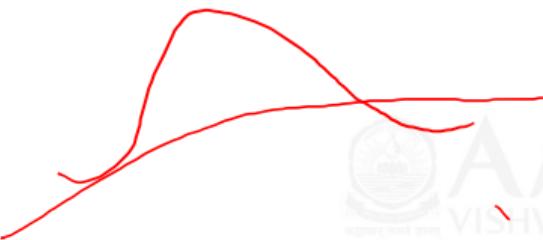
- in degree distribution ✓
- out degree distribution ✓

## DEGREE DISTRIBUTION (2/3)

MLE

Power Law

```
G = graphs.Grid2dGraph(5, 6); G  
G.degree_histogram()
```



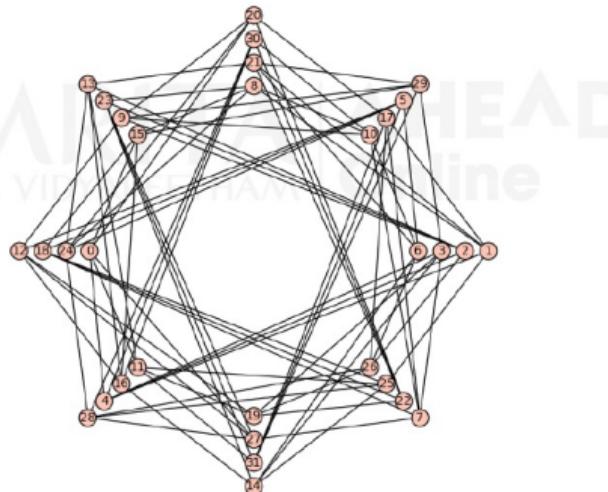
30 vertices  
 $\approx$   
vertices  $w' \deg=0$   
 $\approx$   
vertices  $w' \deg=1$   
 $\approx$   
 $w' \deg=2$

## DEGREE DISTRIBUTION (3/3)

Power Law ..

```
g = graphs.WellsGraph(); g  
g.degree_histogram()
```

[0, 0, 0, 0, 0, 32]



$$P(d) = [0, 0, 0, 0, 0, 1]$$

# SUMMARY

## NODE DEGREE

- Degree Centrality
- Distribution

## REFERENCES

-  Hagberg, A., Swart, P., and S Chult, D.  
Exploring network structure, dynamics, and function using networkx.  
Tech. rep., Los Alamos National Lab.(LANL), Los Alamos, NM (United States),  
2008.
-  Newman, M.  
*Networks.*  
Oxford university press, 2018.

# OBJECTIVES

## Measures & Metrics

- Betweenness Centrality
- Closeness Centrality

# BETWEENNESS CENTRALITY

## BASICS

- This measures the number of times a given vertex  $u$  lies on a (shortest length) path between other vertices  $v_1$  and  $v_2$ , and gives a higher score the more times  $u$  appears.

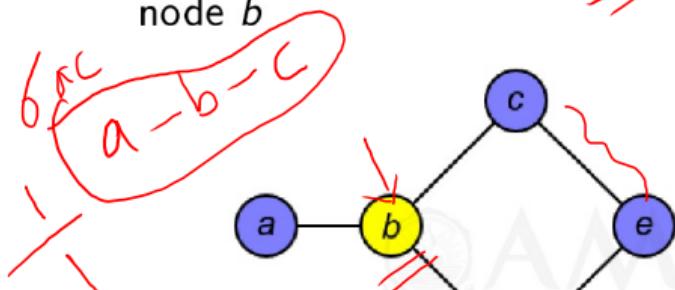
## BETWEENNESS CENTRALITY

$$c(v) = \sum_{s \neq v \neq t} \frac{\#\{ \text{shortest } st - \text{paths containing } v \}}{\#\{ \text{shortest } st \text{ paths} \}}$$

# BETWEENNESS CENTRALITY: EXAMPLE (1/2)

$$\binom{n-1}{2}^{n-1} C_2$$

Find the centrality betweenness of node b



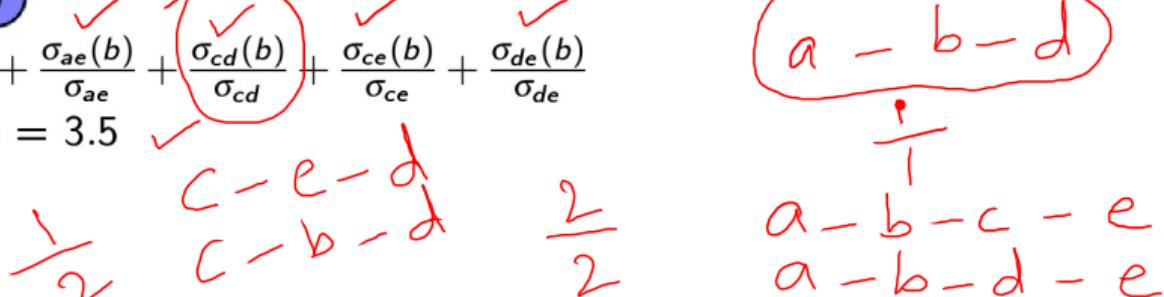
## Betweenness Centrality

$$C_B(v) = \sum_{s \neq v \neq t} \frac{\#\{ \text{shortest st-paths containing } v \}}{\#\{ \text{shortest stpaths} \}}$$

$$C_B(n) = \sum_{s \neq n \neq t} \frac{\sigma_{st}(n)}{\sigma_{st}},$$

$$C_B(n) = \frac{\sum_{s \neq n \neq t} \frac{\sigma_{st}(n)}{\sigma_{st}}}{\binom{n-1}{2}} // \text{normalizing}$$

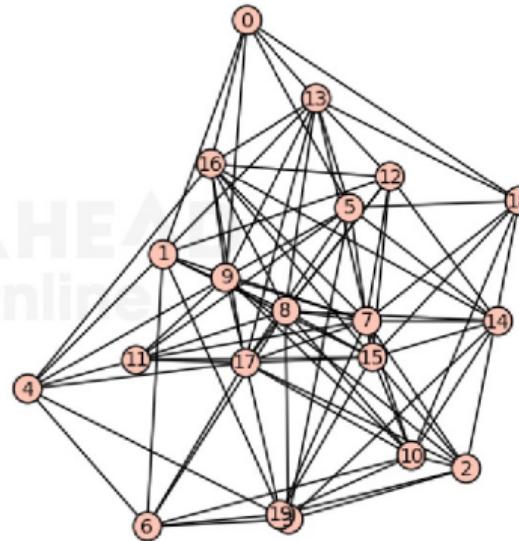
$$\begin{aligned}
 C_B(b) &= \frac{\sigma_{ac}(b)}{\sigma_{ac}} + \frac{\sigma_{ad}(b)}{\sigma_{ad}} + \frac{\sigma_{ae}(b)}{\sigma_{ae}} + \frac{\sigma_{cd}(b)}{\sigma_{cd}} + \frac{\sigma_{ce}(b)}{\sigma_{ce}} + \frac{\sigma_{de}(b)}{\sigma_{de}} \\
 &= \frac{1}{1} + \frac{1}{1} + \frac{2}{2} + \frac{1}{2} + \frac{0}{1} + \frac{0}{1} = 3.5 \\
 &= \frac{3.5}{\binom{4}{2}} = \frac{3.5}{6}
 \end{aligned}$$



## BETWEENNESS CENTRALITY: EXAMPLE (2/2)

IN SAGE

```
g = graphs.RandomGNP(20,.5)
g.centrality_betweenness()
{0: 1/24,
 1: 17/80,
 2: 7/80,
 3: 11/432,
 4: 0,
 5: 1/30,
 6: 1/36,
 7: 29/270,
 8: 43/180,
 9: 67/2160}
```



## CLOSENESS CENTRALITY (1/2)

- Closeness centrality is a useful measure that estimates how fast the flow of information would be through a given node to other nodes.
- It is usually expressed as the normalised inverse of the sum of the topological distances in the graph
- Measure of how close a node is to other nodes in a graph
- The inverse distance is a measure of closeness centrality
- Inverse of farness

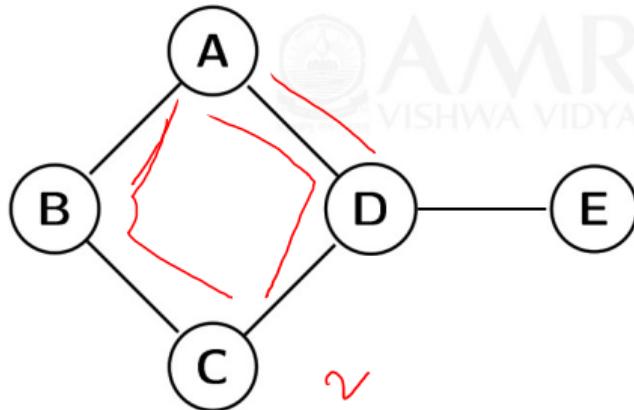
$$CC(i) = \frac{n-1}{\sum_{v \neq u} d(u, v)}$$

- $d(u, v)$  is the length of the shortest path between  $u$  and  $v$

# CLOSENESS CENTRALITY (2/2)

## CALCULATION USING DISTANCE MATRIX

- A distance matrix is a table that shows the distance between pairs of nodes
- Distance matrix is square and symmetric
- Adding columns will result in a distance vector (sum of the distances) n-1



Dist. Matrix

|   | A | B | C | D | E |
|---|---|---|---|---|---|
| A | 0 | 1 | 2 | 1 | 2 |
| B | 1 | 0 | 1 | 2 | 3 |
| C | 2 | 1 | 0 | 1 | 2 |
| D | 1 | 2 | 1 | 0 | 1 |
| E | 2 | 3 | 2 | 1 | 0 |

A B C D E

$CC(A) = 4/6 \rightarrow 0.67$

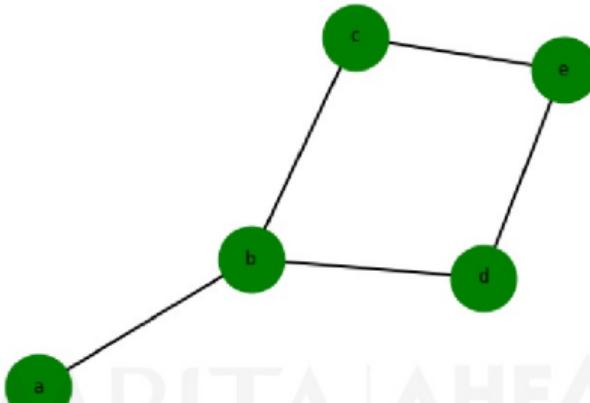
$CC(B) = 4/7 \rightarrow 0.6$

$CC(C) = 4/6 \rightarrow 0.7$

$CC(D) = 4/5 \rightarrow 0.8$

$CC(E) = 4/8 \rightarrow 0.5$

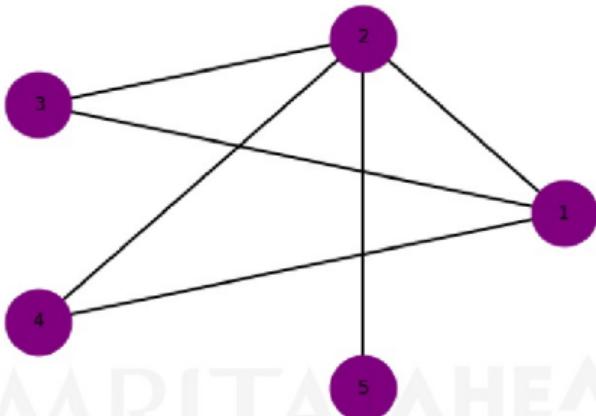
# IN NETWORKX



breaklines

```
G = nx.Graph([( 'b' , 'c' ), ( 'b' , 'd' ), ( 'c' , 'e' ), ( 'd' , 'e' ),( 'a' , 'b')])
betweenness_centrality(G)
{ 'b' :  0.5833333333333333 ,
  'c' :  0.1666666666666666 ,
  'd' :  0.1666666666666666 ,
  'e' :  0.0833333333333333 ,
  'a' :  0.0 }
```

## IN NETWORKX



### breaklines

```
G1 = nx.Graph([(1, 2), (1, 3), (1, 4), (2, 3), (2, 4), (2, 5)])
nx.closeness_centrality(G1)
{1: 0.8,
 2: 1.0,
 3: 0.6666666666666666,
 4: 0.6666666666666666,
 5: 0.5714285714285714}
```

# SUMMARY

- Centrality Betweenness
- Centrality Closeness

## REFERENCES

-  Hagberg, A., Swart, P., and S Chult, D.  
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