

## Clampex Application Note

### How to Control Clampex from Another Application

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Clampex can be controlled from another application with a special API. This Application Note provides some basic guidance in how to do this.

Note that we cannot offer technical support on this matter, and the API may change without warning.

Use this document in conjunction with the header file `AxClampexMsg.h` and example VC++ code in the `CLXMSG_TestBed` project.

Before calling any command you must first create the DLL object. `CLXMSG_CreateObject` returns a handle that you must keep and pass as a parameter to each subsequent call. The handle references a hidden window inside the DLL for capturing Windows messages. Make sure you also destroy the DLL object using `CLXMSG_DestroyObject` before exiting your application. This will prevent a memory leak.

Error handling is standard. A command always returns `FALSE` if the error parameter is set. The error is then decoded by passing the returned error code `*pnError` to `CLXMSG_BuildErrorText`.

Inside the DLL, each command is based on the Windows messaging technique. This means that commands can potentially timeout if the system is busy. The default timeout of 1 second is sufficient to avoid most timeout situations. If you need to change this value, call `CLXMSG_SetTimeout` just after creating the DLL object or set the value individually for each command. In the event of a timeout, a function call will block for the timeout period and return `FALSE` with timeout error code `CLXMSG_ERROR_MSGTIMEOUT`.

Some functions such as `CLXMSG_GetStatus` and `CLXMSG_StartAcquisition` use predefined constants as parameters. e.g. To start an acquisition in view mode use the following code:

```
int nError = CLXMSG_ERROR_NOERROR;
if( !CLXMSG_StartAcquisition(m_hClxmsg, CLXMSG_ACQ_START_VIEW, &nError) )
{
    char szError[256] = "";
    CLXMSG_BuildErrorText(m_hClxmsg, nError, szError, sizeof(szError));
    AfxMessageBox(szError, MB_ICONSTOP);
}
```

A complete list of predefined constants can be found in `AxClampexMsg.h`.

Loading a protocol is very simple. Just pass a pointer to the protocol filename:

```
int nError = CLXMSG_ERROR_NOERROR;
char szPath[] = "C:\\Axon\\Params\\es sine.pro";
if( !CLXMSG_LoadProtocol(m_hClxmsg, szPath, &nError) )
{
    char szError[256] = "";
    CLXMSG_BuildErrorText(m_hClxmsg, nError, szError, sizeof(szError));
    AfxMessageBox(szError, MB_ICONSTOP);
}
```

```
}
```

To get started, compile the VC++ example project CLXMSG\_TestBed in DevStudio. Run Clampex and then run the test bed. Click "Create DLL", then "Load Protocol" and select a .pro file from the file dialog. Click OK and observe that Clampex changes to the selected protocol. Now click "Record". Clampex will start an acquisition and save data to file.

## Example Code

```
#include <afxwin.h>           // MFC core and standard components
#include "AxClampexMsg.h"

//=====
// FUNCTION: DisplayErrorMsg
// PURPOSE:  Display error as text string
//
void DisplayErrorMsg(HCLXMSG hClxmsg, int nError)
{
    char szError[256] = "";
    CLXMSG_BuildErrorText(hClxmsg, nError, szError, sizeof(szError));
    AfxMessageBox(szError, MB_ICONSTOP);
}

//=====
// FUNCTION: main
// PURPOSE:  This example shows how to create the DLL handle,
//           load a Clampex protocol, record data, and destroy the handle.
//
int main()
{
    // check the API version matches the expected value
    if( !CLXMSG_CheckAPIVersion(CLXMSG_APIVERSION_STR) )
    {
        AfxMessageBox("Version mismatch: AXCLAMPEXMSG.DLL", MB_ICONSTOP);
        return 0;
    }

    // create DLL handle
    int nError = CLXMSG_ERROR_NOERROR;
    HCLXMSG hClxmsg = CLXMSG_CreateObject(&nError);
    if( !hClxmsg )
    {
        DisplayErrorMsg(hClxmsg, nError);
        return 0;
    }

    // load a protocol
    char szPath[] = "C:\\Axon\\Params\\es sine.pro";
    if( !CLXMSG_LoadProtocol(hClxmsg, szPath, &nError) )
    {
        DisplayErrorMsg(hClxmsg, nError);
        return 0;
    }
}
```

```
// record data
if( !CLXMSG_StartAcquisition(hClxmsg, CLXMSG_ACQ_START_RECORD, &nError) )
{
    DisplayErrorMsg(hClxmsg, nError);
    return 0;
}

// destroy DLL handle
CLXMSG_DestroyObject(hClxmsg);
hClxmsg = NULL;

return 0;
}
```

## Reference

Commands with similar functions are grouped together.

<b>DLL creation and destruction .....</b>	<b>6</b>
CLXMSG_CheckAPIVersion .....	6
CLXMSG_CreateObject .....	6
CLXMSG_DestroyObject.....	6
<b>General .....</b>	<b>8</b>
CLXMSG_SetTimeOut .....	8
<b>Acquisition.....</b>	<b>9</b>
CLXMSG_LoadProtocol .....	9
CLXMSG_GetStatus.....	9
CLXMSG_SetRepeat.....	10
CLXMSG_StartAcquisition.....	10
CLXMSG_StopAcquisition.....	11
<b>Telegraphs .....</b>	<b>12</b>
CLXMSG_GetTelegraphValue .....	12
CLXMSG_GetTelegraphInstrument .....	12
<b>Membrane Test.....</b>	<b>14</b>
CLXMSG_StartMembTest .....	14
CLXMSG_StopMembTest .....	14
CLXMSG_SetMembTestHolding .....	15
CLXMSG_GetMembTestHolding.....	15
CLXMSG_SetMembTestPulseHeight.....	16
CLXMSG_GetMembTestPulseHeight .....	16
CLXMSG_FlushMembTestCache .....	17
CLXMSG_GetMembTestCacheSize .....	17
CLXMSG_SetMembTestCacheMaxSize.....	17
CLXMSG_GetMembTestCacheData.....	18
CLXMSG_ScaleMembTestYAxis .....	19
CLXMSG_SetMembTestRate.....	20
CLXMSG_GetMembTestRate .....	20
CLXMSG_SetMembTestAveraging .....	21
CLXMSG_GetMembTestAveraging .....	21
<b>Seal Test.....</b>	<b>23</b>
CLXMSG_SetSealTestHolding .....	23
CLXMSG_GetSealTestHolding .....	23
CLXMSG_SetSealTestPulseHeight .....	24
CLXMSG_GetSealTestPulseHeight .....	24
CLXMSG_FlushSealTestCache .....	25
CLXMSG_GetSealTestCacheSize .....	25
CLXMSG_SetSealTestCacheMaxSize.....	26
CLXMSG_GetSealTestCacheData.....	26
<b>Error Handling .....</b>	<b>28</b>
CLXMSG_BuildErrorText.....	28



## DLL creation and destruction

### BOOL CLXMSG\_CheckAPIVersion(LPCSTR pszQueryVersion);

Parameter	Description
<i>pszQueryVersion</i>	Pointer to null terminated string containing the version number.

#### Remarks

Checks the API version matches the expected value: CLXMSG\_APIVERSION\_STR.

#### Example

```
#include "AxClampexMsg.h"

if( !CLXMSG_CheckAPIVersion(CLXMSG_APIVERSION_STR) )
{
    AfxMessageBox("Version mismatch: AXCLAMPEXMSG.DLL", MB_ICONSTOP);
    return;
}
```

### HCLXMSG CLXMSG\_CreateObject(int \*pnError);

Parameter	Description
<i>pnError</i>	Address of error return code.

#### Remarks

Create the Clampex message handler object and return a 32-bit handle. When successful, the returned handle is non-NULL. You must use this handle to call other CLXMSG functions. Returns NULL if Clampex is not open.

#### Error Codes

CLXMSG\_ERROR\_OUTOFMEMORY  
CLXMSG\_ERROR\_CLAMPEXNOTOPEN

#### Example

```
#include "AxClampexMsg.h"

int nError = CLXMSG_ERROR_NOERROR;
m_hClxmsg = CLXMSG_CreateObject(&nError);
if( !m_hClxmsg )
{
    char szError[256] = "";
    CLXMSG_BuildErrorText(NULL, nError, szError, sizeof(szError));
    AfxMessageBox(szError, MB_ICONSTOP);
}
```

### void CLXMSG\_DestroyObject(HCLXMSG hClxmsg);

Parameter	Description
<i>hClxmsg</i>	Handle to message handler object

**Remarks**

Destroys the Clampex message handler object. To prevent memory leaks call this before exiting your application.

**Example**

```
#include "AxClampexMsg.h"
```

```
CLXMSG_DestroyObject(m_hClxmsg);  
m_hClxmsg = NULL;
```

## General

**BOOL CLXMSG\_SetTimeout(HCLXMSG hClxmsg, UINT uTimeoutMS, int \*pnError);**

Parameter	Description
<i>hClxmsg</i>	Handle to message handler object
<i>uTimeoutMS</i>	Time out value in milliseconds
<i>pnError</i>	Address of error return code.

### Remarks

Sets the time out value for Windows messages between the message handler object and Clampex. Default time out is 1 second.

### Example

```
#include "AxClampexMsg.h"

UINT uTimeout = 2000; // 2 seconds
if( !CLXMSG_SetTimeout(m_hClxmsg, uTimeout, &nError) )
{
    char szError[256] = "";
    CLXMSG_BuildErrorText(m_hClxmsg, nError, szError, sizeof(szError));
    AfxMessageBox(szError, MB_ICONSTOP);
}
```



## Acquisition

**BOOL CLXMSG\_LoadProtocol(HCLXMSG hClxmsg, char \*pszFilename, int \*pnError);**

Parameter	Description
<i>hClxmsg</i>	Handle to message handler object
<i>pszFilename</i>	Pointer to a null terminated string containing the protocol filename.
<i>pnError</i>	Address of error return code.

### Remarks

Load the Clampex protocol specified by text string *pszFilename*.

### Error Codes

CLXMSG_ERROR_PROTOCOLPATHNOTSET	The path is incorrectly set.
CLXMSG_ERROR_PROTOCOLNOTVALID	The protocol file is not valid and is corrupted.
CLXMSG_ERROR_PROTOCOLCANNOTLOAD	The file is not a protocol file and cannot be loaded.
CLXMSG_ERROR_PROTOCOLCANNOTLOADWHENRECORDING	A recording is in progress.

### Example

```
#include "AxClampexMsg.h"

int nError = CLXMSG_ERROR_NOERROR;
char szPath[] = "C:\\Axon\\Params\\es sine.pro";
if( !CLXMSG_LoadProtocol(m_hClxmsg, szPath, &nError) )
{
    char szError[256] = "";
    CLXMSG_BuildErrorText(m_hClxmsg, nError, szError, sizeof(szError));
    AfxMessageBox(szError, MB_ICONSTOP);
}
```

**BOOL CLXMSG\_GetStatus(HCLXMSG hClxmsg, UINT \*puStatus, int \*pnError);**

Parameter	Description
<i>hClxmsg</i>	Handle to message handler object
<i>puStatus</i>	Address of return Clampex status
<i>pnError</i>	Address of error return code.

### Remarks

Determines the current Clampex status. When functions returns TRUE, \*puStatus is filled out with one of the following IDs:

CLXMSG_ACQ_STATUS_IDLE	Acquisition is not in progress.
CLXMSG_ACQ_STATUS_DIALOGOPEN	Dialog is open in Clampex.
CLXMSG_ACQ_STATUS_TRIGWAIT	Acquisition is pending waiting for a trigger.
CLXMSG_ACQ_STATUS_VIEWING	View-only acquisition is in progress.
CLXMSG_ACQ_STATUS_RECORDING	Acquisition is currently recording to disk.
CLXMSG_ACQ_STATUS_PAUSEVIEW	Recording has been paused, but display is left running.
CLXMSG_ACQ_STATUS_PAUSED	Recording has been paused - display stopped.
CLXMSG_ACQ_STATUS_DISABLED	Acquisition has been disabled because of bad parameters.

### Example

```
#include "AxClampexMsg.h"
```

```

int nError = CLXMSG_ERROR_NOERROR;
UINT uStatus = 0;
if( !CLXMSG_GetStatus(m_hClxmsg, &uStatus, &nError) )
{
    char szError[256] = "";
    CLXMSG_BuildErrorText(m_hClxmsg, nError, szError, sizeof(szError));
    AfxMessageBox(szError, MB_ICONSTOP);
}

```

## **BOOL CLXMSG\_SetRepeat(HCLXMSG hClxmsg, BOOL bRepeat, int \*pnError);**

<b>Parameter</b>	<b>Description</b>
<i>hClxmsg</i>	Handle to message handler object
<i>bRepeat</i>	Enable Repeat when TRUE, disable when FALSE.
<i>pnError</i>	Address of error return code.

### **Remarks**

Set Clampex Repeat. Clampex will automatically repeat the current acquisition when Repeat is enabled.

### **Example**

```

#include "AxClampexMsg.h"

// enable repeat
int nError = CLXMSG_ERROR_NOERROR;
BOOL bRepeat = TRUE;
if( !CLXMSG_SetRepeat(m_hClxmsg, bRepeat, &nError) )
{
    char szError[256] = "";
    CLXMSG_BuildErrorText(m_hClxmsg, nError, szError, sizeof(szError));
    AfxMessageBox(szError, MB_ICONSTOP);
}

```

## **BOOL CLXMSG\_StartAcquisition(HCLXMSG hClxmsg, UINT uMode, int \*pnError);**

<b>Parameter</b>	<b>Description</b>
<i>hClxmsg</i>	Handle to message handler object.
<i>uMode</i>	The acquisition mode to start.
<i>pnError</i>	Address of error return code.

### **Remarks**

Start a Clampex acquisition. *uMode* must be filled in with one of the following IDs.

CLXMSG_ACQ_START_VIEW	Acquire data with current protocol but do not save to file.
CLXMSG_ACQ_START_RECORD	Acquire data with current protocol and save to file.
CLXMSG_ACQ_START_RERECORD	Acquire data with current protocol and save over last file.
CLXMSG_ACQ_START_RERECORD_PROMPT	Same as above but prompt before overwriting.

### **Error Codes**

```

CLXMSG_ERROR_DIALOGOPEN
CLXMSG_ERROR_UNKNOWNACQMODE

```

### **Example**

```

#include "AxClampexMsg.h"

```

```
// start a Clampex recording
int nError = CLXMSG_ERROR_NOERROR;
if( !CLXMSG_StartAcquisition(m_hClxmsg, CLXMSG_ACQ_START_RECORD, &nError) )
{
    char szError[256] = "";
    CLXMSG_BuildErrorText(m_hClxmsg, nError, szError, sizeof(szError));
    AfxMessageBox(szError, MB_ICONSTOP);}
}
```

## **BOOL CLXMSG\_StopAcquisition(HCLXMSG hClxmsg, int \*pnError);**

<b>Parameter</b>	<b>Description</b>
<i>hClxmsg</i>	Handle to message handler object
<i>pnError</i>	Address of error return code.

### **Remarks**

Stop a Clampex acquisition.

### **Error codes**

CLXMSG\_ERROR\_STOPIGNOREDWHENIDLE

### **Example**

```
#include "AxClampexMsg.h"
```

```
// stop a Clampex acquisition
int nError = CLXMSG_ERROR_NOERROR;
if( !CLXMSG_StartStop(m_hClxmsg, &nError) )
{
    char szError[256] = "";
    CLXMSG_BuildErrorText(m_hClxmsg, nError, szError, sizeof(szError));
    AfxMessageBox(szError, MB_ICONSTOP);}
}
```

## Telegraphs

**BOOL CLXMSG\_GetTelegraphValue(HCLXMSG hClxmsg, UINT uChan, UINT uTelItem, float \*pfTelValue, int \*pnError);**

Parameter	Description
<i>hClxmsg</i>	Handle to message handler object.
<i>uChan</i>	Input channel to query (0-15).
<i>uTelItem</i>	Telegraph item to query.
<i>pfTelValue</i>	Address of return telegraph value.
<i>pnError</i>	Address of error return code.

### Remarks

Get the specified telegraph value. *uChan* specifies the analog input channel between 0-15. *uTelItem* specifies the telegraph item and must be one of the following IDs:

CLXMSG_TEL_CM	Request the telegraphed whole cell capacitance.
CLXMSG_TEL_GAIN	Request the telegraphed gain.
CLXMSG_TEL_MODE	Request the telegraphed mode.
CLXMSG_TEL_FREQUENCY	Request the telegraphed low pass filter cutoff frequency.
CLXMSG_TEL_CMDSCALEFACTOR	Request the telegraphed command scale factor.

### Example

```
#include "AxClampexMsg.h"

// get a telegraph value
int nError = CLXMSG_ERROR_NOERROR;
UINT uChan = 0;
float fCm = 0;
if( !CLXMSG_GetTelegraphValue(m_hClxmsg, uChan, CLXMSG_TEL_CM, &fCm, &nError))
{
    char szError[256] = "";
    CLXMSG_BuildErrorText(m_hClxmsg, nError, szError, sizeof(szError));
    AfxMessageBox(szError, MB_ICONSTOP);
}
```

**BOOL CLXMSG\_GetTelegraphInstrument (HCLXMSG hClxmsg, UINT uChan, char \*pszInstrument, UINT uSize, int \*pnError);**

Parameter	Description
<i>hClxmsg</i>	Handle to message handler object.
<i>uChan</i>	Input channel to query (0-15).
<i>pszInstrument</i>	Address of return telegraph instrument name.
<i>uSize</i>	Size of return char buffer, must be at least CLXMSG_TEL_INSTRU_NAMESIZE.
<i>pnError</i>	Address of error return code.

### Remarks

Get the specified telegraph instrument name. *uChan* specifies the analog input channel between 0-15. *\*pszInstrument* must be at least CLXMSG\_TEL\_INSTRU\_NAMESIZE chars to avoid truncation when filled out with the telegraph instrument name.

### Example

```
#include "AxClampexMsg.h"
```

```
// get the telegraph instrument name on the specified input channel
int nError = CLXMSG_ERROR_NOERROR;
char szInstrument[CLXMSG_TEL_INSTRU_NAMESIZE];
if( !CLXMSG_GetTelegraphInstrument(m_hClxmsg, uChan, szInstrument,
sizeof(szInstrument), &nError) )
{
    char szError[256] = "";
    CLXMSG_BuildErrorText(m_hClxmsg, nError, szError, sizeof(szError));
    AfxMessageBox(szError, MB_ICONSTOP);
}
```

## Membrane Test

### BOOL CLXMSG\_StartMembTest (HCLXMSG hClxmsg, UINT uOUT, int \*pnError);

Parameter	Description
<i>hClxmsg</i>	Handle to message handler object
<i>uOut</i>	Membrane test analog output channel ID
<i>pnError</i>	Address of error return code.

#### Remarks

Open the Clampex membrane test dialog and start the membrane test. *uOut* must be filled as as either:

CLXMSG_MBT_OUT0	Membrane Test OUT0
CLXMSG_MBT_OUT1	Membrane Test OUT1

#### Error Codes

CLXMSG\_ERROR\_MEMB\_CANNOTSTARTMORETHANONE  
CLXMSG\_ERROR\_MEMB\_ALREADYSTARTED

#### Example

```
#include "AxClampexMsg.h"

// start Clampex membrane test on analog output channel 0
int nError = CLXMSG_ERROR_NOERROR;
if( !CLXMSG_StartMembTest(m_hClxmsg, CLXMSG_MBT_OUT0, &nError) )
{
    char szError[256] = "";
    CLXMSG_BuildErrorText(m_hClxmsg, nError, szError, sizeof(szError));
    AfxMessageBox(szError, MB_ICONSTOP);
}
```

### BOOL CLXMSG\_StopMembTest (HCLXMSG hClxmsg, UINT uOUT, int \*pnError);

Parameter	Description
<i>hClxmsg</i>	Handle to message handler object
<i>uOut</i>	Membrane test analog output channel ID
<i>pnError</i>	Address of error return code.

#### Remarks

Stop the Clampex membrane test and close the membrane test dialog. *uOut* must be filled as as either:

CLXMSG_MBT_OUT0	Membrane Test OUT0
CLXMSG_MBT_OUT1	Membrane Test OUT1

#### Error Codes

CLXMSG\_ERROR\_MEMB\_ALREADYSTOPPED

#### Example

```
#include "AxClampexMsg.h"

// stop Clampex membrane test on analog output channel 0
int nError = CLXMSG_ERROR_NOERROR;
if( !CLXMSG_StopMembTest(m_hClxmsg, CLXMSG_MBT_OUT0, &nError) )
{
    char szError[256] = "";
```

```

    CLXMSG_BuildErrorText(m_hClxmsg, nError, szError, sizeof(szError));
    AfxMessageBox(szError, MB_ICONSTOP);
}

```

## **BOOL CLXMSG\_SetMembTestHolding (HCLXMSG hClxmsg, double dHolding, int \*pnError);**

<b>Parameter</b>	<b>Description</b>
<i>hClxmsg</i>	Handle to message handler object.
<i>dHolding</i>	Membrane test holding level in millivolts.
<i>pnError</i>	Address of error return code.

### **Remarks**

Set the Clampex membrane test holding level in millivolts. The membrane test dialog must be opened either manually or with `CLXMSG_StartMembTest` for the holding level to be applied.

### **Example**

```

#include "AxClampexMsg.h"

// set Clampex membrane test holding to 50 mV
int nError = CLXMSG_ERROR_NOERROR;
double dHolding = 50;
if( !CLXMSG_SetMembTestHolding(m_hClxmsg, dHolding, &nError) )
{
    char szError[256] = "";
    CLXMSG_BuildErrorText(m_hClxmsg, nError, szError, sizeof(szError));
    AfxMessageBox(szError, MB_ICONSTOP);
}

```

## **BOOL CLXMSG\_GetMembTestHolding (HCLXMSG hClxmsg, double \*pdHolding, int \*pnError);**

<b>Parameter</b>	<b>Description</b>
<i>hClxmsg</i>	Handle to message handler object.
<i>pdHolding</i>	Address of membrane test return holding level in millivolts.
<i>pnError</i>	Address of error return code.

### **Remarks**

Get the Clampex membrane test holding level in millivolts. The membrane test dialog must be opened either manually or with `CLXMSG_StartMembTest` for a valid return value.

### **Example**

```

#include "AxClampexMsg.h"

// get Clampex membrane test holding
int nError = CLXMSG_ERROR_NOERROR;
double dHolding = 0;
if( !CLXMSG_GetMembTestHolding(m_hClxmsg, &dHolding, &nError) )
{
    char szError[256] = "";
    CLXMSG_BuildErrorText(m_hClxmsg, nError, szError, sizeof(szError));
    AfxMessageBox(szError, MB_ICONSTOP);
}

```

## **BOOL CLXMSG\_SetMembTestPulseHeight (HCLXMSG hClxmsg, double dPulseHeight, int \*pnError);**

<b>Parameter</b>	<b>Description</b>
<i>hClxmsg</i>	Handle to message handler object.
<i>dPulseHeight</i>	The membrane test pulse height in millivolts.
<i>pnError</i>	Address of error return code.

### **Remarks**

Set the Clampex membrane test pulse height in millivolts. The membrane test dialog must be opened either manually or with `CLXMSG_StartMembTest` for the pulse height to be applied.

### **Example**

```
#include "AxClampexMsg.h"

// set Clampex membrane test pulse height to 10 mV
int nError = CLXMSG_ERROR_NOERROR;
double dPulseHeight = 10;
if( !CLXMSG_SetMembTestPulseHeight(m_hClxmsg, &dPulseHeight, &nError) )
{
    char szError[256] = "";
    CLXMSG_BuildErrorText(m_hClxmsg, nError, szError, sizeof(szError));
    AfxMessageBox(szError, MB_ICONSTOP);
}
```

## **BOOL CLXMSG\_GetMembTestPulseHeight (HCLXMSG hClxmsg, double \*pdPulseHeight, int \*pnError);**

<b>Parameter</b>	<b>Description</b>
<i>hClxmsg</i>	Handle to message handler object.
<i>pdPulseHeight</i>	Address of membrane test return pulse height in millivolts.
<i>pnError</i>	Address of error return code.

### **Remarks**

Get the Clampex membrane test pulse height in millivolts. The membrane test dialog must be opened either manually or with `CLXMSG_StartMembTest` for a valid return value.

### **Example**

```
#include "AxClampexMsg.h"

// get Clampex membrane test pulse height
int nError = CLXMSG_ERROR_NOERROR;
double dPulseHeight = 0;
if( !CLXMSG_GetMembTestPulseHeight(m_hClxmsg, &dPulseHeight, &nError) )
{
    char szError[256] = "";
    CLXMSG_BuildErrorText(m_hClxmsg, nError, szError, sizeof(szError));
    AfxMessageBox(szError, MB_ICONSTOP);
}
```



**BOOL CLXMSG\_FlushMembTestCache(HCLXMSG hClxmsg, int \*pnError);**

Parameter	Description
<i>hClxmsg</i>	Handle to message handler object.
<i>pnError</i>	Address of error return code.

**Remarks**

Flush the membrane test cache. This clears the internal buffer for Rt, Ra, Rm, Cm, Tau and Holding values.

**Example**

```
#include "AxClampexMsg.h"

// flush the internal membrane test cache
int nError = CLXMSG_ERROR_NOERROR;
if( !CLXMSG_FlushMembTestCache(m_hClxmsg, &nError) )
{
    char szError[256] = "";
    CLXMSG_BuildErrorText(m_hClxmsg, nError, szError, sizeof(szError));
    AfxMessageBox(szError, MB_ICONSTOP);
}
```

**BOOL CLXMSG\_GetMembTestCacheSize(HCLXMSG hClxmsg, UINT \*puSize, int \*pnError);**

Parameter	Description
<i>hClxmsg</i>	Handle to message handler object.
<i>puSize</i>	Address of membrane test return cache size
<i>pnError</i>	Address of error return code.

**Remarks**

Get the membrane test cache size in number of points. One point contains values for Rt, Ra, Rm, Cm, Tau and Holding.

**Example**

```
#include "AxClampexMsg.h"

// get the internal membrane test cache size
int nError = CLXMSG_ERROR_NOERROR;
UINT uSize = 0;
if( !CLXMSG_GetMembTestCacheSize(m_hClxmsg, &uSize, &nError) )
{
    char szError[256] = "";
    CLXMSG_BuildErrorText(m_hClxmsg, nError, szError, sizeof(szError));
    AfxMessageBox(szError, MB_ICONSTOP);
}
```

**BOOL CLXMSG\_SetMembTestCacheMaxSize(HCLXMSG hClxmsg, UINT uMaxSize, int \*pnError);**

Parameter	Description
<i>hClxmsg</i>	Handle to message handler object.
<i>uMaxSize</i>	The maximum size of the membrane test cache.

*pnError*                      Address of error return code.

### Remarks

Set the maximum size of the membrane test cache in number of points. The default is 1000 points. One point contains values for Rt, Ra, Rm, Cm, Tau and Holding.

### Example

```
#include "AxClampexMsg.h"

// set the maximum internal membrane test cache size
int nError = CLXMSG_ERROR_NOERROR;
UINT uMaxSize = 0;
if( !CLXMSG_SetMembTestCacheMaxSize(m_hClxmsg, uMaxSize, &nError) )
{
    char szError[256] = "";
    CLXMSG_BuildErrorText(m_hClxmsg, nError, szError, sizeof(szError));
    AfxMessageBox(szError, MB_ICONSTOP);
}
```

**BOOL CLXMSG\_GetMembTestCacheData(HCLXMSG hClxmsg, double \*pdAvRt, double \*pdAvCm, double \*pdAvRm, double \*pdAvRa, double \*pdAvTau, double \*pdAvHold, UINT \*puCount, int \*pnError);**

Parameter	Description
<i>hClxmsg</i>	Handle to message handler object.
<i>pdAvRt</i>	Address of return average total resistance (Rt).
<i>pdAvCm</i>	Address of return average membrane capacitance (Cm).
<i>pdAvRm</i>	Address of return average membrane resistance (Rm).
<i>pdAvRa</i>	Address of return average access resistance (Ra).
<i>pdAvTau</i>	Address of return average time constant (Tau).
<i>pdAvHold</i>	Address of return average current holding level (Holding).
<i>puCount</i>	Address of return number of points averaged.
<i>pnError</i>	Address of error return code.

### Remarks

Get the average value of all data variables in the membrane test cache. You must specify the number of points to average in *\*puCount*. To average all points, call `CLXMSG_GetMembTestCacheSize` to determine the number of points currently in the cache. If you set *\*puCount* larger than the current cache size, *\*puCount* is reset to the current cache size and the average calculated for that size. If the membrane test cannot calculate a valid point, the return value is FALSE and *\*pnError* is set. A text description of errors can be obtained from `CLXMSG_BuildErrorText`.

### Error codes

```
CLXMSG_ERROR_CACHEISEMPTY
CLXMSG_ERROR_ZEROPointTSSPECIFIED
CLXMSG_ERROR_MEMB_RESPONSECLIPPED
CLXMSG_ERROR_MEMB_RESPONSERECTIFIED
CLXMSG_ERROR_MEMB_SLOWRISETIME
CLXMSG_ERROR_MEMB_NOPEAKFOUND
CLXMSG_ERROR_MEMB_BADRESPONSE
CLXMSG_ERROR_MEMB_TAUTOOFAST
CLXMSG_ERROR_MEMB_TAUTOOSLOW
CLXMSG_ERROR_MEMB_TOOFEWPOINTS
```

```
CLXMSG_ERROR_MEMB_NOPULSESPECIFIED
CLXMSG_ERROR_MEMB_HOLDINGOUTOFRANGE
CLXMSG_ERROR_MEMB_PULSEOUTOFRANGE
CLXMSG_ERROR_MEMB_INVALIDOUTPUTDAC
```

**Example**

```
#include "AxClampexMsg.h"

// get the internal membrane test cache data
int      nError      = CLXMSG_ERROR_NOERROR;
UINT     uCacheSize  = 0;
double   dAvRt       = 0;
double   dAvCm       = 0;
double   dAvRm       = 0;
double   dAvRa       = 0;
double   dAvTau      = 0;
double   dAvHold     = 0;

// get the current cache size
if( !CLXMSG_GetMembTestCacheSize(m_hClxmsg, &uCacheSize, &nError) )
{
    char szError[256] = "";
    CLXMSG_BuildErrorText(m_hClxmsg, nError, szError, sizeof(szError));
    AfxMessageBox(szError, MB_ICONSTOP);
}

// get the average value of this data
if( !CLXMSG_GetMembTestCacheData(m_hClxmsg, &dAvRt, &dAvCm, &dAvRm, &dAvRa,
&dAvTau, &dAvHold, &uCacheSize, &nError) )
{
    char szError[256] = "";
    CLXMSG_BuildErrorText(m_hClxmsg, nError, szError, sizeof(szError));
    AfxMessageBox(szError, MB_ICONSTOP);
}
```

**BOOL CLXMSG\_ScaleMembTestYAxis(HCLXMSG hClxmsg, UINT uScale, int \*pnError);**

Parameter	Description
<i>hClxmsg</i>	Handle to message handler object.
<i>uScale</i>	Y axis scale method.
<i>pnError</i>	Address of error return code.

**Remarks**

Autoscale or fullscale the membrane test Y axis. The membrane test dialog must be opened either manually or with CLXMSG\_StartMembTest for the scale to be set. uScale must be filled in as either:

CLXMSG_MBT_AUTOSCALE	Autoscale the Membrane Test Y Axis
CLXMSG_MBT_FULLSCALE	Fullscale the Membrane Test Y Axis

**Example**

```
#include "AxClampexMsg.h"

// autoscale the membrane test Y axis
```

```

int nError = CLXMSG_ERROR_NOERROR;
if( !CLXMSG_ScaleMembTestYAxis(m_hClxmsg, CLXMSG_MBT_AUTOSCALE, &nError) )
{
    char szError[256] = "";
    CLXMSG_BuildErrorText(m_hClxmsg, nError, szError, sizeof(szError));
    AfxMessageBox(szError, MB_ICONSTOP);
}

```

## **BOOL CLXMSG\_SetMembTestRate(HCLXMSG hClxmsg, double dRate, int \*pnError);**

Parameter	Description
<i>hClxmsg</i>	Handle to message handler object.
<i>dRate</i>	Set the membrane test rate in Hz.
<i>pnError</i>	Address of error return code.

### **Remarks**

Set the membrane test rate in Hertz. The effective data rate is scaled by the number of points set by `CLXMSG_SetMembTestAveraging`. For instance, if the rate is 500 Hz and the number of membrane test averaging points is 10, the data rate is 50 Hz. The maximum rate will be determined by the digitizer selected in Clampex. The membrane test dialog must be opened either manually or with `CLXMSG_StartMembTest` for the rate to be applied.

### **Example**

```

#include "AxClampexMsg.h"

// set the membrane test rate to 500 Hz
int nError = CLXMSG_ERROR_NOERROR;
double dRate = 500;
if( !CLXMSG_SetMembTestRate (m_hClxmsg, dRate, &nError) )
{
    char szError[256] = "";
    CLXMSG_BuildErrorText(m_hClxmsg, nError, szError, sizeof(szError));
    AfxMessageBox(szError, MB_ICONSTOP);
}

```

## **BOOL CLXMSG\_GetMembTestRate(HCLXMSG hClxmsg, double \*pdRate, int \*pnError);**

Parameter	Description
<i>hClxmsg</i>	Handle to message handler object.
<i>pdRate</i>	Address of membrane test return rate in Hz.
<i>pnError</i>	Address of error return code.

### **Remarks**

Get the membrane test rate in Hertz. The effective data rate is scaled by the number of points set by `CLXMSG_SetMembTestAveraging`. For instance, if the rate is 500 Hz and the number of membrane test averaging points is 10, the data rate is 50 Hz. The maximum rate will be determined by the digitizer selected in Clampex. The membrane test dialog must be opened either manually or with `CLXMSG_StartMembTest` for a valid return value.

**Example**

```
#include "AxClampexMsg.h"

// get the membrane test rate
int nError = CLXMSG_ERROR_NOERROR;
double dRate = 0;
if( !CLXMSG_GetMembTestRate(m_hClxmsg, &dRate, &nError) )
{
    char szError[256] = "";
    CLXMSG_BuildErrorText(m_hClxmsg, nError, szError, sizeof(szError));
    AfxMessageBox(szError, MB_ICONSTOP);
}
```

**BOOL CLXMSG\_SetMembTestAveraging (HCLXMSG hClxmsg, BOOL bAveraging, UINT uNumEdges, int \*pnError);**

Parameter	Description
<i>hClxmsg</i>	Handle to message handler object.
<i>bAveraging</i>	Set the membrane test enable.
<i>uNumEdges</i>	Set the number of pulse edges to average;
<i>pnError</i>	Address of error return code.

**Remarks**

Set membrane test averaging parameters. Set *bAveraging* to control the "Averaging" check box and *uNumEdges* to control the "Edges per average" edit box in the membrane test dialog. If *bAveraging* is TRUE and *uNumEdges* is 10, each point received by the membrane test cache represents the average of 10 membrane test calculations. The membrane test dialog must be opened either manually or with `CLXMSG_StartMembTest` for changes to be applied.

**Example**

```
#include "AxClampexMsg.h"

// enable membrane test averaging for 10 pulse edges
int nError = CLXMSG_ERROR_NOERROR;
BOOL bAveraging = TRUE
UINT uNumEdges = 10;
if( !CLXMSG_SetMembTestAveraging(m_hClxmsg, bAveraging, uNumEdges, &nError) )
{
    char szError[256] = "";
    CLXMSG_BuildErrorText(m_hClxmsg, nError, szError, sizeof(szError));
    AfxMessageBox(szError, MB_ICONSTOP);
}
```

**BOOL CLXMSG\_GetMembTestAveraging (HCLXMSG hClxmsg, BOOL \*pbAveraging, UINT \*puNumEdges, int \*pnError);**

Parameter	Description
<i>hClxmsg</i>	Handle to message handler object.
<i>pbAveraging</i>	Address of membrane test return averaging enable state.
<i>puNumEdges</i>	Address of membrane test return number of pulse edges per average.
<i>pnError</i>	Address of error return code.

**Remarks**

Get membrane test averaging parameters. \*pbAveraging is the current state of the "Averaging" check box and \*puNumEdges is the current value of the "Edges per average" edit box in the membrane test dialog. The membrane test dialog must be opened either manually or with CLXMSG\_StartMembTest for valid return values.

**Example**

```
#include "AxClampexMsg.h"

// enable membrane test averaging for 10 pulse edges
int nError = CLXMSG_ERROR_NOERROR;
BOOL bAveraging = FALSE;
UINT uNumEdges = 0;
if( !CLXMSG_GetMembTestAveraging(m_hClxmsg, &bAveraging, &uNumEdges, &nError)
)
{
    char szError[256] = "";
    CLXMSG_BuildErrorText(m_hClxmsg, nError, szError, sizeof(szError));
    AfxMessageBox(szError, MB_ICONSTOP);
}
```

## Seal Test

**BOOL CLXMSG\_SetSealTestHolding (HCLXMSG hClxmsg, double dHolding, int \*pnError);**

Parameter	Description
<i>hClxmsg</i>	Handle to message handler object.
<i>dHolding</i>	The seal test holding level in millivolts.
<i>pnError</i>	Address of error return code.

### Remarks

Set the Clampex seal test holding level in millivolts. The seal test dialog must be opened manually for the holding level to be applied.

### Example

```
#include "AxClampexMsg.h"

// set Clampex seal test holding to 50 mV
int nError = CLXMSG_ERROR_NOERROR;
double dHolding = 50;
if( !CLXMSG_SetSealTestHolding(m_hClxmsg, dHolding, &nError) )
{
    char szError[256] = "";
    CLXMSG_BuildErrorText(m_hClxmsg, nError, szError, sizeof(szError));
    AfxMessageBox(szError, MB_ICONSTOP);
}
```

**BOOL CLXMSG\_GetSealTestHolding (HCLXMSG hClxmsg, double \*pdHolding, int \*pnError);**

Parameter	Description
<i>hClxmsg</i>	Handle to message handler object.
<i>pdHolding</i>	Address of seal test return holding level in millivolts.
<i>pnError</i>	Address of error return code.

### Remarks

Get the Clampex seal test holding level in millivolts. The seal test dialog must be opened manually for a valid return value.

**Example**

```
#include "AxClampexMsg.h"

// get Clampex seal test holding
int nError = CLXMSG_ERROR_NOERROR;
double dHolding = 0;
if( !CLXMSG_GetSealTestHolding(m_hClxmsg, &dHolding, &nError) )
{
    char szError[256] = "";
    CLXMSG_BuildErrorText(m_hClxmsg, nError, szError, sizeof(szError));
    AfxMessageBox(szError, MB_ICONSTOP);
}
```

**BOOL CLXMSG\_SetSealTestPulseHeight (HCLXMSG hClxmsg, double  
dPulseHeight, int \*pnError);**

Parameter	Description
<i>hClxmsg</i>	Handle to message handler object.
<i>dPulseHeight</i>	The seal test pulse height in millivolts.
<i>pnError</i>	Address of error return code.

**Remarks**

Set the Clampex seal test pulse height in millivolts. The seal test dialog must be opened manually for the pulse height to be applied.

**Example**

```
#include "AxClampexMsg.h"

// set Clampex seal test pulse height to 10 mV
int nError = CLXMSG_ERROR_NOERROR;
double dPulseHeight = 10;
if( !CLXMSG_SetSealTestPulseHeight(m_hClxmsg, &dPulseHeight, &nError) )
{
    char szError[256] = "";
    CLXMSG_BuildErrorText(m_hClxmsg, nError, szError, sizeof(szError));
    AfxMessageBox(szError, MB_ICONSTOP);
}
```

**BOOL CLXMSG\_GetSealTestPulseHeight (HCLXMSG hClxmsg, double  
\*pdPulseHeight, int \*pnError);**

Parameter	Description
<i>hClxmsg</i>	Handle to message handler object.
<i>pdPulseHeight</i>	Address of seal test return pulse height in millivolts.
<i>pnError</i>	Address of error return code.

**Remarks**

Get the Clampex seal test pulse height in millivolts. The seal test dialog must be opened manually for a valid return value.

**Example**

```
#include "AxClampexMsg.h"
```



```
// get Clampex seal test pulse height
int nError = CLXMSG_ERROR_NOERROR;
double dPulseHeight = 0;
if( !CLXMSG_GetSealTestPulseHeight(m_hClxmsg, &dPulseHeight, &nError) )
{
    char szError[256] = "";
    CLXMSG_BuildErrorText(m_hClxmsg, nError, szError, sizeof(szError));
    AfxMessageBox(szError, MB_ICONSTOP);
}
```

## **BOOL CLXMSG\_FlushSealTestCache(HCLXMSG hClxmsg, int \*pnError);**

<b>Parameter</b>	<b>Description</b>
<i>hClxmsg</i>	Handle to message handler object.
<i>pnError</i>	Address of error return code.

### **Remarks**

Flush the seal test cache. This clears the internal seal resistance (Rs) buffer.

### **Example**

```
#include "AxClampexMsg.h"

// flush the internal seal test cache
int nError = CLXMSG_ERROR_NOERROR;
if( !CLXMSG_FlushSealTestCache(m_hClxmsg, &nError) )
{
    char szError[256] = "";
    CLXMSG_BuildErrorText(m_hClxmsg, nError, szError, sizeof(szError));
    AfxMessageBox(szError, MB_ICONSTOP);
}
```

## **BOOL CLXMSG\_GetSealTestCacheSize(HCLXMSG hClxmsg, UINT \*puSize, int \*pnError);**

<b>Parameter</b>	<b>Description</b>
<i>hClxmsg</i>	Handle to message handler object.
<i>puSize</i>	Address of seal test return cache size
<i>pnError</i>	Address of error return code.

### **Remarks**

Get the seal test cache size in number of points. One point contains one seal resistance (Rs) value.

### **Example**

```
#include "AxClampexMsg.h"

// get the internal seal test cache size
int nError = CLXMSG_ERROR_NOERROR;
UINT uSize = 0;
if( !CLXMSG_GetSealTestCacheSize(m_hClxmsg, &uSize, &nError) )
{
    char szError[256] = "";
    CLXMSG_BuildErrorText(m_hClxmsg, nError, szError, sizeof(szError));
    AfxMessageBox(szError, MB_ICONSTOP);
}
```

```
}
```

## **BOOL CLXMSG\_SetSealTestCacheMaxSize(HCLXMSG hClxmsg, UINT uMaxSize, int \*pnError);**

Parameter	Description
<i>hClxmsg</i>	Handle to message handler object.
<i>uMaxSize</i>	The maximum size of the seal test cache.
<i>pnError</i>	Address of error return code.

### **Remarks**

Set the maximum size of the seal test cache in number of points. The default is 1000 points. One point contains one seal resistance (Rs) value.

### **Example**

```
#include "AxClampexMsg.h"

// set the maximum internal seal test cache size
int  nError  = CLXMSG_ERROR_NOERROR;
UINT uMaxSize = 0;
if( !CLXMSG_SetSealTestCacheMaxSize(m_hClxmsg, uMaxSize, &nError) )
{
    char szError[256] = "";
    CLXMSG_BuildErrorText(m_hClxmsg, nError, szError, sizeof(szError));
    AfxMessageBox(szError, MB_ICONSTOP);
}
```

## **BOOL CLXMSG\_GetSealTestCacheData(HCLXMSG hClxmsg, double \*pdAvRs, UINT \*puCount, int \*pnError);**

Parameter	Description
<i>hClxmsg</i>	Handle to message handler object.
<i>pdAvRs</i>	Address of return average seal resistance (Rs).
<i>puCount</i>	Address of return number of points averaged.
<i>pnError</i>	Address of error return code.

### **Remarks**

Get the average value of seal resistance in the seal test cache. You must specify the number of points to average in \*puCount. To average all points, call CLXMSG\_GetSealTestCacheSize to determine the number of points currently in the cache. If you set \*puCount larger than the current cache size, \*puCount is reset to the current cache size and the average calculated for that size.

### **Example**

```
#include "AxClampexMsg.h"

// get the current cache size
int  nError  = CLXMSG_ERROR_NOERROR;
UINT uCacheSize = 0;
if( !CLXMSG_GetSealTestCacheSize(m_hClxmsg, &uCacheSize, &nError) )
{
    char szError[256] = "";
    CLXMSG_BuildErrorText(m_hClxmsg, nError, szError, sizeof(szError));
}
```

```
AfxMessageBox(szError, MB_ICONSTOP);  
}  
  
// get the average seal resistance  
double dAvRs = 0;  
if( !CLXMSG_GetSealTestCacheData(m_hClxmsg, &dAvRs, &uCacheSize, &nError) )  
{  
    char szError[256] = "";  
    CLXMSG_BuildErrorText(m_hClxmsg, nError, szError, sizeof(szError));  
    AfxMessageBox(szError, MB_ICONSTOP);  
}
```

## Error Handling

**BOOL CLXMSG\_BuildErrorText (HCLXMSG hClxmsg, int nErrorNum, LPSTR sTxtBuf, UINT uMaxLen);**

Parameter	Description
<i>hClxmsg</i>	Handle to message handler object.
<i>nErrorNum</i>	The error code.
<i>sTxtBuf</i>	Char buffer to return error string
<i>uMaxLen</i>	Size of char buffer

### Remarks

Return the error as a text string.

### Example

```
#include "AxClampexMsg.h"

// get error as a string
char szError[256] = "";
int nError = CLXMSG_ERROR_PROTOCOLPATHNOTSET;
CLXMSG_BuildErrorText(m_hClxmsg, nError, szError, sizeof(szError));
AfxMessageBox(szError, MB_ICONSTOP);
```