

Annot



```
graph BT; AnnotScreen --> Annot
```

The diagram illustrates a class hierarchy. At the top is a box labeled 'Annot'. Below it is a box labeled 'AnnotScreen'. A vertical arrow points from the top of the 'AnnotScreen' box to the bottom of the 'Annot' box, indicating that 'AnnotScreen' inherits from 'Annot'.

AnnotScreen