

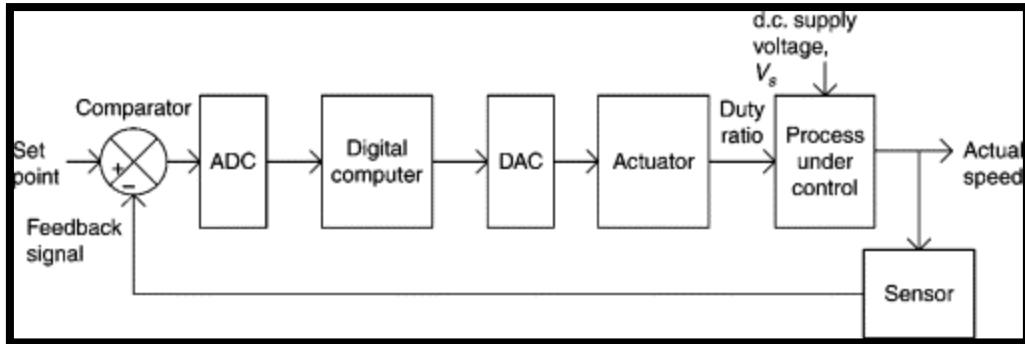
**INSTITUTE OF  
INDUSTRIAL  
ELECTRONICS  
ENGINEERING,  
(PCSIR) KARACHI**



**COMPLEX ENGINEERING PROGRAM**

**MICROPROCESSOR**

**Third Year Fall Semester 2024**



**SUBMITTED BY**

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**SUBMITTED TO**

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## OBJECTIVES:

The problem is to design a microprocessor-based digital control system that counts time delays in both upward and downward directions based on the status of a switch. Additionally, the system should have a pushbutton for resetting the display value. The display should have a range of two digits (0 to 99).

## Assembly Language Program:

### CODE:

DATA SEGMENT

```
PORATA EQU 00H      ; Set label PORATA to the port address of port A
PORTB EQU 02H      ; Set label PORTB to the port address of port B
PORTC EQU 04H      ; Set label PORTC to the port address of port C
PORT_CON EQU 06H    ; Set label PORT_CON to the port address of control register
```

DATA ENDS

CODE SEGMENT PUBLIC 'CODE'

ASSUME CS:CODE

START:

```
MOV AX, DATA        ; Temporarily moving Data Segment contents to a General-Purpose Register (AX)
MOV DS, AX          ; Finally moving that to Data Segment Register (DS)
MOV DX, PORT_CON   ; Moving Control Port address to DX
MOV AL, 10000000B   ; Setting all ports of 8255A as OUTPUT ports
OUT DX, AL
MOV CX, 3FFFH       ; Loop counter for delay
MOV BL, 0            ; Initialize digit counter
display_digits:
MOV DX, PORTA       ; Set PORTA address to DX
```

```
MOV CX, 3FFFH      ; Load delay counter

Display the current digit on PORTA

MOV AL, BL      ; Move the current digit (0 to 9) to AL

ADD AL, '0'      ; Convert digit to ASCII character

OUT DX, AL      ; Output the ASCII character to PORTA

; Display a delay

CALL delay

INC BL      ; Move to the next digit

CMP BL, 10      ; Check if all digits have been displayed

JNE display_digits ; If not, continue to display next digit

end_program:

JMP end_program ; Infinite loop to keep the program running

delay PROC

; Delay function

; Input: None

; Output: None

; Modifies: CX register

DEC CX      ; Decrement CX

JNZ delay ; Jump back if CX is not zero

RET

delay END

CODE ENDS

END START
```

## SIMULATION:

