

Shaine Scarlett Korman

Seeking
EA Internship
Summer 2017

14411 Kingsley Avenue
Los Altos Hills, CA 94022

650.302.0405
shainekorman@gmail.com

**Columbia College of Columbia University in the City of New York
Class of 2019**

Major: Computer Science

AP Scholar with Honors 2014

Skills

Programming: Java, C, C++, HTML/CSS, Python,

3D Modelling: Blender, 3DS Max, Maya

Game Design: Unity

Film Editing: Premiere Pro, Final Cut Pro X, Final Cut Pro 7, After Effects,

Image Editing: Photoshop, Illustrator

Relevant Courses

-Data Structures and Algorithms

-Advanced Programming

EA Games Familiarity

-The Sims 1-4 (+Most expansions, Stuff Packs, and Game Packs)

-Dragon Age Inquisition

-SimCity 4, SimCity (2013)

-Spore

-FIFA 14, FIFA 15, FIFA 16

-Need for Speed: Most Wanted (2012), Need for Speed: The Run

-Plants vs. Zombies, Plants vs Zombies: Garden Warfare

-Madden NFL 16

-Mass Effect 3

-Bejeweled

-Mirror's Edge

Relevant Creative Experience

2016 - Rabbit Hole VR Videographer

2015- Directors Workshop, Columbia University Undergraduate Film Club

2014-15 Motion Picture Arts Major, Interlochen Arts Academy, MI

2014 (summer) International Film Institute, Sarah Lawrence College, Bronxville, NY

2013-14 Senior Youth Advisor/Community Ambassador, Media Center, Palo Alto, CA

2013 (summer) Filmmakers Studio, Emerson College, Boston, MA

2013 Greenlight Film Festival, Jury, Palo Alto, CA

2012 Palo Alto International Film Festival, Youth Jury, Palo Alto, CA

