

Josh Collier

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Copywriter | Games Writer

RELEVANT EXPERIENCE

Technical/ Copywriter

Feb 2020 - Present

Design Specifications

Winter Park, FL

- Writes technical documents detailing how to operate companies' software that is able to be understood by users at any skill level
- Edits emails and proposals to be viewed by high-end clientele
- Crafts content and copy for social media
- Creates and implements online strategies to reach the target audience

Freelancer

July 2014 - Present

Writer/Editor/Producer

- Edits a wide variety of documents, articles, and copy
- Works alone or with crews to create various forms of content
- Creates videos, advertisements, blogs, and documentation for projects

Staff Writer

January 2018 - September 2018

Black Banshee/CelleC Studios

Winter Park, FL

- Created scripts for cutscenes and dialogue for characters
- Worked with editors to create a consistent voice throughout the project
- Researched content for games, created beat sheets, and proofread content
- Wrote out item descriptions and created Excel documents for developers
- Met with developers to discuss any changes that would need to be made and implemented them

WRITING EXPERIENCE

- **Technical Writer** | Video Conference Guide | Technical Guide | Design Specifications | 2020
Created a step-by-step guide detailing how to set up and run the video conferencing equipment detailing what items are needed, what step up is required, and how to operate different video conferencing software.
- **Narrative Designer** | Untitled Game | Video Game | Intellijoy | 2019
Created the Game Design Document for a Corporate Learning Game. Devised the core narrative of the game, created the characters and scripted out a demo for the gameplay in Twine.
- Available upon request
- **Game Writer** | EoE | Board Game | Freelance | 2019 | Unpublished
Rewrote and edited existing narrative content and assisted with the creation of the board game. Wrote out character descriptions and worked with designers to create interesting content.
- **Game Writer** | *Tales of the Mahabharata* | Video Game | Black Banshee Studios | 2018
Created Narrative beat sheets for game developers to use when creating levels. Wrote out character interactions and dialogue for cut scenes and created item descriptions.
- Available on Steam at https://store.steampowered.com/app/867920/Tales_of_Mahabharata/
- **Games Writer** | Faded | Video Game | Black Banshee Studios | 2018 | Unpublished
Created character bios and wrote out descriptions for artists. Worked with a crew to create an internal timeline of game events working with other writers.
- **Copywriter** | *Breakdown: "Birdemic: Shock & Terror"* | YouTube Series | Slacker Media | 2018
Researched any information about the creation of the 2010 film "Birdemic Shock and Terror" from financing to camera and lighting. Compiled all the information into a document that I then used to write the basis of the script for the Video Essay.
- Available on YouTube at <https://www.youtube.com/watch?v=Cn5AmCektbw&t=1s>
- **Copywriter** | *Breakdown: "Jaws"* | YouTube Series | Slacker Media | 2018 | Unpublished
Created a research document with information compiled from a wide variety of sources into a single easy to access and understand. Wrote the script using that document, discussing the creation of the film.

EDUCATION

Creative Writing for

Entertainment - November 2018

Full Sail University

Winter Park, FL

AWARDS

- Valedictorian
- Recipient of the Advanced Achievement Award
- Course Director Awards in
- Children's Entertainment & Game Writing Workshop