

ERROR LOG

```
JButton play = new JButton("Play");
play.addActionListener(new ActionListener() {
    public void actionPerformed(ActionEvent e) {
        plates.setIcon(p);

        int r = (int)(2 * Math.random() + 1);

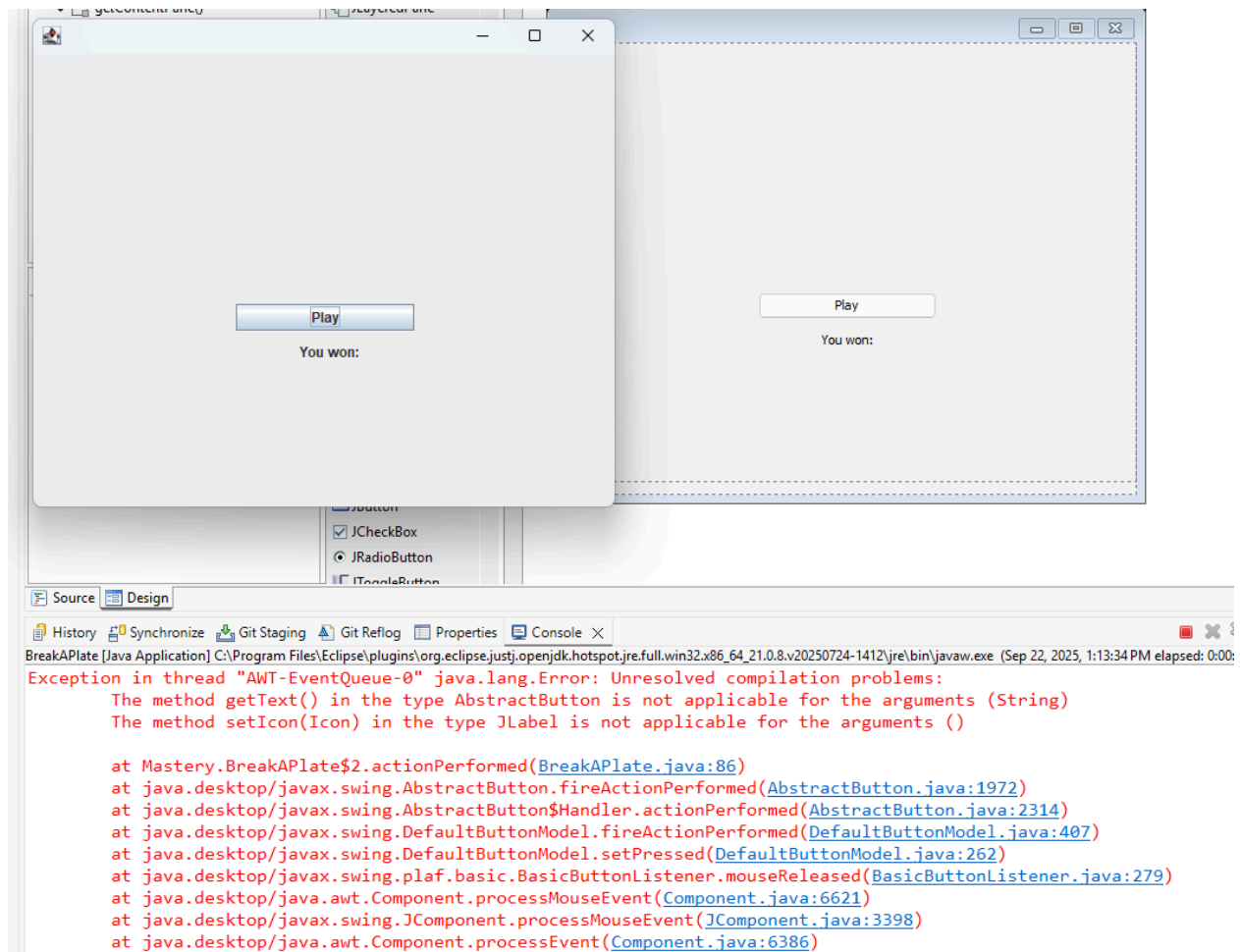
        if(r == 1){
            plates.setIcon(pb2);
            prize.setIcon(s);

            play.setText("Play again");
        }
        if(r == 2){
            plates.setIcon(pb3);
            prize.setIcon(tp);
            play.setText("Play again");

            if (play.getText("Play again")){
                plates.setIcon(p);
            }
        }
    }
});
```

getText not working in if statement

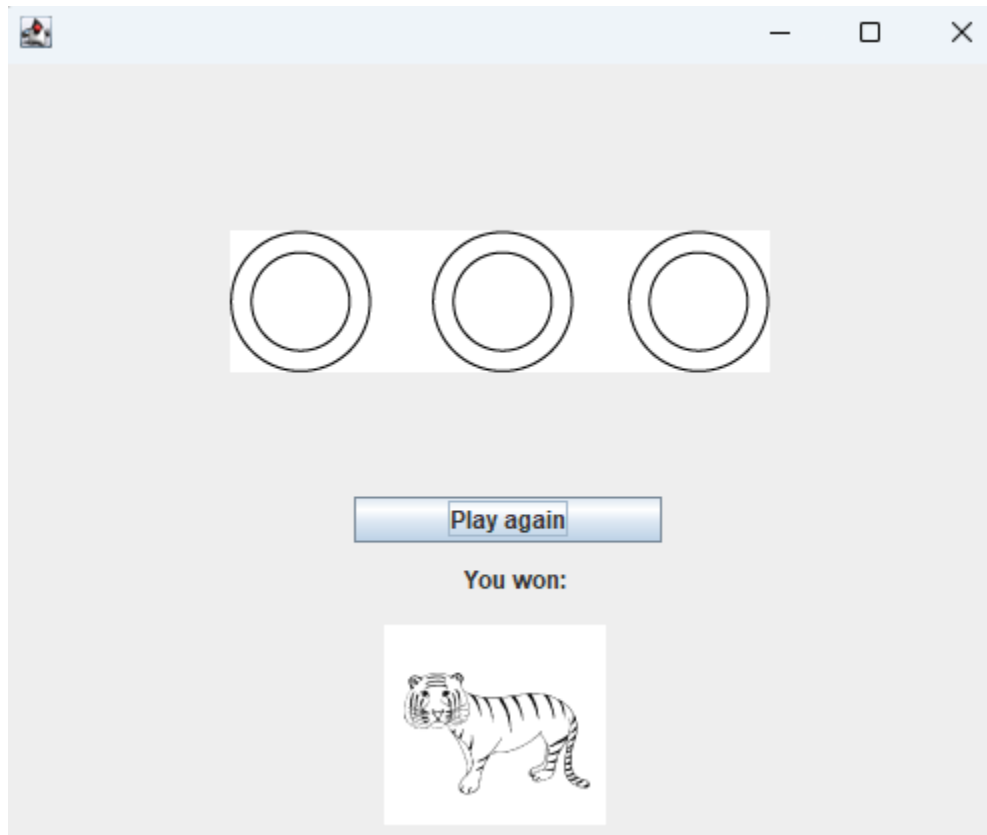
Result from error :



```
if (play.getText().equals("Play again")){
    plates.setIcon(p);
}
```

Asked youdis and he helped me use the right code

Result after error was fixed:



```

JButton play = new JButton("Play");
play.addActionListener(new ActionListener() {
    public void actionPerformed(ActionEvent e) {
        plates.setIcon(p);

        int r = (int)(2 * Math.random() + 1);

        if(r == 1){
            plates.setIcon(pb2);
            prize.setIcon(s);
            play.setText("Play again");

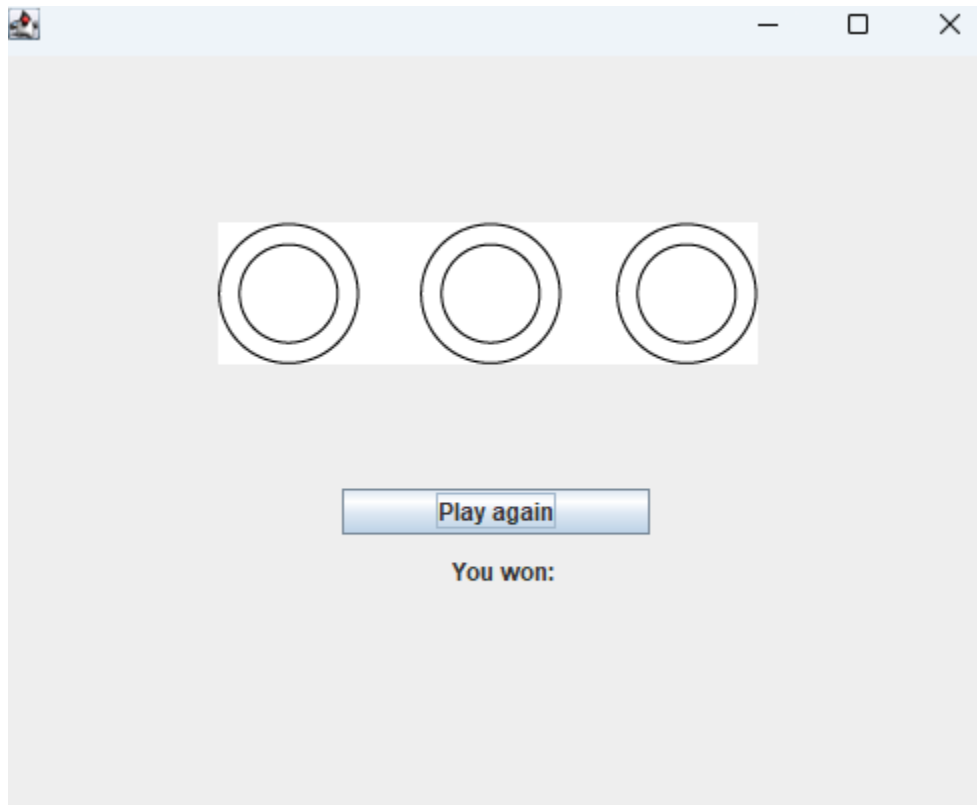
            if (play.getText().equals("Play again")){
                plates.setIcon(p);
                prize.setIcon(null);
            }
        }
        if(r == 2){
            plates.setIcon(pb3);
            prize.setIcon(tp);
            play.setText("Play again");

            if (play.getText().equals("Play again")){
                plates.setIcon(p);
                prize.setIcon(null);
            }
        }
    }
}

```

Tried to make it so that it resets the plates and the prize but now every time I press play again it doesn't change anything

Result from error:



Only shows this even if i click play again multiple times

```

JButton play = new JButton("Play");
play.addActionListener(new ActionListener() {
    public void actionPerformed(ActionEvent e) {
        plates.setIcon(p);
        int r = (int)(2 * Math.random() + 1);
        if (play.getText().equals("Play again")){
            System.out.println(play.getText());
            play.setText("Play");
            plates.setIcon(p);
            prize.setIcon(null);
            return;
        }
        if(r == 1){
            plates.setIcon(pb2);
            prize.setIcon(s);
            play.setText("Play again");
        }

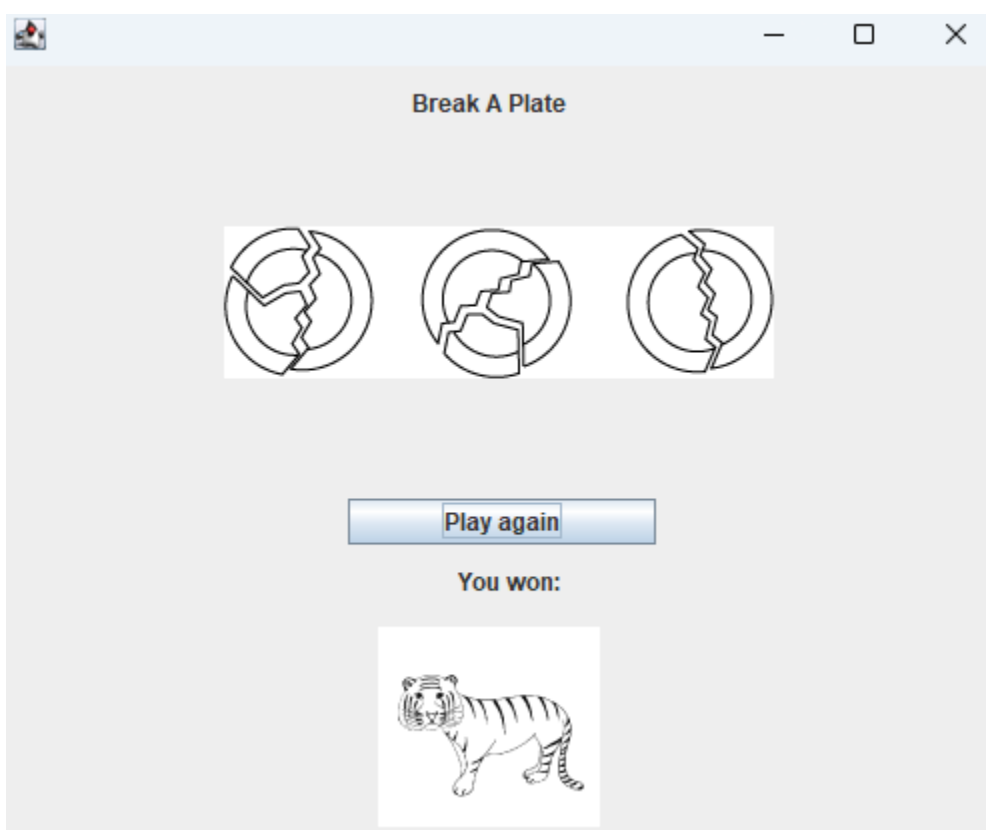
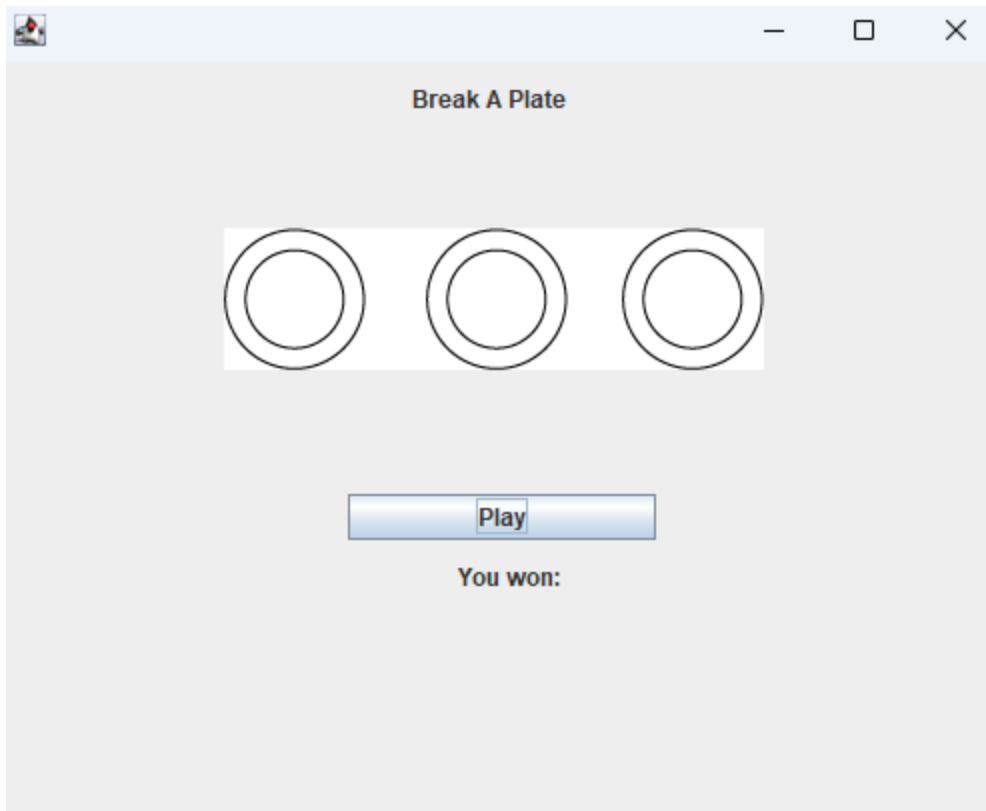
        if(r == 2){
            plates.setIcon(pb3);
            prize.setIcon(tp);
            play.setText("Play again");
        }
    }
});

```

Me and youdis worked together to fix the error and we searched up online how to exit the if statement using this website

https://www.w3schools.com/java/ref_keyword_return.asp

Result after error was fixed:





Break A Plate



Play

You won: