

PERUSAL ONLY

Trio

for Clarinet, Violin and Cello

Alex Rennie

Lacrimoso ♩ = 56

Clarinet in B♭ *pp molto espressivo*

Violin *con sord.* *ppp*

Violoncello *con sord.* *ppp*

5

mp *pp*

mf *p*

mp *pp*

9

f sfz

f *senza sord.*

f *senza sord.*

13 **Pesante** ♩ = 52

ff *ff* *sim. bowing* *ff*

ff *ff* *sim. bowing* *ff*

ff *ff* *sim. bowing* *ff*

18 **Meno mosso**

sffz *f* *con sord.* *pp* *con sord.* *pp*

f *f* *con sord.* *pp* *con sord.* *pp*

22 **molto string.**.....

mp *ppp* *ppp*

26 **Allegro** ♩ = 132

mf *senza sord.* *sfz* *III/IV* *sfz* *pp*

mf *senza sord.* *sfz* *III/IV* *sfz* *pp*

31

ff *f* *mf*

35

ff *p* *mf*

39

mp *col legno* *mf* *pizz.* *mp*

45

ff sub. *arco* *ff sub.* *arco* *ff sub.*

50

pp

p

pizz.

pp

54

f

mp

mp

ff

f

p

pizz.

f

p

ff

59

Tempo primo

ff

f

mp

con sord.

ff

con sord.

arco

mf

mp

mf

mp

ffp

ff

63

tr

ff sub.

ppp

ppp

68 **A** **Molto agitato** ♩ = 160

p *mf*

senza sord. *mp*

senza sord.

72

76

mp

80 **B** **slap tongue**

f *ff* *f*

3

84

ff

88

ord.

mf *agitato*

mp *agitato*

pizz.

mf *agitato*

92

$\text{♩} = \text{♩}$

96

f

f

arco

f

Broadly **Moderate and marked** ♩ = 132

100 *fff*

103 *ff*

107 *mf sub.*

110 *ff* *mf* *sfz* *sfz* *sfz* *sfz*

The musical score is divided into four systems. The first system (measures 100-102) is in 5/4 time, marked 'Broadly' and 'Moderate and marked' (♩ = 132). It features a piano (p) and a right hand (RH) with various dynamics including *fff* and *ff*. The second system (measures 103-106) continues in 5/4 time, with the piano part featuring triplets and slurs. The third system (measures 107-109) is in 5/4 time, with the piano part featuring a 'sub.' (sustained) marking and a double bar line. The fourth system (measures 110-113) is in 6/8 time, marked 'ff', and features a piano (p) and a right hand (RH) with various dynamics including *mf* and *sfz*. The score ends with a double bar line and repeat signs.

114

mf

118

C Molto pesante ♩ = 82

ritmico *sempre fff*

sempre fff

122

sempre fff sonore

127

pp *senza vib.*

ppp *senza vib.*

ppp