

GAMMA: A Strict yet Fair Programming Language

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A Project for Programming Languages and Translators,
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Why GAMMA? – The Core Concept

We propose to implement an elegant yet secure general purpose object-oriented programming language. Interesting features have been selected from the history of object-oriented programming and will be combined with the familiar ideas and style of modern languages.

GAMMA combines three disparate but equally important tenants:

1. Purely object-oriented

GAMMA brings to the table a purely object oriented programming language where every type is modeled as an object—including the standard primitives. Integers, Strings, Arrays, and other types may be expressed in the standard fashion but are objects behind the scenes and can be treated as such.

2. Controlable

GAMMA provides innate security by choosing object level access control as opposed to class level access specifiers. Private members of one object are inaccessible to other objects of the same type. Overloading is not allowed. No subclass can turn your functionality on its head.

3. Versatile

GAMMA allows programmers to place "refinement methods" inside their code. Alone these methods do nothing, but may be defined by subclasses so as to extend functionality at certain important positions. Anonymous instantiation allows for extension of your classes in a quick easy fashion.

The Motivation Behind GAMMA

GAMMA is a reaction to the object-oriented languages before it. Obtuse syntax, flaws in security, and awkward implementations plague the average object-oriented language. GAMMA is intended as a step toward ease and comfort as an object-oriented programmer.

The first goal is to make an object-oriented language that is comfortable in its own skin. It should naturally lend itself to constructing API-layers and abstracting general models. It should serve the programmer towards their goal instead of exerting unnecessary effort through verbosity and awkwardness of structure.

The second goal is to make a language that is stable and controllable. The programmer in the lowest abstraction layer has control over how those higher may proceed. Unexpected runtime behavior should be

reduced through firmness of semantic structure and debugging should be a straight-forward process due to pure object and method nature of GAMMA.

GAMMA Feature Set

GAMMA will provide the following features:

- Universal objecthood
- Optional "refinement" functions to extend superclass functionality
- Anonymous class instantiation
- Static typing with generic method parameter
- Access specifiers that respect object boundaries, not class boundaries

ray: The GAMMA Compiler

The compiler will proceed in two steps. First, the compiler will interpret the source containing possible syntactic shorthand into a file consisting only of the most concise and structurally sound GAMMA core. After this the compiler will transform general patterns into (hopefully portable) C code, and compile this to machine code with whatever compiler the user specifies.

Code Example

Example 1: The All-mighty Pattern

```
1 Class Person:
2     ## constructors take arguments, initialize state
3     _init(String first_name, String last_name):
4         this.first_name = first_name
5         this.last_name = last_name
6
7     ## the run method is a fundamental method that makes an object callable
8     _run:
9         println(this.first_name + " " + this.last_name + " is being stringified!")
10        result = refine
11        println(this.first_name + " " + this.last_name + " is stringified into " + result + "!"')
12        return result
13
14    ## Simple member objects as variables
15    Protected:
16        String first_name
17        String last_name
18
19    Public:
20        ## This is a common pattern that is equivalent
21        ## to declaring a method virtual / abstract
22        ## we need to think about this more (necessary
```

```

23     ## to implement via compiler check; maybe returns
24     ## NULL object if not implemented, etc, etc...
25     String citizenID:
26         return refine
27
28
29 class Student extends Person:
30     ## Subclasses have to invoke their superclass,
31     ## just like in common OOP languages (java/etc)
32     _init(string first, string last, string grade):
33         ## We can interpret _init because it should only be called through the Person() constr
34         ## Since it is called inside, it must refer to the super
35         self._init(first, last)
36         this.level = grade
37
38     ## Now we can refine!
39     _run:
40         return this.last_name + ", " + this.first_name + " is a " + this.level
41
42     ## subclasses have their own data
43     Private:
44         String level # Freshman, etc...
45
46     Public:
47         String citizenID:

```