

**CSS 3** 

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## Introduction

## What are they?

- Cascading Style Sheets
- A style sheet language used for describing the the look and formatting of a document written in a markup language (like HTML).
- Based on two concepts: selectors and properties.

# History

- 1996 CSS 1 Limited and poorly supported by browsers
- 1998 CSS 2
- 1999 CSS 1 Supported by browsers
- 2003 CSS 2 Decently supported by browsers
- 2003 CSS Zen Garden
- 2011 CSS 2.1
- 2011-2012 CSS 3

### **Selectors**

Allow us to select the HTML elements to which we want to apply some styles.

# **Properties**

Define what aspect of the selected element will be changed or styled.

```
p {      /* selector */
    color: red; /* property: value */
}
```

# Linking to HTML

We can apply CSS styles to HTML documents in three different ways.

#### Inline

Directly in the HTML element

```
  This is a red paragraph.
```

# Internal Style Sheet

Using a stylesheet inside the HTML document

```
<head>
  <style>
  p {
    color: red;
  }
  </style>
</head>
<head>
<body>
  This is a red paragraph.
</body>
```

#### External Style Sheet

In a separate stylesheet

```
<head>
    link rel="stylesheet" href="style.css">
    </head>
    <body>
        This is a red paragraph.
    </body>
```

style.css

```
p {
  color: red;
}
```

The preferred way. Allows for style separation and reuse.

#### Resources

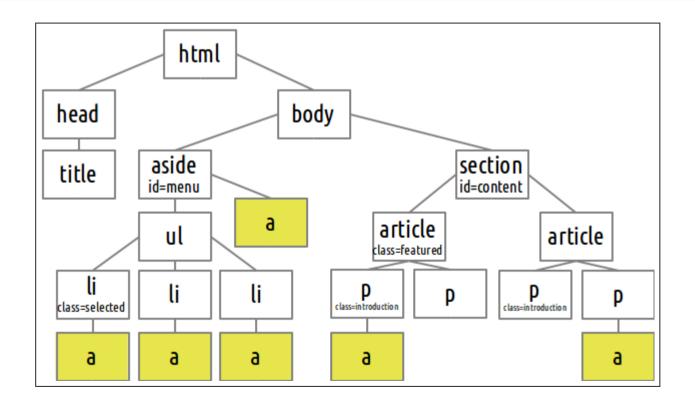
- References:
  - https://developer.mozilla.org/en/docs/Web/CSS/Reference
  - http://www.w3.org/Style/CSS/specs.en.html
- Tutorials:
  - http://docs.webplatform.org/wiki/css/tutorials
  - http://www.htmldog.com/guides/css/

## **Selectors**

### **Element Selectors**

Select elements by their tag name

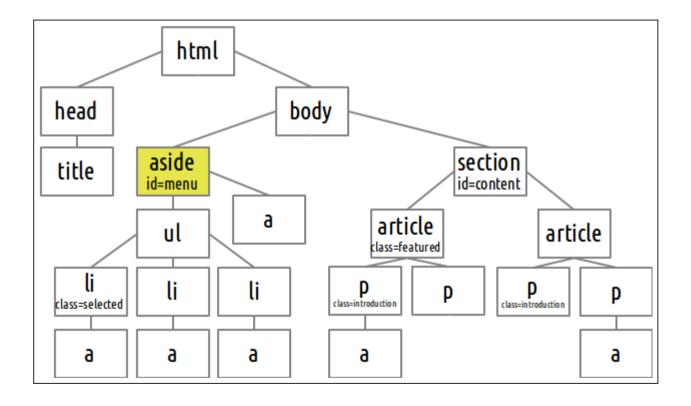
а



### **Id Selector**

Selects element by their id (#)

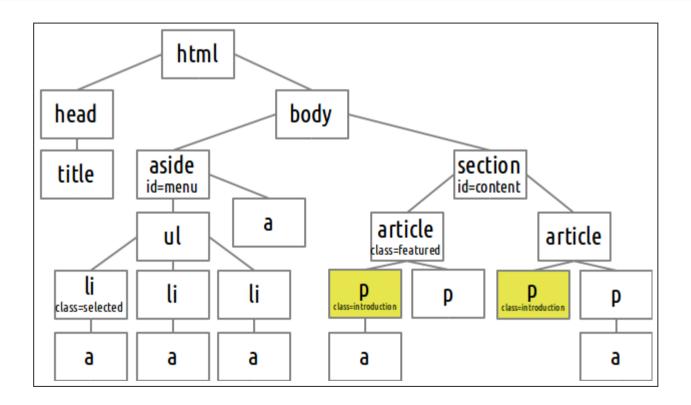
#menu



### **Class Selector**

Selects element by their class (.)

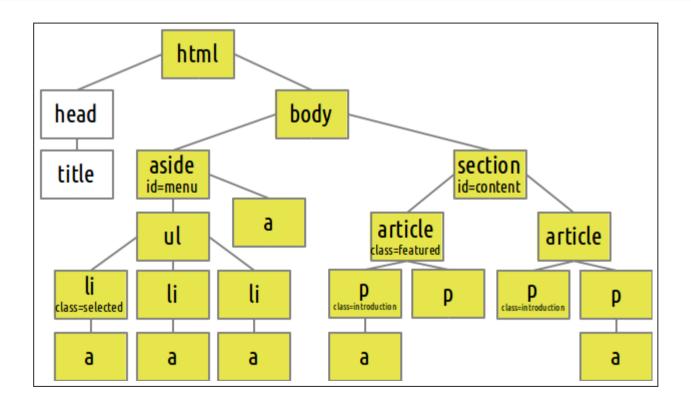
.introduction



### Select All

Selects all elements (\*)

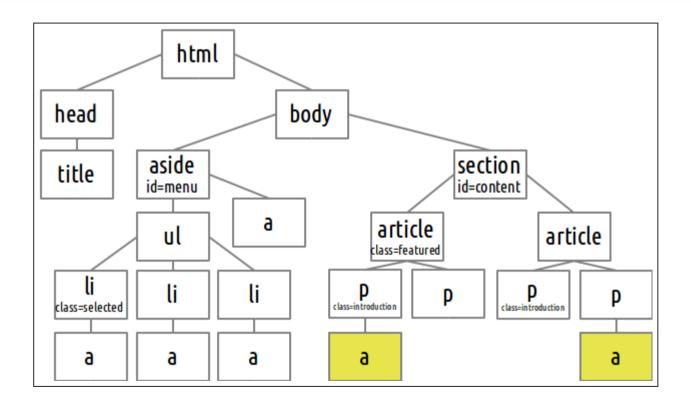
\*



#### **Descendant Selector**

Selects all descendants (space)

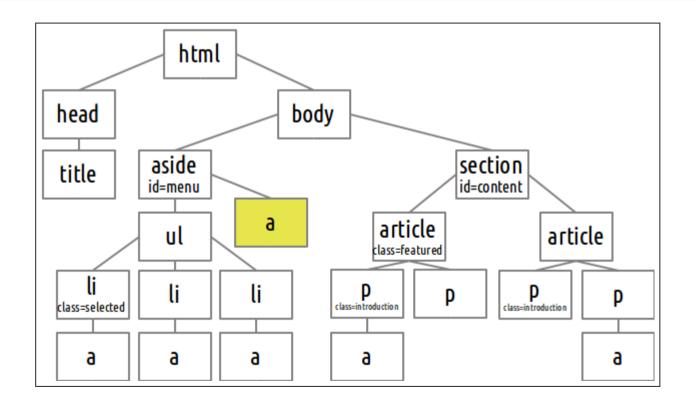
article a



### **Child Selector**

Selects all children (>)

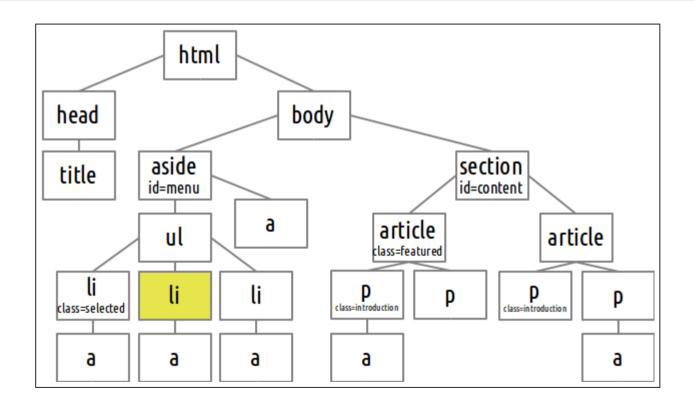
aside > a



# Immediatly After Selector

Selects next sibling (+)

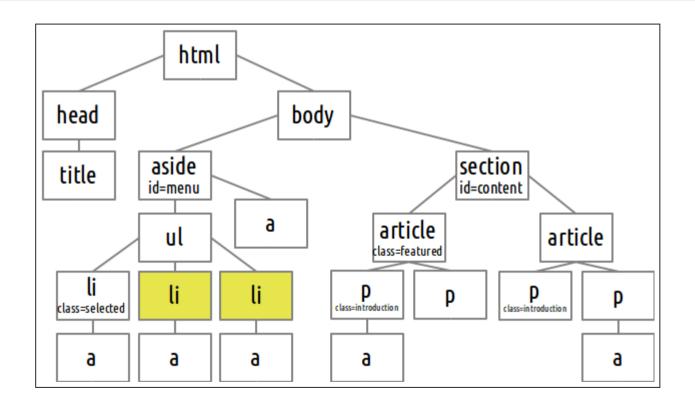
.selected + li



### **After Selector**

Selects next siblings (~)

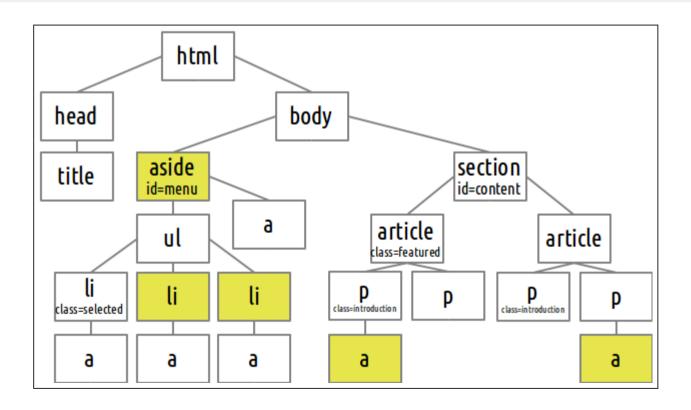
.selected ~ li



# Multiple Selectors

Multiple selectors (,)

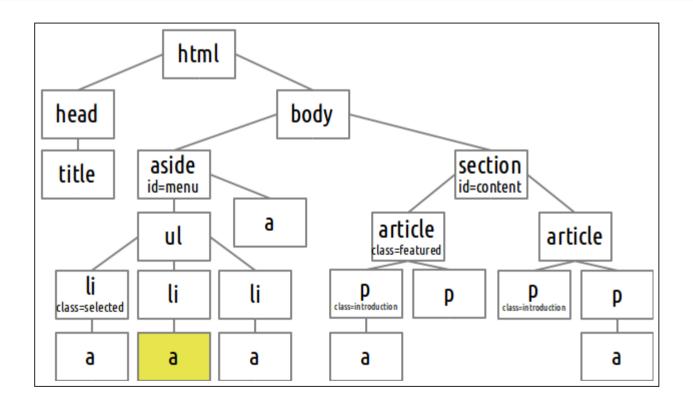
```
.selected ~ li, p > a, #menu
```



#### **Combinations**

All these concepts can be combined to form powerful selectors

aside#menu li.selected + li > a



#### Pseudo Classes and Elements

- A pseudo-class is way of selecting certain parts of a HTML document, based in principle not on the HTML document tree itself (e.g. a visited link)
- Pseudo-elements allow logical elements to be defined which are not actually in the document element tree (e.g. The first letter of a paragraph)

#### Anchor Pseudo-classes

Selects anchors (links) based on their state:

a:hover

• link: Link was not visited

• visited: Link was visited previously

• active: Link is active

• hover: Mouse is over the link (works on other elements)

#### Form Pseudo-classes

Selects form controls that have input focus:

```
input:focus
input:valid
input:invalid
input:required
input:optional
input:read-only
input:read-write
radio:checked
```

## Target Pseudo-class

The target pseudo-class represents the unique element, if any, with an id matching the fragment identifier of the URI of the document.

```
<a href="#menu">Menu</a>
<div id="menu"></div>

div:target {
  border: 1px solid red;
}
```

More pseudo-classes

#### First and Last Pseudo-classes

Selects elements based on their position in the tree:

p:first-child

- first-child: Selects elements that are the first child of their parents
- last-child: Selects elements that are the last child of their parents
- first-of-type: Selects elements that are the first child of their type in their parents children's list
- last-of-type: Selects elements that are the last child of their type in their parents children's list

#### Nth Child Pseudo-classes

The **nth-child(an+b)** selector, selects elements that are the **bth** child of an element after all its children have been split into groups of **a** elements each.

In other words, this class matches all children whose index fall in the set  $\{an + b; n = 0, 1, 2, ...\}$ .

```
:nth-child(1)  /* is the same as :first-child */
:nth-child(2)  /* second child */
:nth-child(2n)  /* the even childs */
:nth-child(2n+1) /* the odd childs */
:nth-child(-n+3) /* one of the first three children */
```

The **nth-of-type(an+b)** selector does the same thing but counts only siblings with the same name.

#### First and Last Pseudo-elements

Selects parts of elements based on their position in the tree:

p:first-letter

- first-line: Selects the first line of the selector
- first-letter: Selects the first character of the selector

#### Before and After Pseudo-elements

Before and after pseudo-elements can be combined with the **content** property to generate content in an element.

The content property can have the following values:

- none The default value, adds nothing. Cannot be combined with other values. none
- a string Using single quotes. Adds the text to the element. 'Chapter'
- an url An external resource (such as an image). url('dog.png')
- counter Variables maintained by CSS whose values may be incremented by CSS rules to track how many times they're used. counter(section) Learn more.
- open-quote and close-quote Open and close quotes. open-quote

#### **Attribute Selectors**

Select elements based on their attribute existence and values:

#### form[method=get]

- [attribute] exists
- [attribute=value] equals
- [attribute~=value] containing value (word)
- [attribute | =value] starting with value (word)
- [attribute^=value] starting with value
- [attribute\$=value] ending with value
- [attribute\*=value] containing value

# Color

## **Text Color**

Setting the text color of any element.

```
p {
  color: green;
}
```

# Background Color

Setting the background color of any element.

```
p {
  background-color: green;
}
```

# Color by Name

Colors can be referenced using one of these pre-defined names:

```
aqua, black, blue, fuchsia, gray, green,
lime, maroon, navy, olive, orange, purple,
red, silver, teal, white, and yellow.

p {
   background-color: fuchsia;
}
```

#### Color by Hexadecimal Value

A hexadecimal color is specified with: #RRGGBB, where the RR (red), GG (green) and BB (blue) hexadecimal integers specify the components of the color. All values must be between 00 and FF.

```
p {
  background-color: #336699;
}
```

**#RGB** is a shorthand for **#RRGGBB** 

```
p {
  background-color: #369;
}
```

#### Color by Decimal Value

An RGB color value also be specified using: rgb(red, green, blue). Each parameter (red, green and blue) defines the intensity of the color and can be an integer between 0 and 255 or a percentage value (from 0% to 100%).

```
p {
  background-color: rgb(50, 100, 200);
}
```

## **Opacity**

Specifies the transparency of an element. Values can go from 0.0 (completely transparent) to 1.0 (fully opaque).

```
p {
  opacity: 0.5;
}
```

## Dimensions

## Width and Height

Set the width and height of an element. Values can be a length, a percentage or auto.

```
div {
  width: 50%;
  height: 200px;
}
```

Auto is the default value.

#### Minimum and Maximum

Set the minimum and maximum width and height of an element. Values can be a **length**, a **percentage** or **none**.

```
div {
  max-width: 800px;
  min-height: none;
}
```

None is the default value.

# Length Units

## Absolute length units

Absolute length units represents a physical measurement. They are useful when the physical properties of the output medium are known, such as for print layout.

cm, mm, in, pt and pc

### Relative length units

Relative length units are relative to some other unit. They are useful when the physical properties of the output medium are unknown, such as for screen layout.

- rem For fonts, 1rem represents the size of the root element font. For lengths, it represents the height of the root element font.
- em For fonts, 1em represents the size of the parent element font. For lengths, it represents the height of the current element font.

# Example (rem)

```
<div>
  Some text
  <div>
   Some more text
  </div>
</div>
```

```
div {
  font-size: 1.2rem;
}
```

Some text

Some more text

# Example (em)

```
<div>
  Some text
  <div>
    Some more text
  </div>
</div>
```

```
div {
  font-size: 1.2em;
}
```

Some text

Some more text

### Pixel

- On low dpi screens, the pixel (px) represents one device pixel (dot).
- On higher dpi devices, a pixel represents an integer number of device pixels so that 1in  $\approx$  96px.

### **Fonts**

## Font Family

In CSS, there are two types of font family names:

- generic family a group of font families with a similar look.
- font family a specific font family (e.g. Times New Roman).

## Specific Font Family

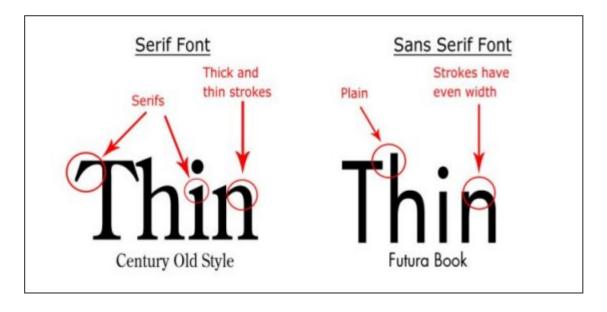
You can define a specific font family to be used. Be careful as the it might not exist in the target computer.

```
p {
  font-family: "Arial";
}
```

## **Generic Font Family**

Or a generic family like: serif, sans-serif and monospace.

```
p {
  font-family: serif;
}
```



## Typography Humor



#### Web Safe Fonts

- You can specify several fonts. The browser will try to use the first and continue down the list if it doesn't exist.
- Start with the font you want and gradually fall back to platform defaults and finally generic defaults:

```
p {
  font-family: 'Open Sans', 'Droid Sans', Arial, sans-serif;
}
```

### **Boldness**

You can specify the weight of the font using the font-weight property. Values can be **normal**, **bold**, **bolder**, **lighter** or values from **100** to **900**.

```
p.introduction {
  font-weight: bold;
}
```

## Style

The font-style property allows you to specify if the font style should be italic. Values can be **normal**, **italic**, or **oblique**.

```
span.author {
  font-style: italic;
}
```

### Size

To define the font size you use the **font-size** property.

```
p.introduction {
  font-size: 1.2em;
}
```

Use rem or em.

### Text

#### Decoration

The **text-decoration** property is m<u>ostly use</u>d to remove underlines from links. But it has other possible values: **none**, <u>underline</u>, <u>overline</u> and <u>line-through</u>.

```
#menu a {
  text-decoration: none;
}
```

## Alignment

Text can be aligned **left**, **right**, **center** or justified (**justify**) using the **text-align** property. This property should be used for aligning text only.

```
#menu {
  text-align: center;
}
```

#### **Transformation**

The text-transform property can be used to make the text uppercase, lowercase or capitalized (capitalize first letter of each word).

```
h1 {
  text-transform: capitalize;
}
```

#### Indentation

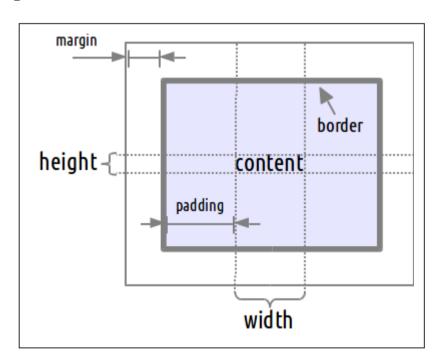
The first line of each paragraph can be indented using the **text-indent** property. This property takes a length as its value.

```
.chapter p {
  text-indent: 10px;
}
```

### **Box Model**

#### **Box Model**

Elements all live inside a box. They can have a **border**, some space between themselves and that border (**padding**) and some space between themselves and the next element (**margin**).



## **Display**

There are 17 different possible values for the **display** property. We will concentrate on three of them: none, inline and block.

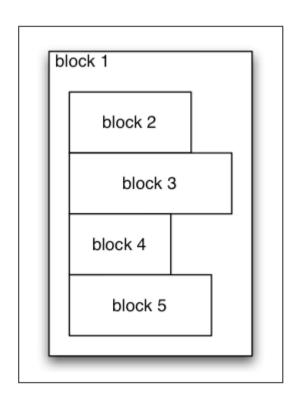
#### **Block Elements**

- Block elements are laid out one after the other, vertically.
- If no width is set, they will expand naturally to fill their parent container.
- They can have margins and/or padding.
- If no height is set, they will expand naturally to fit their child elements and content.

Examples: p, div, h1-h6

```
img {
  display: block;
}
```

## Blocks



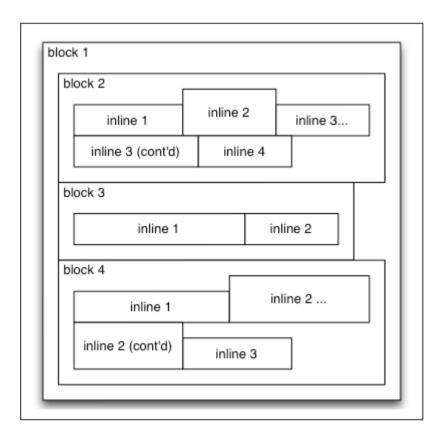
#### Inline Elements

- Do not force any line changes.
- Ignore top and bottom margin settings, but will apply left and right margins, and any padding.
- Will ignore the width and height properties.
- Are subject to the **vertical-align** property.

Examples: img, span, strong

```
li {
  display: inline;
}
```

### Blocks and Inlines



## Display None

- Setting the display property to none, removes the element from the page.
- Different from making it invisible.

```
#menu {
  display: none;
}
```

## Margin and Padding

- To change the margin and padding of an element we use the following properties: margin-top, margin-right, margin-bottom, margin-left, padding-top, padding-right, padding-bottom and padding-left.
- They all take a length as their value.

```
h1 {
  margin-top: 10px;
}
```

#### **Shorthands**

To make it easier to define the margin and padding properties, shorthands can be used:

- Using two values, the top/bottom and left/right margins are defined simultaneously.
- Using four values, the top, right, bottom and left values are defined (in that order i.e. clockwise).
- Using one value, all values are defined the same.

# **Shorthand Examples**

```
h1 {
    margin: 5px 10px;
}

#menu {
    margin: 10px;
}

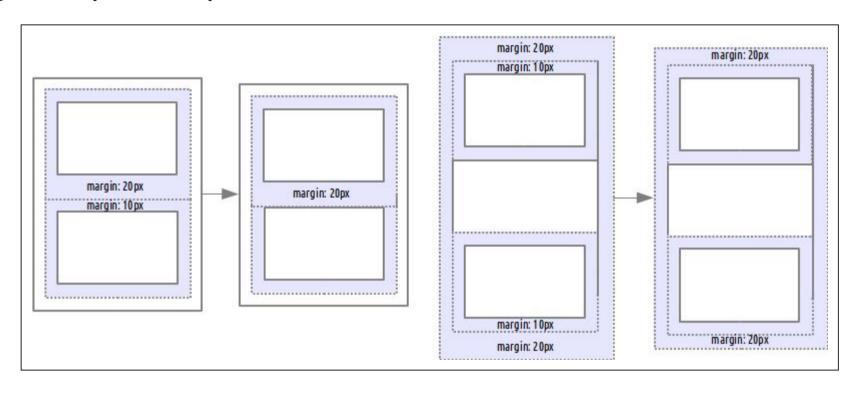
#content {
    padding: 5px 3px 10px 15px;
}
```

# Margin Collapse

Adjacent margins collapse in three different cases

- The margins of adjacent siblings are collapsed.
- If there is no border, padding, inline content, or clearance to separate the margin-top of a block with the margin-top of its **first child** block, or no border, padding, inline content, height, min-height, or max-height to separate the margin-bottom of a block with the margin-bottom of its **last child**, then those margins collapse.
- If there is no border, padding, inline content, height, or min-height to separate a block's margin-top from its margin-bottom, then its top and bottom margins collapse.

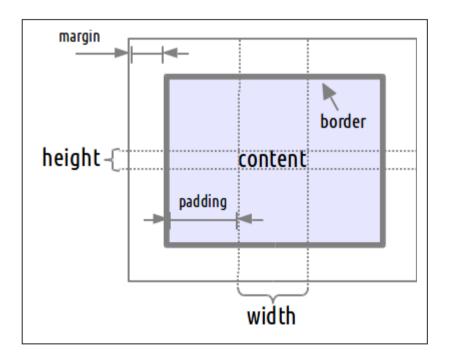
#### Margin Collapse Examples



# Border

### Element Border

An element border is a line that separates the padding from the margin.

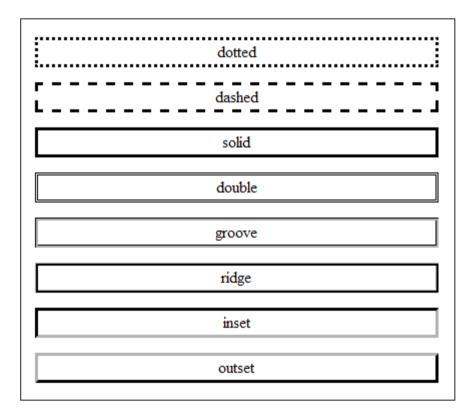


### Border Style

- The border-style property specifies what kind of border to display. The following values are possible: none, dotted, dashed, solid, double, groove, ridge, inset and outset.
- We can set different border styles for each side using the properties: border-top-style, border-right-style, border-bottom-style and border-left-style.

```
#menu {
  border-style: solid;
}
```

### Border Style Examples



#### **Border Width**

- The **border-width** property is used to specify the width of the border. Its value can be a length or a predefined value: **thin**, **medium**, or **thick**.
- We can set different border widths for each side using the properties: border-top-width, border-right-width, border-bottom-width and border-left-width.

```
#menu {
  border-left-width: 10px;
  border-right-width: thin;
}
```

### **Border Color**

- The border-color property is used to specify the color of the border.
- We can set different border colors for each side using the properties: border-top-color, border-right-color, border-bottom-color and border-left-color.

```
#menu {
  border-color: #336699;
}
```

#### Shorthands

- As with the padding and margin properties we can use more than one value in the style, color and width properties to change the border of several sides at the same time.
- Using two values, the top/bottom and left/right border properties are defined simultaneously.
- Using four values, the top, right, bottom and left values are defined (in that order i.e. clockwise).
- Using one value, all values are defined the same.

```
#menu {
  border-width: 5px 10px;
}
```

### Shorthands

- The border property allows us to define all border properties in one declaration.
- The properties that can be set, are (in order): border-width, border-style, and border-color.
- It does not matter if one of the values above is missing.

```
#menu {
  border: 1px solid red;
}
```

#### **Border Radius**

- The border-radius property is used to define how rounded border corners are.
- The curve of each corner is defined using one or two radii, defining its shape: circle or ellipse.
- We can set different border radius for each corner using the properties: border-top-left-radius, border-top-right-radius, border-bottom-right-radius and border-bottom-left-radius.
- Values can be a length or a percentage.
- If two radii are used, they are separated by a /.

#### Shorthands

• As with other properties we can use more than one value in the radius property to change the border radius of several corners at the same time.

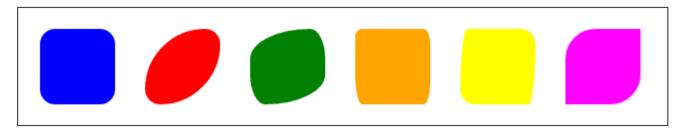
The possible combinations are as follows:

- One value: single radius for the whole element
- Two values: top-left-and-bottom-right and top-right-and-bottom-left
- Four values: top-left, top-right, bottom-right\*, bottom-left\*\*

### Examples

```
<div id="a"></div><div id="b"></div><div id="c"></div></div></div></div></div></div>
```

```
div {
   background-color: #336699;
   width: 50px; height: 50px;
   margin: 10px; float: left;
}
#a { border-radius: 10px; background-color: blue;}
#b { border-radius: 40px 10px; background-color: red;}
#c { border-radius: 40px 10px / 20px 20px; background-color: green;}
#d { border-radius: 10% / 10% 20% 30% 40%; background-color: orange;}
#e { border-radius: 20px 0; background-color: fuchsia;}
```



# Background

### **Image**

- Besides having a background color, elements can also have an image as background using the background-image property.
- This property accepts an URL as its value.

```
div#menu {
  background-image: url('squares.png');
}
```

### **Position**

- The position of the background image can be set using the **background-position** property. This property receives two values.
- The first one can be left, right, center or a length.
- The second one can be top, bottom, center or a length.

```
div#menu {
  background-image: url('squares.png');
  background-position: left top;
}
```

#### Attachment

- Using the **background-attachment** property, we can specify if the background should or not scroll with the page or element.
- Possible values are **fixed** (in relation to the viewport), **scroll** (in relation to the element) and **local** (in relation to the content).
- Scroll is the default value.

```
div#menu {
  background-image: url('squares.png');
  background-position: left top;
  background-attachment: local;
}
```

### Repeat

We can also define if the background repeats along one or both axis with the background-repeat property. Possible values are no-repeat, repeat-x, repeat-y and repeat.

```
div#menu {
  background-image: url('squares.png');
  background-position: left top;
  background-attachment: local;
  background-repeat: repeat;
}
```

# Clipping

- By default, background properties, like **background-color**, apply to the space occupied by the element, its padding and border.
- This can be changed using the background-clip property.
- The possible values are: border-box (default), padding-box (only content and border) and content-box (only content).

### Shorthands

- The **background** shorthand property sets all the background properties (including color) in one declaration.
- The properties that can be set, are: background-color, background-position, background-size, background-repeat, background-origin, background-clip, background-attachment, and background-image.
- It does not matter if one of the values above are missing.

```
div#menu {
  background: url('squares.png') repeat left top;
}
```

# Lists

#### Markers

- Each item, in ordered and unordered lists, have left marks defining its position.
- We can change the markers of both types of lists using the list-style-type property.
- Some possible values for unordered lists are: none, disc (default), circle and square.
- For ordered lists we can use: none, decimal (default), lower-alpha, lower-greek, lower-roman, upper-alpha and upper-roman.

```
#menu ul { list-style-type:none }
.article ol { list-style-type:lower-roman }
```

# Images as Markers

It is also possible to use an arbitrary image as the list marker:

```
div#menu ul{
  list-style-image: url('diamong.gif');
}
```

# **Tables**

### **Borders**

To draw border around table elements we can use the **border** property that we've seen before:

```
table, th, td {
   border: 1px solid black;
}
```

### Collapse Borders

- Both tables and cells have borders.
- Specifying borders for both will result in a double border effect.
- To collapse borders from these two elements into one single border we can use the **border-collapse** property:

```
table {
   border-collapse: collapse;
}
```

# **Transforms**

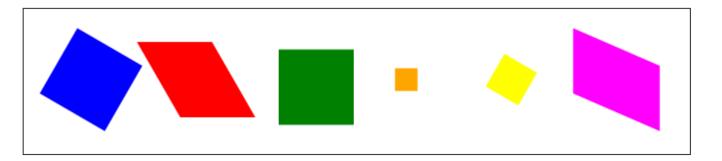
#### **Transform**

- The transform propery modifies the coordinate space of the CSS visual formatting model. A space separated list of transforms, which are applied one after the others.
- The **transform-origin** property specifies the position of the transform origin. By default it is at the center of the element. It takes two values (x-offset and y-offset) that can be a length, a percentage or one of left, center, right, top and bottom.

### **Examples**

```
<div id="a"></div><div id="b"></div><div id="c"></div>
<div id="d"></div><div id="e"></div><div id="f"></div></div></div></div>
```

```
div {
    margin: 30px;
    float: left;
    width: 50px; height: 50px;
}
#a {transform: rotate(30deg); background-color: blue;}
#b {transform: skew(30deg); background-color: red;}
#c {transform: translate(10px, 10%); background-color: green;}
#d {transform: scale(0.3); background-color: orange;}
#e {transform: rotate(30deg) scale(0.5); background-color: yellow;}
#f {transform: skew(30deg) rotate(30deg); background-color: fuchsia;}
```



# Positioning

### The Flow

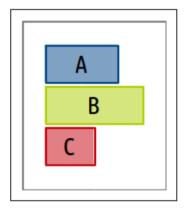
- By default, elements follow something called the flow of the document.
- In order to make page drawing easier for browsers, elements are always placed from top to bottom and left to right. Unless they are removed from the flow.

### **Position**

The **position** property allows the developer to alter the way an element is positioned. There are 4 possible values.

### **Position Static**

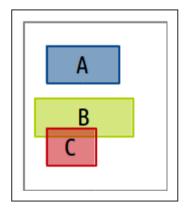
- The default value.
- The element keeps its place in the document flow.



```
#b {
  position: static;
}
```

### **Position Relative**

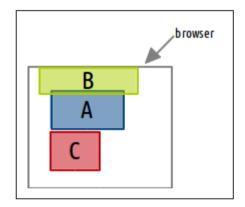
- The element keeps its position in the flow.
- But can be moved relatively to its static position using the properties: top, right, bottom and left.



```
#b {
  position: relative;
  left: -20px;
  top: 20px;
}
```

### **Position Fixed**

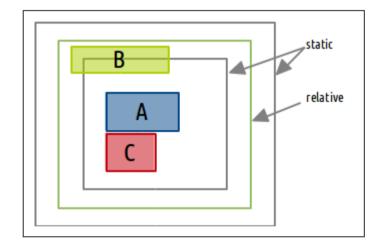
- The element is no longer a part of the flow.
- Can be positioned relatively to the **browser window**.
- Scrolling doesn't change the element's position.



```
#b {
  position: fixed;
  left: 20px;
  top: 0px;
  height: 20px;
}
```

#### **Position Absolute**

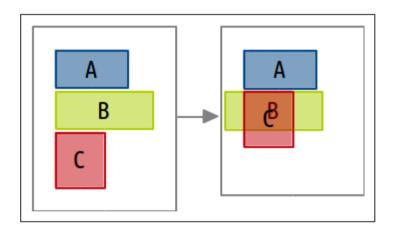
- No longer a part of the flow and scrolls with the page.
- Can be positioned relatively to its first non static parent.



```
#b {
  position: absolute;
  left: 20px;
  top: 0px;
  height: 20px;
}
```

## Float

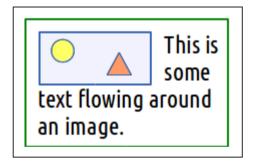
The **float** property removes an element from the document flow and moves it to the **left** or to the **right**.



```
#b {
  float: left;
}
```

#### Floats and Text

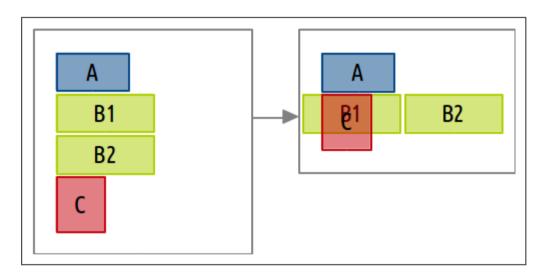
Text always flows around floated elements. This is useful to make text that flows around images.



```
.article img {
  float: left;
}
```

# Multiple Floats

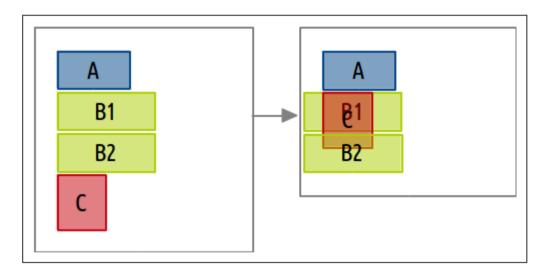
Floats go right or left until they find another float or the parent container.



```
#b1, #b2 {
  float: left;
}
```

#### Clear

- The clear property indicates that no floating elements are allowed on the left and/or the right side of a specified element.
- Values can be left, right or both.



```
#b1, #b2 { float: left; }
# b1 { clear: both; }
```

# **Ordering**

- When elements are positioned outside the normal flow, they can overlap other elements. The z-index property specifies the stack order of an element.
- An element with greater stack order is always in front of an element with a lower stack order.

```
#b {
   z-index: -1;
}
```

#### **Overflow**

- The **overflow** property especifies the behavior of an element when its contents don't fit its specified size.
- Possible values are:
  - visible: The overflow is not clipped. It renders outside the element's box. This is default.
  - hidden: The overflow is clipped, and the rest of the content will be invisible.
  - scroll: The overflow is clipped, but a scroll-bar is added to see the rest of the content.
  - auto: If overflow is clipped, a scroll-bar should be added to see the rest of the content.

# Precedence, Inheritance and Specificity

# Example

The text becomes red but the links are still blue. Why?

```
<div>
     This is some text with a <a>link</a>
</div>

div {
     color: red;
}
```

#### **Defaults**

- Each browser has its own set of default values for the properties of each HTML element.
- These defaults are very similar between browsers but the little differences make cross-browser development harder.

 $\textbf{\textit{Tip:}} \ \textit{There are several reset CSS available that redeclare each default value to have the same value in every browser.}$ 

#### Inherit

- There is a special value that can be used in almost every property.
- When a property is set to inherit, the value of that property is inherited from the element's parent.

```
<div id="menu">
  <h1>Menu</h1> <!-- inherits the blue color from the div -->
  </div>
```

```
h1{
  color: inherit;
}
#menu {
  color: blue;
}
```

#### I Get it Now

- In most browsers the anchor color is defined as blue.
- On the other hand, the paragraph color is defined as inherit.

```
<div>
  This is some text with a <a>link</a>
</div>
```

```
a {
    color: blue;
}

p {
    color: inherit;
}

div {
    color: red;
}
```

# Specificity

```
<div id="menu">
  What is my color?
</div>
```

```
#menu p {
  color: green;
}

p {
  color: red;
}
```

Green! Because the first rule is more specific than the second one.

#### **Calculating Specificity**

- The specificity of a rule is defined as 4 values (a, b, c, d).
- Each one of them is incremented when a certain type of selector is used:
  - **d**: Element, Pseudo Element
  - 。 c: Class, Pseudo class, Attribute
  - **b**: Id
  - a: Inline Style

#### **Specificity Examples**

- p: 1 element (0,0,0,1)
- div: 1 element (0,0,0,1)
- #sidebar: 1 id (0,1,0,0)
- div#sidebar: 1 element, 1 id (0,1,0,1)
- div#sidebar p: 2 elements, 1 id (0,1,0,2)
- div#sidebar p.bio: 2 elements, 1 class, 1 id (0,1,1,2)

Specificity Calculator: http://specificity.keegan.st

#### **Specificity Rules**

- Rules with a bigger a value are more specific.
- If the a value is the same for both rules, the b value is used for comparison.
- If still needed, the **c** and **d** values are used.

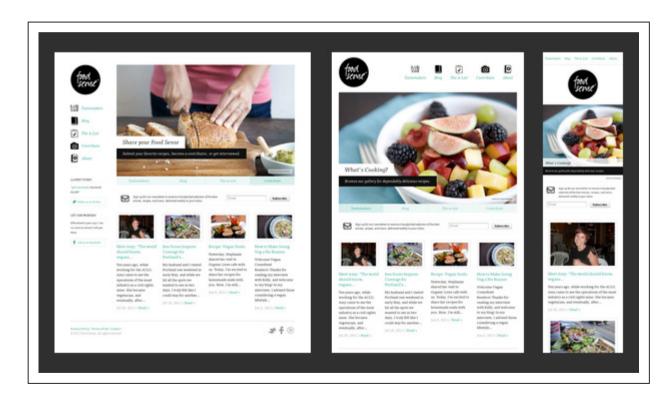
# Cascading

- The rule to be applied is selected using the following rules in order:
  - Origin (author, user, default)
  - Specificity (bigger is better)
  - Position (last is better)
- Origin Explanation:
  - author: The CSS rules defined by the page developer
  - user: User defined preferences
  - default: Browser defaults

# Responsive Design

# Responsive Design

Responsive web design is a way of making websites that works effectively on both desktop browsers and the myriad of mobile devices on the market.



## Responsive vs Adaptative

Adaptive Design : Multiple fixed width layouts

Responsive Design: Multiple fluid grid layouts

**Mixed Approach**: Multiple fixed width layout for larger screens, multiple fluid layout for smaller screens.

## Viewport

Pages optimized for a variety of devices must include a meta viewport element in the head of the document. A meta viewport tag gives the browser instructions on how to control the page's dimensions and scaling.

```
<meta name="viewport" content="width=device-width, initial-scale=1.0">
```

- width=device-width matchs the screen's width in device independent pixels.
- initial-scale=1\* establishs a 1:1 relationship between CSS pixels and device independent pixels.

Learn more: https://developer.mozilla.org/en/docs/Mozilla/Mobile/Viewport\_meta\_tag

# Media Queries

A media-query is composed of a media type and/or a number of media features.

They can be used when linking to a CSS file from HTML or directly in the CSS code.

```
<link rel="stylesheet"
    media="(min-width: 600px) and (max-width: 800px)"
    href="medium.css" />

@media (max-width: 600px) {
    .sidebar {
        display: none;
     }
}
```

# Media Types

The media type indicates the type of media the CSS is to be applied to.

- all suitable for all devices.
- print intended for paged material and for documents viewed on screen in print preview mode.
- screen intended primarily for color computer screens.
- speech intended for speech synthesizers (aural in CSS2).

```
<link rel="stylesheet" media="print" href="print.css" />
```

#### Media Features

- min-width width over the value defined in the query.
- max-width width under the value defined in the query.
- min-height height over the value defined in the query.
- max-height height under the value defined in the query.
- orientation=portrait height is greater than or equal to the width.
- orientation=landscape width is greater than the height.

```
<link rel="stylesheet" media="(min-width: 800px)" href="large.css" />
```

Parentheses are required around expressions; failing to use them is an error.

# **Logical Operators**

- and used for combining multiple media features together
- comma-separated lists behave as the logical operator or
- not applies to the whole media query and returns true if the media query would otherwise return false

```
<link rel="stylesheet"
   media="(min-width: 800px) and screen, print"
   href="large.css" />
```

#### Learn more:

https://developer.mozilla.org/en-US/docs/Web/Guide/CSS/Media\_queries

#### **Vendor Prefixes**

#### **Vendor Prefixes**

While the specification of selectors, properties and values are still being finalized, it is normal for browsers to go through an **experimentation** period.

Browsers might also have **proprietary** extensions to the CSS standard.

In order to accommodate the release of vendor-specific extensions, the CSS specifications define a specific format that vendors should follow:

```
.round {
  -webkit-border-radius: 2px;
  -moz-border-radius: 2px;
  border-radius: 2px;
}
```

Prefixes: -webkit- (chrome, safari), -moz- (firefox), -o- (opera), -ms- (internet explorer), ...

Check browser suppport: http://caniuse.com/

#### **Validation**

http://jigsaw.w3.org/css-validator/

#### Extra stuff

• Frameworks: Ink, Bootstrap, Flat UI, Pure

• Reset: CSS Reset

• Fonts: Google Fonts

• Advanced/Experimental: Flexbox, Shadows, Animations

• Pre-processors: Less, Sass

• Information: Google Web Essentials, Mozilla Developer Network

• Icons: Font Awesome