

# **Entity-Relationship**

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## Introduction

## **Entity-Relationship Model**

- Abstract and conceptual model for data representation.
- Database perspective as seen by the developer.
- Based on three key concepts: entities, attributes and relationships.

#### **Entities**

Object or concept from the real world with an independent existence:

- ? Physical entity: car, employee, student, ...
- ? Conceptual entity: class, profession, type, ...

## Relationships and Attributes

Relationships: represent interactions between 2 or more entities.

? car belongs to person.

Attributes: properties that describe an entity.

? person has a name and an address.

## **Attributes**

#### **Attribute Domain**

- In an entity-relationship schema, attributes represent the values that will be stored in the database.
- An attribute should **never** be a reference to another entity.
- Attribute domain: The set of possible values for that attribute.
- ? The email address attribute can only contain valid email addresses.

## Attributes: Simple and Composite

- Simple: Only one atomic component.
- Composite: Composed of several attributes.
- ? Address is composed by a street name, a door number, an appartment number and a zip code.

## Attributes: Single or Multi-Valued

- Single Valued: Only one value per entity.
- Multi-Valued: Possibly more than one value per entity.
- ? A person can have several phone numbers.

#### **Attributes: Derived**

- Attributes that can be calculated from other attributes or entities.
- They don't need to be a part of the database.
- Nevertheless, they are commonly represented in the entity relationship model for completness sake.
- ? A person's age can be calculated from that person's birth date.

#### **Attributes: Null**

- Some attributes might allow null values.
- A null value can represent an **unknown** value or that the value is not **appliable**.

## Attributes: Keys

- Attribute, or set of attributes, that **uniquely** identifies an entity.
- No two entities of the same type, can have the same set of key values.
- ? Two different cars cannot have the same plate number. If we know the plate number we can identify the car it belongs to.

## **Entities**

## **Entity-Type**

- The schema of a set of entities that share the same structure.
- Carachterized by the entity's name and it's attributes.
- ? Employee (name, address, city)

#### **Notation**

- Key Attribute: underlined.
- Composite Attribute: attribute name and list of composing attributes.
- Multi-valued Attribute: between curly brackets.

? Employee (<u>number</u>, name, address(street, number, apartment), {phone})

# Relationships

## Relationships

- A relationship is an association between one or more entity-types.
- Should be used instead of having attributes that reference other entities.
- ? A car belongs to an employee.
  - Never use the key attribute of another entity to mimic a relationship.
- ? Car (<u>plate</u>, make, model, employee\_num)
- ? Students are enrolled in a class.

#### **Notation**

- Relationships are described by a name, the list of participant entities and its attributes.
- The name is normally an expression that makes sense when read in the following order:
- ? Entity1  $\rightarrow$  relationship  $\rightarrow$  Entity2

#### Examples:

- ? belongsTo(Car, Person)
- ? enrolled(Students, Class)

## Degree

Unary

? supervises(Employee, Employee)

Binary (the most common)

? belongsTo(Car, Person)

Ternary (can be transformed into binaries)

? supplied(Supplier, Product, Project)

#### **Constraints**

#### **Constraints**

Allows us to limit the possible combinations between entities participating in a relationship.

#### Constraint types:

- Relationship cardinality.
- Entity participation in a relationship.

## Cardinality

N:1 ou 1:N (many-to-one) ou (one-to-many)

? belongsTo(Car, Person) N:1

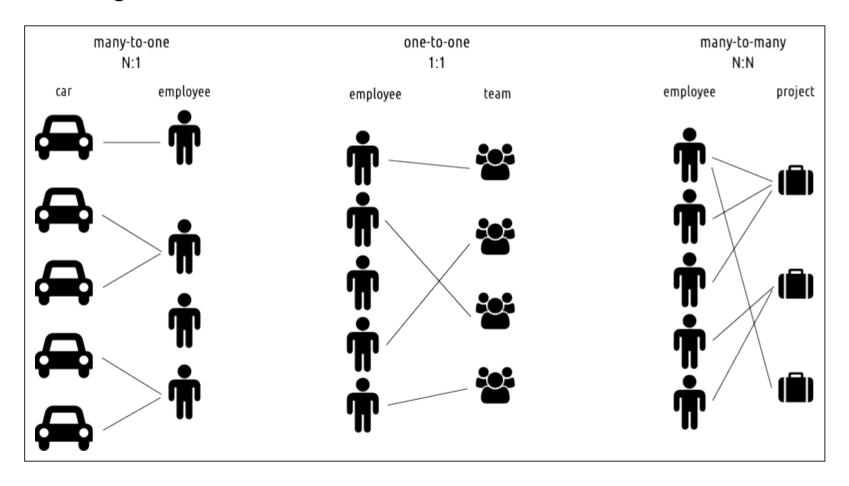
1:1 (one-to-one)

? leaderOf(Employee, Team) 1:1

N:N (many-to-many)

? worksOn(Employee, Project) N:N

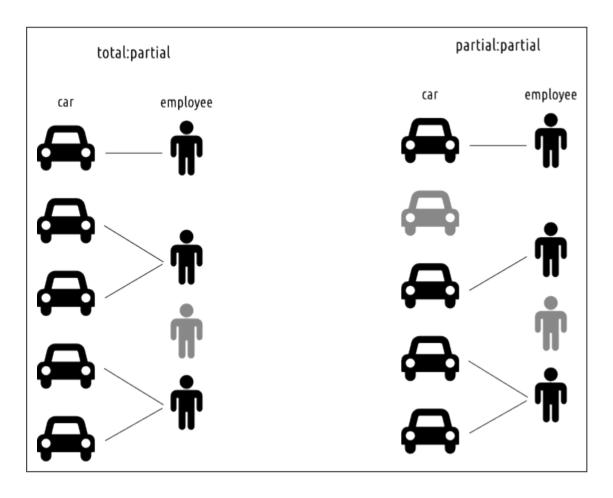
# Cardinality



#### **Participation**

- Total (existencial dependency): All entities of this type must participate in the relationship.
- Partial: Entities may not participate in the relationship.
- ? belongsTo(Car, Person) N:1 t/p
- ? All cars in the database must have an owner. Not all persons have to own cars.

# Participation



#### **Total Participation**

- We should **only** label a participation as total when it is necessary to ensure that all entities participate in a relationship.
- A total participation is a constraint. It restricts the possible values for an attribute.
- It is most common in N:1 relationships in the many side.

# Example

#### Example

- A company has several departments.
- Each department has a name, a number and a manager. The date when the manager was assigned to the department should also be stored.
- A department controls a number of projects. Each project has a name and a number.
- Each employee has a name, a number, an address and a salary.
- An employee belongs to a department but can work in many projects (some of them from different departments).
- The number of hours each employee is supposed to work in each project should also be saved.
- Each employee can have a supervisor assigned to him.

#### Solution

#### **Entities**

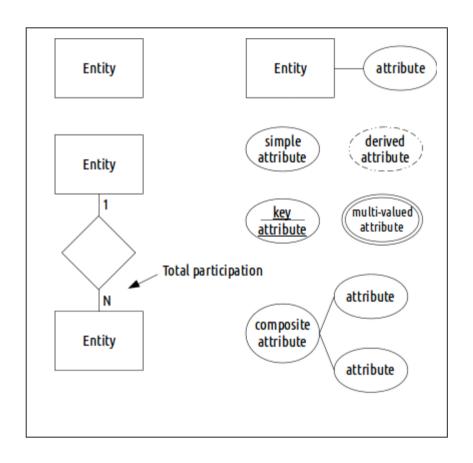
- Employee (number, name, address, salary)
- Project (<u>number</u>, name)
- Department (<u>number</u>, name)

#### Relationships

- manages (Employee, Department) 1:1 p/p
- controls (Department, Project) 1:N p/t
- belongsTo (Employee, Department) N:1 t/p
- worksOn (Employee, Project) N:N p/p
- supervises (Employee, Employee) 1:N p/p

#### **Visual Notation**

#### **Visual Notation**



# Example

