

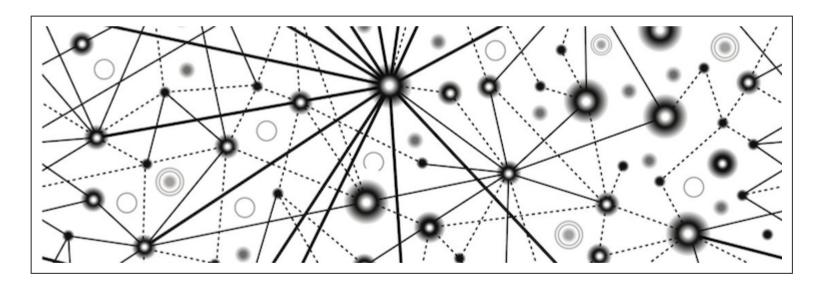
The Web

André Restivo

Web vs Internet

The Internet

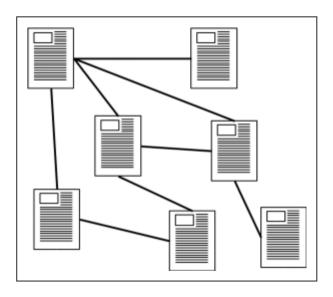
A global system of interconnected **computer networks** that use the standard *Internet protocol suite* to link several **billion** devices worldwide.



The Web

A system of interlinked hypertext documents that are accessed via the Internet.

Also known as the World Wide Web or WWW.



Web Origins

The Origins of the WWW

WWW was invented by Tim Berners-Lee at CERN (1989).

Three constituents: HTML + URL + HTTP:

- URL is an notation for locating resources on servers.
- HTTP is a high-level protocol for file transfers.
- HTML is an SGML language for hypertext.

World Wide Web Consortium (W3C)

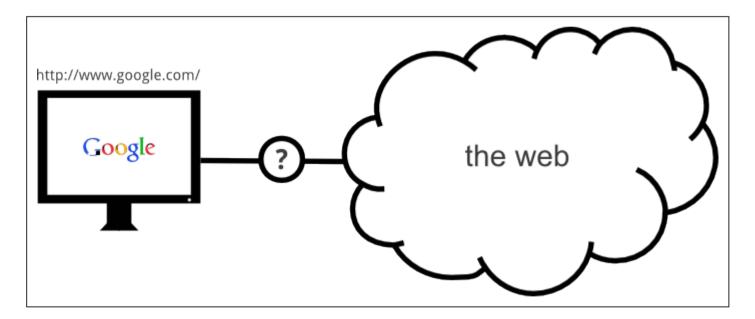
- Develops HTML, CSS, and most Web technologies.
- Founded in 1994.
- Has 380 companies and organizations as members.
- Is directed by Tim Berners-Lee.
- Located at MIT (US), Inria (France), Keiko (Japan).
- http://www.w3.org/

How does it work

From the browser to the server and back

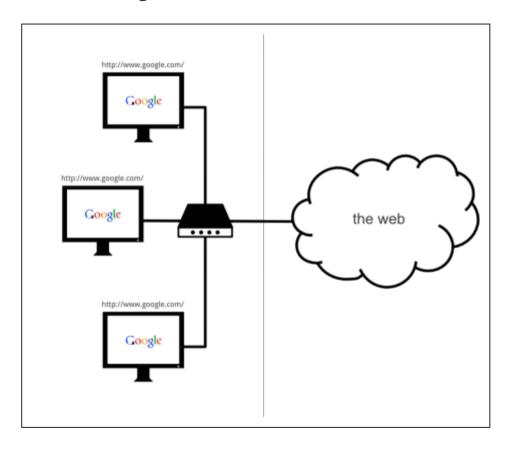
How does the web work?

What happens when you type http://www.google.com/ in the address bar of your browser?



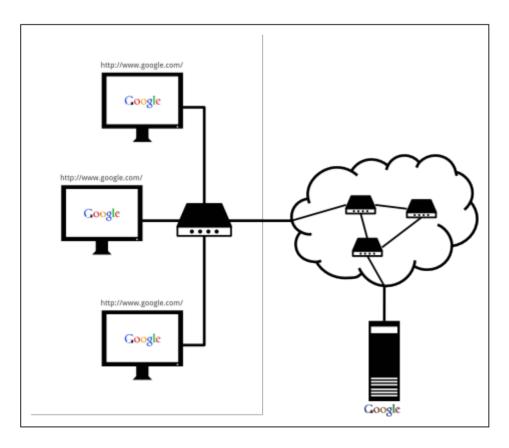
Routers

Computers are usually connected using other devices (such as routers)



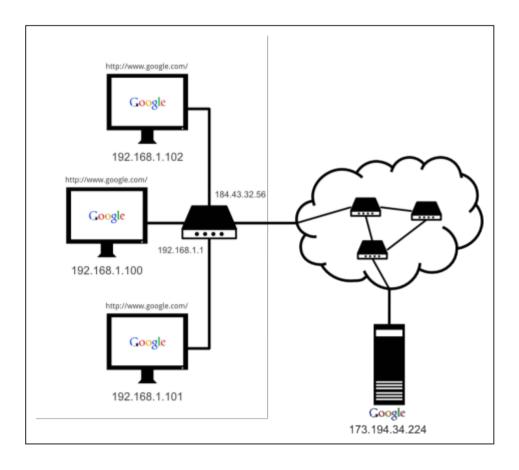
Internet Infrastructure

The Internet is a redundant network of networks that connects millions of hardware devices from laptops to servers.



IP Addresses

- Each connected device has at least one IP (Internet Protocol) address.
- Given an address, routers are able to calculate where they should send information to reach the desired device.



IPv4 and IPv6

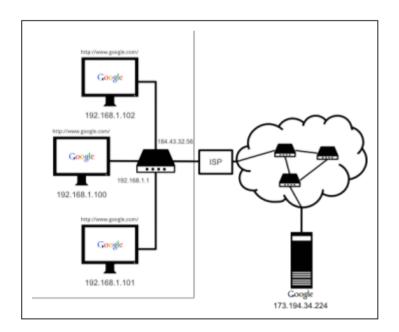
- IP addresses (IPv4) consist of four 8 bit numbers (0-255).
- There are 4,294,967,296 different possible IP addresses.
- Some IP addresses are exclusive for internal use: 10.x.x.x, 172.16-31.x.x and 192.168.x.x.
- IPv4 addresses are nearly exhaustion and are slowly being replaced by the new IPv6 standard.
- Some devices have static IP addresses while others have dynamic ones. Dynamic addresses are distributed using DHCP (Dynamic Host Configuration Protocol).

Routing Example

- A typical person has, in his house, several computers connected to a router.
- The router has two IP addresses: one internal (probably 192.168.1.1) and one external.
- When a computer connects to the router it is assigned an internal IP address (e.g. 192.168.1.100).
- When a computer tries to send a message to a computer outside the local network, the router knows it has to route the message through its external interface and into the Internet.

Internet Service Providers

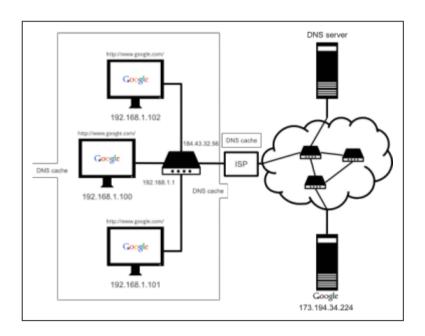
- ISPs are the organizations that connect users to the Internet.
- The external IP address on each router is, most of the times, assigned by the ISP using DHCP.



Name Resolution

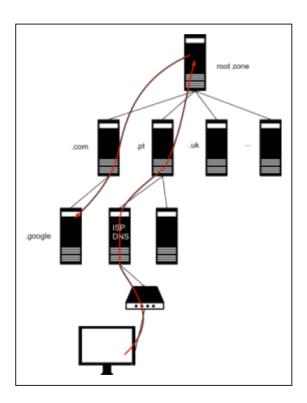
How do we go from www.google.com to 173.194.34.224?

The Domain Name System (DNS) is a hierarchical distributed naming system for computers connected to the Internet.



DNS Hierarchy

- DNS requests escalate the hierarchy until a DNS server has a record for the desired name.
- If the root zone DNS does not have the record, the request goes down until it reaches the responsible zone DNS.



URL

Uniform Resource Locators

- A Uniform Resource Locator (URL) is a character string that constitutes a reference to an Internet resource.
- It always starts with a scheme name followed by a colon and two slashes.
- In the case of the HTTP scheme it is followed by a **server name** (or an IP address) and, optionally, a **port number**, the **path** of the resource to be fetched, a **query** string, and an **fragment** identifier.
- Before the server name it is also possible to add an **username** and a **password**.
- Other common schemes: https, file, ftp, smtp, ...

Uniform Resource Locator Examples

```
http://www.google.com/
http://username:password@www.example.com/path/image.jpg
http://www.example.com:80/path?query_string#fragment_id
```

- The port is 80 by default.
- The query string allows one to pass parameters to the resource.
- The fragment id indicates a specific point on the resource.

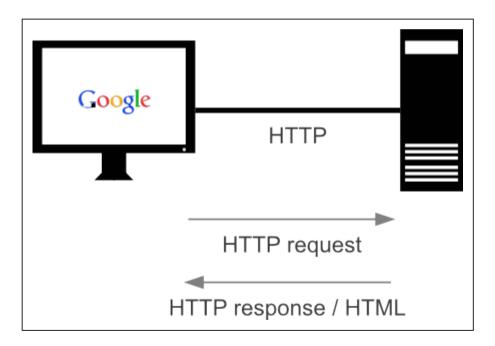
HTTP

Hypertext Transfer Protocol

- The Hypertext Transfer Protocol (HTTP) is a protocol that mediates the flow of information between a client computer (generally in the form of a browser) and a web server.
- When a certain URL is introduced into the browser location bar, the browser creates an HTTP connection to the desired server and requests the resource represented by the URL.
- It is the responsibility of the server to return that resource to the browser via the same connection (or produce an error).
- The browser then presents the resource to the user.

Hypertext Transfer Protocol

- Resources can be of various types.
- The most common are HTML pages but they can also be images, style sheets, PDF files, ...
- The browser is responsible for presenting them in the most convenient way to the user.



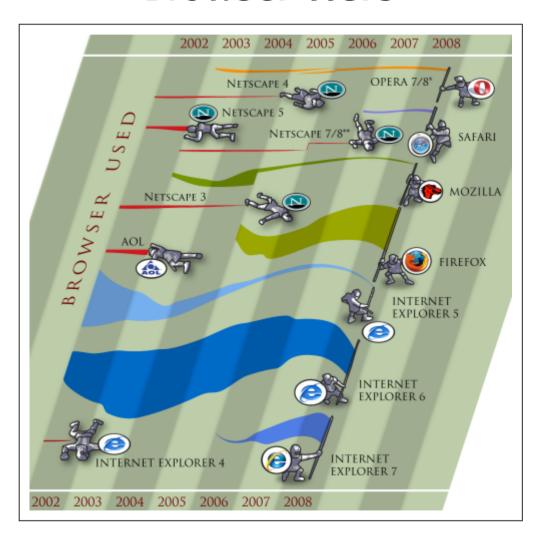
HTML

An introduction

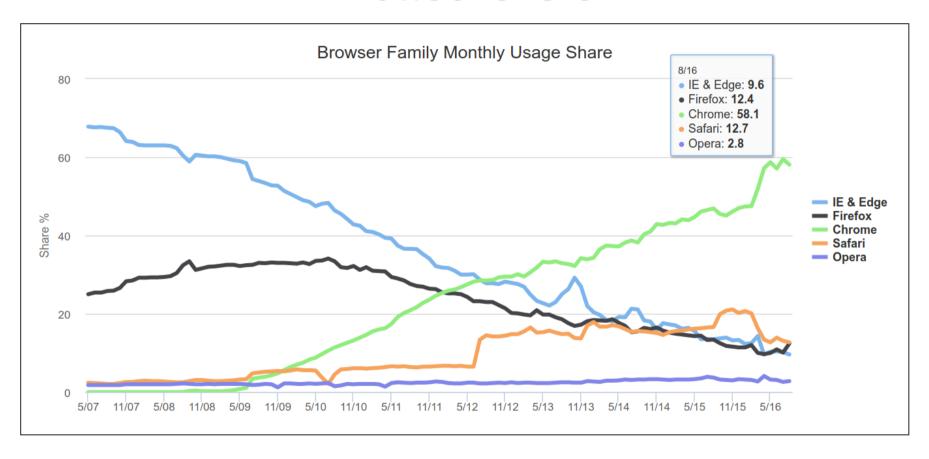
The History of HTML

- 1992: HTML 1.0, Tim Berners-Lee original proposal
- 1993: HTML+, Dave Raggett's competing standard
- 1994: HTML 2.0, tables, file upload, ...
- 1995: Non-standard Netscape features
- 1996: Competing Netscape and Internet Explorer features
- 1996: HTML 3.2, W3C standard, the Browser Wars end
- 1997: HTML 4.0, stylesheets are introduced
- 1999: HTML 4.01, we have a winner!
- 2000: XHTML 1.0, an XML version of HTML 4.01
- 2001: XHTML 1.1, modularization
- 2008: HTML 5, reduces the need for proprietary plug-in based apps

Browser Wars



Browser Share



Source: http://www.w3counter.com/trends

HTML – Hypertext Markup Language

- Simple, purist design principles.
- HTML describes the logical structure of a document.
- Browsers are free to interpret tags differently.
- HTML is a lightweight file format.

HTML Example

Result

This is a title

This is a paragraph with line break.

This is another paragraph with line breaks.