



# Relational Model

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# Introduction

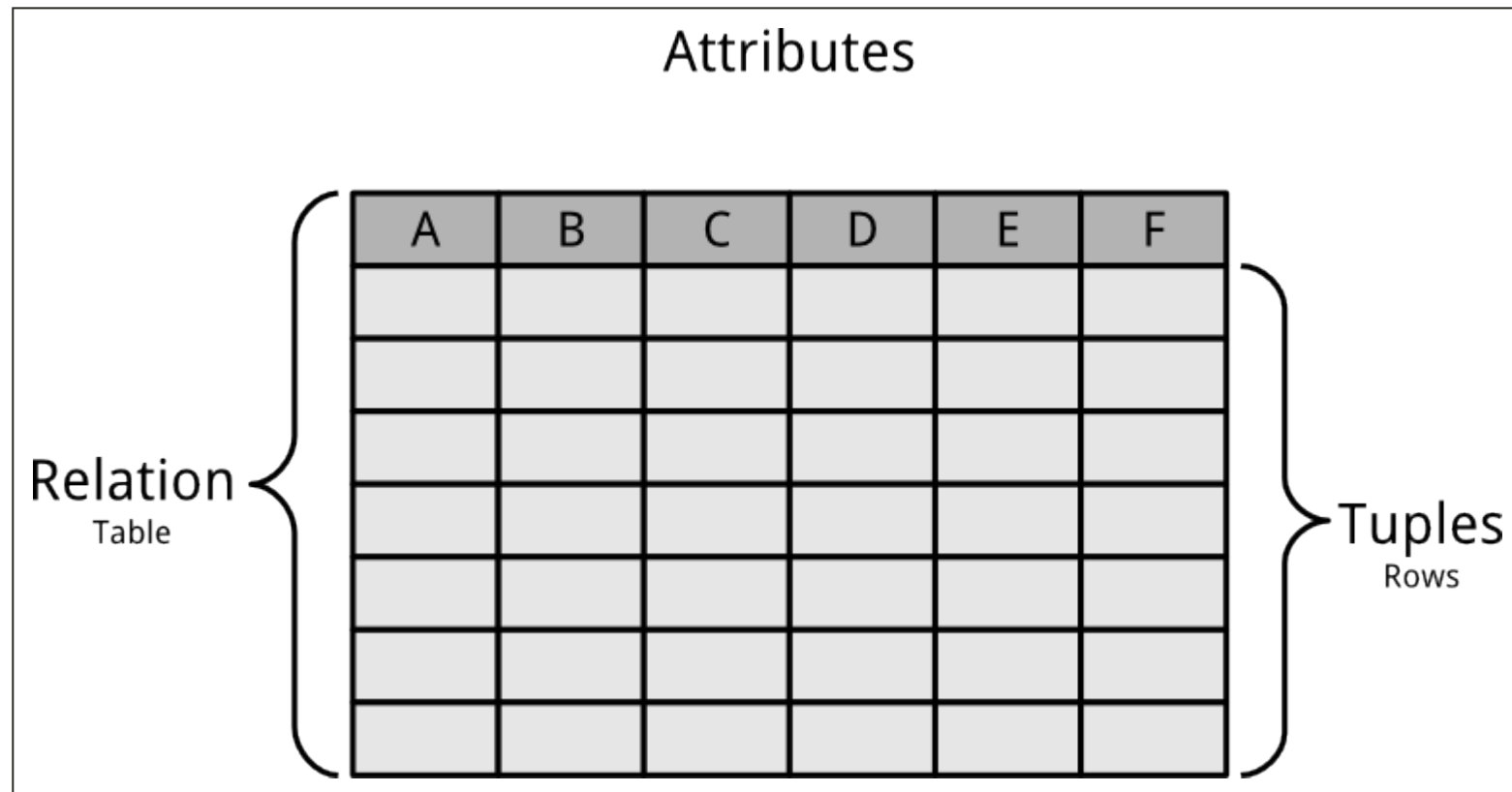
# Relational Model

- A simple Database model based on first-order predicate logic.
- First formulated and proposed in 1969 by Edgar F. Codd.
- But still the most used model for databases.

# Principles

- Relational Model:
  - Set of **relations** (tables)
  - Composed by **tuples** and **attributes** (rows and columns)
- Subject to **constraints**
- Relation:
  - Relation name
  - Attributes
  - Constraints

# Relation



# Tuples

- The lines of a relation.
- Ordered sequence of values.
- Tuples do not have a specific order between them.
- Tuple values are atomic (no composite or multi-value).

# Notation

The notation used to represent a basic relation is the following:

Relation Name	attribute_1	attribute_2	...	attribute_n
---------------	-------------	-------------	-----	-------------

Example for an employee:

Employee	id	name	address	telephone
----------	----	------	---------	-----------



# Values

# Domain

- The set of possible values for a given attribute.
- Can be considered a **constraint** on the value of the attribute.
- Examples:
  - integer values
  - email addresses
  - text
- For certain attributes, **null** can be a possible value. Others don't allow the null value (not null constraint).

# Notation

Notation for not null attributes:

Relation Name	attribute_1	attribute_2 (NN)	...	attribute_n
---------------	-------------	------------------	-----	-------------

# Primary Keys

# Definition

- Primary keys are a set of **one or more** attributes that uniquely define a tuple within a relation.
- They cannot have **repeated** values.
- They cannot have **null** values.
- There can **only** be **one** primary key in each relation.

# Table with a Primary Key

Primary  
Key  
↓

A	B	C	D	E	F
1					
2					
4					
5					
6					
8					
9					

# Notation

Notation for primary keys:


Relation Name	primary_key	attribute_1	...	attribute_n
---------------	-------------	-------------	-----	-------------

Example for an employee:

Employee	id	name	address	telephone
----------	----	------	---------	-----------

# Double Primary Key

Primary Key



A	B	C	D	E	F
1	a				
1	b				
2	a				
2	c				
2	d				
3	b				
3	d				



# Notation

Notation for double primary keys:

Relation Name	primary_key_1	primary_key_2	attribute_1	...	attribute_n
---------------	---------------	---------------	-------------	-----	-------------

Example for a phone list:

Phone	person	number	type
-------	--------	--------	------

# Unique Keys

# Definition

- Unique keys are similar to primary keys but allow null values.
- A relation can have several unique keys.

## Table with an Unique Key

Primary Key		Unique Key			
A	B	C	D	E	F
1	a		20		
1	b		30		
2	a		10		
2	c		15		
2	d		50		
3	b		5		
3	d		55		

# Notation

Notation for unique keys:

Relation Name	primary_key	attribute_1 (UK)	...	attribute_n
---------------	-------------	------------------	-----	-------------

Example for an employee:

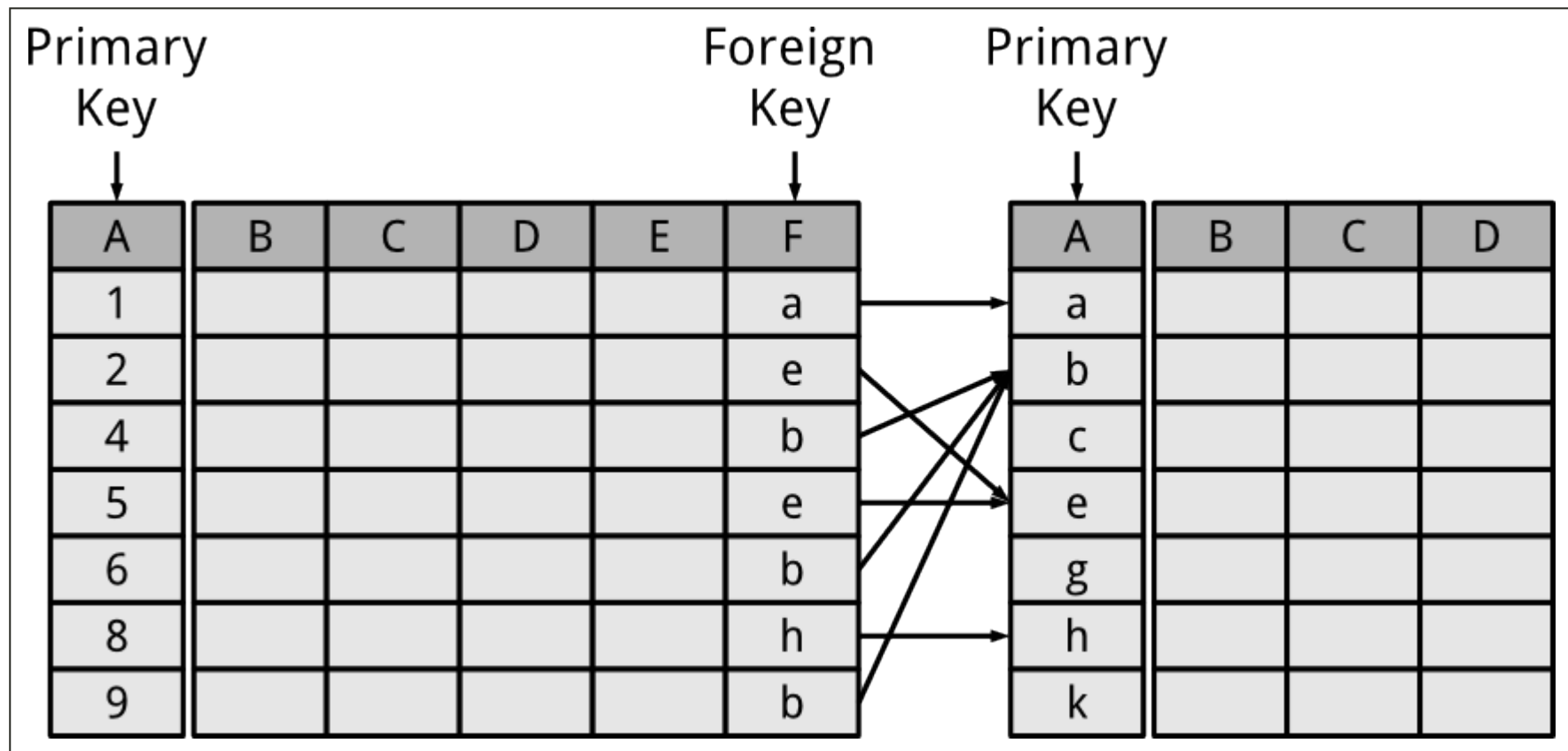
Employee	id	name	username (UK)	phone	address
----------	----	------	---------------	-------	---------

# Foreign Keys

# Definition

- An attribute (or set of attributes) that always matches a key attribute in another relation.
- Can be used to cross-reference relations.
- Possible to use the values of attributes in the referenced relation to restrict the domain of one or more attributes in the referencing relation.

## Table with a Foreign Key





# Notation

Notation for foreign keys:

Relation Name	primary_key	attribute_1	attribute_2	#foreign_key → referenced_relation
---------------	-------------	-------------	-------------	------------------------------------

Example for an employee and a department:

Employee	id	name	address	phone	#dep_id → Department
----------	----	------	---------	-------	----------------------

Department	id	name (UK)
------------	----	-----------

# Constraints

# Summary of Constraints

- Primary key values cannot be null.
- Key values (primary and unique) cannot have repeated values.
- Values have to belong to the attribute domain.
- Attributes with a not null constraint cannot have null values.
- Foreign key attributes can only have values that exist in the referenced relation.

# Operations

# List of Operations

- **Insertion:** Inserts a new tuple into a relation.
- **Deletion:** Deletes one or more tuples from a relation.
- **Update:** Updates one or more tuples.

# Entity Relationship to Relational

# Step 1. Entity to Relation

- Every entity in the entity-relationship model becomes a relation in the relational model.
- Composite attributes are separated into several attributes.
- Key attributes become primary keys.
- Multi-valued attributes (see step 5).

# Step 1. Entity to Relation



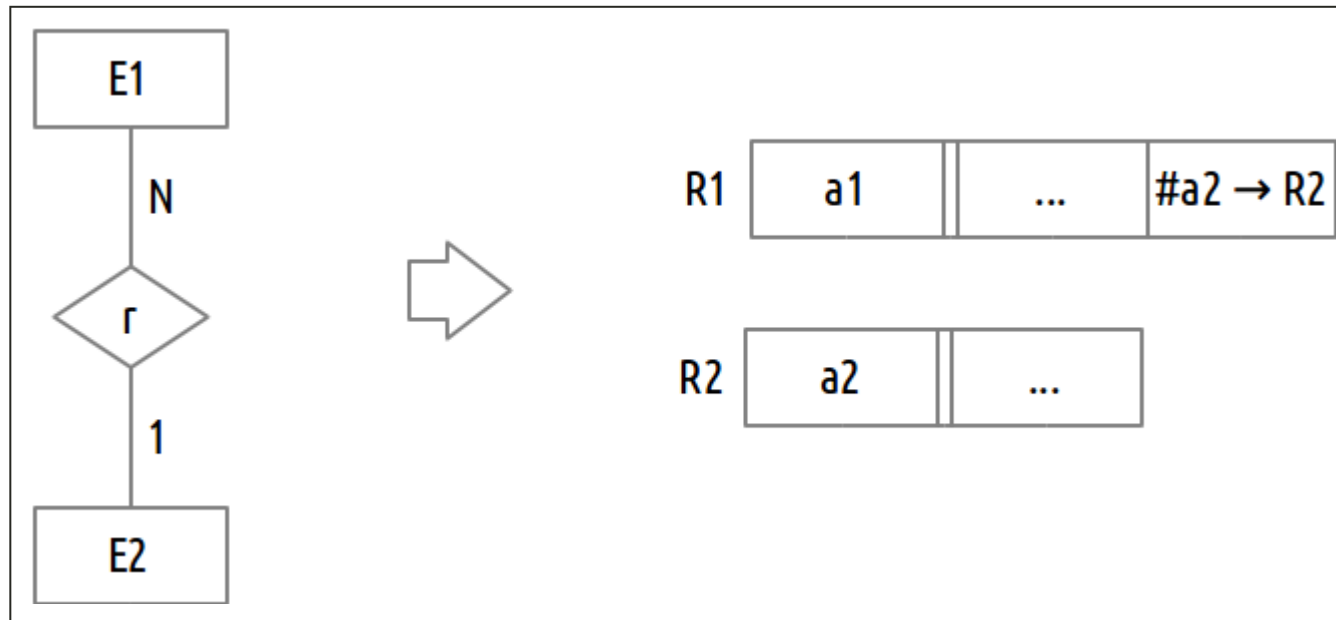


## Step 2. Many-to-one relationships

- Add a foreign key from the relation in the many side of the relationship to the relation in the one side.
- If the participation of the entity on the many side of the relationship is total, add a not null constraint to the foreign key.

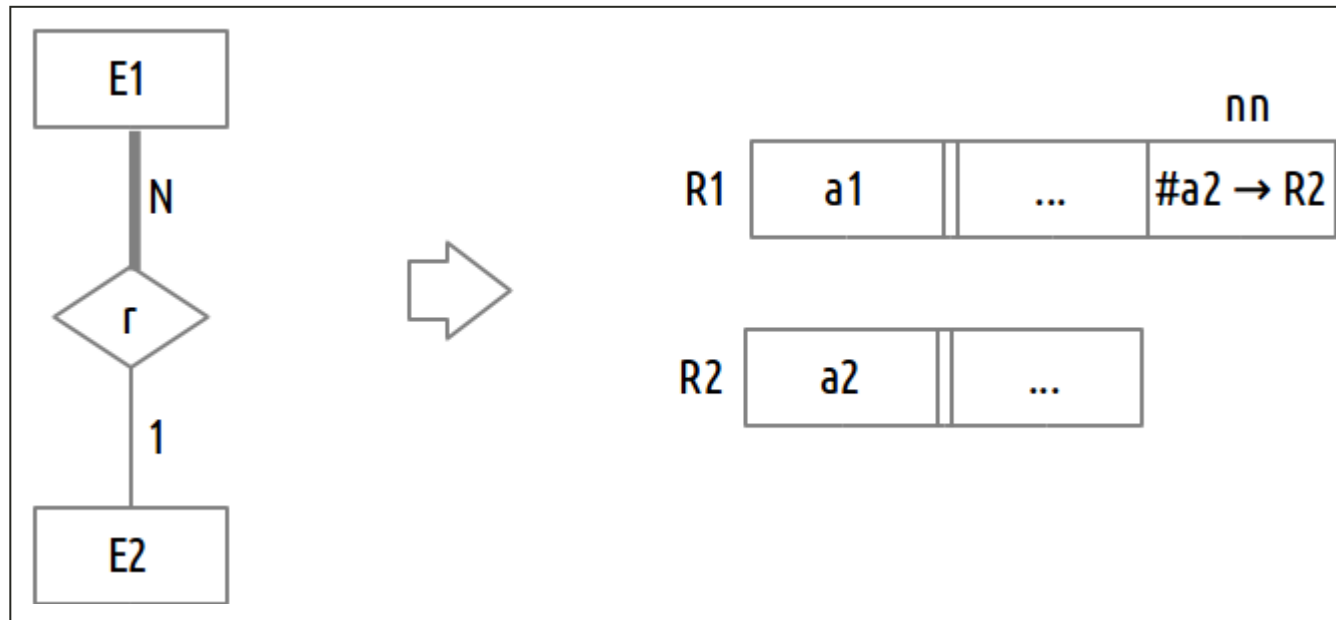
## Step 2. Many-to-one relationships

Foreign key always in the many side



## Step 2. Many-to-one relationships

If the many side has total participation in the relationship

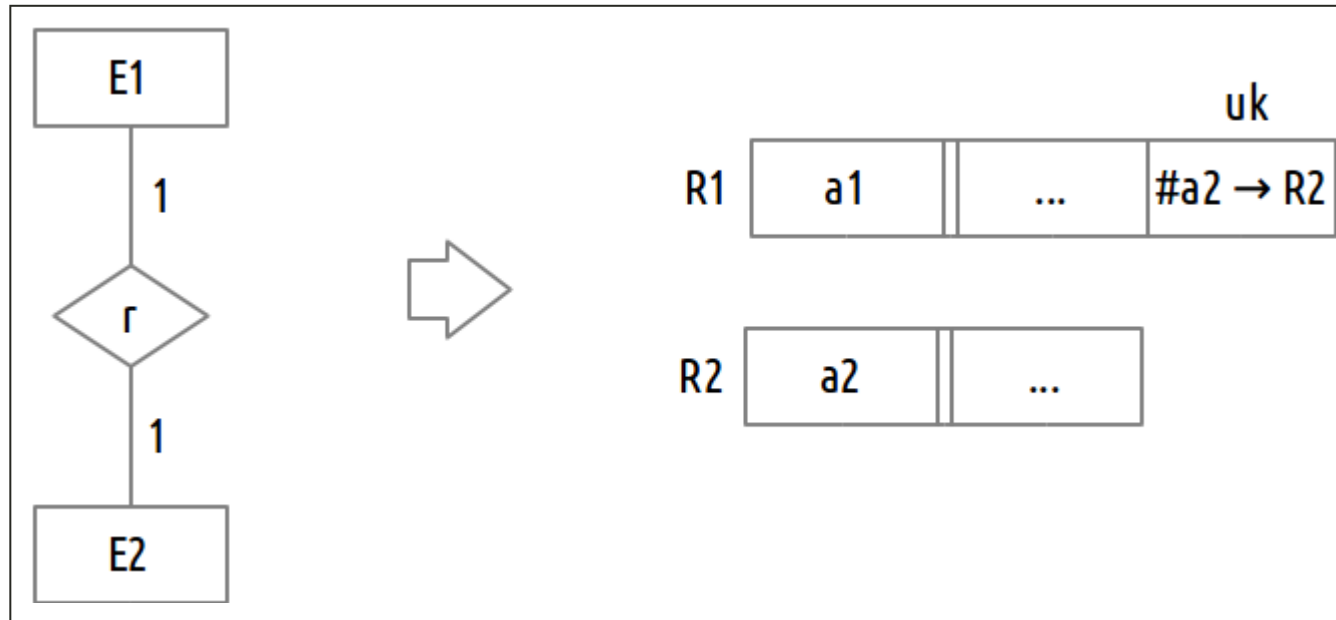


## Step 3. One-to-one relationships

- Add a foreign key from one of the relations to the other.
  - If one of the entities has total participation in the relationship, add the foreign key to that relation and add a not null constraint to it.
  - If none of the entities has a total participation, pick the one expected to have less tuples.
- Add a unique key constraint to the foreign key.

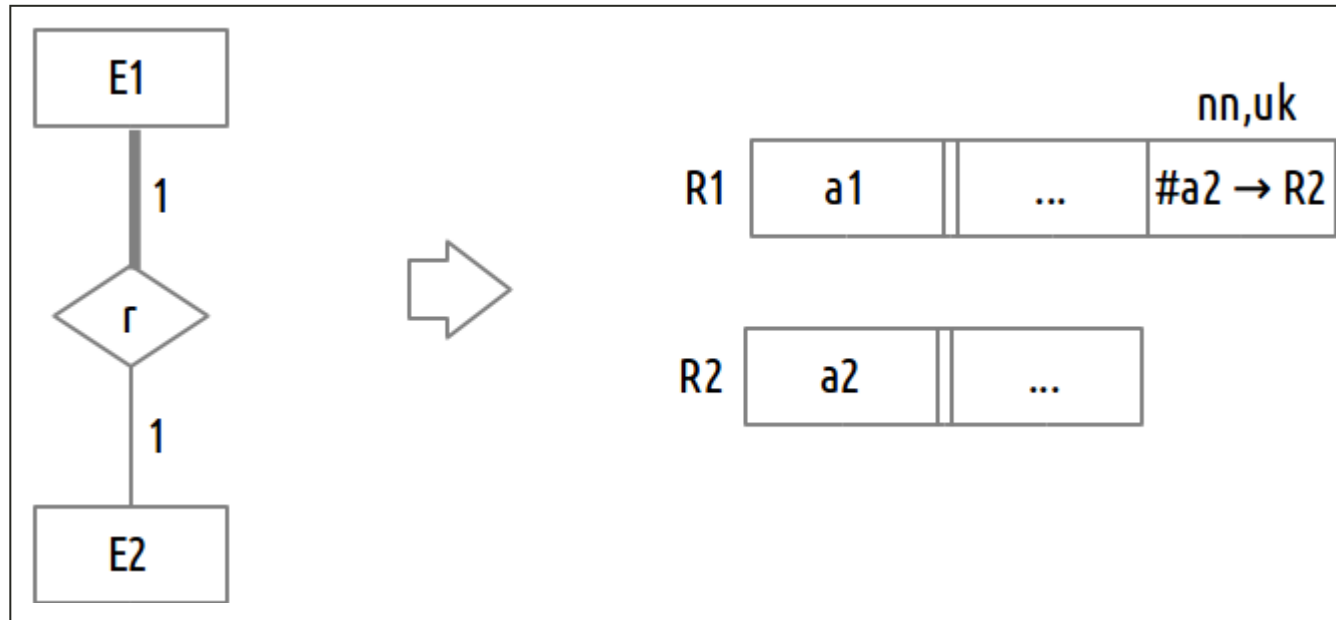
## Step 3. One-to-one relationships

When none of the entities has a total participation in the relationship choose.



## Step 3. One-to-one relationships

When one of the entities has a total participation in the relationship choose that one.

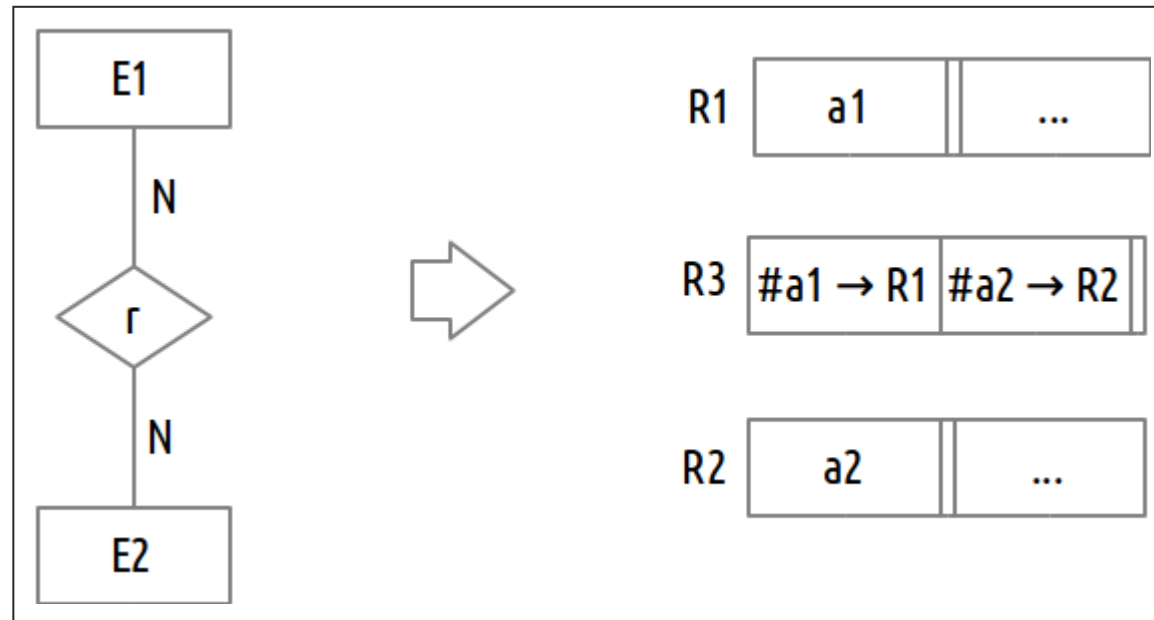


## Step 4. Many-to-many relationships

- Add a new relation to the model.
- Add foreign keys to the new relation referencing both relations.
- Select both foreign keys as the (double) primary key of the new relation.

# Step 4. Many-to-many relationships

Always create a new relation with a double foreign key



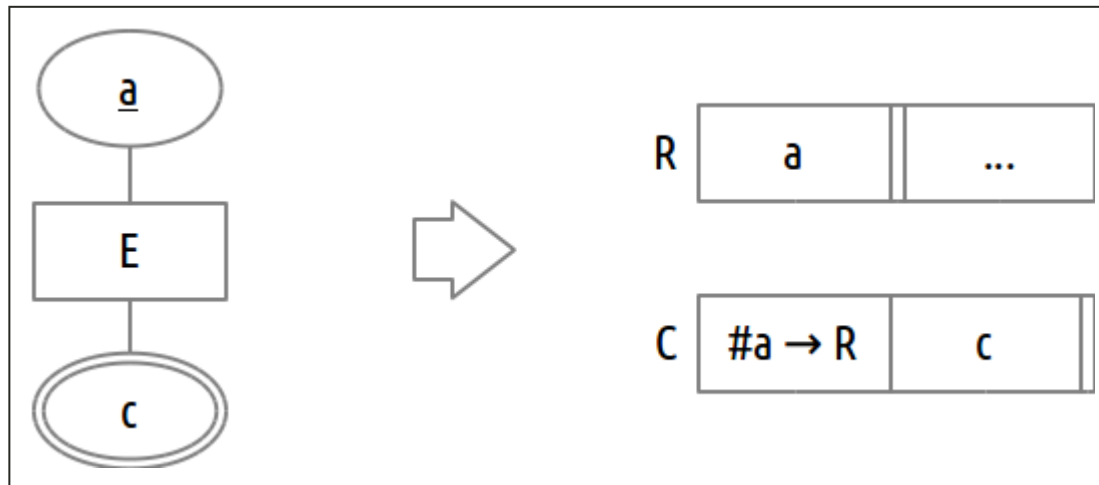


## Step 5. Multi-valued attributes

- For each multi-valued attribute create a new relation.
- Add the multi-valued attribute and a foreign key, referencing the relation containing the attribute, to the new relation.
- Both attributes (foreign key and attribute) become the primary key of the new relation.

# Step 5. Multi-values attributes

Always create a new relation with a double foreign key



Example

# Example

Employee (id, name, address (city, street, number, apartment))

Department (number, name)

Project (number, name)

Car (plate)

Model (make, model)

manages (Employee, Department) 1:1 p/p

uses (Employee, Car) 1:1 p/t

belongsTo (Employee, Department) N:1 t/p

controls (Employee, Project) 1:N p/p

itsA (Car, Model) N:1 t/p

worksAt (Employee, Project, hours) N:N p/p

# Example

Employee (id, name, address (city, street, number, apartment))

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Project (number, name)

Car (plate)

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manages (Employee, Department) 1:1 p/p

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controls (Employee, Project) 1:N p/p

itsA (Car, Model) N:1 t/p

worksAt (Employee, Project, hours) N:N p/p

Employee	id	name	city	street	number	apartment
----------	----	------	------	--------	--------	-----------

# Example

Employee (id, name, address (city, street, number, apartment))

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worksAt (Employee, Project, hours) N:N p/p

Employee	id	name	city	street	number	apartment
Department	number	name				

# Example

Employee (id, name, address (city, street, number, apartment))

Department (number, name)

Project (number, name)

Car (plate)

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itsA (Car, Model) N:1 t/p

worksAt (Employee, Project, hours) N:N p/p

Employee	id	name	city	street	number	apartment
Department	number	name				
Project	number	name				

# Example

Employee (id, name, address (city, street, number, apartment))

Department (number, name)

Project (number, name)

Car (plate)

Model (make, model)

manages (Employee, Department) 1:1 p/p

uses (Employee, Car) 1:1 p/t

belongsTo (Employee, Department) N:1 t/p

controls (Employee, Project) 1:N p/p

itsA (Car, Model) N:1 t/p

worksAt (Employee, Project, hours) N:N p/p

Employee	id	name	city	street	number	apartment
Department	number	name				
Project	number	name				
Car	plate					



# Example

Employee (id, name, address (city, street, number, apartment))

Department (number, name)

Project (number, name)

Car (plate)

Model (make, model)

manages (Employee, Department) 1:1 p/p

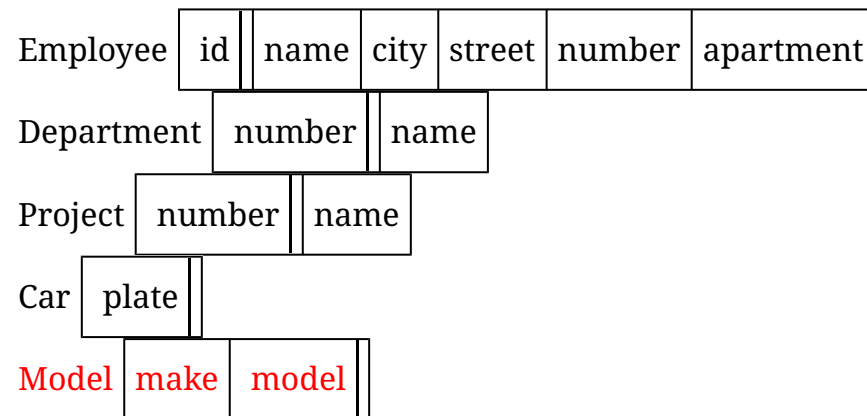
uses (Employee, Car) 1:1 p/t

belongsTo (Employee, Department) N:1 t/p

controls (Employee, Project) 1:N p/p

itsA (Car, Model) N:1 t/p

worksAt (Employee, Project, hours) N:N p/p



# Example

Employee (id, name, address (city, street, number, apartment))

Department (number, name)

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controls (Employee, Project) 1:N p/p

itsA (Car, Model) N:1 t/p

worksAt (Employee, Project, hours) N:N p/p

Employee	id	name	city	street	number	apartment
Department	number	name	#manager → Employee (UK)			
Project	number	name				
Car	plate					
Model	make	model				

# Example

Employee (id, name, address (city, street, number, apartment))

Department (number, name)

Project (number, name)

Car (plate)

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controls (Employee, Project) 1:N p/p

itsA (Car, Model) N:1 t/p

worksAt (Employee, Project, hours) N:N p/p

Employee	id	name	city	street	number	apartment
Department	number		name	#manager → Employee (UK)		
Project	number	name				
Car	plate	#used_by → Employee (UK, NN)				
Model	make	model				

# Example

Employee (id, name, address (city, street, number, apartment))

Department (number, name)

Project (number, name)

Car (plate)

Model (make, model)

manages (Employee, Department) 1:1 p/p

uses (Employee, Car) 1:1 p/t

**belongsTo (Employee, Department) N:1 t/p**

controls (Employee, Project) 1:N p/p

itsA (Car, Model) N:1 t/p

worksAt (Employee, Project, hours) N:N p/p

Employee	id	name	city	street	number	apartment	#number → Department (NN)
Department	number		name	#manager → Employee (UK)			
Project	number		name				
Car	plate	#used_by → Employee (UK, NN)					
Model	make	model					

# Example

Employee (id, name, address (city, street, number, apartment))

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belongsTo (Employee, Department) N:1 t/p

**controls (Employee, Project) 1:N p/p**

itsA (Car, Model) N:1 t/p

worksAt (Employee, Project, hours) N:N p/p

Employee	id	name	city	street	number	apartment	#number → Department (NN)
Department	number		name	#manager → Employee (UK)			
Project	number	name	#controlled → Employee				
Car	plate	#used_by → Employee (UK, NN)					
Model	make	model					

# Example

Employee (id, name, address (city, street, number, apartment))

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controls (Employee, Project) 1:N p/p

itsA (Car, Model) N:1 t/p

worksAt (Employee, Project, hours) N:N p/p

Employee	id	name	city	street	number	apartment	#number → Department (NN)
Department	number		name	#manager → Employee (UK)			
Project	number	name	#controlled → Employee				
Car	plate	#used_by → Employee (UK, NN)				#(make, model) → Model (NN)	
Model	make	model					

# Example

Employee (id, name, address (city, street, number, apartment))

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itsA (Car, Model) N:1 t/p

worksAt (Employee, Project, hours) N:N p/p

Employee	id	name	city	street	number	apartment	#number → Department (NN)
----------	----	------	------	--------	--------	-----------	---------------------------

Department	number	name	#manager → Employee (UK)
------------	--------	------	--------------------------

Project	number	name	#controled → Employee
---------	--------	------	-----------------------

Car	plate	#used_by → Employee (UK, NN)	#(make, model) → Model (NN)
-----	-------	------------------------------	-----------------------------

Model	make	model
-------	------	-------

WorksAt	#id → Employee	#number → Project	hours
---------	----------------	-------------------	-------