

Modules

22.901 Introduction to Computer Programming for Nuclear Engineers

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Outline

- Modules

What are Modules for?

- Modules fulfill multiple purposes
- Used for shared declarations (similar to headers)
- Used for defining global data
- Used for defining procedure interfaces
- Think of them as a high-level interface in your code

And more...

Structure of a Module

```
module <name>
  use definitions
  implicit none
  static data definitions, global to the module
contains
  procedure definitions and interfaces
end module <name>
```

- Keep 1 module to 1 file

How do modules interact?

- Modules can **use** other modules
- Modules may not depend on themselves
- Two modules cannot depend on each other (circular dependency)
- Anything else will most likely work

For example:

```
module bicycle
  implicit none
  type :: wheel
    integer :: spokes
    real :: diameter
    character(len=15) :: material
  end type wheel
end module bicycle
program bikeshop
  use bicycle
  implicit none
```

Global Data

- Variables in modules define global data
- You need to specify the **save** attribute
- If the whole routine is global data then can just specify one single save at the top under implicit none
- Otherwise use a save attribute for each variable explicitly
- Thus, if a variable is set in one procedure and used in another the save attribute is a must

Procedures in Modules

- Simplest to include procedures in modules
- These procedures go after the **contains**
- Try not to use the same name for local variables in modules and the variables that are listed in the global scope in the file
- There isn't much more to it, just try and organize!

Data and Procedure Accessibility

- It is good practice to limit the scope of data and procedures in modules
- This is a very simple idea
- **private** names accessible only inside the module
- **public** names are accessible by the **use** command
- We will always do the following when creating a module:

```
module somemodule
  any global use commands inside module
  implicit none
  private
  public :: comma-separate list of public procedures
  module global data (use public command as attribute)
contains
  procedures
end module somemodule
```


Partial Inclusion

- When you state **use**, all public data and procedures can be accessed
- To partially include data or procedures use **only**

For example:

```
use bigmodule, only: errors, invert
```

- Makes only errors and invert visible
- This is very good practice
- Can easily find which procedures and data are used where (i.e. with grep)
- You can only use - only **public** procedures from another module
- This is why partial inclusion and accessibility are good ideas

Module Circle I

```
program circle_test

  use class_Circle , only: Circle , circle_print

  implicit none

  type(Circle) :: acircle ! a circle instance

  ! ask user for radius
  write(*,*) 'Enter circle radius:'
  read(*,*) acircle%radius

  ! print out results
  call circle_print(acircle)

  ! terminate the program
  stop
```

Module Circle II

```
end program circle_test
```

```
module class_Circle
```

```
  implicit none
```

```
  private
```

```
  public :: circle_print
```

```
  real :: pi = 3.1415926535897931D0 ! module-wide private  
    constant
```

```
  type, public :: Circle
```

```
    real :: radius ! the radius of a circle
```

```
    real :: area   ! the area of a circle
```

```
    real :: circum ! the circumference of a circle
```

```
end type Circle
```

Module Circle III

contains

!

! CIRCLE_AREA calculates the area of a circle

!

function circle_area(this) **result**(area)

type(Circle), **intent**(in) :: this ! circle instance

real :: area ! the area of the

circle

! calculate the area

area = pi * this%radius**2

Module Circle IV

```
end function circle_area
```

```
!
```

```
! CIRCLE_CIRCUM calculate the circumference of a circle
```

```
!
```

```
function circle_circum(this) result(circum)
```

```
  type(Circle), intent(in) :: this    ! circle instance
```

```
  real                :: circum ! the circumference
```

```
  ! calculate circumference
```

```
  circum = 2*pi*this%radius
```

```
end function circle_circum
```

Module Circle V

!

! CIRCLE_PRINT prints information about the circle

!

```
subroutine circle_print(this)
```

```
  type(Circle), intent(inout) :: this ! circle instance
```

```
  ! calculate area
```

```
  this%area = circle_area(this)
```

```
  ! calculate circumference
```

```
  this%circum = circle_circum(this)
```

Module Circle VI

```
! print results
write(*, '(" The area is:", T30, F0.4, /, " The circumference
      is:", T30, F0.4) ')    &
&                          this%area, this%circum

end subroutine circle_print

end module class_Circle
```