Data Types and Intrinsic Functions

22.901 Introduction to Computer Programming for Nuclear Engineers

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Outline

■ Variable declarations and data types

Intrinsic functions

Characters and strings

Ensuring Explicit Variable Declaration

- Lecture 1 highlighted that Fortran has implicit type designation depending on the first letter
- In reality, we do not want to be restricted to this so we will declare all varibles
- When declaring variables we give the type, attributes, comments and other options
- If we forget to declare a variable, Fortran will use the implicit naming scheme!
 - What is the danger in this?
- To ensure that no variable is declared implicitly we use implicit none
- This statement should be listed a the top of every routine



DataTypes

- integer for exact whole numbers
- real for approximate, fractional numbers
- **complex** for complex, fraction numbers
- logical for boolean values .true. and .false.
- character for strings of characters
- Note: strings are constructured from an *array* of characters





When to use Integer vs. Real

Integers::

- Always think to yourself is this variable always a whole number?
- Loop counts or loop limits
- An index into an array
- For error codes

Reals::

- Are held as floating-point values
- Can be defined with decimals and exponents





How to declare a variable

```
integer :: i ! loop iteration counter for x
real :: flux ! scalar for total neutron flux
logical :: finished = .false. ! code completed?
character(len=8) :: astr ! a string
```

- All of the different type of declarations are above
- You can set values right in the declarations
- The '::' symbol separates the type info from the variable
- Single vs. Double Precision
 - Default is 4 bytes (single precision) real \equiv real(4)
 - To get double precision use real(8), 8 bytes



Type Conversions

In any expression it is important to have the same variable type!

- real(arg) converts arg to a real(4)
- int(arg) converts arg to a integer(4)
- dble(arg) converts arg to a real(8).
- ceiling(x) smallest integer greater or equal to x
- floor(x) largest integer less or equal to x
- nint(x) nearest integer to x



Homework 1 w/ Declarations I

```
program assign1
implicit none
  integer :: n ! integer to read in
  integer :: i ! the output variable
  ! ask user for whole number 1-9
  print *, 'Enter number 1-9::'
  read *,n
  ! multiply by 9
  i = 9*n
  ! add digits together
  i = i/10 + mod(i,10)
    subtract by 5
```

Homework 1 w/ Declarations II

```
i = i - 5
! print out result
print *,'The result is:',i
! terminate the program
stop
end program assign1
```

Fortran Intrinsic Functions

Fortran intrinsic functions are built-in routines that you can call

- y = sqrt(x)
- \blacksquare pi = 4.0*atan(1.0)
- $\mathbf{z} = \exp(3.0*y)$
- $\mathbf{u} = \log(\mathbf{x})$ natural log use log10 for base 10
- sin(x),cos(x),tan(x) ... angles are in rads
- \blacksquare max(x,y), min(x,y)

There are so many, please search internet if you are looking for something specific!



Character Type

- Used when strings of characters are required
- Fortran's basic type is a fixed-length string
- Character constants are quoted strings
 - print *, 'This is a title'
 - print *, ''And so is this''
- The characters between quotes are the value



Character Variables

```
character :: answer, marital_status
character(len=10) :: name,dept,faculty
character(len=32) :: address

answer and marital_status are each of length 1.
They hold precisely one character each such are 'Y' or 'n'.
name, dept and faculty are of length 10.
address is of length 32.
```

If you do not use the full 'len' the rest is whitespace!

Character Concatenation

```
Strings may be joined using the // operator
character(len=6) :: identity,a,b,z
identity = 'TH' // 'OMAS'
a = 'TH'
b = 'OMAS'
z = a // b
print *,identity
print *,z
What is the result?
// does not remove trailing spaces!
```

Character Intrinsics

```
len(c) -- the storage length of c
trim(c) -- remove trailing blanks
adjustl(c) -- remove leading blanks
index(str,sub) -- position of a substring in string
repeat(str,num) -- copy a str num times and join
```

Again there are many intrinsics to search internet!

This will give us THOMAS!



Parameters or Constants

- parameter is an optional attribute for a variable
- parameters cannot be changed during the execution of the code
- the actual values of the parameters are specific and substituted in a compile time
- this can reduce errors for variables that should not change

```
real(8), parameter :: pi = 3.14159_8 (or 3.14159D0) integer, parameter :: maxlen = 100
```





Calculating the Hypotenuse I

```
program pythag
implicit none
                    :: hyp ! the measure of the hyp.

:: leg1 ! the measure of first leg

:: leg2 ! the measure of second leg
  real
  real
  real
  character(len=10) :: unitstr ! the unit
  ! read in both legs from user
  print *, 'Enter both legs of right triangle::'
  read *, leg1, leg2
  I have the user enter units
  print *. 'Enter units of legs'
  read *, unitstr
    perform pythagorean theorem
```

Calculating the Hypotenuse II

```
hyp = sqrt(leg1**2 + leg2**2)
! print result
print *,'The hypotenuse is:',hyp,''//trim(unitstr)
end program pythag
```

End of Class/External Assignment

Law of Cosines

- Declare all variables
- Get user input for 2 sides and an angle between (read in degrees)
- Also from user get name of the third side
- Perform law of cosines (be careful!)
- Print results to user, 'The length <sidename> is'

