Introduction to Computer Programming

22.901 Introduction to Computer Programming for Nuclear Engineers

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Outline

■ Intro to programming

Programming Languages - Nuclear Perpsective

- Numerical Programming Languages
 - Fortran, C, C++, etc.
 - compiled languages
 - very fast, low-level programming
- Scripting Languages
 - Python, Perl, Visual Basic,etc.
 - interpreted languages
 - good for data/file manipulation
 - not as fast, high-level programming
- Developmental Languages
 - MATLAB, Python, etc.
 - great enviorment for algorithm development
 - excellent post-processing capability
 - recommend for HWs and projects



Coding Jargon

- Source Code an ASCII text file development by the programmer with code in it
- Compiler the program that converts the source code to machine code
 - C compilers gcc, icc ...
 - C++ compilers g++ ...
 - Fortran compilers f77, g77, f90, f95, gfortran, ifort ...
- Program the compiled source code



Fortran Programming Language

- In this course we will focus of Fortran
- Many nuclear engineering codes are still developed in Fortran!
- Classical Fortran
 - FORTRAN II-IV and Fortran 66 (1958-1966)
 - FORTRAN 77 standard programming language (still seen today!)
- Modern Fortran
 - Fortran 90,95,2003,2008
 - free format source code, structures, dynamic memory allocation



How can I use Fortran?

- Windows Download Cygwin and get the gfortran compilers
- Mac/Linux Download gfortran compilers
- In 22.901 we will SSH to the department's linux cluster
 - Windows download SecureFX/SecureCRT from MIT IST site
 - Mac/Linux SSH right from the terminal
- To Login the following info is needed for SecureCRT
 - hostname: cheezit.mit.edu
 - username: fortran12
 - passowrd: 22.901IAP2012
 - Mac/Linux: ssh fortran12@cheezit.mit.edu
- see Stellar document about navigating a Linux shell



How to Compile Fortran Code with gfortran

- Compile and Link gfortran -o myCode myCode.f90
- Compile only
 gfortran -o myCode.o -c myCode.f90
- Link only gfortran -o myCode myCode.o
- To include external files use -I<path>
- To link external libraries use -L<path>



The Simplest Fortran Code

EXAMPLE 1

Interacting with the User

- You may want to see what your code does!
- Use print *,'str1',var1,var2,var3
 - This will print to the terminal screen (STDOUT) on one line
 - There are more advanced formatting methods (save for later)
- To read something in from the user, use read *,var1,var2
- So now as a right of passage, print "Hello World!" to the screen



Hello World! Code

EXAMPLE 2

Variables

- An ASCII alphanumeric word that represents a space in memory
- In Fortran the first character must be a letter (not case sensitive!!)
- By default variables beginning with I-L are integers, all else are reals (floats)
- This is the implicit naming structure of Fortran, later we will declare explicitly
- Some examples (Real or Integer ...)::
 - HYP ??
 - K9 ??
 - pi ??
 - 9X_Y ??



Simple Math

- Order of Operation Applies!
- Parentheses ()
- Exponent **
 - if exponent is a whole number, list as integer (e.g. 2 not 2.0)
- Multiplication/Division *,/
- Addition/Subtraction +,-
- Mathematical expressions should be of the same type (integer,real,etc.)
 - a = 2, b = 3, c = 5, d = 4
 - e = (d+c)**a/b+d???
- \blacksquare Modulo a = mod(x,y)



End of Class/External Assignment

Write a code to do the following:

- 1 Ask user to enter any whole number 1-9
- Read in the number (real or integer??)
- Multiply the number by 9
- 4 Add both digits together (hint: use Modulo)
- Subtract by 5
- 6 Print out result

Try different numbers, notice anything??

