## **Project Diary**

## Arturo Reyes Lopez (Grad)

Team: The High Fives

CSCW Project – Fall 2015

Week 1 (Sept 28 <sup>th</sup> – Oct 2 <sup>nd</sup> )		
Tasks	Hours Spent	
First Brainstorm Meeting	1.5	
Articulation Work: Create a shared Repository and calendar	1	
Literature Review for Initial Idea: Slack	3	
Week 2 (Oct 5 <sup>th</sup> – Oct 9 <sup>th</sup> )		
Meeting with Nitin: Discuss about Literature review and Project Ideas	2	
Research for new Literature Review about our final idea: How to improve collaboration through Gamification in Stack Overflow?	4	
Group meeting: Define final project idea, literature review papers to be assigned to team members.	1.5	
Read research papers and write the work Related section.	5	
Week 3 (Oct 10 <sup>th</sup> – Oct 16 <sup>th</sup> )		
Presentation Meeting (Tuesday)	3	

Read researches related to	2	
Gamification, Stack Overflow and		
qualitative research methods		
Write the final proposal: Methodology,	3	
Research Questions and Literature		
Review		
Revise all sections of the final proposal.	3	
Define the milestones, activities and		
roles		
Week 4 (Oct 19 <sup>th</sup> – Oct 23 <sup>rd</sup> )		