

NAUFAL ARFANANDA GHIFARI

PORTOFOLIO

LINK

Programming Projects

- Python Compiler CNF (Python)
- Virus Simulation(C#)
- Aplikasi Pinjam.in (Python)
- Matrix Calculator (Java)
- Basic Calculator (C++)
- Avatar Game (C)
- Simple Face Recognition
- Word Searching (flask)
- Tower Defense Bot Game
- Kenel OS
- Web Phiwiki
- Others programming project

https://github.com/arfaghif/Python-Compiler-CNF

https://github.com/arfaghif/Virus-SImulation

https://gitlab.informatika.org/daffalpratama/rpl-pinjam.in

https://github.com/naufal-dean/Matrix-Calculator

https://github.com/moondemon68/CalcSayur

https://github.com/bsakura/Avatar-Game

https://github.com/arfaghif/Simple-Face-Recognition

https://github.com/arfaghif/Word-Searching-on-file---flask

https://github.com/arfaghif/Tower-Defense-Bot

https://github.com/arfaghif/OS

https://github.com/clustercyte/Milestone2SPARTA

https://github.com/arfaghif

Papers

Penggunaan Algoritma Backtracking Persoalan N-Ratu dalam Persoalan Peletakkan Kursi dalam Perkumpulan yang Harus Saling Berjauhan

Penerapan Algoritma
 Prim dalam
 Mengefesienkan Jarak
 Tempuh Kunjungan
 Sekolah

http://informatika.stei.itb.ac.id/~rinaldi.munir/Stmik/2019-2020/Makalah/stima2020k3-021.pdf

http://informatika.stei.itb.ac.id/~rinaldi.munir/Matdis/2019-2020/Makalah2019/13518096.pdf









Video

Penggunaan Algoritma Backtracking Persoalan N-Ratu dalam Persoalan Peletakkan Kursi dalam Perkumpulan yang Harus Saling Berjauhan https://youtu.be/lBDChsoS-Dw









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