



# **Java Arrays and Strings**

## **Android Login Activity**

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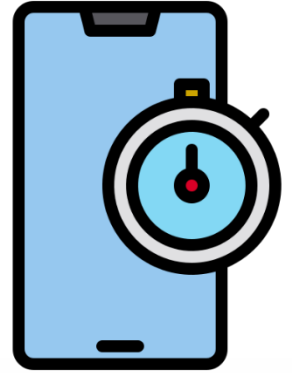
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# Khorog, Naryn, Nov 23 – Dec 1, 2020



# Lessons learnt last time



- What is Augmented Reality (AR)?
- Difference between Virtual Reality, Augmented Reality and Mixed Reality
- Types of AR
- AR applications
- Intro to ARCore
- AR Java Android App in Android Studio
- AR Java Android App in Android Studio: A Local 3D model
- AR Java Android App in Android Studio: A Local 3D model (shape)

# What we gonna discuss today?



- Java arrays: jagged array & array index operator
- Java strings
- Java Android Authentication app using Firebase

# Java arrays: jagged array & array index operator

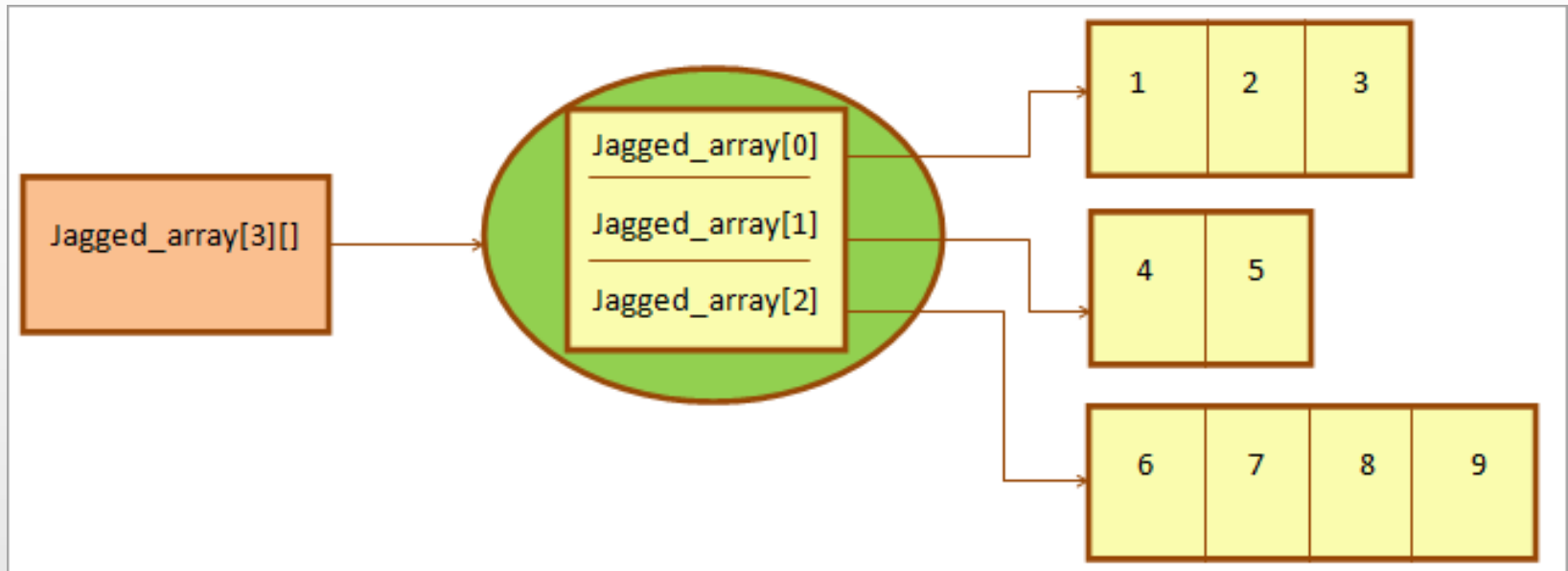


- An array type is a special reference type that signifies an array, a region of memory that stores values in equal-size and contiguous slots, which are commonly referred to as elements.

- This type consists of the element type (a primitive type or a user-defined type) and one or more pairs of square brackets that indicate the number of dimensions. A single pair of brackets signifies a one-dimensional array (a vector; e.g., `int[]` signifies a one-dimensional array with `int` as the element type), two pairs of brackets signify a two-dimensional array (a table; e.g., `double[][]` signifies a two-dimensional array with `double` as the element type), and so on.

# Java arrays: jagged array & array index operator (cont.)

- Jagged (ragged) array in Java
  - It is an array of arrays where each element is an array. A special feature of this type of array is that it is a multidimensional array where each element can have different sizes
  - An example of two-dimensional jagged array:



# Java arrays: jagged array & array index operator (cont.)

- Jagged array in Java (cont.)

- We can create a two-dimensional jagged array as follows:

```
int jagged_array[][] = new int[3][];
```

- In the above declaration, a two-dimensional array is declared with three rows

- Once the array is declared, we can define it as a jagged array as shown below:

```
jagged_array[0] = new int[2];
```

```
jagged_array[1] = new int[3];
```

```
jagged_array[2] = new int[4];
```

- The first statement above indicates that the first row in the 2D array will have 2 columns. The second row will have 3 columns while the third row will have 4 columns thereby making it a jagged array.

# Java arrays: jagged array & array index operator (cont.)

- Jagged array in Java (cont.)

- Once the array is created, we can initialize it with values. If we don't explicitly initialize this array, then it will take the default values as initial values depending on the data type of the array.

- Alternatively, we can also initialize an array as follows:

```
int jagged_array[][] = new int[][]{  
    new int[] { 1, 2, 3 };  
    new int[] { 4, 5, 6, 7 };  
    new int[] { 8, 9 };  
};
```

- Another way of initializing a jagged array is by omitting the first `new` operator:

```
int[][] jagged_array = {  
    new int[] { 1, 2, 3 };  
    new int[] { 4, 5, 6, 7 };  
    new int[] { 8, 9 };  
};
```



# Java arrays: jagged array & array index operator (cont.)

- Jagged array in Java (cont.)

- We can also omit all the `new` operators altogether and have a declaration and initialization statement as shown below:

```
int[][] jagged_array = {  
    { 1, 2, 3 },  
    { 4, 5, 6, 7 },  
    { 8, 9 } };
```

- The program below initializes a ragged array by assigning initial values to 1<sup>st</sup> and 2<sup>nd</sup> rows; 3<sup>rd</sup> row gets the values from the input.

```
public void onClick(View view) {  
    // Declare a 2D jagged array with 3 rows  
    Double ragged_array[][] = new Double[3][];  
    // Define and initialize jagged array  
    ragged_array[0] = new Double[]{1.2,2.3,3.4};  
    ragged_array[1] = new Double[]{9.8,10.7,-6.75,3.1415};  
    ragged_array[2] = new Double[2];  
    ragged_array[2][0]=Double.parseDouble(editText.getText().toString()); ragged_array[2][1]=Double.parseDouble(editText2.getText().toString());  
    // Display the jagged array  
    String s = ragged_array[0][0] + " " + ragged_array[0][1] + " " + ragged_array[0][2] + "\r\n";  
    s = s + ragged_array[1][0] + " " + ragged_array[1][1] + " " + ragged_array[1][2] + " " + ragged_array[1][3] + "\r\n";  
    s = s + ragged_array[2][0] + " " + ragged_array[2][1];  
    textView.setText(s);  
}
```



# Java arrays: jagged array & array index operator (cont.)

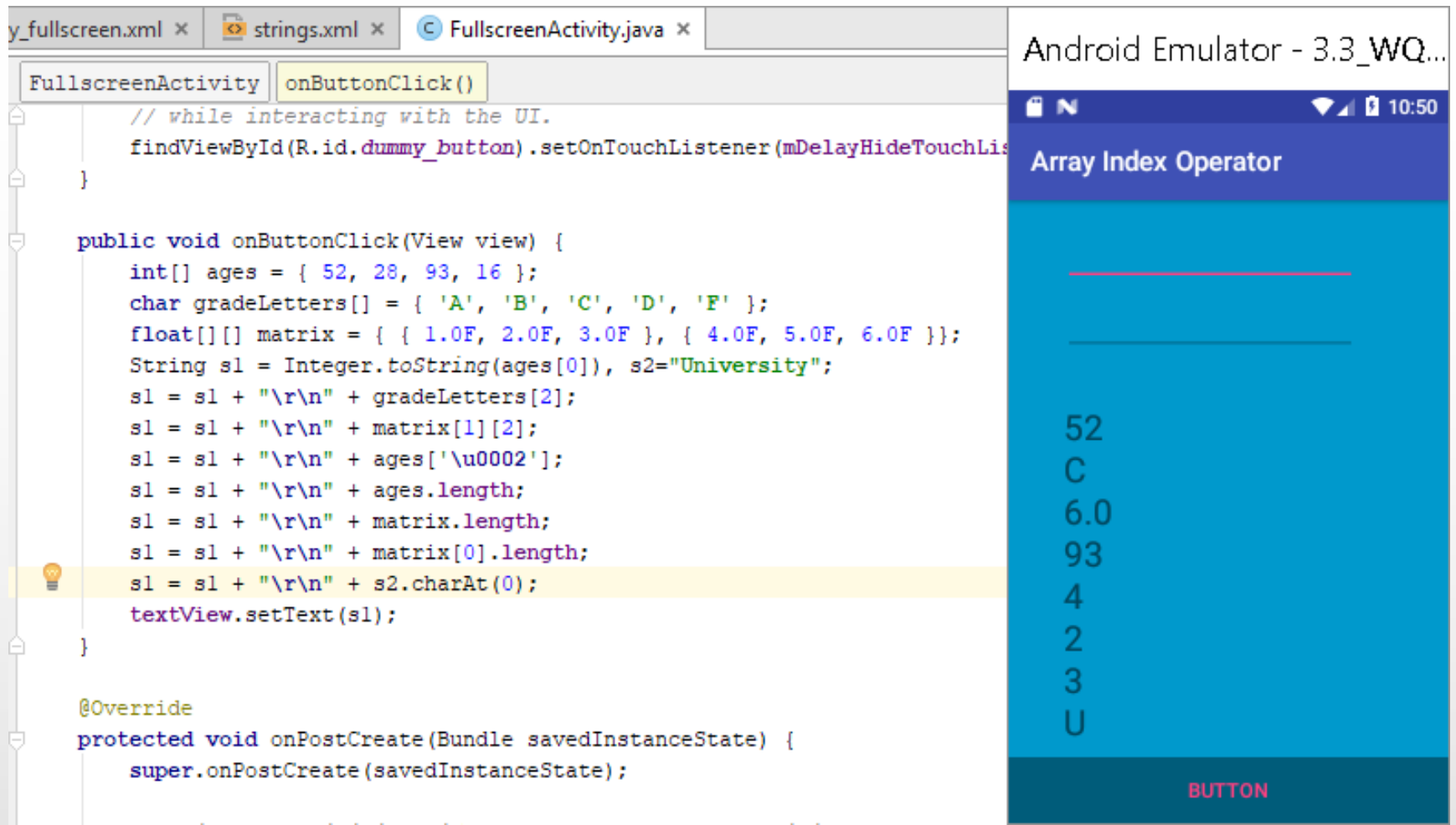


- Experimenting with Array Index Operator

- An array's length is returned by appending `".length"` to the array variable. For instance, `ages.length` returns the length of the number of elements in the array that `ages` references. Similarly, `matrix.length` returns the number of row elements in two-dimensional array `matrix`, whereas `matrix[0].length` returns the number of column elements assigned to the first row of this array.

# Java arrays: jagged array & array index operator (cont.)

- Experimenting with Array Index Operator (cont.)



The screenshot displays the Android Studio IDE with the `FullscreenActivity.java` file open. The code defines several arrays and uses the array index operator to access elements. The emulator on the right shows the output of the code.

```
// while interacting with the UI.
findViewById(R.id.dummy_button).setOnTouchListener(mDelayHideTouchLis

}

public void onClick(View view) {
    int[] ages = { 52, 28, 93, 16 };
    char gradeLetters[] = { 'A', 'B', 'C', 'D', 'F' };
    float[][] matrix = { { 1.0F, 2.0F, 3.0F }, { 4.0F, 5.0F, 6.0F } };
    String s1 = Integer.toString(ages[0]), s2="University";
    s1 = s1 + "\r\n" + gradeLetters[2];
    s1 = s1 + "\r\n" + matrix[1][2];
    s1 = s1 + "\r\n" + ages['\u0002'];
    s1 = s1 + "\r\n" + ages.length;
    s1 = s1 + "\r\n" + matrix.length;
    s1 = s1 + "\r\n" + matrix[0].length;
    s1 = s1 + "\r\n" + s2.charAt(0);
    textView.setText(s1);
}

@Override
protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
}
```

The Android emulator shows the output of the code, displaying the following text:

Array Index Operator

52  
C  
6.0  
93  
4  
2  
3  
U

A red button labeled "BUTTON" is visible at the bottom of the emulator screen.

# Java strings



- String is a memory storage with textual content. The String class represents an immutable (unchangeable) sequence of Unicode (16-bit encoding) characters to store characters in any language (English, German, Japanese, and so on). Strings can store a variety of different data structures:
  - the Java String class (`java.lang.String`) is a utility class for storing string data that will not be modified
  - the Java StringBuilder class (`java.lang.StringBuilder`) is a utility class for storing string data that will be modified; used when concurrency is not an issue
  - the Java StringBuffer class (`java.lang.StringBuffer`) is a utility class for storing string data that will be modified; it is used when concurrency is an issue
  - an array of char primitives or Character (`java.lang.Character`) variables
  - an array of byte primitives or Byte (`java.lang.Byte`) variables
  - various other data structures and object classes can be used to store string data

## Java strings (cont.)

- The following Java variables represent a string of vowel characters in different ways (as bytes, characters, Unicode representations or sub-strings):

```
String s1, strVowels = "aeiou";
char astrVowels[] = { 'a', 'e', 'i', 'o', 'u' };
byte abyteVowels[] = { 'a', 'e', 'i', 'o', 'u' };
byte abyteVowelsU[] = { '\u0061',
'\u0065', '\u0069', '\u006F', '\u0075' };
String uVowels = new
String("\u0061\u0065\u0069\u006F\u0075");
CharSequence csVowels = (CharSequence) new String("aeiou");
StringBuffer sbVowels = new StringBuffer("a" + "e" + "iou");
StringBuilder sVowelBuilder = new StringBuilder();
sVowelBuilder.append('a');
sVowelBuilder.append("eio");
sVowelBuilder.append('\u0075');
```

# Java strings (cont.)



- Simple String Iteration

◦ There are numerous ways to do the string iteration, but one simple way is to use a `for()` loop. We can use the `String`'s `length()` method to determine how many characters we've got, and the `charAt()` method to retrieve a specific character by its index, much like we would an array index.

```
String s1, strVowels = "aeiou";
String strAppName =
    getResources().getString(R.string.app_name);
s1 = strAppName + "\r\n";
for (int i = 0; i < strVowels.length(); i++)
    s1 = s1 + strVowels.charAt(i) + "\r\n";
textView.setText(s1);
```

**What is the  
output of  
this  
program?**

## Java strings (cont.)



- String Modifications: Converting to Upper and Lowercase

◦ A reason we might want to change the case of a string is to normalize the string to make case-insensitive searching or matching easier to implement. An example is as follows:

```
String strUpperCaseVersion = strVowels.toUpperCase();  
String strLowerCaseVersion = strVowels.toLowerCase();  
s1 = s1 + strUpperCaseVersion + "\r\n";  
s1 = s1 + strLowerCaseVersion + "\r\n";
```

# Java strings (cont.)



- String Modifications: Splitting

- Sometimes we want to quickly parse a string into substrings. We might do this to extract the individual words from a sentence, or a delimited list of tags, etc. We can use simple regular expressions with the `split()` function for this purpose.

```
String s1="", someWords = "Red Orange Yellow Green Blue Indigo";  
String aColors[] = someWords.split(" ");  
for (int i = 0; i<aColors.length; i++)  
    s1 = s1 + aColors[i] + "\r\n";  
textView.setText(s1);
```

**What is the output  
of this program?**



# Java strings (cont.)



- Simple String Matching

◦ We can check if two strings match using the String class's methods `compareTo()` and/or `compareToIgnoreCase()`. This method will return 0 if, and only if, the two strings are identical:

```
String s1= "", strVowels = "aeiou";  
if(strVowels.compareTo("AEIOU") == 0)  
    s1 = s1 + "Strings match!" + "\r\n";  
else  
    s1 = s1 + "Strings don't match!" + "\r\n";
```

**What is the output of this program?**

# Java strings (cont.)



- String Searching

- There are many other ways to perform string matching and searching, allowing us to build whatever search methods we desire. We can also find specific characters or substrings using the `indexOf()` and `lastIndexOf()` methods, check if a string begins or ends with a substring using the `startsWith()` and `endsWith()` methods. Finally, the `matches()` method supports regular expression matching.

- Here we use the `contains()` method to determine if a specific substring exists:

```
if(strVowels.contains("IOU")==true)
{
    // String contains IOU sub-string!
}
```

# Java strings (cont.)

## • Strings and Other Data Types

- The String object is fundamental to Java. Every class, due to being derived from the root class called Object (`java.lang.Object`), has a `toString()` method to create a useful string representation of their value
- Classes that don't have a string representation usually return some identifier or debug information as to the type of class. Those that do have a string representation, such as a number string from an Integer object, return the textual representation of the encapsulated number.
- When concatenated with a String, such as with the plus (+), `toString()` method results are used by default:

```
Integer iNum =135;  
String s = "The number one-three-five = " + iNum.toString();  
textView.setText(s);
```

**Will this example be working WITHOUT `.toString()`?**

**What is the output of this program?**

# Java strings (cont.)

- An example

```
String strVowels10 = new String(new byte[]{ '\u0061',  
      '\u0065', '\u0069', '\u006F', '\u0075' });  
  
// Simple String Iteration  
String strAppName = "Strings";  
s1 = strAppName + "\r\n";  
for (int i = 0; i < strVowels.length(); i++)  
    s1 = s1 + strVowels.charAt(i);  
s1 = s1 + "\r\n";  
  
// String Modifications: Converting to Upper and Lowercase  
String strUpperCaseVersion = strVowels.toUpperCase();  
String strLowerCaseVersion = strVowels.toLowerCase();  
s1 = s1 + strUpperCaseVersion + "\r\n";  
s1 = s1 + strLowerCaseVersion + "\r\n";  
  
// String Modifications: Splitting  
String someWords = "Red Orange Yellow Green Blue Indigo";  
String aColors[] = someWords.split(" ");  
for (int i = 0; i < aColors.length; i++)  
    s1 = s1 + aColors[i] + "\r\n";  
  
// Simple String Matching  
if (strVowels.compareTo("AEIOU") == 0)  
    s1 = s1 + "Strings match!" + "\r\n";  
else  
    s1 = s1 + "Strings don't match!" + "\r\n";  
  
// Strings and Other Data Types  
Integer iNum = 135;  
s1 = s1 + "The number one-three-five = " + iNum.toString();
```

Android Emulator - 3.2\_QVGA\_ADP2\_API\_21:5554

```
Strings  
aeiou  
AEIOU  
aeiou  
Red  
Orange  
Yellow  
Green  
Blue  
Indigo  
Strings don't match!  
The number one-three-five = 135
```

# Introducing Firebase Authentication

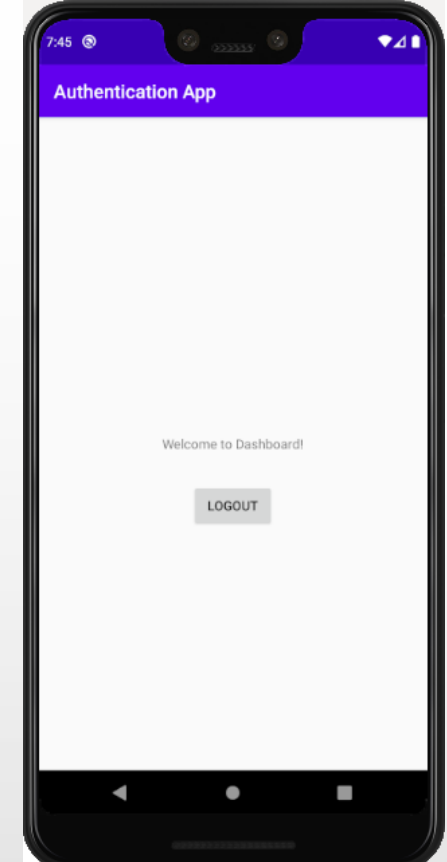
A decorative blue wavy line that starts on the left side of the slide, dips down, rises up, dips down again, and then rises up towards the right side, ending near the top right corner.

[https://www.youtube.com/watch?v=8sGY55yxica&list=PLI-K7zZEsYlMOf\\_07IayrTntevxtbUxDL](https://www.youtube.com/watch?v=8sGY55yxica&list=PLI-K7zZEsYlMOf_07IayrTntevxtbUxDL)

# Java Android Authentication App Using Firebase

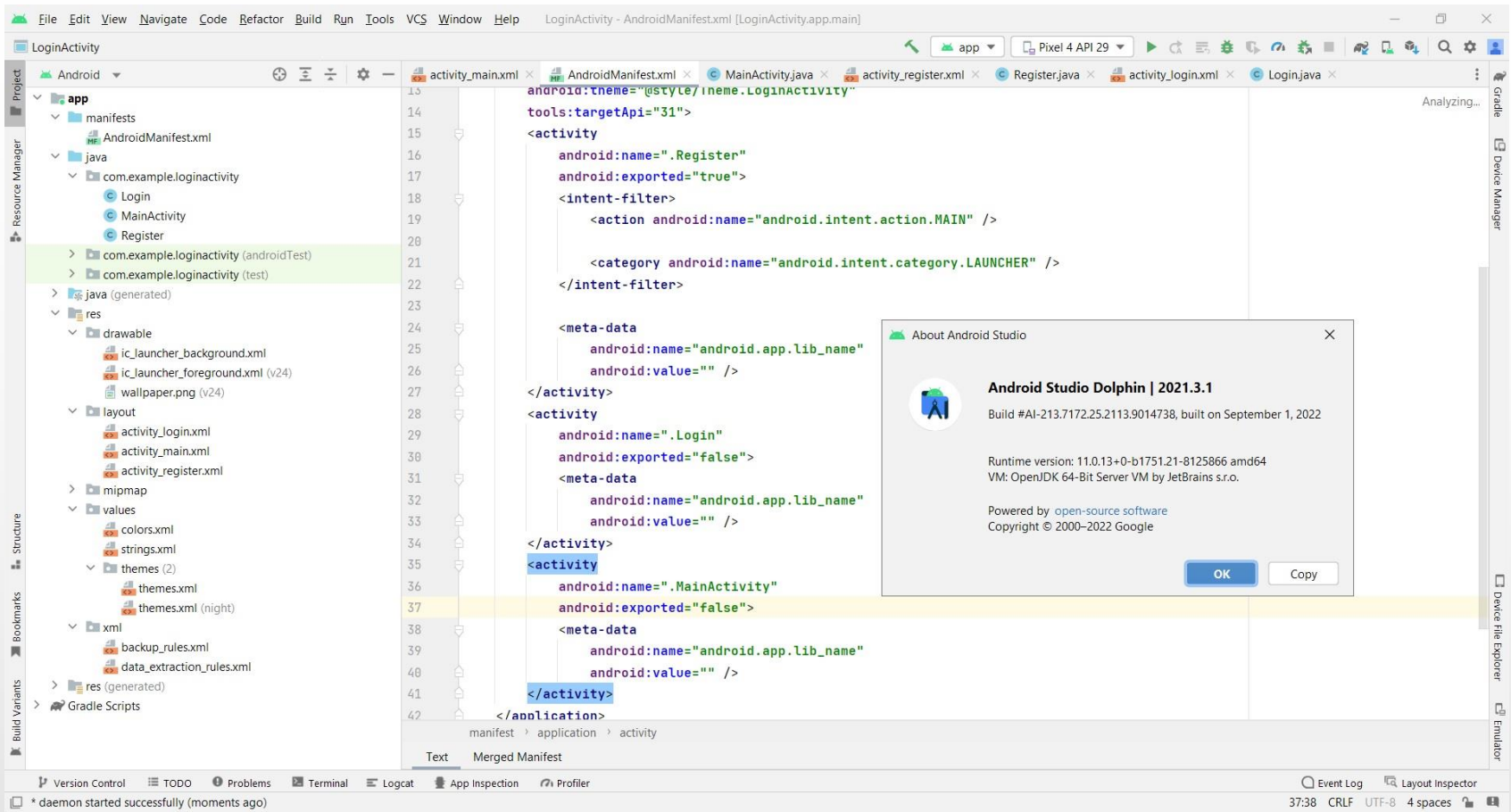
<https://smallacademy.co/blog/android/login-register-using-firebase/>

- In this exercise, we develop a simple Java Android Authentication app using Google Firebase



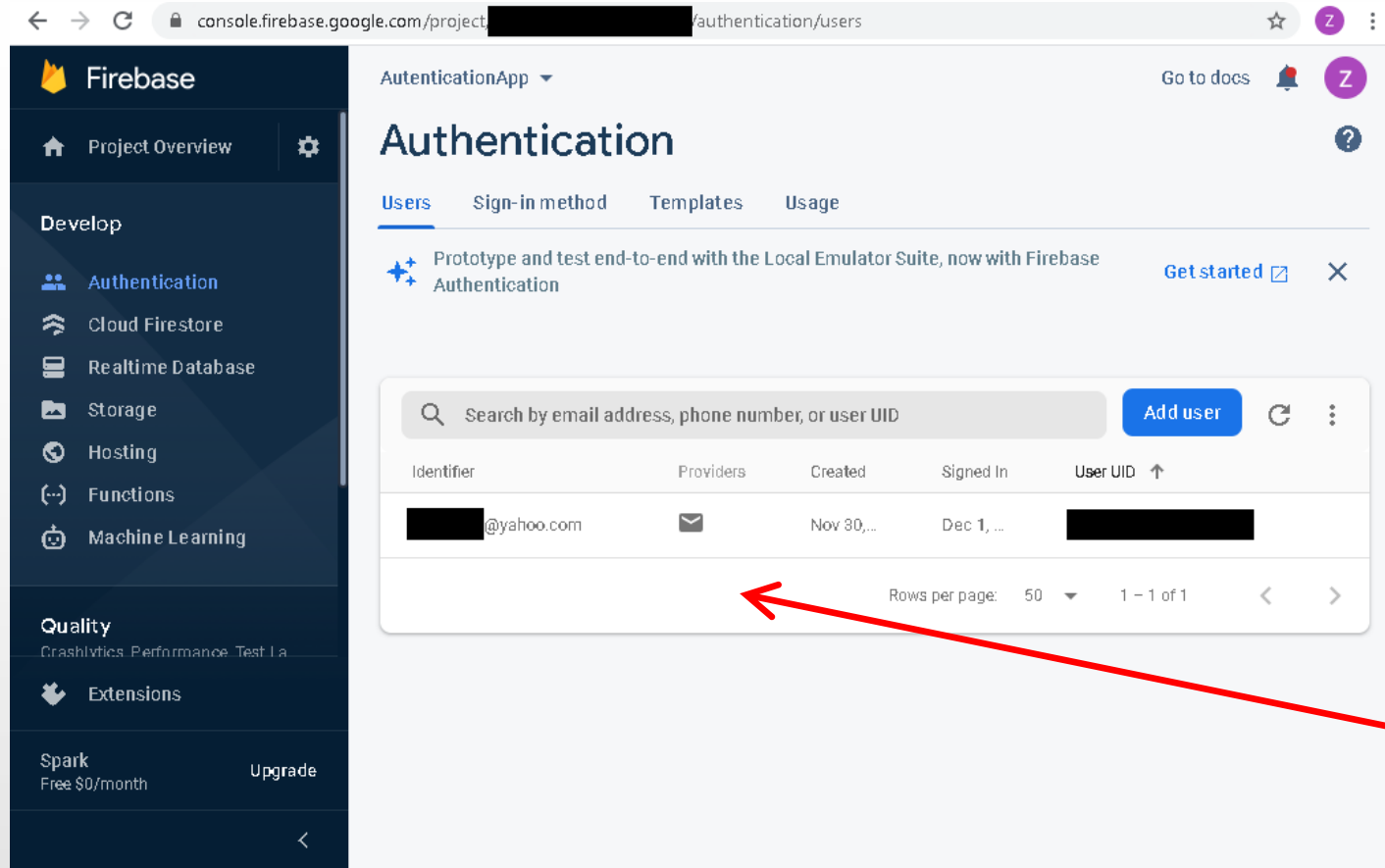
# Java Android Authentication App Using Firebase

- In this exercise, we use Android Studio Dolphin 2021.3.1.



# Java Android Authentication App Using Firebase (cont.)

- In this exercise, we develop a simple Java Android Authentication app using Google Firebase



The screenshot shows the Firebase Authentication console for a project named 'AuthenticationApp'. The left sidebar contains the Firebase logo and navigation links for Project Overview, Develop (Authentication, Cloud Firestore, Realtime Database, Storage, Hosting, Functions, Machine Learning), Quality (Crashlytics, Performance, Test Lab), Extensions, and Spark (Free \$0/month, Upgrade). The main content area is titled 'Authentication' and has tabs for Users, Sign-in method, Templates, and Usage. The 'Users' tab is active, displaying a table of users. A search bar at the top of the table allows searching by email address, phone number, or user UID. A blue 'Add user' button is located to the right of the search bar. The table has columns for Identifier, Providers, Created, Signed In, and User UID. One user is listed with the identifier '[redacted]@yahoo.com', provider 'Email', created date 'Nov 30, ...', signed in date 'Dec 1, ...', and user UID '[redacted]'. At the bottom of the table, there is a pagination control showing 'Rows per page: 50' and '1 - 1 of 1'. A red arrow points from the text 'UI may look different...' to the pagination control.

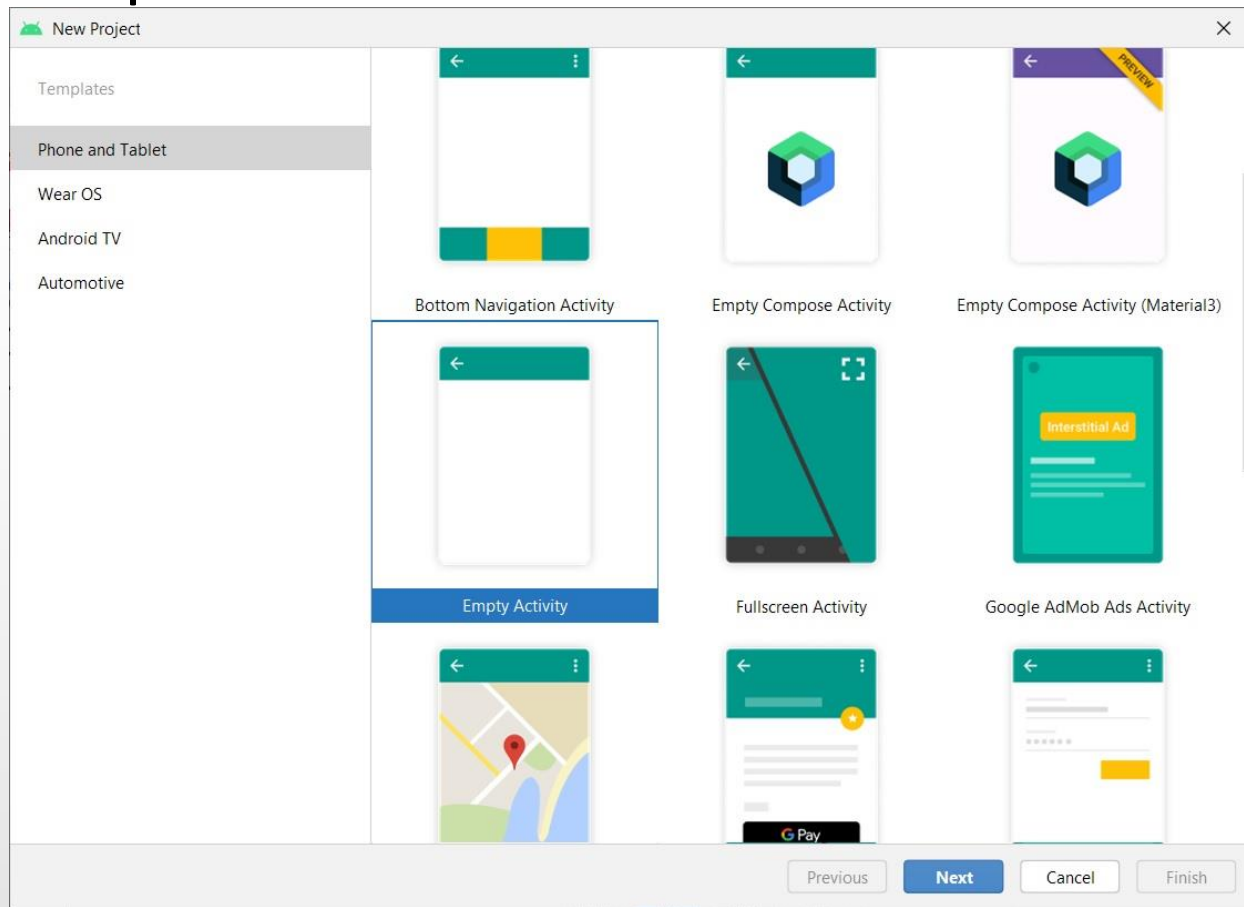
Identifier	Providers	Created	Signed In	User UID
[redacted]@yahoo.com	Email	Nov 30, ...	Dec 1, ...	[redacted]

UI may look  
• different...



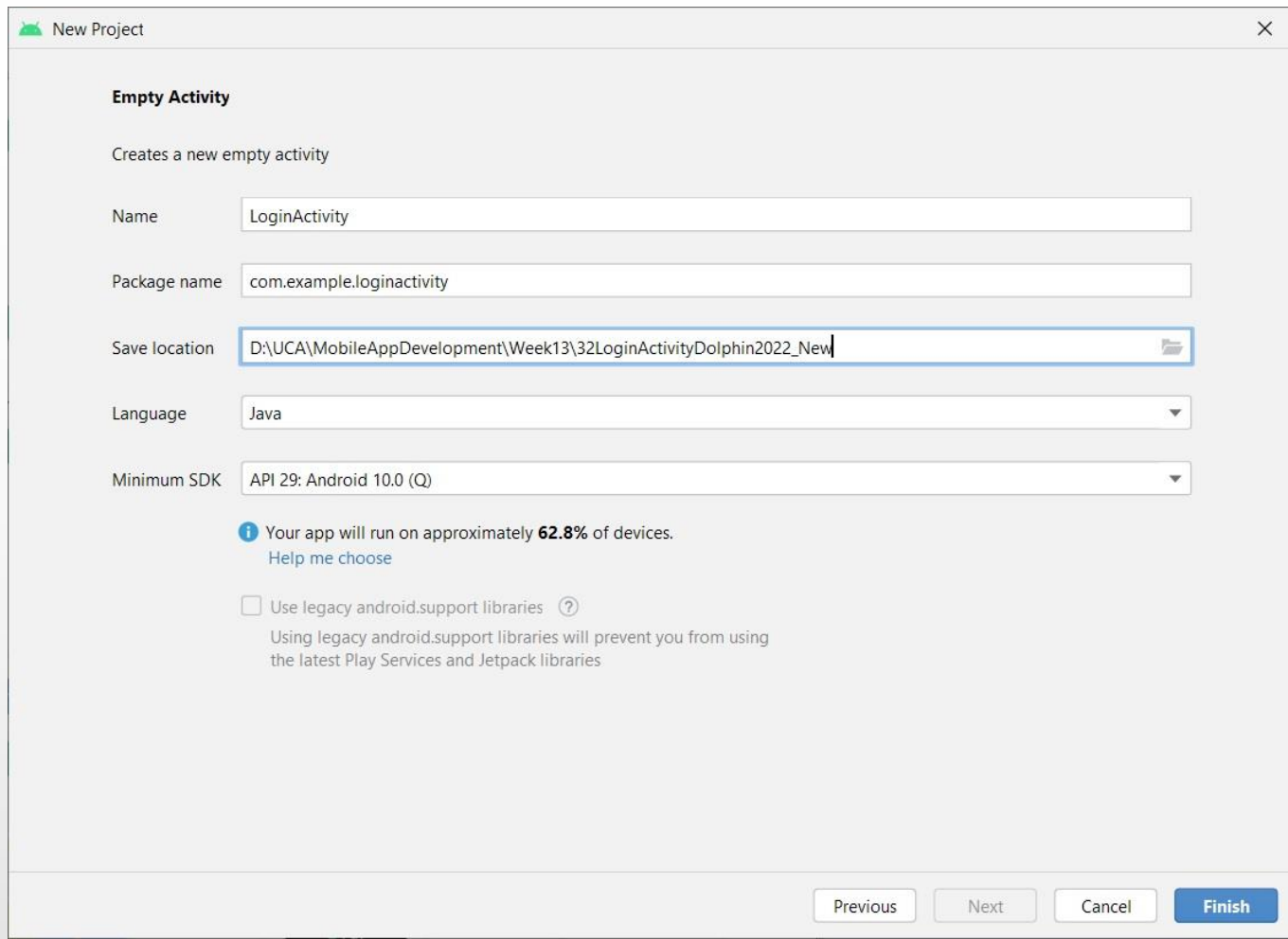
# Java Android Authentication App Using Firebase (cont.)

- Create a new Android app project using the Empty Activity template:



# Java Android Authentication App Using Firebase (cont.)

- Configure the project



The screenshot shows the 'New Project' dialog in Android Studio. The dialog is titled 'New Project' and has a close button (X) in the top right corner. It contains the following fields and options:

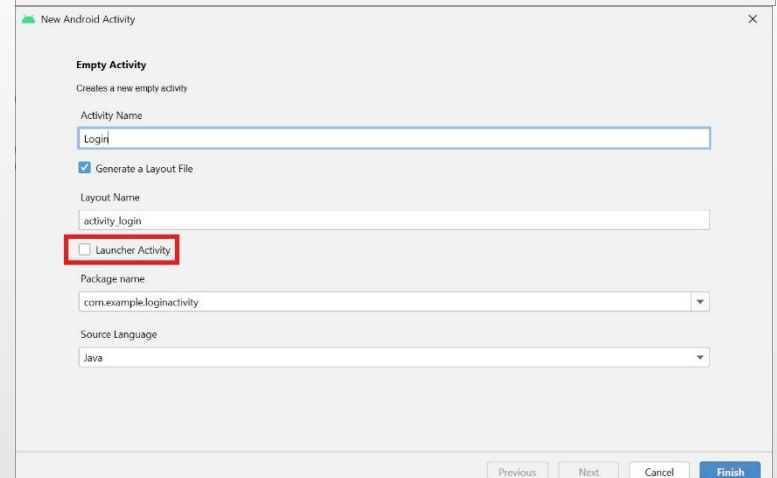
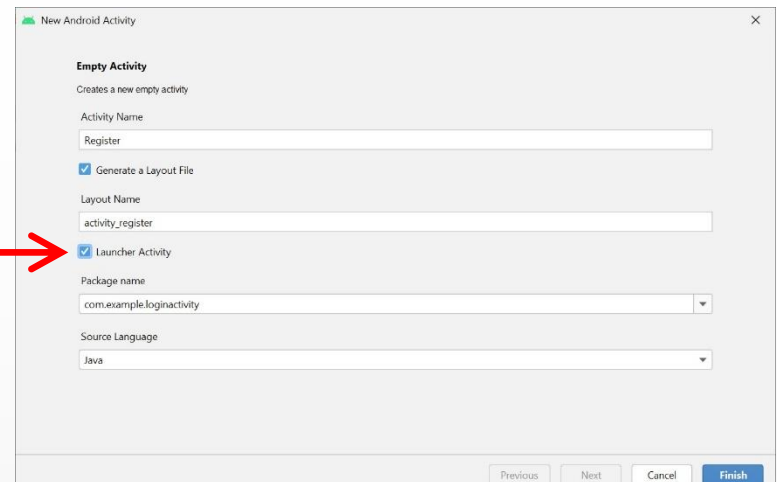
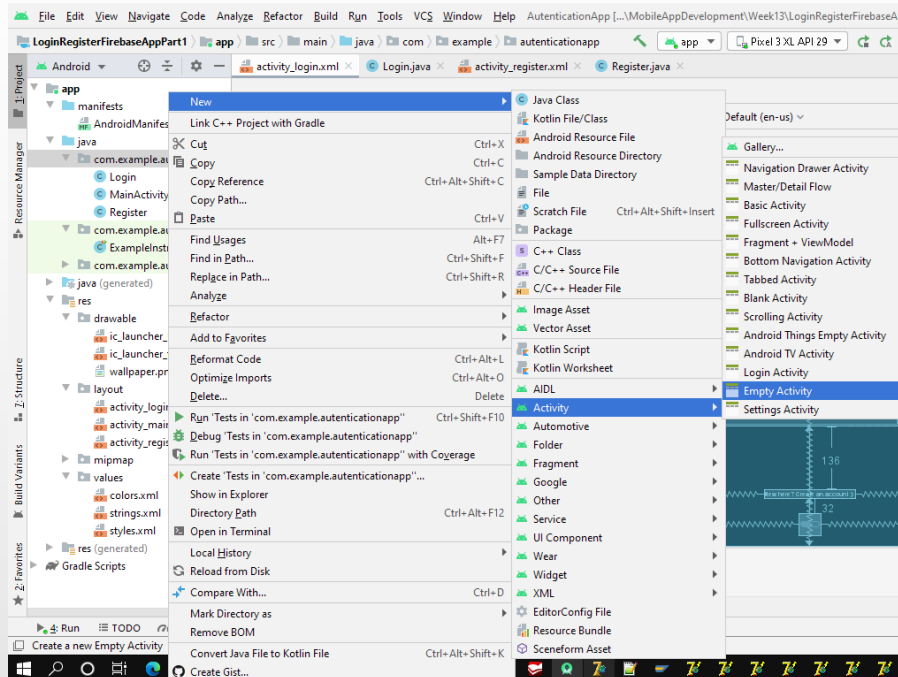
- Empty Activity**: A section header.
- Creates a new empty activity**: A description of the action.
- Name**: A text field containing 'LoginActivity'.
- Package name**: A text field containing 'com.example.loginactivity'.
- Save location**: A text field containing 'D:\UCA\MobileAppDevelopment\Week13\32LoginActivityDolphin2022\_New'.
- Language**: A dropdown menu set to 'Java'.
- Minimum SDK**: A dropdown menu set to 'API 29: Android 10.0 (Q)'.
- Information**: A blue information icon followed by the text 'Your app will run on approximately **62.8%** of devices.' and a link 'Help me choose'.
- Legacy libraries**: A checkbox labeled 'Use legacy android.support libraries' with a question mark icon. Below it, a note states: 'Using legacy android.support libraries will prevent you from using the latest Play Services and Jetpack libraries'.

At the bottom of the dialog, there are four buttons: 'Previous', 'Next', 'Cancel', and 'Finish'.

# Java Android Authentication App Using Firebase (cont.)

- Add two new Empty activities “Login” and “Register” to our project:

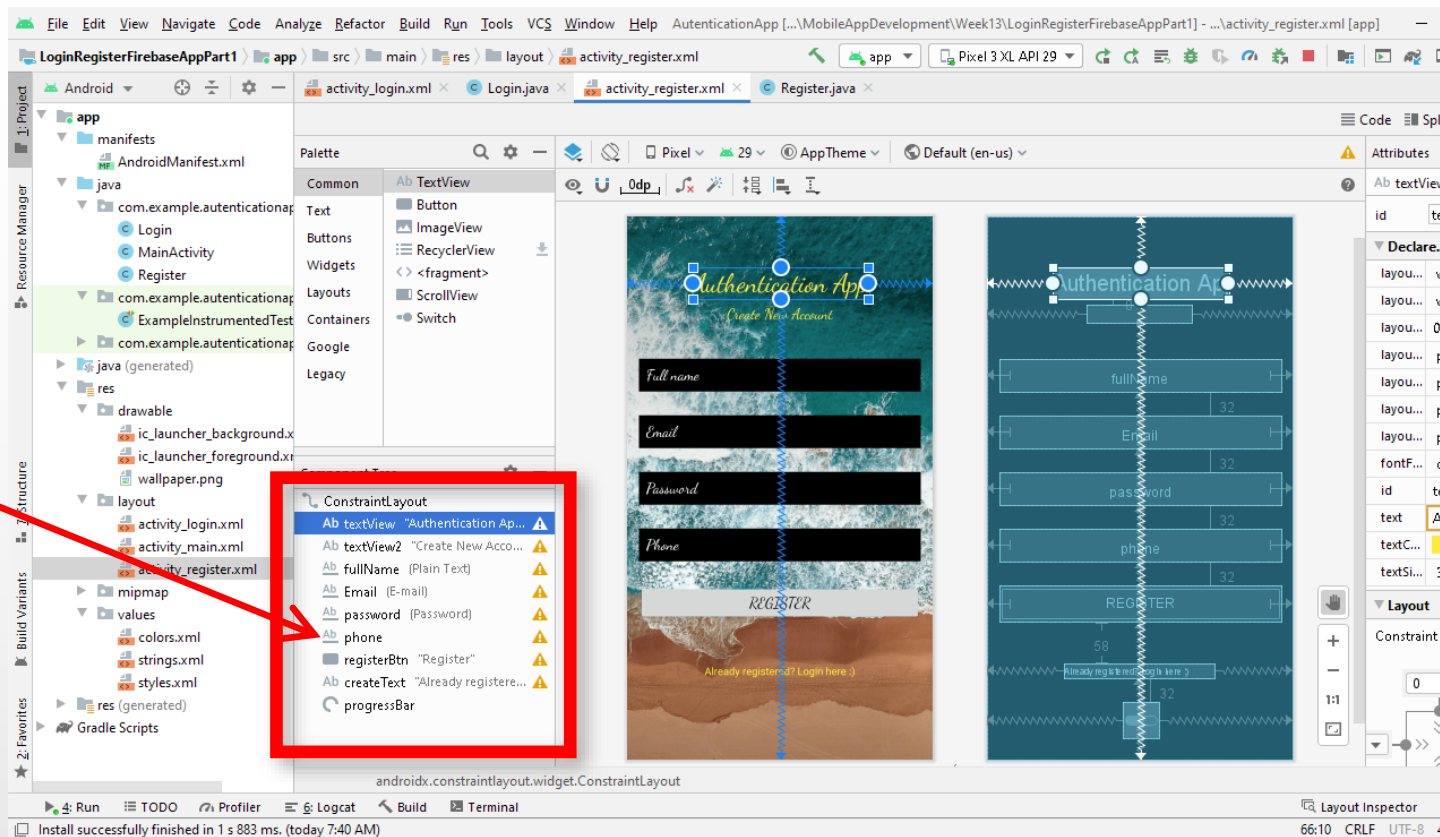
**Register activity is a Launcher Activity (this activity will be shown first to the end-user)**



# Java Android Authentication App Using Firebase (cont.)

- Design the UI of the Register activity as follows:

Drag and drop these elements from the Palette



# Java Android Authentication App Using Firebase (cont.)

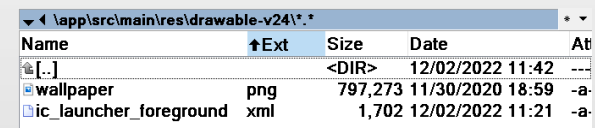
- The XML description of the Register activity without components may look as follows:

```
<?xml version="1.0" encoding="utf-8"?>
<androidx.constraintlayout.widget.ConstraintLayout
    xmlns:android="http://schemas.android.com/apk/res/android"
    xmlns:app="http://schemas.android.com/apk/res-auto"
    xmlns:tools="http://schemas.android.com/tools"
    android:layout_width="match_parent"
    android:layout_height="match_parent"
    android:background="@drawable/wallpaper"
    tools:context=".Register">

</androidx.constraintlayout.widget.ConstraintLayout>
```

Here, we  
add the  
background

Here, we copy the file  
“wallpaper.png” into the folder  
“drawable-v24”



Name	Ext	Size	Date	At
..	<DIR>		12/02/2022 11:42	---
wallpaper	png	797,273	11/30/2020 18:59	-a-
ic_launcher_foreground	xml	1,702	12/02/2022 11:21	-a-

# Java Android Authentication App Using Firebase (cont.)



- The XML description of the textView element with the title of the app in the Register activity may look as follows:

```
<TextView
    android:id="@+id/textView"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:fontFamily="cursive"
    android:text="Authentication App"
    android:textColor="#FFEB3B"
    android:textSize="35sp"
    app:layout_constraintBottom_toBottomOf="parent"
    app:layout_constraintEnd_toEndOf="parent"
    app:layout_constraintStart_toStartOf="parent"
    app:layout_constraintTop_toTopOf="parent"
    app:layout_constraintVertical_bias="0.1" />
```

# Java Android Authentication App Using Firebase (cont.)



- The XML description of the textView element with the description of the Register activity may look as follows:

```
<TextView
    android:id="@+id/textView2"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:layout_marginTop="8dp"
    android:fontFamily="cursive"
    android:text="Create New Account"
    android:textColor="#FFEB3B"
    android:textSize="20sp"
    app:layout_constraintEnd_toEndOf="parent"
    app:layout_constraintStart_toStartOf="parent"
    app:layout_constraintTop_toBottomOf="@+id/textView" />
```

# Java Android Authentication App Using Firebase (cont.)

- The XML description of the EditText element with the full name of the end-user in the Register activity may look as follows:

```
<EditText
    android:id="@+id/fullName"
    android:layout_width="0dp"
    android:layout_height="wrap_content"
    android:layout_marginStart="16dp"
    android:layout_marginTop="32dp"
    android:layout_marginEnd="16dp"
    android:background="@android:color/background_dark"
    android:ems="10"
    android:fontFamily="cursive"
    android:hint="Full name"
    android:inputType="textPersonName"
    android:padding="10dp"
    android:textColor="#FFFFFF"
    android:textColorHint="@android:color/background_light"
    android:textSize="20sp"
    app:layout_constraintBottom_toBottomOf="parent"
    app:layout_constraintEnd_toEndOf="parent"
    app:layout_constraintHorizontal_bias="0.0"
    app:layout_constraintStart_toStartOf="parent"
    app:layout_constraintTop_toBottomOf="@+id/textView2"
    app:layout_constraintVertical_bias="0.031" />
```

Perhaps we need to change the  
● ID manually before copying this  
text 😞



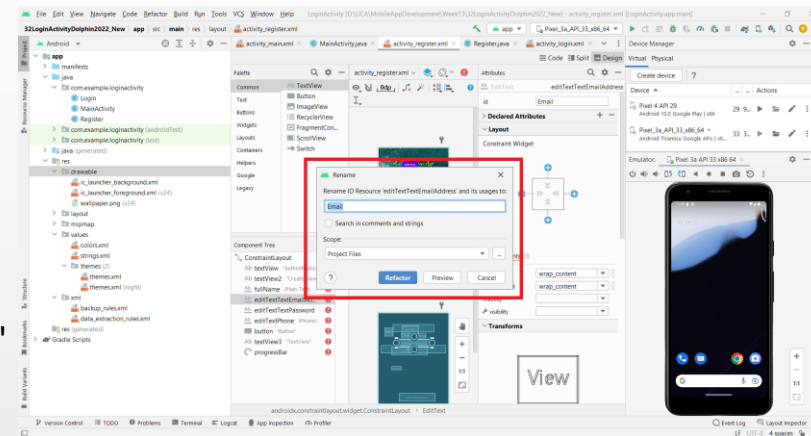
# Java Android Authentication App Using Firebase (cont.)

- The XML description of the EditText element with the email of the end-user in the Register activity may look as follows:

<EditText

```
android:id="@+id/Email"
android:layout_width="0dp"
android:layout_height="wrap_content"
android:layout_marginStart="16dp"
android:layout_marginTop="32dp"
android:layout_marginEnd="16dp"
android:inputType="textEmailAddress"
android:hint="Email"
android:background="@android:color/background_dark"
android:ems="10"
android:fontFamily="cursive"
android:padding="10dp"
android:textColor="#FFFFFF"
android:textColorHint="@android:color/background_light"
android:textSize="20sp"
app:layout_constraintEnd_toEndOf="parent"
app:layout_constraintHorizontal_bias="1.0"
app:layout_constraintStart_toStartOf="parent"
app:layout_constraintTop_toBottomOf="@+id/fullName" />
```

Perhaps we need to change the  
• ID manually before copying this  
text ☹️



# Java Android Authentication App Using Firebase (cont.)

- The XML description of the EditText element with the password of the end-user in the Register activity may look as follows:

```
<EditText
    android:id="@+id/password"
    android:layout_width="0dp"
    android:layout_height="wrap_content"
    android:layout_marginStart="16dp"
    android:layout_marginTop="32dp"
    android:layout_marginEnd="16dp"
    android:ems="10"
    android:inputType="textPassword"
    android:hint="Password"
    android:background="@android:color/background_dark"
    android:fontFamily="cursive"
    android:padding="10dp"
    android:textColor="#FFFFFF"
    android:textColorHint="@android:color/background_light"
    android:textSize="20sp"
    app:layout_constraintEnd_toEndOf="parent"
    app:layout_constraintHorizontal_bias="1.0"
    app:layout_constraintStart_toStartOf="parent"
    app:layout_constraintTop_toBottomOf="@+id/Email" />
```

Perhaps we need to change the  
● ID manually before copying this  
text ☹

# Java Android Authentication App Using Firebase (cont.)

- The XML description of the EditText element with the phone of the end-user in the Register activity may look as follows:

```
<EditText
    android:id="@+id/phone"
    android:layout_width="0dp"
    android:layout_height="wrap_content"
    android:layout_marginStart="16dp"
    android:layout_marginTop="32dp"
    android:layout_marginEnd="16dp"
    android:ems="10"
    android:inputType="textPhonetic"
    android:hint="Phone"
    android:background="@android:color/background_dark"
    android:fontFamily="cursive"
    android:padding="10dp"
    android:textColor="#FFFFFF"
    android:textColorHint="@android:color/background_light"
    android:textSize="20sp"
    app:layout_constraintEnd_toEndOf="parent"
    app:layout_constraintHorizontal_bias="1.0"
    app:layout_constraintStart_toStartOf="parent"
    app:layout_constraintTop_toBottomOf="@+id/password" />
```

Perhaps we need to change the  
● ID manually before copying this  
text ☹️

# Java Android Authentication App Using Firebase (cont.)

- The XML description of the Button element with the `onClickRegister` callback in the Register activity may look as follows:

<Button

android:id="@+id/registerBtn"

android:layout\_width="0dp"

android:layout\_height="wrap\_content"

android:layout\_marginStart="16dp"

android:layout\_marginTop="32dp"

android:layout\_marginEnd="16dp"

android:fontFamily="cursive"

android:onClick="onClickRegister"

android:text="Register"

android:textColor="#000000"

android:textColorHint="#000000"

android:textSize="20sp"

app:layout\_constraintEnd\_toEndOf="parent"

app:layout\_constraintStart\_toStartOf="parent"

app:layout\_constraintTop\_toBottomOf="@+id/phone" />

Perhaps we need to change the ID manually before copying this text ☹

# Java Android Authentication App Using Firebase (cont.)



- The XML description of the textView element with the `onClickLoginFromRegister` callback (to start another activity “Login”) in the Register activity may look as follows:

```
<TextView
    android:id="@+id/createText"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:layout_marginTop="58dp"
    android:onClick="onClickLoginFromRegister"
    android:text="Already registered? Login here :)"
    android:textColor="#FFEB3B"
    app:layout_constraintEnd_toEndOf="parent"
    app:layout_constraintStart_toStartOf="parent"
    app:layout_constraintTop_toBottomOf="@+id/registerBtn" />
```

# Java Android Authentication App Using Firebase (cont.)



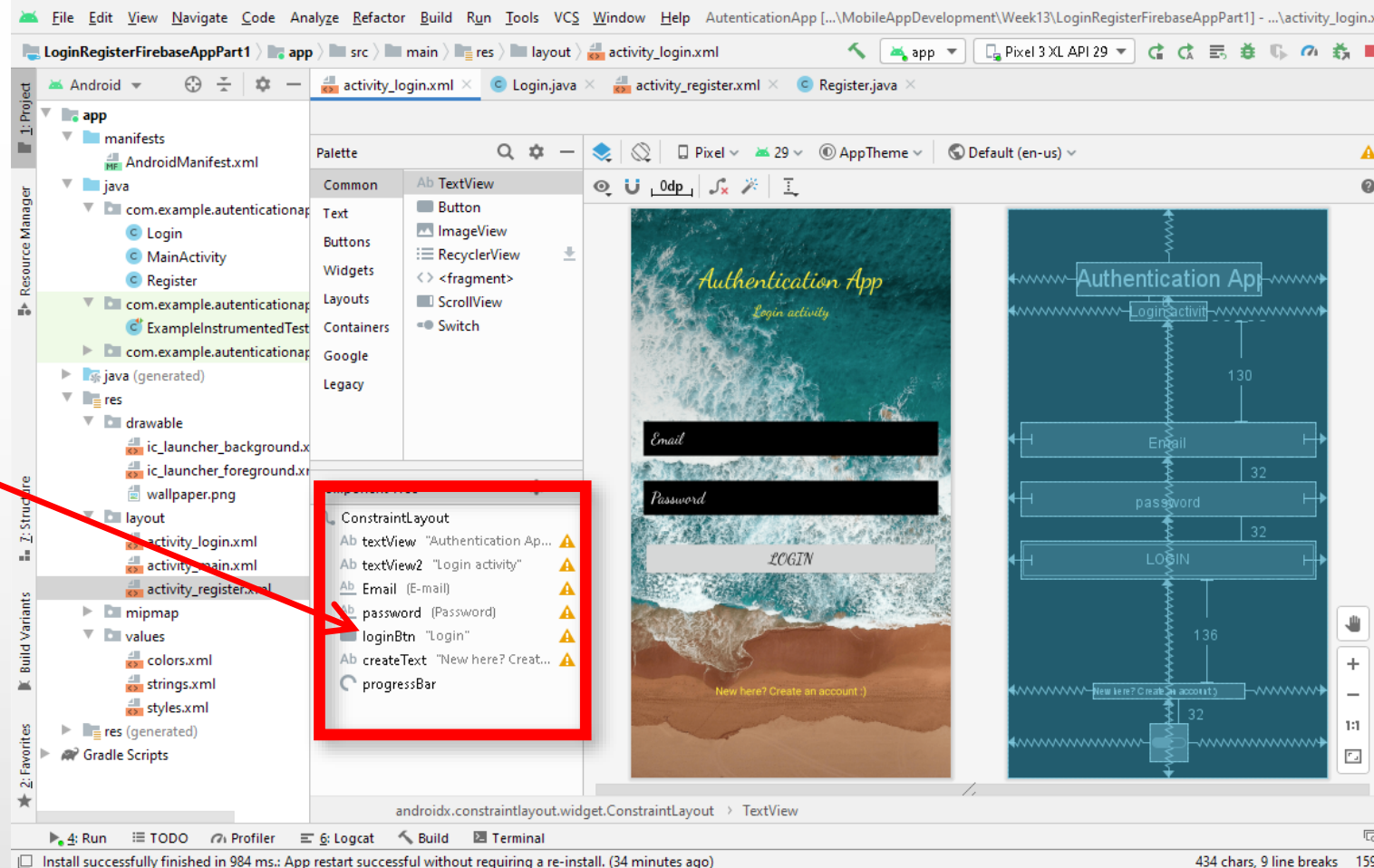
- The XML description of the ProgressBar element (this element shows the progress of the registration process; initially, this element is invisible) in the Register activity may look as follows:

```
<ProgressBar
    android:id="@+id/progressBar"
    style="?android:attr/progressBarStyle"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:layout_marginTop="32dp"
    android:visibility="invisible"
    app:layout_constraintEnd_toEndOf="parent"
    app:layout_constraintStart_toStartOf="parent"
    app:layout_constraintTop_toBottomOf="@+id/createText" />
```

# Java Android Authentication App Using Firebase (cont.)

- Design the UI of the Login activity as follows:

Drag and drop these elements from the Palette



# Java Android Authentication App Using Firebase (cont.)



- The XML description of the Login activity without components may look as follows:

```
<?xml version="1.0" encoding="utf-8"?>
<androidx.constraintlayout.widget.ConstraintLayout
    xmlns:android="http://schemas.android.com/apk/res/android"
    xmlns:app="http://schemas.android.com/apk/res-auto"
    xmlns:tools="http://schemas.android.com/tools"
    android:layout_width="match_parent"
    android:layout_height="match_parent"
    android:background="@drawable/wallpaper"
    tools:context=".Login">
```

Here, we  
add the  
background

```
</androidx.constraintlayout.widget.ConstraintLayout>
```



# Java Android Authentication App Using Firebase (cont.)



- The XML description of the textView element with the title of the app in the Login activity may look as follows:

```
<TextView
    android:id="@+id/textView"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:fontFamily="cursive"
    android:text="Authentication App"
    android:textColor="#FFEB3B"
    android:textSize="35sp"
    app:layout_constraintBottom_toBottomOf="parent"
    app:layout_constraintEnd_toEndOf="parent"
    app:layout_constraintStart_toStartOf="parent"
    app:layout_constraintTop_toTopOf="parent"
    app:layout_constraintVertical_bias="0.1" />
```

# Java Android Authentication App Using Firebase (cont.)



- The XML description of the textView element with the description of the Login activity may look as follows:

```
<TextView
    android:id="@+id/textView2"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:layout_marginTop="8dp"
    android:fontFamily="cursive"
    android:text="Login activity"
    android:textColor="#FFEB3B"
    android:textSize="20sp"
    app:layout_constraintEnd_toEndOf="parent"
    app:layout_constraintStart_toStartOf="parent"
    app:layout_constraintTop_toBottomOf="@+id/textView" />
```

# Java Android Authentication App Using Firebase (cont.)

- The XML description of the EditText element with the email of the end-user in the Login activity may look as follows:

```
<EditText
    android:id="@+id/Email1"
    android:layout_width="0dp"
    android:layout_height="wrap_content"
    android:layout_marginStart="16dp"
    android:layout_marginTop="130dp"
    android:layout_marginEnd="16dp"
    android:background="@android:color/background_dark"
    android:ems="10"
    android:fontFamily="cursive"
    android:hint="Email"
    android:inputType="textEmailAddress"
    android:padding="10dp"
    android:textColor="#FFFFFF"
    android:textColorHint="@android:color/background_light"
    android:textSize="20sp"
    app:layout_constraintEnd_toEndOf="parent"
    app:layout_constraintHorizontal_bias="1.0"
    app:layout_constraintStart_toStartOf="parent"
    app:layout_constraintTop_toBottomOf="@+id/textView2" />
```

# Java Android Authentication App Using Firebase (cont.)

- The XML description of the EditText element with the password of the end-user in the Login activity may look as follows:

```
<EditText
    android:id="@+id/Password"
    android:layout_width="0dp"
    android:layout_height="wrap_content"
    android:layout_marginStart="16dp"
    android:layout_marginTop="32dp"
    android:layout_marginEnd="16dp"
    android:ems="10"
    android:inputType="textPassword"
    android:hint="Password"
    android:background="@android:color/background_dark"
    android:fontFamily="cursive"
    android:padding="10dp"
    android:textColor="#FFFFFF"
    android:textColorHint="@android:color/background_light"
    android:textSize="20sp"
    app:layout_constraintEnd_toEndOf="parent"
    app:layout_constraintHorizontal_bias="1.0"
    app:layout_constraintStart_toStartOf="parent"
    app:layout_constraintTop_toBottomOf="@+id/Email1" />
```

# Java Android Authentication App Using Firebase (cont.)

- The XML description of the Button element with the onClickLogin callback in the Login activity may look as follows:

```
<Button
    android:id="@+id/loginBtn"
    android:layout_width="0dp"
    android:layout_height="wrap_content"
    android:layout_marginStart="16dp"
    android:layout_marginTop="32dp"
    android:layout_marginEnd="16dp"
    android:fontFamily="cursive"
    android:onClick="onClickLogin"
    android:text="Login"
    android:textColor="#000000"
    android:textColorHint="#000000"
    android:textSize="20sp"
    app:layout_constraintEnd_toEndOf="parent"
    app:layout_constraintStart_toStartOf="parent"
    app:layout_constraintTop_toBottomOf="@+id/Password" />
```

# Java Android Authentication App Using Firebase (cont.)



- The XML description of the textView element with the `onClickRegisterFromLogin` callback (to start another activity “Register”) in the Login activity may look as follows:

```
<TextView
    android:id="@+id/createText"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:layout_marginTop="136dp"
    android:onClick="onClickRegisterFromLogin"
    android:text="New here? Create an account :)"
    android:textColor="#FFEB3B"
    app:layout_constraintEnd_toEndOf="parent"
    app:layout_constraintStart_toStartOf="parent"
    app:layout_constraintTop_toBottomOf="@+id/loginBtn" />
```

# Java Android Authentication App Using Firebase (cont.)



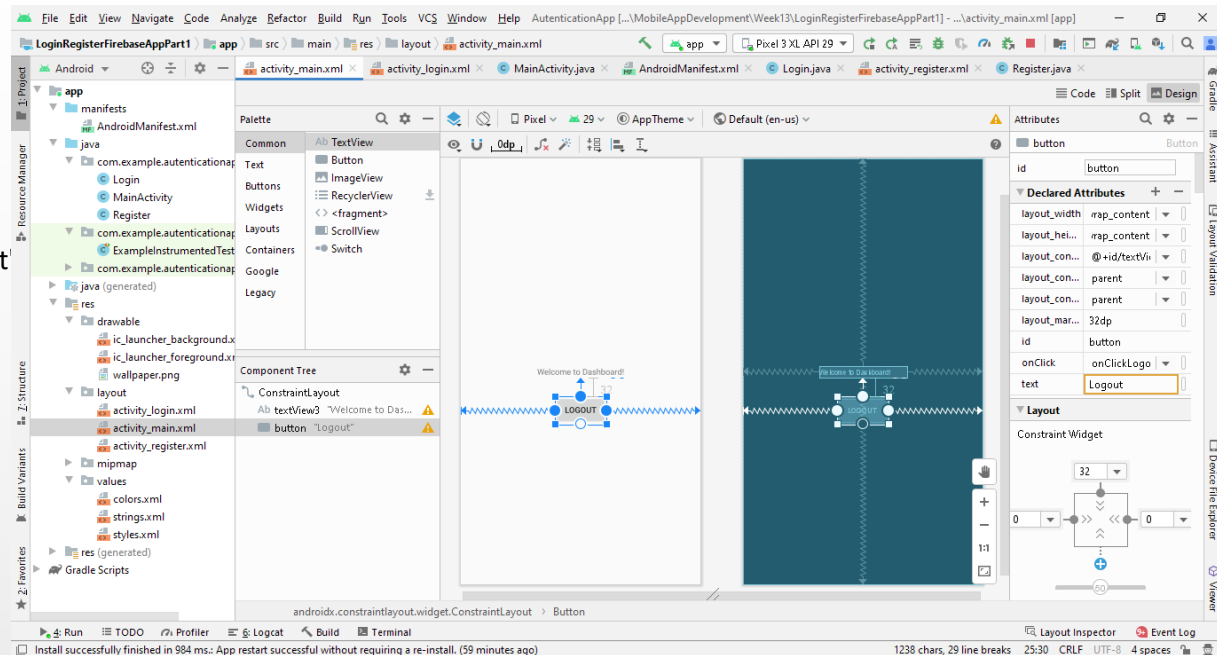
- The XML description of the ProgressBar element (this element shows the progress of the login process; initially, this element is invisible) in the Login activity may look as follows:

```
<ProgressBar
    android:id="@+id/progressBar"
    style="?android:attr/progressBarStyle"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:layout_marginTop="32dp"
    android:visibility="invisible"
    app:layout_constraintEnd_toEndOf="parent"
    app:layout_constraintStart_toStartOf="parent"
    app:layout_constraintTop_toBottomOf="@+id/createText" />
```

# Java Android Authentication App Using Firebase (cont.)

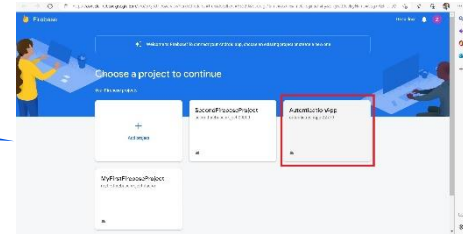
- The XML description of the MainActivity activity may look as follows:

```
<?xml version="1.0" encoding="utf-8"?>
<androidx.constraintlayout.widget.ConstraintLayout xmlns:android="http://schemas.android.com/apk/res/android"
    xmlns:app="http://schemas.android.com/apk/res-auto"
    xmlns:tools="http://schemas.android.com/tools"
    android:layout_width="match_parent"
    android:layout_height="match_parent"
    tools:context=".MainActivity">
    <TextView
        android:id="@+id/textView3"
        android:layout_width="wrap_content"
        android:layout_height="wrap_content"
        android:text="Welcome to Dashboard!"
        app:layout_constraintBottom_toBottomOf="parent"
        app:layout_constraintLeft_toLeftOf="parent"
        app:layout_constraintRight_toRightOf="parent"
        app:layout_constraintTop_toTopOf="parent" />
    <Button
        android:id="@+id/button"
        android:layout_width="wrap_content"
        android:layout_height="wrap_content"
        android:layout_marginTop="32dp"
        android:onClick="onClickLogout"
        android:text="Logout"
        app:layout_constraintEnd_toEndOf="parent"
        app:layout_constraintStart_toStartOf="parent"
        app:layout_constraintTop_toBottomOf="@+id/textView3" />
</androidx.constraintlayout.widget.ConstraintLayout>
```





# Java Android Authentication App Using Firebase (cont.)

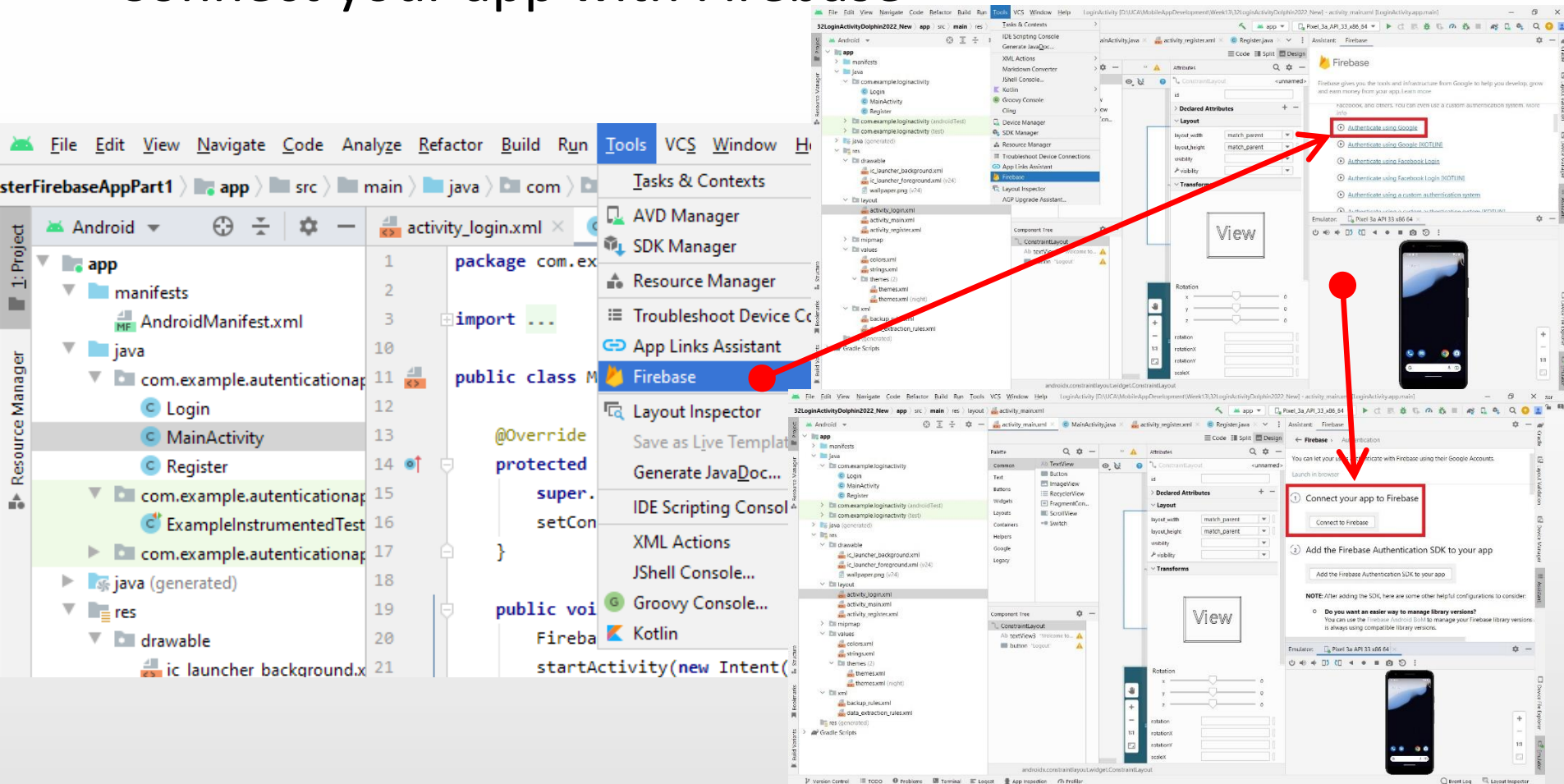


- Indeed, you must have the Firebase project ... 😊

A screenshot of the Firebase console's 'AuthenticationTest' project overview page. The page has a blue header with the 'AuthenticationTest' dropdown and a 'Go to docs' link. Below the header is a white banner with a blue envelope icon and the text 'Receive email updates about new Firebase features, research, and events', with a 'Sign up' link and a close button. The main content area has a blue background with the text 'AuthenticationTest' and a 'Spark plan' button. Below this is the text 'Get started by adding Firebase to your app' and a row of icons for iOS, Android, and web. At the bottom, there is a 'Store and sync app data in milliseconds' banner with a close button. The left sidebar contains the 'Project Overview' section with a settings gear icon, and a list of product categories: 'Build', 'Release &amp; Monitor', 'Analytics', and 'Engage'. At the bottom of the sidebar is a 'Spark' section with the text 'No-cost \$0/month' and an 'Upgrade' button.

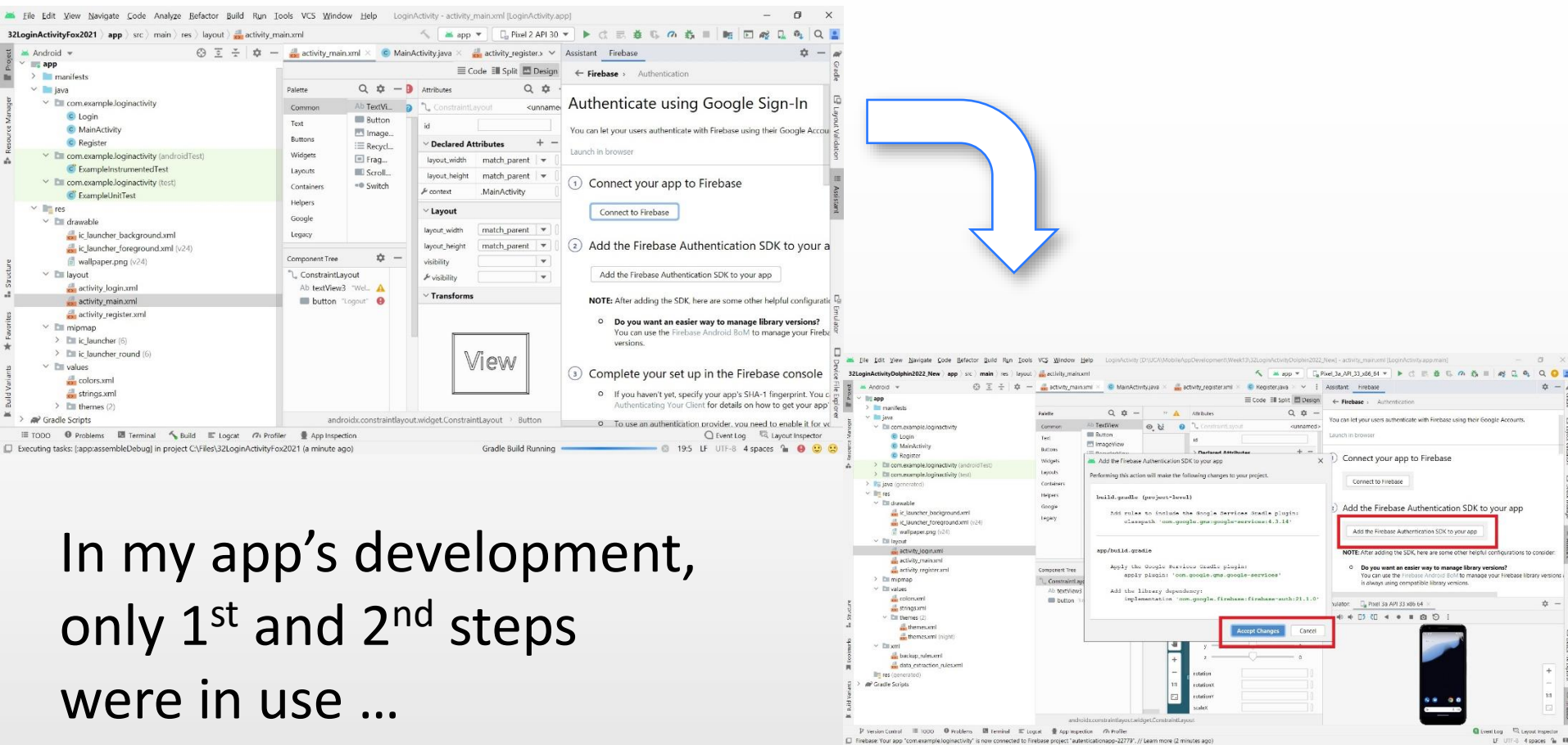
# Java Android Authentication App Using Firebase (cont.)

- Connect your app with Firebase



# Java Android Authentication App Using Firebase (cont.)

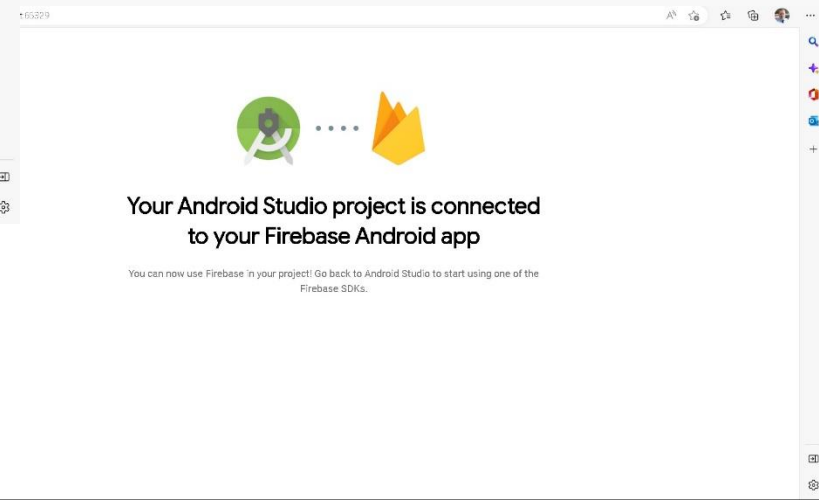
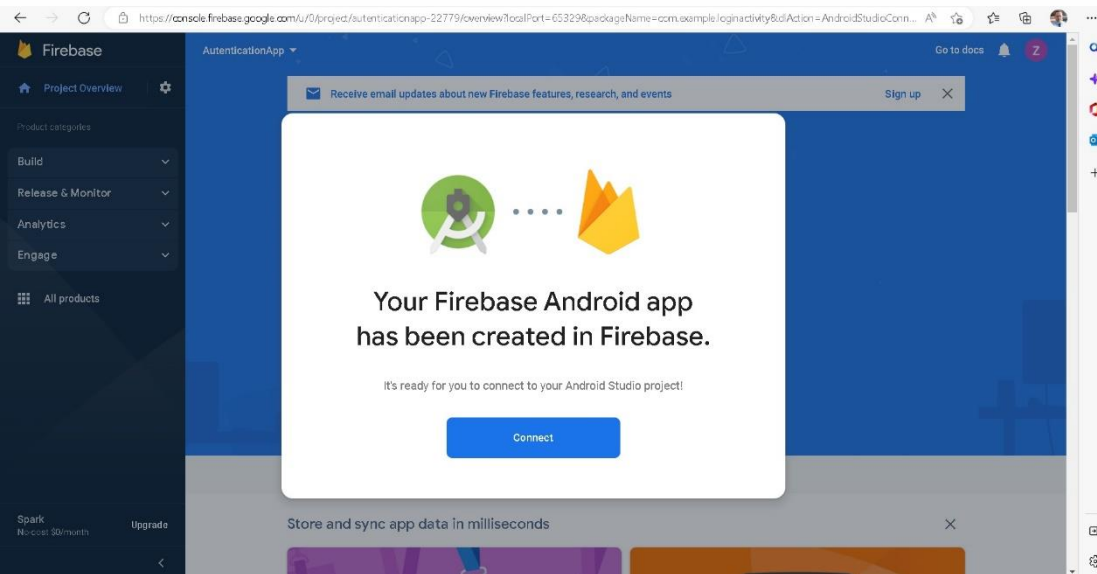
## ● Connect your app with Firebase (cont.)



In my app's development, only 1<sup>st</sup> and 2<sup>nd</sup> steps were in use ...

# Java Android Authentication App Using Firebase (cont.)

- Connect your app with Firebase (cont.)



# Java Android Authentication App Using Firebase (cont.)

- The XML description of the AndroidManifest.xml may look as follows:

```
<?xml version="1.0" encoding="utf-8"?>
<manifest xmlns:android="http://schemas.android.com/apk/res/android"
    xmlns:tools="http://schemas.android.com/tools">
    <uses-permission android:name="android.permission.INTERNET"/>
    <application
        android:allowBackup="true"
        android:dataExtractionRules="@xml/data_extraction_rules"
        android:fullBackupContent="@xml/backup_rules"
        android:icon="@mipmap/ic_launcher"
        android:label="@string/app_name"
        android:roundIcon="@mipmap/ic_launcher_round"
        android:supportRtl="true"
        android:theme="@style/Theme.LoginActivity"
        tools:targetApi="31">
        <activity
            android:name=".Register"
            android:exported="true">
            <intent-filter>
                <action android:name="android.intent.action.MAIN" />

                <category android:name="android.intent.category.LAUNCHER" />
            </intent-filter>

            <meta-data
                android:name="android.app.lib_name"
                android:value="" />
        </activity>
        <activity
            android:name=".Login"
            android:exported="false">
            <meta-data
                android:name="android.app.lib_name"
                android:value="" />
        </activity>
        <activity
            android:name=".MainActivity"
            android:exported="false">
            <meta-data
                android:name="android.app.lib_name"
                android:value="" />
        </activity>
    </application>
</manifest>
```

Here, we add the permission to use Internet

Here, we see that the activity “Register” will be shown first

# Java Android Authentication App Using Firebase (cont.)



- MainActivity.java

```
public class MainActivity extends AppCompatActivity {  
  
    @Override  
    protected void onCreate(Bundle savedInstanceState) {  
        super.onCreate(savedInstanceState);  
        setContentView(R.layout.activity_main);  
    }  
  
    public void onClickLogout(View view) {  
        FirebaseAuth.getInstance().signOut();//logout  
        startActivity(new Intent(getApplicationContext(),Login.class));  
        finish();  
    }  
}
```

# Java Android Authentication App Using Firebase (cont.)

## ● Register.java

```
public class Register extends AppCompatActivity {
    private static final String TAG = MainActivity.class.getSimpleName();
    EditText mFullName,mEmail,mPassword,mPhone;
    Button mRegisterBtn;
    TextView mLoginBtn;
    FirebaseAuth fAuth;
    ProgressBar progressBar;

    @Override
    protected void onCreate(Bundle savedInstanceState) {
        super.onCreate(savedInstanceState);
        setContentView(R.layout.activity_register);

        mFullName = findViewById(R.id.fullName);
        mEmail = findViewById(R.id.Email);
        mPassword = findViewById(R.id.password);
        mPhone = findViewById(R.id.phone);
        mRegisterBtn=findViewById(R.id.registerBtn);
        mLoginBtn = findViewById(R.id.createText);

        fAuth = FirebaseAuth.getInstance();
        progressBar = findViewById(R.id.progressBar);

        if(fAuth.getCurrentUser() != null){
            startActivity(new Intent(getApplicationContext(),MainActivity.class));
            finish();
        }
    }

    public void onClickLoginFromRegister (View view){
        startActivity(new Intent(getApplicationContext(),Login.class));
    }

    public void onClickRegister (View view){
        final String email = mEmail.getText().toString().trim();
        String password = mPassword.getText().toString().trim();

        if(TextUtils.isEmpty(email)){
            mEmail.setError("Email is Required.");
            return;
        }
    }
}
```

```
        if(TextUtils.isEmpty(password)){
            mPassword.setError("Password is Required.");
            return;
        }

        if(password.length() < 6){
            mPassword.setError("Password Must be >= 6 Characters");
            return;
        }

        progressBar.setVisibility(View.VISIBLE);

        // Now, we register the user in Firebase
        fAuth.createUserWithEmailAndPassword(email,password).addOnCompleteListener(new OnCompleteListener<AuthResult>() {
            @Override
            public void onComplete(@NonNull Task<AuthResult> task) {
                if(task.isSuccessful()){
                    Toast.makeText(Register.this, "User Created.", Toast.LENGTH_SHORT).show();
                    startActivity(new Intent(getApplicationContext(),MainActivity.class));
                } else {
                    Toast.makeText(Register.this, "Error !" + task.getException().getMessage(), Toast.LENGTH_SHORT).show();
                    progressBar.setVisibility(View.GONE);
                }
            }
        });
    }
}
```

# Java Android Authentication App Using Firebase (cont.)

## • Login.java

```
public class Login extends AppCompatActivity {
    EditText mEmail, mPassword;
    Button mLoginBtn;
    TextView mCreateBtn;
    ProgressBar progressBar;
    FirebaseAuth fAuth;

    @Override
    protected void onCreate(Bundle savedInstanceState) {
        super.onCreate(savedInstanceState);
        setContentView(R.layout.activity_login);

        mEmail = findViewById(R.id.Email1);
        mPassword = findViewById(R.id.Password);
        progressBar = findViewById(R.id.progressBar);
        fAuth = FirebaseAuth.getInstance();
        mLoginBtn = findViewById(R.id.loginBtn);
        mCreateBtn = findViewById(R.id.createText);
    }

    public void onClickRegisterFromLogin(View view) {
        startActivity(new Intent(getApplicationContext(), Register.class));
    }

    public void onClickLogin(View view) {
        String email = mEmail.getText().toString().trim();
        String password = mPassword.getText().toString().trim();

        if(TextUtils.isEmpty(email)){
            mEmail.setError("Email is Required.");
            return;
        }

        if(TextUtils.isEmpty(password)){
            mPassword.setError("Password is Required.");
            return;
        }

        if(password.length() < 6){
            mPassword.setError("Password Must be >= 6 Characters");
            return;
        }

        progressBar.setVisibility(View.VISIBLE);

        // Now, we authenticate the user
        fAuth.signInWithEmailAndPassword(email,password).addOnCompleteListener(new OnCompleteListener<AuthResult>() {
            @Override
            public void onComplete(@NonNull Task<AuthResult> task) {
                if(task.isSuccessful()){
                    Toast.makeText(Login.this, "Logged in Successfully", Toast.LENGTH_SHORT).show();
                    startActivity(new Intent(getApplicationContext(), MainActivity.class));
                } else {
                    Toast.makeText(Login.this, "Error ! " + task.getException().getMessage(), Toast.LENGTH_SHORT).show();
                    progressBar.setVisibility(View.GONE);
                }
            }
        });
    }
}
```



# Java Android Authentication App Using Firebase (cont.)

- Pixel API 33 AVD starts Java Android Authentication App

32LoginActivityDolphin2022\_New > app > src > main > AndroidManifest.xml

```
<uses-permission android:name="android.permission.INTERNET"/>
<application
    android:allowBackup="true"
    android:dataExtractionRules="@xml/data_extraction_rules"
    android:fullBackupContent="@xml/backup_rules"
    android:icon="@mipmap/ic_launcher"
    android:label="LoginActivity"
    android:roundIcon="@mipmap/ic_launcher_round"
    android:supportRtl="true"
    android:theme="@style/Theme.LoginActivity"
    tools:targetApi="31">
    <activity
        android:name=".Register"
        android:exported="true">
        <intent-filter>
            <action android:name="android.intent.action.MAIN" />

            <category android:name="android.intent.category.LAUNCHER" />
        </intent-filter>

        <meta-data
            android:name="android.app.lib_name"
            android:value="" />
        </activity>
    <activity
        android:name=".Login"
        android:exported="false">
        <meta-data
            android:name="android.app.lib_name"
```

Project: Android > app > src > main > AndroidManifest.xml

Resource Manager: manifests, java, res, layout, mipmap, values, themes, xml

Structure: activity\_login.xml, activity\_main.xml, activity\_register.xml

Build Variants: Run, TODO, Problems, Terminal, Logcat, App Inspection, Build, Profiler

Run selected configuration

Version Control, Run, TODO, Problems, Terminal, Logcat, App Inspection, Build, Profiler

Event Log, Layout Inspector, 37:38, CRLF, UTF-8, 4 spaces

Run 'app' Shift+F10

2 Add the Firebase Authentication

Dependencies set up correctly

Emulator: Pixel 3a API 33 x86 64

LoginActivity

Authentication App

Begin activity

Email

Password

Login

New here? Create an account

Do you have any  
questions or  
comments?



An abstract graphic consisting of multiple concentric, overlapping circular bands in shades of blue and grey, creating a sense of depth and motion. The bands are composed of various widths and segments, some solid and some with internal patterns, arranged in a way that suggests a spiral or a dynamic circular flow.

Thank you  
for your attention !

In this presentation:

- Some icons were downloaded from [flaticon.com](http://flaticon.com) and [iconscout.com](http://iconscout.com)