

CSC 111 Fall 2013 Midterm 1

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Instructions

- This midterm consists of 5 pages and 11 questions.
- The first 5 questions are worth 6 points each for a total of 30 points. The last 6 questions are worth 10 points each for a total of 60 points. The complete midterm is worth 90 points.
- You have 70 minutes for this midterm. Time management—approximately 5 minutes per question.
- Attempt all questions.
- This is a closed books, closed notes, no gadgets, and no electronic devices midterm.
- **Turn in your completed midterm at the front of the class and show your UVic ID.**
- Leave through the front door.

1. Consider the following syntactically correct C program.

```
#include <stdio.h>
#include <stdlib.h>
int main(void) {
    printf("CSC 111\n");
    return EXIT_SUCCESS;
}
```

How many function names appear in this program? Check the correct circle.

- ☐ 0
- ☐ 1
- ☒ 2
- ☐ more than 2

2. How many formal parameters are there in this function header `int f(int s, float x)`

- ☐ 0
- ☐ 1
- ☒ 2
- ☐ more than 2

3. What are the values of the following C expressions?

Assume the following C declarations and initializations:

```
int x = 3;
```

```
int a = 1;
```

`(x != 3)`

false or 0

`(0 > x || x > 9)`

false or 0

`(a += 2*(a - 19))`

-35

`((x*17) % 2)`

1

4. Given the following two declarations and initializations, how do you store the value 17 into the integer variable x using pointer p? Check the correct circle.

```
int x = 3;
```

```
int* p = &x;
```

☐

`p* = 17;`

☐

`x = 17;`



`*p = 17;`

☐

`*p* = 17;`

5. For the following statements, check the correct circle.

The C preprocessor

☐

compiles C programs

☐

builds an application or an executable

☐

checks for semantic errors



includes text files using `#include` and substitutes text using `#define` directives

6. How many proper identifiers are in each line according to C syntax? Enter the number for each line in the circle at the front of the line.

⑥ ABC aBc _systematic B777 k 711 int mega %d
 ④ These/* are */ identifiers with a //caveat
 ⑤ 17.4 nine 19.6 forty-four hexadecimal k modulo output
 ⑦ Check for C C++ C# comments keywords such as _for while long

7. What is the output of the following syntactically correct C program?

```
#include <stdio.h>
#include <stdlib.h>
int main(void) {
    int k = 77;
    while (k > 47) {
        printf("%d ", k);
        k = k - 10;
    } /*while*/
    printf("Finished\n");
    return EXIT_SUCCESS;
} /* main */
```

Output:

77 67 57 Finished

8. What is the output of the following syntactically correct C program?

```
#include <stdio.h>
#include <stdlib.h>
int main(void) {
    int k = 21;
    while (k < 35) {
        if (k % 2 == 0)
            printf("%d\n ", k);
        k = k + 3;
    } /*while*/
    printf("Common sense!\n");
    return EXIT_SUCCESS;
} /* main */
```

Output:

24
30
Common sense!

9. Given the following C declarations and initializations, create four pointer variables to point to these four variables.

```
int k = 17;
```

```
int* kp = &k;
```

```
char c = 'A';
```

```
char* cp = &c;
```

```
float f = 3.14;
```

```
float* fp = &f;
```

```
double d = 2.81;
```

```
fouble* dp = &d;
```

10. What is the output of the following syntactically correct C program?

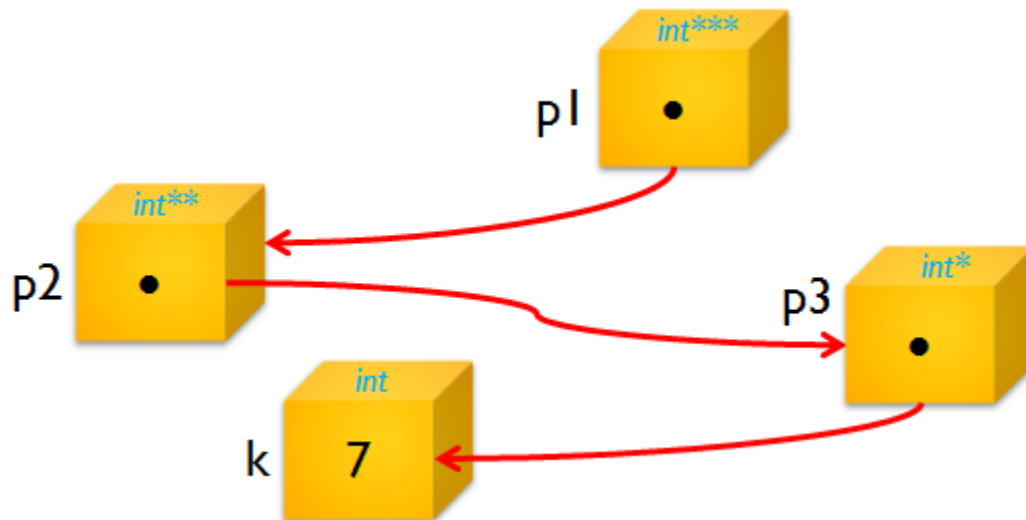
```
#include <stdio.h>
#include <stdlib.h>
/* function prototypes */
int main(void);
void f1(void);
void f2(void);
void f3(void);
void f4(void);

void f1() { printf("f1 "); f2(); }
void f2() { printf("f2 "); f4(); }
void f3() { printf("f3 "); f4(); }
void f4() { printf("f4 "); }
int main(void){
    printf("main ");
    f1();
    f3();
    printf("Bye\n");
    return EXIT_SUCCESS;
}
```

Output:

```
main f1 f2 f4 f3 f4 Bye
```

11. In the box below, realize the following memory configuration exactly using C variable declarations and pointer assignments? Then store 17, 18, and 19 into variable k using pointers p1, p2, and p3, respectively.



```
int k = 7;
```

```
int* p3 = &k;
```

```
int** p2 = &p3;
```

```
int*** p1 = &p2;
```

```
***p1 = 17;
```

```
**p2 = 18;
```

```
*p3 = 19;
```

```
int k = 7;
```

```
int* p3;
```

```
int** p2;
```

```
int*** p1;
```

```
p3 = &k;
```

```
p2 = &p3;
```

```
p1 = &p2;
```

```
***p1 = 17;
```

```
**p2 = 18;
```

```
*p3 = 19;
```