# Lab 1

**Reminder:** Your code is to be designed and written by only you and not to be shared with anyone else. See the Course Outline for details explaining the policies on Academic Integrity. Submissions that violate the Academic Integrity policy will be forwarded directly to the Computer Science Academic Integrity Committee.

All materials provided to you for this work are copyrighted, these and all solutions you create for this work cannot be shared in any form (digital, printed or otherwise). Any violations of this will be investigated and reported to Academic Integrity.

## **Objectives**

- Exposure to testing
- Introduction to Classes and Objects in Java

## **Checkpoints**

- CHECKPOINTS areas are found in each week's lab outline. CHECKPOINTS are places where it might be a good idea to check in with your lab TA before progressing if there are things that are unclear to you.
- You do not need to show the TA your progress at each CHECKPOINT; you are only required to submit the file specified at the end of the lab to receive lab credit.

### Part I

- 1. Download Lab1Part1Tester.java and Lab1.java to your Lab1 working directory.
- 2. Lab1Part1Tester.java tests Lab1.java BUT Lab1.java has logic errors in it. You will need to fix the errors using the Lab1Part1Tester output to help identify them.
  - a. Compile and run the Lab1Part1Tester program from the directory you downloaded the files to.

To compile: javac Lab1Part1Tester.java
To run: java Lab1Part1Tester

- b. Identify the first test that is failing. Uncomment the print statement before the test to give you extra information on what the method is returning relative to what it should return.
- c. DO NOT CHANGE the tester
- d. Fix the method in Lab1. java, recompile and rerun the tester until the test passes.
- e. Repeat steps c and d until all tests pass.

**CHECK POINT** – get help from your lab TA if you are unable to complete this part.

#### Part II

- 1. Download Lab1Part2Tester.java to your Lab1 working directory.
- 2. Create a new class in your editor called Student. Save this file as Student.java in your Lab1 working directory. Recall the format for an empty class (NOTE: your ClassName will be Student):

```
public ClassName {
}
```

- 3. Download Lab1Part2Tester.java to your Lab1 working directory and compile and run it.
- 4. Implement and **test** Student.java following the documentation provided (UML and constructor and method descriptions provided on the following page)
- 5. Tips on getting started. Compile and run Lab1Part2Tester after every step. Refer to class notes if you are forgetting what the syntax looks like at any point.
  - a. Add the 2 attributes/fields to Student.java
  - b. Implement the Student () constructor in Student.java
  - c. Implement the getSID() method in Student.java
  - d. Implement the getGrade() method in Student.java
  - e. Uncomment the test in testConstructorsAndGetters in Lab1Part2Tester
  - f. Compile and run. Fix the code if all the tests do not pass

**CHECK POINT** – get help from your lab TA if you are unable to complete this part.

6. Continue to implement and write tests for the remaining constructor and methods in **Student.java** 

```
Student
   sID:
            String
   grade:
           int
+ Student()
+ Student (String, int)
+ getSID():
                   String
+ setSID(String): void
+ getGrade():
+ setGrade(int):
                   void
                   String
+ toString():
+ equals(Student): boolean
```

The following is the documentation for the constructors and methods in the Student class

- Constructor Student() should set this Student's sID to an empty string and this Student's grade to -1
- Constructor Student (String the SID, int the Grade) should set this Student's sID to the String passed in as a parameter and this Student's grade to the int passed in as a parameter
- Method getSID() should take no parameters and return this Student's sID
- Method setSID (String newSID) should set this Student's sID to the String passed in as a parameter
- Method getGrade () should take no parameters and return this Student's grade
- Method setGrade (int newGrade) should set this Student's grade to the int passed in as a parameter
- Method toString() should take no parameters and return a single String that has this Student's sId and grade concatenated
- Method equals (Student other) should return true if this Student's sID matches the sID of the other Student passed in as a parameter

