

# CSC 226

Algorithms and Data Structures: II

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# Maxflow-Mincut

# $st$ -cuts

- Recall: A *cut* in a (directed) graph is a partition of the vertices into two disjoint subsets.
- The *cut edges* of a graph with a cut are the edges that have one endpoint in each subset of the partition.
- An  *$st$ -cut*,  $\chi$ , is a cut that places vertex  $s$  in one of its subsets,  $S$ , and vertex  $t$  in the other,  $T$ .

# *st*-cuts (continued)

- *Capacity* of an *st*-cut,  $c(\chi)$ , in an *st*-network is the sum of the capacities of the cut's edges from  $S$  to  $T$ 
  - $c(\chi) = \sum_{e \in S \rightarrow T} c(e)$
- *Flow across* an *st*-cut,  $f(\chi)$ , in an *st*-network: the sum of the flows of cut's edges from  $S$  to  $T$  minus the sum of the flows of cut's edges from  $T$  to the  $S$ 
  - $f(\chi) = f(S \rightarrow T) - f(T \rightarrow S)$

# minimum $st$ -cut problem (or *mincut* problem)

- Given an  $st$ -network, find an  $st$ -cut such that the capacity of no other cut is smaller.

# Properties of feasible $st$ -flows in $st$ -flow networks

1. For any  $st$ -flow,  $f$ , the flow across each  $st$ -cut,  $\chi$ , is equal to the value of the flow, i.e.  $|f| = f(\chi)$
2. The outflow from  $s$  is equal to the inflow to  $t$
3. No  $st$ -flow's value can exceed the capacity of any  $st$ -cut, i.e.  $|f| \leq c(\chi)$
4. Let  $f$  be an  $st$ -flow and let  $\chi$  be an  $st$ -cut such that  $|f| = c(\chi)$ . Then  $f$  is a maximum flow and  $\chi$  is a minimum cut.

# Maxflow-Mincut Theorem


- Let  $f$  be an  $st$ -flow for graph  $G = (V, E)$ . Then, the following three conditions are equivalent:
  - A. there exists an  $st$ -cut whose capacity equals  $|f|$
  - B.  $f$  is a maximum flow
  - C. there is no augmenting path with respect to  $f$

# Maxflow-Mincut Proof

- Let  $f$  be an  $st$ -flow for graph  $G = (V, E)$ .
- **A  $\Rightarrow$  B**: Let  $\chi$  be an  $st$ -cut such that  $c(\chi) = |f|$ . We know that for any cut, the flow value is equal to the flow across the cut. So, this implies  $f(\chi) = |f|$ .
- We also know that  $c(\chi) \geq |f|$  for any cut. This implies that the maximum that can cross cut  $\chi$  is  $c(\chi)$ . But  $c(\chi) = |f|$  by A so  $f$  is the maxflow.
- **B  $\Rightarrow$  C**: Let  $f$  be a maxflow for  $G$ . Assume that there is an augmenting path in the residual graph  $G_f$ . Increase the flow value by the bottleneck capacity on the augmenting path, getting a new flow value greater than  $|f|$  the maxflow value.
- Contradiction. Thus, there is no augmenting path with respect to  $f$ .

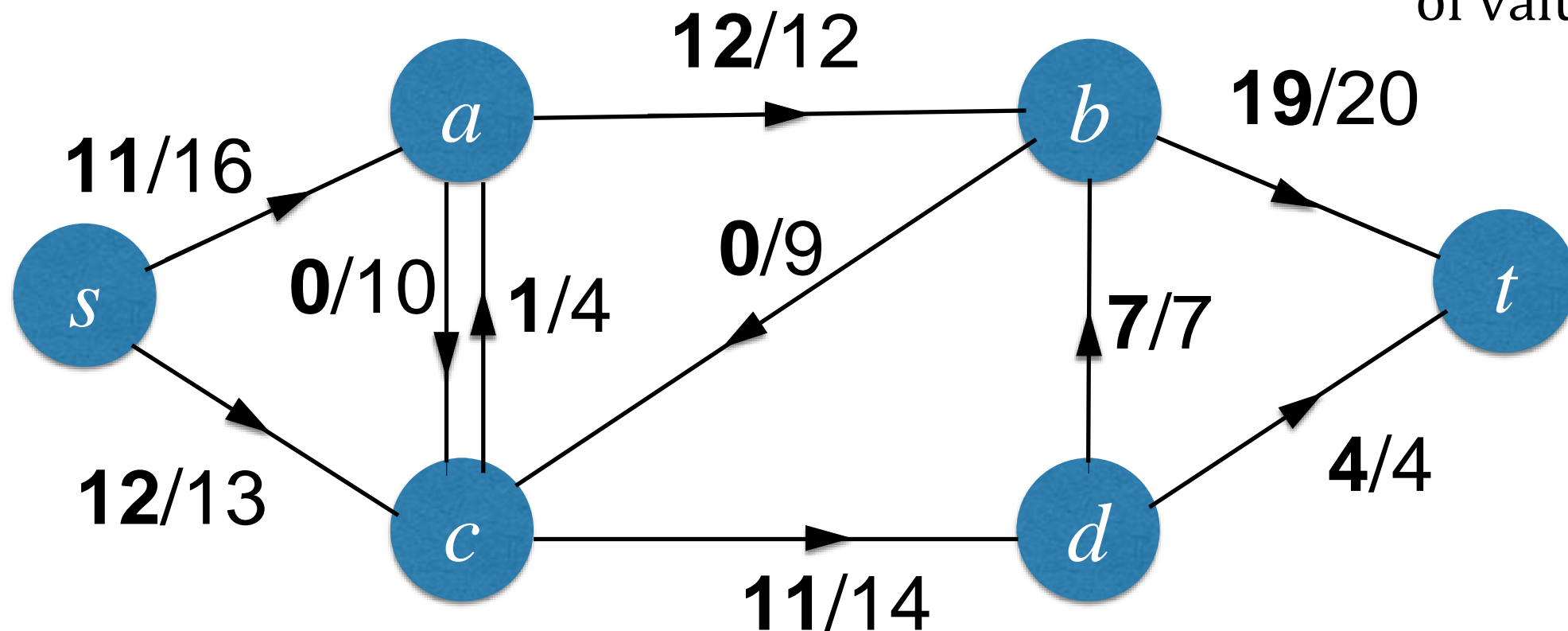


# Maxflow-Mincut Proof

- Let  $f$  be an  $st$ -flow for graph  $G = (V, E)$ .
- **C  $\Rightarrow$  A**: Assume that there are no augmenting paths with respect to flow  $f$ . This means that there is no directed path in the residual graph,  $G_f$ , from  $s$  to  $t$ , (i.e.  $t$  is not reachable from  $s$ .)
- Let  $S = \{v \in V \mid v \text{ is reachable from } s \text{ in } G_f\}$  and let  $T = V - S$ . Note,  $s \in S$  and  $t \in T$  (why?). Let  $\chi = (S, T)$  be an  $st$ -cut of graph  $G$ .
- By construction of  $\chi$ , for every edge  $(u, v) \in E$ , such that  $u \in S$  and  $v \in T$ , we know that  $c((u, v)) - f((u, v)) = 0$  and  $f((v, u)) = 0$ , (since no augmenting paths across this cut).
- Thus,  $|f| = f(\chi) = f(S, T) - f(T, S) = c(S, T) = c(\chi)$ . 

Claim: the new flow is a maxflow.

Network  $G$   
with new flow  
of value = 23



What is the cut  $S, T$  of minimum capacity?

$S = \{ ?? \}$

$T = \{ ?? \}$

Check:

Are arcs leaving the  $S$  part full?

Are the arcs returning from the  $T$  part to  $S$  part empty?

# Properties of the residual network $G_f$

- $|E_f| \leq 2|E|$
- The residual network  $G_f$  with capacities  $c_f$  of  $st$ -flow network  $G$  is an  $st$ -flow network

# Definition of Augmenting Path

Given an  $st$ -flow  $f$  in  $st$ -flow network  $G = (V, E)$  an augmenting path  $p$  is a directed path from  $s$  to  $t$  in the residual network  $G_f$ .

# Pseudocode for Algorithm Ford-Fulkerson( $G, s, t$ )

Initialize  $f$  as zero-flow

Compute residual network  $G_f$

**while** there exists a path  $p$  from  $s$  to  $t$  in  $G_f$  **do**

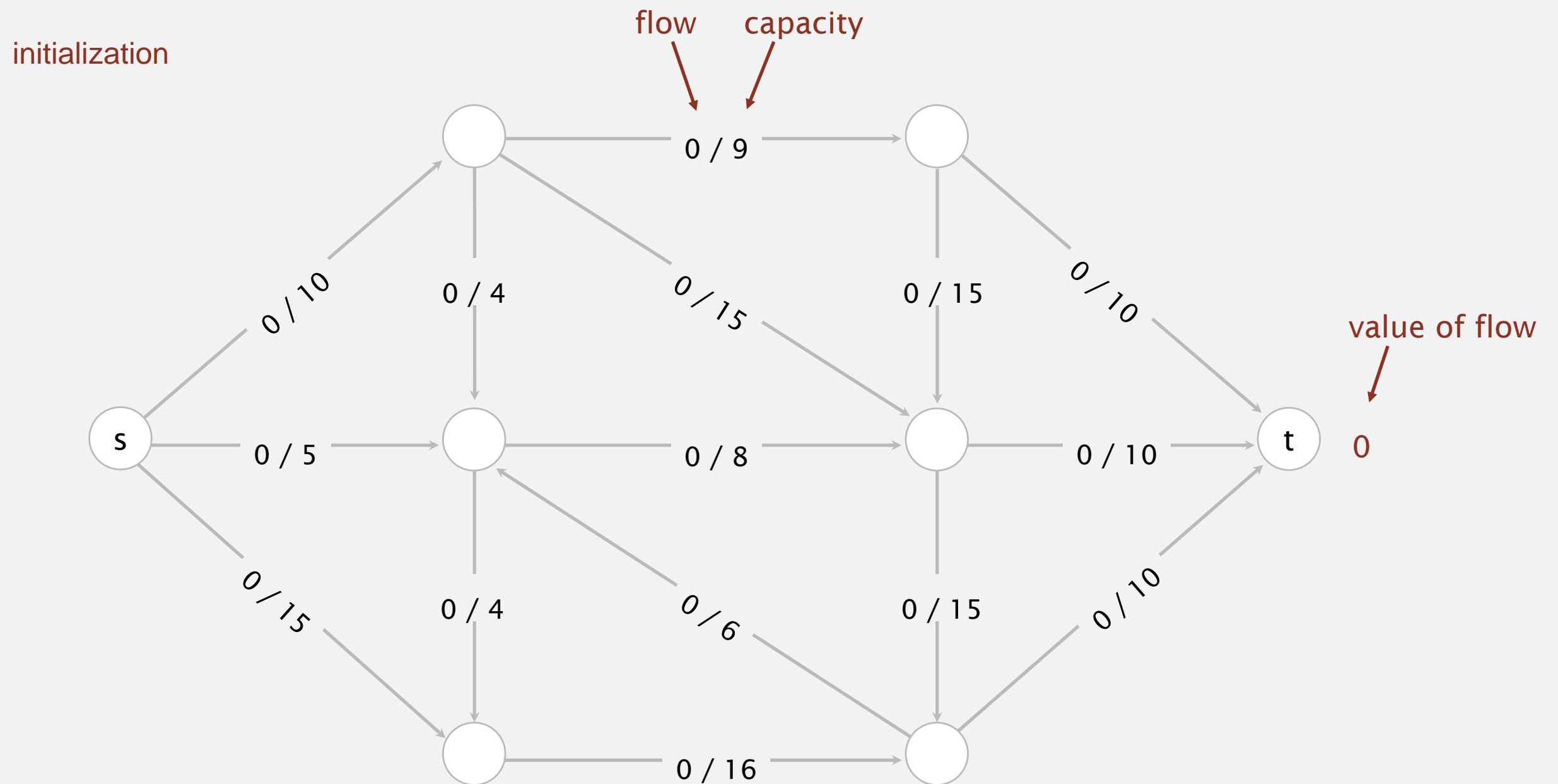
    Augment  $f$  using  $p$

    Update  $G_f$

**return**  $f$

# Ford-Fulkerson algorithm for solving MaxFlow

**Initialization.** Start with 0 flow.

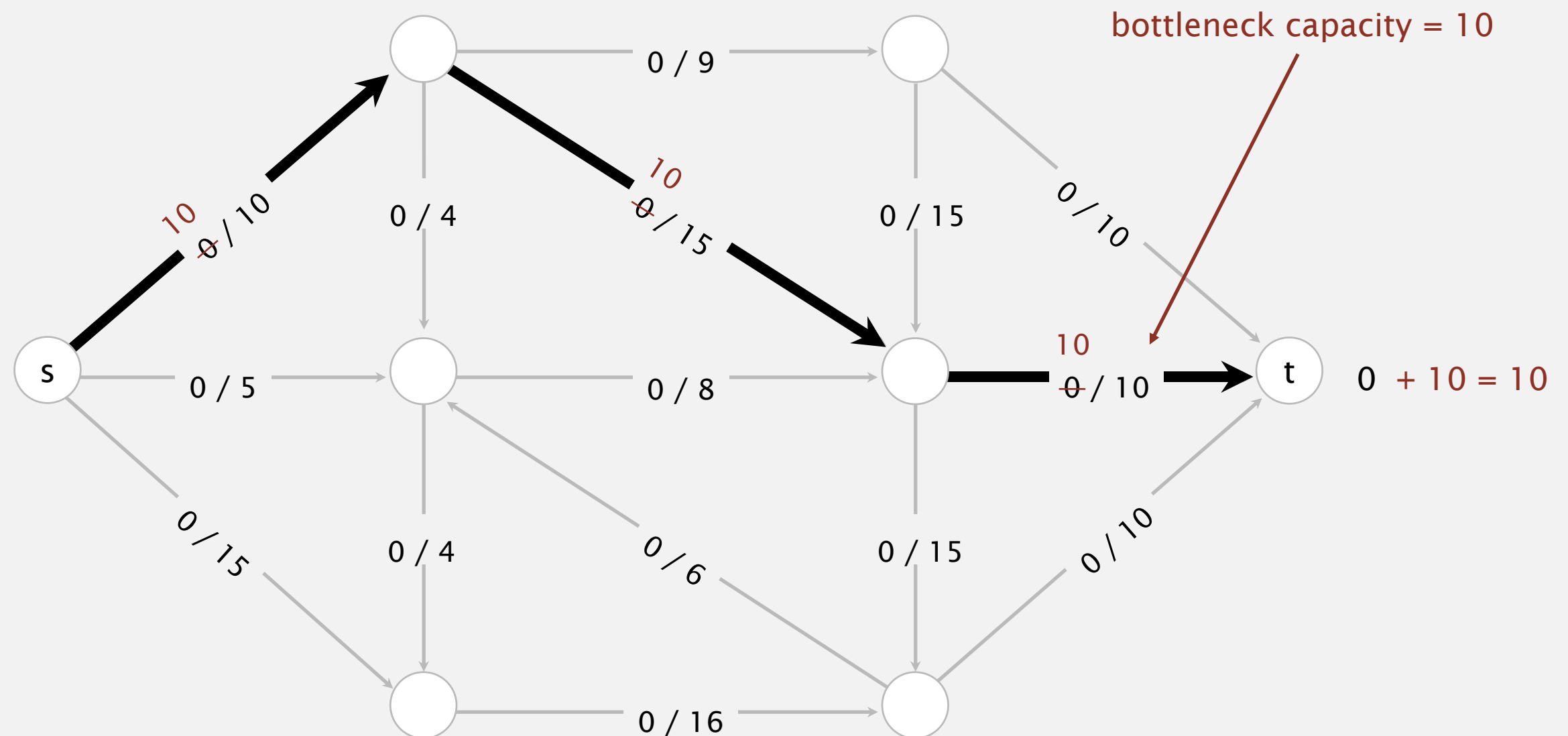


# Idea: increase flow along augmenting paths

**Definition:** **Augmenting path** -- an undirected path from  $s$  to  $t$  such that:

- Can increase flow on forward edges (not full).
- Can decrease flow on backward edge (not empty).

**1<sup>st</sup> augmenting path**

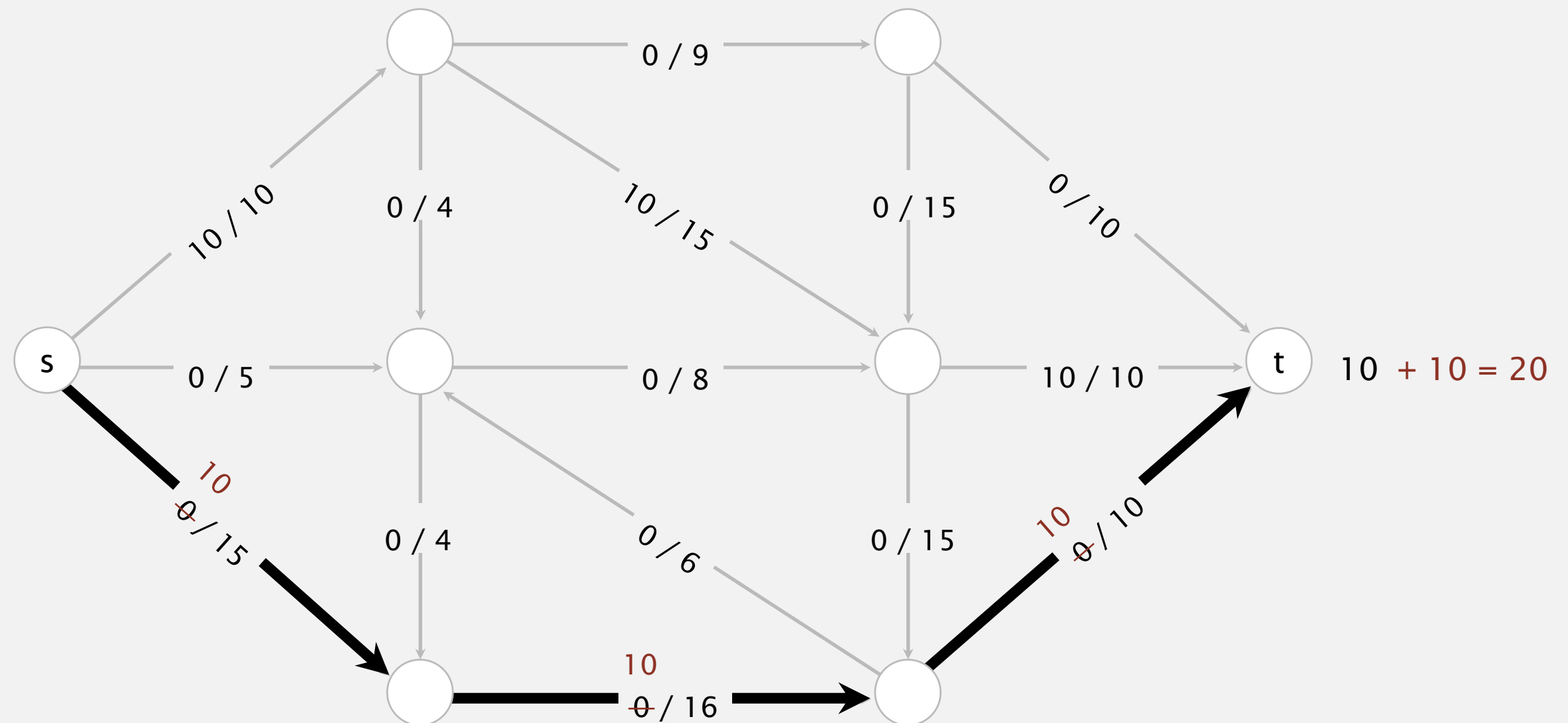


# Idea: increase flow along augmenting paths

**Augmenting path.** Find an undirected path from  $s$  to  $t$  such that:

- Can increase flow on forward edges (not full).
- Can decrease flow on backward edge (not empty).

**2<sup>nd</sup> augmenting path**



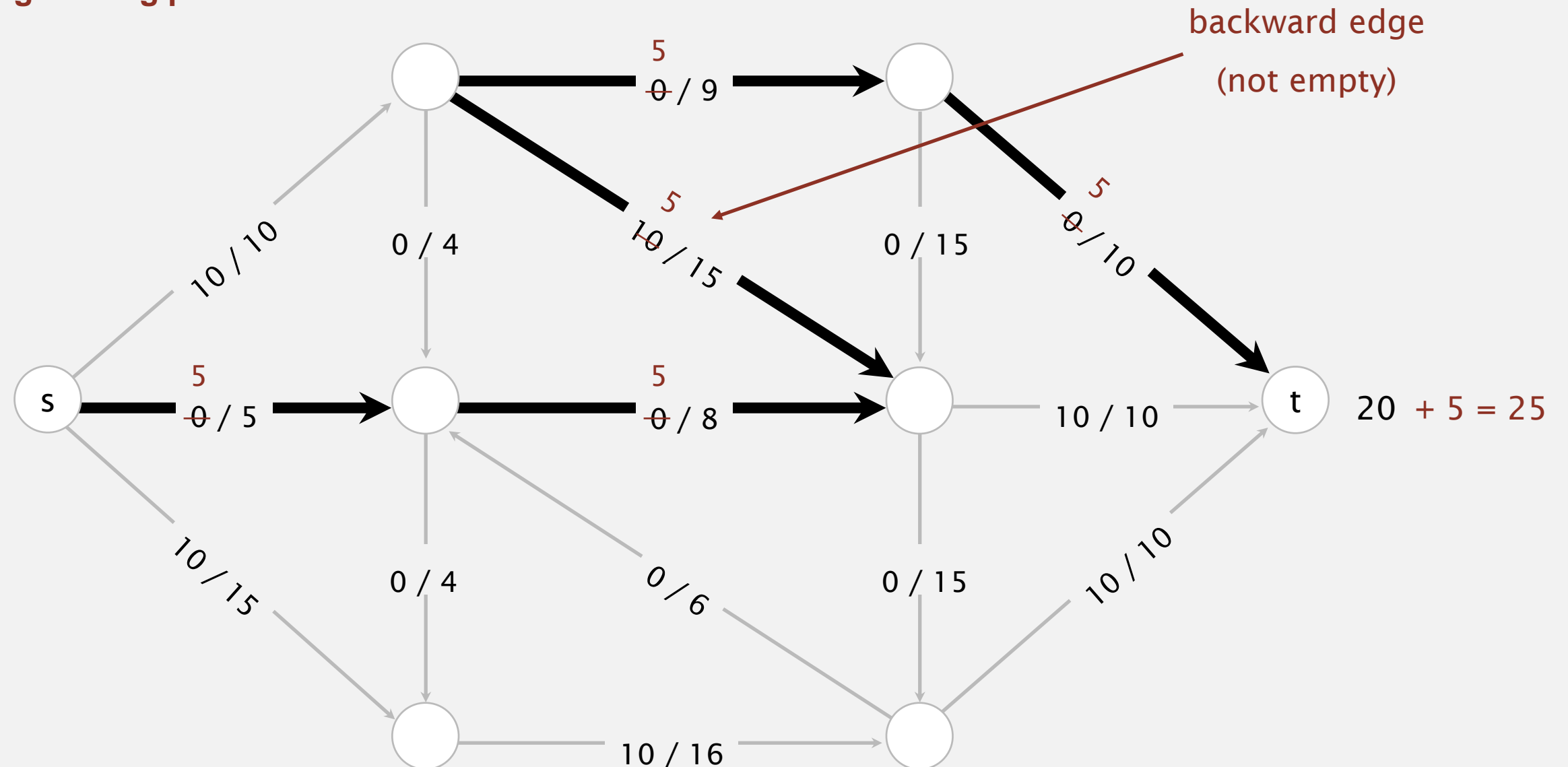


# Idea: increase flow along augmenting paths

**Augmenting path.** Find an undirected path from  $s$  to  $t$  such that:

- Can increase flow on forward edges (not full).
- Can decrease flow on backward edge (not empty).

**3<sup>rd</sup> augmenting path**

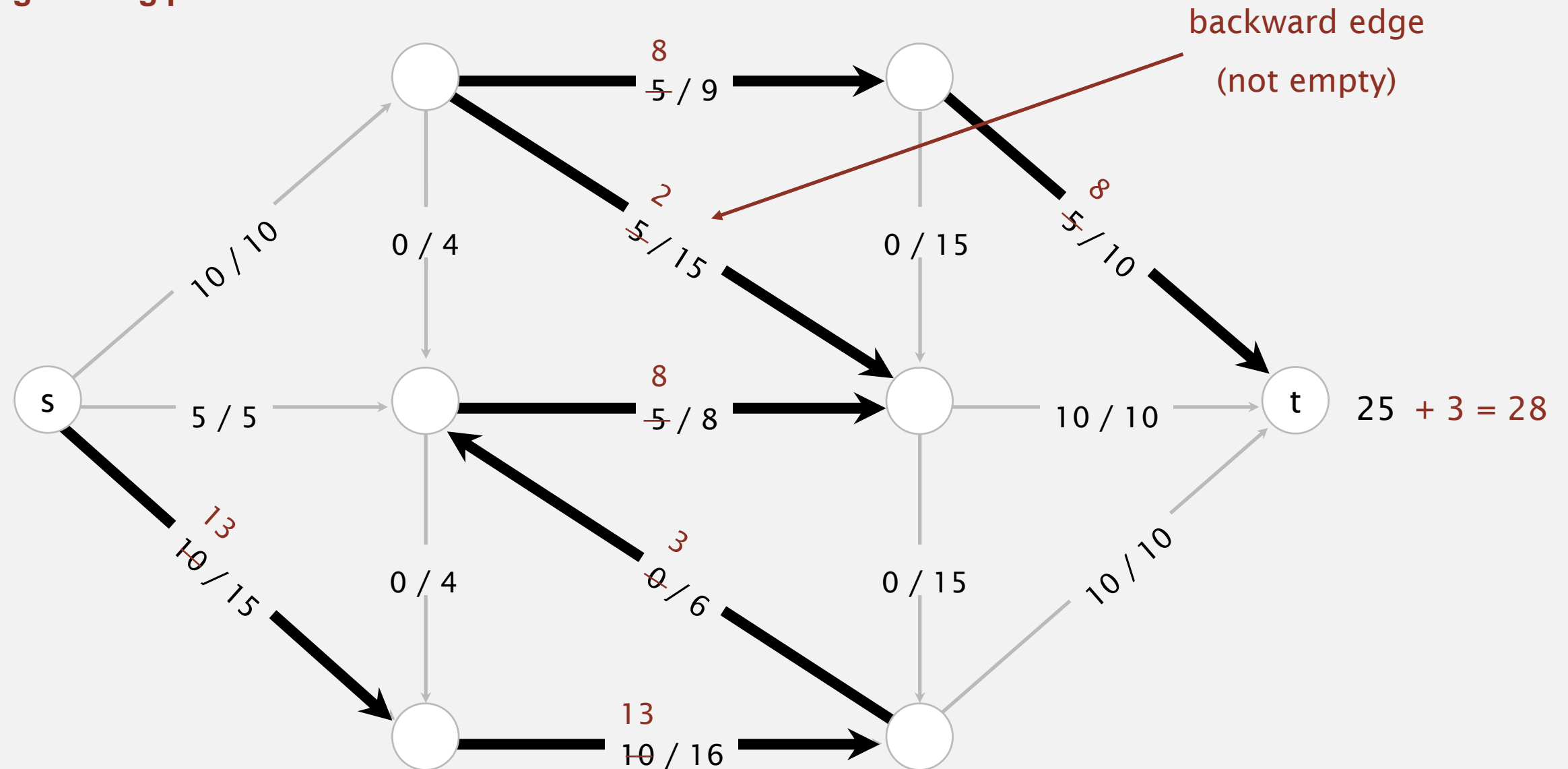


# Idea: increase flow along augmenting paths

**Augmenting path.** Find an undirected path from  $s$  to  $t$  such that:

- Can increase flow on forward edges (not full).
- Can decrease flow on backward edge (not empty).

4<sup>th</sup> augmenting path

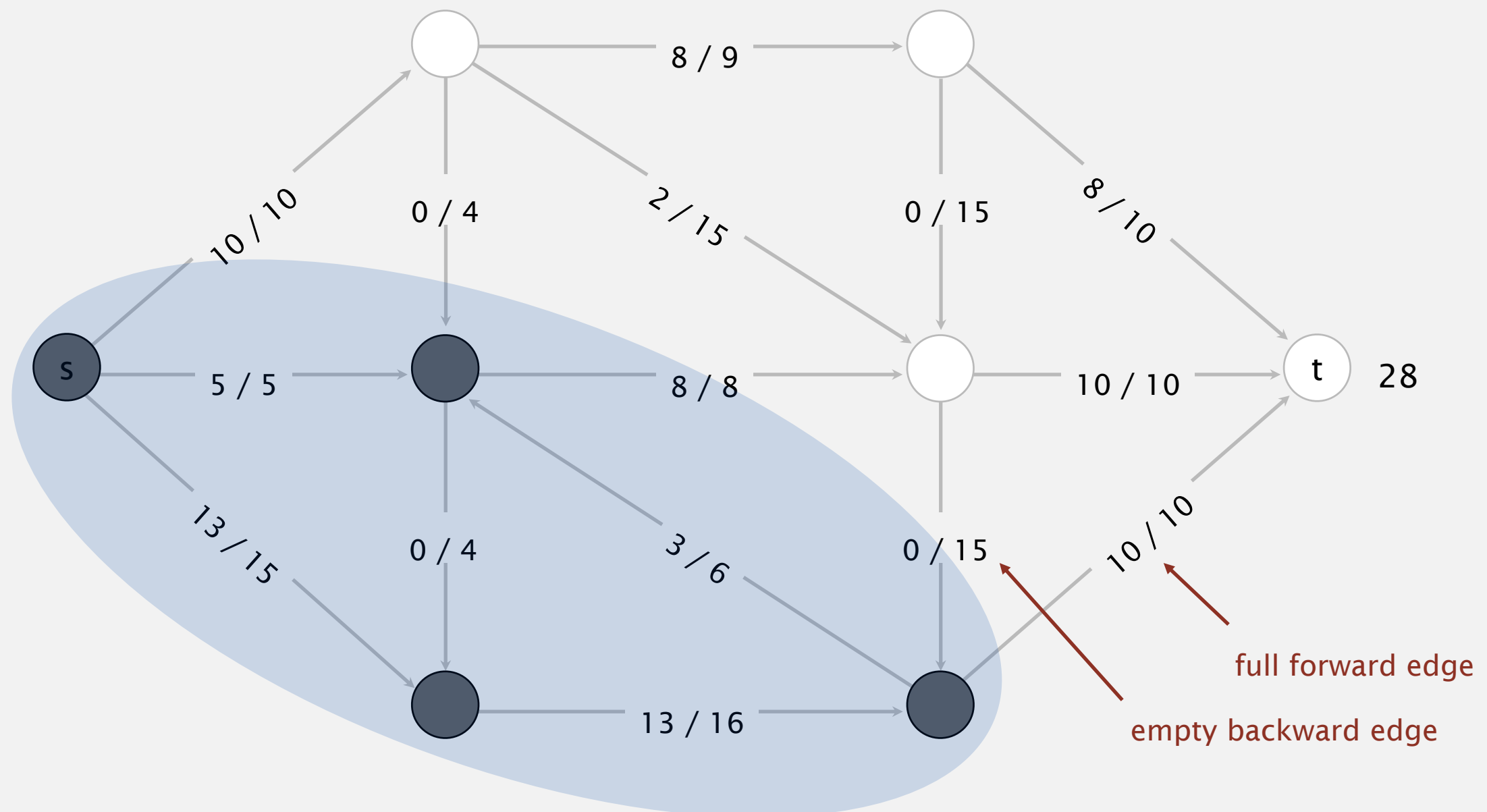


# Idea: increase flow along augmenting paths

**Termination.** All paths from  $s$  to  $t$  are blocked by either a

- Full forward edge.
- Empty backward edge.

no more augmenting paths



# Running time of Ford-Fulkerson

- Building the residual network
- Finding an augmenting path in the residual network
- How many augmenting paths can be found in the worst case, if the capacities are positive integers?
- value of maximum flow many (no more since the augmenting path has at least residual capacity 1)

# EdmondsKarp( $G, s, t$ )

Initialize  $f$  as zero-flow and residual network  $G_f$  with  $G$   
**while** there exists a path  $p$  from  $s$  to  $t$  in  $G_f$  **do**

    Let  $p$  be a shortest path from  $s$  to  $t$  in  $G_f$

    Augment  $f$  using  $p$

    Update  $G_f$

**return**  $f$

# Running Time Analysis of Algorithm by Edmonds & Karp

- Overall running time when using BFS (breadth first search) for determining augmenting path:  $O(nm^2)$  ( $m = |E|$ ,  $n = |V|$ )
- An edge on an augmenting path in  $G_f$  is called a *bottleneck* if its capacity is equal to the path's residual capacity
- Fact: an edge in  $G_f$  can be a bottleneck at most  $O(n)$  times
- The while loop therefore will not run more than  $O(nm)$  times
- The while loop's running time is  $O(m)$