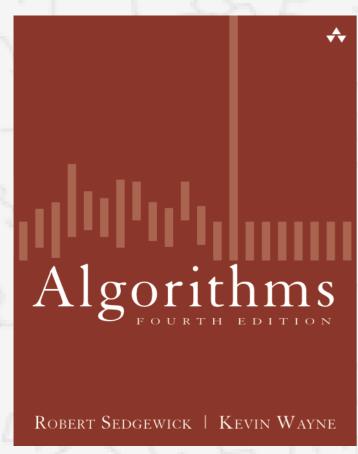
# Algorithms



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# 5.3 SUBSTRING SEARCH

- ► introduction
- brute force
- Knuth-Morris-Pratt
- Boyer-Moore
- Rabin-Karp

# Algorithms

ROBERT SEDGEWICK | KEVIN WAYNE

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# 5.3 SUBSTRING SEARCH

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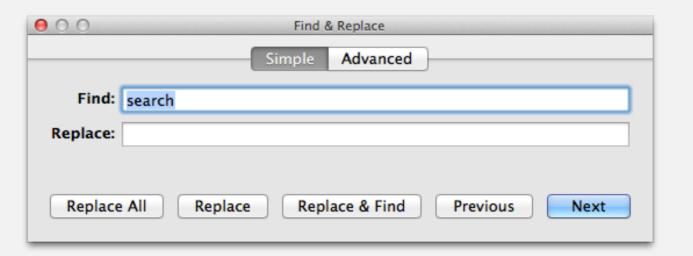
## Substring search

Goal. Find pattern of length *M* in a text of length *N*.

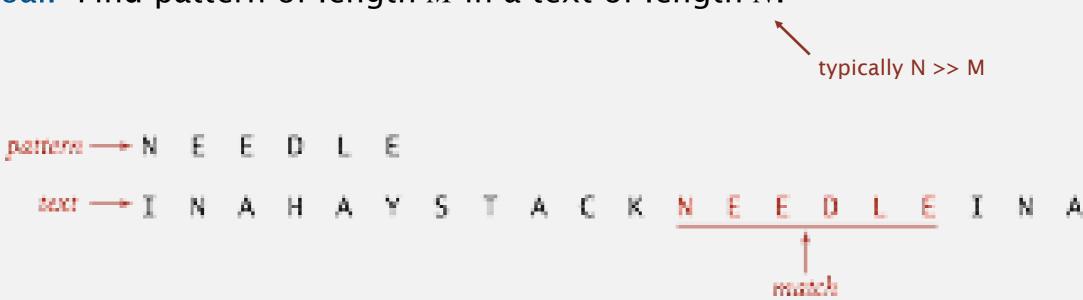


Goal. Find pattern of length *M* in a text of length *N*.





Goal. Find pattern of length M in a text of length N.



Computer forensics. Search memory or disk for signatures, e.g., all URLs or RSA keys that the user has entered.



http://citp.princeton.edu/memory

#### Goal. Find pattern of length *M* in a text of length *N*.





#### Identify patterns indicative of spam.

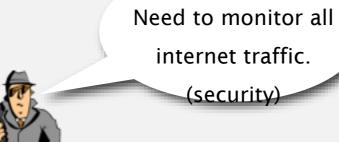
- PROFITS
- LOSE WE1GHT
- herbal Viagra
- There is no catch.
- This is a one-time mailing.
- This message is sent in compliance with spam regulations.

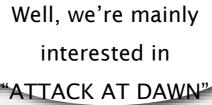




#### Electronic surveillance.















OK. Build a machine that just looks for that



substring search

machine

found

# Algorithms

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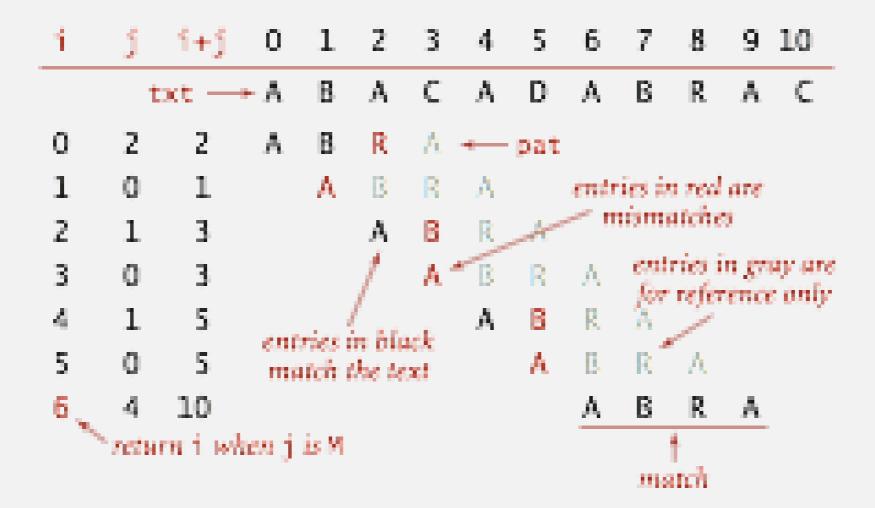
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#### Brute-force substring search

Check for pattern starting at each text position.



#### Brute-force substring search: Java implementation

Check for pattern starting at each text position.

```
i j i+j 0 1 2 3 4 5 6 7 8 9 10

A B A C A D A B R A C

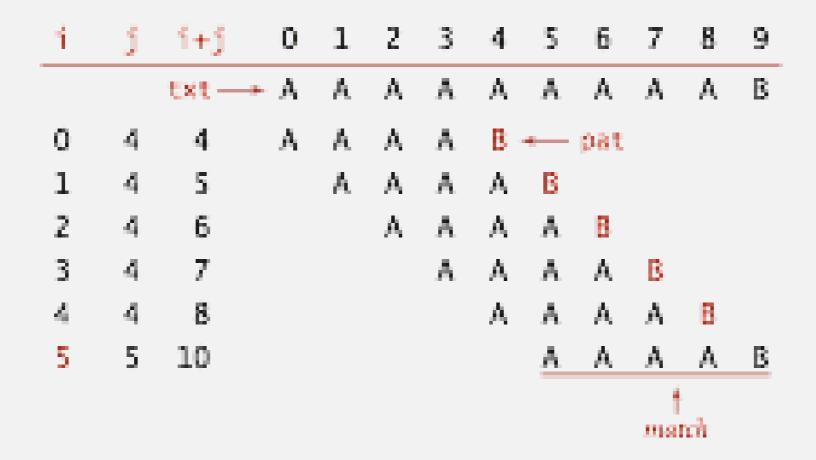
4 3 7 A D A C R

5 0 5 A D A C R
```

```
public static int search(String pat, String txt)
 int M = pat.length();
 int N = txt.length();
 for (int i = 0; i <= N - M; i++)
    int j;
    for (j = 0; j < M; j++)
      if (txt.charAt(i+j) != pat.charAt(j))
        break;
                                       index in text where
    if (j == M) return i;
                                       pattern starts
 return N;
                     not found
```

#### Brute-force substring search: worst case

Brute-force algorithm can be slow if text and pattern are repetitive.



Worst case.  $\sim MN$  char compares.

#### Backup

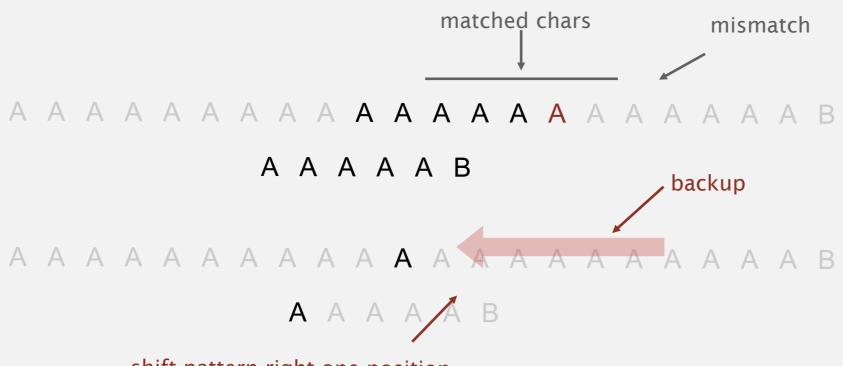
In many applications, we want to avoid backup in text stream.

- Treat input as stream of data.
- Abstract model: standard input.



found

Brute-force algorithm needs backup for every mismatch.



shift pattern right one position

Approach 1. Maintain buffer of last *M* characters.

Approach 2. Stay tuned.

### Algorithmic challenges in substring search

Brute-force is not always good enough.

Theoretical challenge. Linear-time guarantee. ← fundamental algorithmic problem

Practical challenge. Avoid backup in text stream. ← often no room or time to save text

Now is the time for all people to come to the aid of their party. Now is the time for all good people to come to the aid of their party. Now is the time for all good people to come to the aid of their party. Now is the time for all of good people to come to the aid of their party. Now is the time for all good people to come to the aid of their party. Now is the time for all good people to come to the aid of their party. Now is the time for each good person to come to the aid of their party. Now is the time for all good people to come to the aid of their party. Now is the time for all good people to come to the aid of their party. Now is the time for all good people to come to the aid of their party. Now is the time for all good people to come to the aid of their party. Now is the time for all good Democrats to come to the aid of their party. Now is the time for all good people to come to the aid of their party. Now is the time for all good people to come to the aid of their party. Now is the time for all good people to come to the aid of their party. Now is the time for all good people to come to the aid of their party. Now is the time for all good people to come to the aid of their party. Now is the time for all good people to come to the aid of their party. Now is the time for all good people to come to the aid of their party. Now is the time for all good people to come to the aid of their party. Now is the time for all good people to come to the aid of their party. Now is the time for all good people to come to the aid of their party. Now is the time for all good people to come to the aid of their party. Now is the time for all good people to come to the aid of their party. Now is the time for all good people to come to the aid of their party. Now is the time for all good people to come to the aid of their party. Now is the time for all good people to come to the aid of their party. Now is the time for all good people to come to the aid of their party. Now is the time for all good people to come to the aid o

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# 5.3 SUBSTRING SEARCH

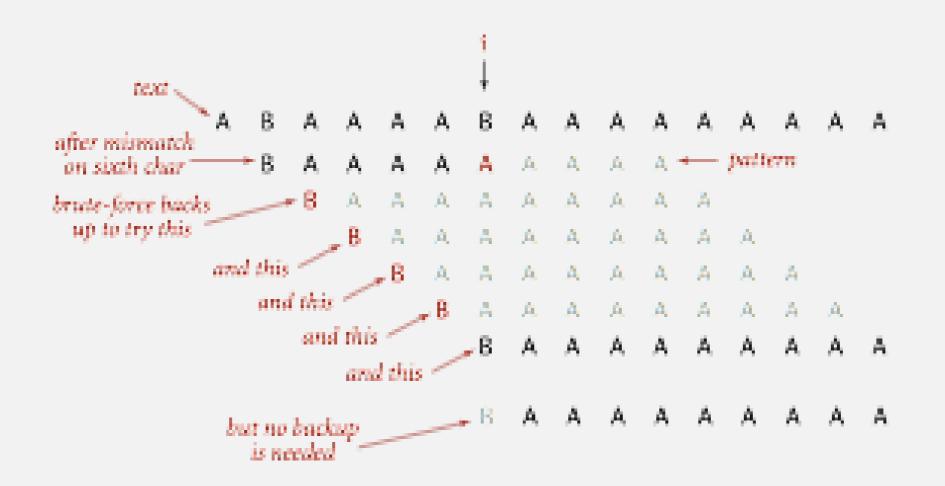
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#### Knuth-Morris-Pratt substring search

Intuition. Suppose we are searching in text for pattern BAAAAAAAAA.

- Suppose we match 5 chars in pattern, with mismatch on 6<sup>th</sup> char.
- We know previous 6 chars in text are BAAAAB.
- Don't need to back up text pointer!





Knuth-Morris-Pratt algorithm. Clever method to always avoid backup. (!)

### Deterministic finite state automaton (DFA)

A deterministic finite automaton is a 5-tuple  $(Q, \Box, \delta, q_0, F)$ , where

- *Q* is a finite set of *states*
- $\Sigma$  is a finite input *alphabet*
- $\delta: Q \times \square \to Q$  is a *transition function* of the form  $\delta(q, a) \in Q$  for each  $q \in Q$  and  $a \in \Sigma$
- $q_0 \in Q$  is the *initial state*
- $F \subseteq Q$  is a set of *final (accepting) states*

**Example 1:** Consider the DFA  $M = (\{q_0, q_1, q_2, q_3\}, \{0,1\}, \delta, q_0, \{q_0\})$  where  $\delta$  is given by the following table and transition diagram:

<u>Table:</u> <u>Diagram:</u>

δ	0	1
$q_0$	$q_2$	$q_1$
$q_0$	$q_3$	$q_0$
$q_0$	$q_0$	$q_3$
$q_0$	$q_1$	$q_2$

## Example for Substring Search

Example 2: Create a DFA for the pattern substring ABABAC from alphabet {A,B,C}.

### Deterministic finite state automaton (DFA)

#### DFA is abstract string-searching machine.

- Finite number of states (including start and halt).
- Exactly one transition for each char in alphabet.
- Accept if sequence of transitions leads to halt state.

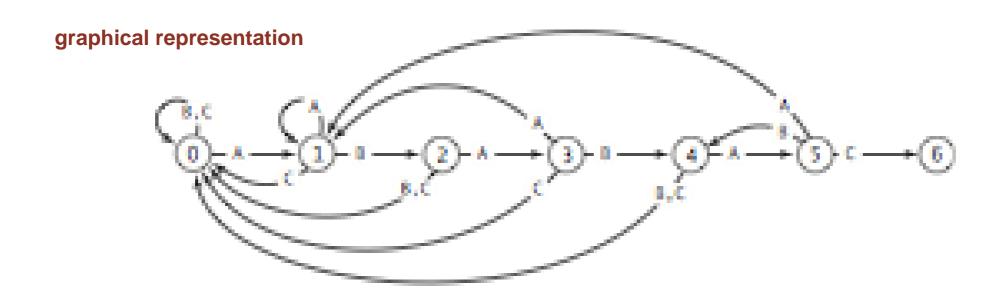


	j	0	1	2	3	4	5
pat.charAt()	j)	A	В	A	В	A	C
			1	3	1	5	1
dfa[][j]	В	0	2	0	4	0	4
	C	0	0	0	0	0	6

If in state j reading char C:

if j is 6 halt and accept

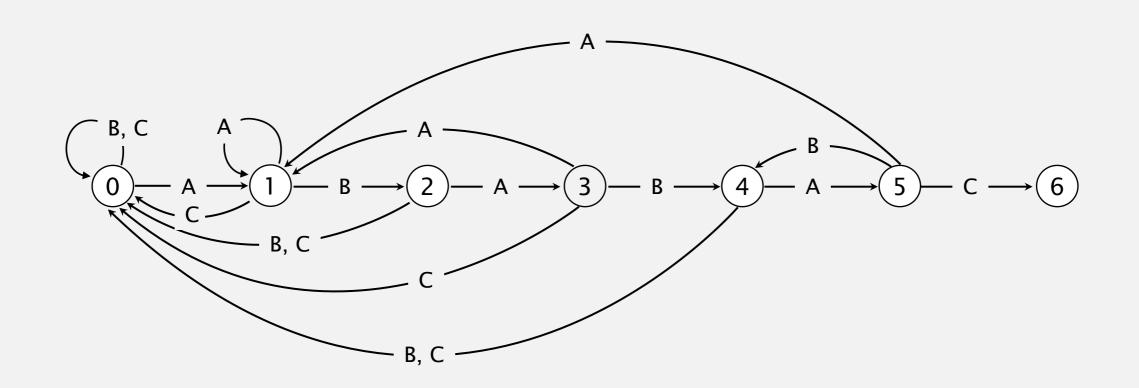
else move to state dfa[c][j]



#### AABACAABABACAA



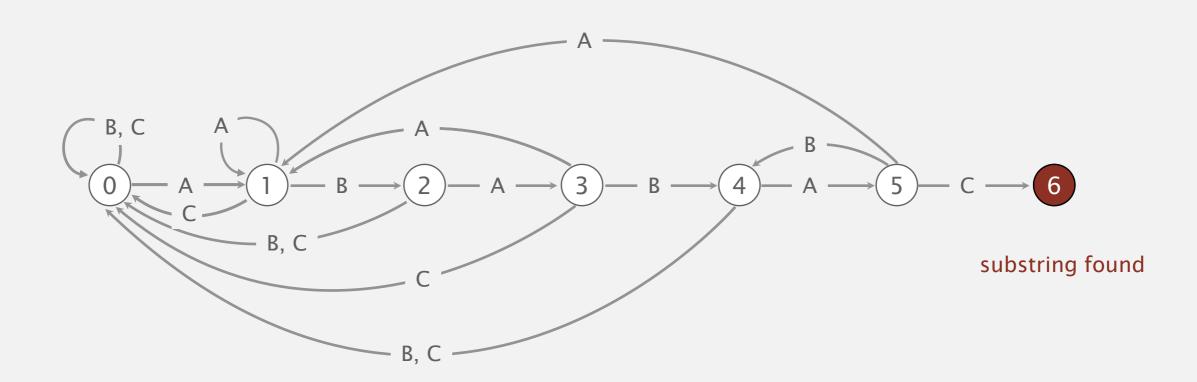




#### Knuth-Morris-Pratt demo: DFA simulation

# A A B A C A A B A B A C A A



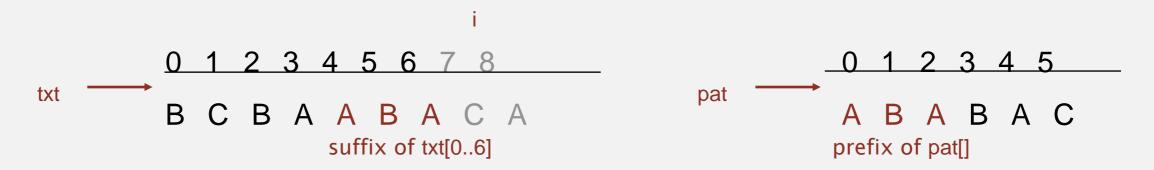


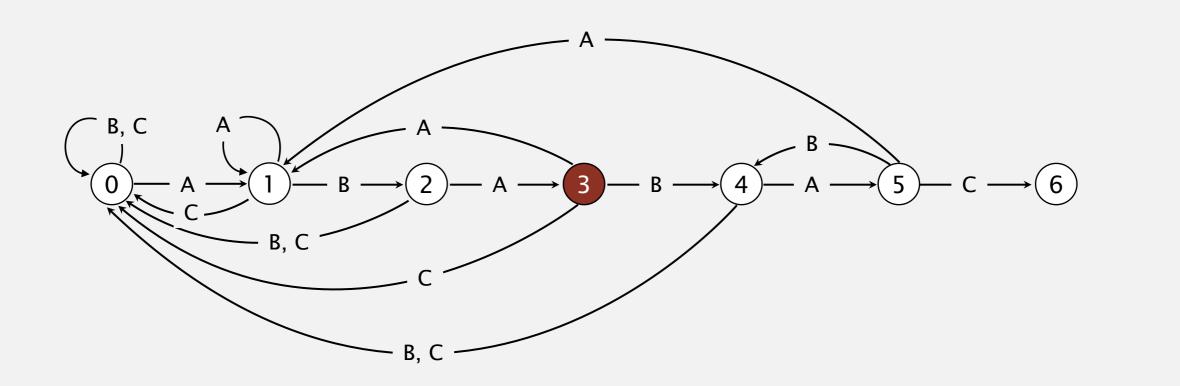
#### Interpretation of Knuth-Morris-Pratt DFA

- Q. What is interpretation of DFA state after reading in txt[i]?
- A. State = number of characters in pattern that have been matched.

length of longest prefix of pat[]
that is a suffix of txt[0..i]

Ex. DFA is in state 3 after reading in txt[0..6].





#### Knuth-Morris-Pratt substring search: Java implementation

#### Key differences from brute-force implementation.

- Need to precompute dfa[][] from pattern.
- Text pointer i never decrements.

#### Running time.

- Simulate DFA on text: at most N character accesses.
- Build DFA: how to do efficiently? [warning: tricky algorithm ahead]

Include one state for each character in pattern (plus accept state).

0

(1)

(2)

(3)

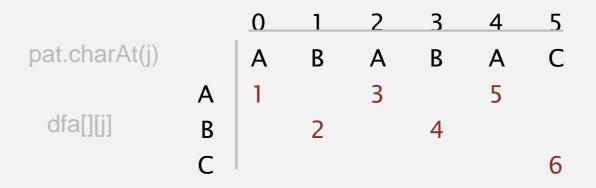
4

5

6

Match transition. If in state j and next char c == pat.charAt(j), go to j+1.

first j characters of pattern next char matches now first j +1 characters of pattern have been matched



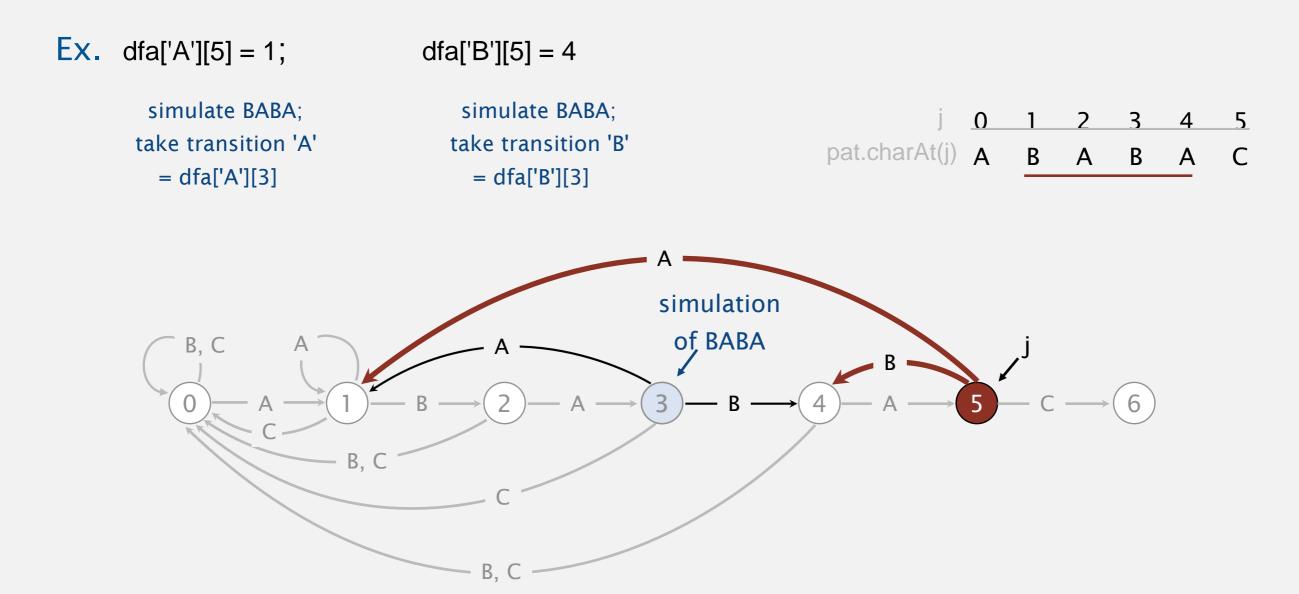


Mismatch transition. If in state j and next char c != pat.charAt(j), then the last j-1 characters of input are pat[1..j-1], followed by c.

To compute dfa[c][j]: Simulate pat[1..j-1] on DFA and take transition c.

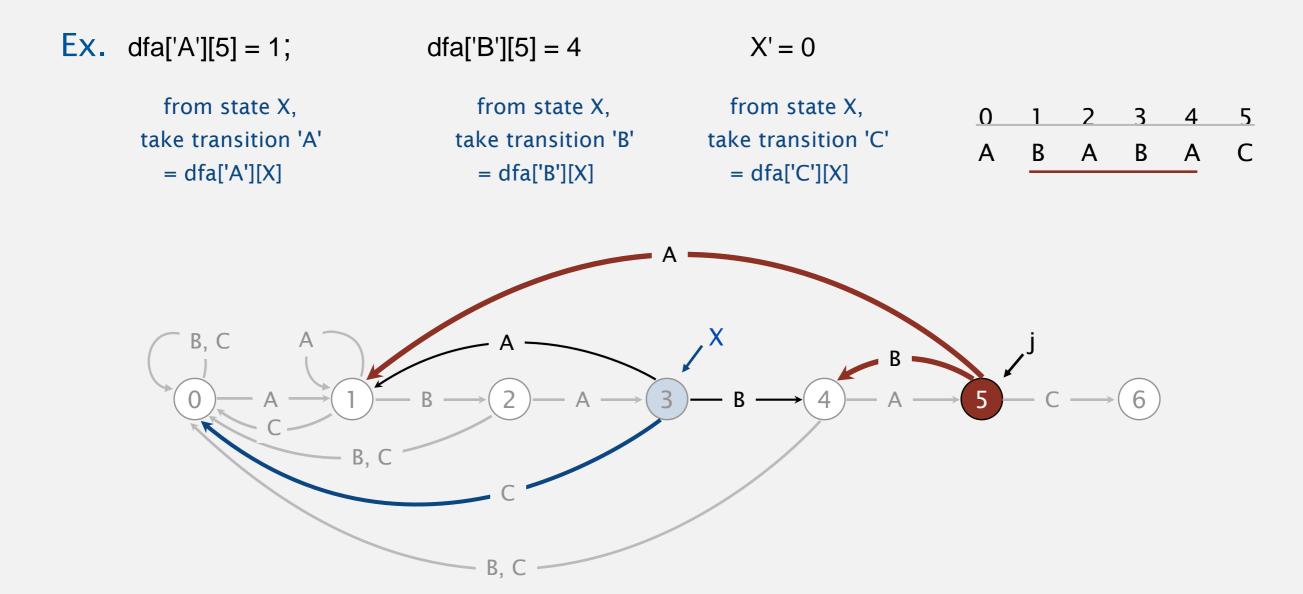
Running time. Seems to require j steps.

still under construction (!)



Mismatch transition. If in state j and next char c != pat.charAt(j), then the last j-1 characters of input are pat[1..j-1], followed by c.

To compute dfa[c][j]: Simulate pat[1..j-1] on DFA and take transition c. Running time. Takes only constant time if we maintain state X.



#### Constructing the DFA for KMP substring search: Java implementation

#### For each state j:

- Copy dfa[][X] to dfa[][j] for mismatch case.
- Set dfa[pat.charAt(j)][j] to j+1 for match case.
- Update x.

```
public KMP(String pat)
 this.pat = pat;
 M = pat.length();
 dfa = new int[R][M];
 dfa[pat.charAt(0)][0] = 1;
 for (int X = 0, j = 1; j < M; j++)
   for (int c = 0; c < R; c++)
     dfa[c][j] = dfa[c][X];
                                                copy mismatch cases
   dfa[pat.charAt(j)][j] = j+1;
                                                set match case
   X = dfa[pat.charAt(j)][X];
                                                 update restart state
```

Running time. M character accesses (but space/time proportional to RM).

## Example of DFA Construction: ABABAC

```
public KMP(String pat)
 this.pat = pat;
 M = pat.length();
  dfa = new int[R][M];
  dfa[pat.charAt(0)][0] = 1;
 for (int X = 0, j = 1; j < M; j++)
   for (int c = 0; c < R; c++)
      dfa[c][j] = dfa[c][X];
    dfa[pat.charAt(j)][j] = j+1;
    X = dfa[pat.charAt(j)][X];
```

```
0 1 2 3 4 5

pat.charAt(j) A B A B A C

A Gfa[][j] B C
```

#### KMP substring search analysis

Proposition. KMP substring search accesses no more than M+N chars to search for a pattern of length M in a text of length N.

Pf. Each pattern char accessed once when constructing the DFA; each text char accessed once (in the worst case) when simulating the DFA.

Proposition. KMP constructs dfa[][] in time and space proportional to RM.

Larger alphabets. Improved version of KMP constructs nfa[] in time and space proportional to M.

