

UNIVERSITY OF VICTORIA
EXAMINATIONS DECEMBER 2000
CSC 230 F01: COMPUTER ARCHITECTURE AND ASSEMBLY LANGUAGE

NAME **STUDENT NO.**

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SECTION: F01

TO BE ANSWERED ON THE PAPER

DURATION: THREE HOURS

STUDENTS MUST COUNT THE NUMBER OF PAGES IN THIS EXAMINATION PAPER BEFORE BEGINNING TO WRITE, AND REPORT ANY DISCREPANCY IMMEDIATELY TO THE INVIGILATOR.

THIS QUESTION PAPER HAS **SIX** PAGES PLUS THIS COVER PAGE.

- The exam is worth a total of **100** points.
- Point values for each question are shown in square brackets.
- Read the entire paper carefully before starting work. Attempt every question. Do the easiest questions first. Leave 15 minutes at the end to check your work.
- Answer in the spaces provided (you do not necessarily have to use all the space provided and may use other areas on the **fronts** of the pages if necessary). Use the backs of the pages for rough work.
- This is a closed book examination. **No course notes, books or calculators, are permitted.**
- You are permitted to use the 6811 information sheets provided.

QUESTION	MAX. MARK	STUDENT'S MARK
1	10	
2	8	
3	6	
4	15	
5	12	
6	6	
7	5	
8	12	
9	15	
10	11	
TOTAL	100	

4. **[15 marks]** The following program copies string STR2 to string STR1. Parameters are passed to subroutine SCPY via program memory. Fill in the **15** blanks (indicated by _____) in the program shown below so that it behaves as described in the comments.

```

SBASE EQU    $1FF
        ORG    $100
STR2    FCC    'UVic'
        FCB    __00__
STR1    RMB    __5__

        ORG    $C000
        LDS    __#SBASE__
        JSR    SCPY            ; EXECUTE CPYSTR
        FDB    STR1            ; DESTINATION STRING
        FDB    STR2            ; SOURCE STRING
        STOP

SCPY    __PSHX__                ; SAVE USED REGISTERS
        __PSHY__
        __PSHA__
        TSX
        LDX    __5__,X
        LDY    __0__,X        ; SET Y TO POINT TO DESTINATION
        LDX    __2__,X        ; SET X TO POINT TO SOURCE
SCPY1    LDAA    0,X            ; COPY STRING ONE CHAR AT A TIME
        STAA    0,Y            ; INCLUDING THE TERMINATOR
        BEQ    SCPY2            ; EXIT LOOP AT TERMINATOR
        INX
        INY
        BRA    SCPY1
SCPY2    TSX
        LDY    __5__,X
        INY
        INY
        INY
        INY
        STY    __5__,X
        __PULA__                ; RESTORE REGISTERS
        __PULY__
        __PULX__
        __RTS__
        END

```

5. [12 marks] In the following you are required to write simple instruction sequences that perform the indicated function. The answer to the first question is provided as an example:

- a) program the input capture system to capture the time of a rising edge on IC1

```
LDAB    #$10
STAB    $1021

```

- b) program PORT A to allow bits 0 – 2 to be used as general purpose input port pins.

```
LDAB    #$00
STAB    $1021

```

- c) program the output compare system so that pin 6 of PORT A is toggled each time the contents of TCNT are equal to the contents of the corresponding TOC2.

```
LDAB    #$40
STAB    $1020

```

- d) program PORT D to turn LEDs connected to pins 1 and 3 ON.

```
LDAB    #$3F      (can be any number that has pins 1,3 = 1)
STAB    $1009      (allow counting 0 -7 or 1 - 8)
LDAB    #$0A      ($05 is also okay)
STAB    $1008

```

6. [6 marks] Compare between caches and virtual memory with respect to: purpose, data unit, and method of implementation:

	Caches	Virtual memory
purpose	speed	expand memory
data unit	line	page
method of implementation	hardware	hardware /software

7. [5 marks] Number the following steps from 1 to 5 in the order they are performed in processing an interrupt on the 6811 using the interrupt jump table technique:

↓ correct answer

1	1	1	1	recognize the interrupt event and set the event flag
3	2	3	2	load the PC with the value from the appropriate interrupt vector
5	5	5	5	execute the first instruction of the interrupt handling routine
2	3	4	4	push the processor registers onto the stack
4	4	2	3	execute the appropriate jump instruction in the jump table
5	4	3	2	marks (the list shows the common responses, others: 1 mark)

8. [12 marks] In a table, differentiate between RISC and CISC with respect to number of registers, memory access, addressing modes, and instruction count, length, and complexity.

Aspect	CISC	RISC
Number of registers	Less # of registers	Contains lots of registers
memory access	Almost all instruction groups could access memory	Only load and store instructions access memory
addressing modes	A lot Rich	Few Simple
instruction count	Less than RISC	More than CISC
instruction length	Might be variable	Fixed
instruction complexity	More complex than RISC	Complexity is reduced

9. [15 marks] A push button is connected as an input to IC2. The program below polls IC2 and turns pin 2 of PORT B ON only after the button has been pressed and released the number of times specified by the constant **LIMIT**. For example, in the program below as **LIMIT = 5**, pin 2 of PORT B will not be turned ON until the button has been pressed and releases 5 times.

Modify the program to use the input capture interrupt capabilities of the 6811. You are required to make the *minimum* possible modifications in the given program.

```

REGBASE    EQU        $1000
PORTB      EQU        $4
TMSK1      EQU        $22
TCTL2      EQU        $21
TFLG1      EQU        $23
IC2F       EQU        $8
IC2        EQU        $2
PIN2       EQU        $4
SBASE      EQU        $1FF
LIMIT      EQU        5
COUNT     RMB        1
DONE       RMB        1

MAIN       ORG        $C000
          LDS        #SBASE
          LDY        #REGBASE
          LDAA       #IC2
          STAA       TFLG1,Y
          BSET       TCTL2,Y IC2F
          LDAA       #LIMIT
          STAA       COUNT
          LDAA       #0
          STAA       DONE
AGAIN      JSR        CHECK
          TST        DONE
          BEQ        AGAIN
          LDAA       #PIN2
          STAA       PORTB,Y
          STOP

CHECK      PSHA
LOOP       BRCLR     TFLG1,Y IC2 LOOP
          LDAA       #IC2
          STAA       TFLG1,Y
          DEC        COUNT
          TST        COUNT
          BNE        EXIT
          INC        DONE
EXIT       PULA
          RTS
          END

```

(Answer to question: 9)

REGBASE	EQU	\$1000 ; <u>Students do not need to repeat</u>
PORTB	EQU	\$4 ; <u>the definition part</u>
TMSK1	EQU	\$22
TCTL2	EQU	\$21
TFLG1	EQU	\$23
IC2F	EQU	\$8
IC2	EQU	\$2
PIN2	EQU	\$4
SBASE	EQU	\$1FF
LIMIT	EQU	5
COUNT	RMB	1
DONE	RMB	1
	<u>ORG</u>	<u>\$00E5</u>
	<u>JMP</u>	<u>IC2INT</u>
MAIN	ORG	\$C000
	LDS	#SBASE
	LDY	#REGBASE
	<u>SEI</u>	
	LDAA	#IC2
	STAA	TFLG1,Y
	BSET	TCTL2,Y IC2F
	<u>BSET</u>	<u>TMSK1,Y IC2</u>
	LDAA	#LIMIT
	STAA	COUNT
	LDAA	#0
	STAA	DONE
	<u>CLI</u>	
AGAIN	<u>TST</u>	DONE
	BEQ	AGAIN
	LDAA	#PIN2
	STAA	PORTB,Y
	STOP	
<u>IC2INT</u>	<u>LDAA</u>	<u>#IC2</u>
	<u>STAA</u>	<u>TFLG1,Y</u>
	<u>DEC</u>	<u>COUNT</u>
	<u>TST</u>	<u>COUNT</u>
	<u>BNE</u>	<u>EXIT</u>
	<u>INC</u>	<u>DONE</u>
<u>EXIT</u>	<u>RTI</u>	
	END	

10. [11 marks]

a) **[3 marks]** What is the key feature of a load/store machine?

Only load and store instructions access memory.

b) **[1 mark]** What is the purpose of the PC register on the 6811?

It points to next byte of program code to be executed.

c) **[3 marks]** State 3 distinct situations in which the value in the PC is modified.

Any three of the following points

- It is updated as bytes of code are fetched.
- A branch instruction is executed.
- A jump instruction is executed.
- A JSR instruction is executed.
- An RTS instruction is executed.
- In processing an interrupt
- An RTI instruction is executed.

d) **[2 marks]** Explain the functional differences between the 6811 JMP and JSR instructions.

The JSR instruction pushes the PC onto the stack. The JMP does not.

e) **[2 marks]** Explain the functional differences between the 6811 RTS and RTI instructions.

The RTI instruction pulls all registers off the stack. The RTS does not.

END OF EXAMINATION