

CSC 225: Fall 2022: Lab 6

Inplace Heapsort

You are to implement heapsort in an array given as a max-heap. You may use the programming language of your choice. The heapsort algorithm takes a max-heap input array $A[1 \dots n]$, where $n = A.length$. Since the maximum element of the array is stored at the root $A[1]$, we can put it into its correct final position by exchanging it with $A[n]$. If we now discard node n from the heap—and we can do so by simply decrementing $A.heap_size$ —we observe that the children of the root remain max-heaps, but the new root element might violate the max-heap property. All we need to do to restore the max-heap property, however, is call $MaxHeapify(A, 1)$, which leaves a max-heap in $A[1 \dots n - 1]$. The heapsort algorithm then repeats this process for the max-heap of size $n - 1$ down to a heap of size 2.

Algorithm Heapsort(A):

Input: An n -element max-heap in an array, A .

Output: Array A sorted.

```
for  $i = A.length$  to 2 do
    swap( $A[i], A[1]$ )
     $A.heap\_size = A.heap\_size - 1$ 
    MaxHeapify( $A, 1$ )
```

In order to maintain the max-heap property, we call the procedure $MaxHeapify$. Its inputs are an array A and an index i into the array. When it is called, $MaxHeapify$ assumes that the binary trees rooted at $2i$ and $2i + 1$ are max-heaps, but that $A[i]$ might be smaller than its children, thus violating the max-heap property. $MaxHeapify$ lets the value at $A[i]$ “bubble down” in the max-heap so that the subtree rooted at index i obeys the max-heap property.

Algorithm MaxHeapify (A, i):

Input: An array, A , and index, i .

Output: Maxheap A rooted at i .

```
 $l \leftarrow 2i$ 
 $r \leftarrow 2i + 1$ 
if  $l \leq A.heap\_size$  and  $A[l] > A[i]$  then
     $largest \leftarrow l$ 
else
     $largest \leftarrow r$ 
if  $largest \neq i$  then
    swap( $A[i], A[largest]$ )
    MaxHeapify( $A, largest$ )
end
```

Testers: You can use the following two max-heaps as input, $A1 = [6, 5, 4, 1, 2, 3]$ and $A2 = [99, 19, 9, 7, 11, 3, 3, 2, 2, 1]$.