

# Introduction to Unix

- A brief history of UNIX
- Why use UNIX?
- A model of the UNIX environment
- The UNIX file system (directories, commands)
- File attributes (permissions)
- ... and much more.



Embrace the mood of  
voluntary disorientation for  
the next few weeks.

# A brief history of UNIX

- UNIX is a:
  - multi-user, multi-tasking operating system (or “OS”)
  - architecture-independent operating system (“portable”)
- the “UNIX” trademark:
  - owned by AT&T
  - passed to the “Unix System Laboratories” (USL)
  - passed to Novell
  - passed to X/Open Company, Ltd. (1993)
  - X/Open + Open Software Foundation (OSF) → The Open Group
  - The Open Group (1996), <http://www.opengroup.org/>
- So every manufacturer calls it something else!



# A brief history of UNIX (2)

- AT&T / Bells Labs (was Lucent Technologies, now Avaya & Alcatel-Lucent)
  - Unix created by two researchers for their own personal use (Thomson & Ritchie, 1970)
  - academic/research operating system
  - Initially, pros: flexibility, extensibility, file sharing
  - Initially, cons: security, robustness, performance
  - easy to use (in comparison with contemporaneous OSes)
  - the first portable OS where "portable" == “recompilable and executable on another instruction set architecture”



# A brief history of UNIX (3)

- Berkeley Standard Distribution (BSD)
  - freeware! (cheap for universities; only paid for distribution cost)
  - first UNIX to include standard network support
  - enhancements to interprocess communication (IPC), job control, security
- many flavours of UNIX in use today:
  - FreeBSD, NetBSD, XENIX, Solaris, SunOS, HP-UX, Linux, A/UX, AIX, macOS
- continues to evolve
  - e.g., Single UNIX Specification (derived from POSIX standard)
- Free Software Foundation and GNU Unix
- Ubuntu – arguably the most popular Linux distribution
- CentOS 7 – used in ELW B238



# Android

- First introduced in 2008
  - Android 1.0
  - Running on device codenamed “Dream” (T-Mobile G1)
- Major versions have been released ever since
  - Current active release (October 12) is Android 12 (sadly: desserts no longer used for the names of releases)
- Other related variants have been released
  - Android TV
  - Wear OS (used to be Android Wear)
  - Android Auto



Wear OS by Google

android auto



University of Victoria  
Department of Computer Science

Logos from: <https://bit.ly/2vcPc7t>, <https://arris.ly/2LZKAst>,  
<https://bit.ly/2vhfJAf>, <https://bit.ly/2LVHRQG>

# Aside 2: AOSP

- **Android Open Source Project**
  - <https://source.android.com>
- Code for a complete/full software stack
  - From web browser, media players, etc. ...
  - ... all the way down to USB, wifi, power management, etc.
- **Dependent upon the Linux kernel**
  - And much else besides (including Java)
- Note: The full AOSP distribution is much, much larger than the Android SDK
  - Takes around one hour to download
  - Just the source code is 100 gigabytes...
  - ... and to make one build you'll require another 150 gigabytes.
- Android uses Linux/Unix access controls and process isolation in very interesting & novel ways.

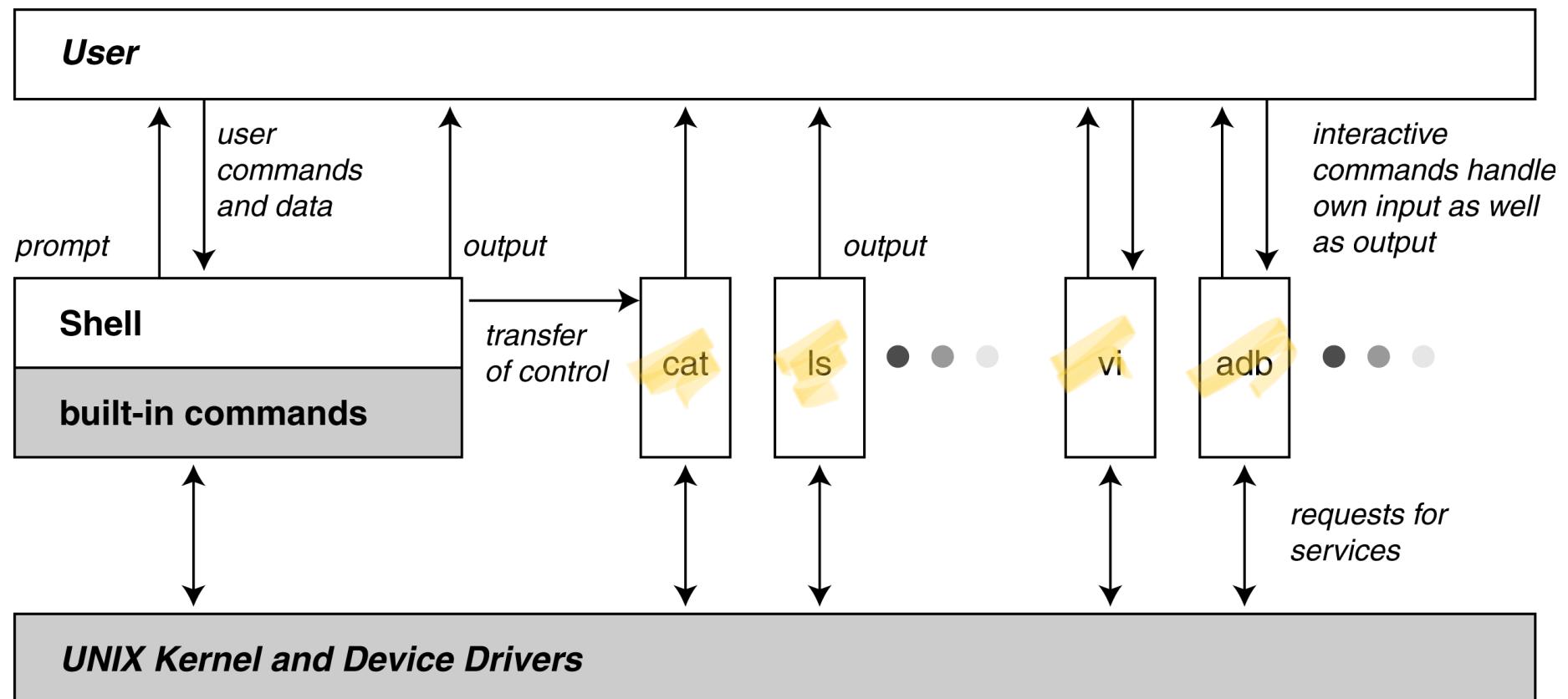


# Why use UNIX?

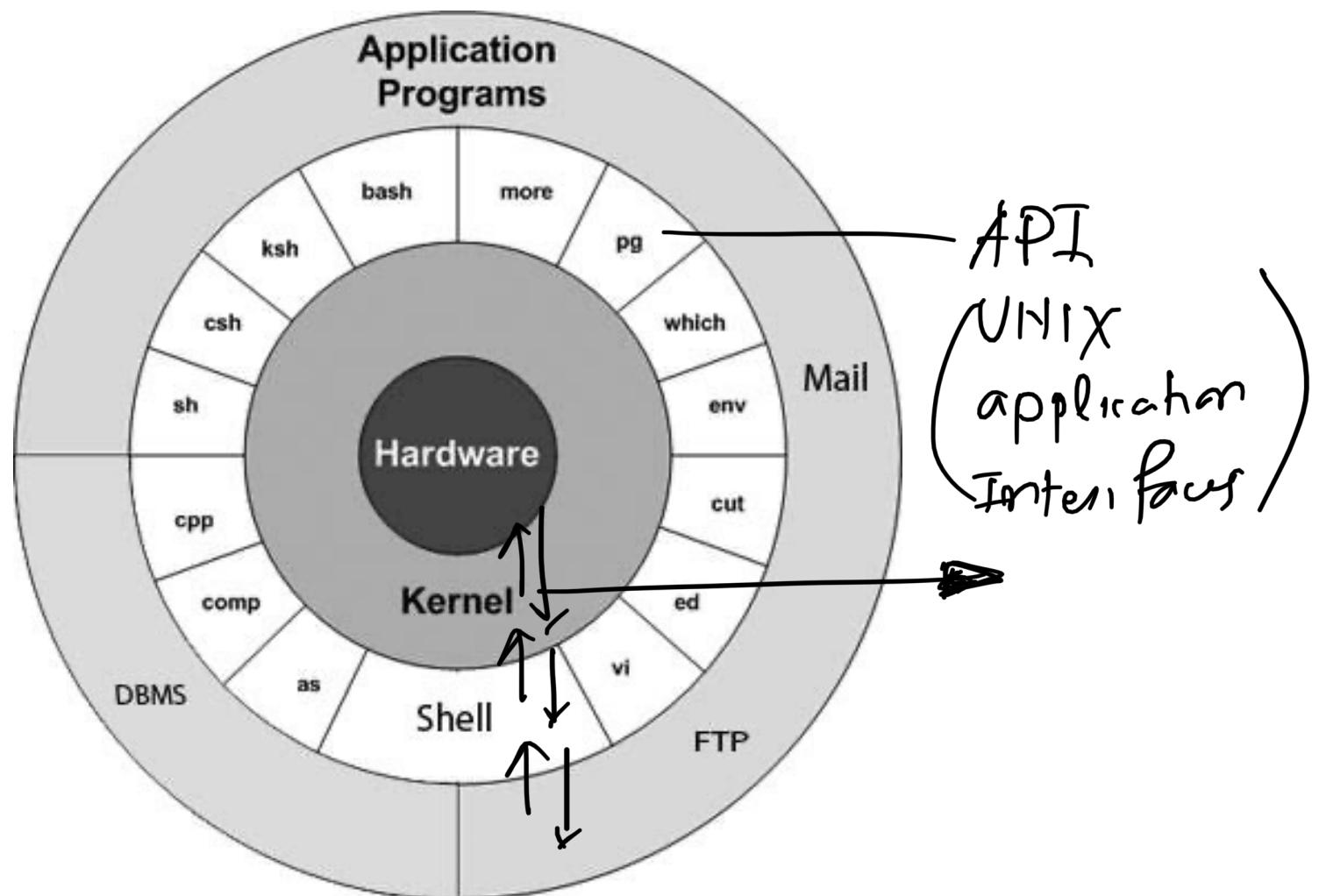
- multiuser
- multitasking
- remote processing
- stable (some might even say "safe")
- highly modular
- some versions are free (open source → freedom to modify)
- large user community, extensive experience
- “tools are mature”



# UNIX model of user interaction



# UNIX model



# shell

- responsible for communication between the user and kernel
- “shell” refers to its position in some diagrams of UNIX structure
  - These diagrams use concentric rings to show layering
- reads and interprets user commands at the console (or from within a “shell script”)
- implements job control
- many shells have been developed:
  - sh, csh, ksh, tcsh, zsh, bash ...
  - in this course we use the bash shell
  - bash extends sh, the Bourne shell

macOS  
⌘ Shell / zee shell

Bash : Bourne Shell

Bash is a shell .



# kernel

- the **kernel** is the protected core of the **OS**
- the kernel is itself a large and complex program
- clear demarcation between the “kernel” and a “user”
  - to access a computer’s hardware (via the OS), user’s commands must go through kernel
  - that is, “user” must request the kernel to perform work on behalf of “user”
  - user/OS interaction mediated by a command shell (e.g., **bash**), or the system library (compiled application)
- main responsibilities
  - memory allocation
  - **file system**
  - loads and executes programs (assumes a process model)
  - communication with devices (input, output)
  - bootstraps the system



# UNIX filesystem

- “file”, “filesystem”: **are key abstractions** of the UNIX computing model
- practically anything can be abstracted as a file (devices, programs, data, memory, IPC, etc.)
- mainly responsible for mapping blocks of data within **physical** storage devices (hard drive, flash memory) onto **logical** blocks that users can manipulate
  - maps filenames to block numbers
  - handles block allocations; chains units together
  - provides methods to access data
- facilitates the “multiuser” view of the OS

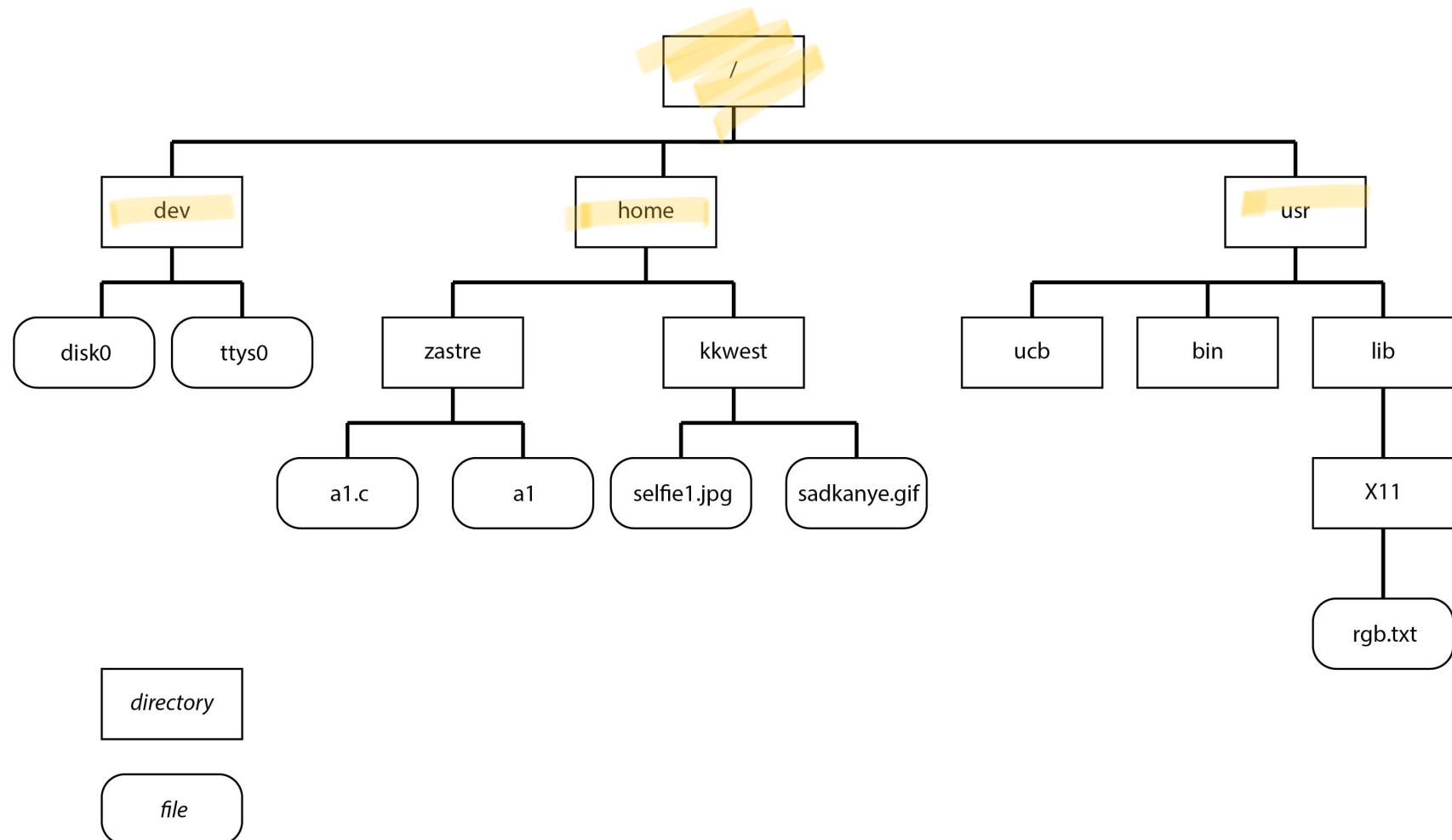


# UNIX filesystem

- arranged as a hierarchy (tree-like structure)
  - organized as a collection of directories; think of a directory as a folder
  - forward slash "/" is used to separate directory and file components (cf., Windows uses "\\")
- the root of the filesystem is represented by the **root-directory**, which we denote by a single "/"



# Part of a (hypothetical) UNIX filesystem tree



# Some properties of directories

- directories are actually “ordinary” files
- information contained in a directory file simply has a special format
- every directory contains two special directory entries
  - “..” refers to parent directory in hierarchy
  - “.” refers to the current directory (itself)
- ‘~’ is used to denote a **home directory**
  - % cd /home/*user* ≈ cd ~*user*
  - % cd ≈ cd ~



# Directory commands (ignore %)

- Example:

```
% cd /home
```

- listing directories

```
% ls
```

```
zastre keyboardcat
```

```
% ls keyboardcat
```

```
hi-rez.mp4 tinder-stuff.txt
```

- relative pathnames

```
% cd /home
```

```
% open keyboardcat/hi-rez.mp4
```

```
% open ./keyboardcat/hi-rez.mp4
```

```
% open ./keyboardcat/../../keyboardcat/hi-rez.mp4
```



# “working” vs. “home” directory

- “Working” directory is the directory the shell determines you are “in” at any point in time.
  - Eliminates the need to continuously specify full pathnames for files and directories
  - “Relative pathnames” are locations worked out in relation to (relative to) to the **working directory**.
- “Home” directory is (usually) configured to be your working directory upon logging into the system
  - Sometimes called the “login” directory
  - `/home/zastre` & `/home/seng265` are typical home directories



# Directory commands (2)

- traversing directories

```
% cd /usr ✓  
% ls ✓  
ucb bin lib
```

- display the **current working directory**

```
% pwd ✓  
/usr
```

- creating a **symbolic reference** to a file (i.e., like an alias)

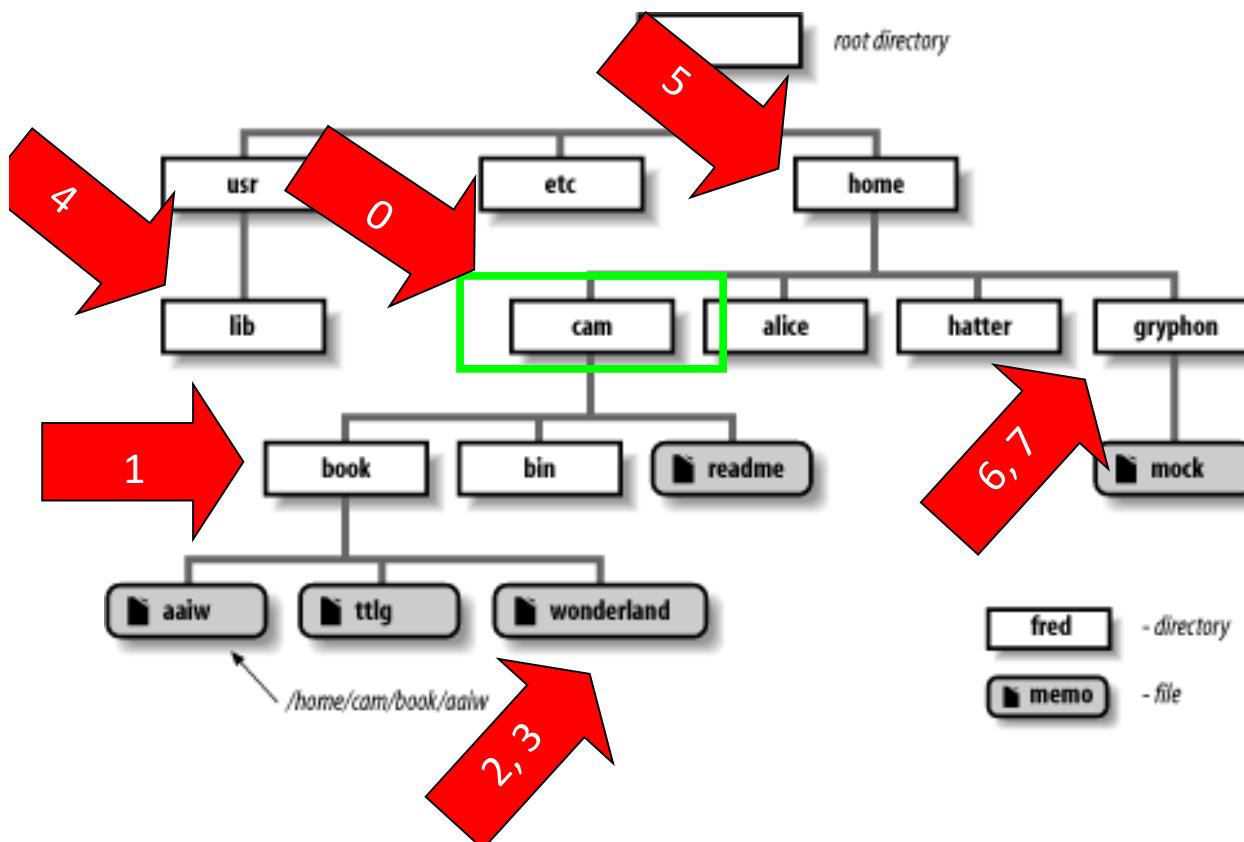
*(creating a symbolic link)*

```
% cd ~zastre  
% # ln -s <target> <name of alias>  
% ln -s a1 sample_solution  
% ls  
a1 sample_solution
```

*[n [-sf][source][destination]]*



# working directories

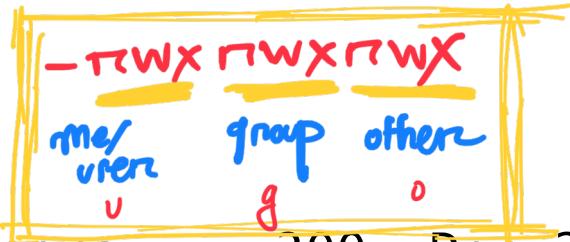


```
# "cam" is the logged-in user  
#  
# Each of the following commands  
# starts in Cam's current directory  
# /home/cam (i.e., every item  
# below assumes we reference  
# from at red-arrow 0).  
% cd book          #1  
% vi book/wonderland #2  
% vi ~/book/wonderland #3  
% cd /usr/lib      #4  
% cd ..            #5  
% cd ../gryphon    #6  
% cd ~gryphon      #7  
% cd alice         # ??
```



# File attributes

- every plain file and directory has a set of **attributes**, including:
  - user name (owner of file)
  - group name (for sharing)
  - file size (bytes)
  - creation time, modification time
  - file type (file, directory, device, link)
  - permissions



```
% ls -l unix.tex test
-rwxr-xr-x 1 joe users 200 Dec 29 14:39 test
-rw-r--r-- 1 dmg users 21009 Dec 29 14:39 unix.tex
```



# Who has permission?

- permissions can be set for
  - user ("u") [~~-rwx~~rwx~~----~~]: the file owner 🍄
  - group ("g") [~~----~~rwx~~---~~]: group for sharing 🍄
  - other ("o") [~~-----~~rwx]: any other 🍄
  - all ("a"): user + group + other
- **user**: the owner of the file or directory; owner has full control over permissions
- **group**: a group of users can be given shared access to a file
- **other**: any user who is not the owner and does not belong to the group sharing a file



# What kind of permissions?

- files:
  - **read (r)**: allows file to be read
  - **write (w)**: allows file to be modified (edit, delete)
  - **execute (x)**: tells UNIX the file is executable
  - **dash (-)** : owner/group/other have no permissions
- directories:
  - **read (r)**: allows directory contents to be read (listed)
  - **write (w)**: allows directory contents to be modified (create, delete)
  - **execute (x)**: allows users to navigate into that directory (e.g., with the `cd` command)
  - **dash (-)** : owner/group/other have no permissions



# chmod: set file permissions

- there are several ways to use "chmod"

- use letter symbols to represent "who" and "what"

```
% chmod o+rx ~/.www/ppt    # other can read and cd "ppt"  
% chmod u+x run.pl          # script "run.pl" executable  
% chmod go-rwx ~/private    # removing access group & other  
% chmod u=rwx,g=rx,o=x foobar.txt # all permissions
```

- can also use "octal" (base 8) notation, representing each three-bit field with an octal digit;  $r \in \{0,4\}$ ,  $w \in \{0,2\}$ ,  $x \in \{0,1\}$

```
% chmod 751 foobar.txt      # specify all permissions
```

- the following are different ways of setting "read-only" permission for a file

```
% chmod =r file  
% chmod 444 file  
% chmod a-wx,a+r file
```

0+rx  
utn  
go-rwx  
gofrm

chmod ugo+rwx Desktop

✓  
Examples



# Various & Sundry

- UNIX file names are case-sensitive
  - assumption here: underlying file system is UNIX
  - e.g., `myFile` and `myfile` are two different names, and the `Logout` command cannot be typed as `Logout`
- commands are available to change the **owner** and/or **group** of a file; e.g. `chown`, `chgrp`
- **pager** is a command (`less`, `more`) used to display a text file one page at a time  
`% less unix.txt`      *change Owner*      `% chmod`
- quickly create a file (or update the timestamp of an existing file)  
`% touch unix.txt`  
`% ls -l unix.txt`  
`-rw-r--r-- 1 zastre users 0 Aug 29 14:39 unix.tex`

unix = bruteforce  
mac = some  
padding



# Introduction to UNIX (contd)

- The shell
- Basic command syntax
- Command types
- Getting help on commands
- I/O streams ↴ ↵ ↲ ↳
- Redirection and pipelining ⚡⚡⚡
- Command sequences
- Console



# the shell (again)

- The shell is **the** intermediary between you and the **UNIX OS kernel**
- It interprets your typed commands in order to do what you want
  - the shell reads the next input line
  - it interprets the line (expands arguments, substitutes aliases, etc.)
  - performs action
- There are two families of shells:
  - “sh” based shells, and “csh” based shells
  - they vary slightly in their syntax and functionality
  - we’ll use “bash”, the Bourne Again SHell (derivative of “sh”, known as the “Bourne shell”)
  - tip: you can find out what shell you are using by typing:  
`echo $SHELL`



# basic command syntax

% cmd [options] [arguments]

- cmd represents here some builtin-shell or UNIX command
- [options] = zero or many options
- [arguments] = zero or many arguments

<i>option</i>	<i>example</i>
opt	a
-opt	-v
--optname	--verbose
-opt arg	-s 5
--optname arg	--size 5



# basic command syntax (2)

- **opt** is a character in {a..zA..Z0..9}
- **optname** is an option name; e.g., **--size**, **--keep**
- **argument**, **arg** is one of the following:
  - file name
  - directory name
  - device name, e.g., `/dev/hdb2`
  - number, e.g., `10`, `010`, `0x1af`, ...
  - string, e.g., `"*.c"`, `"Initial release"`, ...
  - ...



# command types

- commands can be:
  - built into the shell (e.g., cd, alias, bg, set,...)
  - aliases created by the user or on behalf of the user (e.g., rm='rm -i', cp='cp -i', vi='vim')
  - an executable file
    - binary (compiled from source code)
    - script (system-parsed text file)
- Use the type command to determine if a command is builtin, an alias, or an executable.

```
% type rm  
rm is aliased to 'rm -I'
```



# some simple commands

% **cat** [file1 file2 ...]

– (catenate) copy the files to stdout, in order listed

% **less** [filename]

– browse through a file, one screenful at a time

% **date**

– displays current date and time

% **wc** [filename]

– (word count) counts the number of lines, words and characters in the input

% **clear**



# getting help on commands

- You can ask for help in several ways.
- Display a description of a shell command (builtin)  

```
% help times
```
- Display a long description of a command (from section *n* of manual)  

```
% man [n] chmod
```
- Display a one line description of a command  

```
% whatis gcc
gcc      gcc (1) - GNU project C and C++ compiler
```
- Use "info"  

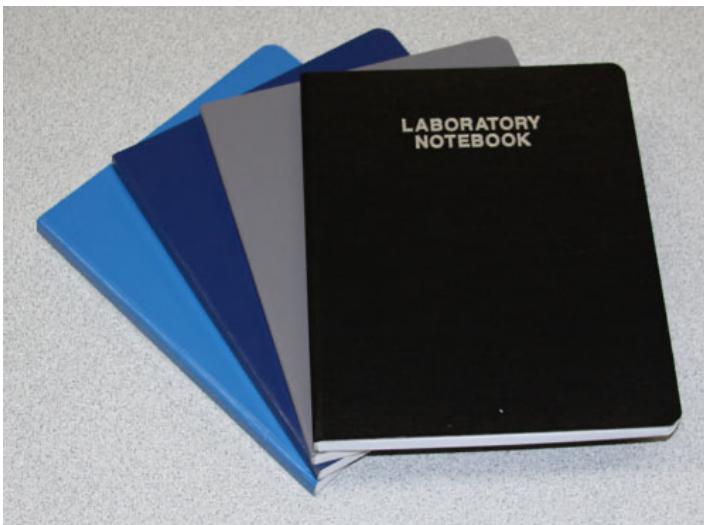
```
% info gcc
% info ls
```

*some command = alias for any command*
- Many commands provide their own help  

```
% somecmd -h
% somecmd --help
```



# Write it down!



# input & output streams

- each UNIX program has access to three I/O “streams” when it runs:
  - **standard input** or **stdin**; defaults to the console keyboard
  - **standard output** or **stdout**; defaults to the console screen
  - **standard error** or **stderr**; defaults to the console screen
- the shell provides a mechanism for overriding this default behaviour (**stream redirection**)



# stream redirection

- redirection allows you to:
  - take input from a file
  - save command output to a file
- redirecting from/to files using **bash** shell:

- stdin:

```
% cmd < file  
% less < ls.1
```

commands

- stdout:

```
% cmd > file  
% ls -la >dir.listing  
% cmd >> file  
% ls -la /home >>dir.listing
```

# write

# append

- stderr:

```
% cmd 2> file  
% cmd 2>> file
```

# write

# append



# stream redirection (2)

- redirecting stdin and stdout simultaneously

```
% cmd < infile > outfile
```

```
% sort < unsorted.data > sorted.data
```

- redirecting stdout and stderr simultaneously

```
% cmd >& file
```

```
% grep 'hello' program.c >& hello.txt
```

```
% cmd 1>out.log 2>err.log
```

- UNIX gotchas:

- symbols used for redirection depend on shell you are using

- our work will be with the Bash shell (**bash, sh**)

- slight differences from C-shell's (**csh, tcsh**)



# pipes

- Pipes are considered by many to be one of the major Unix-shell innovations
  - excellent tool for creating powerful commands from simpler components,
  - does so in an effective, efficient way.
- Pipes route standard output of one command into the standard input of another command
- Allows us to build complex commands using a set of simple commands
- Motivation:
  - without pipes, lots of temporary files result



# without pipes

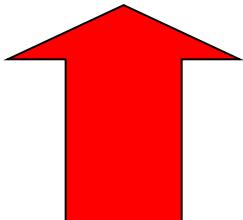
- Example: How many different users are currently running processes on the server?



# without pipes

- Example: How many different users are currently running processes on the server?

```
% ps aux > temp1.txt  
% awk '{ print $1 }' temp1.txt > temp2.txt  
% sort temp2.txt > temp3.txt  
% uniq temp3.txt > temp4.txt  
% wc -l < temp4.txt > temp5.txt  
% cat temp5.txt
```



Off by one – need to  
mentally subtract one  
from the resulting number



# with pipes

- Example: How many different users are currently running processes on the server?

↗ Have no idea  
what this is!

```
% ps aux | awk '{ print $1 }' | sort | uniq | wc -l
```

↗ Oh we didn't know when he was giving lecture

```
% ps aux | awk '{ print $1 }' | sort | uniq | wc -l | xargs expr -1 +
```

- Note the structure of the command:
  - “generator” command is at the head
  - successive “filter” commands transform the results
  - this is a very popular style of Unix usage



# A bit more about pipes

- Pipes can save time by eliminating the need for intermediate files
- Pipes can be arbitrarily long and complex
- All commands are executed **concurrently**
- If any processing error occurs in a pipeline, the whole pipeline fails



# command sequencing

- multiple commands can be executed sequentially, that is: cmd1;cmd2;cmd3;...;cmdn  
% date; who; pwd
- may group sequenced commands together and redirect output  
% (date; who; pwd) > logfile
- note that the last line does not have the same effect as:

% date; who; pwd > logfile

X → *only puts pwd inside logfile.  
( ) is important*



# Introduction to UNIX (contd)

- Filename expansion
- Command aliases
- Quoting and backslash escapes
- **bash** command history
- Job control
- Shell/environment variables
- Customizing your shell



# filename expansion

- "shorthand" for referencing multiple **existing** files on a command line
  - \* any number of characters
  - ? exactly one of any character
  - [abc] any character in the set [abc]
  - [!abc] any character **not** in the set [abc]
- these can be combined together as seen on the next slide



# filename expansion (2)

- examples:
  - count lines in all files having the suffix ".c"  
% wc -l \*.c
  - list detailed information about all files with a single character file extension  
% ls -l \*.?
  - send to the printer all files with names beginning in Chap\* and chap\* files  
% lpr [Cc]hap\*



# filename expansion (3)

- \* matches any sequence of characters (except those with an initial period)

```
% rm *.o          # remove all files ending in '.o'  
% rm *            # remove all files in directory  
% rm ../*-old*.c
```

- ? matches any single character (except an initial period)

```
% rm test.?      # remove test.c and test.o (etc.)
```

- So to delete a file of the form ".filename" you can't use wildcards

```
% rm .viminfo
```

How do we delete a file named \*?



# quoting

- controls bash's interpretation of certain characters
- what if you wanted to pass '>' as an argument to a command?
- **strong quotes** – All characters inside a pair of single quotes (') are preserved.
- **weak quotes** – Some characters (\$,) inside a pair of double quotes ("") are expanded (interpreted) by the shell.
- **backquotes** – substitute result of evaluation as a command



# quoting

```
% echo $SHELL */bin/bash file1 file2 file3
```

```
% echo '$SHELL' '*'  
$SHELL *
```

```
% echo "$SHELL" "*"  
/bin/bash *
```

```
%echo `date`  
Fri May 12 11:54:27 PDT 2017
```

prints out preserved  
words → Strong  
Quotes

Weak Quotes →  
since \$ exists, it's been  
interpreted by the shell



# backslash escaping

- Characters used by **bash** which may need to be escaped:  
~ , ` , # , \$ , & , \* , ( , ) , \ , [ , ] , { , } , ; , ' , " , < , > , / , ? , !
- single characters can be "protected" from expansion by prefixing with a backslash ("\\")  
cmd \\\* is the same as typing cmd '\*'
- protecting special characters in such a manner is an example of **backslash escaping**  
% cp ~bob/junk \\\* # make copy of junk named '\*'  
% rm '\*' # remove '\*' (not "delete all files")
- Single quotes around a string turn off the special meanings of most characters

```
% rm 'dead letter'  
% cp ~bob/junk '*' # same as up above
```

# command substitution

- backquotes (`) are used to substitute the result of evaluating a command into a quoted string or shell variable:

```
% echo "Current date is: `date` "
```

```
Current date is: Fri May 12 11:54:27 PDT 2017
```

```
% BOOTTIME=`date`
```

```
% echo $BOOTTIME
```

```
Fri May 12 11:54:27 PDT 2017
```

- standards-compliant (i.e. POSIX) style avoids backticks:

```
% echo "Current date is: $(date)"
```

```
Current date is: Thu 15 Sep 2011 14:58:13 PDT
```

This is the  
current  
mac system  
usage -



# bash command history

- bash (and other shells like sh, tcsh, ksh, csh) maintain a history of executed commands
- uses the readline editing interface
- history will show list of recent commands

```
% history    # print your entire history  
% history n # print most recent n commands  
% history -c      # delete your history
```

- a common default size of the history is 500 commands
  - and the history is usually remembered across login sessions



# Using history

- simple way: use up and down arrows
- using the “!” history expansion

% **!!** repeat last command

% **!n** repeat command number n

% **!-n** repeat the command typed  
n commands ago

% **!foo** last command that started with foo



# shell variables

- a running shell carries with it a **dictionary** of variables with values
- some are **built in** and some are **user defined**
- used to customize the shell
- use **env** to display the values of your **environment variables**
- use **set** to display the values of your **environment + shell variables**

```
% env  
PWD=/home/bgates  
GS_FONTPATH=/usr/local/fonts/type1  
XAUTHORITY=/home/dtrump/.Xauthority  
TERM=ansi  
HOSTNAME=c70  
...
```



# shell variables (2)

- many variables are automatically assigned values at login time
- variables may be re-assigned values at the shell prompt
- new variables may be added, and variables can be discarded
- assigning or creating a variable – and notice absence of spaces around the "=" symbol:  
`% somevar="value"`
- to delete a variable:  
`% unset somevar`
- To use the value of a shell variable use the \$ prefix:  
`% echo $somevar`



# PATH shell variable

- helps the shell find the commands you want to execute
- its value is a list of directories separated by ':' symbol
- when we intend to run a program, the directory of its executable should be in the PATH in order to be found quickly
- Example: assume that program `cmd` is located in directory `"/usr2/bin"`

```
% echo $PATH  
PATH=/usr/bin:/usr/sbin:/etc  
% cmd  
bash: cmd: command not found  
% PATH="$PATH:/usr2/bin"  
% echo $PATH  
PATH=/usr/bin:/usr/sbin:/etc:/usr2/bin  
% cmd  
(... now runs ...)
```

- the shell searches sequentially in the order directories are listed



# environment variables

- some shell variables are exported to every subshell
  - when executing a command, the shell often launches another instance of the shell; this is called a **subshell**  
% (date ; who ; pwd) > logfile
  - the subshell executes as an entirely different process
  - the subshell “inherits” the environment variables of its “parent” (main shell)
- “exporting” shell variables (*var*) to the environment  
% export var  
% export var=value
- example:  
% export EDITOR=vim



# customizing the shell

- In your accounts there will be two files you can modify to customize the **bash** shell
- “`~/.bash_profile`” is evaluated by the shell each time you login to your account.
- by default, “`~/.bash_profile`” **sources** (reads and evaluates) a second file “`~/.bashrc`”
- **conventional wisdom** suggests that permanent shell/environment variables should be placed in “`~/.bash_profile`”, and aliases should be placed in “`~/.bashrc`”
- system administrators, for very sound reasons, often prefer that we don’t modify “`~/.bash_profile`”, but instead customize the shell by modifying `~/.bashrc` (adding shell variables, aliasing, etc.)
- In both cases, the changes you make to these files will not take effect until you source the modified file  
`% source .bashrc`

**Use with caution!**

# job control

- the shell allows you to execute multiple programs in parallel
- starting a program in the background ...

~~% cmd &~~

~~[1] 3141~~ # (jobid=1,pid=3141)

... and bringing it to the foreground

~~% fg %1~~

- placing a running program in the background

~~% cmd~~

~~% bg ^Z %1~~



# job control (2)

- stopping and restarting a program:

```
% vim hugeprog.c
^Z
[1]+ Stopped vim hugeprog.c
% jobs
[1]+ Stopped vim hugeprog.c
% gcc hugeprog.c -o hugeprog &
[2] 2435
% jobs
[1]- Stopped vim hugeprog.c
[2]+ Stopped gcc hugeprog.c -o hugeprog
% fg %1
[1] vim hugeprog.c
```

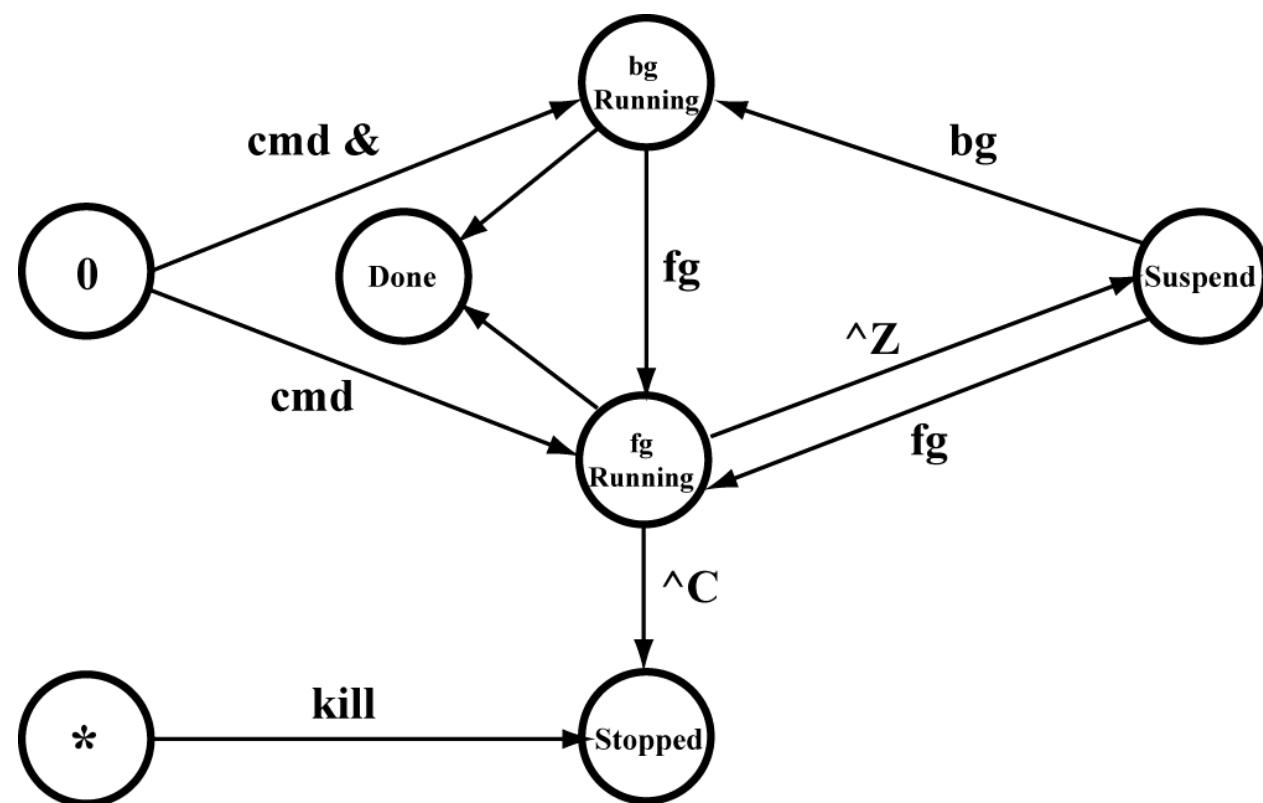
- terminating (or “killing”) a job:

```
% kill %n # use kill -9 %n if the job won't die!
% kill %cc # kill job that starts with cc
```



# job control (3)

- job states



# shell scripting

- Why write a shell script?
  - Sometimes it makes sense to wrap a repeated task into a command.
  - Sequences of operations can be placed in a script and executed like a command.
- Not everything is sensible for a script, though
  - For some problems it would make more sense for a full program
  - Instances: resource-intensive tasks, complex applications, mission critical apps, etc.



# Some simple scripts

- For what appears below, ensure the file containing the script is executable

```
#!/bin/bash  
echo 'Hello, world!'
```

hello.sh

```
#!/bin/bash  
uptime  
users
```

status.sh

- The very first line is called a "shebang" path
  - What follows the "#!" ("shebang") is the command that interprets everything else that follows.



# Echoing command-line arguments

- Obtaining command-line argument is relatively straightforward

```
#!/bin/bash  
  
echo "First command-line arg" $1  
echo "Second command-line arg" $2
```

status.sh

- Notice that echo takes multiple strings
  - But these are not separated by commas
  - (Shell syntax is close enough to regular programming syntax to be confusing.)



# Selection

- The numeric representation of true and false are inverted
  - True == 0
  - False == anything else
- Common tests involve file operators
- Note the spacing in the test expression!

```
#!/bin/bash
if [ -e /home/zastre/seng265/assign1 ] ; then
    echo 'Hooray! The file exists!'
else
    echo 'Boo! The file ain't yet there...'
fi

# Other tests:
# -f True if file is a regular file
# -d True if file is a directory
# -w True if file exists and is writable
# -O True if the account running script owns the file
```



# String and arithmetic relationals

- String operators compare ~~lexical~~ order (i.e., dictionary order)
- Arithmetic operators only work on integers
- Note spacing variants...

```
#!/bin/bash

if [ "abc" != "ABC" ] ; then
    echo 'Case does matter here' ; fi

if [ 12 < 2 ] ; then
    echo 'Why is 12 less than 2??!' ; fi

a=12
b=2
if [ "$a" -lt "$b" ]
then
    echo 'Something is wrong with numbers here...'
else
    echo "Ah ha! $a can be either a string or integer"
fi
```

# More generate tests

- Sometimes we could use a good old logical OR or logical AND
- Some C-like expressive power is possible
- (Note slight syntax variation with the "if" statement)

```
#!/bin/bash
if [ -e ~/.bashrc && ! -d ~/.bashrc ]
then
    echo 'Definitely a config file to process'
fi
```



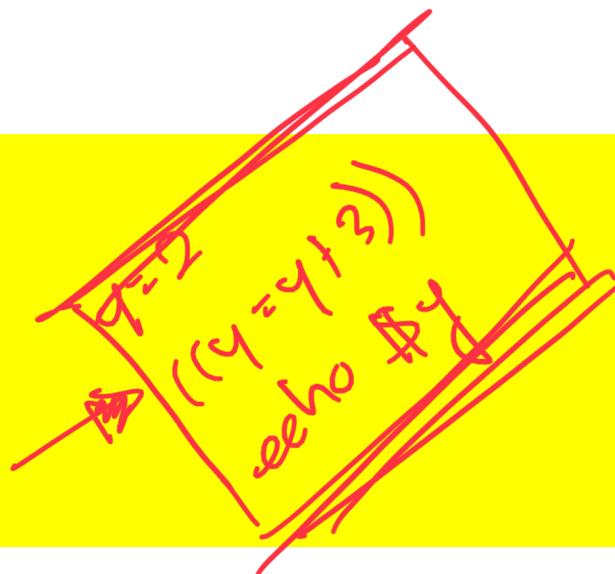
# Arithmetic? Not so good...

- Bash usually treats variables as strings
- We can force bash to treat a variable's value as an integer

```
#!/bin/bash

x=1
x=$x+1
echo $x    # Still a string

y=1
(( y=y+1 ))
echo $y    # This gets it...
```



# Iteration

- List-like values are common in the shell
  - Arguments passed to command
  - Files expanded by wildcards
- A list literal is simply spelled out

```
#!/bin/bash

for x in 1 2 a
do
    echo $x
done

for x in *
do
    echo $x
done
```



# Iteration

- The output from commands may be used to create a list
  - Note that the text from the command will be tokenized into a sequence of individual words...
- We can also write old-style for loops
- Use "set -x" to have the shell print out commands as they are executed
  - Handy for debugging

```
#!/bin/bash

set -x

for i in $(date) ; do
    echo item: $i
done

for (( i=0; i<5; i++ )) ; do
    echo item: $i
    echo in$i.txt
done
```



# Iteration

- Also: while loops
  - Recall: quantity in the square brackets is tested
  - Top-tested

```
#!/bin/bash

COUNTER=0
while [ $COUNTER -lt 5 ] ; do
    echo The counter is $COUNTER
    let COUNTER=COUNTER+1
done

COUNTER=8
until [ $COUNTER -lt 2 ] ; do
    echo COUNTER $COUNTER
    let COUNTER-=1
done
```



# Lots more to shell scripting...

- ... parameter expansion ...
- ... regular expressions ...
- ... but we have enough for now.
- Recall: selection and loops control by a test
  - If a program runs to completion without errors, it returns 0;
  - otherwise it should return something other than zero
  - This can be used to phrase a conditional (i.e., for driving a test plan involving sets of inputs and outputs)



# endnotes

- This was a brief introduction to UNIX with a heavy emphasis on the use of the "bash" shell
- you should try out the concepts presented in these slides
- you should read man pages and/or other sources of information
  - books
  - online resources
- you can learn from others
  - rarely is there a single way to do the same thing
  - especially true when constructing large commands using pipes
- Slides on bash shell scripting based on lectures by Kurt Schmidt (Drexel University)

