

CSC 225

Algorithms and Data Structures I

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ECS 516

Recursion

- **Recursion** in computer science is a method where the solution to a problem depends on solutions to smaller instances of the same problem.
- Most computer programming languages support recursion by allowing a function to call itself within the program text.
- There are 3 important rules of thumb:
 1. The recursion has a *base case*.
 2. The recursive calls must *converge* to the base case.
 3. The subproblems must be *contained* in the bigger problem.

Iterative Algorithm for Factorial

Basic units: A & C – ignore 1st A and last C in loop

Algorithm factorialIterative(n)

Input: Integer $n \geq 1$.

Output: $n!$

```
1. result ← 1 1A
2. for i ← 2 to n do
3.     result ← i * result 1A
   i = i + 1
4. end
5. return result 1A
```

$$\begin{aligned} T(n) &= 1 + \sum_{i=2}^n (3) + 1 \\ &= 2 + 3 \sum_{i=2}^n 1 \\ &= 2 + 3(n-2+1) \\ &= 3n-1 \end{aligned}$$

$$T(n) = 2 + 3(n-1)$$

$$T(n) = 3n - 1$$

Recursive Algorithm for Factorial

Basic units: A & C

Let $T(n)$ runtime for n

Algorithm factorialRecursive(n)

Input: Integer $n \geq 1$.

Output: $n!$

if $n = 1$ **then**

return 1

else

return n * factorialRecursive($n-1$)

end

**Recurrence
Equation**

$$T(n) = \begin{cases} 2 & \underline{n = 1} \\ \underline{T(n-1)} + 2 & n \geq 2 \end{cases}$$

Solving Recurrence Equations by Repeated Substitution (bottom-up)

$$\underline{T(n)} = \underline{T(n-1)} + 2$$

$$\underline{T(n-1)} = \underline{T(n-2)} + 2$$

$$\underline{T(n-2)} = \underline{T(n-3)} + 2$$

...

$$T(2) = T(1) + 2$$

$$\underline{T(1)} = 2$$

$$T(1) = 2$$

$$T(2) = T(1) + 2 = 2 + 2 = 4 = 2(2)$$

$$T(3) = T(2) + 2 = 4 + 2 = 6 = 2(3)$$

$$T(4) = T(3) + 2 = 6 + 2 = 8 = 2(4)$$

⋮

$$T(i) = T(i-1) + 2 = 2(i)$$

⋮

$$T(n) = T(n-1) + 2 = 2(n) = 2n$$

$$2n$$

Solving Recurrence Equations by Repeated Substitution (top-down)

$$T(n) = T(n-1) + 2 \quad \leftarrow$$

$$T(n-1) = \underline{T(n-2)} + 2$$

$$T(n-2) = T(n-3) + 2$$

...

$$T(2) = T(1) + 2$$

$$T(\underline{1}) = 2$$

$$T(n) = \underline{T(n-1)} + 2$$

$$2^{nd} = [\underline{T(n-2)} + 2] + 2$$

$$3^{rd} = [\underline{T(n-3)} + 2] + 2 + 2$$

⋮

i^{th}

$$= \boxed{T(n-i) + 2i}$$

when does $n-i = 1$?

$$\boxed{\underline{i = n-1}}$$

$$T(n) = T(n - (n-1)) + 2(n-1)$$

$$= T(1) + 2(n-1)$$

$$= 2 + 2(n-1) = 2 + 2n - 2$$

$$\boxed{T(n) = 2n}$$

Structure of a Recursive Algorithm

Algorithm recursiveAlgorithm(n)

if n = 1 **then**

base-case

else

induction-step

recursiveAlgorithm(n-1)

end

- Let the worst case running time of recursiveAlgorithm be $T(n)$

- Then
$$T(n) = \begin{cases} c_1 & \text{if } n = 1 \\ T(n-1) + c_2 & \text{otherwise} \end{cases}$$

Recall Iterative arrayMax Algorithm

Algorithm arrayMax(A, n) :

Input: An array A storing $n \geq 1$ integers

Output: The maximum element in A

currentMax \leftarrow A[0]

$$T(n) = 7n - 2$$

for k \leftarrow 1 **to** n-1 **do**

if currentMax < A[k] **then**

 currentMax \leftarrow A[k]

return currentMax

Recursive arrayMax Algorithm

Algorithm recursiveMax(A, n)

$$T(\text{max}()) = 1$$

Input: An array A storing $n \geq 1$ integers.

Output: The maximum element in A.

if $n = 1$ **then**
 return A[0]

4? 6? 5?

else

return max(recursiveMax(A, $n-1$), A[$n-1$])
end

$$T(n) = \begin{cases} 3, & n=1 \\ T(n-1) + 7, & n \geq 2 \end{cases}$$

Counting a Recursive Algorithm

- **Base case:** 3 operations ($n=1$, $A[0]$, return)
- **Induction step:** $T(n-1)+7$ ops ($n=1$, $n-1$, $n-1$, $A[n-1]$, call, max, ret)

**Recurrence
Equation**

$$T(n) = \begin{cases} 3 & n = 1 \\ T(n-1) + 7 & n \geq 2 \end{cases}$$

Solving Recurrence Equation by Repeated Substitution

$$T(n) = T(n-1) + 7$$

$$T(n-1) = T(n-2) + 7$$

$$T(n-2) = T(n-3) + 7$$

...

$$T(2) = T(1) + 7$$

$$T(1) = 3$$

$$\begin{aligned} T(n) &= \underbrace{T(n-1)} + 7 \\ &= (T(n-2) + 7) + 7 \\ &= T(n-3) + 3(7) \end{aligned}$$

$$\begin{aligned} &\vdots \\ &= T(n-i) + 7i \\ &\vdots \end{aligned}$$

$$\begin{aligned} n-i &= 1? \\ \underline{i} &= \underline{n-1} \end{aligned}$$

$$\begin{aligned} T(n) &= T(1) + 7(n-1) \\ &= 3 + 7(n-1) \\ &= \end{aligned}$$

$$7n - 4$$

Towers of Hanoi - Recursive Algorithm

Algorithm tohRecursive(n,A,B,C) :

Input: Integer $n \geq 1$ (disks) pegs A, B, C

Output: n disks from A to C in min moves

if $n=1$ **then**

 move (A,C)

else

 tohRecursive (n-1,A,C,B)

 move (A,C)

 tohRecursive (n-1,B,A,C)

end

**Recurrence
Equation**

$$T(n) = \begin{cases} 1 & n = 1 \\ 2T(n-1) + 1 & n \geq 2 \end{cases}$$

Solving Recurrence Equation by Repeated Substitution

$$\begin{aligned}
 T(n) &= 2T(n-1) + 1 \\
 T(n-1) &= 2T(n-2) + 1 \\
 T(n-2) &= 2T(n-3) + 1 \\
 &\dots \\
 T(2) &= 2T(1) + 1 \\
 T(1) &= 1
 \end{aligned}$$

$$\begin{aligned}
 T(n) &= 2T(n-1) + 1 & n-i=1? \\
 &= 2[2T(n-2) + 1] + 1 & i=n-1 \\
 &= 2^2 T(n-2) + 2 + 1 \\
 &= 2^2 [2T(n-3) + 1] + 2 + 1 \\
 &= 2^3 T(n-3) + 2^2 + 2^1 + 1 \leftarrow 2^0 \\
 &\vdots \\
 T(n) &= 2^i T(n-i) + 2^{i-1} + \dots + 2^2 + 2^1 + 2^0 \\
 &\vdots \\
 T(n) &= 2^{n-1} + 2^{n-2} + \dots + 2^0 \\
 &= \sum_{i=0}^{n-1} 2^i = \frac{1-2^{(n-1)+1}}{1-2} \\
 &= \boxed{T(n) = 2^n - 1}
 \end{aligned}$$

The Principle of Induction

- Let S_1, S_2, S_3, \dots be statements such that
 1. S_1 is true; and
 2. Whenever S_k is true, where $k \in \mathbb{N}$, then S_{k+1} is true.

Then all of the statements S_1, S_2, S_3, \dots are true.

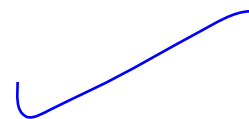
The Principle of Induction

Ex 5: Show that $\sum_{i=1}^n i = \frac{n(n+1)}{2}$ is true for all integers $n \geq 1$.

B.C.: $\sum_{i=1}^1 i = \frac{1(1+1)}{2} ?$

$$\sum_{i=1}^1 i = 1$$

$$\frac{1(1+1)}{2} = 1$$



I.H.: Let $\sum_{i=1}^k i = \frac{k(k+1)}{2}$ be true. ($k \geq 2$) \therefore by

I.S.: $\sum_{i=1}^{k+1} i = \underbrace{\sum_{i=1}^k i}_{\text{by I.H.}} + (k+1) = \frac{k(k+1)}{2} + (k+1)$

$$= \frac{k(k+1) + 2(k+1)}{2} = \frac{(k+1)(k+2)}{2}$$

The Principle of Induction

Ex 6: Prove that the closed form of the Towers of Hanoi equation is

$$T(n) = \underline{2^n - 1}.$$

$$T(n) = \begin{cases} 1, & n=1 \\ 2T(n-1) + 1, & n \geq 2 \end{cases}$$

B.C. $n=1$

$$T(1) = 1, \quad T(1) = 2^1 - 1 = 1$$

\therefore by induction
 $T(n) = 2^n - 1$ for
 $n \geq 1$

I.H.: Assume true for $n=k$, $k \geq 1$. i.e. $T(k) = 2^k - 1$

I.S.: Let $n=k+1$. $T(k+1) = 2T(k) + 1$

$$= 2(2^k - 1) + 1 = 2^{k+1} - 2 + 1 = 2^{k+1} - 1$$

The Strong Form of Induction

- Let S_1, S_2, S_3, \dots be statements such that
 1. S_1 is true; and (sometimes more)
 2. Whenever S_i is true for all i such that $1 \leq i \leq k$, where $k \in \mathbb{N}$, then S_{k+1} is true.

Then all of the statements S_1, S_2, S_3, \dots are true.

The Strong Form of Induction

Ex 7: Consider the Fibonacci sequence 1,1,2,3,5,8,13,..., which can be given by the recurrence equation

$$T(n) = \begin{cases} 1, & \text{if } n = 0 \text{ or } n = 1 \\ T(n-1) + T(n-2), & \text{if } n \geq 2 \end{cases}$$

Prove that $T(n) \leq 2^n$ for $n \geq 0$.

B.C.: $T(0) = T(1) = 1 \leq 1$

$T(0) = 2^0 = 1$

$T(1) = 2^1 = 2, 1 \leq 2$

I.H.: Suppose $T(i) \leq 2^i$ for $0 \leq i \leq k$

I.S.: $n = k+1$: $T(k+1) = T(k) + T(k-1)$

$\leq 2^k + 2^{k-1}$

$\leq 2^k + 2^k = 2 \cdot 2^k = 2^{k+1}$

Loop Invariants

- What is a loop invariant?
- An **invariant** is a property that is always true at particular points in a program.
- A **loop invariant** is a property that is true before (and after) each iteration of a loop

Loop Invariants

- To prove some statement S , about a loop, is correct, define S in terms of smaller statements S_0, S_1, \dots, S_k where
 1. S_0 is true before the loop.
 2. S_{i-1} is true before iteration i , then show that S_i is true after iteration i .
 3. Thus, S_k implies S is true by induction.

Loop Invariants

- In general, a loop invariant consists of the following cases:
 1. **Base case (initialization):** prove the invariant holds (is true) before the loop starts
 2. **Inductive step (maintenance):** prove that *if* the invariant holds right before beginning iteration i (inductive hypothesis), *then* it must also hold at the end of that iteration (right before the next iteration, $i + 1$)
 3. **Termination:** make sure the loop will eventually end (with the invariant holding)

Loop Invariants

Ex 8: Prove `arrayMax(A, n)` is correct.

S : `arrayMax()` returns the maximum value in array A .

S_j : `currentMax` is the maximum value from $A[0]$ to $A[j]$

B.C. S_0 : `currentMax` is the max. value from $A[0]$ to $A[0]$.

True because `currentMax ← A[0]`

I.H.: For some $i-1 \geq 0$
 S_{i-1} is true.

Algorithm `arrayMax(A, n)`

Input: An array A storing $n \geq 1$ integers

Output : The maximum element in A

`currentMax ← A[0]`

for $k \leftarrow 1$ **to** $n - 1$ **do**

if `currentMax < A[k]` **then**

`currentMax ← A[k]`

end

end

return `currentMax`

Loop terminates when $k = n$ & S_{n-1} is true

Loop Invariants

i.e.

currentMax is the max value of $A[0]$ to $A[i-1]$.
That is, currentMax is the max value from $A[0]$ to $A[i-1]$.

I.S.: Show that S_i is true.

currentMax $< A[i]$ \rightarrow 2 cases

True: set currentMax $\leftarrow A[i]$
... $A[i-1]$ by I.H. S_i is true.

$A[i] > \text{currentMax} \geq A[0]$,

$\therefore \text{currentMax} \geq A[0], \dots, A[i]$

False: currentMax $\geq A[i]$

by I.H. currentMax $\geq A[0]$
to $A[i-1]$

Algorithm arrayMax(A, n)

Input: An array A storing $n \geq 1$ integers

Output: The maximum element in A

currentMax $\leftarrow A[0]$

for $k \leftarrow 1$ to $n - 1$ **do**

if currentMax $< A[k]$ **then**

 currentMax $\leftarrow A[k]$

end

end

return currentMax