

## Vectors - IV

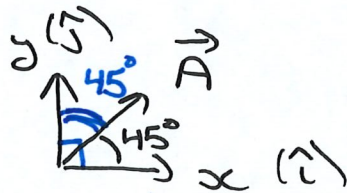
$\vec{A}$  is 5m long and makes an angle of  $45^\circ$  measured counterclockwise in the xy plane from  $\hat{i}$ .  $\vec{B} = 3m\hat{i} - 5m\hat{j}$ .

- What is the dot product between  $\vec{A}$  and  $\vec{B}$ ?
- What is the angle between  $\vec{A}$  and  $\vec{B}$ ?

① Write  $\vec{A}$  in components, use rule.

② Write  $\vec{B}$  as magnitude & direction do geometry Find angle, use other rule.

Way 1



$$A_x = |\vec{A}| \cos 45^\circ = 3.54m$$

$$A_y = |\vec{A}| \cos 45^\circ = 3.54m$$

$$\vec{A} = 3.54m\hat{i} + 3.54m\hat{j} + 0m\hat{k}$$

$$\vec{B} = 3m\hat{i} - 5m\hat{j} + 0m\hat{k}$$

$$\begin{aligned} \vec{A} \cdot \vec{B} &= A_x B_x + A_y B_y + A_z B_z \\ &= (3.54m)3m + (3.54m)(-5m) + (0m)^2 \\ &= -7.07m^2 \end{aligned}$$

Angle between  $\vec{A}$  &  $\vec{B}$

$$\vec{A} \cdot \vec{B} = |\vec{A}| |\vec{B}| \cos \theta$$

calculated  $\uparrow$  know  $\uparrow$  can calculate  $\uparrow$  want

$$-7.07 \text{ m}^2 = (5 \text{ m}) \sqrt{(3 \text{ m})^2 + (-5 \text{ m})^2 + (0 \text{ m})^2} \cos \theta$$

$$-0.243 = \cos \theta$$

$$\boxed{104^\circ = \theta}$$

Way 2

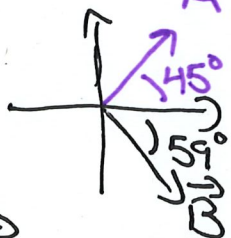
$$\text{What is } |\vec{B}| = \sqrt{B_x^2 + B_y^2 + B_z^2} = 5.83 \text{ m}$$

What is angle?  $\leftarrow \vec{B} \text{ \& } \hat{i}$

$$B_x = |\vec{B}| \cos \theta$$

$$\theta = 59^\circ$$

$$\frac{3 \text{ m}}{5.83 \text{ m}} = \cos \theta = 0.514$$



Angle btw  $\vec{A}$  &  $\vec{B} = 104^\circ$

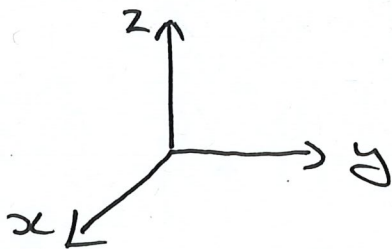
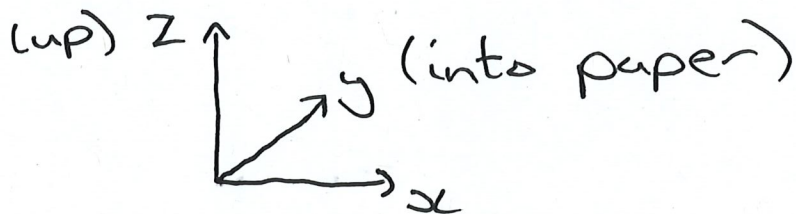
$$\begin{aligned} \vec{A} \cdot \vec{B} &= |\vec{A}| |\vec{B}| \cos \theta = (5 \text{ m}) (5.83 \text{ m}) \cos 104^\circ \\ &= -7.07 \end{aligned}$$

# Coordinate Systems:

1-9-Theory-Coordinate Systems

So far:

$x, y, z$  coordinates  
 $\hat{i}$   $\hat{j}$   $\hat{k}$  all at  $90^\circ$  to each other

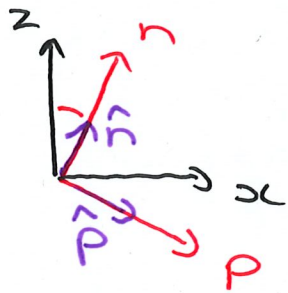


"Right-handed" ← meaning when we talk about "cross products"

$$\vec{A} = A_x \hat{i} + A_y \hat{j} + A_z \hat{k}$$

Nothing special about  $x, y, z$  as coordinates.

Any set of three unit vectors all at  $90^\circ$  to each other can form "basis" for coordinate system



$$\vec{A} = A_p \hat{p} + A_y \hat{y} + A_n \hat{n}$$

$$A_p = \vec{A} \cdot \hat{p}$$



# Cross product.

Takes 2 vectors, gives a third vector.

How this happens:

- Two (non-parallel vector) define a plane.
- Plane in 3D has only one direction at  $90^\circ$  to it
- Up to  $\pm$  (change in direction) the normal vector to plane defines cross product.

Symbol for cross product  $\nearrow$

$$\begin{aligned}\vec{A} \times \vec{B} &= (A_x \hat{i} + A_y \hat{j} + A_z \hat{k}) \times (B_x \hat{i} + B_y \hat{j} + B_z \hat{k}) \\ &= (A_y B_z - A_z B_y) \hat{i} \\ &\quad + (A_z B_x - A_x B_z) \hat{j} \\ &\quad + (A_x B_y - A_y B_x) \hat{k}\end{aligned}$$

$$\vec{A} \times \vec{B} = -\vec{B} \times \vec{A}$$

Properties:

- Direction of  $\vec{A} \times \vec{B}$  at  $90^\circ$  to  $\vec{A}$   
and  $90^\circ$  to  $\vec{B}$ , in sense by  
"Right-hand rule"

- Fingers of R hand along  $\vec{A}$

- Curl fingers to  $\vec{B}$

- Thumb points in  $\vec{A} \times \vec{B}$

-  $|\vec{A} \times \vec{B}| = |\vec{A}| |\vec{B}| \sin \theta$

↖ angle between  
 $\vec{A}$  &  $\vec{B}$

$$\hat{i} \times \hat{i} = 0$$

$$\hat{i} \times \hat{j} = \hat{k}$$

$$\hat{i} \times \hat{k} = -\hat{j}$$

$$\hat{j} \times \hat{i} = -\hat{k}$$

$$\hat{j} \times \hat{j} = 0$$

$$\hat{j} \times \hat{k} = \hat{i}$$

$$\hat{k} \times \hat{i} = \hat{j}$$

$$\hat{k} \times \hat{j} = -\hat{i}$$

$$\hat{k} \times \hat{k} = 0$$

$$\hat{i} \times \hat{j} = \hat{k}$$

Linear algebra

$$\vec{A} \times \vec{B} = \det \begin{bmatrix} \hat{i} & \hat{j} & \hat{k} \\ A_x & A_y & A_z \\ B_x & B_y & B_z \end{bmatrix}$$



# 1-11-Example-Vectors V

## Vectors - V

$$\vec{A} = 3m\hat{i} + 2m\hat{j} - 4m\hat{k} \text{ and } \vec{B} = 2m\hat{i} - 3m\hat{j} - 1m\hat{k}.$$

- What are the x, y, and z components of  $\vec{A} \times \vec{B}$ ?
- What is the magnitude of  $\vec{A} \times \vec{B}$ ?
- What is the angle between  $\vec{A}$  and  $\vec{A} \times \vec{B}$ ?

$$\begin{aligned} \vec{A} \times \vec{B} &= (A_x\hat{i} + A_y\hat{j} + A_z\hat{k}) \times (B_x\hat{i} + B_y\hat{j} + B_z\hat{k}) \\ &= (A_yB_z - A_zB_y)\hat{i} \\ &\quad + (A_zB_x - A_xB_z)\hat{j} \\ &\quad + (A_xB_y - A_yB_x)\hat{k} \\ &= (2m(-1m) - (-4m)(-3m))\hat{i} \\ &\quad + ((-4m)2m - (3m)(-1m))\hat{j} \\ &\quad + (3m(-3m) - (2m)2m)\hat{k} \\ &= (-14m^2)\hat{i} + (-5m^2)\hat{j} \\ &\quad \uparrow + (-13m^2)\hat{k} \end{aligned}$$

x-comp  
of  $\vec{A} \times \vec{B}$



$$|\vec{A} \times \vec{B}| = \sqrt{(-14\text{m}^2)^2 + (-5\text{m}^2)^2 + (-13\text{m}^2)^2}$$

$$= 19.748\text{m}^2$$

$$|\vec{A} \times \vec{B}| = |\vec{A}| |\vec{B}| \sin \Theta$$

$$\sqrt{(3\text{m})^2 + (2\text{m})^2 + (-4\text{m})^2}$$

$$5.385\text{m}$$

$$\sqrt{(2\text{m})^2 + (-3\text{m})^2 + (-1\text{m})^2}$$

$$3.742\text{m}$$

angle

$$\vec{A} \cdot \vec{B} = A_x B_x + A_y B_y + A_z B_z = |\vec{A}| |\vec{B}| \cos \Theta$$

$$(3\text{m})(2\text{m}) + (2\text{m})(-3\text{m}) + (-4\text{m})(-1\text{m}) = |\vec{A}| |\vec{B}| \cos \Theta$$

$$4\text{m}^2 = (5.385\text{m})(3.742\text{m}) \cos \Theta$$

$$0.1985 = \cos \Theta$$

$$\Theta = 78.55^\circ$$

$$19.748\text{m}^2 = 5.385\text{m} (3.742\text{m}) \sin 78.55^\circ$$

$$= 19.75\text{m}^2$$

$$\vec{A} \cdot (\vec{A} \times \vec{B}) = |\vec{A}| |\vec{A} \times \vec{B}| \sin \Theta \cos \Theta = 0$$

expect

$$= (3\text{m})(-14\text{m}^2) + 2\text{m}(-5\text{m}^2) + (-4\text{m})(-13\text{m}^2)$$

$$= 0$$