

# SENG 265: Software Development Methods

Fall 2017

Midterm Exam: October 23, 2017

Student name: [REDACTED]

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Marks: \_\_\_\_\_

## Note:

- There are six (6) sheets of paper in this exam paper containing seven questions. The last question is a BONUS question. Please count the pages in your copy of the exam *and immediately notify the instructor if a page is missing.*
- The exam is out of 90 (ninety) marks.
- All answers are to be written on this paper. You can use the blank pages as scrap space.
- This is a 50-minute exam.

Question 1: Git (4 Marks).

4

Place an X besides all answers that apply.

By stating that git is a version-control system, we are saying:

- It enables a programmer to "lock out" others from accessing a file when that programmer is making changes to the file.
- ✓ X • It permits concurrent read access of remote repositories to users who have read-access rights to those repositories.
- ✓ X • It tracks changes to file and directories over time.
- X • It always automatically resolves conflicting changes when a file has been edited by multiple users.
- None of the above

Q1: 4  
Q2: 8  
Q3: 10 19  
Q4: 5  
Q5: 10  
Q6: 34 post  
B: 10

Total 80/90 = 89%

## Question 2: Types in C (10 Marks).

Using one or more typedef statements, define a type MidtermType such that the main function below compiles successfully and produces the output 'Value: 19.6' when run. Any answer that meets those two constraints will be considered correct.

```
#include <stdio.h>
#include <stdlib.h>
/* put your typedefs below */
typedef struct MidtermType {
    MTptr element;
} MidtermType;

typedef struct MTptr {
    float* ptr;
} MTptr;
```

```
int main() {
    float f;
    f = 19.6;
    MidtermType Q;
    Q.element.ptr = &f;
    printf("Value: %f\n", *(Q.element.ptr));
    Return 0;
}
```

### Question 3: Pointers and Addresses (20 marks)

Consider the following syntactically valid C statements, as they would appear in a function:

```
int x, y, z;  *p [ ] → x [6]  0x0200
int* p;      *q [ ] → y [10]  0x0201
int* q;
int** R;     **R [ ] → z [17]  0x0202
```

```
x=6;
y=10;
z=17;
p=&x;
q=&y;
R=&q;
```

$R = \&q$   
 $q = 0x0201$   
 $p = 0x0200$

A. What is the value of the expression " $*q - **R$ "?



Justify your answer:

$*q - **R$   
 $= *q - *(q)$   
 $= *q - *q$   
 $= 0$

$*R = q$  since  $R = \&q$   
 and  $**R = *(q) = *q$   
 therefore  $*q - **R = *q - *q = 0$

B. What is the value of the expression " $(z -= --(*q)) + x++$ "?



Justify your answer:

$(z -= --(*q)) + x++$   
 $= 7 + 7 = 14$   
 $\Rightarrow [z = z - (--*q)]$   
 $\Rightarrow [z = z - 9] \Rightarrow z = 17 - 9 = 8$

C. What is the value of z as a result of expression in B?

$z = 8$

D. Write a single syntactically correct C assignment statement to change the value of the variable y to 0 without using the identifier y.

$*q = 0$  //  $*q = y$

E. Write a single syntactically correct C assignment statement to change the value of the variable q to point at the variable z without using the identifier q.

$*R = \&z$  //  $*R = q$

#### Question 4: Arrays in C (10 Marks) 5

What is the output of the code below?

```
#include <stdio.h>
#include <string.h>
```

```
int main (int argc, char *argv[]) {
    char* array[] = {"January", "February", "April", "June"};
    printf("%c\n", *++array[2]);
    return 0;
}
```

first character only      ++array[2] = array[3]  
\*(++array[2]) = \*(array[3]) = "June"

Answer:

Justify your answer.

the out put is "J" and a new line

"J"

answer p

#### Question 5: Files and Streams (6 Marks) 10

Consider the syntactically correct C program below, which reads characters from standard input, changes all letters to lowercase (leaving non-alphabetical characters unchanged), then prints each character to standard output.

```
#include <stdio.h>
#include <ctype.h>
```

```
int main() {
    FILE* input_file = stdin;
    int c = fgetc(input_file);
    while (c != EOF) {
        fprintf(stdout, "%c", tolower(c));
        c = fgetc(input_file);
    }
    return 0;
}
```

Get input >

Suppose the program above is compiled into an executable `input_to_lowercase`. Give a valid unix shell command line which uses the `input_to_lowercase` program to change to lowercase every character in a file called `input.txt` and stores the result into a file called `output.txt`.

input\_to\_lowercase <input.txt > output.txt

% cat input.txt |input\_to\_lowercase > output.txt

% ./input-to-lowercase <input.txt > output.txt



## Question 6: Strings (40 Marks)

In the space provided below, write an implementation of the C function `remove_vowels` which conforms to the specification below. To get full marks the code should compile (do not use pseudocode).

```
#include <ctype.h>
#include <string.h>
```

/\*remove all vowels (both lowercase and uppercase) from a string s.

The function must not generate output to either `stdout` or `stderr`.

The letters considered vowels are "A", "E", "I", "O", "U", and "Y".

Examples:

If s is "Hello seng265", s will be modified to contain "Hll sng265"

If s is "Eye", s will be modified to contain "".

If s is "I am in Seng265", s will be modified to contain " m n Sng265".

\*/

```
void remove_vowels (char* s) {
```

```
    int length = strlen(s);
```

```
    char* s_new[length];
```

```
    for (i=0; i < length; i++) {
        char temp;
        temp = tolower(s[i]);
```

```
        switch (temp) {
```

```
            case 'a':
```

```
                break;
```

```
            case 'e':
```

```
                break;
```

```
            case 'i':
```

```
                break;
```

```
            case 'o':
```

```
                break;
```

```
            case 'u':
```

```
                break;
```

```
            case 'y':
```

```
                break;
```

```
            default:
```

```
                s_new[s_new_count++] = s[i];
```

```
        }
```

```
    }
```

// null terminate s\_new string

```
s_new[s_new_count] = '\0';
```

→ ~~s = s\_new;~~ ~~strcpy(s, s\_new);~~

use strcpy

} // remove vowels

34

**BONUS Question** (Answer only if you answered all other questions) (10 Marks)

Here are different ways on creating a string in C:

```
char str1[] = {'a', 'b', 'c', '\0'}; 4 bytes
char* str2 = "abc"; 8 byte pointer char*
char str3[5] = {'a', 'b', 'c', '\0'}; 5 bytes 1 unused
char str4[4] = "abc"; 4 bytes 1 unused
```

On a system with 64-bit (8 byte) pointers, what is the output of the following code?

```
printf("sizeof=%02d \n", sizeof(str1));
printf("sizeof=%02d \n", sizeof(str2));
printf("sizeof=%02d \n", sizeof(str3));
printf("sizeof=%02d \n", sizeof(str4));
```

Answer: sizeof = 04  
sizeof = 08  
sizeof = 05  
sizeof = 04

✓ (10)