Complex Exponential Functions

A complex exponential function is a function of the form

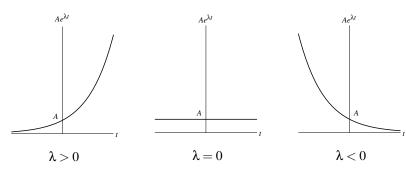
$$x(t) = Ae^{\lambda t}$$

where A and λ are *complex* constants.

- A complex exponential can exhibit one of a number of distinct modes of **behavior**, depending on the values of its parameters A and λ .
- For example, as special cases, complex exponentials include real exponentials and complex sinusoids.

Real Exponential Functions

- **A real exponential function** is a special case of a complex exponential $x(t) = Ae^{\lambda t}$, where *A* and λ are restricted to be *real* numbers.
- A real exponential can exhibit one of three distinct modes of behavior, depending on the value of λ, as illustrated below.
- If $\lambda > 0$, x(t) *increases* exponentially as t increases (i.e., a growing exponential).
- If $\lambda < 0$, x(t) decreases exponentially as t increases (i.e., a decaying exponential).
- If $\lambda = 0$, x(t) simply equals the *constant* A.



Complex Sinusoidal Functions

- A complex sinusoidal function is a special case of a complex exponential $x(t) = Ae^{\lambda t}$, where A is *complex* and λ is *purely imaginary* (i.e., $Re\{\lambda\} = 0$).
- That is, a **complex sinusoidal function** is a function of the form

$$x(t) = Ae^{j\omega t}$$
,

where A is *complex* and ω is *real*.

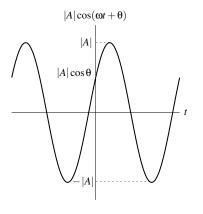
By expressing A in polar form as $A = |A| e^{j\theta}$ (where θ is real) and using Euler's relation, we can rewrite x(t) as

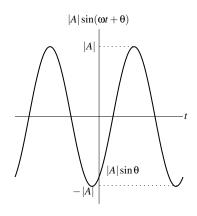
$$x(t) = \underbrace{|A|\cos(\omega t + \theta)}_{\text{Re}\{x(t)\}} + j\underbrace{|A|\sin(\omega t + \theta)}_{\text{Im}\{x(t)\}}.$$

- Thus, $Re\{x\}$ and $Im\{x\}$ are the same except for a time shift.
- Also, x is periodic with *fundamental period* $T = \frac{2\pi}{|\omega|}$ and *fundamental* frequency $|\omega|$.

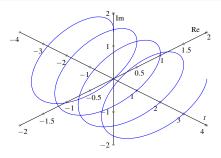
Complex Sinusoidal Functions (Continued)

■ The graphs of $Re\{x\}$ and $Im\{x\}$ have the forms shown below.

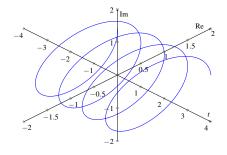




Plot of $x(t) = e^{j\omega t}$ for $\omega \in \{2\pi, -2\pi\}$







 $\omega = -2\pi$

General Complex Exponential Functions

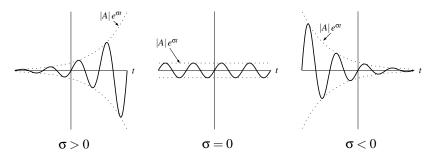
- In the most general case of a complex exponential function $x(t) = Ae^{\lambda t}$, Aand λ are both *complex*.
- Letting $A = |A| e^{j\theta}$ and $\lambda = \sigma + j\omega$ (where θ , σ , and ω are real), and using Euler's relation, we can rewrite x(t) as

$$x(t) = \underbrace{|A| e^{\sigma t} \cos(\omega t + \theta)}_{\text{Re}\{x(t)\}} + j \underbrace{|A| e^{\sigma t} \sin(\omega t + \theta)}_{\text{Im}\{x(t)\}}.$$

- Thus, $Re\{x\}$ and $Im\{x\}$ are each the product of a real exponential and real sinusoid.
- One of three distinct modes of behavior is exhibited by x(t), depending on the value of σ .
- If $\sigma = 0$, Re $\{x\}$ and Im $\{x\}$ are *real sinusoids*.
- If $\sigma > 0$, Re $\{x\}$ and Im $\{x\}$ are each the *product of a real sinusoid and a* growing real exponential.
- If $\sigma < 0$, Re $\{x\}$ and Im $\{x\}$ are each the *product of a real sinusoid and a* decaying real exponential.

General Complex Exponential Functions (Continued)

The *three modes of behavior* for $Re\{x\}$ and $Im\{x\}$ are illustrated below.



From Euler's relation, a complex sinusoid can be expressed as the sum of two real sinusoids as

$$Ae^{j\omega t} = A\cos(\omega t) + jA\sin(\omega t).$$

Moreover, a real sinusoid can be expressed as the sum of two complex sinusoids using the identities

$$A\cos(\omega t + \theta) = rac{A}{2} \left[e^{j(\omega t + \theta)} + e^{-j(\omega t + \theta)}
ight] \quad ext{and}$$

$$A\sin(\omega t + \theta) = rac{A}{2j} \left[e^{j(\omega t + \theta)} - e^{-j(\omega t + \theta)}
ight].$$

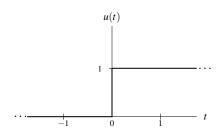
Note that, above, we are simply *restating results* from the (appendix) material on complex analysis.

Unit-Step Function

The unit-step function (also known as the Heaviside function), denoted u. is defined as

$$u(t) = \begin{cases} 1 & t \ge 0 \\ 0 & \text{otherwise.} \end{cases}$$

- Due to the manner in which u is used in practice, the actual value of u(0)is unimportant. Sometimes values of 0 and $\frac{1}{2}$ are also used for u(0).
- A plot of this function is shown below.

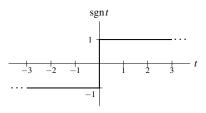


Signum Function

The signum function, denoted sgn, is defined as

$$sgn t = \begin{cases} 1 & t > 0 \\ 0 & t = 0 \\ -1 & t < 0. \end{cases}$$

- From its definition, one can see that the signum function simply computes the *sign* of a number.
- A plot of this function is shown below.

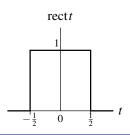


Rectangular Function

The **rectangular function** (also called the unit-rectangular pulse function), denoted rect, is given by

$$\operatorname{rect} t = \begin{cases} 1 & -\frac{1}{2} \le t < \frac{1}{2} \\ 0 & \text{otherwise.} \end{cases}$$

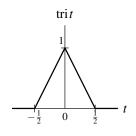
- Due to the manner in which the rect function is used in practice, the actual *value of* rect *t* at $t = \pm \frac{1}{2}$ is unimportant. Sometimes different values are used from those specified above.
- A plot of this function is shown below.



The **triangular function** (also called the unit-triangular pulse function), denoted tri, is defined as

$$\operatorname{tri} t = \begin{cases} 1 - 2|t| & |t| \le \frac{1}{2} \\ 0 & \text{otherwise.} \end{cases}$$

A plot of this function is shown below.

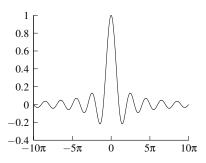


Cardinal Sine Function

The cardinal sine function, denoted sinc, is given by

$$\operatorname{sinc} t = \frac{\sin t}{t}.$$

- By l'Hopital's rule, sinc 0 = 1.
- A plot of this function for part of the real line is shown below. [Note that the oscillations in $\operatorname{sinc} t$ do not die out for finite t.]



Floor and Ceiling Functions

- The **floor function**, denoted $|\cdot|$, is a function that maps a real number x to the largest integer not more than x.
- In other words, the floor function rounds a real number to the nearest integer in the direction of negative infinity.
- For example,

$$\left\lfloor -\frac{1}{2} \right\rfloor = -1, \quad \left\lfloor \frac{1}{2} \right\rfloor = 0, \quad \text{and} \quad \left\lfloor 1 \right\rfloor = 1.$$

- The **ceiling function**, denoted $[\cdot]$, is a function that maps a real number x to the smallest integer not less than x.
- In other words, the ceiling function rounds a real number to the nearest integer in the direction of positive infinity.
- For example,

$$\left[-\frac{1}{2}\right] = 0$$
, $\left[\frac{1}{2}\right] = 1$, and $\left[1\right] = 1$.

Several useful properties of the floor and ceiling functions include:

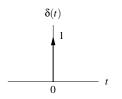
Unit-Impulse Function

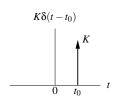
The unit-impulse function (also known as the Dirac delta function or **delta function**), denoted δ , is defined by the following two properties:

$$\delta(t)=0 \quad ext{for } t
eq 0 \quad ext{and}$$

$$\int_{-\infty}^{\infty} \delta(t) dt = 1.$$

- Technically, δ is not a function in the ordinary sense. Rather, it is what is known as a generalized function. Consequently, the δ function sometimes behaves in unusual ways.
- Graphically, the delta function is represented as shown below.





Unit-Impulse Function as a Limit

Define

$$g_{\varepsilon}(t) = egin{cases} 1/\varepsilon & |t| < \varepsilon/2 \ 0 & ext{otherwise}. \end{cases}$$

The function g_{ε} has a plot of the form shown below.



- Clearly, for any choice of ε , $\int_{-\infty}^{\infty} g_{\varepsilon}(t) dt = 1$.
- The function δ can be obtained as the following limit:

$$\delta(t) = \lim_{\varepsilon \to 0} g_{\varepsilon}(t).$$

That is, δ can be viewed as a *limiting case of a rectangular pulse* where the pulse width becomes infinitesimally small and the pulse height becomes infinitely large in such a way that the integral of the resulting function remains unity.

Properties of the Unit-Impulse Function

Equivalence property. For any continuous function x and any real constant t_0 ,

$$x(t)\delta(t-t_0) = x(t_0)\delta(t-t_0).$$

Sifting property. For any continuous function x and any real constant t_0 ,

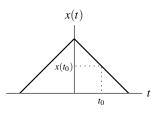
$$\int_{-\infty}^{\infty} x(t)\delta(t-t_0)dt = x(t_0).$$







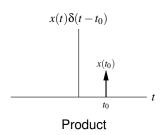
Graphical Interpretation of Equivalence Property



 $\delta(t-t_0)$

Function x

Time-Shifted Unit-Impulse **Function**



Representing a Rectangular Pulse (Using Unit-Step Functions)

For real constants a and b where a < b, consider a function x of the form

$$x(t) = \begin{cases} 1 & a \le t < b \\ 0 & \text{otherwise} \end{cases}$$

(i.e., x is a rectangular pulse of height one, with a rising edge at a and falling edge at b).

The function x can be equivalently written as

$$x(t) = u(t - a) - u(t - b)$$

(i.e., the difference of two time-shifted unit-step functions).

- Unlike the original expression for x, this latter expression for x does not involve multiple cases.
- In effect, by using unit-step functions, we have collapsed a formula involving multiple cases into a single expression.

Representing Functions Using Unit-Step Functions

- The idea from the previous slide can be extended to handle any function that is defined in a *piecewise manner* (i.e., via an expression involving multiple cases).
- That is, by using unit-step functions, we can always collapse a formula involving multiple cases into a single expression.
- Often, simplifying a formula in this way can be quite beneficial.

Section 3.4

Continuous-Time (CT) Systems

CT Systems

A system with input x and output y can be described by the equation

$$y = \mathcal{H}x$$
,

where \mathcal{H} denotes an operator (i.e., transformation).

- Note that the operator \mathcal{H} maps a function to a function (not a number to a number).
- Alternatively, we can express the above relationship using the notation

$$x \xrightarrow{\mathcal{H}} y$$
.

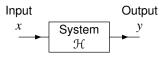
If clear from the context, the operator \mathcal{H} is often omitted, yielding the abbreviated notation

$$x \rightarrow y$$
.

- Note that the symbols " \rightarrow " and "=" have *very different* meanings.
- The symbol " \rightarrow " should be read as "produces" (not as "equals").

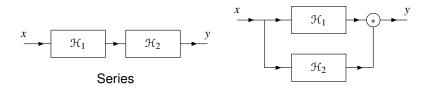
Block Diagram Representations

Often, a system defined by the operator \mathcal{H} and having the input x and output y is represented in the form of a *block diagram* as shown below.



Interconnection of Systems

Two basic ways in which systems can be interconnected are shown below.



Parallel

- A series (or cascade) connection ties the output of one system to the input of the other.
- The overall series-connected system is described by the equation

$$y = \mathcal{H}_2 \mathcal{H}_1 x.$$

- A parallel connection ties the inputs of both systems together and sums their outputs.
- The overall parallel-connected system is described by the equation

$$y = \mathcal{H}_1 x + \mathcal{H}_2 x.$$