Victoria, British Columbia

May 16, 2024

BC Energy Regulator

Division: Human Resources (Victoria) Location: Victoria, British Columbia

Dear Hiring Manager:

I am excited to apply for the **Web Developer Co-op Placement** at **BC Energy Regulator**. I am a software engineering student at the University of Victoria in British Columbia. I am eager to learn and grow in the field of computer and software engineering and I believe that this role will help me gain valuable work-experience related to my interests and help me acquire a practical understanding in a real-world setting.

I have a fascination for developing web and mobile applications, and I am continually learning new skills through personal projects outside school. I have been involved in more than 13 software development projects, which includes developing an iOS weather application in Swift Programming Language, making a 3D graphical simulation of a Rubik's Cube in OpenGL, C++ and developing web development projects in React, JavaScript and TypeScript. I have been an active member in the Engineering Students Society and UVic Students Society where I have worked as a mentor during my second year as well as volunteered in multiple events besides engaging in software development projects throughout my time.

Throughout my academic endeavours, I have had the chance to learn the basic concepts of object-oriental programming, software architecture and development, testing and evolution, data structures and algorithms. I have actively contributed to the UVic Rocketry and VikeLabs as a full-stack web developer, where I have spent much of my time collaborating and developing solutions to issues while reviewing codes mostly written in TypeScript and Python. My experience includes developing schemas in both MongoDB and PostgreSQL using Atlas, as well as other database tools and services especially Prisma, PlanetScale, and Mongoose. Throughout my projects, I have used automation and testing frameworks such as Selenium, Puppeteer, JUnit, Maven, Gradle. I also have worked with projects following networking protocols and have experience working with debugging tools and version control systems like Git and Subversion. While working in teams at UVic Rocketry, I used ticketing tools, such as Jira and Kanban. I am planning to specialize in visual computing and data mining, involved in projects that are closely tied to my interests. I believe that my strength lies in my ability to work independently, collaborating, adapting to new environments, and gaining familiarity with new tools necessary to excel in this role.

I am currently available for an 8-month work term and would be open to the possibility of participating in more than two consecutive terms. Thank you for considering my application. I look forward to the opportunity to further discuss my skills and experience with BC Energy Regulator.

Most Sincerely,

Arfaz Hossain (He/Him)

Software Engineering Student,

Arrfaz Hussain

University of Victoria

+1 (250) 880 8402 | arfazhussain@uvic.ca | linkedin.com/in/arfazhussain | github.com/arfazhxss

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EDUCATION

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University of Victoria

Sept. 2021 – Present Victoria, BC

TECHNICAL SKILLS

Languages: Java, Python, TypeScript, JavaScript, Objective-C (Swift), C++, HTML/CSS, R Frameworks and Libraries: Node, Next.js, React, Express, Material, Shadon, Tailwind Databases: MySQL, PosgreSQL, SQLite, MongoDB, Redis, DynamoDB, CloudSQL Developer Tools: Visual Studio, IntelliJ, JUnit, Eclipse, Maven, Gradle, Git, Docker

SELECTED COLLABORATIVE PROJECTS

Study Sprints

github.com/VikeLabs/Study-Sprints

Feb 2024 – Present Victoria, BC

- Collaborating with a team of 6 developers to create a full-stack Pomodoro application utilizing React with TypeScript, addressing users' time management requirements
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WINTER 2021	-2022									
	Sep - Dec ERING B.I P ENGINI	ENG.								
(0-00)	ENGR	110	DESIGN AND COMMUNICATION I	2.5	76% E	3 5	2.5		79%	16
	ENGR	130	INTRODUCTION TO PROFESSIONAL PRACTICE	0.5	79% E		0.5		87%	20
	MATH	100	CALCULUS I	1.5	72% E	3- 4	1.5		72%	20
	MATH	110	MATRIX ALGEBRA FOR ENGINEERS	1.5	75% E	3 5	1.5		69%	13
	ERING B.I P ENGINI	ENG. EERING)								
	CSC	111	FUNDAMENTALS OF PROGRAMMING WITH ENGINEERING APPLICATIONS	1.5	78% E	-	1.5		61%	11
	MATH	101	CALCULUS II	1.5	66% (1.5		73%	18
	MATH	122	LOGIC AND FOUNDATIONS	1.5	81% <i>A</i>		1.5		73%	7
	CREDIT	IN 12.0	INTRODUCTORY PHYSICS I A = 5.04 (05MAY2022) UNITS EMIC STANDING (05MAY2022)	1.5	75% E	3 5	1.5		57%	12
SUMMER 202	2									
	ession: Ma ERING B.I P ENGINI CSC	ÉNG.		1.5	76% E	3 5	1.5		74%	91
	SESSIC	NAL GPA	A = 5.00 (17AUG2022)	1.0	7070	, 0	1.0		7470	J
WINTER 2022										
SOFT	Sep - Dec ERING B.: WARE EN P ENGINI	S.ENG. GINEER								
(200	CSC	225	ALGORITHMS AND DATA STRUCTURES I	1.5	53% [) 1	1.5		73%	19
	ECON	180	INTRODUCTION TO ECONOMICS AND FINANCIAL PROJECT EVALUATION	1.5	90% A	\+ 9	1.5		81%	15
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(000	CSC	230	INTRODUCTION TO COMPUTER ARCHITECTURE	1.5	63%	C :	2	1.5		76%	127
	ENGR	120	DESIGN AND COMMUNICATION II	2.5	88%	Α :	8	2.5		87%	173
	ENGR	141	ENGINEERING MECHANICS	1.5	65%	C+ ;	3	1.5		71%	103
	STAT	260	INTRODUCTION TO PROBABILITY AND STATISTICS I	1.5	65%	C+ :	3	1.5		79%	138
	SESSIC	NAL GP	A = 4.61 (08MAY2023)								
	CREDIT	ΓIN 11.5	UNITS								
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SUMMER 202	3										
SOFT	ession: Ma ERING B.: WARE EN P ENGINI	S.ENG. IGINEERI									
00-00)	CSC	226	ALGORITHMS AND DATA STRUCTURES II	1.5	65%	C+ ;	3	1.5		82%	107
	PHIL	201	CRITICAL THINKING	1.5	70%	B- 4	4	1.5		73%	298
	SENG	275	SOFTWARE TESTING	1.5	74%	в :	5	1.5		81%	45
	SENG	310	HUMAN COMPUTER INTERACTION	1.5	92%	4+ 9	9	1.5		83%	103
	SESSIC	NAL GP	A = 5.25 (18AUG2023)								
	CREDIT	TIN 6.0	UNITS								
	IN GOO	D ACADI	EMIC STANDING (21AUG2023)								
WINTER 2023	-2024										
SOFT	Sep - Dec ERING B.: WARE EN P ENGINI	S.ENG. IGINEERI	NG								
(30.0	ASTR	101	EXPLORING THE NIGHT SKY	1.5	68%	C+ ;	3	1.5		67%	23
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	CSC	370	DATABASE SYSTEMS	1.5	57%	D .	1	1.5		66%	130
	ECE	260	CONTINUOUS-TIME SIGNALS AND SYSTEMS	1.5	20%	= (0	0.0		67%	96

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Second Te	rm· .lan - A	nr 2024									
	ERING B.										
	WARE EN	-	NG								
	P ENGIN										
•	CSC	305 [^]	INTRODUCTION TO COMPUTER	1.5	90%	A+	9	1.5		82%	108
			GRAPHICS								
	CSC	320	FOUNDATIONS OF COMPUTER SCIENCE	1.5	33%	Ν	0	0.0		72%	170
	ECE	363	COMMUNICATION NETWORKS	1.5	73%	В	5	1.5		81%	100
	SENG	371	SOFTWARE EVOLUTION	1.5	84%	A-	7	1.5		85%	81
	SESSIC	NAL GP	A = 3.13 (06MAY2024)								
	CREDIT	ΓIN 7.5	UNITS								
	IN GOO	D ACADI	EMIC STANDING (06MAY2024)								
CUMULA	ATIVE GPA	A: 4.42	,								

SUMMER 2024

Summer Session: May - Aug 2024 ENGINEERING B.S.ENG. SOFTWARE ENGINEERING (CO-OP ENGINEERING)

CHEM FUNDAMENTALS OF CHEMISTRY FROM CONTINUING 101 1.5 ATOMS TO MATERIALS FOUNDATIONS OF COMPUTER SCIENCE CSC 320 CONTINUING 1.5 ECE 260 CONTINUOUS-TIME SIGNALS AND 1.5 CONTINUING

SYSTEMS

------ END OF TRANSCRIPT ------

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		AC	ADEMIC RECORD FOR UNDERGRADUATE S	STUDIES E	XCLUDII	NG L	.AW PR	OGRAMS			
WINTER 202	1-2022										
First Term:											
	EERING B.I OP ENGINI										
)-00)	ENGR	110	DESIGN AND COMMUNICATION I	2.5	76%	В	5	2.5		79%	166
	ENGR	130	INTRODUCTION TO PROFESSIONAL PRACTICE	0.5	79%	B+	6	0.5		87%	204
	MATH	100	CALCULUS I	1.5	72%	B-	4	1.5		72%	209
	MATH	110	MATRIX ALGEBRA FOR ENGINEERS	1.5	75%	В	5	1.5		69%	135
	EERING B.I	ENG.									
	CSC	111	FUNDAMENTALS OF PROGRAMMING WITH ENGINEERING APPLICATIONS	1.5	78%	B+	6	1.5		61%	117
	MATH	101	CALCULUS II	1.5	66%		3	1.5		73%	180
	MATH	122	LOGIC AND FOUNDATIONS	1.5	81%		7	1.5		73%	75
	CREDIT	IN 12.0	INTRODUCTORY PHYSICS I A = 5.04 (05MAY2022) UNITS EMIC STANDING (05MAY2022)	1.5	75%	В	5	1.5		57%	129
SUMMER 202	22										
	EERING B.I OP ENGINI	ENG.									
	CSC	115	FUNDAMENTALS OF PROGRAMMING II	1.5	76%	В	5	1.5		74%	91
	CREDIT	IN 1.5	A = 5.00 (17AUG2022) UNITS EMIC STANDING (22AUG2022)								
WINTER 2022	2-2023										
SOFT	: Sep - Dec EERING B.: WARE EN OP ENGINI	S.ENG. GINEER									
,500	CSC	225	ALGORITHMS AND DATA STRUCTURES I	1.5	53%	D	1	1.5		73%	196
	ECON	180	INTRODUCTION TO ECONOMICS AND FINANCIAL PROJECT EVALUATION	1.5	90%	A+	9	1.5		81%	150
	SENG	265	SOFTWARE DEVELOPMENT METHODS	1.5	70%	B-	4	1.5		70%	196

Course History at tl	he Uni	versity o	f Victoria								
SESSION	COURS	SE	DESCRIPTION	UNIT VALUE	GRAD	E	GRADE POINT	AWARDED UNITS	NOTE	COMPAR MEAN	RATIVE SIZE
Second Term: ENGINEERI SOFTWA (CO-OP E	ING B.S RE ENG	S.ENG. GINEERII	NG							IVIEJ UV	OIEL
	CSC	230	INTRODUCTION TO COMPUTER ARCHITECTURE	1.5	63%	С	2	1.5		76%	127
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S	TAT	260	INTRODUCTION TO PROBABILITY AND STATISTICS I	1.5	65%	C+	3	1.5		79%	138
S	SESSIO	NAL GPA	A = 4.61 (08MAY2023)								
		IN 11.5 D ACADE	UNITS EMIC STANDING (08MAY2023)								
SUMMER 2023											
Summer Sessi ENGINEERI SOFTWA (CO-OP E	ING B.S RE ENG	S.ENG. GINEERII									
	CSC	226	ALGORITHMS AND DATA STRUCTURES II	1.5	65%	C+	3	1.5		82%	107
· · · · · · · · · · · · · · · · · · ·	PHIL	201	CRITICAL THINKING	1.5	70%	_	4	1.5		73%	298
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WINTER 2023-202	24										
First Term: Sep ENGINEERI SOFTWA (CO-OP E	ING B.S RE ENG	S.ENG. GINEERII	NG								
	STR	101	EXPLORING THE NIGHT SKY	1.5	68%	C+	3	1.5		67%	23
C	CHEM	101	FUNDAMENTALS OF CHEMISTRY FROM ATOMS TO MATERIALS	1.5	49%	F	0	0.0		70%	316
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E	CE	260	CONTINUOUS-TIME SIGNALS AND SYSTEMS	1.5	20%	F	0	0.0		67%	96

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02001011	0001	·OL	DESCRIPTION	VALUE			POINT	UNITS		MEAN	SIZE
Second Te	rm: Jan - A	Apr 2024									
ENGINE	ERING B.	S.ENG.									
SOFT	WARE EN	IGINEERI	NG								
(CO-C	P ENGIN	EERING)									
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SESSION	COUR	SE	DESCRIPTION	UNIT VALUE	GRADE		POINT	AWARDED UNITS	NOTE	COMPAR MEAN	RATIVE SIZE
SOFT	m: Jan - A ERING B. WARE EN P ENGINI	S.ENG. GINEER									
(000	CSC	230	INTRODUCTION TO COMPUTER ARCHITECTURE	1.5	63%	С	2	1.5		76%	127
	ENGR	120	DESIGN AND COMMUNICATION II	2.5	88%	Α	8	2.5		87%	173
	ENGR	141	ENGINEERING MECHANICS	1.5	65%	C+	3	1.5		71%	103
	STAT	260	INTRODUCTION TO PROBABILITY AND STATISTICS I	1.5	65%	C+	3	1.5		79%	138
	SESSIC	NAL GP	A = 4.61 (08MAY2023)								
	CREDIT	IN 11.5	UNITS								
	IN GOO	D ACADI	EMIC STANDING (08MAY2023)								
SUMMER 202	3										
SOFT	ession: Ma ERING B. WARE EN P ENGINI	S.ENG. GINEER									
0-00)	CSC	226	ALGORITHMS AND DATA STRUCTURES II	1.5	65%	C+	3	1.5		82%	107
	PHIL	201	CRITICAL THINKING	1.5	70%	B-	4	1.5		73%	298
	SENG	275	SOFTWARE TESTING	1.5	74%	В	5	1.5		81%	45
	SENG	310	HUMAN COMPUTER INTERACTION	1.5	92%	Α+	9	1.5		83%	103
	SESSIC	NAL GP	A = 5.25 (18AUG2023)								
	CREDIT	IN 6.0	UNITS								
	IN GOO	D ACADI	EMIC STANDING (21AUG2023)								
WINTER 2023	-2024										
SOFT	Sep - Dec ERING B. WARE EN P ENGINI	S.ENG. GINEERI	NG								
(300	ASTR	101	EXPLORING THE NIGHT SKY	1.5	68%	C+	3	1.5		67%	23
	CHEM	101	FUNDAMENTALS OF CHEMISTRY FROM ATOMS TO MATERIALS	1.5	49%		0	0.0		70%	316
	CSC	370	DATABASE SYSTEMS	1.5	57%	D	1	1.5		66%	130
	ECE	260	CONTINUOUS-TIME SIGNALS AND	1.5	20%	F	0	0.0		67%	96
			SYSTEMS								

If you require additional information please consult the University of Victoria calendar by copying and pasting the following link to your browser: http://uvic.ca/calendar/

Course History at the University of Victoria	Course Histor	y at the	University	of (Victoria
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SESSION	COUR	RSE	DESCRIPTION	UNIT VALUE	GRAD	ÞΕ	GRADE POINT	AWARDED UNITS	NOTE	COMPAR MEAN	SIZE
Second Ter											
	ERING B.										
	WARE EN		NG								
(CO-C	P ENGIN										
	CSC	305	INTRODUCTION TO COMPUTER	1.5	90%	A+	9	1.5		82%	108
			GRAPHICS								
	CSC	320	FOUNDATIONS OF COMPUTER SCIENCE	1.5	33%	Ν	0	0.0		72%	170
	ECE	363	COMMUNICATION NETWORKS	1.5	73%	В	5	1.5		81%	100
	SENG	371	SOFTWARE EVOLUTION	1.5	84%	A-	7	1.5		85%	81
	SESSIC	NAL GP	A = 3.13 (06MAY2024)								
	CREDIT	ΓIN 7.5	UNITS								
	IN GOO	D ACADI	EMIC STANDING (06MAY2024)								
CUMULA	TIVE GPA	A: 4.42									

SUMMER 2024

Summer Session: May - Aug 2024 ENGINEERING B.S.ENG. SOFTWARE ENGINEERING (CO-OP ENGINEERING)

FUNDAMENTALS OF CHEMISTRY FROM CHEM CONTINUING 101 1.5 ATOMS TO MATERIALS FOUNDATIONS OF COMPUTER SCIENCE CSC 320 CONTINUING 1.5 ECE 260 CONTINUOUS-TIME SIGNALS AND 1.5 CONTINUING

SYSTEMS

------ END OF TRANSCRIPT ------