B-2-8

There are infinitely many state-space representations for this system. Here are the two possible state space representations.

$$\frac{Y(s)}{U(s)} = \frac{\frac{s+z}{s+p} \frac{1}{s^2}}{1 + \frac{s+z}{s+p} \frac{1}{s^2}} = \frac{s+z}{s^3 + ps^2 + s + z}$$

Which is equivalent to

$$\ddot{y} + p\ddot{y} + \dot{y} + zy = \dot{u} + zu$$

Comparing with the standard equation:

$$\ddot{y} + a_1 \ddot{y} + a_2 \dot{y} + a_3 y = b_0 \ddot{u} + b_1 \ddot{u} + b_2 \dot{u} + b_3 u$$

$$=> \begin{cases} a_1 = p \\ a_2 = 1 \\ a_3 = z \end{cases} & & \begin{cases} b_0 = 0 \\ b_1 = 0 \\ b_2 = 1 \\ b_3 = z \end{cases}$$

Now, we define,

$$x_1 = y - \beta_0 u$$

 $x_2 = \dot{y} - \beta_0 \dot{u} - \beta_1 u = x_{1-} \beta_1 u$
 $x_3 = \dot{x_2} - \beta_2 u$

Where,

$$\beta_0 = b_0 = 0$$

$$\beta_1 = b_1 - a_1 \beta_0 = 0$$

$$\beta_2 = b_2 - a_1 \beta_1 - a_2 \beta_0 = 1$$

Also. We define,

$$\beta_3 = b_3 - a_1 \beta_2 - a_2 \beta_1 - a_3 \beta_0 = z - p$$

Then, state-space equations can be given by,

$$\begin{bmatrix} \dot{x}_1 \\ \dot{x}_2 \\ \dot{x}_3 \end{bmatrix} = \begin{bmatrix} 0 & 1 & 0 \\ 0 & 0 & 1 \\ -z & -1 & -p \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} + \begin{bmatrix} \beta_1 \\ \beta_2 \\ \beta_3 \end{bmatrix} u$$

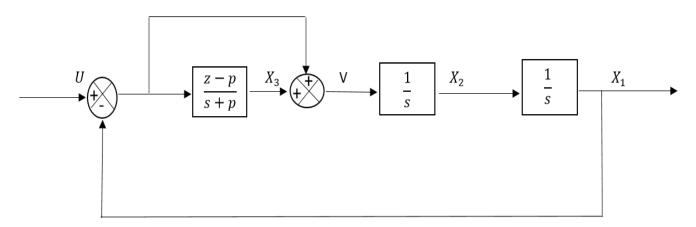
$$y = \begin{bmatrix} 1 & 0 & 0 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} + \beta_0 u$$

A different state-space representations for the same system can be obtained using a different set of state variables.

From,

$$\frac{s+z}{s+p} = 1 + \frac{z-p}{s+p}$$

we have,



From this block diagram we get the following equations (Capital letters represent Laplace transforms):

$$V = U - X_1 + X_3$$

$$X_2 = \frac{1}{s}(U - X_1 + X_3)$$

$$X_3 = \frac{z - p}{s + p} (U - X_1)$$

$$X_1 = \frac{1}{s}X_2$$

from which we obtain,

$$\dot{x}_3 + px_3 = (z-p) u - (z-p) x_1$$

$$\dot{x}_2 = -x_1 + x_3 + u$$

$$\dot{\mathbf{x}}_1 = \mathbf{x}_2$$

Rewriting we have,

$$\dot{x}_1 = x_2$$
 $\dot{x}_2 = -x_1 + x_3 + u$
 $\dot{x}_3 = -(z-p)x_1 - px_3 + (z-p)u$
 $y = x_1$

or,
$$\begin{bmatrix} \dot{x_1} \\ \dot{x_2} \\ \dot{x_3} \end{bmatrix} = \begin{bmatrix} 0 & 1 & 0 \\ -1 & 0 & 1 \\ p-z & 0 & -p \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} + \begin{bmatrix} 0 \\ 1 \\ z-p \end{bmatrix} u$$

B-3-13

Define the current in the armature circuit to be i_a , we have,

$$L \frac{di_a}{dt} + Ri_a + K_b \frac{d\theta_m}{dt} = e_i$$

Or,

$$(Ls+R)I_a(s)+K_b s \Theta_m(s) = E_i(s)$$
 (1)

Where K_b is the back emf constant of the motor. We also have,

$$J_{m}\ddot{\theta_{m}} + T = T_{m} = Ki_{a}$$

$$\& J_{L}\ddot{\theta} = T_{L}$$

$$T = \frac{\theta}{\theta_{m}} T_{L} \xrightarrow{\theta = n \theta_{m}} T = nT_{L}$$
(2)

Where K is the motor torque constant and i_a is the armature current. Equation (2) can be rewrite as,

$$J_{m} \frac{\ddot{\theta}}{n} + n J_{L} \ddot{\theta} = K i_{a}$$

$$= > (J_{m} + n^{2} J_{L}) \ddot{\theta} = n K i_{a}$$

Or,

$$(J_m + n^2 J_L) s^2 \Theta(s) = n K I_a(s)$$
 (3)

By substituting the equation (3) into equation (1), we obtain,

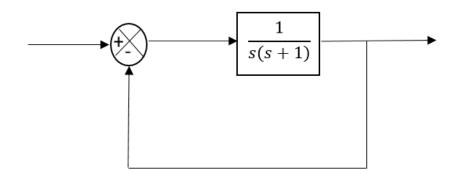
$$(Ls +R) \frac{(J_m + J_L n^2)s^2}{nK} \Theta(s) + K_b s \frac{\Theta(s)}{n} = E_i(s)$$

$$=> [(Ls + R)(J_m + n^2 J_L) s^2 + K_b K_s] \Theta(s) = n K E_i(s)$$

$$=> \frac{\Theta(s)}{E_i(s)} = \frac{nK}{s[(LS + R)(J_m + n^2 J_L)s + KK_b]}$$

B-5-2

From,



We have,

$$G(s) = \frac{\frac{1}{s(s+1)}}{1 + \frac{1}{s(s+1)}} = \frac{1}{s^2 + s + 1}$$

ELEC 360

Assignment #3 Solutions

And,

$$\omega_n^2 = 1 \Longrightarrow \omega_n = 1$$

$$2 \zeta \omega_n = 1 \Longrightarrow \zeta = 0.5$$

Eq.
$$(5-19) \rightarrow \text{Rise time} = 2.42 \text{ sec}$$
 using atan2() in $(5-19)$

Eq.
$$(5-20) \rightarrow \text{Peak time} = 3.63 \text{ sec}$$

Eq.
$$(5-21) \rightarrow \text{Maximum overshoot} = 0.163$$

Eq.
$$(5-22) \rightarrow \text{ Setting time} = 8 \sec (2\% \text{ criterion})$$

B-5-3

From Eq.(5-21)

$$M_P = e^{-\frac{\zeta}{\sqrt{1-\zeta^2}}\pi} = > \zeta = 0.69$$

Then,

$$\omega_{\rm n} = \frac{T_{\rm set}}{\zeta} = \frac{2{\rm sec}}{0.69} = 2.90 \ \frac{{\rm rad}}{{\rm sec}}$$