### Department of Electrical and Computer Engineering

# ECE 363 Communications Networks Lab 1

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Introduction to WireShark and Layered Protocol

B03

### Discussion

In this lab, students are tasked with familiarizing themselves with Wireshark, a widely used network protocol analyzer. Wireshark passively observes packets transmitted to or from a designated network interface, providing insights into network traffic without actively participating. It captures copies of packets exchanged by applications and protocols running on end systems, enabling analysis of various network activities. Through this exploration, students gained practical experience in examining network protocols and understanding their layered structure. The lab exercises helped students gain more knowledge into capturing traces, identifying protocols, calculating overhead, examining packet headers, and utilizing networking tools such as "ifconfig", "ping", and "netstat" to solidifying their understanding of network operations.

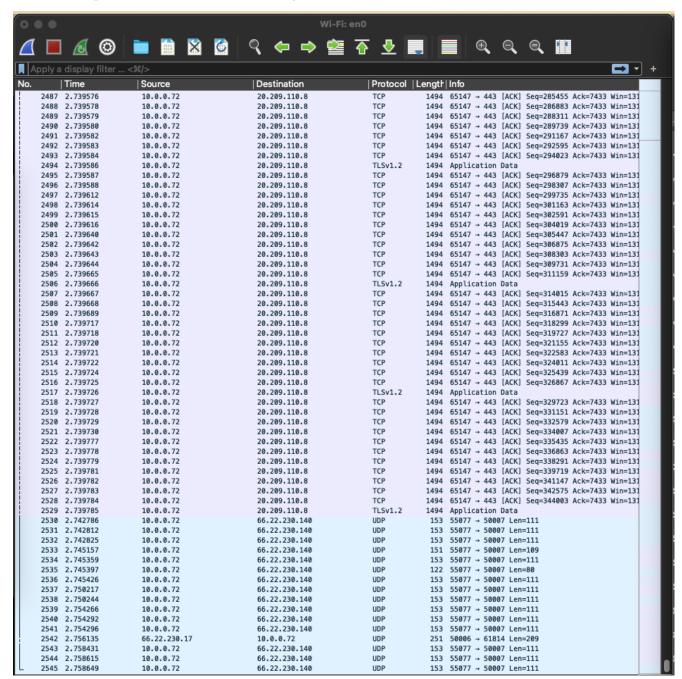
### Procedure

This lab introduced students to Wireshark, covering the installation process, getting acquainted with the tool, and analyzing layered protocols, especially focusing on HTTP GET packets. It provided practical insights into network packet capture and analysis. Students learned to draw the structure of an HTTP GET packet and performed calculations related to packet overhead through looking at all the byte positions in the captured packet data and calculating the sizes of each packet in the capture. Students used Wireshark's capture filters to refine packet capturing through employing the filter tcp port 80 to capture relevant packets for their analysis using wget command while excluding unrelated network traffic. On the Layered Protocol analysis, students examine detailed information regarding different layers of the protocol in HTTP GET packets, using both provided and captured packets for analysis. The lab also encouraged exploration of networking tools like ifconfig ping and netstat to enhance understanding of computer networking concepts.

Please Turn Over

## 1.3.1 Running WireShark

#### 1.3.1.1 Capture a trace without any filters.



One trace without any filters:

| Time      | Source  | Destination           | Protocol |
|-----------|---|-----------------------|----------|
| 2.791961  | $2604:3 \\ d08:2481:4 \\ f00:18 \\ a1:72 \\ ab:c591:ca53$       | 2603:1063:2200:30::42 | TCP      |
| Length 74 | Info $63756 \rightarrow 443 \text{ [ACK] Seq=1 Ack=34 Win=44]}$ | 1095 Len=0            |          |

# 1.3.1.2 List at least 3 different protocols that appear in the protocol column of the unfiltered packet-listing window.

I got 3 different protocols which appeared in the protocol column of the unfiltered packetlisting window. These protocols represent different layers and functionalities within network communications. These are: **TCP**, **UDP** and

TCP (Transmission Control Protocol): TCP is a connection-oriented protocol used for reliable, ordered, and error-checked delivery of data packets over a network. It is widely used for applications such as web browsing, email, file transfer, and more.<sup>1</sup>

| <b>Time</b> 2.791961 | <b>Source</b> 2604:3d08:2481:4f00:18a1:72ab:c591:ca53        | <b>Destination</b> 2603:1063:2200:30::42 | Protocol<br>TCP |
|----------------------|--|--|-----------------|
| Length 74            | Info $63756 \rightarrow 443 \text{ [ACK] Seq=1 Ack=34 Win=}$ | 4095 Len=0                               |                 |

**UDP** (User Datagram Protocol): UDP is a connectionless protocol that offers a minimal amount of service when messages are exchanged between computers in a network that uses the Internet Protocol (IP). UDP is commonly used in applications where speed is more critical than reliability, such as real-time communication protocols, online gaming, and streaming media.<sup>2</sup>

| Time     | Source     | Destination | Protocol | Length | Info                      |
|----------|------------|-------------|----------|--------|---------------------------|
| 2.584709 | 10.0.0.122 | 10.0.0.255  | UDP      | 305    | $58739 \rightarrow 54915$ |
|          |            |             |          |        | Len=263                   |

TLSv1.2 (Transport Layer Security version 1.2): TLS is a cryptographic protocol used to establish a secure communications channel between two systems. TLSv1.2 is a version of TLS and represents one of the iterations of the protocol. It provides privacy and data integrity between communicating applications and is commonly used in securing web communications, email transmission, and other forms of data exchange over networks.<sup>3</sup>

| Time       | Source   | Destination   | Protocol |  |
|------------|--|---|----------|--|
| 1.693690   | 2620:1ec:8f8::10                                     | $2604:3 \\ d08:2481:4 \\ f00:18 \\ a1:72 \\ ab:c591:ca53$ | TLSv1.2  |  |
| Length 125 | Info Change Cipher Spec, Encrypted Handshake Message |   |          |  |

Please Turn Over

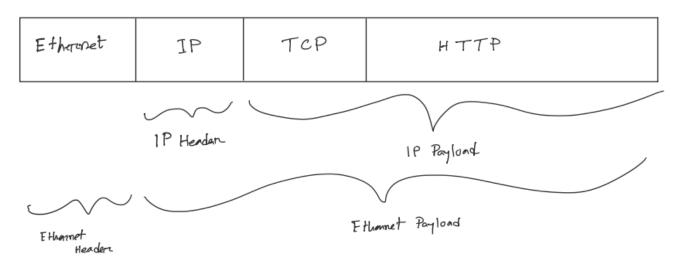
# 1.3.1.3 How long did it take from the HTTP GET message being sent to the HTTP OK reply being received?

| E  | 4 0.021669  | 2004-2400-2401-4500-10-1                             | 202-50-0-4000042002                                  | LITTE | 214 CET / UTTD/1 1                                 |
|----|-------------|--|--|-------|--|
| В  |             | 2604:3d08:2481:4f00:18a1<br>2607:f8b0:400a:804::2003 | 2607:f8b0:400a:804::2003<br>2604:3d08:2481:4f00:18a1 | TCP   | 214 GET / HTTP/1.1                                 |
| 1  | 5 0.046933  |  |  |       | 86 80 → 49905 [ACK] Seq=1 Ack=129 Win=66816 Len=   |
| 1  | 6 0.104078  | 2607:f8b0:400a:804::2003                             | 2604:3d08:2481:4f00:18a1                             | TCP   | 1294 80 → 49905 [ACK] Seq=1 Ack=129 Win=66816 Len= |
| 1  | 7 0.104305  | 2604:3d08:2481:4f00:18a1                             | 2607:f8b0:400a:804::2003                             | TCP   | 86 49905 → 80 [ACK] Seq=129 Ack=1209 Win=130112    |
| 1  | 8 0.106071  | 2607:f8b0:400a:804::2003                             | 2604:3d08:2481:4f00:18a1                             | TCP   | 1294 80 → 49905 [PSH, ACK] Seq=1209 Ack=129 Win=66 |
| 1  | 9 0.106073  | 2607:f8b0:400a:804::2003                             | 2604:3d08:2481:4f00:18a1                             | TCP   | 1294 80 → 49905 [ACK] Seq=2417 Ack=129 Win=66816 L |
| 1  | 10 0.106074 | 2607:f8b0:400a:804::2003                             | 2604:3d08:2481:4f00:18a1                             | TCP   | 1294 80 → 49905 [PSH, ACK] Seq=3625 Ack=129 Win=66 |
| 1  | 11 0.106075 | 2607:f8b0:400a:804::2003                             | 2604:3d08:2481:4f00:18a1                             | TCP   | 1294 80 → 49905 [ACK] Seq=4833 Ack=129 Win=66816 L |
| 1  | 12 0.106076 | 2607:f8b0:400a:804::2003                             | 2604:3d08:2481:4f00:18a1                             | TCP   | 1294 80 → 49905 [PSH, ACK] Seq=6041 Ack=129 Win=66 |
| 1  | 13 0.106112 | 2607:f8b0:400a:804::2003                             | 2604:3d08:2481:4f00:18a1                             | TCP   | 1294 80 → 49905 [ACK] Seq=7249 Ack=129 Win=66816 L |
| 1  | 14 0.106215 | 2604:3d08:2481:4f00:18a1                             | 2607:f8b0:400a:804::2003                             | TCP   | 86 49905 → 80 [ACK] Seq=129 Ack=7249 Win=124928    |
| П  | 15 0.106282 | 2604:3d08:2481:4f00:18a1                             | 2607:f8b0:400a:804::2003                             | TCP   | 86 49905 → 80 [ACK] Seq=129 Ack=8457 Win=123712    |
| П  | 16 0.108209 | 2604:3d08:2481:4f00:18a1                             | 2607:f8b0:400a:804::2003                             | TCP   | 86 [TCP Window Update] 49905 → 80 [ACK] Seq=129    |
| 1  | 17 0.110477 | 2607:f8b0:400a:804::2003                             | 2604:3d08:2481:4f00:18a1                             | TCP   | 1294 80 → 49905 [PSH, ACK] Seq=8457 Ack=129 Win=66 |
| 1  | 18 0.110479 | 2607:f8b0:400a:804::2003                             | 2604:3d08:2481:4f00:18a1                             | TCP   | 1294 80 → 49905 [ACK] Seq=9665 Ack=129 Win=66816 L |
| 1  | 19 0.110647 | 2604:3d08:2481:4f00:18a1                             | 2607:f8b0:400a:804::2003                             | TCP   | 86 49905 → 80 [ACK] Seq=129 Ack=10873 Win=128640   |
| 1  | 20 0.113627 | 2607:f8b0:400a:804::2003                             | 2604:3d08:2481:4f00:18a1                             | TCP   | 1294 80 → 49905 [PSH, ACK] Seq=10873 Ack=129 Win=€ |
| 1  | 21 0.113746 | 2604:3d08:2481:4f00:18a1                             | 2607:f8b0:400a:804::2003                             | TCP   | 86 49905 → 80 [ACK] Seq=129 Ack=12081 Win=129856   |
| П  | 22 0.120337 | 2607:f8b0:400a:804::2003                             | 2604:3d08:2481:4f00:18a1                             | TCP   | 1294 80 → 49905 [ACK] Seq=12081 Ack=129 Win=66816  |
| П  | 23 0.120339 | 2607:f8b0:400a:804::2003                             | 2604:3d08:2481:4f00:18a1                             | TCP   | 1294 80 → 49905 [PSH, ACK] Seq=13289 Ack=129 Win=6 |
| 1  | 24 0.120340 | 2607:f8b0:400a:804::2003                             | 2604:3d08:2481:4f00:18a1                             | TCP   | 1294 80 → 49905 [ACK] Seq=14497 Ack=129 Win=66816  |
| 1  | 25 0.120482 | 2604:3d08:2481:4f00:18a1                             | 2607:f8b0:400a:804::2003                             | TCP   | 86 49905 → 80 [ACK] Seq=129 Ack=15705 Win=127424   |
| П  | 26 0.120653 | 2604:3d08:2481:4f00:18a1                             | 2607:f8b0:400a:804::2003                             | TCP   | 86 [TCP Window Update] 49905 → 80 [ACK] Seq=129    |
| п  | 27 0.121679 | 2607:f8b0:400a:804::2003                             | 2604:3d08:2481:4f00:18a1                             | TCP   | 1294 80 → 49905 [PSH, ACK] Seq=15705 Ack=129 Win=6 |
| 1  | 28 0.121680 | 2607:f8b0:400a:804::2003                             | 2604:3d08:2481:4f00:18a1                             | TCP   | 1294 80 → 49905 [ACK] Seq=16913 Ack=129 Win=66816  |
| П  | 29 0.121681 | 2607:f8b0:400a:804::2003                             | 2604:3d08:2481:4f00:18a1                             | TCP   | 1294 80 → 49905 [PSH, ACK] Seq=18121 Ack=129 Win=6 |
| ı  | 30 0.121726 | 2604:3d08:2481:4f00:18a1                             | 2607:f8b0:400a:804::2003                             | TCP   | 86 49905 → 80 [ACK] Seq=129 Ack=19329 Win=127424   |
| 1  | 31 0.121759 | 2604:3d08:2481:4f00:18a1                             | 2607:f8b0:400a:804::2003                             | TCP   | 86 [TCP Window Update] 49905 → 80 [ACK] Seq=129    |
| П  | 32 0.123469 | 2607:f8b0:400a:804::2003                             | 2604:3d08:2481:4f00:18a1                             | TCP   | 1294 80 → 49905 [ACK] Seq=19329 Ack=129 Win=66816  |
| ı, | 33 0.123470 | 2607:f8b0:400a:804::2003                             | 2604:3d08:2481:4f00:18a1                             | HTTP  | 327 HTTP/1.1 200 OK (text/html)                    |
| ı  | 34 0.123583 | 2604:3d08:2481:4f00:18a1                             | 2607:f8b0:400a:804::2003                             | TCP   | 86 49905 → 80 [ACK] Seq=129 Ack=20778 Win=129600   |
| 1  | 35 0.125584 | 2604:3d08:2481:4f00:18a1                             | 2607:f8b0:400a:804::2003                             | TCP   | 86 49905 → 80 [FIN, ACK] Seg=129 Ack=20778 Win=1   |
| П  | 36 0.140397 | 2607:f8b0:400a:804::2003                             | 2604:3d08:2481:4f00:18a1                             | TCP   | 86 80 → 49905 [FIN, ACK] Seg=20778 Ack=130 Win=6   |
|    |             |  |  |       | ,            |

(0.123478 seconds - 0.021669 seconds) = 0.101809 seconds

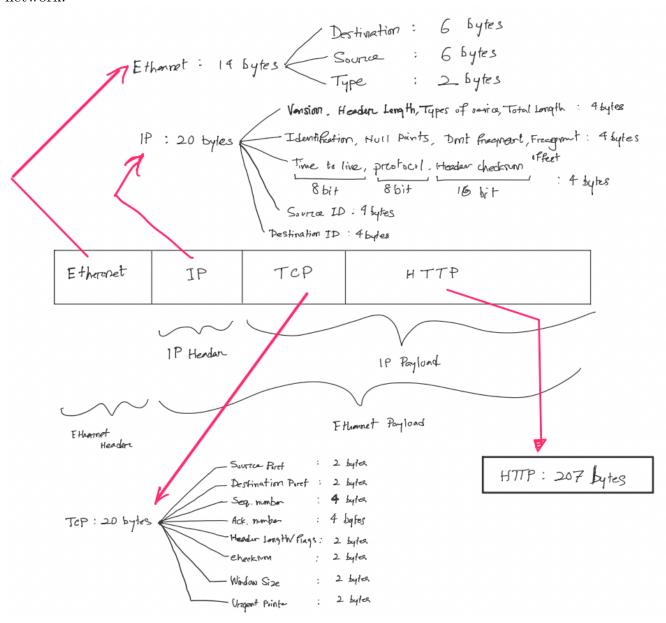
## 1.3.2 Layered Protocol

#### 1.3.2.1. Draw the structure of an HTTP GET packet.



In a packet structure of an **HTTP GET** request, we first encase the data within a TCP header. This TCP packet is then wrapped within an IP packet by adding an IP header. This IP packet is finally inserted into an Ethernet frame, which adds the Ethernet header and footer.

The packet structure of an **HTTP GET** request contains three key components that are layered or nested within each other: Ethernet, IP, and **TCP**. Considering the overall packet as a long, thin rectangle, and going from left to right (since leftmost elements being the first sent on the wire), we start with the Ethernet Header. The Ethernet header typically has 14 bytes, so I marked it on the first section of my rectangle. The remaining part of this layer is considered the *Ethernet payload*, which is the data that IP passed to Ethernet over the network.



Within the Ethernet payload, we can find both the *IP header*, and the *IP payload*. The *IP header*, depending on whether it's IPv4 or IPv6, will either have 20 bytes (IPv4) or 40 bytes (IPv6). The remaining part of the *IP payload* is the *TCP Header*, which can vary in size but typically is 20 bytes unless options are being used. The rest of the TCP segment encompasses the actual **HTTP GET** request.

1.3.2.2. In the provided trace (lab1-wget-trace.pacp), calculate the average overhead of all of the packets from the server to the client (in percentage). (Hint: For a packet, the overhead is the size of all headers over the packet's total size. The average overhead is the ratio of the sum of the headers' size over the sum of the packets' size).

Header Length:  $2\times 40 + 26\times 20 + 24\times 32 = 1368$ 

Packet Length:  $(2\times74) + (13\times66) + (7\times1484) + 177 + 1362 + 164 + 216 = 13313$ 

Overhead:  $(^{1368}/_{13313}) = 0.1028$ 

# 1.3.2.3. Which bytes in the Ethernet header field tell that the next higher layer protocol is IP? What is its hexadecimal value?

Each of the Ethernet Header field has 14 bytes of data, and the last 2 bytes of this field has 2 bytes allocated for specifying the "type" for the next higher layer. Bytes 13 and 14 points the next layer (Internet Protocol, IP), and their hexadecimal value is 0x0800.

# 1.3.2.4. Which bytes in the IP header field tell that the next higher layer protocol is TCP? What is its hexadecimal value?

Each of the Internet Protocol/ IP Header field has 20 bytes of data, and the last 10<sup>th</sup> byte of the field has one byte allocated for specifying the "protocol" for the next higher layer. The 10<sup>th</sup> byte points the next layer (TCP layer), and their hexadecimal value is 6.

## 1.3.3 Networking Tools

Explore the usage of \ifcon g", \ping", \netstat", and answer the following questions. (Hint: If you are not sure about how to use these commands, please refer to \Sec. 1.1.3 Networking Tools".)

#### 1. How many Ethernet interfaces are in your computer, and how to determine it?

To find the number of Ethernet interfaces on the computer, the 'ifconfig' command proves instrumental, offering a comprehensive overview of network interfaces. Specifically, the command **ifconfig -a** provides detailed information about all available interfaces. By utilizing a refined command like **ifconfig | grep -E '^en\d\*:' | grep -v 'lo0'** one can filter out irrelevant details and focus solely on Ethernet interfaces.

```
~/Downloads/SecondYearEngineering git:(main)±2 (0.045s)
ifconfig | grep -E '^en\d*: | grep -v 'lo0'
en3: flags=8863<UP,BROADCAST,SMART,RUNNING,SIMPLEX,MULTICAST> mtu 1500
en4: flags=8863<UP,BROADCAST,SMART,RUNNING,SIMPLEX,MULTICAST> mtu 1500
en1: flags=8963<UP,BROADCAST,SMART,RUNNING,PROMISC,SIMPLEX,MULTICAST> mtu 1500
en2: flags=8963<UP,BROADCAST,SMART,RUNNING,PROMISC,SIMPLEX,MULTICAST> mtu 1500
en0: flags=8863<UP,BROADCAST,SMART,RUNNING,SIMPLEX,MULTICAST> mtu 1500

~/Downloads/SecondYearEngineering git:(main)±2
```

The provided code snippet, generated by the refined command, reveals the presence of multiple Ethernet interfaces:

```
    en3: flags=8863<UP,BROADCAST,SMART,RUNNING,SIMPLEX,MULTICAST> mtu 1500
    en4: flags=8863<UP,BROADCAST,SMART,RUNNING,SIMPLEX,MULTICAST> mtu 1500
    en1: flags=8963<UP,BROADCAST,SMART,RUNNING,PROMISC,SIMPLEX,MULTICAST> mtu 1500
    en2: flags=8963<UP,BROADCAST,SMART,RUNNING,PROMISC,SIMPLEX,MULTICAST> mtu 1500
    en0: flags=8863<UP,BROADCAST,SMART,RUNNING,SIMPLEX,MULTICAST> mtu 1500
```

There are five distinct Ethernet interfaces on the computer, namely en0, en1, en2, en3 and en4.

(actual **iconfig -a** output)

```
loo: flags=8049<UP,LOOPBACK,RUNNING,MULTICAST> mtu 16384
options=1203<RXCSUM,TXCSUM,TXSTATUS,SW_TIMESTAMP>
inet 127.0.0.1 netmask 0xff000000
inet6::1 prefixlen 128
inet6 fe80::1%loo prefixlen 64 scopeid 0x1
nd6 options=201<PERFORMNUD,DAD>
 gif0: flags=8010<POINTOPOINT,MULTICAST> mtu 1280
stf0: flags=0<> mtu 1280
anpi0: flags=863-UP, BROADCAST, SMART, RUNNING, SIMPLEX, MULTICAST> mtu 1500
options=400<CHANNEL_IO>
ether 7e:9a:a6:3e:9b:17
media: none
status: inactive
anpi1: flags=8863<UP,BROADCAST,SMART,RUNNING,SIMPLEX,MULTICAST> mtu 1500
options=400<CHANNEL_IO>
                     ether 7e:9a:a6:3e:9b:18
media: none
 status: inactive
en3: flags=8863<UP,BROADCAST,SMART,RUNNING,SIMPLEX,MULTICAST> mtu 1500
options=400<CHANNEL_IO>
                     ether 7e:9a:a6:3e:9b:f7
nd6 options=201<PERFORMNUD,DAD>
media: none
status: inactive
en4: flags=8863cUp,BROADCAST,SMART,RUNNING,SIMPLEX,MULTICAST> mtu 1500
options=400<CHANNEL_IO>
ether 7e:9a:a6:3e:9b:f8
                     nd6 options=201<PERFORMNUD,DAD>
media: none
status: inactive
en1: flags=8963<UP,BROADCAST,SMART,RUNNING,PROMISC,SIMPLEX,MULTICAST> mtu 1500
options=460<T504,TS06,CHANNEL_IO>
ether 36:ad:d9:0e:1f:c0

media: autocolect sfull-dupley>
                     media: autoselect <full-duplex> status: inactive
 en2: flags=8963<UP,BROADCAST,SMART,RUNNING,PROMISC,SIMPLEX,MULTICAST> mtu 1500
options=460<TS04,TS06,CHANNEL_IO>
ether 36:ad:d9:0e:1f:c4
                     media: autoselect <full-duplex>
ap1: flags=8843<br/>
up, BROADCAST, RUNNING, SIMPLEX, MULTICAST> mtu 1500<br/>
options=6460<TS04, TS06, CHANNEL_IO, PARTIAL_CSUM, ZEROINVERT_CSUM><br/>
ether 72:ed:3c:0f:09:7f<br/>
inet6 fe80::70ed:3cff:fe0f:97f%ap1 prefixlen 64 scopeid 0xa<br/>
nd6 options=201<PERFORMNUD, DAD>
                      media: autoselect (<unknown type>)
media: autoselect (<unknown type>)
status: inactive
en0: flags=8863<UP,BROADCAST,SMART,RUNNING,SIMPLEX,MULTICAST> mtu 1500
options=6460<TS04,TS06,CHANNEL_IO,PARTIAL_CSUM,ZEROINVERT_CSUM>
ether 50:ed:3c:0f:09:7f
inet 10.0.0.72 netmask 0xffffff00 broadcast 10.0.0.255
inet6 fe80::8b0:87a9:657b:a601%en0 prefixlen 64 secured scopeid 0xb
inet6 2604:3d08:2481:4f00:1801:790d:3af:1f31 prefixlen 64 autoconf secured
inet6 2604:3d08:2481:4f00:1801:77de:3c26 prefixlen 64 deprecated autoconf temporary
inet6 2604:3d08:2481:4f00::e68d prefixlen 64 dynamic
inet6 2604:3d08:2481:4f00:18a1:72ab:c591:ca53 prefixlen 64 deprecated autoconf temporary
inet6 2604:3d08:2481:4f00:1805:aa0d:9974:1994 prefixlen 64 autoconf temporary
nd6 options=201
                       media: autoselect
                      status: active
```

#### 2. How to turn down/up an Ethernet interface?

To deactivate or "turn down" an Ethernet interface, we can use the command **sudo ifconfig enX down**, replacing **enX** with the specific interface name we want to deactivate, in our case en0, en1, en2, en3 and en4. The **sudo** command is necessary to gain administrative

privileges required for network interface configuration. For example: **sudo ifconfig en0 down** effectively disables the Ethernet interface 0, terminating its network communication capabilities.

Conversely, to activate or "turn up" an Ethernet interface and restore its functionality, you use the command **sudo ifconfig enX** up replacing **enX** with the specific interface name we want to deactivate, in our case en0, en1, en2, en3 and en4. For example: **sudo ifconfig en3** up effectively enables the Ethernet interface 3, reactivating its network communication capabilities.

3. Ping 10 packets to two websites. Compare the statistic results (i.e., the packet loss rate and average round-trip time).

Let's ping two websites: www.google.ca and www.canada.ca.

```
~/Downloads/SecondYearEngineering git:(main)±2 (9.171s)
ping -c 10 www.google.ca
PING www.google.ca (142.250.217.99): 56 data bytes
64 bytes from 142.250.217.99: icmp_seq=0 ttl=60 time=32.066 ms
64 bytes from 142.250.217.99: icmp_seq=1 ttl=60 time=23.884 ms
64 bytes from 142.250.217.99: icmp_seq=2 ttl=60 time=25.978 ms
64 bytes from 142.250.217.99: icmp_seq=3 ttl=60 time=29.575 ms
64 bytes from 142.250.217.99: icmp_seq=4 ttl=60 time=35.686 ms
64 bytes from 142.250.217.99: icmp_seq=5 ttl=60 time=26.022
64 bytes from 142.250.217.99: icmp_seq=6 ttl=60 time=27.556 ms
64 bytes from 142.250.217.99: icmp_seq=7 ttl=60 time=23.232 ms
64 bytes from 142.250.217.99: icmp_seq=8 ttl=60 time=23.759 ms
64 bytes from 142.250.217.99: icmp_seq=9 ttl=60 time=48.632 ms
--- www.google.ca ping statistics ---
10 packets transmitted, 10 packets received, 0.0% packet loss
round-trip min/avg/max/stddev = 23.232/29.639/48.632/7.367 ms
```

```
~/Downloads/SecondYearEngineering git:(main)±2 (9.147s)
ping -c 10 www.canada.ca
PING e4073.dscb.akamaiedge.net (104.112.189.71): 56 data bytes
64 bytes from 104.112.189.71: icmp_seq=0 ttl=59 time=34.506 ms
64 bytes from 104.112.189.71: icmp_seq=1 ttl=59 time=25.116 ms
64 bytes from 104.112.189.71: icmp_seq=2 ttl=59 time=29.343
64 bytes from 104.112.189.71: icmp_seq=3 ttl=59 time=25.308 ms
64 bytes from 104.112.189.71: icmp_seq=4 ttl=59 time=32.800 ms
64 bytes from 104.112.189.71: icmp_seq=5 ttl=59 time=35.164 ms
64 bytes from 104.112.189.71: icmp_seq=6 ttl=59 time=15.277
64 bytes from 104.112.189.71: icmp_seq=7 ttl=59 time=20.579 ms
64 bytes from 104.112.189.71: icmp_seq=8 ttl=59 time=27.134 ms
64 bytes from 104.112.189.71: icmp_seq=9 ttl=59 time=29.484 ms
--- e4073.dscb.akamaiedge.net ping statistics ---
10 packets transmitted, 10 packets received, 0.0% packet loss
round-trip min/avg/max/stddev = 15.277/27.471/35.164/5.926 ms
```

None of the websites had any packet losses, which means that all 10 packets were sent and 10 received packets were also received from each web-domains. When pinging **Google**, the round-trip times range from 23.232 to 48.632 MILLISECONDS, with an average of 29.639 MILLISECONDS and a standard deviation of 7.367 MILLISECONDS. Conversely, when pinging **Government of Canada**, the round-trip times range from 15.277 to 35.164 MILLISECONDS, with an average of 27.471 MILLISECONDS and a standard deviation of 5.926 MILLISECONDS.

Average Round-Trip Time (RTT): The average RTT for pinging www.google.ca is 29.639 milliseconds, while the average RTT for pinging www.canada.ca is 27.471 milliseconds. Therefore, on average, pinging www.canada.ca has a slightly lower RTT compared to www.google.ca.

In summary, both websites demonstrate stable network connections with no packet loss observed during the 10-packet ping tests. However, **www.canada.ca** generally exhibits a slightly lower average round-trip time compared to **www.google.ca**.

### Conclusion

In conclusion, this lab provided students with valuable hands-on experience in capturing and analyzing HTTP GET packets using Wireshark. By engaging with the tool, students gained familiarity with packet transmission processes between sources and destinations in computer networks. Moreover, they explored essential commands such as **wget** and **ping**, enabling them to manage ethernet connections and send packets to websites using only **Command Line Interface (CLI)**. The practical exercises helped students acquired foundational knowledge of Computer Network Packets as well as the functionality of Wireshark and its applications in capturing diverse packets across networks. This lab serves as a fundamental introduction to network packet analysis, empowering students to understand and utilize Wireshark effectively in their future lab works in this course.

### Reference

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