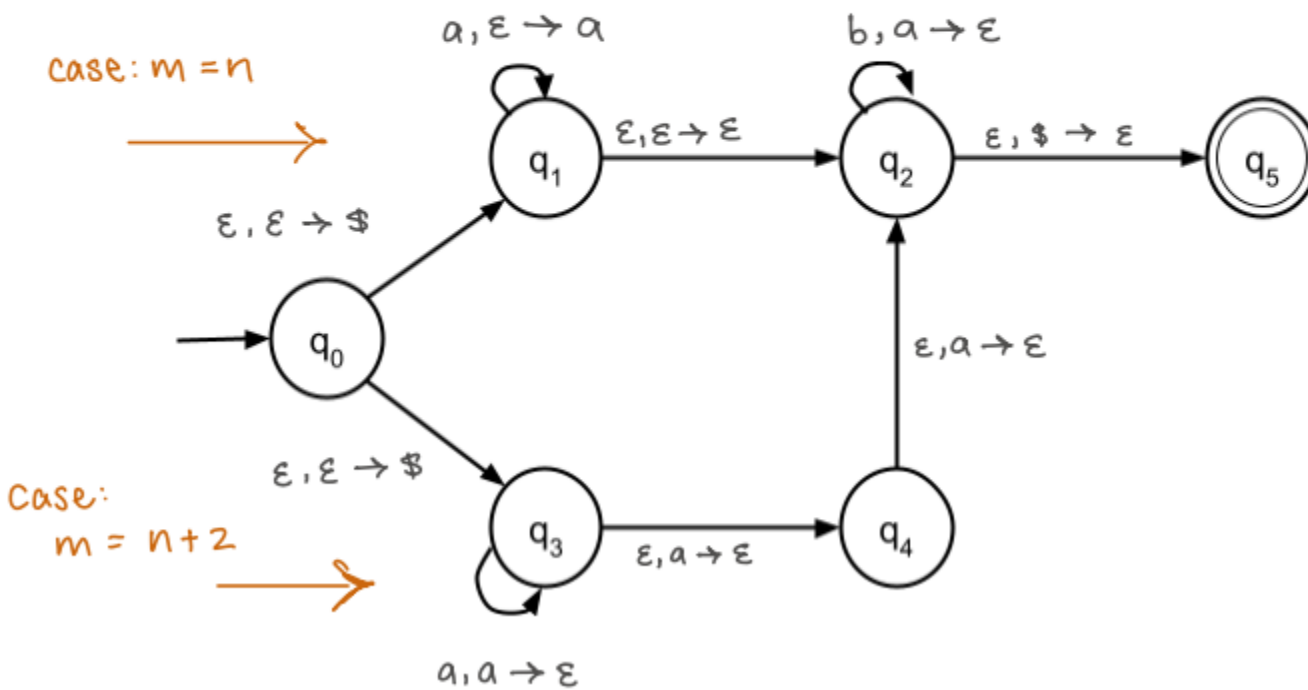


CSC320 - Tutorial 6

- Complete the state diagram by adding transitions so that the constructed PDA recognizes the language L (read, pop \rightarrow push)

$$L = \{a^m b^n \mid m, n \geq 0 \text{ and (either } m = n \text{ or } m = n + 2)\}$$

branches



Chomsky Normal Form

A context-free grammar $G = (V, \Sigma, R, S)$ is in Chomsky normal form (CNF) if every rule is in the form:

$$A \rightarrow BC \quad \text{where } A, B, C \in V \text{ (B and C cannot be the start variable)}$$

or

$$A \rightarrow a \quad \text{where } A \in V \text{ and } a \in \Sigma$$

and

$$S \rightarrow \varepsilon \quad \text{is only permitted where } S \text{ is the start variable}$$

CNF Steps

1. Add a new start variable
2. Eliminate all ε -rules ($A \rightarrow \varepsilon$)
3. Eliminate all unit rules ($A \rightarrow B$)
4. Convert remaining rules to be in the form $A \rightarrow BC$ or $A \rightarrow a$

Push-down Automaton

A push-down automaton is defined as a 6-tuple $(Q, \Sigma, \Gamma, \delta, q_0, F)$

Q : finite set of states

Σ : finite set of input alphabet

Γ : finite stack alphabet ($\Sigma \subseteq \Gamma$)

$\delta: Q \times \Sigma \times \Gamma \rightarrow P(Q \times \Sigma)$

$q_0 \in Q$: start state

$F \subseteq Q$: set of accept states

2. Convert the following CFG into CNF

$$S \rightarrow AAA \mid \varepsilon$$

$$A \rightarrow aa \mid Aa \mid \varepsilon$$

1. add new start state

$$S \rightarrow AAA \mid \varepsilon$$

$$A \rightarrow aa \mid Aa \mid \varepsilon$$



$$S_0 \rightarrow S$$

$$S \rightarrow AAA \mid \varepsilon$$

$$A \rightarrow aa \mid Aa \mid \varepsilon$$

2. remove rule $A \rightarrow \varepsilon$

$$S_0 \rightarrow S$$

$$S \rightarrow AAA \mid \varepsilon$$

$$A \rightarrow aa \mid Aa \mid \cancel{\varepsilon}$$



$$S_0 \rightarrow S$$

$$S \rightarrow AAA \mid AA \mid A \mid \varepsilon$$

$$A \rightarrow aa \mid Aa \mid a$$

this is ok because

S_0 is the start variable

3. remove rule $S \rightarrow \varepsilon$

$$S_0 \rightarrow S$$

$$S \rightarrow AAA \mid AA \mid A \mid \cancel{\varepsilon}$$

$$A \rightarrow aa \mid Aa \mid a$$



$$S_0 \rightarrow S \mid \varepsilon$$

$$S \rightarrow AAA \mid AA \mid A$$

$$A \rightarrow aa \mid Aa \mid a$$

4. remove unit rules

$$S_0 \rightarrow S \mid \varepsilon$$

$$S \rightarrow AAA \mid AA \mid A$$

$$A \rightarrow aa \mid Aa \mid a$$



$$S_0 \rightarrow \overbrace{AAA \mid AA \mid aa \mid Aa \mid a}^S \mid \varepsilon$$

$$S \rightarrow AAA \mid AA \mid \overbrace{aa \mid Aa \mid a}^A$$

$$A \rightarrow aa \mid Aa \mid a$$

Best to work bottom-up!

5. fix-up remaining rules

$$S_0 \rightarrow AAA \mid AA \mid aa \mid Aa \mid a \mid \varepsilon$$

$$S \rightarrow AAA \mid AA \mid aa \mid Aa \mid a$$

$$A \rightarrow aa \mid Aa \mid a$$



$$S_0 \rightarrow XA \mid AA \mid YY \mid AY \mid a \mid \varepsilon$$

$$S \rightarrow XA \mid AA \mid YY \mid AY \mid a$$

$$A \rightarrow YY \mid AY \mid a$$

$$X \rightarrow AA$$

$$Y \rightarrow a$$

new rules

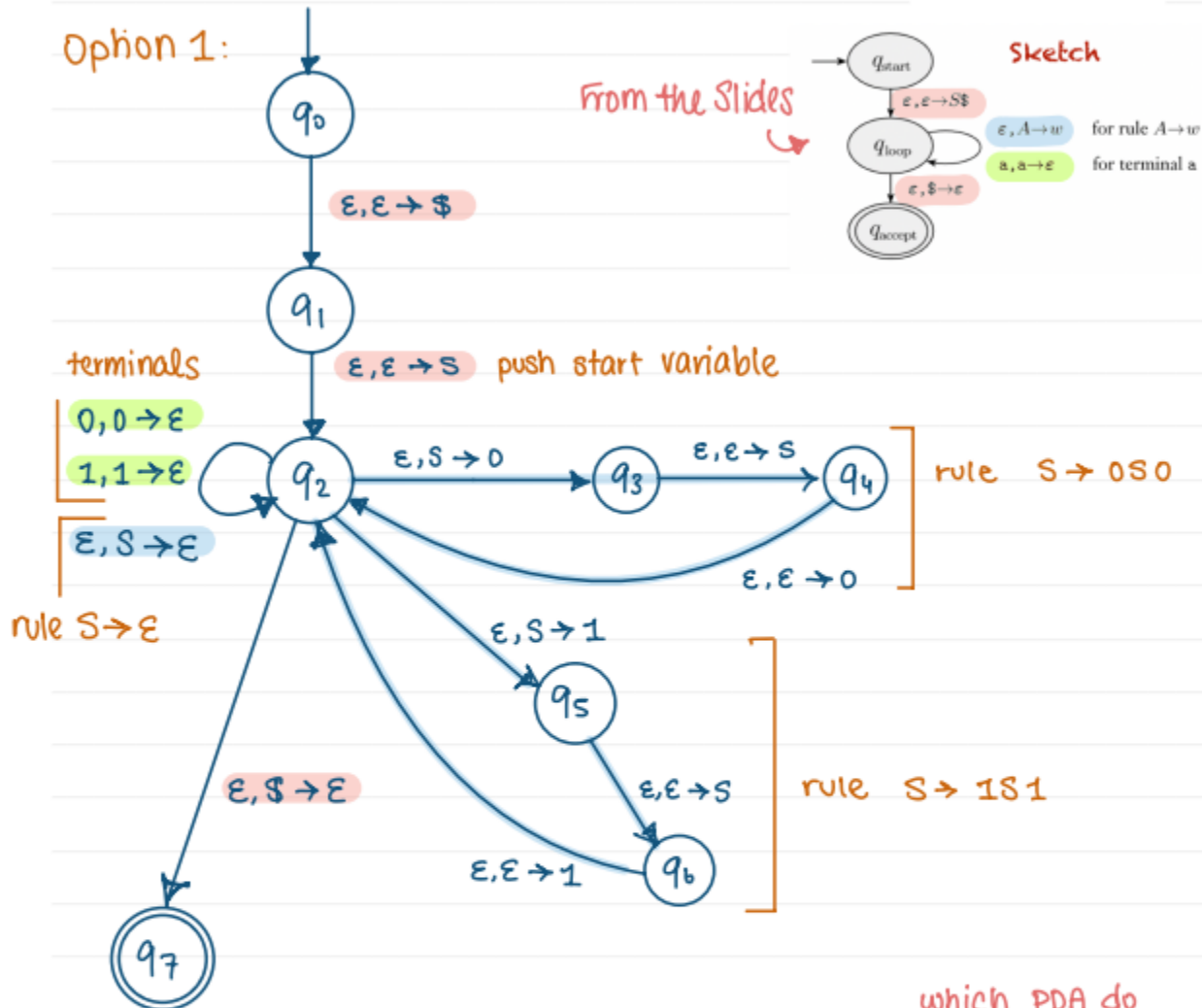
3. Construct a PDA that recognizes the same language as the following context-free grammars

a. $S \rightarrow 0S0 \mid 1S1 \mid \epsilon$

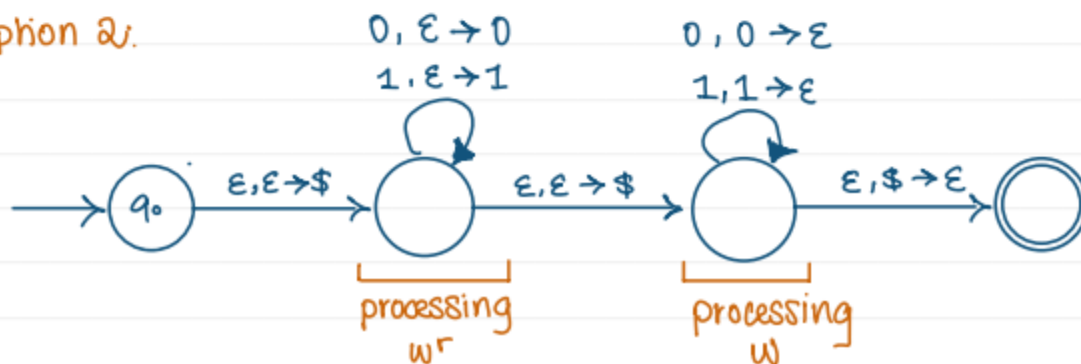
Language from tutorial 5:

e. $L_5 = \{w^r w\}$

Option 1:



Option 2:

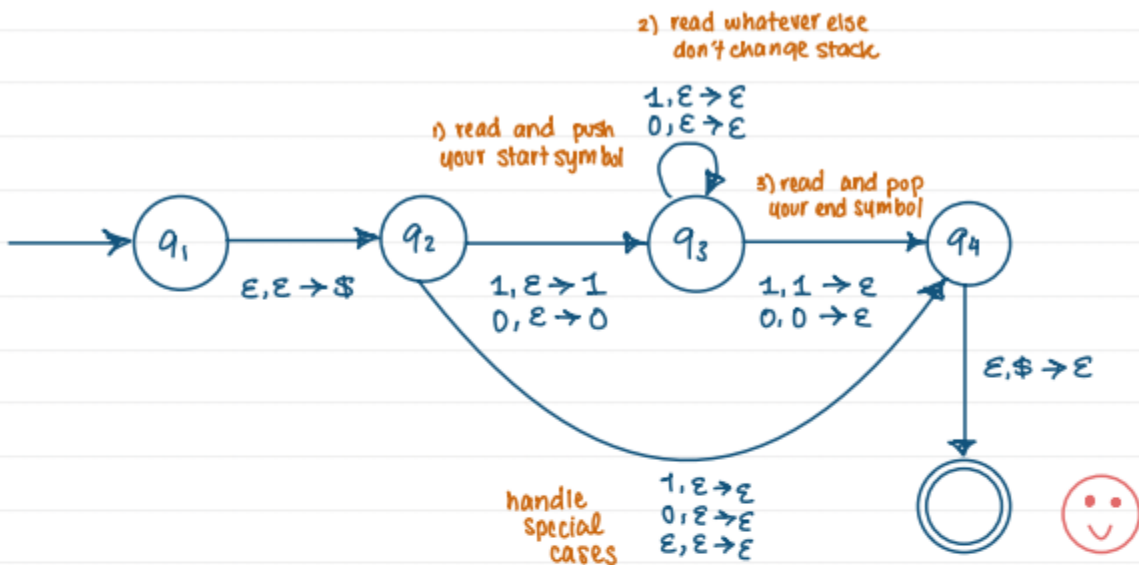


b. $S \rightarrow 0A0 \mid 1A1 \mid 1 \mid 0 \mid \epsilon$

$A \rightarrow 1A \mid 0A \mid \epsilon$

also from tutorial 5

a. $L_1 = \{w \mid w \text{ starts and ends with the same symbol}\}$



notice this Grammar has more rules \therefore following the standard conversion can get crowded.

