

Assignment 2

Due October 11, 14:59

1.

```
#define PBIN (volatile unsigned char *) 0xFFFFFFF3
#define PBDIR (volatile unsigned char *) 0xFFFFFFF5
#define CNTM (volatile unsigned int *) 0xFFFFFDD0
#define CTCON (volatile unsigned char *) 0xFFFFFDD8
#define CTSTAT (volatile unsigned char *) 0xFFFFFDD9
#define IVECT (volatile unsigned int *) (0x20)
/* Define all neccesarry Ports Afresses */
interrupt void intserv();
unsigned char digit = 0;                                /* Digit to be displayed */

unsigned int inc_flag = 0;                                /*Flag for incrementing */
int main() {
    *PBDIR = 0xF0;                                        /* Set Port B direction 1111 X000 -> F0 */
    *CTCON = 0x02;                                        /* Stop Timer */
    *CNTM = 100000000;                                    /* Initialize Timer */
    *IVECT = (unsigned int *) &intserv;                 /* Set interrupt vector */
    asm("MoveControl PSR,#0x40");                       /* CPU responds to IRQ */
    *CTCON = 0x11;                                        /* Enable Timer interrupts and start counting */

    while (1) {

        while ((*PBIN & 0x01) != 0 | (*PBIN & 0x02) != 0 ) ;    /* Wait until D or E is pressed */
        if( (*PBIN & 0x01) == 0 ) {                             /* D is pressed */
            inc_flag = 0;
        } else if ((*PBIN & 0x02) == 0) {                       /* E is pressed */
            inc_flag = 1;
        } else {
            inc_flag = 0;
        }

    }
    exit(0);
}
interrupt void intserv() {
    *CTSTAT = 0x0;                                           /* Clear "reached 0" flag */
    if (if inc_flag == 1){                                   /* Only increment when the inc flag was is set ->
                                                             E was pressed*/
        digit = ((digit +1) % 10 + 10) % 10;
    }
}
```

2.

```
#define PBIN (volatile unsigned char *) 0xFFFFFFF3
#define PBDIR (volatile unsigned char *) 0xFFFFFFF5
#define CNTM (volatile unsigned int *) 0xFFFFFDD0
#define CTCON (volatile unsigned char *) 0xFFFFFDD8
```

```

#define CTSTAT (volatile unsigned char *) 0xFFFFFD9
#define IVECT (volatile unsigned int *) (0x20)
/* Define all necessary Ports Addresses */
interrupt void intserv();
unsigned char digit = 0;                                /* Digit to be displayed */

unsigned int inc_flag = 0;                                /* Flag for incrementing */
int main() {
    *PBDIR = 0xF0;                                        /* Set Port B direction 1111 X000 -> F0 */
    *CTCON = 0x02;                                        /* Stop Timer */
    *SCONT = 0x10;                                        /* Enable RBUF interrupts */
    *IVECT = (unsigned int *) &intserv;                /* Set interrupt vector */
    asm("MoveControl PSR,#0x40");                      /* CPU responds to IRQ */

    while (1) {
        *CNTM = 100000000;                              /* Initialize Timer */
        *CTSTAT = 0x0;                                  /* Clear "reached 0" flag */
        *CTCON = 0x1;                                    /* Start countdown */
        while ((*CTSTAT & 0x1) == 0);                  /* Wait until 0 is reached */
        *CTCON = 0x2;                                    /* Stop countdown */
        if(inc_flag == 1){
            digit = (digit + 1) % 10 ;
            *PBOUT = (digit << 4);                      /* Update Port B (Digit incrementing) */
        }
    }
    exit(0);
}
interrupt void intserv() {
    *PBOUT = *RBUF;
    if ( *PBIN & 0x01) == 0){                            /* D pressed */
        inc_flag = 0;                                    /* disable incrementation */
    }else if ( *PBIN & 0x02) == 0){                      /* D pressed */
        inc_flag = 1;                                    /* enable incrementation */
    }else{
        inc_flag = 0 ;
    }
}

```