Application Overview

Arfaz Hossain September 23, 2024

This document contains the following attachments, structured as follows:

• Page 1: Cover Letter

This section contains a formal cover letter addressed to the hiring manager. It highlights my relevant skills, experience, and motivation for applying for the position.

• Pages 2-3: Resume

My resume provides a detailed overview of my education, technical skills, projects, work experiences, and volunteering activities.

Pages 4-6: University of Victoria Unofficial Transcript

The transcript reflects my academic record at the University of Victoria, where I am pursuing a Bachelor of Engineering in Software Engineering.

Please feel free to reach out if you require any additional information or have any questions.

September 23, 2024

TELUS, Burnaby Office Multiple Locations, Canada

Dear Hiring Manager:

I am writing to express my strong interest in the *Engineering*, *Technology and Business co-op roles* at TELUS. I am a software engineering student at the University of Victoria in British Columbia. I am eager to learn and grow in the field of computer and software engineering, and I believe that this role will help me gain valuable work experience related to my interests and help me acquire a practical understanding in a real-world setting.

Throughout my academic endeavours, I have had the chance to explore and learn about many important concepts in software engineering, such as object-oriented programming, software architecture design, agile methodologies and software testing. My academic and project experiences align well with the requirements of this position:

- Software Development and Engineering: I've built a diverse range of software applications, which involved developing the front-end, back-end systems along with developing micro-services for these products.
- Data Analytics and Reporting: I have experience in data collection, analysis, and dashboard creation, where I've extensively utilized Python and NumPy.
- Automation and Optimization: I have implemented numerous automation solutions across several projects which helped me optimize workflows, reduce manual tasks, and improve system performance and reliability.
- Collaboration and Communication: I actively mentored peers and participated in cross-functional projects that enhanced my communication and innovation skills.
- Problem Solving and Innovation: I enjoy tackling complex challenges with creative, efficient solutions, constantly seeking innovative approaches to drive project success and deliver value.

I am currently available for **an 8-month** work term and would be open to the possibility of participating in more than two consecutive terms. Thank you for considering my application. I look forward to the possibility of speaking with you further about this role.

Most Sincerely,

Arfaz Hossain (He/Him) Software Engineering Student,

Arrfaz Hussain

University of Victoria

Arfaz Hossain

+ 1 (250) 880 8402 | arfazhussain@uvic.ca | linkedin.com/in/arfazhussain | github.com/arfazhxss

EDUCATION

University of Victoria

Victoria, BC

Bachelor of Engineering in Software Engineering

Sept. 2021 - Present

TECHNICAL SKILLS

Languages: Java, Python, TypeScript, JavaScript, Objective-C (Swift), C++, HTML/CSS, R Frameworks and Libraries: Node, Next.js, React, Express, Material, Shadon, Tailwind CSS

Databases: MySQL, PosgreSQL, SQLite, MongoDB, Redis, DynamoDB, CloudSQL Developer Tools: Visual Studio, IntelliJ, JUnit, Eclipse, Maven, Gradle, Git, Docker

TECHNICAL PROJECTS

Course Planner | Next.js, React, TypeScript, PostgreSQL, Tailwind www.github.com/arfazhxss/course-planner

Feb 2024 - Present Victoria, BC

- Developed a course planning tool using Next.js to help students plan courses and track degree progress
- Integrated PostgreSQL for database management of course data and user information
- Implemented drag-and-drop functionality in React with state functions to enhance user interactivity
- Designed the User Experience using TailwindCSS to create a seamless and intuitive user experience

Automated Application System | Bash, Python, LaTeX www.github.com/arfazhxss/app-sys

Dec 2023 - Present Victoria, BC

- Automated and streamlined entire job application process optimizing workflow and data handling
- \bullet Utilized multithreading for simultaneous data extraction and processing tasks, reducing runtime by 60%
- Built command-line tools for data input, and batch file processing, reducing manual efforts by 90%
- Increased consistency by 70% by implementing proper data cleanup and extraction

Jabref - Open Source Contributions | Java, JUnit www.github.com/arfazhxss/jabref

Dec 2023 - May 2024

 $Victoria,\ BC$

- Developed 100+ unit tests to ensure end-to-end correctness of file lookup in JabRef's database
- Implemented 20+ caching tests to optimize JabRef's performance and memory management
- Implemented 30+ integration tests to verify correct interactions between multiple modules and classes
- Engineered end-to-end functional tests validating bibliography management workflows

 $\begin{array}{lll} \textbf{Ground Support System} & | \textit{React, TypeScript, MongoDB, Figma} \\ \textit{www.github.com/UVicRocketry/Ground-Support} \end{array}$

Jul 2023 - Jan 2024 Victoria, BC

- Collaborated with 13 developers to create portable telemetry software for rocket performance analysis
- Developed front-end components using TypeScript and contributed to the final Figma designs
- Integrated live telemetry data from MongoDB database into MaterialUI tables for post-flight analysis
- Implemented data visualizations with MaterialUI tables and charts for engineering students

Rubik's Cube (3D Simulation) | C^{++}

Feb 2023 - June 2023

Victoria, BC

www.github.com/arfazhxss/rubiks-cube-cpp

- Developed a 3D simulation with OpenGL, integrating GLSL for visuals and math operations
- Created intuitive keyboard controls for cube rotations using keys like L, J, I, K
- Enhanced user interaction with dynamic zoom via keyboard shortcuts

EXPERIENCES

Software Team Lead

Feb 2024 - Present

VikeLabs

 $Victoria,\ BC$

- Collaborated with 5+ team leads to organize workshops for 100+ CS and software engineering students
- Collaborating with executives from 3+ student clubs to co-host tech events, boosting attendance by 25%
- Fostering partnerships with other student organizations, expanding resource-sharing opportunities

Graphics Coordinator

Jan 2023 - Present

Engineering and Computer Science Students Society

Victoria, BC

- Created 40+ posters and social media campaigns for engineering events
- Volunteered at 20+ events, enhancing student engagement and participation
- Updated and maintained ECSS website and exam bank accessed by 600+ engineering students

Various Positions: Grocery Clerk, Cashier and Deli Clerk

Save On Foods

Apr 2022 - Sept 2022 Victoria, BC

- Oversaw store operations with a team of 10-12 employees which ensured smooth daily workflow
- Handled customer inquiries while collaborated with 3 departments through effective communication channels
- Maintained inventory accuracy, reducing stock shortages by 7% through detailed record-keeping and rotation

Customer Service Representative, Cashier

Sept 2021 - May 2022

Victoria, BC

Tim Hortons

Served 150+ customers daily, ensuring friendly and efficient service

- Managed cash transactions with 100% accuracy while training new staff members
- Prepared and served coffee and food to company standards, ensuring consistent quality

Data Analyst Intern

Moment Touch Properties Ltd.

Jan 2021 - Aug 2021 Dhaka, Bangladesh

- Analyzed real estate market data using Excel which improved accuracy of property valuations by 7%
- Developed Python scripts to automate data scraping and bash scripts for cleaning and analysis
- Compiled and presented data reports through automated Excel macros processes

Volunteering Experiences

Mentor, Volunteer

Jan 2023 - Present

University of Victoria Students Society

Victoria, BC

- Mentored 5 first-year students, providing academic guidance and fostering a supportive community
- Volunteered 50+ hours to support and enhance the international student experience

Rescue Volunteer

Aug 2019 - May 2021

Bangladesh Animal Welfare Foundation, Obhoyaronno

Dhaka, Bangladesh

- Advocated for responsible pet ownership through community outreach, creating 15-20 monthly posters
- Collaborated with teams of 5-7, including volunteers and veterinarians, rescuing 10-15 street animals
- Built and maintained strong relationships with local businesses to support animal welfare initiatives

Magazine and Event Executive

June 2016 - May 2019

Remians Language Club

Dhaka, Bangladesh

- Led a team of 150+ members in creating and distributing annual magazines, enhancing club visibility
- Secured sponsorships from 10+ local businesses, raising funds to support club events and activities
- Utilized Adobe Creative Suite to design educational materials for community engagement

Debater, Graphics Coordinator

Jan 2016 - Mar 2018

Remians Debating Society

- Dhaka, Bangladesh Led a team of 5 to organize inter-school debate tournaments, attracting 100+ participants each event
- Collaborated with a team to organize over 15 debate events, ensuring smooth logistics

References

Le Hung Nguyen

Ph.D. Candidate, Department of Electrical and Computer Engineering, University of Victoria

lehung.nguyen27@gmail.com (236) 990-2709

Mohammad Ali Akber

Software Development Engineer, Amazon Payment Platforms mail2aliakber@gmail.com

(250) 813-3070

CERTIFICATIONS, HONORS AND AWARDS

Recipient of University of Victorias International Entrance Scholarship

2021 - 2022

International English Language Testing System (IELTS), Grade: 8.0/9.0

2020

UNOFFICIAL TRANSCRIPT OF STUDIES AT THE UNIVERSITY OF VICTORIA

FOR Arfaz Hossain (V00984826) AS OF 28 Aug 2024

If you require additional information please consult the University of Victoria calendar by copying and pasting the following link to your browser: http://uvic.ca/calendar/

Course History a	t the Un	iversity o	of Victoria							
SESSION COURSE		SE	DESCRIPTION	UNIT VALUE	GRADE	GRADE POINT	AWARDED UNITS	NOTE	COMPAR MEAN	RATIVE SIZE
		ACA	ADEMIC RECORD FOR UNDERGRADUATE S	STUDIES E	XCLUDIN	G LAW PF	ROGRAMS			
WINTER 2021-	2022									
First Term: \$ ENGINEE		ENG.								
(00 0.	ENGR	110	DESIGN AND COMMUNICATION I	2.5	76% I	3 5	2.5		79%	166
	ENGR	130	INTRODUCTION TO PROFESSIONAL PRACTICE	0.5	79% l	3+ 6	0.5		87%	204
	MATH	100	CALCULUS I	1.5		3- 4	1.5		72%	209
	MATH	110	MATRIX ALGEBRA FOR ENGINEERS	1.5	75% I	3 5	1.5		69%	135
Second Terr ENGINEE (CO-OI	ERING B.I P ENGINI	ENG. EERING)								
	CSC	111	FUNDAMENTALS OF PROGRAMMING WITH ENGINEERING APPLICATIONS	1.5	78% I	•	1.5		61%	117
	MATH	101	CALCULUS II	1.5	66%		1.5		73%	180
	MATH	122	LOGIC AND FOUNDATIONS	1.5	81%		1.5		73%	75
	PHYS	110	INTRODUCTORY PHYSICS I	1.5	75% I	3 5	1.5		57%	129
	CREDIT	IN 12.0	A = 5.04 (05MAY2022) UNITS EMIC STANDING (05MAY2022)							
SUMMER 2022	2		, ,							
Summer Se ENGINEE (CO-OI	ERING B.I P ENGINI	ÉNG. EERING)		4.5	700/		4.5		740/	04
	CSC	115	FUNDAMENTALS OF PROGRAMMING II	1.5	76%	3 5	1.5		74%	91
	CREDIT	IN 1.5	A = 5.00 (17AUG2022) UNITS EMIC STANDING (22AUG2022)							
WINTER 2022-	2023									
		S.ENG. GINEERI	NG							
(50 0)	CSC	225	ALGORITHMS AND DATA STRUCTURES I	1.5	53% I) 1	1.5		73%	196
	ECON	180	INTRODUCTION TO ECONOMICS AND FINANCIAL PROJECT EVALUATION	1.5	90%	A+ 9	1.5		81%	150
	SENG	265	SOFTWARE DEVELOPMENT METHODS	1.5	70% I	3- 4	1.5		70%	196

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SESSION	SESSION COURSE		E DESCRIPTION		GRADE	GRADE POINT	AWARDED UNITS	NOTE	COMPAR MEAN	RATIVE SIZE
SOFT	rm: Jan - A ERING B. WARE EN OP ENGIN	S.ENG. IGINEERI	NG							O.E.E
(00-0	CSC	230	INTRODUCTION TO COMPUTER ARCHITECTURE	1.5	63% (2	1.5		76%	127
	ENGR ENGR	120 141	DESIGN AND COMMUNICATION II ENGINEERING MECHANICS	2.5 1.5	88% <i>A</i>		2.5 1.5		87% 71%	173 103
	STAT	260	INTRODUCTION TO PROBABILITY AND STATISTICS I	1.5	65% (1.5		71%	138
	CREDIT	ΓIN 11.5	A = 4.61 (08MAY2023)							
SUMMER 202	3									
SOFT	ession: Ma ERING B. WARE EN OP ENGIN CSC	S.ENG. IGINEERI		1.5	65% (C+ 3	1.5		82%	107
	PHIL SENG	201 275	CRITICAL THINKING SOFTWARE TESTING	1.5 1.5	70% E 74% E	-	1.5 1.5		73% 81%	298 45
	SENG	310	HUMAN COMPUTER INTERACTION	1.5	92% A		1.5		83%	103
	CREDIT	ΓIN 6.0	A = 5.25 (18AUG2023) UNITS EMIC STANDING (21AUG2023)							
WINTER 2023										
SOFT	Sep - Dec ERING B. WARE EN OP ENGIN	S.ENG. IGINEERI	NG							
(ASTR	101 [′]	EXPLORING THE NIGHT SKY	1.5	68% (1.5		67%	23
	CHEM	101	FUNDAMENTALS OF CHEMISTRY FROM ATOMS TO MATERIALS	1.5	49% F	0	0.0		70%	315
	CSC ECE	370 260	DATABASE SYSTEMS CONTINUOUS-TIME SIGNALS AND	1.5 1.5	57% [20% F		1.5 0.0		66% 67%	130 96
	LOL	200	SYSTEMS	1.5	20 /0 I	U	0.0		01 /0	30

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FOR Arfaz Hossain (V00984826) AS OF 28 Aug 2024

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SESSION	COUR	SE	DESCRIPTION	UNIT VALUE	GRADE	GRADE POINT	AWARDED UNITS	NOTE	COMPAR MEAN	RATIV SIZ
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ENGINE	ERING B.	S.ENG.								
	WARE EN									
(CO-C	P ENGIN	,	INTRODUCTION TO COMPUTER	1.5	90% A	+ 9	1.5		79%	
	CSC	305	GRAPHICS	1.5	90% A	+ 9	1.5		79%	
	CSC	320	FOUNDATIONS OF COMPUTER SCIENCE	1.5	33% N	0	0.0		73%	
	ECE	363	COMMUNICATION NETWORKS	1.5	73% B	5	1.5		82%	
	SENG	371	SOFTWARE EVOLUTION	1.5	84% A	- 7	1.5		85%	
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	CREDI7	ΓIN 7.5	UNITS							
	IN GOO	D ACAD	EMIC STANDING (06MAY2024)							
SUMMER 202	4									
Summer Se	ession: Ma	y - Aug 2	024							
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	CHEM	101	FUNDAMENTALS OF CHEMISTRY FROM ATOMS TO MATERIALS	1.5	72% B	- 4	1.5		66%	
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		TIN 3.0	,							
			EMIC STANDING (19AUG2024)							
CUMULA	TIVE GPA	۹: 4.36	·							
WINTER 2024	-2025									
First Term:	Sep - Dec	2024								
	ERING B.									
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	CSC ECE	320 360	CONTROL THEORY AND SYSTEMS I	1.5 1.5	REGISTEI REGISTEI					
	EPHE	155	INTRODUCTION TO NUTRITION:	1.5	REGISTE					
		100	CONCEPTS AND CONTROVERSIES	1.0	REGIOTE	(LD				
	SENG	350	SOFTWARE ARCHITECTURE AND DESIGN	1.5	REGISTE	RED				
Second Ter	m: Jan - <i>A</i>	Apr 2025								
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(CO-C	CSC	360	OPERATING SYSTEMS	1.5	REGISTE					
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